$tutorial_geodata$

October 17, 2023

```
[]: import geopandas as gpd
import matplotlib.pyplot as plt
import io
import rasterio
import numpy as np
from pykrige.ok import OrdinaryKriging
from rasterio.transform import Affine
from shapely.geometry import box
from rasterio.mask import mask
from matplotlib.colors import ListedColormap
from PIL import Image
```

1 Tif files

1.0.1 Opening tif files

1.0.2 Plot the bands

```
[]: def normalize(array):
    """Normalizes numpy arrays into scale 0.0 - 1.0"""
    array_min, array_max = array.min(), array.max()
    return ((array - array_min)/(array_max - array_min))
```

```
b = raster.bounds
bounds_extent = np.asarray([b.left, b.right, b.bottom, b.top])
band_mask = np.isnan(red)
```

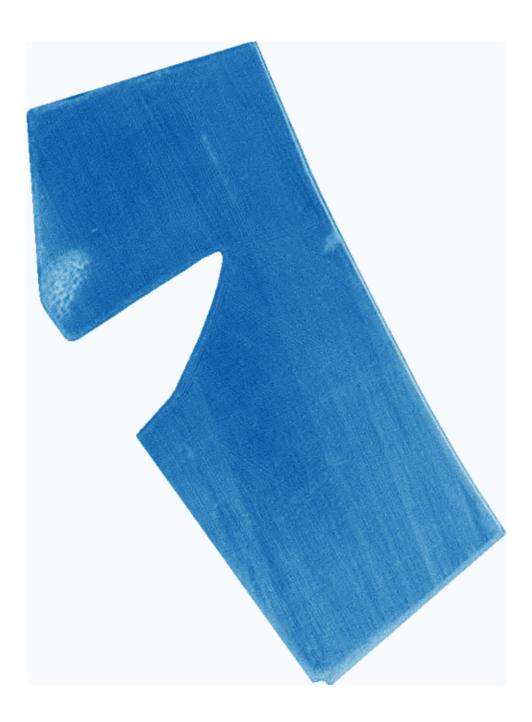
```
red[band_mask] = 0
     green[band_mask] = 0
     blue[band_mask] = 0
     # Function to normalize the grid values
     # Normalize the bands
     redn = normalize(red)
     greenn = normalize(green)
     bluen = normalize(blue)
     print("Normalized bands")
     print(redn.min(), '-', redn.max(), 'mean:', redn.mean())
     print(greenn.min(), '-', greenn.max(), 'mean:', greenn.mean())
     print(bluen.min(), '-', bluen.max(), 'mean:', bluen.mean())
    Normalized bands
    0.0 - 1.0 mean: 0.3151631998598936
    0.0 - 1.0 mean: 0.22121266654219943
    0.0 - 1.0 mean: 0.34659499256435583
[]: def plot_raster_band(band: np.array, cmap: str):
         fig, ax = plt.subplots(figsize=(7, 7))
         ax.axis('off')
         ax.imshow(band, extent=bounds_extent, cmap=cmap)
         ax.tick_params(left=False,
                         bottom=False,
                         labelleft=False,
                         labelbottom=False)
         plt.tight_layout()
         plt.show()
[]: redn[band_mask] = np.nan
     plot_raster_band(redn, cmap='Reds')
```



```
[]: greenn[band_mask] = np.nan
plot_raster_band(greenn, cmap='Greens')
```



```
[]: bluen[band_mask] = np.nan
plot_raster_band(bluen, cmap='Blues')
```



```
[]: # Create RGB natural color composite
rgb = np.dstack((red, green, blue))
plot_raster_band(rgb, cmap=None)
```



