

# SOFTWARE USER MANUAL (SUM): TRAINING, PROCEDURAL, AND DEVELOPMENT DOCUMENTATION

DNSSEC-Tools Software User Manual  
Manual Pages

**Contract: FA8750-04-C-0229**

**CDRL A006**  
27 November 2006

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# DNSSEC-Tools

## Is your domain secure?

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# 1 About This Document

The goal of the DNSSEC-Tools project is to create a set of tools, libraries, patches, applications, wrappers, extensions, and plugins that will help ease the deployment and maintenance of DNSSEC-related technologies. This document contains manual pages for the commands, libraries, Perl modules, and data files that are part of the DNSSEC-Tools distribution. The document organization is described below.

Section 1 describes the DNSSEC-Tools Software User Manual.

Section 2 describes the DNSSEC-Tools commands. These commands include programs to analyze and manipulate zone files, maintain the DNSSEC-Tools environment, and to assist with zone signing and key rollover. The commands are divided into functional groups: DNSSEC-Tools maintenance commands (Section 2.1), DNS zone file commands (Section 2.2), zone-signing commands (Section 2.3), and zone-rollover commands (Section 2.4).

Section 3 describes two libraries developed for DNSSEC-Tools. The *libsres* library provides secure address resolution for applications. The *libval* library provides DNSSEC Resource Record validation.

Section 4 describes a number of Perl modules that were written to support the DNSSEC-Tools commands. These modules may be used in development of additional commands to work with the existing DNSSEC-Tools.

Section 5 describes data files used by the DNSSEC-Tools commands, libraries, and modules.

For more information about this project and the tools that are being developed and provided, please see one of the project web pages at:

**<http://www.dnssec-tools.org>**

**<http://dnssec-tools.sourceforge.net>**

## 1.1 Conventions

The following typographical conventions are used in this document.

<b>command</b>	Command names
<b>constant</b>	Code constants
<i>call()</i>	System and function calls
<i>library</i>	Library names
<b>module</b>	Perl Modules
<b>path</b>	File and path names
<b>URL</b>	Web URLs
<i>variable</i>	Variables
<b>execution</b>	Simple command executions

Longer sets of command sequences are given in this format:

```
# cd /tmp
# ls
# rm -fr *
```

In most cases, output will not be displayed for given command sequences.

## 1.2 Comments

Please send any comments and corrections to [developers@dnssec-tools.org](mailto:developers@dnssec-tools.org).

## **2 DNSSEC-Tools Commands**

A number of commands have been developed to assist in maintaining DNSSEC-secured domains. These commands check zone files for errors, assist in key generation and zone signing, perform key rollover, and provide graphic information about zones.

The DNSSEC-Tools commands are divided in four functional groups:

- DNSSEC-Tools Maintenance Commands
- DNS Zone-File Commands
- Zone-Signing Commands
- Key-Rollover Commands

The commands in each functional group are described in the following subsections.

## 2.1 DNSSEC-Tools Maintenance Commands

The commands in this group primarily deal with DNSSEC-Tools configuration file. There is also a tool for time conversions, which may assist in determining values for some fields for a zone. The maintenance commands are:

<b>dtinitconf</b>	create a new DNSSEC-Tools configuration file
<b>dtdefs</b>	print the DNSSEC-Tools configuration values
<b>dtconfchk</b>	checks a DNSSEC-Tools configuration file for errors
<b>timetrans</b>	converts time units



### 2.1.1 dtinitconf

#### NAME

**dtinitconf** - Creates a DNSSEC-Tools configuration file.

#### SYNOPSIS

```
dtinitconf [options]
```

#### DESCRIPTION

The **dtinitconf** program initializes the DNSSEC-Tools configuration file. By default, the actual configuration file will be created, though the created file can be specified by the user. Existing files, whether the default or one specified by the user, will not be overwritten unless specifically directed by the user.

Each configuration field can be individually specified on the command line. The user will also be prompted for the fields, with default values taken from the DNSSEC-Tools **defaults.pm** module. If the *-noprompt* option is given, then a default configuration file (modulo command-line arguments) will be created.

Configuration entries are created for several BIND programs. Several locations on the system are searched to find the locations of these programs. First, the directories in the path environment variable are checked; the names of any directories that contain the BIND programs are saved. Next, several common locations for BIND programs are checked; again, the names of directories that contain the BIND programs are saved. After collecting these directories, the user is presented with this list and may choose to use whichever set is desired. If no directories are found that contain the BIND programs, the user is prompted for the proper location.

If the configuration file's parent directory does not exist, then an attempt is made to create the directory. The new directory's ownership will be set to *root* for the owner and *dnssec* for the group, assuming the *dnssec* group exists.

#### OPTIONS

**dtinitconf** takes options that control the contents of the newly generated DNSSEC-Tools configuration file. Each configuration file entry has a corresponding command-line option. The options, described below, are ordered in logical groups.

#### Key-related Options

These options deal with different aspects of creating and managing encryption keys.

*-algorithm algorithm*

Selects the cryptographic algorithm. The value of algorithm must be one that is recognized by **dnssec-keygen**.

*-ksklength keylen*

The default KSK key length to be passed to **dnssec-keygen**.

*-ksklife lifespan*

The default length of time between KSK roll-overs. This is measured in seconds.

This value is **only** used for key roll-over. Keys do not have a life-time in any other sense.

*-zskcount ZSK-count*

The default number of ZSK keys that will be created for a zone.

*-zsklength keylen*

The default ZSK key length to be passed to *dnssec-keygen*.

*-zsklife lifespan*

The default length of time between ZSK roll-overs. This is measured in seconds.

This value is **only** used for key roll-over. Keys do not have a life-time in any other sense.

*-random randomdev*

The random device generator to be passed to **dnssec-keygen**.

**Zone-related Options**

These options deal with different aspects of zone signing.

*-endtime endtime*

The zone default expiration time to be passed to **dnssec-signzone**.

**DNSSEC-Tools Options**

These options deal specifically with functionality provided by DNSSEC-Tools.

*-archivedir directory*

*directory* is the archived-key directory. Old encryption keys are moved to this directory, but only if they are to be saved and not deleted.

*-binddir directory*

*directory* is the directory holding the BIND programs.

*-entropy\_msg*

A flag indicating that **zonesigner** should display a message about entropy generation. This is primarily dependent on the implementation of a system's random number generation.

*-noentropy\_msg*

A flag indicating that **zonesigner** should not display a message about entropy generation. This is primarily dependent on the implementation of a system's random number generation.

*-roll-logfile logfile*

*logfile* is the logfile for the **rollerd** daemon.

*-roll-loglevel loglevel*

*loglevel* is the logging level for the **rollerd** daemon.

*-roll-sleep sleep-time*

*sleep-time* is the sleep-time for the **rollerd** daemon.

*-savekeys*

A flag indicating that old keys should be moved to the archive directory.

*-nosavekeys*

A flag indicating that old keys should not be moved to the archive directory but will instead be left in place.

*-usegui*

A flag indicating that the GUI for specifying command options may be used.

*-nousegui*

A flag indicating that the GUI for specifying command options should not be used.

## dtinitconf Options

These options deal specifically with **dtinitconf**.

*-outfile conffile*

The configuration file will be written to *conffile*. If this is not given, then the default configuration file (as returned by *Net::DNS::SEC::Tools::conf::getconffile()*) will be used.

*-overwrite*

If *-overwrite* is specified, existing output files may be overwritten. Without *-overwrite*, if the output file is found to exist then **dtinitconf** will give an error message and exit.

*-noprompt*

If *-noprompt* is specified, the user will not be prompted for any input. The configuration file will be created from command-line options and DNSSEC-Tools defaults.

*-edit*

If *-edit* is specified, the output file will be edited after it has been created. The EDITOR environment variable is consulted for the editor to use. If the EDITOR environment variable isn't defined, then the **vi** editor will be used.

*-verbose*

Provide verbose output.

*-help*

Display a usage message and exit.

## SEE ALSO

`dnssec-keygen(8)`, `dnssec-signzone(8)`, `named-checkzone(8)`,  
`rollerd(8)`, `zonesigner(8)`

`Net::DNS::SEC::Tools::conf.pm(3)`, `Net::DNS::SEC::Tools::defaults.pm(3)`,  
`Net::DNS::SEC::Tools::tooloptions.pm(3)`, `QWizard.pm(3)`

`dnssec-tools.conf(5)`

### **2.1.2 dtdefs**

#### **NAME**

**dtdefs** - Displays defaults defined for DNSSEC-Tools.

#### **SYNOPSIS**

```
dtdefs
```

#### **DESCRIPTION**

The **dtdefs** program displays defaults defined for DNSSEC-Tools.

#### **SEE ALSO**

**Net::DNS::SEC::Tools::defaults.pm(3)**

### 2.1.3 dtconfchk

#### NAME

**dtconfchk** - Check a DNSSEC-Tools configuration file for sanity.

#### SYNOPSIS

```
dtconfchk [options] [config_file]
```

#### DESCRIPTION

**dtconfchk** checks a DNSSEC-Tools configuration file to determine if the entries are valid.

The *default\_keyrec* configuration entry is not checked. This entry specifies the default *keyrec* file name and isn't necessarily expected to exist in any particular place.

#### Key-related Checks

The following key-related checks are performed:

##### *algorithm*

Ensure the *algorithm* field is valid. The acceptable values may be found in the **dnssec-keygen** man page.

##### *ksklength*

Ensure the *ksklength* field is valid. The acceptable values may be found in the **dnssec-keygen** man page.

##### *ksklife*

Ensure the *ksklife* field is valid. The acceptable values may be found in the **defaults.pm(3)** man page.

##### *zskcount*

Ensure the *zskcount* field is valid. The ZSK count must be positive.

##### *zsklength*

Ensure the *zsklength* field is valid. The acceptable values may be found in the **dnssec-keygen** man page.

##### *zsklife*

Ensure the *zsklife* field is valid. The acceptable values may be found in the **defaults.pm(3)** man page.

##### *random*

Ensure the *random* field is valid. This file must be a character device file.

#### Zone-related Checks

The following zone-related checks are performed:

*endtime*

Ensure the *endtime* field is valid. This value is assumed to be in the "+NNNNNN" format. There is a lower limit of two hours. (This is an artificial limit under which it *may* not make sense to have an end-time.)

**Path Checks**

The following path checks are performed:

*checkzone*

Ensure the *checkzone* field is valid. If the filename starts with a '/', the file must be a regular executable file.

*keygen*

Ensure the *keygen* field is valid. If the filename starts with a '/', the file must be a regular executable file.

*signzone*

Ensure the *signzone* field is valid. If the filename starts with a '/', the file must be a regular executable file.

*viewimage*

Ensure the *viewimage* field is valid. If the filename starts with a '/', the file must be a regular executable file.

**Roll-over Daemon Checks**

The following checks are performed for **rollerd** values:

*roll\_logfile*

Ensure that the log file for the **rollerd** is valid. If the file exists, it must be a regular file.

*roll\_loglevel*

Ensure that the logging level for the **rollerd** is reasonable. The log level must be one of the following text or numeric values:

tmi	1	(Overly verbose informational messages.)
info	3	(Informational messages.)
curphase	5	(Current state of zone.)
err	7	(Error messages.)
fatal	9	(Fatal errors.)

Specifying a particular log level will causes messages of a higher numeric value to also be displayed.

*roll\_sleeptime*

Ensure that the **rollerd**'s sleep-time is reasonable. **rollerd**'s sleep-time must be at least one minute.

## Miscellaneous Checks

The following miscellaneous checks are performed:

*archivedir*

Ensure that the *archivedir* directory is actually a directory. This check is only performed if the *savekeys* flag is set on.

*entropy\_msg*

Ensure that the *entropy\_msg* flag is either 0 or 1.

*savekeys*

Ensure that the *savekeys* flag is either 0 or 1. If this flag is set to 1, then the *archivedir* field will also be checked.

*usegui*

Ensure that the *usegui* flag is either 0 or 1.

## OPTIONS

*-expert*

This option will bypass the following checks:

- KSK has a longer lifespan than the configuration file's default minimum lifespan
- KSK has a shorter lifespan than the configuration file's default maximum lifespan
- ZSKs have a longer lifespan than the configuration file's default minimum lifespan
- ZSKs have a shorter lifespan than the configuration file's default maximum lifespan

*-quiet*

No output will be given. The number of errors will be used as the exit code.

*-summary*

A final summary of success or failure will be printed. The number of errors will be used as the exit code.

*-verbose*

Success or failure status of each check will be given. A + or - prefix will be given for each valid and invalid entry. The number of errors will be used as the exit code.



*-help*

Display a usage message.

**SEE ALSO**

**dtdefs(8), dtinitconf(8), rollerd(8), zonesigner(8)**

**Net::DNS::SEC::Tools::conf.pm(3), Net::DNS::SEC::Tools::defaults.pm(3)**

**dnssec-tools.conf(5)**

### 2.1.4 timetrans

#### NAME

**timetrans** - Converts time into time.

#### SYNOPSIS

```
timetrans [units-options] [-count]
```

#### DESCRIPTION

*timetrans* converts time from one type of unit to another. If any of the units options are specified, then *timetrans* will convert those time units into the number of seconds to which they add up. If given the count option, *timetrans* will convert that number of seconds into the appropriate number of weeks, days, hours, minutes, and seconds. The converted result is printed out. Units options cannot be specified in the same execution as the count option, and vice versa.

*timetrans* is intended for use with DNSSEC-Tools, for calculating a zone's expiration time.

#### OPTIONS

##### Units Options

The converted value of each unit is totaled and a single result printed. These options may be shortened to their first letter.

*-seconds seconds*

Count of seconds to convert to seconds.

*-minutes minutes*

Count of minutes to convert to seconds.

*-hours hours*

Count of hours to convert to seconds.

*-days days*

Count of days to convert to seconds.

*-weeks weeks*

Count of weeks to convert to seconds.

##### Count Option

The specified seconds count is converted to the appropriate number of weeks, days, hours, minutes, and seconds. This option may be shortened to its first letter.

*-count seconds*

Count of seconds to convert to the appropriate set of units.

## EXAMPLES

Example 1: Converting 5 days into seconds

```
$(42)> timetrans -days 5
432000
```

Example 2: Converting 2 weeks into seconds

```
$(43)> timetrans -w 2
1209600
```

Example 3: Converting 8 days and 8 hours into seconds

```
$(44)> timetrans -d 8 -hours 8
720000
```

Example 4: Converting 1 week, 1 day, and 8 hours into seconds

```
$(46)> timetrans -w 1 -days 1 -h 8
720000
```

Example 5: Converting 14 weeks, 4 days, 21 hours, 8 minutes, and 8 seconds into seconds

```
$(47)> timetrans -w 14 -d 4 -h 21 -m 8 -s 8
8888888
```

Example 6: Converting 720000 seconds into time units

```
$(48)> timetrans -c 720000
1 week, 1 day, 8 hours
```

Example 7: Converting 1814421 seconds into time units

```
$(49)> timetrans -c 1814421
3 weeks, 21 seconds
```

Example 8: Converting 8888888 seconds into time units

```
$(50)> timetrans -c 8888888
14 weeks, 4 days, 21 hours, 8 minutes, 8 seconds
```

## SEE ALSO

[zonesigner\(8\)](#)

[Net::DNS::SEC::Tools::timetrans.pm\(3\)](#)

## 2.2 DNS Zone File Commands

The DNS zone file commands provide analytical and visualization tools for DNS zone files. These commands are:

<b>dnspktflow</b>	analyzes and draw DNS flow diagrams
<b>donuts</b>	analyzes DNS zone files for errors
<b>donutsd</b>	daemon to periodically run <b>donuts</b>
<b>getdnskeys</b>	manage lists of DNSKEYs from DNS zones
<b>mapper</b>	creates maps of DNS zone data
<b>TrustMan</b>	manage keys used as trust anchors
<b>tachk</b>	verifies trust anchors in a <b>named.conf</b> file
<b>validate</b>	query the Domain Name System

### 2.2.1 dnspktflow

#### NAME

**dnspktflow** - Analyze and draw DNS flow diagrams from a **tcpdump** file

#### SYNOPSIS

```
dnspktflow -o output.png file.tcpdump
```

```
dnspktflow -o output.png -x -a -t -q file.tcpdump
```

#### DESCRIPTION

The **dnspktflow** application takes a tcpdump network traffic dump file, passes it through the **tshark** application and then displays the resulting DNS packet flows in a “flow-diagram” image. **dnspktflow** can output a single image or a series of images which can then be shown in sequence as an animation.

**dnspktflow** was written as a debugging utility to help trace DNS queries and responses, especially as they apply to DNSSEC-enabled lookups.

#### REQUIREMENTS

This application requires the following Perl modules and software components to work:

- **graphviz** - <http://www.graphviz.org>
- **GraphViz** - Perl module
- **tshark** - <http://www.wireshark.org>

The following is required for outputting screen presentations:

- **MagicPoint** - <http://member.wide.ad.jp/wg/mgp>

If the following modules are installed, a GUI interface will be enabled for communication with **dnspktflow**:

- **QWizard** - Perl module
- **Getopt::GUI::Long** - Perl module

#### OPTIONS

**dnspktflow** takes a wide variety of command-line options. These options are described below in the following functional groups: input packet selection, output file options, output visualization options, graphical options, and debugging.

##### Input Packet Selection

These options determine the packets that will be selected by **dnspktflow**.

*-i STRING | -ignore-hosts=STRING*

A regular expression of host names to ignore in the query/response fields.

*-r STRING | -only-hosts=STRING*

A regular expression of host names to analyze in the query/response fields.

*-f | -show-frame-num*

Display the packet frame numbers.

*-b INTEGER | -begin-frame=INTEGER*

Begin at packet frame NUMBER.

## Output File Options

These options determine the type and location of **dnspktflow**'s output.

*-o STRING | -output-file=STRING*

Output file name (default: out%03d.png as PNG format.)

*-fig*

Output format should be fig.

*-O STRING | -tshark-out=STRING*

Save **tshark** output to this file.

*-m | -multiple-outputs*

One picture per request (use %03d in the filename).

*-M STRING | -magic-point=STRING*

Saves a MagicPoint presentation for the output.

## Output Visualization Options:

These options determine specifics of **dnspktflow**'s output.

*-L | -last-line-labels-only*

Only show data on the last line drawn.

*-z INTEGER | -most-lines=INTEGER*

Only show at most INTEGER connections.

*-T | -input-is-tshark-out*

The input file is already processed by **tshark**.

## Graphical Options:

These options determine fields included in **dnspktflow**'s output.

*-t | -show-type*

Shows message type in result image.

*-q | -show-queries*

Shows query questions in result image.

*-a | -show-answers*

Shows query answers in result image.

*-A | -show-authoritative*

Shows authoritative information in result image.

*-x | -show-additional*

Shows additional information in result image.

*-l | -show-label-lines*

Shows lines attaching labels to lines.

*-fontsize=INTEGER*

Font Size

## Debugging:

These options may assist in debugging **dnspktflow**.

*-d | -dump-pkts*

Dump data collected from the packets.

*-h | -help*

Show help for command line options.

## SEE ALSO

**Getopt::GUI::Long(3)**, **Net::DNS(3)**, **QWizard.pm(3)**

### 2.2.2 donuts

#### NAME

**donuts** - analyze DNS zone files for errors and warnings

#### SYNOPSIS

```
donuts -h -H -v -l LEVEL -r RULEFILES -i IGNORELIST -C -c configfile
      ZONEFILE DOMAINNAME...}
```

#### DESCRIPTION

DoNutS is a DNS Lint application that examines DNS zone files looking for particular problems. This is especially important for zones making use of DNSSEC security records, since many subtle problems can occur.

If the **Text::Wrap** Perl module is installed, **donuts** will give better output formatting.

#### OPTIONS

**-h**

Displays a help message.

**-v**

Turns on more verbose output.

**-q**

Turns on more quiet output.

**-l LEVEL**

Sets the level of errors to be displayed. The default is level 5. The maximum value is level 9, which displays many debugging results. You probably want to run no higher than level 8.

**-r RULEFILES**

A comma-separated list of rule files to load. The strings will be passed to *glob()* so \* wildcards can be used to specify multiple files.

**-i IGNORELIST**

A comma-separated list of regex patterns which are checked against rule names to determine if some should be ignored. Run with *-v* to figure out rule names if you're not sure which rule is generating errors you don't wish to see.

**-L**

Include rules that require live queries of data. Generally, these rules concentrate on pulling remote DNS data to test; for example, parent/child zone relationships.



**-c CONFIGFILE**

Parse a configuration file to change constraints specified by rules. This defaults to **\$HOME/.donuts.conf**.

**-C**

Don't read user configuration files at all, such as those specified by the **-c** option or the **\$HOME/.donuts.conf** file.

**-t INTERFACE**

Specifies that **tcpdump** should be started on *INTERFACE* (e.g., “eth0”) just before **donuts** begins its run of rules for each domain and will stop it just after it has processed the rules. This is useful when you wish to capture the traffic generated by the *live* feature, described above.

**-T FILTER**

When **tcpdump** is run, this *FILTER* is passed to it for purposes of filtering traffic. By default, this is set to *port 53 — ip[6:2] & 0x1fff != 0*, which limits the traffic to traffic destined to port 53 (DNS) or fragmented packets.

**-o FILE**

Saves the **tcpdump** captured packets to *FILE*. The following special fields can be used to help generate unique file names:

*%d*

This is replaced with the current domain name being analyzed (e.g., “example.com”).

