Ginger Tea Solo Variations Essential Tables v5.3.1

Chaos Factor

Chaos Factor	Chaos Die
Boring[a]	d20
Under Control	d12
Average	d10
Out of Control	d8
Madness	d6
Abject Chaos[a]	d5[b]
Plaything of the Gods[a]	d4

[a] Optional chaos settings
[b] Roll a d10 and divide by 2, rounding up.

Scene Setup

Chaos	Outcome
1 to 2	Interrupt
3 to 4	Altered
5+	As expected

Oracle

Outcome (1d6)

Odds	Yes if Oracle die rolls
Has to be	2+[a]
Very likely	2+
Likely	3+
Unsure	4+
Unlikely	5+
Very unlikely	6
Impossible	6[b]

[a] Roll 2d6 and discard the *lowest* die before checking modifiers.
[b] Roll 2d6 and discard the *highest* die before checking modifiers.

Modifiers (Chaos Die)

Chaos die	Qualification
1	Exceptional
2	But …
3+	Unmodified
Oracle and Chaos die match	Random event

The optional modifier table if you prefer the higher MCSV chances.

More Frequent Modifiers (Chaos Die)

Chaos die	Qualification
1 to 2	Exceptional
3 to 4	But …
5+	Unmodified
Oracle and Chaos die match	Random event