1.0.3 How remove the black background from an RGB image?

```
[]: def remove_blue_background(buf: io.BytesIO, local_rgb_path: str) -> None:
    buf.seek(0)
    img = Image.open(buf)
    rgba = img.convert("RGBA")
    datas = rgba.getdata()
```

```
newData = []

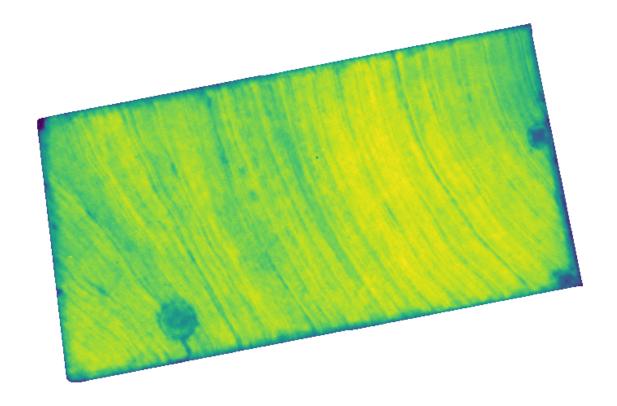
for item in datas:
    if item[0] == 0 and item[1] == 0 and item[2] == 255: # finding yellow_
colour
    # replacing it with a transparent value
    newData.append((255, 255, 255, 0))
    else:
        newData.append(item)
    rgba.putdata(newData)
    rgba.save(local_rgb_path, format='PNG')
    display(rgba)
```

```
[]: cmap = ListedColormap(['#0000FF'])
     px = 1024
     fig, ax = plt.subplots(
         figsize=(px / 300, px / 300), dpi=300)
     ax.axis('off')
     masked = np.ma.masked_where(np.nan_to_num())
         red, nan=0) != 0, np.nan_to_num(red, nan=0))
     ax.imshow(rgb, extent=bounds_extent)
     ax.imshow(masked, alpha=1, cmap=cmap, extent=bounds_extent)
     ax.tick_params(left=False,
                     bottom=False,
                     labelleft=False,
                     labelbottom=False)
     plt.tight_layout()
     buf = io.BytesIO()
     plt.savefig(buf, transparent=True,
                 bbox_inches='tight',
                 pad inches=0,
                 format='png',
                 dpi=300)
     plt.close()
     remove_blue_background(buf = buf, local_rgb_path='data/outputs/rgb.png')
```



1.0.4 Vegetation index

```
[]: raster_path = 'data/original.tif'
     raster = rasterio.open(raster_path)
     bands = {'red':6, 'blue':2, 'green':4, 'nir':8, 'costal_blue':1, 'green_I':
      →3,'yellow':5, 'red_edge':7}
[]: raster_path = 'data/original.tif'
     raster = rasterio.open(raster_path)
     b = raster.bounds
     bounds_extent = np.asarray([b.left, b.right, b.bottom, b.top])
     bands = {'red':6, 'blue':2, 'green':4, 'nir':8, 'costal_blue':1, 'green_I':
     →3, 'yellow':5, 'red_edge':7}
     # Convert to floats
     red = raster.read(bands.get('red')).astype('f4')
     nir = raster.read(bands.get('nir')).astype('f4')
     red_edge =raster.read(bands.get('red_edge')).astype('f4')
    np.seterr(divide='ignore', invalid='ignore')
     # Calculate NDVI using numpy arrays
     ndvi = (nir - red) / (nir + red)
     ndre = (nir - red_edge)/(nir+red_edge)
[]: plot_raster_band(band=ndvi, cmap=None)
```



2 Working with shape files

2.0.1 Opening the file

2.0.2 Projections

When dealing with geospatial data, it's important to give due consideration to its attributes, particularly the projection. If you wish to merge or combine information, it is crucial to ensure that they share the same projection.

```
[]: gdf_precipitation.crs
```

