

leveldb::BuildTable



```
graph LR; A[leveldb::BuildTable] --> B[leveldb::TableBuilder::Finish];
```

A diagram illustrating a function call. On the left, a white rectangular box with a black border contains the text 'leveldb::BuildTable'. A dark blue arrow points from the right side of this box to the left side of a second box on the right. The second box is gray with a black border and contains the text 'leveldb::TableBuilder::Finish'.

leveldb::TableBuilder
::Finish