```
leveldb::lterator
   + Iterator()
   + Iterator()
   + operator=()
   + ~lterator()
   + Valid()
   + SeekToFirst()
   + SeekToLast()
   + Seek()
   + Next()
   + Prev()
   + kev()
   + value()
   + status()
   + RegisterCleanup()
leveldb::Version::LevelFile
       Numlterator
+ LevelFileNumIterator()
+ Valid()
+ Seek()
+ SeekToFirst()
+ SeekToLast()
+ Next()
+ Prev()
+ kev()
+ value()
+ status()
```