*%t*

This is replaced with the current epoch time (i.e., the number of seconds since Jan 1, 1970).

This field defaults to *%d.%t.pcap*.

**-H**

Displays the personal configuration file rules and tokens that are acceptable in a configuration file. The output will consist of a rule name, a token, and a description of its meaning.

Your configuration file (e.g., **\$HOME/.donuts.conf**) may have lines in it that look like this:

```
# change the default minimum number of legal NS records from 2 to 1
name: DNS_MULTIPLE_NS
minnsrecords: 1
```

```
# change the level of the following rule from 8 to 5
name: DNS_REASONABLE_TTLS
level: 5
```

This allows you to override certain aspects of how rules are executed.

*-R*

Displays a list of all known rules along with their description (if available).

*-F LIST*

*-features=LIST*

The *-features* option specifies additional rule features that should be executed. Some rules are turned off by default because they are more intensive or require a live network connection, for instance. Use the *-features* flag to turn them on. The LIST argument should be a comma-separated list. Example usage:

```
--features live,data_check
```

Features available in the default rule set:

*live*

The *live* feature allows rules that need to perform live DNS queries to run. Most of these *live* rules query parent and children of the current zone, when appropriate, to see that the parent/child relationships have been built properly. For example, if you have a DS record which authenticates the key used in a child zone the *live* feature will let a rule run which checks to see if the child is actually publishing the DNSKEY that corresponds to the test zone's DS record.

*-show-gui*

alpha code

Displays a browsable GUI screen showing the results of the **donuts** tests.

The **QWizard** and **Gtk2** Perl modules must be installed for this to work.

*-live*

Obsolete command line option. Please use *-features live* instead.

## SEE ALSO

For writing rules that can be loaded by **donuts**: **Net::DNS::SEC::Tools::Donuts::Rule**

General DNS and DNSSEC usage: **Net::DNS**, **Net::DNS::SEC**

**Gtk2.pm(3)**, **QWizard.pm(3)**

### 2.2.3 donutsd

#### NAME

**donutsd** - Run the **donuts** syntax checker periodically and report the results to an administrator

#### SYNOPSIS

```
donutsd -z FREQ -t TMPDIR -f FROM -s SMTPSERVER -a DONUTSARGS -x -v
        -i zonelistfile ZONEFILE ZONENAME ZONECONTACT
```

#### DESCRIPTION

**donutsd** runs **donuts** on a set of zone files every so often (the frequency is specified by the **-z** flag which defaults to 24 hours) and watches for changes in the results. These changes may be due to the time-sensitive nature of DNSSEC-related records (e.g., RRSIG validity periods) or because parent/child relationships have changed. If any changes have occurred in the output since the last run of **donuts** on a particular zone file, the results are emailed to the specified zone administrator's email address.

#### OPTIONS

**-v**

Turns on more verbose output.

**-o**

Run once and quit, as opposed to sleeping or re-running forever.

**-a ARGUMENTS**

Passes arguments to command line arguments of **donuts** runs.

**-z TIME**

Sleeps TIME seconds between calls to **donuts**.

**-e ADDRESS**

Mail ADDRESS with a summary of the results from all the files. These are the last few lines of the **donuts** output for each zone that details the number of errors found.

**-s SMTPSERVER**

When sending mail, send it to the SMTPSERVER specified. The default is *localhost*.

**-f FROMADDR**

When sending mail, use FROMADDR for the From: address.

**-x**

Send the *diff* output in the email message as well as the **donuts** output.

*-t TMPDIR*

Store temporary files in TMPDIR.

*-i INPUTZONES*

See the next section details.

## ZONE ARGUMENTS

The rest of the arguments to **donutsd** should be triplets of the following information:

*ZONEFILE*

The zone file to examine.

*ZONENAME*

The zonename that file is supposed to be defining.

*ZONECONTACT*

An email address of the zone administrator (or a comma-separated list of addresses.)  
The results will be sent to this email address.

Additionally, instead of listing all the zones you wish to monitor on the command line, you can use the *-i* flag which specifies a file to be read listing the TRIPLES instead. Each line in this file should contain one triple with white-space separating the arguments.

Example:

```
db.zonefile1.com    zone1.com    admin@zone1.com
db.zonefile2.com    zone2.com    admin@zone2.com,admin2@zone2.com
```

For even more control, you can specify an XML file (whose name must end in **.xml**) that describes the same information. This also allows for per-zone customization of the **donuts** arguments. The **XML::Smart** Perl module must be installed in order to use this feature.

```
<donutsd>
  <zones>
    <zone>
      <file>db.example.com</file>
      <name>example.com</name>
      <contact>admin@example.com</contact>
      <!-- this is not a signed zone therefore we'll
            add these args so we don't display DNSSEC errors -->
      <donutsargs>-i DNSSEC</donutsargs>
    </zone>
  </zones>
</donutsd>
```

The **donutsd** tree may also contain a *configs* section where command-line flags can be specified:

```
<donutsd>
  <configs>
    <config><flag>a</flag><value>--live --level 8</value></config>
    <config><flag>e</flag><value>wes@example.com</value></config>
  </configs>
  <zones>
    ...
  </zones>
</donutsd>
```

Real command-line flags will be used in preference to those specified in the **.xml** file, however.

#### EXAMPLE

```
donutsd -a "--live --level 8" -f root@somewhere.com \\  
db.example.com example.com admin@example.com
```

#### SEE ALSO

**donuts(8)**

## 2.2.4 getdnskeys

### NAME

**getdnskeys** - Manage lists of DNSKEYs from DNS zones.

### SYNOPSIS

```
getdnskeys [-i file] [-o file] [-k] [-T] [-t] [-v] [zones]
```

### DESCRIPTION

**getdnskeys** manages lists of DNSKEYs from DNS zones. It may be used to retrieve and compare DNSKEYs. The output from **getdnskeys** may be included (directly or indirectly) in a **named.conf** file.

### OPTIONS

*-h*

Gives a help message.

*-i path*

Reads *path* as a **named.conf** with which to compare key lists.

*-k*

Only looks for Key Signing Keys (KSK); all other keys are ignored.

*-o file*

Writes the results to *file*.

*-T*

Checks the current trusted key list from **named.conf**.

*-t*

Encloses output in needed **named.conf** syntax markers.

*-v*

Turns on verbose mode for additional output.

### EXAMPLES

This **getdnskeys** will retrieve the KSK for example.com:

```
getdnskeys -o /etc/named.trustkeys.conf -k -v -t example.com
```

This **getdnskeys** will check saved keys against a live set of keys:

```
getdnskeys -i /etc/named.trustkeys.conf -T -k -v -t
```

This **getdnskeys** will automatically update a set of saved keys:

```
getdnskeys -i /etc/named.trustkeys.conf -k -t -T -v \
-o /etc/named.trustkeys.conf
```

## SECURITY ISSUES

Currently this does not validate new keys placed in the file in any way, nor does it validate change over keys which have been added.

It also does not handle revocation of keys.

It should prompt you before adding a new key so that you can always run the auto-update feature.

### 2.2.5 mapper

#### NAME

**mapper** - Create graphical maps of DNS zone data.

#### SYNOPSIS

```
mapper options zonefile1 ... zonefileN
```

#### DESCRIPTION

This application creates a graphical map of one or more zone files. The output gives a graphical representation of a DNS zone or zones. The output is written in the PNG format. The result can be useful for getting a more intuitive view of a zone or set of zones. It is extremely useful for visualizing DNSSEC deployment within a given zone as well as to help discover problem spots.

#### OPTIONS

*-h*

Prints a help summary.

*-o OUTFILE.png*

Saves the results to a given filename. If this option is not given, the map will be saved to **map.png**.

*-r*

Lists resource records assigned to each node within the map.

*-t TYPE,TYPE...*

Adds the data portion of a resource record to the displayed node information. Data types passed will be automatically converted to upper-case for ease of use.

Example usage: *-t A* will add IPv4 addresses to all displayed nodes that have A records.

*-L*

Adds a legend to the map.

*-l (neato—dot—twopi—circo—fdp)*

Selects a layout format. The default is *neato*, which is circular in pattern. See the documentation on the **GraphViz** package and the **GraphViz** Perl module for further details.

*-a*

Allows overlapping of nodes. This makes much tighter maps with the downside being that they are somewhat cluttered. Maps of extremely large zones will be difficult to decipher if this option is not used.



**-e WEIGHT**

Assigns an edge weight to edges. In theory, >1 means shorter and <1 means longer although, it may not have any effect as implemented. This should work better in the future.

**-f INTEGER**

Uses the INTEGER value for the font size to print node names with. The default value is 10.

**-w WARNTIME**

Specifies how far in advance expiration warnings are enabled for signed resource records. The default is 7 days. The warning time is measured in seconds.

**-i REGEX**

Ignores record types matching a *REGEX* regular expression.

**-s TYPE,TYPE...**

Specifies a list of record types that will not be analyzed or displayed in the map. By default, this is set to NSEC and CNAME in order to reduce clutter. Setting it to "" will display these results again.

**-T TYPE,TYPE...**

Restricts record types that will be processed to those of type *TYPE*. This is the converse of the *-s* option. It is not meaningful to use both *-s* and *-t* in the same invocation. They will both work at once, however, so if *-T* specifies a type which *-s* excludes, it will not be shown.

**-g**

Attempts to cluster nodes around the domain name. For 'dot' layouts, this actually means drawing a box around the cluster. For the other types, it makes very little difference, if any.

**-q**

Prevents output of warnings or errors about records that have DNSSEC signatures that are near or beyond their signature lifetimes.

## EXAMPLE INVOCATIONS

```
mapper -s cname,nsec -i dhcp -L zonefile zone.com
```

Writes to the default file (**map.png**) of a *zone.com* zone stored in *zonefile*. It excludes any hosts with a name containing *dhcp* and ignores any record of type *CNAME* or *NSEC*. A legend is included in the output.

```
mapper -s txt,hinfo,cname,nsec,a,aaaa,mx,rrsig -L zonefile zone.com zonefile2 sub.zone.com
...
```

Removes a lot of records from the display in order to primarily display a map of a zone hierarchy.

```
mapper -l dot -s txt,hinfo,cname,nsec,a,aaaa,mx,rrsig -L zonefile  
zone.com zonefile2 sub.zone.com ...
```

As the previous example, but this command draws a more vertical tree-style graph of the zone. This works well for fairly deep but narrow hierarchies. Tree-style diagrams rarely look as nice for full zones.

## SEE ALSO

Net::DNS

### 2.2.6 TrustMan

#### NAME

**TrustMan** - manage keys used as trust anchors

#### SYNOPSIS

```
TrustMan [options]
```

#### DESCRIPTION

**TrustMan** runs by default as a daemon to verify if keys stored locally in configuration files like **named.conf** still match the same keys as fetched from the zone where they are defined. If mismatches are detected, the daemon notifies via email the contact person defined in the DNSSEC-Tools configuration file or on the command line.

**TrustMan** can also be run in the foreground (*-f*) to run this check a single time.

**TrustMan** can also be used to set up configuration data in the file **dnssec-tools.conf** for later use by the daemon, making fewer command line arguments necessary. Configuration data are stored in **dnssec-tools.conf**. The current version requires the **dnssec-tools.conf** file to be edited by hand to add values for the contact person's email address (*tacontact*) and the SMTP server (*tasmtplibserver*). Also, the location of **named.conf** and **dnsval.conf** must also be added to that file, if necessary.

#### OPTIONS

*-f*

Run in the foreground.

*-c*

Create a configure file for **TrustMan** from the command line options given.

*-o*

Output file for configuration.

*-k*

A **dnsval.conf** file to read.

*-n*

A **named.conf** file to read.

*-d*

The domain to check (supersedes configuration file.)

*-t*

The number of seconds to sleep between checks. Default is 3600 (one hour.)

-m

Mail address for the contact person to whom reports should be sent.

-p

Log messages to *stdout*.

-L

Log messages to **syslog**.

-s

SMTP server **TrustMan** should use to send reports.

-N

Send report when there are no errors.

-v

Verbose.

## SEE ALSO

**dnssec-tools.conf(5)**, **dnsval.conf(5)**, **named.conf(5)**

### 2.2.7 **tachk**

#### NAME

**tachk** - Check the validity of the trust anchors in a **named.conf** file.

#### SYNOPSIS

```
tachk [options] named.conf
```

#### DESCRIPTION

**tachk** checks the validity of the trust anchors in the specified **named.conf** file. The output given depends on the options selected.

Note: **tachk** may be removed in future releases.

#### OPTIONS

**tachk** takes two types of options: record-attribute options and output-style options. These option sets are detailed below.

##### Record-Attribute Options

*-valid*

This option displays the valid trust anchors in a **named.conf** file.

*-invalid*

This option displays the invalid trust anchors in a **named.conf** file.

##### Output-Format Options

These options define how the trust anchor information will be displayed. Without any of these options, the zone name and key tag will be displayed for each trust anchor.

*-count*

The count of matching records will be displayed, but the matching records will not be.

*-long*

The long form of output will be given: the zone name and key tag will be displayed for each trust anchor.

*-terse*

This option displays only the name of the zones selected by other options.

*-help*

Display a usage message.

### 2.2.8 validate

#### NAME

**validate** - Query the Domain Name System and display results of the DNSSEC validation process

#### SYNOPSIS

```
validate
```

```
validate [options] DOMAIN_NAME
```

#### DESCRIPTION

**validate** is a diagnostic tool built on top of the DNSSEC validator. If given a domain name argument (as *DOMAIN\_NAME*), **validate** queries the DNS for that domain name. It outputs the series of responses that were received from the DNS and the DNSSEC validation results for each domain name. An examination of the queries and validation results can help an administrator uncover errors in DNSSEC configuration of DNS zones.

If no options are specified and no *DOMAIN\_NAME* argument is given, **validate** will perform a series of pre-defined test queries against the *test.dnssec-tools.org* zone. This serves as a test-suite for the validator. If any options are specified (e.g., configuration file locations), *-s* or *-selftest* must be specified to run the test-suite.

#### OPTIONS

*-c CLASS, -class=CLASS*

This option can be used to specify the DNS class of the Resource Record queried. If this option is not given, the default class **IN** is used.

*-h, -help*

Display the help and exit.

*-m, -merge*

When this option is given, **validate** will merge different RRsets in the response into a single answer. If this option is not given, each RRset is output as a separate response. This option makes sense only when used with the *-p* option.

*-p, -print*

Print the answers and validation results. By default, **validate** just outputs a series of responses and their validation results on *stderr*. When the *-p* option is used, **validate** will also output the final result on *stdout*.

*-t TYPE, -type=TYPE*

This option can be used to specify the DNS type of the Resource Record queried. If this option is not given, **validate** will query for the **A** record for the given *DOMAIN\_NAME*.

*-v FILE, -dnsval-conf=FILE*

This option can be used to specify the location of the **dnsval.conf** configuration file.

*-r FILE, -resolve-conf=FILE*

This option can be used to specify the location of the **resolve.conf** configuration file containing the name servers to use for lookups.

*-i FILE, -root-hints=FILE*

This option can be used to specify the location of the **root.hints** configuration file, containing the root name servers. This is only used when no name server is found, and **validate** must do recursive lookups itself.

*-s, -selftest*

This option can be used to specify that the application should perform its test-suite against the *dnssec-tools.org* test domain. If the name servers configured in the system **resolve.conf** do not support DNSSEC, use the *-r* and *-i* options to enable **validate** to use its own internal recursive resolver.

*-T testcase number*i**

This option can be used to run a specific test from the test-suite.

*-o, -output=debug-level:dest-type[:dest-options]*

*debug-level* is 1-7, corresponding to syslog levels ALERT-DEBUG.

*dest-type* is one of *file*, *net*, *syslog*, *stderr*, *stdout*.

*dest-options* depends on *dest-type*:

<code>file:&lt;file-name&gt;</code>	(opened in append mode)
<code>net[:&lt;host-name&gt;:&lt;host-port&gt;]</code>	(127.0.0.1:1053)
<code>syslog[:facility]</code>	(0-23 (default 1 USER))

## PRE-REQUISITES

*libval(3)*

## SEE ALSO

**drawvalmap(1)**

*libval(3)*, *val\_query(3)*

## 2.3 Zone-Signing Commands

The zone-signing commands provide tools to assist in the signing DNS zone files and keeping records about those signed zones. These commands are:

<b>zonesigner</b>	generates encryption keys and signs a DNS zone
<b>genkrf</b>	creates a new <i>keyrec</i> file
<b>krfcheck</b>	checks a <i>keyrec</i> file for errors
<b>lskrf</b>	lists the contents of a <i>keyrec</i> file
<b>expchk</b>	checks a <i>keyrec</i> file for expired zones
<b>fixkrf</b>	fixes a <i>keyrec</i> file for missing keys
<b>cleankrf</b>	cleans a <i>keyrec</i> file of orphaned keys
<b>signset-editor</b>	GUI editor for signing sets in a <i>keyrec</i> file



### 2.3.1 zonesigner

#### NAME

**zonesigner** - Generates encryption keys and signs a DNS zone.

#### SYNOPSIS

```
zonesigner [options] <zone-file> <signed-zone>
```

#### DESCRIPTION

This script combines into a single command many actions that are required to sign a DNS zone. It generates the required KSK and ZSK keys, adds the key data to a zone record file, signs the zone file, and runs checks to ensure that everything worked properly. It also keeps records about the keys and how the zone was signed in order to facilitate re-signing of the zone in the future.

The **zonesigner**-specific zone-signing records are kept in *keyrec* files. Using *keyrec* files, defined and maintained by DNSSEC-Tools, **zonesigner** can automatically gather many of the options used to previously sign and generate a zone and its keys. This allows the zone to be maintained using the same key lengths and expiration times, for example, without an administrator needing to manually track these fields.

#### QUICK START

The following are examples that will allow a quick start on using **zonesigner**:

*first run on example.com*

The following command will generate keys and sign the zone file for example.com, giving an expiration date 31 days in the future. The zone file is named **example.com** and the signed zone file will be named **example.com.signed**.

```
zonesigner -genkeys -endtime +2678400 example.com
```

*subsequent runs on example.com*

The following command will re-sign example.com's zone file, but will not generate new keys. The files and all key-generation and zone-signing arguments will remain the same.

```
zonesigner example.com
```

#### USING ZONESIGNER

**zonesigner** is used in this way:

```
zonesigner [options] <zone-file> <signed-zone>
```

The *zone-file* arguments is required. If *signed-zone* is not specified, then the signed zone file will be named *signed-zone.signed*.

*zone-file* is the name of the zone file from which a signed zone file will be created. If the *-zone* option is not given, then *zone-file* will be used as the name of the zone that will be signed. Generated keys are given this name as their base.

The zone file is modified to have **include** commands, which will include the KSK and ZSK keys. These lines are placed at the end of the file and should not be modified by the user. If the zone file already includes any key files, those inclusions will be deleted. These lines are distinguished by starting with “\$INCLUDE” and end with “.key”. Only the actual include lines are deleted; any related comment lines are left untouched.

An intermediate file is used in signing the zone. *zone-file* is copied to the intermediate file and is modified in preparation of signing the zone file. Several \$INCLUDE lines will be added at the end of the file and the SOA serial number will be incremented.

*signed-zone* is the name of the signed zone file. If it is not given on the command line, the default signed zone filename is the *zone-file* appended with “.signed”. Thus, executing **zonesigner example.com** will result in the signed zone being stored in *example.com.signed*.

Unless the *-genkeys*, *-genksk*, or *-genzsk* options are specified, the last keys generated for a particular zone will be used in subsequent **zonesigner** executions.

## KEYREC FILES

*keyrec* files retain information about previous key-generation and zone-signing operations. If a *keyrec* file is not specified (by way of the *-krfile* option), then a default *keyrec* file is used. If this default is not specified in the system’s DNSSEC-Tools configuration file, the filename will be the zone name appended with **.krf**. If the *-nokrf* option is given, then no *keyrec* file will be consulted or saved.

*keyrec* files contain three types of entries: zone *keyrecs*, set *keyrecs*, and key *keyrecs*. Zone *keyrecs* contain information specifically about the zone, such as the number of ZSKs used to sign the zone, the end-time for the zone, and the key signing set names (names of set *keyrecs*.) Set *keyrecs* contain lists of keys names used for a specific purpose, such as the current ZSK keys or the published ZSK keys. Key *keyrecs* contain information about the generated keys themselves, such as encryption algorithm, key length, and key lifetime.

Each *keyrec* contains a set of “key/value” entries, one per line. Example 4 below contains the contents of a sample *keyrec* file.

## ENTROPY

On some systems, the implementation of the pseudo-random number generator requires keyboard activity. This keyboard activity is used to fill a buffer in the system’s random number generator. If **zonesigner** appears hung, you may have to add entropy to the random number generator by randomly striking keys until the program completes. Display of this message is controlled by the **entropy\_msg** configuration file parameter.

## DETERMINING OPTION VALUES

**zonesigner** checks four places in order to determine option values. In descending order of precedence, these places are:

- command line options
- keyrec file
- DNSSEC-Tools configuration file
- zonesigner defaults

Each is checked until a value is found. That value is then used for that **zonesigner** execution and the value is stored in the *keyrec* file.

### Example

For example, the KSK length has the following values:

<code>-ksklength</code> command line option:	8192
keyrec file:	1024
DNSSEC-Tools configuration file:	2048
zonesigner defaults:	512

If all are present, then the KSK length will be 8192.

If the *-ksklength* command line option wasn't given, the KSK length will be 1024.

