```
leveldb::DB
+ DB()
+ DB()
+ operator=()
+ ~DB()
+ Put()
+ Delete()
+ Write()
+ Get()
+ NewIterator()
+ GetSnapshot()
+ ReleaseSnapshot()
+ GetProperty()
+ GetApproximateSizes()
+ CompactRange()
+ Open()
   leveldb::ModelDB
+ ModelDB()
+ ~ModelDB()
+ Put()
+ Delete()
+ Get()
+ NewIterator()
+ GetSnapshot()
+ ReleaseSnapshot()
+ Write()
+ GetProperty()
+ GetApproximateSizes()
```

+ CompactRange()