

# BRIOxAlkemy: A Bias detecting tool<sup>\*</sup>

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## Abstract

We present a tool for the detection of biased behaviours in AI systems. Using a specific probability-based algorithm, we provide the means to compare the action of the user’s algorithm of choice on a specific feature that they deem “sensible” with respect to fixed classes and to a known optimal behaviour.

## Keywords

LaTeX class, paper template, paper formatting, CEUR-WS

## 1. Introduction

The project BRIO aims at developing formal and conceptual frameworks for the analysis of AI systems and for the advancement of the technical and philosophical understanding of the notions of Bias, Risk and Opacity in AI, with the ultimate objective of generally contributing to the development of trustworthy AI.<sup>1</sup>

The aim of the collaboration between BRIO and Alkemy is to produce software applications for the analysis of bias, risk and opacity with regard to AI technologies which often rely on non-deterministic computations and are often opaque in nature. One of the most challenging aspects of modern AI systems, indeed, is that they do not guarantee specification correctness, and they are not transparent, in the sense that a general formal description of their behaviour might not be available.

We present a first tool developed within the BRIOxAlkemy collaboration for the detection and analysis of biased behaviours in AI systems. The tool is aimed at developers and data scientists that wish to test their algorithms relying on probabilistic and learning mechanisms in order to detect misbehaviours related to biases and collect data about them. The ultimate goal is to provide them with useful insights and data for the improvement of the AI systems with respect to bias.

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The system presented is based on the theoretical, foundational works presented in [? ], [? ], and [? ], and in this paper we discuss the formal ideas behind its development (Section 2), the technical details of its implementation (Section 3), the data obtained from a case study that validates the usefulness of the software (Section 4), and the projected further developments aimed at integrating the presented software in a more general tool for the analysis of AI systems (Section 5).

## 2. Theory

Our tool takes as input an AI model's output and a set of user's selected parameter settings: the former is encoded as a set of datapoints with their associated features, the latter include the designation of a sensitive feature. The output is an evaluation of the possibility that the AI model under consideration is biased with respect to the features designated as sensitive by the user. The system closely guides the user in the process of setting the parameters and provides it with detailed explanations, remaining customisable with respect to the mathematical details of the analysis. The choices left to the user are those that actually make a conceptual difference in the outcome of the analysis and this difference is explained to the user during the setting of these parameters.

The analyses conducted by our system are of two kinds:

1. comparison between the behaviour of the AI system and a target desirable behaviour (expressed as "freqs-vs-ref" in the implementation), and
2. comparison between the behaviour of the AI system with respect to a sensitive class  $c_1 \in F$  and the behaviour of the AI system with respect to another sensitive class  $c_2 \in F$  related to the same sensitive feature  $F$  (expressed as "freqs-vs-freq" in the implementation).

Whenever the second behaviour alerts of a possibly biased behaviour, a subsequent check follow on some (or all) of the subclasses of the considered sensitive classes. This second check is meant to tell us if the bias encountered at the level of the classes can be explained away by other features of the individuals in the sensitive classes considered that are not related to the sensitive feature at hand.

Before we delve into the technical details, let us give a little example:

**Example 1.** *Consider a database containing details of individuals, with their age, gender, and level of education. Consider an algorithm which tries to predict whether each of them is likely to default on credit. We wish to check if age is a sensitive factor in such prediction. We feed the tool our dataset, the output of the run of the predictive algorithm, and mark the feature of age as sensitive. The program allows us to compare either how the behaviour of the algorithm with respect to age differs from an "optimal" behaviour (in this case, we might consider optimal the case where each age group equally succeeds), or how different age groups perform with respect to one another.*

### 2.1. Divergences

The comparisons above are computed on probability distributions, each taken to express the behaviour of a stochastic system. In order to compute the difference between the behaviour of

the AI system under investigation – denoted by the probability distribution  $Q$  – and a fixed behaviour  $P$  (either the optimal behaviour, when available, or the behaviour with respect to a different class) various divergences might be considered. Depending on the analysis one wishes to conduct, one or more divergences are made available in the tool. Notice that all divergences are made to take values in  $[0, 1]$  in order to be compared with the threshold described in Section 2.3.

**Kullback-Leibner divergence** When we wish to compare how the system behaves with respect to an *a priori* optimal behaviour  $P$ , we use the Kullback–Leibler divergence  $D_{\text{KL}}$ :

$$D_{\text{KL}}(P \parallel Q) = \sum_{x \in X} P(x) \cdot \log_2 \left( \frac{P(x)}{Q(x)} \right).$$

It was first introduced in [?] in the context of information theory, and it intuitively indicates the difference, in probabilistic terms, between the input-output behaviour of the AI system at hand and a reference probability distribution. It sums up all the differences computed for each possible output of the AI system weighted by the actual probability of correctly obtaining that output.