If the KSK length wasn't given in the configuration file, it will be 8192.

If the KSK length wasn't in the *keyrec* file or the configuration file, the KSK length will be 8192.

If the *-ksklength* command line option wasn't given and the KSK length wasn't in the configuration file, it'll be 1024.

If the command line option wasn't given, the KSK length wasn't in the *keyrec* file, and it wasn't in the configuration file, then the KSK length will be 512.

## OPTIONS

Three types of options may be given, based on the command for which they are intended. These commands are **dnssec-keygen**, **dnssec-signzone**, and **zonesigner**.

### zonesigner-specific Options

*-nokrfile*

No *keyrec* file will be consulted or created.

**-krfile**

*keyrec* file to use in processing options. See the man page for **tooloptions.pm** for more details about this file.

**-genkeys**

Generate a new KSK and ZSK for the zone.

**-genksk**

Generate a new KSK for the zone. By default, the last KSK generated for this zone will be used.

**-genzsk**

Generate a new ZSK for the zone. By default, the last ZSK generated for this zone will be used.

**-usepub**

Use the existing Published ZSK to sign the zone.

**-ksklife**

The time between KSK rollovers. This is measured in seconds.

**-zsklife**

The time between ZSK rollovers. This is measured in seconds.

**-zskcount**

The number of ZSK keys to generate and with which to sign the zone. The default is to use a single ZSK key.

**-signset**

The name of the ZSK signing set to use. If the signing set does not exist, then this must be used in conjunction with either *-genkeys* or *-genzsk*. The name may contain alphanumeric, underscores, hyphens, periods, and commas.

The default signing set name is “signing-set-*N*”, where *N* is a number. If *-signset* is not specified, then **zonesigner** will use the default and increment the number for subsequent signing sets.

**-forceroll**

Force a rollover of the ZSK keys. The *keyrecs* of the ZSK keys are adjusted as follows:

The current ZSK key is marked as obsolete.

The published ZSK key is marked as current.

The new ZSK key, if it exists, is marked as published.

A new ZSK key is generated.

The published ZSK key’s *zsklife* field is copied to the new ZSK key’s *keyrec*.

This should only be used if you know what you’re doing.

*-intermediate*

Filename to use for the temporary zone file. The zone file will be copied to this file and then the key names appended.

*-zone*

Name of the zone that will be signed. This zone name may be given with this option or as the first non-option command line argument.

*-help*

Display a usage message.

*-Version*

Display the version information for zonesigner and the DNSSEC-Tools package.

*-verbose*

Verbose output will be given. As more instances of *-verbose* are given on the command line, additional levels of verbosity are achieved.

level	output
1	operations being performed (e.g., generating key files, signing zone)
2	details on operations and some operation results (e.g., new key names, zone serial number)
3	operations’ parameters and additional details (e.g., key lengths, encryption algorithm, executed commands)

Higher levels of verbosity are cumulative. Specifying two instances of *-verbose* will get the output from the first and second levels of output.

## dnssec-keygen-specific Options

*-algorithm*

Cryptographic algorithm used to generate the zone’s keys. The default value is RSA-SHA1. The option value is passed to **dnssec-keygen** as the the *-a* flag. Consult **dnssec-keygen**’s manual page for to determine legal values.

*-ksklength*

Bit length of the zone’s KSK key. The default is 1024.

*-random*

Source of randomness used to generate the zone’s keys. (/dev/urandom)

*-zsklength*

Bit length of the zone’s ZSK key. The default is 512.

*-kgopts*

Additional options for **dnssec-keygen** may be specified using this option. The additional options are passed as a single string value as an argument to the *-kgopts* option.

**dnssec-signzone-specific Options***-endtime*

Time that the zone expires, measured in seconds. See the man page for **dnssec-signzone** for the valid format of this field. The default value is 2592000 seconds (30 days.)

*-gends*

Force **dnssec-signzone** to generate DS records for the zone. This option is translated into *-g* when passed to **dnssec-signzone**.

*-ksdir*

Specify a directory for storing keysets. This is passed to **dnssec-signzone** as the *-d* option.

*-szopts*

Additional options for **dnssec-signzone** may be specified using this option. The additional options are passed as a single string value as an argument to the *-szopts* option.

**Examples**

## Example 1.

In the first example, an existing *keyrec* file is used to assist in signing the example.com domain. Zone data are stored in **example.com**, and the keyrec is in **example.krf**. The final signed zone file will be **db.example.com**. Using this execution:

```
# zonesigner -krfile example.krf example.com db.example.com.signed
```

the following files are created:

```
Kexample.com.+005+45842.private
Kexample.com.+005+45842.key
Kexample.com.+005+50186.private
Kexample.com.+005+50186.key
Kexample.com.+005+59143.private
Kexample.com.+005+59143.key
```

```
dsset-example.com.
keyset-example.com.
```

```
db.example.com.signed
```

The first six files are the KSK and ZSK keys required for the zone. The next two files are created by the zone-signing process. The last file is the zone the final signed zone file.

Example 2.

In the second example, an existing *keyrec* file is used to assist in signing the example.com domain. Zone data are stored in **example.com**, and the keyrec is in **example.krf**. The generated keys, an intermediate zone file, and final signed zone file will use **example.com** as a base. Using this execution:

```
# zonesigner -krfile example.krf -intermediate example.zs \
example.com db.example.com
```

the following files are created:

```
Kdb.example.com.+005+12354.key
Kdb.example.com.+005+12354.private
Kdb.example.com.+005+82197.key
Kdb.example.com.+005+82197.private
Kdb.example.com.+005+55888.key
Kdb.example.com.+005+55888.private

dsset-db.example.com.
keyset-db.example.com.

example.zs
db.example.com
```

The first six files are the KSK and ZSK keys required for the zone. The next two files are created by the zone-signing process. The second last file is an intermediate file that will be signed. The last file is file is the final signed zone.

Example 3.

In the third example, no *keyrec* file is specified for the signing of the example.com domain. In addition to files created as shown in previous examples, a new *keyrec* file is created. The new *keyrec* file uses the domain name as its base. Using this execution:

```
# zonesigner example.com db.example.com
```

the following *keyrec* file is created:

```
example.com.krf
```

The signed zone file is created in:

```
db.example.com
```

Example 4.

This example shows a *keyrec* file generated by **zonesigner**.

The command executed is:

```
# zonesigner example.com db.example.com
```

The generated *keyrec* file contains six *keyrecs*: a zone *keyrec*, two set *keyrecs*, one KSK *keyrec*, and two ZSK *keyrecs*.

```
zone          "example.com"
  zonefile      "db.example.com"
  signedzone    "db.example.com.signed"
  endtime       "+2592000"
  kskpath       "./Kexample.com.+005+24082.key"
  kskkey        "Kexample.com.+005+24082"
  kskdirectory  "."
  zskcur        "signing-set-42"
  zskpub        "signing-set-43"
  zskdirectory  "."
  keyrec_type   "zone"
  keyrec_signsecs "1115166642"
  keyrec_signdate "Wed May  4 00:30:42 2005"

set           "signing-set-42"
  zonename     "example.com"
  keys         "Kexample.com.+005+53135"
  keyrec_setsecs "1115166640"
  keyrec_setdate "Wed May  4 00:30:40 2005"

set           "signing-set-43"
  zonename     "example.com"
  keys         "Kexample.com.+005+13531"
  keyrec_setsecs "1115166641"
  keyrec_setdate "Wed May  4 00:30:41 2005"

key           "Kexample.com.+005+24082"
  zonename     "example.com"
  keyrec_type  "ksk"
  algorithm    "rsasha1"
  random       "/dev/urandom"
  keypath      "./Kexample.com.+005+24082.key"
  ksklength    "1024"
  ksklife      "15768000"
  keyrec_gensecs "1115166638"
  keyrec_gendate "Wed May  4 00:30:38 2005"
```



```

key          "Kexample.com.+005+53135"
  zonename   "example.com"
  keyrec_type "zskcur"
  algorithm  "rsasha1"
  random     "/dev/urandom"
  keypath    "./Kexample.com.+005+53135.key"
  zsklength  "512"
  zsklife    "604800"
  keyrec_gensecs "1115166638"
  keyrec_gendate "Wed May  4 00:30:38 2005"

key          "Kexample.com.+005+13531"
  zonename   "example.com"
  keyrec_type "zskpub"
  algorithm  "rsasha1"
  random     "/dev/urandom"
  keypath    "./Kexample.com.+005+13531.key"
  zsklength  "512"
  zsklife    "604800"
  keyrec_gensecs "1115166638"
  keyrec_gendate "Wed May  4 00:30:38 2005"

```

## NOTES

### 1. SOA Serial Numbers

Serial numbers in SOA records are merely incremented in this version. Future plans are to allow for more flexible serial number manipulation.

## SEE ALSO

**dnssec-keygen(8)**, **dnssec-signzone(8)**

**Net::DNS::SEC::Tools::conf.pm(3)**, **Net::DNS::SEC::Tools::defaults.pm(3)**,  
**Net::DNS::SEC::Tools::keyrec.pm(3)**, **Net::DNS::SEC::Tools::tooloptions.pm(3)**

**keyrec(5)**

### 2.3.2 genkrf

#### NAME

**genkrf** - Generate a *keyrec* file from Key Signing Key (KSK) and/or Zone Signing Key (ZSK) files.

#### SYNOPSIS

```
genkrf [options] <zone-file> [<signed-zone-file>]
```

#### DESCRIPTION

*genkrf* generates a *keyrec* file from KSK and/or ZSK files. It generates new KSK and ZSK keys if needed.

The name of the *keyrec* file to be generated is given by the *-krfile* option. If this option is not specified, **zone-name.krf** is used as the name of the *keyrec* file. If the *keyrec* file already exists, it will be overwritten with new *keyrec* definitions.

The *zone-file* argument is required. It specifies the name of the zone file from which the signed zone file was created. The optional *signed-zone-file* argument specifies the name of the signed zone file. If it is not given, then it defaults to **zone-file.signed**.

#### OPTIONS

**genkrf** has a number of options that assist in creation of the *keyrec* file. These options will be set to the first value found from this search path:

```
command line options
DNSSEC-Tools configuration file
DNSSEC-Tools defaults
```

See **tooloptions.pm(3)** for more details. Exceptions to this are given in the option descriptions below.

The **genkrf** options are described below.

#### General genkrf Options

*-zone zone-name*

This option specifies the name of the zone. If it is not given then *zone-file* will be used as the name of the zone.

*-krfile keyrec-file*

This option specifies the name of the *keyrec* file to be generated. If it is not given, then **zone-name.krf** will be used.

*-algorithm algorithm*

This option specifies the algorithm used to generate encryption keys.

*-endtime endtime*

This option specifies the time that the signature on the zone expires, measured in seconds.

*-random random-device*

Source of randomness used to generate the zone's keys. See the man page for **dnssec-signzone** for the valid format of this field.

*-verbose*

Display additional messages during processing. If this option is given at least once, then a message will be displayed indicating the successful generation of the *keyrec* file. If it is given twice, then the values of all options will also be displayed.

*-help*

Display a usage message.

**KSK-related Options***-ksk KSK-name*

This option specifies the KSK's key file being used to sign the zone. If this option is not given, a new KSK will be created.

*-kskdir KSK-directory*

This option specifies the absolute or relative path of the directory where the KSK resides. If this option is not given, it defaults to the current directory “.”.

*-ksklength KSK-length*

This option specifies the length of the KSK encryption key.

*-ksklife KSK-lifespan*

This option specifies the lifespan of the KSK encryption key. This lifespan is **not** inherent to the key itself. It is **only** used to determine when the KSK must be rolled over.

**ZSK-related Options***-zskcur ZSK-name*

This option specifies the current ZSK being used to sign the zone. If this option is not given, a new ZSK will be created.

*-zskpub ZSK-name*

This option specifies the published ZSK for the zone. If this option is not given, a new ZSK will be created.

*-zskcount ZSK-count*

This option specifies the number of current and published ZSK keys that will be generated. If this option is not given, the default given in the DNSSEC-Tools configuration file will be used.

*-zskdir ZSK-directory*

This option specifies the absolute or relative path of the directory where the ZSKs reside. If this option is not given, it defaults to the current directory “.”.

*-zsklength ZSK-length*

This option specifies the length of the ZSK encryption key.

*-zsklife ZSK-lifespan*

This option specifies the lifespan of the ZSK encryption key. This lifespan is **not** inherent to the key itself. It is **only** used to determine when the ZSK must be rolled over.

**SEE ALSO**

**dnssec-keygen(8), dnssec-signzone(8), zonesigner(8)**

**Net::DNS::SEC::Tools::conf.pm(3), Net::DNS::SEC::Tools::defaults.pm(3),  
Net::DNS::SEC::Tools::keyrec.pm(3)**

**conf(5), keyrec(5)**

### 2.3.3 krfcheck

#### NAME

**krfcheck** - Check a DNSSEC-Tools *keyrec* file for problems and inconsistencies.

#### SYNOPSIS

```
krfcheck [options] keyrec-file
```

#### DESCRIPTION

**krfcheck** checks a *keyrec* file for problems, potential problems, and inconsistencies.

Recognized problems include:

*no zones defined*

The *keyrec* file does not contain any zone *keyrecs*.

*no sets defined*

The *keyrec* file does not contain any set *keyrecs*.

*no keys defined*

The *keyrec* file does not contain any key *keyrecs*.

*unknown zone keyrecs*

A set *keyrec* or a key *keyrec* references a non-existent zone *keyrec*.

*missing key from zone keyrec*

A zone *keyrec* does not have both a KSK key and a ZSK key.

*missing key from set keyrec*

A key listed in a set *keyrec* does not have a key *keyrec*.

*expired zone keyrecs*

A zone has expired.

*mislabeled key*

A key is labeled as a KSK (or ZSK) and its owner zone has it labeled as the opposite.

*invalid zone data values*

A zone's *keyrec* data are checked to ensure that they are valid. The following conditions are checked: existence of the zone file, existence of the KSK file, existence of the KSK and ZSK directories, the end-time is greater than one day, and the seconds-count and date string match.

*invalid key data values*

A key's *keyrec* data are checked to ensure that they are valid. The following conditions are checked: valid encryption algorithm, key length falls within algorithm's size range, random generator file exists, and the seconds-count and date string match.

Recognized potential problems include:

*imminent zone expiration*

A zone will expire within one week.

*odd zone-signing date*

A zone's recorded signing date is later than the current system clock.

*orphaned keys*

A key *keyrec* is unreferenced by any set *keyrec*.

*missing key directories*

A zone *keyrec*'s key directories (*kskdirectory* or *zskdirectory*) does not exist.

Recognized inconsistencies include:

*key-specific fields in a zone keyrec*

A zone *keyrec* contains key-specific entries. To allow for site-specific extensibility, **krfcheck** does not check for undefined *keyrec* fields.

*zone-specific fields in a key keyrec*

A key *keyrec* contains zone-specific entries. To allow for site-specific extensibility, **krfcheck** does not check for undefined *keyrec* fields.

*mismatched zone timestamp*

A zone's seconds-count timestamp does not match its textual timestamp.

*mismatched set timestamp*

A set's seconds-count timestamp does not match its textual timestamp.

*mismatched key timestamp*

A key's seconds-count timestamp does not match its textual timestamp.

## OPTIONS

*-zone*

Only perform checks of zone *keyrecs*. This option may not be combined with the **-set** or **-key** options.

*-set*

Only perform checks of set *keyrecs*. This option may not be combined with the **-zone** or **-key** options.

*-key*

Only perform checks of key *keyrecs*. This option may not be combined with the **-set** or **-zone** options.

*-count*

Display a final count of errors.

*-quiet*

Do not display messages. This option supersedes the setting of the *-v* option.

*-verbose*

Display many messages. This option is subordinate to the *-q* option.

*-Version*

Display the **krfcheck** version number and exit.

*-help*

Display a usage message.

**SEE ALSO**

**cleankrf(8)**, **fixkrf(8)**, **lskrf(1)**, **zonesigner(8)**

**Net::DNS::SEC::Tools::keyrec.pm(3)**

**keyrec(5)**

### 2.3.4 lskrf

#### NAME

**lskrf** - List the *keyrecs* in a DNSSEC-Tools *keyrec* file.

#### SYNOPSIS

```
lskrf [options] <keyrec-files>
```

#### DESCRIPTION

**lskrf** lists the contents of the specified *keyrec* files. All *keyrec* files are loaded before the output is displayed. If any *keyrecs* have duplicated names, whether within one file or across multiple files, the later *keyrec* will be the one whose data are displayed. The output given depends on the options selected.

#### OPTIONS

**lskrf** takes three types of options: record-selection options, record-attribute options, and output-style options. These option sets are detailed below.

##### Record-Selection Options

These options select the types of *keyrec* that will be displayed.

*-all*

This option displays all the records in a *keyrec* file.

*-zones*

This option displays the zones in a *keyrec* file.

*-set*

This option displays the signing sets in a *keyrec* file.

*-keys*

This option displays the keys in a *keyrec* file.

*-ksk*

This option displays the KSK keys in a *keyrec* file.

*-zsk*

This option displays the ZSK keys in a *keyrec* file. It does not include obsolete ZSK keys; the *-obs* option must be specified to display obsolete keys.

*-cur*

This option displays the current ZSK keys in a *keyrec* file.

*-new*

This option displays the new ZSK keys in a *keyrec* file.



**-pub**

This option displays the published ZSK keys in a *keyrec* file.

**-obs**

This option displays the obsolete ZSK keys in a *keyrec* file. This option must be given if obsolete ZSK keys are to be displayed.

**Record-Attribute Options**

These options select subsets of the *keyrecs* chosen by the record-selection options.

**-valid**

This option displays the valid zones in a *keyrec* file. It implies the *-zones* option.

**-expired**

This option displays the expired zones in a *keyrec* file. It implies the *-zones* option.

**-ref**

This option displays the referenced signing set *keyrecs* or the referenced key *keyrecs* in a *keyrec* file, depending upon other selected options.

Referenced state depends on the following:

- Signing sets are considered to be referenced if they are listed in a zone *keyrec*.
- KSKs are considered to be referenced if they are listed in a zone *keyrec*.
- ZSKs are considered to be referenced if they are listed in a set *keyrec*.

This option may be used with either the *-sets* or *-keys* options. If it isn't used with any record-selection options, then it is assumed that both *-sets* and *-keys* have been specified.

**-unref**

This option displays the unreferenced signing set *keyrecs* or the unreferenced key *keyrecs* in a *keyrec* file, depending upon other selected options.

Unreferenced state depends on the following:

- Signing sets are considered to be unreferenced if they are not listed in a zone *keyrec*.
- KSKs are considered to be unreferenced if they are not listed in a zone *keyrec*.
- ZSKs are considered to be unreferenced if they are not listed in a set *keyrec*.
- Obsolete ZSKs are checked, whether or not the *-obs* flag was specified.

This option may be used with either the *-sets* or *-keys* options. If it isn't used with any record-selection options, then it is assumed that both *-sets* and *-keys* have been specified.

## Output-Format Options

These options define how the *keyrec* information will be displayed.

Without any of these options, the zone name, zone file, zone-signing date, and a label will be displayed for zones. For types, the key name, the key's zone, the key's generation date, and a label will be displayed if these options aren't given.

### *-count*

The count of matching records will be displayed, but the matching records will not be.

### *-nodate*

The key's generation date will not be printed if this flag is given.

### *-long*

The long form of output will be given. For zones, the zone name, the zone file, the zone's signing date, the zone's expiration date, and a label will be displayed. For keys, the key name, the key's zone, the key's encryption algorithm, the key's length, the key's generation date, and a label are given.

### *-terse*

This options displays only the name of the zones or keys selected by other options.

### *-help*

Display a usage message.

## Key-Attribute Options

These options allow specific key fields to be included in the output. If combined with the *-terse* option, only those fields specifically desired will be printed.

### *-k-algorithm*

Display the key's encryption algorithm.

### *-k-enddate*

Display the key's end-date, calculated by adding the key's lifespan to its signing date.

### *-k-length*

Display the key's length.

### *-k-lifespan*

Display the key's lifespan (in seconds.) This lifespan is **only** related to the time between key roll-over. There is no other lifespan associated with a key.

### *-k-signdate*

Display the key's signing date.

*-k-zone*

Display the key's zonefile.

### **Zone-Attribute Options**

These options allow specific zone fields to be included in the output. If combined with the *-terse* option, only those fields specifically desired will be printed.

*z-expdate*

Display the zone's expiration date.

*z-signdate*

Display the zone's signing date.

*z-zonefile*

Display the zone's zonefile.

### **SEE ALSO**

**zonesigner(8)**

**Net::DNS::SEC::Tools::keyrec.pm(3)**

**keyrec(5)**

### 2.3.5 expchk

#### NAME

**expchk** - Check a DNSSEC-Tools *keyrec* file for expired zones.

#### SYNOPSIS

```
expchk [options] keyrec_files
```

#### DESCRIPTION

**expchk** checks a set of *keyrec* files to determine if the zone *keyrecs* are valid or expired. The type of zones displayed depends on the options chosen; if no options are given the expired zones will be listed.

#### OPTIONS

*-all*

Display expiration information on all zones, expired or valid, in the specified *keyrec* files.

*-expired*

Display expiration information on the expired zones in the specified *keyrec* files. This is the default action.

*-valid*

Display expiration information on the valid zones in the specified *keyrec* files.