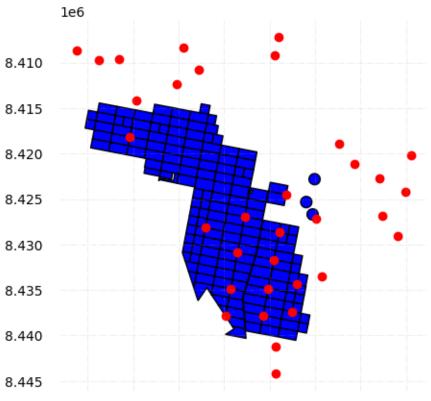
[]: <Derived Projected CRS: EPSG:31981>
 Name: SIRGAS 2000 / UTM zone 21S
 Axis Info [cartesian]:
 - E[east]: Easting (metre)
 - N[north]: Northing (metre)
 Area of Use:
 - name: Brazil - between 60°W and 54°W, northern and southern hemispheres. In

```
remainder of South America - between 60°W and 54°W, southern hemisphere, onshore
     and offshore.
     - bounds: (-60.0, -44.82, -54.0, 4.51)
     Coordinate Operation:
     - name: UTM zone 21S
     - method: Transverse Mercator
    Datum: Sistema de Referencia Geocentrico para las AmericaS 2000
     - Ellipsoid: GRS 1980
     - Prime Meridian: Greenwich
[]: gdf_base.crs
[]: <Geographic 2D CRS: EPSG:4326>
    Name: WGS 84
    Axis Info [ellipsoidal]:
    - Lat[north]: Geodetic latitude (degree)
     - Lon[east]: Geodetic longitude (degree)
    Area of Use:
     - name: World.
    - bounds: (-180.0, -90.0, 180.0, 90.0)
    Datum: World Geodetic System 1984 ensemble
     - Ellipsoid: WGS 84
     - Prime Meridian: Greenwich
[]: gdf_base.to_crs(gdf_precipitation.crs, inplace=True)
```

2.0.3 Ploting map

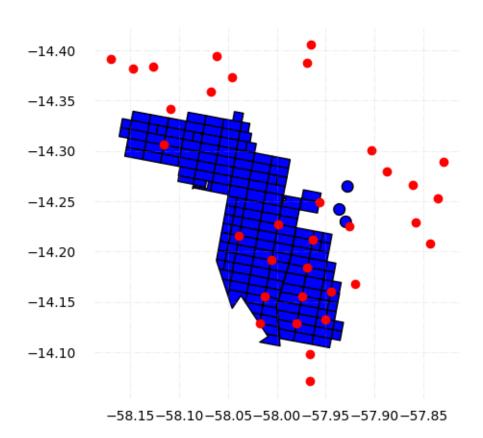
```
[]: def plot_map_fazenda(df_base: gpd.GeoDataFrame, df_aditional_info: gpd.
      →GeoDataFrame, title: str):
         fig, ax = plt.subplots(1,1, figsize=(5,5))
         base_map = df_base.plot(color='blue', edgecolor='black', ax = ax)
         precipitation = df_aditional_info.plot(ax=base_map, color='red', alpha= 1)
         fig.suptitle(title, fontsize=15, fontweight="bold")
         plt.xlabel(' ', fontsize=12)
         plt.ylabel(' ', fontsize=12)
         # # Remove axes splines
         for s in ['top', 'bottom', 'left', 'right']:
             ax.spines[s].set_visible(False)
         # Remove x, y Ticks
         ax.xaxis.set_ticks_position('none')
         ax.yaxis.set_ticks_position('none')
         # Add padding between axes and labels
         ax.xaxis.set_tick_params(pad = 5)
```





37500@8000@8500@9000@95000400000405000410000

Map - WGS84 (lat/lon)



2.0.4 Spatial Interpolation

```
[]: gdf_base.head()
```

[]: gdf_precipitation.head()

```
[]:
        precipitat
                                        geometry
     0
            2162.0
                    POINT (-57.96488 -14.40550)
     1
            1710.0 POINT (-57.96887 -14.38773)
     2
                    POINT (-58.06799 -14.35847)
            1598.0
     3
            2179.0
                    POINT (-58.04627 -14.37316)
                    POINT (-58.06140 -14.39435)
            2096.0
```

Note that our objective is to interpolate the points of gdf_precipitation to generate an $n \times n$ matrix. In this matrix, the coordinates $x_i \$ and $y_j \$ should satisfy the conditions:

```
$ x_ {min} <x_i <x_ {max} $</li>$ y_ { min} <y_i <y_ {max} $</li>
```

where x_min represents the minimum x-coordinate value in gdf_base, x_max represents the maximum x-coordinate value in gdf_base, y_min represents the minimum y-coordinate value, and y_max represents the maximum y-coordinate value in gdf_base. Once the matrix is created, it will be saved as a raster file. Finaly, we will utilize the rasterio library to extract all relevant information from our base map shapefile.