Notice that this is not symmetric and takes values in  $[0, +\infty]$ : the asymmetry accounts for the fact that the behaviour we are monitoring is, in fact, non symmetric – as  $P$  is a theoretical distribution that we know, or consider to be, optimal, while  $Q$  is our observed one – while to make it fit the unit interval we adjust the divergence as follows.

$$D'_{\text{KL}}(P \parallel Q) = 1 - \exp(-D_{\text{KL}}(P \parallel Q))$$

**Jensen-Shannon divergence** When we wish to compare classes, instead, a certain symmetry is required. First, we consider the Jensen-Shannon divergence

$$D_{\text{JS}}(P \parallel Q) = \frac{D_{\text{KL}}(P \parallel M) + D_{\text{KL}}(Q \parallel M)}{2},$$

with  $M = (P + Q)/2$ . This was introduced in [?] as a well-behaved symmetrization of Kullback-Leibner. It takes values in  $[0, 1]$ .

**Total variation distance** Another choice for comparing classes is provided by the total variation distance of  $P$  and  $Q$ , meaning

$$D_{\text{TV}}(P, Q) = \sup_{x \in X} |P(x) - Q(x)|,$$

which computes the largest difference between the probability of obtaining an output  $o$  given in input individuals of distinct sensitive classes  $c_1 \in F$  and  $c_2 \in F$ .<sup>2</sup> It, too, takes values in  $[0, 1]$ .

**Theorem** ([?, Prop. 4.2],[?, Thm. 3]). *Let  $P$  and  $Q$  probability distributions over  $X$ . Then we have the following:*

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<sup>2</sup>We write the argument  $(P, Q)$  instead of  $P \parallel Q$  to remark that this is in fact a distance, and not a divergence.

1.  $D_{TV}(P, Q) = \frac{1}{2} \sum_{x \in X} |P(x) - Q(x)|;$
2.  $D_{JS}(P \parallel Q) \leq D_{TV}(P, Q).$

This suggests that Jensen-Shannon is less sensitive to differences in the comparing sets, and can therefore be used for preliminary analyses.

## 2.2. How to handle sensitive features corresponding to more than two classes

Since the divergences the system uses are binary functions, it is not obvious how to handle the case in which the sensitive feature we are considering partitions the domain in three or more classes. It is, indeed, easy to compute the divergence for pairs of classes, but we also need, in this case, a sensible way of aggregating the obtained results in order to obtain one value describing well how the AI model behaves with respect to the sensitive feature under consideration. It turns out that there are several ways of doing this and each of them tells us something of value if we wish to reach a meaningful conclusion about the AI model.

Suppose that we are studying the behaviour of the model with respect to the feature  $F = \{c_1, \dots, c_n\}$  which induces a partition of our domain of individuals into the classes  $c_1, \dots, c_n$ . The first step is the pairwise calculation of the divergences with respect to the different classes induced by  $F$ . Hence, for each pair  $(c_i \parallel c_j)$  such that  $c_i, c_j \in F$ , we compute  $D(c_i \parallel c_j)$  where  $D$  is the preselected divergence and consider the set  $\{D(c_i \parallel c_j) : c_i, c_j \in F \text{ \& } i \neq j\}$ . For instance, if we are considering age as our feature  $F$  and we partition our domain into three age groups, we might have

$$F = \{over\_50\_yo, between\_40\_and\_50\_yo, below\_40\_yo\}$$

We can then use the following ways of aggregating the obtained values.

### Maximal divergence

$$\max(\{D(c_i \parallel c_j) : c_i, c_j \in C \text{ \& } i \neq j\})$$

Maximal divergence corresponds to the worst case scenario with respect to the bias of our AI system. This measure indicates how much the AI system favours the most favoured class with respect to the least favoured class related to our sensitive feature.

### Minimal divergence

$$\min(\{D(c_i \parallel c_j) : c_i, c_j \in C \text{ \& } i \neq j\})$$

Minimal divergence, on the other hand, corresponds to the best case scenario. This measure indicates the minimal bias expressed by our AI system with respect to the sensitive feature. If this measure is 0, we do not know much, but if it is much above our threshold, then we know that the AI system under analysis expresses strong biases with respect to all classes related to the sensitive feature.