*-warn numdays*

A warning will be given for each valid zone that will expire in *numdays* days. This option has no effect on expired zones.

*-zone zonename*

Display expiration information on the zone specified in *zonename*.

*-count*

Only the count of matching zones (valid or expired) will be given. If both types of zones are selected, then the count will be the number of zones in the specified *keyrec* files.

*-help*

Display a usage message.

#### SEE ALSO

**zonesigner(3)**

**Net::DNS::SEC::Tools::keyrec.pm(3)**

**keyrec(5)**

### 2.3.6 fixkrf

#### NAME

**fixkrf** - Fixes DNSSEC-Tools *keyrec* files whose encryption key files have been moved.

#### SYNOPSIS

```
fixkrf [options] <keyrec-file> <dir 1> ... <dir N>
```

#### DESCRIPTION

**fixkrf** checks a specified *keyrec* file to ensure that the referenced encryption key files exist where listed. If a key is not where the *keyrec* specifies it should be, then *fixkrf* will search the given directories for those keys and adjust the *keyrec* to match reality. If a key of a particular filename is found in multiple places, a warning will be printed and the *keyrec* file will not be changed for that key.

#### OPTIONS

*-list*

Display output about missing keys, but don't fix the *keyrec* file.

*-verbose*

Display output about found keys as well as missing keys.

*-help*

Display a usage message.

#### SEE ALSO

**cleankrf(8)**, **genkrf(8)**, **lskrf(1)**, **zonesigner(8)**

**Net::DNS::SEC::Tools::keyrec.pm(3)**

**keyrec(5)**

### 2.3.7 cleankrf

#### NAME

**cleankrf** - Clean a DNSSEC-Tools *keyrec* files of old data.

#### SYNOPSIS

```
cleankrf [options] <keyrec-files>
```

#### DESCRIPTION

**cleankrf** cleans old data out of a set of DNSSEC-Tools *keyrec* files. The old data are orphaned signing sets, orphaned keys, and obsolete keys.

Orphaned signing sets are set *keyrecs* unreferenced by a zone *keyrec*.

Orphaned keys are KSK key *keyrecs* unreferenced by a zone *keyrec* and ZSK key *keyrecs* unreferenced by any set *keyrecs*.

Obsolete keys are ZSK key *keyrecs* with a *keyrec-type* of **zskobs**.

**cleankrf**'s exit code is the count of orphaned and obsolete *keyrecs* found.

#### OPTIONS

*-count*

Display a final count of old *keyrecs* found in the *keyrec* files. This option allows the count to be displayed even if the *-quiet* option is given.

*-list*

The key *keyrecs* are checked for old *keyrecs*, but they are not removed from the *keyrec* file. The names of the old *keyrecs* are displayed.

*-rm*

Delete the key files, both **.key** and **.private**, from orphaned and expired *keyrecs*.

*-quiet*

Display no output.

*-verbose*

Display output about referenced keys and unreferenced keys.

*-help*

Display a usage message.

#### SEE ALSO

**fixkrf(8)**, **lskrf(8)**, **zonesigner(8)**

**Net::DNS::SEC::Tools::keyrec.pm(3)**

**keyrec(5)**

### 2.3.8 signset-editor

#### NAME

**signset-editor** - DNSSEC-Tools Signing Set GUI Editor

#### SYNOPSIS

```
signset-editor <keyrec-file>
```

#### DESCRIPTION

**signset-editor** provides the capability for easy management of signing sets in a GUI. A signing set contains zero or more names of key *keyrec*. These sets are used by other DNSSEC-Tools utilities for signing zones. The signing sets found in the given *keyrec* file are displayed in a new window. New signing sets may be created and existing signing sets may be modified or deleted from **signset-editor**.

**signset-editor** has two display modes. The Signing Set Display shows the names of all the set *keyrecs* in the given *keyrec* file. The Keyrec Display shows the names of all the key *keyrecs* in the given *keyrec* file. **signset-editor** starts in Signing Set Display mode, but the mode can be toggled back and forth as needed.

An additional toggle controls the display of additional data. If the Extended Data toggle is turned on, then the Signing Set Display shows the names of the key *keyrecs* in each signing set and the Keyrec Display shows the names of each signing set each key *keyrec* is in. If the Extended Data toggle is turned off, then the Signing Set Display only shows the names of the set *keyrecs* and the Keyrec Display only shows the names key *keyrecs*.

**signset-editor** has a small number of commands. These commands are all available through the menus, and most have a keyboard accelerator. The commands are described in the next section.

Management of signing sets may be handled using a normal text editor. However, **signset-editor** provides a nice GUI that **only** manipulates signing sets without the potential visual clutter of the rest of the *keyrec* entries.

#### UNDOING MODIFICATIONS

**signset-editor** has the ability to reverse modifications it has made to a *keyrec* file. This historical restoration will only work for modifications made during a particular execution of **signset-editor**; modifications made during a previous execution may not be undone.

When undoing modifications, **signset-editor** does not necessarily restore name-ordering within a *keyrec*'s **signing\_set** field. However, the signing-set data are maintained. This means that an “undone” *keyrec* file may not be exactly the same, byte-for-byte, as the original file, but the proper meaning of the data is kept.

After a “Save” operation, the data required for reversing modifications are deleted. This is not the case for the “Save As” operation.

## COMMANDS

**signset-editor** provides the following commands, organized by menus:

### **Open** (*File menu*)

Open a new *keyrec* file. If the specified file does not exist, the user will be prompted for the action to take. If the user chooses the “Continue” action, then **signset-editor** will continue editing the current *keyrec* file. If the “Quit” action is selected, then **signset-editor** will exit.

### **Save** (*File menu*)

Save the current *keyrec* file. The data for the “Undo Changes” command are purged, so this file will appear to be unmodified.

Nothing will happen if no changes have been made.

### **Save As** (*File menu*)

Save the current *keyrec* file to a name selected by the user.

### **Quit** (*File menu*)

Exit **signset-editor**.

### **Undo Changes** (*Edit menu*)

Reverse modifications made to the signing sets and keyrecs. This is **only** for the in-memory version of the *keyrec* file.

### **New Signing Set** (*Commands menu*)

Create a new signing set. The user is given the option of adding key *keyrecs* to the new set.

This command is available from both viewing modes.

### **Delete Signing Set/Key** (*Commands menu*)

Delete the selected signing set or key.

This command is available from both viewing modes. If used from the Signing Set Display mode, then all the keys in the selected signing set will be removed from that set. If used from the Keyrec Display mode, then the selected key will no longer be part of any signing set.

### **Modify Signing Set/Key** (*Commands menu*)

Modify the selected signing set or key.

This command is available from both viewing modes. If used from the Signing Set Display mode, then the selected signing set may be modified by adding keys to that set or deleting them from that set. If used from the Keyrec Display mode, then the selected key may be added to or deleted from any of the defined signing sets.



**View Signing Sets** (*Display menu*)

The main window will display the *keyrec* file's signing sets. If Extended Data are to be displayed, then each key *keyrec* in the signing set will also be shown. If Extended data are not to be displayed, then only the signing set names will be shown.

This command is a toggle that switches between View Signing Sets mode and View Keyrecs mode.

**View Keyrecs** (*Display menu*)

The main window will display the names of the *keyrec* file's key *keyrecs*. If Extended Data are to be displayed, then the name of each signing set of the *keyrec* will also be shown. If Extended data are not to be shown, then only the *keyrec* names will be displayed.

This command is a toggle that switches between View Keyrecs mode and View Signing Sets mode.

**Display Extended Data** (*Display menu*)

Additional data will be shown in the main window. For Signing Sets Display mode, the names of the signing set and their constituent key *keyrecs* will be displayed. For Keyrec Display mode, the names of the key *keyrecs* and the Signing Sets it is in will be displayed.

This command is a toggle that switches between Extended Data display and No Extended Data display.

**Do Not Display Extended Data** (*Display menu*)

No additional data will be shown in the main window. For Signing Sets Display mode, only the names of the Signing Sets will be displayed. For Keyrec Display mode, only the names of the *keyrecs* will be displayed.

This command is a toggle that switches between No Extended Data display and Extended Data display.

**Help** (*Help menu*)

Display a help window.

## KEYBOARD ACCELERATORS

Below are the keyboard accelerators for the **signset-editor** commands:

Table 1: Keyboard Accelerators for **signset-editor**

Keyboard Sequence	Function
Ctrl-d	Delete Signing Set
Ctrl-e	Display Extended Data / Do Not Display Extended Data
Ctrl-h	Help
Ctrl-m	Modify Signing Set
Ctrl-n	New Signing Set
Ctrl-o	Open
Ctrl-q	Quit
Ctrl-s	Save
Ctrl-u	Undo Changes
Ctrl-v	View Signing Sets / View Keyrecs
Ctrl-w	Close Window (New Signing Set, Modify Signing Set, Help)

These accelerators are all lowercase letters.

## REQUIREMENTS

**signset-editor** is implemented in Perl/Tk, so both Perl and Perl/Tk must be installed on your system.

## SEE ALSO

**cleankrf(8)**, **fixkrf(8)**, **genkrf(8)**, **krfcheck(8)**, **lskrf(1)**, **zonesigner(8)**

**Net::DNS::SEC::Tools::keyrec.pm(3)**

**keyrec(5)**

## 2.4 Zone-Rollover Commands

The zone-rollover commands provide tools to assist in DNSSEC zone rollover and keeping records about those zones' rollover status. The commands in this group with together with the Zone-Signing Commands (see Section 2.3.) These commands are:

<b>rollerd</b>	the DNSSEC-Tools key rollover daemon
<b>rollinit</b>	create a new <i>rollrec</i> file
<b>rollchk</b>	verify the validity of the contents of a <i>rollrec</i> file
<b>lsroll</b>	list the contents of a <i>rollrec</i> file
<b>rollctl</b>	communicate with the <b>rollerd</b> rollover daemon
<b>rolllog</b>	write a message to the rollover log file
<b>blinkenlights</b>	GUI tool for monitoring and controlling <b>rollerd</b>

### 2.4.1 **rollerd**

#### NAME

**rollerd** - DNSSEC-Tools daemon to manage DNSSEC key rollover.

#### SYNOPSIS

```
rollerd [-options] -rrfile <rollrec_file>
```

#### DESCRIPTION

The **rollerd** daemon manages key rollover for zones. The Pre-Publish Method of key rollover is used for ZSK key rollovers. (Currently, **rollerd** only handles ZSK rollover.) This method has four phases that are entered when it is time to perform the ZSK rollover:

1. wait for old zone data to expire from caches
2. sign the zone with the KSK and Published ZSK
3. wait for old zone data to expire from caches
4. adjust keys in keyrec and sign the zone with new Current ZSK

**rollerd** uses the **zonesigner** command during rollover phases 2 and 4. **zonesigner** will generate keys as required and sign the zone during these two phases.

The Pre-Publish Method of key rollover is defined in the Step-by-Step DNS Security Operator Guidance Document. See that document for more detailed information.

The zones to be managed by **rollerd** are defined in a *rollrec* file. Each zone's entry contains data needed by **rollerd** and some data useful to a user. Below is a sample *rollrec* entry:

```
roll "example.com"
    zonefile      "example.com.signed"
    keyrec        "example.com.krf"
    curphase      "3"
    maxttl        "2400"
    phasestart    "Thu May  4 19:19:21 2006"
```

The first line gives the *rollrec* entry's name. The “roll” keyword indicates that **rollerd** should include the zone in its roll queue. Using “skip” in place of “roll” allows a zone to be stored in the *rollrec* file, but it will not be included in rollover processing. The first three fields tell **rollerd** where to find example.com's signed zone file and *keyrec* file and the zone's current rollover phase. The last two are for reference by the user. The *maxttl* field is derived from the signed zone file.

If either of the *zonefile* or *keyrec* files do not exist, then a “roll” *rollrec* will be changed into a “skip” *rollrec*. That record will not be processed.

The **rolletl** command is used to control the behavior of **rollerd**. A number of commands are available, such as starting or stopping rollover for a selected zone or all zones, turning on or off a GUI rollover display, and halting **rollerd** execution. The communications path between **rollerd** and **rolletl** is operating system-dependent. On Unix-like systems, it is a Unix pipe that should **only** be writable by root.

### A Note About Files and Filenames

There are a number of files and filenames used by **rollerd** and **zonesigner**. The user must be aware of the files used by these programs, where the files are located, and where the programs are executed.

By default, **rollerd** will change directory to the DNSSEC-Tools directory, though this may be changed by the *-directory* option. Any programs started by **rollerd**, most importantly **zonesigner**, will run in this same directory. If files and directories referenced by these programs are named with relative paths, those paths must be relative to this directory.

The *rollrec* entry name is used as a key to the *rollrec* file and to the zone's *keyrec* file. This entry does not have to be the name of the entry's domain, but it is a very good idea to make it so. Whatever is used for this entry name, the same name **must** be used for the zone *keyrec* in that zone's *keyrec* file.

It is probably easiest to store *rollrec* files, *keyrec* files, zone files, and key files in a single directory.

## INITIALIZATION AND USAGE

The following steps must be taken to initialize and use **rollerd**. This assumes that zone files have been created, and that BIND and DNSSEC-Tools have been installed.

1. sign zones

The zones to be managed by **rollerd** must be signed. Use **zonesigner** to create the signed zone files and the *keyrec* files needed by **rollerd**. The *rollrec* file created in the next step **must** use the *keyrec* file names and the signed zone file names created here.

2. create *rollrec* file

Before **rollerd** may be used, a *rollrec* file must first be created. While this file may be built by hand, the **rollinit** command was written specifically to build the file.

3. select operational parameters

A number of **rollerd**'s operational parameters are taken from the DNSSEC-Tools configuration file. However, these may be overridden by command-line options. See the **OPTIONS** section below for more details. If non-standard parameters are desired to always be used, the appropriate fields in the DNSSEC-Tools configuration file may be modified to use these values.

4. install the rollover configuration

The complete rollover configuration – **rollerd**, *rollrec* file, DNSSEC-Tools configuration file values, zone files – should be installed. The appropriate places for these locations are both installation-dependent and operating system-dependent.

## 5. test the rollover configuration

The complete rollover configuration should be tested.

Edit the zone files so that their zones have short TTL values. A one-minute TTL should be sufficient. Test rollovers of this speed should **only** be done in a test environment without the real signed zone.

Run the following command:

```
rollerd -rrfile test.rollrec -logfile - -loglevel info -sleep 60
```

This command assumes the test *rollrec* file is **test.rollrec**. It writes a fair amount of log messages to the terminal, and checks its queue every 60 seconds. Follow the messages to ensure that the appropriate actions, as required by the Pre-Publish Method, are taking place.

## 6. set **rollerd** to start at boot

Once the configuration is found to work, **rollerd** should be set to start at system boot. The actual operations required for this step are operating system-dependent.

## 7. reboot and verify

The system should be rebooted and the **rollerd** logfile checked to ensure that **rollerd** is operating properly.

# OPTIONS

The following options are recognized:

*-rrfile rollrec\_file*

Name of the *rollrec* file to be processed. This is the only required “option”.

*-directory dir*

Sets the **rollerd** execution directory. This must be a valid directory.

*-logfile log\_file*

Sets the **rollerd** log file to *log\_file*. This must be a valid logging file, meaning that if *logfile* already exists, it must be a regular file. The only exceptions to this are if *logfile* is **/dev/stdout**, **/dev/tty**, and **-**. Of these three, using a *logfile* of **-** is preferable since Perl will properly convert the **-** to the process’ standard output.

*-loglevel level*

Sets **rollerd**’s logging level to *level*. **rollmgr.pm(3)** contains a list of valid logging levels.

*-sleep sleeptime*

Sets **rollerd**’s sleep time to *sleeptime*. The sleep time is the amount of time **rollerd** waits between processing its *rollrec*-based queue.

*-parameters*

Prints a set of **rollerd** parameters and then exits.

*-display*

Starts the **blinkerlights** graphical display program to show the status of zones managed by **rollerd**.

*-help*

Display a usage message.

*-verbose*

Verbose output will be given.

## ASSUMPTIONS

**rollerd** uses the **rndc** command to communicate with the BIND **named** daemon. Therefore, it assumes that appropriate measure have been taken so that this communication is possible.

## KNOWN PROBLEMS

The following problems (or potential problems) are known:

- Only deals with ZSK rollover.
- Any process that can write to the rollover socket can send commands to **rollerd**. This is probably not a Good Thing.
- No testing with zone files and key files not in the process' directory.

## POSSIBLE ENHANCEMENTS

The following potential enhancements may be made:

- It'd be good to base **rollerd**'s sleep time on when the next operation must take place, rather than a simple seconds count.
- It'd be nice to allow each *rollrec* entry to specify its own logging level.

## SEE ALSO

**blinkerlights(8)**, **named(8)**, **rndc(8)**, **rollchk(8)**, **rollctl(8)**,  
**rollinit(8)**, **zonesigner(8)**

**Net::DNS::SEC::Tools::conf.pm(3)**, **Net::DNS::SEC::Tools::defaults.pm(3)**,  
**Net::DNS::SEC::Tools::keyrec.pm(3)**, **Net::DNS::SEC::Tools::rollmgr.pm(3)**,  
**Net::DNS::SEC::Tools::rollrec.pm(3)**

**rollrec(5)**

## 2.4.2 rollinit

### NAME

**rollinit** - Create new *rollrec* records for a DNSSEC-Tools *rollrec* file.

### SYNOPSIS

```
rollinit [options] <zonename1> ... <zonenameN>
```

### DESCRIPTION

**rollinit** creates new *rollrec* entries for a *rollrec* file. This *rollrec* file will be used by **rollerd** to manage key rollover for the named domains.

A *rollrec* entry has this format:

```
roll "example.com"
    zonefile          "example.com.signed"
    keyrec            "example.com.krf"
    curphase          "0"
    maxttl            "604800"
    display           "1"
    phasestart        "Mon Jan 9 16:00:00 2006"
```

The *zonefile* and *keyrec* fields are set according to command-line options and arguments. The manner of generating the *rollrec*'s actual values is a little complex and is described in the **ZONEFILE And KEYREC FIELDS** section below. The *curphase* field is set to 0 to indicate that the zone is in normal operation (non-rollover.) The *display* field is set to indicate that **blinkenlights** should display the record. The *maxttl* and *phasestart* fields are set to dummy values.

The keywords **roll** and **skip** indicate whether **rollerd** should process or ignore a particular *rollrec* entry. **roll** records are created by default; **skip** entries are created if the *-skip* option is specified.

The newly generated *rollrec* entries are written to standard output, unless the *-out* option is specified.

### ZONEFILE And KEYREC FIELDS

The *zonefile* and *keyrec* fields may be given by using the *-zone* and *-keyrec* options, or default values may be used.

The default values use the *rollrec*'s zone name, taken from the command line, as a base. **.signed** is appended to the domain name for the zone file; **.krf** is appended to the domain name for the *keyrec* file.

If *-zone* or *-keyrec* are specified, then the options values are used in one of two ways:

1. A single domain name is given on the command line.

The option values for *-zone* and/or *-keyrec* are used for the actual *rollrec* fields.



2. Multiple domain names are given on the command line.

The option values for *-zone* and/or *-keyrec* are used as templates for the actual *rollrec* fields. The option values must contain the string `=`. This string is replaced by the domain whose *rollrec* is being created.

See the **EXAMPLES** section for examples of how options are used by **rollinit**.

## OPTIONS

**rollinit** may be given the following options:

*-zone zonefile*

This specifies the value of the *zonefile* field. See the **ZONEFILE And KEYREC FIELDS** and **EXAMPLES** sections for more details.

*-keyrec keyrec-file*

This specifies the value of the *keyrec* field. See the **ZONEFILE And KEYREC FIELDS** and **EXAMPLES** sections for more details.

*-skip*

By default, **roll** records are generated. If this option is given, then **skip** records will be generated instead.

*-out output-file*

The new *rollrec* entries will be appended to *output-file*. The file will be created if it does not exist.

If this option is not given, the new *rollrec* entries will be written to standard output.

*-help*

Display a usage message.

## EXAMPLES

The following options should make clear how **rollinit** deals with options and the new *rollrecs*. Example 1 will show the complete new *rollrec* record. For the sake of brevity, the remaining examples will only show the newly created *zonefile* and *keyrec* records.

