```
leveldb::Slice
+ Slice()
+ Slice()
+ Slice()
+ Slice()
+ Slice()
+ operator=()
+ data()
+ size()
+ empty()
+ operator[]()
+ clear()
+ remove prefix()
+ ToString()
+ compare()
+ starts with()
          +start
          +limit
 leveldb::Range
 + Range()
 + Range()
```