

# INDEX of the „Desert Ruins“ model pack

Image	Filename	LOD 0 - 1	Mats
	desert_ruins_barrel	LOD0: 780	1
	desert_ruins_chair	LOD0: 300	1
	desert_ruins_crock1	LOD0: 312	1
	desert_ruins_h1	LOD0: 2,633; LOD1: 682; LOD2: 468;	4
	desert_ruins_h2	LOD0: 5,560; LOD1: 1,475; LOD2: 854;	6






Image	Filename	LOD 0 - 1	Mats
	desert_ruins_h3	LOD0: 4,641; LOD1: 932; LOD2: 379;	5
	desert_ruins_h4	LOD0: 9,316; LOD1: 1,965; LOD2: 545;	LOD0: 6 LOD1: 5 LOD2: 4
	desert_ruins_h5	LOD0: 6,579; LOD1: 848; LOD2: 306;	5
	desert_ruins_h6	LOD0: 624; LOD1: 164;	3
	desert_ruins_h7	LOD0: 936; LOD1: 274;	3






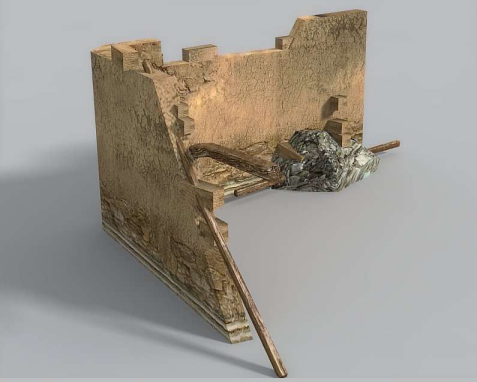



Image	Filename	LOD 0 - 1	Mats
	desert_ruins_h8	LOD0: 6,056; LOD1: 1,636; LOD2: 772;	LOD0: 5 LOD1: 4 LOD2: 1
	desert_ruins_h9	LOD0: 960; LOD1: 250; LOD2: 78;	LOD0: 3 LOD1: 3 LOD2: 1
	desert_ruins_h10	LOD0: 2,127; LOD1: 275;	LOD0: 4 LOD1: 1
	desert_ruins_h11	LOD0: 1,369; LOD1: 416; LOD2: 160;	3
	desert_ruins_h12	LOD0: 1,094; LOD1: 252;	1

Image	Filename	LOD 0 - 1	Mats
	desert_ruins_h13	LOD0: 993; LOD1: 222;	3
	desert_ruins_h14	LOD0: 621; LOD1: 82;	LOD0: 3 LOD1: 2
	desert_ruins_planks	LOD0: 558;	1
	desert_ruins_shut	LOD0: 2,273; LOD1: 116;	1
	desert_ruins_table	LOD0: 1,768;	1

This pack contains 43 models (20 unique models plus lod stages). Additional textures for normal, height and spec maps are included.

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