### Example 1. One domain, no options

This example shows the *rollrec* generated by giving **rollinit** a single domain, without any options.

```
$ rollinit example.com
roll      "example.com"
zonefile  "example.com.signed"
keyrec    "example.com.krf"
curphase  "0"
```

```
maxttl      "0"
display     "1"
phasesstart "new"
```

### Example 2. One domain, -zone option

This example shows the *rollrec* generated by giving **rollinit** a single domain, with the *-zone* option.

```
$ rollinit -zone signed-example example.com
roll      "example.com"
zonefile  "signed-example"
keyrec    "example.com.krf"
```

### Example 3. One domain, -keyrec option

This example shows the *rollrec* generated by giving **rollinit** a single domain, with the *-keyrec* option.

```
$ rollinit -keyrec x-rrf example.com
roll      "example.com"
zonefile  "example.com.signed"
keyrec    "x-rrf"
```

### Example 4. One domain, -zone and -keyrec options

This example shows the *rollrec* generated by giving **rollinit** a single domain, with the *-zone* and *-keyrec* options.

```
$ rollinit -zone signed-example -keyrec example.rrf example.com
roll      "example.com"
zonefile  "signed-example"
keyrec    "xkrf"
```

### Example 5. One domain, -skip option

This example shows the *rollrec* generated by giving **rollinit** a single domain, with the *-zone* and *-keyrec* options.

```
$ rollinit -skip example.com
skip      "example.com"
zonefile  "example.com.signed"
keyrec    "example.com.krf"
```

### Example 6. Multiple domains, no options

This example shows the *rollrecs* generated by giving **rollinit** several domains, without any options.

```
$ rollinit example1.com example2.com
  roll    "example1.com"
          zonefile      "example1.com.signed"
          keyrec        "example1.com.krf"

  roll    "example2.com"
          zonefile      "example2.com.signed"
          keyrec        "example2.com.krf"
```

### Example 7. Multiple domains, -zone option

This example shows the *rollrecs* generated by giving **rollinit** several domains, with the *-zone* option.

```
$ rollinit -zone =-signed example1.com example2.com
  roll    "example1.com"
          zonefile      "example1.com-signed"
          keyrec        "example1.com.krf"

  roll    "example2.com"
          zonefile      "example2.com-signed"
          keyrec        "example2.com.krf"
```

### Example 8. Multiple domains, -keyrec option

This example shows the *rollrecs* generated by giving **rollinit** several domains, with the *-keyrec* option.

```
$ rollinit -keyrec zone=-keyrec example1.com example2.com
  roll    "example1.com"
          zonefile      "example1.com.signed"
          keyrec        "zone-example1.com-keyrec"

  roll    "example2.com"
          zonefile      "example2.com.signed"
          keyrec        "zone-example2.com-keyrec"
```

### Example 9. Multiple domains, -zone and -keyrec options

This example shows the *rollrecs* generated by giving **rollinit** several domains, with the *-zone* and *-keyrec* options.

```
$ rollinit -zone Z=- -keyrec =K example1.com example2.com
  roll    "example1.com"
          zonefile      "Z-example1.com"
          keyrec        "example1.comK"
```

```

roll    "example2.com"
        zonefile      "Z-example2.com"
        keyrec         "example2.comK"

```

### Example 10. Single domain, -zone and -keyrec options with template

This example shows the *rollrec* generated by giving **rollinit** a single domain, with the *-zone* and *-keyrec* options. The options use the multi-domain = template.

```

$ rollinit -zone Z-= -keyrec =.K example.com
roll    "example.com"
        zonefile      "Z-="
        keyrec         "=.K"

```

This is probably not what is wanted, since it results in the *zonefile* and *keyrec* field values containing the =.

### Example 11. Multiple domains, -zone and -keyrec options without template

This example shows the *rollrecs* generated by giving **rollinit** several domains, with the *-zone* and *-keyrec* options. The options do not use the multi-domain = template.

```

$ rollinit -zone ex.zone -keyrec ex.krf example1.com example2.com
roll    "example1.com"
        zonefile      "ex.zone"
        keyrec         "ex.krf"

roll    "example2.com"
        zonefile      "ex.zone"
        keyrec         "ex.krf"

```

This may not be what is wanted, since it results in the same *zonefile* and *keyrec* fields values for each *rollrec*.

### SEE ALSO

**lsroll(1)**, **rollerd(8)**, **rollchk(8)**, **zonesigner(8)**

**Net::DNS::SEC::Tools::keyrec.pm(3)**, **Net::DNS::SEC::Tools::rollrec.pm(3)**

**keyrec(5)**, **rollrec(5)**

### 2.4.3 rollchk

#### NAME

**rollchk** - Check a DNSSEC-Tools *rollrec* file for problems and inconsistencies.

#### SYNOPSIS

```
rollchk [-roll|-skip] [-count] [-quiet] [-verbose] [-help] rollrec-file
```

#### DESCRIPTION

This script checks the *rollrec* file specified by *rollrec-file* for problems and inconsistencies.

Recognized problems include:

*non-existent rollrec file*

The specified *rollrec* file does not exist.

*no zones defined*

No zones are defined in the specified *rollrec* file.

*invalid rollover phase*

A zone has an invalid rollover phase. These phases may be 0, 1, 2, 3, or 4; any other value is invalid.

*invalid display flag*

A zone has an invalid display flag. This flag may be 0 or 1; any other value is invalid.

*non-positive maxttl*

The maximum TTL value must be greater than zero.

*zone file checks*

Several checks are made for a zone's zone file. The zone file must exist, it must be a regular file, and it must not be of zero length.

*keyrec file checks*

Several checks are made for a zone's *keyrec* file. The *keyrec* file must exist, it must be a regular file, and it must not be of zero length.

#### OPTIONS

*-roll*

Only display *rollrecs* that are active (“roll”) records. This option is mutually exclusive of the *-skip* option.

***-skip***

Only display *rollrecs* that are inactive (“skip”) records. This option is mutually exclusive of the *-roll* option.

***-count***

Display a final count of errors.

***-quiet***

Do not display messages. This option supersedes the setting of the *-v* option.

***-verbose***

Display many messages. This option is subordinate to the *-q* option.

***-help***

Display a usage message.

**SEE ALSO**

**lsroll(8), rollerd(8), rollinit(8)**

**Net::DNS::SEC::Tools::rollrec.pm(3)**

**rollrec(5)**

#### 2.4.4 lsroll

##### NAME

**lsroll** - List the *rollrecs* in a DNSSEC-Tools *rollrec* file.

##### SYNOPSIS

```
lsroll [options] <rollrec-files>
```

##### DESCRIPTION

This script lists the contents of the specified *rollrec* files. All *rollrec* files are loaded before the output is displayed. If any *rollrecs* have duplicated names, whether within one file or across multiple files, the later *rollrec* will be the one whose data are displayed.

Each record's name is always included in the output. Additional output depends on the options selected.

##### OPTIONS

There are three types of options recognized by **lsroll**: record-selection options, attribute-selection options, and output-format options. Each type is described in the sections below.

##### Record-selection Options

These options select the records that will be displayed by **lsroll**.

*-all*

List all records in the *rollrec* file.

*-roll*

List all “roll” records in the *rollrec* file.

*-skip*

List all “skip” records in the *rollrec* file.

##### Attribute-selection Options

These options select the attributes of the records that will be displayed by **lsroll**.

*-type*

Include each *rollrec* record's type in the output. The type will be either “roll” or “skip”. The type is given parenthetically.

*-zone*

The record's zonefile is included in the output. This field is part of the default output.

*-keyrec*

The record's *keyrec* file is included in the output. This field is part of the default output.

*-phase*

The record's rollover phase is included in the output. This field is part of the default output.

*-ttl*

The record's TTL value is included in the output.

*-display*

The record's display flag, used by **blindenlights**, is included in the output.

*-phstart*

The record's rollover phase is included in the output.

## Output-format Options

These options select the type of output that will be given by **lsroll**.

*-count*

Only a count of matching keyrecs in the *rollrec* file is given.

*-terse*

Terse output is given. Only the record name and any other fields specifically selected are included in the output.

*-help*

Display a usage message.

## SEE ALSO

**blindenlights(8)**, **rollchk(8)**, **rollinit(8)**, **rollerd(8)**

**Net::DNS::SEC::Tools::rollrec.pm(3)**

**rollrec(5)**



### 2.4.5 rolctl

#### NAME

**rolctl** - Send commands to the DNSSEC-Tools rollover daemon.

#### SYNOPSIS

```
rolctl [options]
```

#### DESCRIPTION

The **rolctl** command sends commands to the DNSSEC-Tools rollover daemon, **rollerd**. Multiple options may be specified on a single command line and they will be executed in *alphabetical* order. The exception to this ordering is that the *-shutdown* command will always be executed last.

In most cases, **rollerd** will send a response to **rolctl**. **rolctl** will print a success or failure message, as appropriate.

#### OPTIONS

The following options are handled by **rolctl**.

*-halt*

Cleanly halts **rollerd** execution.

*-logfile logfile*

Sets the **rollerd** log file to *logfile*. This must be a valid logging file, meaning that if *logfile* already exists, it must be a regular file. The only exceptions to this are if *logfile* is */dev/stdout* or */dev/tty*.

*-loglevel loglevel*

Sets the **rollerd** logging level to *loglevel*. This must be one of the valid logging levels defined in **rollmgr.pm(3)**.

*-rollall*

Initiates rollover for all the zones defined in the current **rollrec** file.

*-rollrec rollrec\_file*

Sets the **rollrec** file to be processed by **rollerd** to *rollrec\_file*.

*-rollzone zone*

Initiates rollover for the zone named by *zone*.

*-runqueue*

Wakes up **rollerd** and has it run its queue of *rollrec* entries.

**-shutdown**

Synonym for **-halt**.

**-skipall**

Stops rollover for all zones in the current *rollrec* file.

**-skipzone zone**

Stops rollover for the zone named by *zone*.

**-sleeptime sleeptime**

Sets **rollerd**'s sleep time to *sleeptime*. *sleeptime* must be an integer at least as large as the **\$MIN\_SLEEP** value in **rollerd**.

**-status**

Retrieves and prints several of **rollerd**'s operational parameters. The parameters are also written to the log file.

**-zonestatus**

Retrieves and prints the status of the zones managed by **rollerd**. Status is also written to the log file.

For each zone in the *rollrec* file, the zone name, the record type (“skip” or “roll”), and the current rollover phase are given.

**-quiet**

Prevents output from being given. Both error and non-error output is stopped.

**-help**

Displays a usage message.

**FUTURE**

The following modifications may be made in the future:

**command execution order**

The commands will be executed in the order given on the command line rather than in alphabetical order.

**SEE ALSO**

**rollerd(8)**

**Net::DNS::SEC::Tools::rollmgr.pm(3)**, **Net::DNS::SEC::Tools::rollrec.pm(3)**

## 2.4.6 rollog

### NAME

**rollog** - DNSSEC-Tools utility to write messages to the DNSSEC rollover log file.

### SYNOPSIS

```
rollog -loglevel <level> <log_message>
```

### DESCRIPTION

The **rollog** program writes log messages to the DNSSEC rollover log file. **rollog** does not actually write the messages itself; rather, it sends them to the **rollerd** rollover daemon to write the messages. **rollerd** keeps track of a logging level, and only messages of that level or higher are written to the log file.

### OPTIONS

The following options are recognized:

*-loglevel level*

Logging level of this message. The valid levels are defined in **rollmgr.pm(3)**. This option is required.

*-help*

Display a usage message.

### SEE ALSO

**rollctl(8)**, **rollerd(8)**

**Net::DNS::SEC::Tools::rollmgr.pm(3)**

### 2.4.7 blinkenlights

#### NAME

**blinkenlights** - DNSSEC-Tools **rollerd** GUI

#### SYNOPSIS

```
blinkenlights <rollrec-file>
```

#### DESCRIPTION

**blinkenlights** is a GUI tool for use with monitoring and controlling the DNSSEC-Tools **rollerd** program. It displays information on the current state of the zones **rollerd** is managing. The user may control some aspects of **rollerd**'s execution using **blinkenlights** menu commands.

**blinkenlights** creates a window in which to display information about each zone **rollerd** is managing. (These zones are those in **rollerd**'s current *rollrec* file.) As a zone's rollover status changes, **blinkenlights** will update its display for that zone. Skipped zones, zones listed in the *rollrec* file but which are not in rollover or normal operation, are displayed but have very little useful information to display.

The user may also select a set of zones to hide from the display. These zones, if in the rolling state, will continue to roll; however, their zone information will not be displayed. Display state for each zone will persist across **blinkenlights** executions.

Menu commands are available for controlling **rollerd**. The commands which operate on a single zone may be executed by keyboard shortcuts. The zone may be selected either by clicking in its "zone stripe" or by choosing from a dialog box. Display and execution options for **blinkenlights** are also available through menu commands. More information about the menu commands is available in the **MENU COMMANDS** section.

**blinkenlights** is only intended to be started by **rollerd**, not directly by a user. There are two ways to have **rollerd** start **blinkenlights**. First, **rollctl** may be given the *-display* option. Second, the *-display* option may be given on **rollerd**'s command line.

#### SCREEN LAYOUT

The **blinkenlights** window is laid out as a series of "stripes". The top stripe contains status information about **rollerd**, the second stripe contains column headers, and the bulk of the window consists of zone stripes. The list below provides more detail on the contents of each stripe.

See the **WINDOW COLORS** section for a discussion of the colors used for the zone stripes.

##### **rollerd** *information stripe*

The information stripe contains four pieces of information: **rollerd**'s current *rollrec* file, the count of rolling zones, the count of skipped zones, and the amount of time **rollerd** waits between processing its queue. Coincidentally, that last datum is also the amount of time between **blinkenlights** screen updates.

*column headers stripe*

This stripe contains the column headers for the columns of each zone stripe.

*zone stripes*

Each zone managed by **rollerd** (i.e., every zone in the current *rollrec* file) will have a zone stripe which describes that zone's current state. The stripe is divided into three sections: the zone name, the current rollover state, and the zone's DNSSEC keys.

The zone name section just contains the name of the zone.

The rollover state section contains the rollover phase number, a text explanation of the phase, and the amount of time remaining in that rollover phase. The phase explanation is "normal operation" when the zone isn't currently in rollover.

The DNSSEC key section contains the names of the Current, Published, and New ZSK keys for that stripe's zone.

See the **WINDOW COLORS** section for a discussion of the colors used for the zone stripes.

## WINDOW COLORS

The default **blinkerlights** configuration uses window coloring to provide visual cues and to aid in easily distinguishing zone information. The default window coloring behavior gives each zone stripe has its own color and the rollover state section of each zone stripe is shaded to show the zone's phase. Window coloring can be turned off (and on) with configuration options and menu commands.

The two window coloring behaviors are discussed more fully below:

*zone stripe colors*

Each rolling zone's stripe is given one of three colors: blue, red, or green. The color is assigned on a top-down basis and the colors wrap if there are more than three zones. So, the first zone is always blue, the second zone red, the third zone green, the fourth zone blue, etc.

The colors do not stay with a particular zone. If a rolling zone becomes a skipped zone, the zone stripes will be reassigned new colors to account for that skipped zone.

Skipped zones are not colored with these three colors. Stripes for skipped zones are colored either grey or a color set in the configuration file. If you choose to use a non-standard color for skipped zones you should ensure that it is **not** one of the colors used for rolling zones' stripes. Modifying the **skipcolor** configuration field allows the skipped-zone color to be changing.

The **colors** configuration field can be used to turn on or off the use of colors for zone stripes. If stripe coloring is turned off, then every stripe will be displayed using the **skipcolor** color.

*rollover-state shading*

The only portion of a zone stripe that changes color is the status column; the color of the rest of the zone stripe stays constant. Before a zone enters rollover, the status

column is the same color as the rest of the stripe. When the zone enters rollover, the status column's color is changed to a very light shade of the stripe's normal color. As the rollover phases progress towards rollover completion, the status column's shade darkens. Once rollover completes, the status column returns again to the same shade as the rest of that stripe.

The **shading** configuration field can be used to turn on or off the use of shading in the rollover-state column. If shading is turned off, then the zone stripe will be a solid color.

See the **CONFIGURATION FILE** section for information on setting the configuration fields.

## MENU COMMANDS

A number of menu commands are available to control the behavior of **blinkerlights** and to send commands to **rollerd**. These commands are discussed in this section.

### File Menu

The commands in this menu are basic GUI commands.

#### *Quit*

**blinkerlights** will stop execution.

### Options Menu

The commands in this menu control the appearance and behavior of **blinkerlights**.

#### *Row Colors (toggle)*

This menu item is a toggle to turn on or off the coloring of zone stripes. If row coloring is turned off, zone stripes will all be the same color. If row coloring is turned on, zone stripes will be displayed in varying colors. See the **WINDOW COLORS** section for a discussion of row coloring.

#### *Status Column Shading (toggle)*

This menu item is a toggle to turn on or off the shading of the zone status column. If shading is turned off, the zone stripes will present a solid, unchanging band of color for each zone. If shading is turned on, the color of the zone status column will change according to the zone's rollover state.

#### *Skipped Zones Display (toggle)*

This menu item is a toggle to turn on or off the display of skipped zones. If display is turned off, zone stripes for skipped zones will not be displayed. If display is turned on, zone stripes for all zones will be displayed.

#### *Modification Commands (toggle)*

In some situations, it may be desirable to turn off **blinkerlights**' ability to send commands to **rollerd**. This menu item is a toggle to turn on or off this ability. If the

commands are turned off, then the “Zone Control” menu and keyboard shortcuts are disabled. If the commands are turned on, then the “Zone Control” menu and keyboard shortcuts are enabled.

### *Font Size*

This menu item allows selection of font size of text displayed in the main window.

Normally, changing the font size causes the window to grow and shrink as required. However, on Mac OS X there seems to be a problem when the size selected increases the window size to be greater than will fit on the screen. If the font size is subsequently reduced, the window size does not shrink in response.

## **Zone Control Menu**

The commands in this menu are GUI interfaces for the **rollectl** command. Not all of the **rollectl** commands have interfaces – only those which directly affect zone management.

### *Roll Selected Zone*

The selected zone will be moved to the rollover state. This only has an effect on skipped zones. A zone may be selected by clicking on its zone stripe. If this command is selected without a zone having been selected, a dialog box is displayed from which a currently skipped zone may be chosen.

### *Roll All Zones*

All zones will be moved to the rollover state. This has no effect on currently rolling zones.

### *Run the Queue*

**rollerd** is awoken and runs through its queue of zones. The operation required for each zone is then performed.

### *Skip Selected Zone*

The selected zone will be moved to the skipped state. This only has an effect on rolling zones. A zone may be selected by clicking on its zone stripe. If this command is selected without a zone having been selected, a dialog box is displayed from which a currently rolling zone may be chosen.

### *Skip All Zones*

All zones will be moved to the skipped state. This has no effect on currently skipped zones.

### *Halt Roller*

**rollerd**’s execution is halted. As a result, **blinkenlights**’ execution will also be halted.

## **Zone Display Menu**

The commands in this menu are GUI interfaces for displaying or hiding zone stripes. The commands allow all, some, or none of the zone stripes to be displayed. Undisplayed rolling

zones will continue to roll, but they will do so without the **blinkerlights** window indicating this.

### *Zone Selection*

A dialog box is created that holds a list of the zones currently managed by **rollerd**. The user may select which zones should be displayed by clicking on the zone’s checkbox. Zones with a selected checkbox will be displayed; zones without a selected checkbox will not be displayed.

### *Display All Zones*

All zones will be displayed in the **blinkerlights** window.

### *Hide All Zones*

No zones will be displayed in the **blinkerlights** window.

## Help Menu

The commands in this menu provide assistance to the user.

### *Help*

Display a window containing help information.

## CONFIGURATION FILE

Several aspects of **blinkerlights**’ behavior may be controlled from configuration files. Configuration value may be specified in the DNSSEC Tools configuration file or in a more specific **rc.blinkerlights**. The system-wide **blinkerlights** configuration file is in the DNSSEC-Tools configuration directory and is named **blinkerlights.conf**. Multiple **rc.blinkerlights** files may exist on a system, but only one in the directory in which **blinkerlights** is executed is used.

The following are the available configuration values:

<code>colors</code>	Turn on/off use of colors on zone stripes
<code>fontsize</code>	The size of the font in the output window
<code>modify</code>	Turn on/off execution of rollerd modification commands
<code>shading</code>	Turn on/off shading of the status columns
<code>showskip</code>	Turn on/off display of skipped zones
<code>skipcolor</code>	The background color used for skipped zones

The **rc.blinkerlights** file is **only** searched for in the directory in which **blinkerlights** is executed. The potential problems inherent in this may cause these **blinkerlights**-specific configuration files to be removed in the future.

This file is in the “field value” format, where *field* specifies the output aspect and *value* defines the value for that field. The following are the recognized fields:



Empty lines and comments are ignored. Comment lines are lines that start with an octothorpe ('#').

Spaces are not allowed in the configuration values.

Choose your skipcolors carefully. The only foreground color used is black, so your background colors must work well with black.

## REQUIREMENTS

**blinkenlights** is implemented in Perl/Tk, so both Perl and Perl/Tk must be installed on your system.

## WARNINGS

**blinkenlights** has several potential problems that must be taken into account.

### development environment

**blinkenlights** was developed and tested on a single-user system running X11. While it works fine in this environment, it has not been run on a system with many users or in a situation where the system console hasn't been in use by the **blinkenlights** user.

### long-term performance issues

In early tests, the longer **blinkenlights** runs, the slower the updates become. This is *probably* a result of the Tk implementation or the way Tk interfaces with X11. This is pure supposition, though.

This performance impact is affected by a number of things, such as the number of zones managed by **rollerd** and the length of **rollerd**'s sleep interval. Large numbers of zones or very short sleep intervals will increase the possibility of **blinkenlights**' performance degrading.

This appears to have been resolved by periodically performing a complete rebuild of the screen. **blinkenlights** keeps track of the number of screen updates it makes and rebuilds the screen when this count exceeds a threshold. The threshold is built into **blinkenlights** and stored in the **\$PAINTMAX** variable. This threshold may be adjusted if there are too many screen rebuilds or if **blinkenlights**' performance slows too much. Raising the number will reduce the screen rebuilds; lowering the number will (may) increase performance.