The following steps will be followed:

- 1. Define the values of $x_{\min}, x_{\min}, y_{\min}, y_{\min}, y_{\min}$ \$.
- 2. Create a one-dimensional array with n equally spaced points between $x_{\min} \$ and $x_{\max} \$
- 3. Create a one-dimensional array with n equally spaced points between y_{\min} and y_{\max}
- 4. Interpolation: This will involve utilizing the X and Y coordinates of gdf_precipitation, along with the accumulated sum of rain (in mm) values, as input arguments. The interpolation will be conducted using a grid constructed from the vectors created in steps 2 and 3. The output will be an n x n array, denoted as z.
- 5. Save the interpolated array (Z) as a raster file.
- 6. Read the raster file generated in step 5 using the rasterio library.
- 7. Apply the mask function from rasterio to exclude the interpolated values outside the base map region. This will involve utilizing an array that consists of the geometry column from gdf_base.

Steps 1, 2 and 3

```
[]: # 1: define xmax, ymax, xmin and y min
min_x, min_y, max_x, max_y = gdf_base.total_bounds
# 2 and 3: Horizontal and vertical cell counts should be the same
n_points = 1000
xx_grid_coord = np.linspace(min_x, max_x, n_points)
yy_grid_coord = np.linspace(min_y, max_y, n_points)
```

Step 4: Interpolation

```
[]: # 4: Interpolation
     x_rain = gdf_precipitation["geometry"].x
     y_rain = gdf_precipitation["geometry"].y
     values_rain = list(gdf_precipitation.precipitat)
     # Generate ordinary kriging object
     OK = OrdinaryKriging(
        np.array(x_rain),
         np.array(y_rain),
         values_rain,
         variogram_model = "linear",
         verbose = False,
         enable_plotting = False,
         coordinates_type = "euclidean",
     )
     # execute the interpolation process using the method execute of our object.
     interpolated_values, sigma_squared_p_krig = OK.execute("grid", xx_grid_coord,_
      →yy_grid_coord)
```

Step 5. Save interpolated array (Z) as a raster file.

```
[]: # method to save an array as a raster file
     def export_kde_raster(interpoolated_values: np.array, x_coord: np.array, u
      →y_coord: np.array, min_x, max_x, min_y, max_y, proj, filename: str):
         '''Export and save a kernel density raster.'''
         # Get resolution
         xres = (max_x - min_x) / len(x_coord)
         yres = (max_y - min_y) / len(y_coord)
         # Set transform
         transform = Affine.translation(min_x - xres / 2, min_y - yres / 2) * Affine.
      ⇔scale(xres, yres)
         # Export array as raster
         with rasterio.open(
                 filename,
                 mode = "w",
                 driver = "GTiff",
                 height = interpoolated_values.shape[0],
                 width = interpoolated_values.shape[1],
                 count = 1,
                 dtype = interpoolated_values.dtype,
                 crs = proj,
                 transform = transform,
         ) as new dataset:
                 new_dataset.write(interpoolated_values, 1)
```

Step 6. Read the file created using rasterio.

```
[]: # Open raster
raster_interpolated = rasterio.open(file_path)
plot_raster_band(raster_interpolated.read(1), cmap='Blues')
```

```
[]: # Create copy of test dataset
gdf_precipitation_copy = gdf_precipitation.copy()
```

Step 7: Masking the raster using rasterio.mask.mask

```
[]: # Mask raster to counties shape
band_interpolated_masked, affine_transform_masked_raster_interpolated = □

→mask(raster_interpolated, gdf_base.geometry.values, crop = True)
```

```
[]: band_interpolated_masked
```