### Average of the divergences

$$\sum_{c_i, c_j \in C} D(c_i \parallel c_j) / \binom{|C|}{2}$$

i.e. the sum of the divergences between the two elements of each pair  $c_i, c_j \in C$  divided by the total number  $\binom{|C|}{2}$  of these pairs. This measure indicates the average bias expressed by the AI system. Unlike the previous measures, this one meaningfully combines information about the behaviour of the system with respect to all classes related to the sensitive feature. What this measure still does not tell us, though, is the variability of the behaviour of the system in terms of bias. The same average, indeed, could be due to a few very biased behaviours or to many mildly biased behaviours.

### Standard deviation of the divergences

$$\sqrt{\left( \sum_{c_i, c_j \in C} (D(c_i \parallel c_j) - \mu)^2 / \binom{|C|}{2} \right)}$$

where  $\mu = \sum_{c_i, c_j \in C} D(c_i \parallel c_j) / \binom{|C|}{2}$ . That is, the square root of the average of the squares of the divergences between each value  $D(c_i \parallel c_j)$  and the average value of  $D(c_i \parallel c_j)$  for each pair  $c_i, c_j$ . In other terms, we calculate the average of the divergences, then the difference of each divergence with respect to their average, then we square this differences and calculate their average. Finally, we compute the square root of this average. This measure indicates the variability of the bias expressed by the AI system we are inspecting. That is, how much difference there is between the cases in which the system is behaving in a very biased way and the cases in which the system is behaving in a mildly biased way. This information complements the information we can gather by computing the previous measure.

### 2.3. Parametrisation of the threshold for the divergence

Whenever the system computes a divergence between the results of the model and a reference distribution or the results of the model for distinct classes, a threshold is employed to check whether the divergence is significant – in which case it should be treated as a possible violation of our fairness criteria – or negligible – in which case should be simply ignored. Obviously, fixing this threshold once and for all would give a rather inflexible system. For instance, setting the threshold to 1/100 might be reasonable if we are considering the results of the model on a set of 100 individuals, but it is clearly too strict if our domain only contains 40 individuals. In the latter case, even a difference only concerning one individual would constitute a mistake much greater than the one admitted by the threshold. This is why we parametrise the threshold on the basis of several factors.

First, the user has to decide how much rigour is required when analysing the behaviour of the model with respect to the feature indicated as sensitive for the present analysis. Two settings are possible:

- **high**: it implies that the considered feature is very sensitive and that the system should be extra attentive about the behaviour of the model in relation to it;
- **low**: it implies that differences in the behaviour of the model with respect to the considered feature are significant only if they are particularly strong or extreme. This setting distinguishes between a thorough and rigorous investigation and a simple routine check, one might say.

The second factor considered in computing the threshold is the number of classes related to the sensitive feature under consideration. We call this the *granularity* of the predicates related to the sensitive feature, and it indicates how specific the predicates determining the studied classes are. Specific predicates describe in more detail the objects of our domain and determine more specific classes. When the classes that we are considering are very specific, the divergence generated by the bias of the model can be spread over several different classes. Hence, we need to be more attentive about the small divergences that appear locally – that is, when we check pairs of these classes. The threshold should thus be stricter.

Finally, each time we compute a divergence relative to two classes, we scale the threshold with respect to the cardinality of the two classes. Large classes mean a stricter threshold. This is a rather obvious choice related to the fact that statistical data related to a large number of individuals tend to be more precise and fine grained. We already gave an example of this few lines ago.

Technically, the threshold is always between 0.05 and 0.005, the setting **high** restricts this range to the interval  $[0.005, 0.0275]$  and the setting **low** to the interval  $[0.0275, 0.05]$ . The number  $n_C$  of classes related to the sensitive feature and the number  $n_D$  of individuals in our local domain (that is, the cardinality of the union of the two classes with respect to which we are computing the divergence) are used to decrease the threshold (in other words, to make it stricter) proportionally with respect to the interval selected. The greater the number  $n_C$ , the smaller the threshold, the greater the number  $n_D$ , again, the smaller the threshold. The threshold is then computed as

$$\epsilon = (n_C \cdot n_D) \cdot m + (1 - (n_C \cdot n_D)) \cdot M$$

where  $m$  is the lower limit of our interval and  $M$  is its upper limit.

### 3. Implementation

A first Minimum Viable Product (MVP) for the outlined bias detection tool has been implemented using the programming language Python (3.x) and can be found at the following URL: [https://github.com/DLBD-Department/BRIO\\_x-Alkemy](https://github.com/DLBD-Department/BRIO_x-Alkemy). Here the most important aspects of the implementation will be described.

#### 3.1. Backend

In terms of software architecture, the tool leverages on Docker in order to reach full portability. Currently it uses a simple python:3.10 image that is enough for the first developments.

The tool is developed following the Object Oriented Programming (OOP) paradigm in order to make it easy to extend for the upcoming functionalities both for bias and opacity detection. In this section a few details about the implemented classes are provided.