## SEE ALSO

**rollctl(8)**, **rollerd(8)**, **zonesigner(8)**

**Net::DNS::SEC::Tools::timetrans.pm(3)**

**keyrec(5)**, **rollrec(5)**

### 3 DNSSEC Library Routines

Several libraries have been developed to provide DNSSEC-validated resolution, translation, and querying services. These DNSSEC-Tools libraries are:

#### *libsres* - Secure Resolver Library

*libsres* provides the resolver component of the “validating resolver”. It is capable of recursively obtaining answers for an application (validator) from a DNSSEC-aware name server. Resolver policy will eventually be used to control the flags (CD, RD etc) that are sent in the query to the name servers, as well as other parameters, such as the name server to which the query is to be sent.

This library provides very basic functionality for name resolution. The data structures and interfaces exported to applications are still in a state of flux and are expected to change. Many corner cases are still not supported.

#### *libval* - DNSSEC validation library

*libval* provides DNSSEC resource-record validation functionality. It relies on the resolver component to fetch answers from a DNSSEC-aware name server.

As of now there is no functionality to traverse the chain-of-trust while performing record validation and also no support for validation policies. As such, the interfaces defined herein are in a state of flux and are expected to change.

This section contains man pages describing these libraries.

### 3.1 libsres Library

#### NAME

*query\_send()*, *response\_rcv()*, *get()* - send queries and receive responses from a DNS name server.

*clone\_ns()*, *clone\_ns\_list()*, *free\_name\_server()*, *free\_name\_servers()* - Manage name server lists

*print\_response()* - Display answers returned from the name server

#### SYNOPSIS

```
#include <resolver.h>

int query_send(const char    *name,
               const u_int16_t type,
               const u_int16_t class,
               struct name_server *nslist,
               int             *trans_id);

int response_rcv(int         *trans_id,
                 struct name_server **respondent,
                 u_int8_t      **response,
                 u_int32_t      *response_length);

int get(const char    *name_n,
         const u_int16_t type_h,
         const u_int16_t class_h,
         struct name_server *nslist,
         struct name_server **respondent,
         u_int8_t          **response,
         u_int32_t          *response_length);

int clone_ns(struct name_server **cloned_ns, struct name_server *ns);

int clone_ns_list(struct name_server **ns_list,
                  struct name_server *orig_ns_list);

void free_name_server(struct name_server **ns);

void free_name_servers(struct name_server **ns);

void print_response(u_int8_t *response, int response_length);
```

#### DESCRIPTION

The *query\_send()* function sends a query to the name servers specified in *nslist*. The query is comprised of the *<name, class, type>* tuple, and *trans\_id* provides a handle to this trans-

action within the *libsres* library.

The *response\_recv()* function returns the answers, if available, from the name server that responds for the query identified by *trans\_id*. The response is available in *response* and the responding name server is returned in *respondent*. The length of the response in bytes is returned in *response\_length*.

The *get()* function provides a wrapper around the *query\_send()* and *response\_recv()* functions. After sending a request, it blocks until a response is received from some name server or until the request times out. The *libsres* library does not automatically follow referrals; responses containing referrals are treated as valid responses.

The memory pointed to by *\*respondent* is internally allocated by the *libsres* library and must be freed by the invoker using *free\_name\_server()*. An entire list of name servers can be freed using *free\_name\_servers()*. A copy of the name server can be created using *clone\_ns()* and a copy of a name server list can be made using *clone\_ns\_list()*.

*print\_response()* provides a convenient way to display answers returned in *response* by the name server.

*struct name\_server* is defined in **resolver.h** as follows.

```
struct name_server
{
    u_int8_t ns_name_n[NS_MAXCDNAME];
    void *ns_tsig;
    u_int32_t ns_security_options;
    u_int32_t ns_status;
    u_long ns_options;
    int ns_retry;
    int ns_retrans;
    struct name_server *ns_next;
    int ns_number_of_addresses;
    struct sockaddr_storage **ns_address;
};
```

*ns\_name\_n*

The name of the zone for which this name server is authoritative.

*ns\_tsig*

The *tsig* key that should be used to protect messages sent to this name server. This field is currently unused and must be set to NULL.

*ns\_security\_options*

The security options for the zone. This field is currently unused and must be set to **ZONE\_USE\_NOTHING**.

*ns\_status*

The status of the zone. This field indicates how the zone information was obtained. The invoker must set this value to **SR\_ZI\_STATUS\_UNSET**. Zone information that was obtained through referrals have a value of **SR\_ZI\_STATUS\_LEARNED** for this field.

#### *ns\_options*

Specifies additional resolver flags. Currently defined flags are **RES\_RECURSE**, which sets the “Recursion Desired” flag; **RES\_USE\_DNSSEC**, which sets the “DNSSEC OK” bit in the EDNS0 header; and **RES\_DEBUG**, which enables debugging.

#### *ns\_retry*

Specifies the maximum number of attempts that must be made to obtain a name from an unresponsive name server before giving up.

#### *ns\_retrans*

Specifies the retransmission interval in seconds for queries sent to unresponsive name servers.

#### *ns\_next*

The address of the next name server in the list.

#### *ns\_number\_of\_addresses*

The number of elements in the array *ns\_addresses*. This field is currently unused.

#### *ns\_addresses*

The IP address of the name server.

## OTHER SYMBOLS EXPORTED

The *libsres* library also exports the following BIND functions, documentation for which can be found in the BIND sources and documentation manuals:

```
res_nametoclass
res_nametotype
ns_name_ntop
ns_name_pton
ns_name_unpack
ns_parse_ttl
p_class
p_section
p_type
```

## RETURN VALUES

### **SR\_UNSET**

No error.

**SR\_CALL\_ERROR**

An invalid parameter was passed to *get()*, *query\_send()*, or *response\_recv()*.

**SR\_INTERNAL\_ERROR**

The resolver encountered some internal error.

**SR\_TSIG\_ERROR**

The resolver encountered some TSIG-related error. This is currently not implemented.

**SR\_NO\_ANSWER**

No answers were received from any name server.

**SR\_NO\_ANSWER\_YET**

No answer currently available; the query is still active.

**SR\_WRONG\_ANSWER**

The header bits did not correctly identify the message as a response.

**SR\_HEADER\_BADSIZE**

The length and count of records in the header were incorrect.

**SR\_NXDOMAIN**

The queried name did not exist.

**SR\_FORMERR**

The name server was not able to parse the query message.

**SR\_SERVFAIL**

The name server was not reachable.

**SR\_NOTIMPL**

A particular functionality is not yet implemented.

**SR\_REFUSED**

The name server refused to answer this query.

**SR\_DNS\_GENERIC\_FAILURE**

Other failure returned by the name server and reflected in the returned message `BiRCODEi`.

**SR\_EDNS\_VERSION\_ERROR**

The EDNS version was not recognized

**SR\_NAME\_EXPANSION\_FAILURE**

A failure was encountered while trying to expand a compressed domain name.

## **CURRENT STATUS**

There is currently no support for IPv6.

There is limited support for specifying resolver policy; members of the *struct name\_server* are still subject to change.

## **SEE ALSO**

*libval(3)*

## 3.2 libval Library

### NAME

*val\_resolve\_and\_check()*, *val\_free\_result\_chain()* - query and validate answers from a DNS name server

*val\_istrusted()* - check if status value corresponds to that of a trustworthy answer

*val\_isvalidated()* - check if status value represents an answer that was cryptographically validated up to a configured trust anchor

*val\_create\_context()*, *val\_free\_context()*, *val\_switch\_policy\_scope()* - manage validator context

*dnsval\_conf\_get()*, *resolver\_config\_get()*, *root\_hints\_get()* - get the current location for the validator configuration files

*dnsval\_conf\_set()*, *resolver\_config\_set()*, *root\_hints\_set()* - set the current location for the validator configuration files

*p\_ac\_status()*, *p\_val\_status()* - display validator status information

### SYNOPSIS

```
#include <validator.h>

int val_resolve_and_check(val_context_t          *context,
                        u_char                   *domain_name_n,
                        const u_int16_t          type,
                        const u_int16_t          class,
                        const u_int8_t           flags,
                        struct val_result_chain **results);

void val_free_result_chain(struct val_result *results);

int val_istrusted(val_status_t val_status);

int val_create_context(const char *label, val_context_t **newcontext);

void val_free_context(val_context_t *context);

char *resolver_config_get(void);

int resolver_config_set(const char *name);

char *root_hints_get(void);

int root_hints_set(const char *name);

char *dnsval_conf_get(void);
```



```
int dnsval_conf_set(const char *name);

char *p_ac_status(val_astatus_t valerrno);

char *p_val_status(val_status_t valerrno);
```

## DESCRIPTION

The *val\_resolve\_and\_check()* function queries a set of name servers for the *<domain\_name\_n, type, class>* tuple and to verifies and validates the response. Verification involves checking the RRSIGs, and validation is verification up the chain-of-trust to a trust anchor. The *domain\_name\_n* parameter is the queried name in DNS wire format. The conversion from host format to DNS wire format can be done using the *ns\_name\_pton()* function exported by the *libsres(3)* library.

Answers returned by *val\_resolve\_and\_check()* are made available in the *\*results* array. Each answer is a distinct RRset; multiple RRs within the RRset are treated as the same answer. Multiple answers are possible when *type* is *ns\_t\_any*.

Individual elements in *\*results* point to the authentication chain contained within the *val\_authentication\_chain* linked list. The authentication chain elements contain the actual RRsets returned by the name server in response to the query.

Most applications only require the status value within *\*results* since this provides a single error code for representing the authenticity of returned data. Other more intrusive applications, such as a DNSSEC troubleshooting utility, may look at individual authentication chain elements to identify what particular component in the chain-of-trust led to a validation failure. *val\_istrusted()* is a helper function that easily identifies if a given validator status value corresponds to one of the authenticated and/or trusted data codes. Validator status values returned in the *val\_result\_chain* and *val\_authentication\_chain* linked lists can be converted into ASCII format using the *p\_val\_status()* and *p\_ac\_status()* functions.

The *libval* library internally allocates memory for *\*results* and this must be freed by the invoking application using the *free\_result\_chain()* interface.

The first parameter to *val\_resolve\_n\_check()* is the validator context. Applications can create a new validator context using the *val\_create\_context()* function. This function parses the resolver and validator configuration files and creates the handle *newcontext* to this parsed information. Information stored as part of validator context includes the validation policy and resolver policy. Validator and resolver policy are read by default from the */etc/dnsval.conf* and */etc/resolv.conf* files. “Root hints” that allows the library to bootstrap its lookup process when functioning as a full resolver is read from */etc/root.hints*. The locations of each of these files may be changed using the interfaces *dnsval\_conf\_set()*, *resolver\_config\_set()*, and *root\_hints\_set()*, respectively. The corresponding “get” interfaces (namely *dnsval\_conf\_get()*, *resolver\_config\_get()*, and *root\_hints\_get()*) can be used to return the current location from where these configuration files are read.

Applications can use local policy to influence the validation outcome. Examples of local policy elements include trust anchors for different zones and untrusted algorithms for cryptographic keys and hashes. Local policy may vary for different applications and operating

scenarios.

Local policy for the validator is stored in the configuration file, `/etc/dnsval.conf`. Policies are identified by simple text strings called labels, which must be unique within the configuration system. For example, “browser” could be used as the label that defines the validator policy for all web-browsers in a system. A label value of “.” identifies the default policy, the policy that is used when a NULL context is specified as the *ctx* parameter for interfaces such as *val\_resolve\_and\_check()*, *val\_getaddrinfo()*, and *val\_gethostbyname()*. The default policy is unique within the configuration system.

## DATA STRUCTURES

*struct val\_result\_chain*

```
struct val_result_chain
{
    val_status_t                val_rc_status;
    struct val_authentication_chain *val_rc_answer;
    int                        val_rc_proof_count;
    struct val_authentication_chain *val_rc_proofs[MAX_PROOFS];
    struct val_result_chain    *val_rc_next;
};
```

*val\_rc\_answer*

Authentication chain for a given RRset.

*val\_rc\_next*

Pointer to the next RRset in the set of answers returned for a query.

*val\_rc\_proofs*

Pointer to any proofs that were returned for the query.

*val\_rc\_proof\_count*

Number of proof elements stored in *val\_rc\_proofs*.

*val\_rc\_status*

Validation status for a given RRset. This can be one of the following:

- **VAL\_SUCCESS**  
Answer received and validated successfully.
- **VAL\_LOCAL\_ANSWER**  
Answer was available from a local file.
- **VAL\_BARE\_RRSIG**  
No DNSSEC validation possible, query was for an RRSIG.
- **VAL\_NONEXISTENT\_NAME**  
No name was present and a valid proof of non-existence confirming the missing name (NSEC or NSEC3 span) was returned. The components of the proof were also individually validated.

- **VAL\_NONEXISTENT\_TYPE**  
No type exists for the name and a valid proof of non-existence confirming the missing name (NSEC or NSEC3 span) was returned. The components of the proof were also individually validated.
- **VAL\_NONEXISTENT\_NAME\_NOCHAIN**  
No name was present and a valid proof of non-existence confirming the missing name (NSEC or NSEC3 span) was returned. The components of the proof were also identified to be trustworthy, but they were not individually validated.
- **VAL\_NONEXISTENT\_TYPE\_NOCHAIN**  
No type exists for the name and a valid proof of non-existence confirming the missing name (NSEC or NSEC3 span) was returned. The components of the proof were also identified to be trustworthy, but they were not individually validated.
- **VAL\_ERROR**  
Did not have sufficient or relevant data to complete validation, or encountered a DNS error.
- **VAL\_DNS\_ERROR\_BASE + SR\_error**  
This value contains a resolver error from *libsres*. The *libsres* error is added to **VAL\_DNS\_ERROR\_BASE**, so this value will lie between **VAL\_DNS\_ERROR\_BASE** and **VAL\_DNS\_ERROR\_LAST**.
- **VAL\_INDETERMINATE**  
Lacking information to give a more conclusive answer.
- **VAL\_BOGUS**  
Validation failure condition.
- **VAL\_NOTRUST**  
All available components in the authentication chain verified properly, but there was no trust anchor available.
- **VAL\_IGNORE\_VALIDATION**  
Local policy was configured to ignore validation for the zone from which this data was received.
- **VAL\_TRUSTED\_ZONE**  
Local policy was configured to trust any data received from the given zone.
- **VAL\_UNTRUSTED\_ZONE**  
Local policy was configured to reject any data received from the given zone.
- **VAL\_PROBABLY\_UNSECURE**  
The record or some ancestor of the record in the authentication chain towards the trust anchor was known to be provably insecure.

Error values in *val\_status\_t* returned by the validator can be displayed in a more user-friendly format using *p\_val\_status()*.

*struct val\_authentication\_chain*

```
struct val_authentication_chain
{
```

```

        val_astatus_t                val_ac_status;
        struct val_rrset              *val_ac_rrset;
        struct val_authentication_chain *val_ac_trust;
};

```

### *val\_ac\_status*

Validation state of the authentication chain element. This field will contain the error or success code for DNSSEC validation over the current authentication chain element upon completion of *val\_resolve\_n\_check()*. This field may contain the following values:

#### **VAL\_AC\_UNSET**

The status was not set.

#### **VAL\_AC\_DATA\_MISSING**

No data were returned for a query and the DNS did not indicate an error.

#### **VAL\_AC\_RRSIG\_MISSING**

RRSIG data could not be retrieved for a resource record.

#### **VAL\_AC\_DNSKEY\_MISSING**

The DNSKEY for an RRSIG covering a resource record could not be retrieved.

#### **VAL\_AC\_DS\_MISSING**

The DS record covering a DNSKEY record was not available.

#### **VAL\_AC\_UNTRUSTED\_ZONE**

Local policy defined a given zone as untrusted, with no further validation being deemed necessary.

#### **VAL\_AC\_UNKNOWN\_DNSKEY\_PROTOCOL**

The DNSKEY protocol number was unrecognized.

#### **VAL\_AC\_NOT\_VERIFIED**

All RRSIGs covering the RRset could not be verified.

#### **VAL\_AC\_VERIFIED**

At least one RRSIG covering a resource record had a status of

**VAL\_AC\_RRSIG\_VERIFIED**.

#### **VAL\_AC\_LOCAL\_ANSWER**

The answer was obtained locally (e.g., from **/etc/hosts**) and validation was not performed on the results.

#### **VAL\_AC\_TRUST\_KEY**

A given DNSKEY or a DS record was locally defined to be a trust anchor.

#### **VAL\_AC\_IGNORE\_VALIDATION**

Validation for the given resource record was ignored, either because of some local policy directive or because of some protocol-specific behavior.

#### **VAL\_AC\_TRUSTED\_ZONE**

Local policy defined a given zone as trusted, with no further validation being deemed necessary.

#### **VAL\_AC\_PROBABLY\_UNSECURE**

The authentication chain from a trust anchor to a given zone could not be constructed due to the provable absence of a DS record for this zone in the parent.

**VAL\_AC\_BARE\_RRSIG**

The response was for a query of type RRSIG. RRSIGs contain the cryptographic signatures for other DNS data and cannot themselves be validated.

**VAL\_AC\_NO\_TRUST\_ANCHOR**

There was no trust anchor configured for a given authentication chain.

**VAL\_DNS\_ERROR\_BASE + SR\_error**

This value contains a resolver error from *libsres*. The *libsres* error is added to **VAL\_DNS\_ERROR\_BASE**, so this value will lie between **VAL\_DNS\_ERROR\_BASE** and **VAL\_DNS\_ERROR\_LAST**. These values include the following:

- **SR\_CONFLICTING\_ANSWERS** - Multiple conflicting answers received for a query.
- **SR\_REFERRAL\_ERROR** - Some error encountered while following referrals.
- **SR\_MISSING\_GLUE** - Glue was missing.

*val\_ac\_rrset*

Pointer to an RRset of type *struct val\_rrset* obtained from the DNS response.

*val\_ac\_trust*

Pointer to an authentication chain element that either contains a DNSKEY RRset that can be used to verify RRSIGs over the current record, or contains a DS RRset that can be used to build the chain-of-trust towards a trust anchor.

*struct val\_rrset*

```
struct val_rrset
{
    u_int8_t      *val_msg_header;
    u_int16_t     val_msg_headerlen;
    u_int8_t      *val_rrset_name_n;
    u_int16_t     val_rrset_class_h;
    u_int16_t     val_rrset_type_h;
    u_int32_t     val_rrset_ttl_h;
    u_int8_t      val_rrset_section;
    struct rr_rec *val_rrset_data;
    struct rr_rec *val_rrset_sig;
};
```

*val\_msg\_header*

Header of the DNS response in which the RRset was received.

*val\_msg\_headerlen*

Length of the header information in *val\_msg\_header*.

*val\_rrset\_name\_n*

Owner name of the RRset represented in on-the-wire format.

*val\_rrset\_class\_h*

Class of the RRset.

*val\_val\_rrset\_type\_h*

Type of the RRset.

*val\_rrset\_ttl\_h*

TTL of the RRset.

*val\_rrset\_section*

Section in which the RRset was received. This may be one of the following:

- **VAL\_FROM\_ANSWER**
- **VAL\_FROM\_AUTHORITY**
- **VAL\_FROM\_ADDITIONAL**

*val\_rrset\_data*

Response RDATA.

*val\_rrset\_sig*

Any associated RRSIGs for the RDATA returned in *val\_rrset\_data*.

*struct rr\_rec*

```
struct rr_rec
{
    u_int16_t      rr_rdata_length_h;
    u_int8_t       *rr_rdata;
    val_astatus_t   rr_status;
    struct rr_rec   *rr_next;
};
```

*rr\_rdata\_length\_h*

Length of data stored in *rr\_rdata*.

*rr\_rdata*

RDATA bytes.

*rr\_status*

For each signature *rr\_rec* member within the authentication chain *val\_ac\_rrset*, the validation status stored in the variable *rr\_status* can return one of the following values:

- **VAL\_AC\_RRSIG\_VERIFIED**  
The RRSIG verified successfully.
- **VAL\_AC\_WCARD\_VERIFIED**  
A given RRSIG covering a resource record shows that the record was wildcard expanded.
- **VAL\_AC\_RRSIG\_VERIFY\_FAILED**  
A given RRSIG covering an RRset was bogus.
- **VAL\_AC\_DNSKEY\_NOMATCH**  
An RRSIG was created by a DNSKEY that did not exist in the apex keyset.

- **VAL\_AC\_RRSIG\_ALGORITHM\_MISMATCH**  
The keytag referenced in the RRSIG matched a DNSKEY but the algorithms were different.
- **VAL\_AC\_WRONG\_LABEL\_COUNT**  
The number of labels on the signature was greater than the count given in the RRSIG RDATA.
- **VAL\_AC\_BAD\_DELEGATION**  
An RRSIG was created with a key that did not exist in the parent DS record set.
- **VAL\_AC\_RRSIG\_NOTYETACTIVE**  
The RRSIG's inception time is in the future.
- **VAL\_AC\_RRSIG\_EXPIRED**  
The RRSIG had expired.
- **VAL\_AC\_INVALID\_RRSIG**  
The RRSIG could not be parsed.
- **VAL\_AC\_ALGORITHM\_NOT\_SUPPORTED**  
The RRSIG algorithm was not supported.
- **VAL\_AC\_UNKNOWN\_ALGORITHM**  
The RRSIG algorithm was unknown.
- **VAL\_AC\_ALGORITHM\_REFUSED**  
The RRSIG algorithm was not allowed as per local policy.