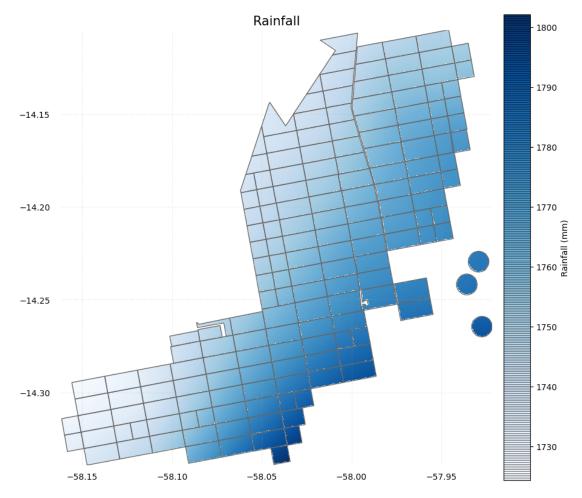
```
[]: array([[[0., 0., 0., ..., 0., 0., 0.],
             [0., 0., 0., ..., 0., 0., 0.],
             [0., 0., 0., ..., 0., 0., 0.],
             [0., 0., 0., ..., 0., 0., 0.]
             [0., 0., 0., ..., 0., 0., 0.],
             [0., 0., 0., ..., 0., 0., 0.]]
[]: affine_transform_masked_raster_interpolated
[]: Affine(0.0002397466625282405, 0.0, -58.16157490085823,
            0.0, 0.00023496674749191548, -14.339390829126286)
[]: b = raster_interpolated.bounds
     bounds extent = np.asarray([b.left, b.right, b.bottom, b.top])
     array_values = band_interpolated_masked.reshape(1000, 1000)
     array values = array values.astype('float')
     array_values[array_values == 0] = np.nan
     # Plot data
     fig, (ax, cbar_ax) = plt.subplots(1,2, figsize=(10,10), gridspec_kw={'wspace':0.
      ⇔05, 'width_ratios':(0.8,0.05)} )
     cbar_kws={"label":"Rainfall (mm)", "orientation":"vertical",
     # "ticks":[-1, -0.5,0, 0.5, 1],
     "extendfrac":100, "drawedges":True }
     precipitation_map = ax.imshow(array_values, cmap = "Blues",_
     ⇔extent=bounds_extent)
     \# ax.plot(x_{rain}, y_{rain}, 'k.', markersize = 2, alpha = 0.5)
     gdf_base.plot(ax = ax, color = 'none', edgecolor = 'dimgray')
     # plt.qca().invert_yaxis()
     plt.colorbar(precipitation_map, cax=cbar_ax, **cbar_kws)
     # # Remove axes splines
     for s in ['top', 'bottom', 'left', 'right']:
         ax.spines[s].set_visible(False)
     # Remove x, y Ticks
     ax.xaxis.set_ticks_position('none')
     ax.yaxis.set_ticks_position('none')
     # Add padding between axes and labels
     ax.xaxis.set tick params(pad = 5)
     ax.yaxis.set_tick_params(pad = 10)
     # # Add x, y gridlines
     ax.grid(color ='darkgrey',
             linestyle ='-.', linewidth = 0.7,
```

```
alpha = 0.2)

# # Show top values
ax.invert_yaxis()

# Set title
ax.set_title('Rainfall', fontdict = {'fontsize': '15', 'fontweight' : '3'})

# Display plot
plt.show()
```



Here are some tutorials that provide tips on geospatial data manipulation using Python:

"Introduction to Geospatial Data Manipulation with Python" - PyGIS.io

 $\label{link:https://pygis.io/docs/a_intro.html "Raster Map Algebra with Python" - Automating GIS Processes$

Link: https://automating-gis-processes.github.io/CSC/notebooks/L5/raster-map-algebra.html

These tutorials offer valuable insights and guidance on manipulating geospatial data using Python, providing you with useful tips and techniques.

If you are starting your journey in working with spatial data, I recommend reading Chapter 2 of the book "Python Geospatial Development" by Erik Westra. This chapter can provide valuable insights and foundational knowledge in the field of geospatial development.

Here is the link to the book on Amazon: Python Geospatial Development