**BiasDetector class** This class contains the methods shared by both bias detection tasks described in 2, namely freqs-vs-ref and freqs-vs-freqs. In particular, this class contains the method `get_frequencies_list` which is used to compute the distribution of the dataframe units w.r.t. to the target feature `target_variable` in the code, the output of a predictive machine learning model, conditioned to the categories of the sensitive features (`root_variable` in the code).

**FreqVsRefBiasDetector class** This class inherits from `BiasDetector` and implements the freqs-vs-ref analysis described in 2. The constructor of the class provides the option for the normalization of the KL divergence.

The KL divergence calculation is implemented in the method `compute_distance_from_reference`. Currently only the discrete version of KL is implemented.

The method `compare_root_variable_groups` computes the distance, in terms of normalized KL divergence, of the observed distribution of `target_variable` conditioned to `root_variable` w.r.t. a reference distribution that is passed as parameter.

The method `compare_root_variable_conditioned_groups` performs the same calculation described above but for each sub-group implied by the cartesian product of the categories of `conditioning_variables`, that is a list of available features present in dataframe and selected by the user. The computation is performed only if the sub-groups are composed of at least `min_obs_per_group` observations, with a default of 30.

**FreqVsFreqBiasDetector class** This class inherits from `BiasDetector` and implements the freqs-vs-freqs analysis described in 2. The constructor of the class provides the options for setting up the aggregation function for the multi-class case (see 2.2), for the selection of the A1 parameter value for the parametric threshold (see 2.3) and for the distance definition to be used for the calculations. Currently only JS and TVD are supported.

The method `compute_distance_between_frequencies` computes the JS divergence or the TV distance for the `observed_distribution`, an array with the distribution of the `target_variable` conditioned to `root_variable`. The final value is provided using the selected aggregation function, relevant in case of multi-classes root variables.

The method `compare_root_variable_groups` computes the mutual distance, in terms of JS or TVD, of the categories of the observed distribution of `target_variable` conditioned to `root_variable`.

The method `compare_root_variable_conditioned_groups` performs the same calculation described above but for each sub-group implied by the cartesian product of the categories of `conditioning_variables`, that is a list of available features present in dataframe and selected by the user. The computation is performed only if the sub-groups are composed of at least `min_obs_per_group` observations, with a default of 30.

**Threshold calculator** When the threshold is not provided by the user, the tool computes it using the `threshold_calculator` function. This function implements the algorithm described in 2.3.

### 3.2. Frontend

WORK IN PROGRESS

Regarding the frontend implementation, the tool relies on the Flask framework. Flask is a web framework for building web applications in Python. It provides great flexibility and modularity with the *routing* mechanism, allowing the user to select which URL should trigger which function. This makes it straightforward to create distinct endpoints for various parts of the application. Routes that respond to different HTTP methods (GET, POST, etc.) and render dynamic content can thus be easily created. The user can investigate and analyse bias behaviour in a given AI system by accessing the *Bias* section of the frontend. They have the possibility to upload either an already preprocessed dataframe, or a raw dataset together with a customised preprocessing pipeline. (as it can be seen in fig.?) Afterwards, the user can compare the behaviour of the AI system with an ideal behaviour (Frequency vs Frequency), or compare sensitive classes within the AI system itself (Frequency vs Reference).

#### 3.2.1. Frequency vs Frequency

To perform this analysis, a set of parameters have to be chosen. Firstly, the divergence: the choice is between **Total variation distance** and **Jensen-Shannon divergence**. Then, the user has to select:

- the target feature,
- the sensitive feature,
- the aggregating function (only when the sensitive feature partitions the domain in three or more classes),
- the threshold (can also be automatically computed),
- additional conditioning features, which further split the domain into subclasses

Lastly, the tool shows the result of the analysis, giving information about the overall result  
++++++FINISH THIS PART++++++

#### 3.2.2. Frequency vs Reference

TODO

TODO:

- menzionare il framework utilizzato per lo sviluppo e perché lo abbiamo scelto
- descrivere UX (flusso operazioni), valutare se ha senso mettere degli screenshots

## 4. Validation

@Alkemy TODO

Descrivere i risultati degli esperimenti con i 3 modelli e le valutazioni emerse.



## **5. Conclusions and Further Work**

The tool for the detection of biases in AI systems presented in this paper is meant to be the first module to be integrated into a more complex software application. The complete system will present additionally a module for the evaluation of opacity values. The system will be completed by a third module whose aim will be to take in input the output of the bias and opacity modules, to return the user with a risk evaluation associated with the use of the dataset or model under analysis. We leave the presentation of these two additional modules to future work.

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## **A. Online Resources**

The tool.