For each *rr-rec* member of type DNSKEY (or DS, where relevant) within the authentication chain *val\_ac\_rrset*, the validation status is stored in the variable *rr-status* and can return one of the following values:

- **VAL\_AC\_SIGNING\_KEY**  
This DNSKEY was used to create an RRSIG for the resource record set.
- **VAL\_AC\_VERIFIED\_LINK**  
This DNSKEY provided the link in the authentication chain from the trust anchor to the signed record.
- **VAL\_AC\_UNKNOWN\_ALGORITHM\_LINK**  
This DNSKEY provided the link in the authentication chain from the trust anchor to the signed record, but the DNSKEY algorithm was unknown.
- **VAL\_AC\_INVALID\_KEY**  
The key used to verify the RRSIG was not a valid DNSKEY.
- **VAL\_AC\_KEY\_TOO\_LARGE**  
Local policy defined the DNSKEY size as being too large.
- **VAL\_AC\_KEY\_TOO\_SMALL**  
Local policy defined the DNSKEY size as being too small.
- **VAL\_AC\_KEY\_NOT\_AUTHORIZED**  
Local policy defined the DNSKEY to be unauthorized for validation.
- **VAL\_AC\_ALGORITHM\_NOT\_SUPPORTED**  
The DNSKEY or DS algorithm was not supported.
- **VAL\_AC\_UNKNOWN\_ALGORITHM**  
The DNSKEY or DS algorithm was unknown.

- **VAL\_AC\_ALGORITHM\_REFUSED**

The DNSKEY or DS algorithm was not allowed as per local policy.

*rr\_next*

Points to the next resource record in the RRset.

## RETURN VALUES

Return values for *val\_resolve\_n\_check()* and *val\_create\_context()* are given below.

*val\_resolve\_n\_check()*

**VAL\_NO\_ERROR** - No error was encountered.

**VAL\_GENERIC\_ERROR** - Generic error encountered.

**VAL\_NOT\_IMPLEMENTED** - Functionality not yet implemented.

**VAL\_BAD\_ARGUMENT** - Bad arguments passed as parameters.

**VAL\_INTERNAL\_ERROR** - Encountered some internal error.

**VAL\_NO\_PERMISSION** - No permission to perform operation. Currently not implemented.

**VAL\_RESOURCE\_UNAVAILABLE** - Some resource (crypto possibly) was unavailable. Currently not implemented.

*val\_create\_context()*

**VAL\_NO\_ERROR** - No error was encountered.

**VAL\_RESOURCE\_UNAVAILABLE** - Could not allocate memory.

**VAL\_CONF\_PARSE\_ERROR** - Error in parsing some configuration file.

**VAL\_CONF\_NOT\_FOUND** - A configuration file was not available.

**VAL\_NO\_POLICY** - The policy identifier being referenced was invalid.

## FILES

The validator library reads configuration information from two files, **/etc/resolv.conf** and **/etc/dnsval.conf**.

Only the “nameserver” option is supported in the **resolv.conf** file. This option is used to specify the IP address of the name server to which queries must be sent by default. For example,

```
nameserver 10.0.0.1
```

See **dnsval.conf(5)** for a description of the validator configuration file.

## CURRENT STATUS



There is currently no support for IPv6.

The caching functionality is very basic and no timeout logic currently exists.

There are a number of feature enhancements that still remain to be done.

**SEE ALSO**

*libsres(3)*

**dnsval.conf(5)**

### 3.3 val\_getaddrinfo()

#### NAME

*val\_getaddrinfo()*, *val\_freeaddrinfo()* - get DNSSEC-validated network address and service translation

#### SYNOPSIS

```
#include <validator.h>

int val_getaddrinfo(const struct val_context *ctx,
                   const char *nodename,
                   const char *servname,
                   const struct addrinfo *hints,
                   struct val_addrinfo **res);

void val_freeaddrinfo(struct val_addrinfo *ainfo);
```

#### DESCRIPTION

*val\_getaddrinfo()* performs DNSSEC validation of DNS queries. It is intended to be a DNSSEC-aware replacement for *getaddrinfo(3)*. It returns a network address value of type *struct val\_addrinfo* in the *res* parameter.

```
struct val_addrinfo
{
    int          ai_flags;
    int          ai_family;
    int          ai_socktype;
    int          ai_protocol;
    size_t       ai_addrlen;
    struct sockaddr *ai_addr;
    char         ai_canonname;
    struct val_addrinfo *ai_next;
    val_status_t ai_val_status;
};
```

The *val\_addrinfo* structure is similar to the *addrinfo* structure (described in *getaddrinfo(3)*.) *val\_addrinfo* has an additional field *ai\_val\_status* that represents the validation status for that particular record. *val\_istrusted()* determines whether this validation status represents a trusted value and *p\_val\_status()* displays this value to the user in a useful manner. (See *libval(3)* for more information).

The *ctx* parameter of type *val\_context* represents the validation context, which can be NULL for default value. The caller uses this parameter to control the resolver and validator policies used during validation. (See *libval(3)* for information on creating a validation context.)

The *nodename*, *servname*, and *hints* parameters are similar in meaning and syntax to the corresponding parameters for the original *getaddrinfo()* function. The *res* parameter is similar to the *res* parameter for *getaddrinfo()*, except that it is of type *struct val\_addrinfo* instead of *struct addrinfo*. (See the manual page for *getaddrinfo(3)* for more details about these parameters.)

*val\_freeaddrinfo()* frees the memory allocated for a *val\_addrinfo* linked list.

## RETURN VALUES

The *val\_getaddrinfo()* function returns 0 on success and a non-zero error code on failure. *\*res* will point to a dynamically allocated linked list of *val\_addrinfo* structures on success and will be NULL on error. The memory for the value returned in *\*res* can be released using *val\_freeaddrinfo()*.

## EXAMPLE

```
#include <stdio.h>
#include <stdlib.h>
#include <validator.h>

int main(int argc, char *argv[])
{
    struct val_addrinfo *ainfo = NULL;
    int retval;

    if (argc < 2) {
        printf("Usage: %s <hostname>\n", argv[0]);
        exit(1);
    }

    retval = val_getaddrinfo(NULL, argv[1], NULL, NULL, &ainfo);

    if ((retval == 0) && (ainfo != NULL)) {
        printf("Validation Status = %d [%s]\n",
            ainfo->ai_val_status,
            p_val_status(ainfo->ai_val_status));

        val_freeaddrinfo(ainfo);
    }

    return 0;
}
```

## SEE ALSO

*getaddrinfo(3)*, *val\_gethostbyname(3)*, *val\_query(3)*

*libval(3)*

### 3.4 val\_gethostbyname()

#### NAME

*val\_gethostbyname()*, *val\_gethostbyname2()*, *val\_gethostbyname\_r()*, *val\_gethostbyname2\_r()* -  
get DNSSEC-validated network host entry

#### SYNOPSIS

```
#include <validator.h>

extern int h_errno;
struct hostent *val_gethostbyname(const val_context_t *ctx,
                                   const char *name,
                                   val_status_t *val_status);

struct hostent *val_gethostbyname2(const val_context_t *ctx,
                                    const char *name,
                                    int af,
                                    val_status_t *val_status);

int val_gethostbyname_r(const val_context_t *ctx,
                        const char *name,
                        struct hostent *ret,
                        char *buf,
                        size_t buflen,
                        struct hostent **result,
                        int *h_errnop,
                        val_status_t *val_status);

int val_gethostbyname2_r(const val_context_t *ctx,
                         const char *name,
                         int af,
                         struct hostent *ret,
                         char *buf,
                         size_t buflen,
                         struct hostent **result,
                         int *h_errnop,
                         val_status_t *val_status);
```

#### DESCRIPTION

*val\_gethostbyname()*, *val\_gethostbyname2()*, *val\_gethostbyname\_r()* and *val\_gethostbyname2\_r()* perform DNSSEC validation of DNS queries. They return a network host entry value of type *struct hostent* and are DNSSEC-aware versions of the *gethostbyname(3)*, *gethostbyname2(3)*, *gethostbyname\_r()* and *gethostbyname2\_r()* functions, respectively. (See *gethostbyname(3)* for more information on type *struct hostent*).

*val\_gethostbyname()* and *val\_gethostbyname\_r()* support only IPv4 addresses. IPv4 and IPv6 addresses are supported by *val\_gethostbyname2()* and *val\_gethostbyname2\_r()*.

The *val\_gethostbyname\_r()* and *val\_gethostbyname2\_r()* are reentrant versions and can be safely used in multi-threaded applications.

The *ctx* parameter specifies the validation context, which can be set to NULL for default values. The caller can use *ctx* to control the resolver and validator policies. Using a non-NULL validator context over multiple calls can provide some optimization. (See *libval(3)* for information on creating a validation context.)

*val\_gethostbyname()* and *val\_gethostbyname2()* set the global *h\_errno* variable to return the resolver error code. The reentrant versions *val\_gethostbyname\_r()* and *val\_gethostbyname2\_r()* use the *h\_errnop* parameter to return this value. This ensures thread safety, by avoiding the global *h\_errno* variable. *h\_errnop* must not be NULL. (See the man page for *gethostbyname(3)* for possible values of *h\_errno*.)

The *name*, *af*, *ret*, *buf*, *buflen*, and *result* parameters have the same meaning and syntax as the corresponding parameters for the original *gethostbyname\*()* functions. See the manual page for *gethostbyname(3)* for more details about these parameters.

The *val\_status* parameter is used to return the validator error code. *val\_istrusted()* determines whether this validation status represents a trusted value and *p\_val\_status()* displays this value to the user in a useful manner (See **libval(3)** more for information). *val\_status* must not be NULL.

## RETURN VALUE

The *val\_gethostbyname()* and *val\_gethostbyname2()* functions return a pointer to a *hostent* structure when they can resolve the given host name (with or without DNSSEC validation), and NULL on error. The memory for the returned value may be statically allocated by these two functions. Hence, the caller must not free the memory for the returned value.

The *val\_gethostbyname\_r()* and *val\_gethostbyname2\_r()* functions return 0 when they can resolve the given host name (with or without DNSSEC validation), and a non-zero error-code on failure.

## EXAMPLE

```
#include <stdio.h>
#include <stdlib.h>
#include <validator.h>

int main(int argc, char *argv[])
{
    int val_status;
    struct hostent *h = NULL;

    if (argc < 2) {
        printf("Usage: %s <hostname>\n", argv[0]);
        exit(1);
    }
}
```

```
    }

    h = val_gethostbyname(NULL, argv[1], &val_status);
    printf("h_errno = %d [%s]\n", h_errno,
           hstrerror(h_errno));
    if (h) {
        printf("Validation Status = %d [%s]\n", val_status,
               p_val_status(val_status));
    }

    return 0;
}
```

## NOTES

These functions do not currently read the order of lookup from */etc/hosts.conf*. This functionality will be provided in future versions. At present, the default order is set to consult the */etc/hosts* file first and then query DNS.

The current versions of these functions do not support NIS lookups.

## SEE ALSO

*gethostbyname(3)*, *gethostbyname2(3)*, *gethostbyname\_r(3)*, *gethostbyname2\_r(3)*  
*get\_context(3)*, *val\_getaddrinfo(3)*, *val\_freeaddrinfo(3)*, *val\_query(3)*  
*libval(3)*

### 3.5 val\_query()

#### NAME

*val\_query()* - DNSSEC-validated resolution of DNS queries

#### SYNOPSIS

```
#include <validator.h>

int val_query(const val_context_t *ctx,
              const char *dname,
              const u_int16_t class,
              const u_int16_t type,
              const u_int8_t flags,
              struct val_response **resp);

int val_free_response(struct val_response *resp);

int val_res_query(const val_context_t *ctx,
                  const char *dname,
                  int class,
                  int type,
                  u_char *answer,
                  int anslen,
                  val_status_t *val_status);
```

#### DESCRIPTION

The *val\_query()* and *val\_res\_query()* functions perform DNSSEC validation of DNS queries. They are DNSSEC-aware substitutes for *res\_query(3)*.

The *ctx* parameter is the validator context and can be set to NULL for default settings. (More information about this field can be found in *libval(3)*.)

The *dname* parameter specifies the domain name, *class* specifies the DNS class and *type* specifies the DNS type.

The *val\_query()* function returns results in the *resp* linked-list which encapsulates the results into the following structure:

```
struct val_response
{
    unsigned char    *vr_response;
    int              vr_length;
    val_status_t     vr_val_status;
    struct val_response *vr_next;
};
```

The *vr\_response* and *vr\_length* fields are functionally similar to the *answer* and *anslen* parameters in *res\_query(3)*. Memory for the *resp* linked-list is internally allocated and must be released after a successful invocation of the function using the *val\_free\_response()* function. Each element in the *resp* linked list will contain an answer corresponding to a single RRSet in the DNS reply.

If DNSSEC validation succeeds for a given RRSet, a value of **VAL\_SUCCESS** is returned in the *vr\_val\_status* field of the *val\_response* structure for that RRSet. Other values are returned in case of errors. (See **val\_errors.h** for a listing of possible error codes.)

*p\_val\_status()* returns a brief string description of the error code. *val\_istrusted()* determines if the error code indicates that the response can be trusted. (See *libval(3)* for further information.)

The *flags* parameter controls the scope of validation and name resolution, and the output format. At present only the **VAL\_QUERY\_MERGE\_RRSETS** flag is defined. This flag is provided for legacy applications that already use *res\_query(3)* and want to transition to *val\_query()* with minimal change. When this flag is specified, all RRsets in the answer are merged into a single response and returned in the first element of the *resp* array. The response field of this element will have a format similar to the answer returned by *res\_query(3)*. The validation status will be **VAL\_SUCCESS** only if all the individual RRsets have been successfully validated. Otherwise, the validation status will be one of the other error codes. If a value other than **VAL\_SUCCESS** is returned and if multiple RRsets are present in the answer, it is not possible to know which RRset resulted in the error status, if this flag is used.

*val\_res\_query()* is provided as a closer substitute for *res\_query(3)*. It calls *val\_query()* internally with the **VAL\_QUERY\_MERGE\_RRSETS** flag and returns the answers in the field *answer* with length of *anslen*. The validation status is returned in the field *val\_status*.

## RETURN VALUES

The *val\_query()* function returns 0 on success. Errors returned by *resolve\_n\_check()* may be returned, as it is called internally by *val\_query()*.

The *val\_res\_query()* function returns the number of bytes received on success and -1 on failure.

## EXAMPLES

```
#include <stdio.h>
#include <stdlib.h>
#include <strings.h>
#include <arpa/nameser.h>
#include <validator.h>

#define BUFLLEN 8096
#define RESPCOUNT 3

int main(int argc, char *argv[])
{
```



```
    int retval;
        int i;
    int class = ns_c_in;
    int type = ns_t_a;
    struct val_response *resp, *iter;

    if (argc < 2) {
        printf("Usage: %s <domain-name>\n", argv[0]);
        exit(1);
    }

    retval = val_query(NULL, argv[1], class, type, 0, &resp);

    if (retval == 0) {
        for (iter=resp; iter; iter=iter->vr_next) {
            printf("Validation Status = %d [%s]\n",
                    iter->vr_val_status,
                    p_val_status(iter->vr_val_status));
        }
    }

    free_val_response(resp);

    return 0;
}
```

**SEE ALSO***res\_query(3)**get\_context(3)*, *val\_getaddrinfo(3)*, *val\_gethostbyname(3)**libval(3)*

## 4 Supporting Modules

A number of Perl modules have been developed for DNSSEC-Tools to assist in maintaining DNSSEC-secured domains. These routines manipulate DNSSEC-Tools files, provide GUI interfaces, and manipulate common command options.

These DNSSEC-Tools Perl modules are:

<b>BootStrap.pm</b>	optionally load Perl modules
<b>QWPrimitives.pm</b>	<b>QWizard</b> primitives
<b>conf.pm</b>	DNSSEC-Tools configuration file routines
<b>defaults.pm</b>	DNSSEC-Tools defaults routines
<b>keyrec.pm</b>	<i>keyrec</i> file manipulation routines
<b>rollmgr.pm</b>	<b>rollerd</b> interfaces
<b>rollrec.pm</b>	<i>rollrec</i> file manipulation routines
<b>timetrans.pm</b>	time/text conversion routines
<b>tooloptions.pm</b>	DNSSEC-Tools common option routines

This section contains man pages describing these modules.

## 4.1 BootStrap.pm Module

### NAME

**Net::DNS::SEC::Tools::BootStrap.pm** - Optional loading of Perl modules

### SYNOPSIS

```
use Net::DNS::SEC::Tools::BootStrap;

dnssec_tools_load_mods(PerlModule => 'Additional help/error text');
```

### DESCRIPTION

The DNSSEC-Tools package requires a number of Perl modules that are only needed by some of the tools. This module helps determine at run-time, rather than at installation time, if the right tools are available on the system. If any module fails to load, *dnssec\_tools\_load\_mods()* will display an error message and calls *exit()*. The error message describes how to install a module via CPAN.

The arguments to *dnssec\_tools\_load\_mods()* are given in pairs. Each pair is a module to try to load (and import) and an supplemental error message. If the module fails to load, the supplemental error message will be displayed along with the installation-via-CPAN message. If the error message consists of the string “noerror”, then no error message will be displayed before the function exits.

### CAVEATS

The module will try to import any exported subroutines from the module into the *main* namespace. This means that the **BootStrap.pm** module is likely not useful for importing symbols into other modules. Work-arounds for this are:

*import the symbols by hand*

```
dnssec_tools_load_mods(PerlModule => 'Additional help/error text');

import PerlModule qw(func1 func2);

func1(arg1, arg2);
```

*call the fully qualified function names*

```
dnssec_tools_load_mods(PerlModule => 'Additional help/error text');

PerlModule::func1(arg1, arg2);
```

## 4.2 QWPrimitives.pm Module

### NAME

**Net::DNS::SEC::Tools::QWPrimitives.pm** - **QWizard** primitives for DNSSEC-Tools

### SYNOPSIS

```
use Net::DNS::SEC::Tools::QWPrimitives;
use Getopt::Long::GUI;

GetOptions(    ...,
              ['GUI:notherargs',1],
              ['GUI:otherprimaries',dnssec_tools_get_qwprimitives()],
              ['GUI:submodules','getzonefiles','getzonenames'],
            );
```

### DESCRIPTION

**QWizard** is a dynamic GUI-construction kit. It displays a series of questions, then retrieves and acts upon the answers. This module provides access to **QWizard** for DNSSEC-Tools software.

In particular, the *dnssec\_tools\_get\_qwprimitives()* returns a set of primary screens for requesting a set of zone files followed by a set of domain names for those zone files. These are then pushed into the *\_\_otherargs qwparam* variable, which is used by **Getopt::GUI::Long** to generate the *ARGV* list.

### SEE ALSO

**Getopt::GUI::Long(3)**, **Net::DNS(3)**, **QWizard.pm(3)**

### 4.3 conf.pm Module

#### NAME

**Net::DNS::SEC::Tools::conf.pm** - DNSSEC-Tools configuration routines.

#### SYNOPSIS

```
use Net::DNS::SEC::Tools::conf;

%dtconf = parseconfig();

%dtconf = parseconfig("localzone.keyrec");

bindcheck(\%options_hashref);

$confdir = getconfdir();

$conffile = getconffile();
```

#### DESCRIPTION

The routines in this module perform configuration operations. Some routines access the DNSSEC-Tools configuration file, while others validate the execution environment.

The DNSSEC tools have a configuration file for commonly used values. These values are the defaults for a variety of things, such as encryption algorithm and encryption key length.

`/usr/local/etc/dnssec/dnssec-tools.conf` is the path for the DNSSEC tools configuration file. The **Net::DNS::SEC::Tools::conf** module provides methods for accessing the configuration data in this file.

The DNSSEC tools configuration file consists of a set of configuration value entries, with only one entry per line. Each entry has the “keyword value” format. During parsing, the line is broken into tokens, with tokens being separated by spaces and tabs. The first token in a line is taken to be the keyword. All other tokens in that line are concatenated into a single string, with a space separating each token. The untokenized string is added to a hash table, with the keyword as the value’s key.

Comments may be included by prefacing them with the ‘#’ or ‘;’ comment characters. These comments can encompass an entire line or may follow a configuration entry. If a comment shares a line with an entry, value tokenization stops just prior to the comment character.

An example fragment of a configuration file follows:

```
# Sample configuration entries.

algorithm      rsasha1      # Encryption algorithm.
ksh_length     1024         ; KSK key length.
```

#### INTERFACES

*parseconfig()*

This routine reads and parses the system's DNSSEC tools configuration file. The parsed contents are put into a hash table, which is returned to the caller.

*parseconfig(conffile)*

This routine reads and parses a caller-specified DNSSEC tools configuration file. The parsed contents are put into a hash table, which is returned to the caller. The routine quietly returns if the configuration file does not exist.

*bindcheck(%options\_hashref)*

This routine ensures that the needed BIND commands are available and executable. If any of the commands either don't exist or aren't executable, then an error message will be given and the process will exit. If all is well, everything will proceed quietly onwards.

The BIND commands currently checked are *checkzone*, *keygen*, and *signzone*. The pathnames for these commands are found in the given options hash referenced by *%options\_hashref*. If the hash doesn't contain an entry for one of those commands, it is not checked.

*getconfdir()*

This routine returns the name of the DNSSEC-Tools configuration directory.

*getconffile()*

This routine returns the name of the DNSSEC-Tools configuration file.

