GINGER TEA SOLO VARIATIONS ESSENTIAL TABLES V5.3.1

CHAOS FACTOR

Chaos Factor	Chaos Die
$Boring^a$	d20
Under Control	d12
Average	d10
Out of Control	d8
Madness	d6
Abject Chaos ^a	$d5^b$
Plaything of the Gods ^a	d4

SCENE SETUP

Chaos	Outcome	
1 to 2	Interrupt	
3 to 4	Altered	
5+	As expected	

ORACLE

Odds	Yes if Oracle die rolls
Has to be	$2+^a$
Very likely	2+
Likely	3+
Unsure	4+
Unlikely	5+
Very unlikely	6
Impossible	6^b

a Roll 2d6 and discard the **lowest** die before checking modifiers. b Roll 2d6 and discard the **highest** die before checking modifiers.

Modifiers (Chaos Die)

Chaos die	Qualification
1	Exceptional
2	But
3+	Unmodified
Oracle and Chaos die	Random event
match	

The optional modifier table if you prefer the higher MCSV chances.

MORE FREQUENT MODIFIERS (CHAOS DIE)

Chaos die	Qualification
1 to 2	Exceptional
3 to 4	But
5+	Unmodified
Oracle and Chaos die	Random event
match	

 $[\]frac{a}{b}$ Optional chaos settings $\frac{b}{b}$ Roll a d10 and divide by 2, rounding up.