# Introduction in .Net Core -> Lab 3 (Florin Olariu && Dan Nastasa)

Prerequisites:

a) Create a Blank solution
b) Add a Class Library (.NET Core)
c) Add a Unit Test Project (.NET Core)
d) Add dependency between Test Project and Class Library

Note: The exercise is meant to learn how to build domain models and it we help us to:

- Learn how to design classes
- How to apply aggregation
- How to use/apply encapsulation
- How to use/apply inheritance
- How the Repository Pattern works
- How to manipulate collections

## Exercise:

1. Create a class called **Rectangle** and expose the following properties:
    a. **Id**
    **Width(double)**
    **Height(double)**
    **Color**
    **Transparency(percentage)**
    b. Create a class called **Circle** and expose the properties:
    **Id**
    **Radius(double)**
    **Color**
    **Transparency(percentage)**
    c. Expose the following behaviour, for both classes:
    **ComputeArea**
    **IsVisible**
    **Draw(virtual or abstract?) =>** should return **"Drawing" + Rectangle or "Drawing" + Circle.**
    d. Using the inheritance principle extract a base class called **Shape**.
    e. Explain the option for the Draw method
    f. Create unit tests to have 100% code coverage for all the classes.
2. Create JobInfo class and expose the following:
    a. **Id**
    **Title**
    **MinimumYearsOfExperience**
    **Requirements**
    **Salary**
    b. Create Class **JobInfoRepository**
    c. Populate a List of job infos via constructor(minimum 3 jobs)
    d. Expose and test the following behaviour
        i. **GetJobByTitle**(string jobTitle)

ii. **FindAllJobs**()
iii. **AddJob**(JobInfo job)
iv. **GetJobByPosition**(int position)
v. **RemoveJobsWithTitle**(string jobTitle)
vi. **GetJobsWithSalaryHigherThan**(int limit)
vii. Create unit tests to have 100% code coverage.

Note:

1. All exercises are mandatory.
2. You will receive your points at the end of the lab.