**SEE ALSO**

**dnssec-tools.conf(5)**

## 4.4 defaults.pm Module

### NAME

**Net::DNS::SEC::Tools::defaults.pm** - DNSSEC-Tools default values.

### SYNOPSIS

```
use Net::DNS::SEC::Tools::defaults;

$defalg = dnssec_tools_defaults("algorithm");

$cz_path = dnssec_tools_defaults("bind_checkzone");

$ksklife = dnssec_tools_defaults("ksklife");

@default_names = dnssec_tools_defnames();
```

### DESCRIPTION

This module maintains a set of default values used by DNSSEC-Tools programs. This allows these defaults to be centralized in a single place and prevents them from being spread around multiple programs.

### INTERFACES

#### *dnssec\_tools\_defaults(default)*

This interface returns the value of a DNSSEC-Tools default. The interface is passed *default*, which is the name of a default to look up. The value of this default is returned to the caller.

#### *dnssec\_tools\_defnames()*

This interface returns the names of all the DNSSEC-Tools defaults. No default values are returned, but the default names returned by *dnssec\_tools\_defnames()* may then be passed to *dnssec\_tools\_defaults()*.

### DEFAULT FIELDS

The following are the defaults defined for DNSSEC-Tools.

#### *algorithm*

This default holds the default encryption algorithm.

#### *bind\_checkzone*

This default holds the path to the **named-checkzone** BIND program.

#### *bind\_keygen*

This default holds the path to the **dnssec-keygen** BIND program.

*bind\_signzone*

This default holds the path to the **dnssec-signzone** BIND program.

*enddate*

This default holds the default zone life, in seconds.

*entropy\_msg*

This default indicates whether or not **zonesigner** should display an entropy message.

*ksklength*

This default holds the default length of a KSK key.

*ksklife*

This default holds the default lifespan of a KSK key. This is only used for determining when to rollover the KSK key. Keys otherwise have no concept of a lifespan. This is measured in seconds.

*random*

This default holds the default random number generator device.

*savekeys*

This default indicates whether or not keys should be deleted when they are no longer in use.

*usegui*

This default indicates whether or not the DNSSEC-Tools GUI should be used for option entry.

*viewimage*

This default holds the default image viewer.

*zskcount*

This default holds the default number of ZSK keys to generate for a zone.

*zsklength*

This default holds the default length of the ZSK key.

*zsklife*

This default holds the default lifespan of the ZSK key. This is only used for determining when to rollover the ZSK key. Keys otherwise have no concept of a lifespan. This is measured in seconds.

**SEE ALSO**

**conf(5)**



## 4.5 keyrec.pm Module

### NAME

**Net::DNS::SEC::Tools::keyrec.pm** - DNSSEC-Tools *keyrec* file operations

### SYNOPSIS

```
use Net::DNS::SEC::Tools::keyrec;

keyrec_creat("localzone.keyrec");
keyrec_open("localzone.keyrec");
keyrec_read("localzone.keyrec");

@krnames = keyrec_names();

$krec = keyrec_fullrec("example.com");
%keyhash = %$krec;
$name = $keyhash{"algorithm"};

$val = keyrec_recval("example.com","zonefile");

keyrec_add("zone","example.com",\%zone_krfields);
keyrec_add("key","Kexample.com.+005+12345",\%keydata);

keyrec_del("example.com");
keyrec_del("Kexample.com.+005+12345");

keyrec_setval("zone","example.com","zonefile","db.example.com");

$setname = keyrec_signset_newname("example.com");

keyrec_signset_new("zone","example-keys");

keyrec_signset_addkey("example-keys","Kexample.com+005+12345",
                    "Kexample.com+005+54321");
keyrec_signset_addkey("example-keys",@keylist);

keyrec_signset_delkey("example-keys","Kexample.com+005+12345");

$flag = keyrec_signset_haskey("example-keys","Kexample.com+005+12345");

keyrec_signset_clear("example-keys","Kexample.com+005+12345");

@signset = keyrec_signsets();

keyrec_settime("zone","example.com");
keyrec_settime("set","signing-set-42");
```

```
keyrec_settime("key","Kexample.com.+005+76543");

@keyfields = keyrec_keyfields();
@zonefields = keyrec_zonefields();

keyrec_write();
keyrec_saveas("filecopy.krf");
keyrec_close();
keyrec_discard();
```

## DESCRIPTION

The **Net::DNS::SEC::Tools::keyrec** module manipulates the contents of a DNSSEC-Tools *keyrec* file. *keyrec* files contain data about zones signed by and keys generated by the DNSSEC-Tools programs. Module interfaces exist for looking up *keyrec* records, creating new records, and modifying existing records.

A *keyrec* file is organized in sets of *keyrec* records. Each *keyrec* must be either of *zone* type, *set*, or *key* type. Zone *keyrecs* describe how zones were signed. Set *keyrecs* gather key *keyrecs* into groups. Key *keyrecs* describe how encryption keys were generated. A *keyrec* consists of a set of keyword/value entries. The following is an example of a key *keyrec*:

```
key      "Kexample.com.+005+30485"
  zonename      "example.com"
  keyrec_type   "ksk"
  algorithm     "rsasha1"
  random        "/dev/urandom"
  ksklength     "512"
  ksklife       "15768000"
  keyrec_gensecs "1101183727"
  keyrec_gendate "Tue Nov 23 04:22:07 2004"
```

The first step in using this module **must** be to create a new *keyrec* file or open and read an existing one. The *keyrec\_creat()* interface creates a *keyrec* file if it does not exist and opens it. The *keyrec\_open()* interface opens an existing *keyrec* file. The *keyrec\_read()* interface reads the file and parses it into an internal format. The file's records are copied into a hash table (for easy reference by the **Net::DNS::SEC::Tools::keyrec** routines) and in an array (for preserving formatting and comments.)

After the file has been read, the contents are referenced using *keyrec\_fullrec()* and *keyrec\_recval()*. The contents are modified using *keyrec\_add()*, and *keyrec\_setval()*. A *keyrec*'s timestamp may be updated to the current time with *keyrec\_settime()*. *keyrecs* may be deleted with the *keyrec\_del()* interface.

If the *keyrec* file has been modified, it must be explicitly written or the changes are not saved. *keyrec\_write()* saves the new contents to disk. *keyrec\_saveas()* saves the in-memory *keyrec* contents to the specified file name, without affecting the original file.

*keyrec\_close()* saves the file and close the Perl file handle to the *keyrec* file. If a *keyrec* file is no longer wanted to be open, yet the contents should not be saved, *keyrec\_discard()* gets rid of the data, and closes the file handle **without** saving any modified data.

## KEYREC INTERFACES

The interfaces to the **Net::DNS::SEC::Tools::keyrec** module are given below.

*keyrec\_add(keyrec\_type,keyrec\_name,fields)*

This routine adds a new *keyrec* to the *keyrec* file and the internal representation of the file contents. The *keyrec* is added to both the *%keyrecs* hash table and the *keyreclines* array.

*keyrec\_type* specifies the type of the *keyrec* – “key” or “zone”. *keyrec\_name* is the name of the *keyrec*. *fields* is a reference to a hash table that contains the name/value *keyrec* fields. The keys of the hash table are always converted to lowercase, but the entry values are left as given.

The *ksklength* entry is only added if the value of the *keyrec\_type* field is “ksk”.

The *zsklength* entry is only added if the value of the *keyrec\_type* field is “zsk”, “zskcur”, “zskpub”, or “zsknew”.

Timestamp fields are added at the end of the *keyrec*. For key *keyrecs*, the *keyrec\_gensecs* and *keyrec\_gendate* timestamp fields are added. For zone *keyrecs*, the *keyrec\_signsecs* and *keyrec\_signdate* timestamp fields are added.

If a specified field isn’t defined for the *keyrec* type, the entry isn’t added. This prevents zone *keyrec* data from getting mingled with key *keyrec* data.

A blank line is added after the final line of the new *keyrec*. After adding all new *keyrec* entries, the *keyrec* file is written but is not closed.

Return values are:

```
0 success
-1 invalid krtype
```

*keyrec\_close()*

This interface saves the internal version of the *keyrec* file (opened with *keyrec\_creat()*, *keyrec\_open()* or *keyrec\_read()*) and closes the file handle.

*keyrec\_creat(keyrec\_file)*

This interface creates a *keyrec* file if it does not exist, and truncates the file if it already exists. It leaves the file in the open state.

*keyrec\_creat()* returns 1 if the file was created successfully. It returns 0 if there was an error in creating the file.

*keyrec\_del(keyrec\_name)*

This routine deletes a *keyrec* from the *keyrec* file and the internal representation of the file contents. The *keyrec* is deleted from both the *%keyrecs* hash table and the *keyreclines* array.

Only the *keyrec* itself is deleted from the file. Any associated comments and blank lines surrounding it are left intact.

Return values are:

```
0 successful keyrec deletion
-1 invalid krtype (empty string or unknown name)
```

*keyrec\_discard()*

This routine removes a *keyrec* file from use by a program. The internally stored data are deleted and the *keyrec* file handle is closed. However, modified data are not saved prior to closing the file handle. Thus, modified and new data will be lost.

*keyrec\_fullrec(keyrec\_name)*

*keyrec\_fullrec()* returns a reference to the *keyrec* specified in *keyrec\_name*.

*keyrec\_keyfields()*

This routine returns a list of the recognized fields for a key *keyrec*.

*keyrec\_names()*

This routine returns a list of the *keyrec* names from the file.

*keyrec\_open(keyrec\_file)*

This interface opens an existing *keyrec* file.

*keyrec\_open()* returns 1 if the file was opened successfully. It returns 0 if the file does not exist or if there was an error in opening the file.

*keyrec\_read(keyrec\_file)*

This interface reads the specified *keyrec* file and parses it into a *keyrec* hash table and a file contents array. *keyrec\_read()* **must** be called prior to any of the other **Net::DNS::SEC::Tools::keyrec** calls. If another *keyrec* is already open, then it is saved and closed prior to opening the new *keyrec*.

Upon success, *keyrec\_read()* returns the number of *keyrecs* read from the file.

Failure return values:

```
-1 specified keyrec file doesn't exist
-2 unable to open keyrec file
-3 duplicate keyrec names in file
```

*keyrec\_recval(keyrec\_name, keyrec\_field)*

This routine returns the value of a specified field in a given *keyrec*. *keyrec\_name* is the name of the particular *keyrec* to consult. *keyrec\_field* is the field name within that *keyrec*.

For example, the current *keyrec* file contains the following *keyrec*:

```
zone      "example.com"
zonefile  "db.example.com"
```

The call:

```
keyrec_recval("example.com","zonefile")
```

will return the value “db.example.com”.

*keyrec\_saveas(keyrec\_file\_copy)*

This interface saves the internal version of the *keyrec* file (opened with *keyrec\_creat()*, *keyrec\_open()* or *keyrec\_read()*) to the file named in the *keyrec\_file\_copy* parameter. The new file’s file handle is closed, but the original file and the file handle to the original file are not affected.

*keyrec\_setval(keyrec\_type, keyrec\_name, field, value)*

Set the value of a *name/field* pair in a specified *keyrec*. The file is **not** written after updating the value. The value is saved in both *%keyrecs* and in *keyreclines*, and the file-modified flag is set.

*keyrec\_type* specifies the type of the *keyrec*. This is only used if a new *keyrec* is being created by this call. *keyrec\_name* is the name of the *keyrec* that will be modified. *field* is the *keyrec* field which will be modified. *value* is the new value for the field.

Return values are:

```
0 if the creation succeeded
-1 invalid type was given
```

*keyrec\_settime(keyrec\_type, keyrec\_name)*

Set the timestamp of a specified *keyrec*. The file is **not** written after updating the value. The value is saved in both *%keyrecs* and in *keyreclines*, and the file-modified flag is set. The *keyrec*’s *keyrec\_signdate* and *keyrec\_signsecs* fields are modified.

*keyrec\_write()*

This interface saves the internal version of the *keyrec* file (opened with *keyrec\_creat()*, *keyrec\_open()* or *keyrec\_read()*). It does not close the file handle. As an efficiency measure, an internal modification flag is checked prior to writing the file. If the program has not modified the contents of the *keyrec* file, it is not rewritten.

*keyrec\_zonefields()*

This routine returns a list of the recognized fields for a zone *keyrec*.

## KEYREC SIGNING-SET INTERFACES

Signing Sets are collections of encryption keys, defined by inclusion in a particular “set” *keyrec*. The names of the keys are in the *keyrec*’s *keys* record, which contains the names of the key *keyrecs*. Due to the way key names are handled, the names in a Signing Set must not contain spaces.

The Signing-Set-specific interfaces are given below.

*keyrec-signset\_newname(zone\_name)*

*keyrec-signset\_newname()* creates a name for a new Signing Set. The name will be generated by referencing the *lastset* field in the *keyrec* for zone *zone\_name*, if the *keyrec* has such a field. The set index number (described below) will be incremented and the *lastset* with the new index number will be returned as the new Signing Set name. If the zone *keyrec* does not have a *lastset* field, then the default set name of *signing-set-0* will be used.

The set index number is the first number found in the *lastset* field. It doesn't matter where in the field it is found, the first number will be considered to be the Signing Set index. The examples below show how this is determined:

<u><i>lastset</i> field</u>	<u>index</u>
signing-set-0	0
signing-0-set	0
1-signing-0-set	1
signing-88-set-1	88
signingset4321	4321

*keyrec-signset\_new(signing\_set\_name)*

*keyrec-signset\_new()* creates the Signing Set named by *signing\_set\_name*. It returns 1 if the call is successful; 0 if it is not.

*keyrec-signset\_addkey(signing\_set\_name, key\_list)*

*keyrec-signset\_addkey()* adds the keys listed in *key\_list* to the Signing Set named by *signing\_set\_name*. *key\_list* may either be an array or a set of arguments to the routine. The *keyrec* is created if it does not already exist. It returns 1 if the call is successful; 0 if it is not.

*keyrec-signset\_delkey(signing\_set\_name, key\_name)*

*keyrec-signset\_delkey()* deletes the key given in *key\_name* to the Signing Set named by *signing\_set\_name*. It returns 1 if the call is successful; 0 if it is not.

*keyrec-signset\_haskey(signing\_set\_name, key\_name)*

*keyrec-signset\_delkey()* returns a flag indicating if the key specified in *key\_name* is one of the keys in the Signing Set named by *signing\_set\_name*. It returns 1 if the signing set has the key; 0 if it does not.

*keyrec-signset\_clear(keyrec\_name)*

*keyrec-signset\_clear()* clears the entire signing set from the *keyrec* named by *keyrec\_name*. It returns 1 if the call is successful; 0 if it is not.

*keyrec-signsets()*

*keyrec-signsets()* returns the names of the signing sets in the *keyrec* file. These names are returned in an array.

## KEYREC INTERNAL INTERFACES

The interfaces described in this section are intended for internal use by the **keyrec.pm** module. However, there are situations where external entities may have need of them. Use with caution, as misuse may result in damaged or lost *keyrec* files.

### *keyrec\_init()*

This routine initializes the internal *keyrec* data. Pending changes will be lost. An open *keyrec* file handle will remain open, though the data are no longer held internally. A new *keyrec* file must be read in order to use the **keyrec.pm** interfaces again.

### *keyrec\_newkeyrec(kr\_name,kr\_type)*

This interface creates a new *keyrec*. The *keyrec\_name* and *keyrec\_hash* fields in the *keyrec* are set to the values of the *kr\_name* and *kr\_type* parameters. *kr\_type* must be either “key” or “zone”.

Return values are:

- 0 if the creation succeeded
- 1 if an invalid *keyrec* type was given

## KEYREC DEBUGGING INTERFACES

The following interfaces display information about the currently parsed *keyrec* file. They are intended to be used for debugging and testing, but may be useful at other times.

### *keyrec\_dump\_hash()*

This routine prints the *keyrec* file as it is stored internally in a hash table. The *keyrecs* are printed in alphabetical order, with the fields alphabetized for each *keyrec*. New *keyrecs* and *keyrec* fields are alphabetized along with current *keyrecs* and fields. Comments from the *keyrec* file are not included with the hash table.

### *keyrec\_dump\_array()*

This routine prints the *keyrec* file as it is stored internally in an array. The *keyrecs* are printed in the order given in the file, with the fields ordered in the same manner. New *keyrecs* are appended to the end of the array. *keyrec* fields added to existing *keyrecs* are added at the beginning of the *keyrec* entry. Comments and vertical whitespace are preserved as given in the *keyrec* file.

## SEE ALSO

**Net::DNS::SEC::Tools::keyrec.pm(3)**

**keyrec(5)**

## 4.6 rollmgr.pm Module

### NAME

**Net::DNS::SEC::Tools::rollmgr.pm** - Communicate with the DNSSEC-Tools rollover manager.

### SYNOPSIS

```
use Net::DNS::SEC::Tools::rollmgr;

$dir = rollmgr_dir();

$idfile = rollmgr_idfile();

$id = rollmgr_getid();

rollmgr_dropid();

rollmgr_rmid();

rollmgr_cmdint();

rollmgr_halt();

$curlevel = rollmgr_loglevel();
$oldlevel = rollmgr_loglevel("info");
$oldlevel = rollmgr_loglevel(LOG_ERR,1);

$curlogfile = rollmgr_logfile();
$oldlogfile = rollmgr_logfile("-");
$oldlogfile = rollmgr_logfile("/var/log/roll.log",1);

$loglevelstr = rollmgr_logstr(8)
$loglevelstr = rollmgr_logstr("info")

rollmgr_log(LOG_INFO,"example.com","zone is valid");

rollmgr_channel(1);
($cmd,$data) = rollmgr_getcmd();
$ret = rollmgr_verifycmd($cmd);

rollmgr_sendcmd(CHANNEL_CLOSE,ROLLCMD_ROLLZONE,"example.com");

rollmgr_sendcmd(CHANNEL_WAIT,ROLLCMD_ROLLZONE,"example.com");
($retcode, $respmsg) = rollmgr_getresp();
```



## DESCRIPTION

The **Net::DNS::SEC::Tools::rollmgr** module provides standard, platform-independent methods for a program to communicate with DNSSEC-Tools' **rollerd** rollover manager. There are three interface classes described here: general interfaces, logging interfaces, and communications interfaces.

## GENERAL INTERFACES

The interfaces to the **Net::DNS::SEC::Tools::rollmgr** module are given below.

### *rollmgr\_dir()*

This routine returns **rollerd**'s directory.

### *rollmgr\_idfile()*

This routine returns **rollerd**'s id file.

### *rollmgr\_getid()*

This routine returns **rollerd**'s process id. If a non-zero value is passed as an argument, the id file will be left open and accessible through the PIDFILE file handle. See the WARNINGS section below.

Return Values:

On success, the first portion of the file contents  
(up to 80 characters) is returned.  
-1 is returned if the id file does not exist.

### *rollmgr\_dropid()*

This interface ensures that another instance of **rollerd** is not running and then creates a id file for future reference.

Return Values:

1 - the id file was successfully created for this process  
0 - another process is already acting as rollerd

### *rollmgr\_rmid()*

This interface deletes **rollerd**'s id file.

Return Values:

1 - the id file was successfully deleted  
0 - no id file exists  
-1 - the calling process is not rollerd  
-2 - unable to delete the id file

*rollmgr\_cmdint()*

This routine informs **rollerd** that a command has been sent via *rollmgr\_sendcmd()*.

Return Values:

-1 - an invalid process id was found for **rollerd**  
 Anything else indicates the number of processes that were signaled.  
 (This should only ever be 1.)

*rollmgr\_halt()*

This routine informs **rollerd** to shut down.

In the current implementation, the return code from the **kill()** command is returned.

-1 - an invalid process id was found for **rollerd**  
 Anything else indicates the number of processes that were signaled.  
 (This should only ever be 1.)

## LOGGING INTERFACES

*rollmgr\_loglevel(newlevel,useflag)*

This routine sets and retrieves the logging level for **rollerd**. The *newlevel* argument specifies the new logging level to be set. The valid levels are:

text	numeric	meaning
tmi	1	The highest level – all log messages are saved.
expire	3	A verbose countdown of zone expiration is given.
info	4	Many informational messages are recorded.
curphase	6	Each zone's current rollover phase is given.
err	8	Errors are recorded.
fatal	9	Fatal errors are saved.

*newlevel* may be given in either text or numeric form. The levels include all numerically higher levels. For example, if the log level is set to **curphase**, then **err** and **fatal** messages will also be recorded.

The *useflag* argument is a boolean that indicates whether or not to give a descriptive message and exit if an invalid logging level is given. If *useflag* is true, the message is given and the process exits; if false, -1 is returned.

If given with no arguments, the current logging level is returned. In fact, the current level is always returned unless an error is found. -1 is returned on error.

*rollmgr\_logfile(newfile,useflag)*

This routine sets and retrieves the log file for **rollerd**. The *newfile* argument specifies the new log file to be set. If *newfile* exists, it must be a regular file.

The *useflag* argument is a boolean that indicates whether or not to give a descriptive message if an invalid logging level is given. If *useflag* is true, the message is given and the process exits; if false, no message is given. For any error condition, an empty string is returned.

#### *rollmgr\_logstr(loglevel)*

This routine translates a log level (given in *loglevel*) into the associated text log level. The text log level is returned to the caller.

If *loglevel* is a text string, it is checked to ensure it is a valid log level. Case is irrelevant when checking *loglevel*.

If *loglevel* is numeric, it must be in the valid range of log levels. *undef* is returned if *loglevel* is invalid.

#### *rollmgr\_log(level,group,message)*

The *rollmgr\_log()* interface writes a message to the log file. Log messages have this format:

```
timestamp: group: message
```

The *level* argument is the message's logging level. It will only be written to the log file if the current log level is numerically equal to or less than *level*.

*group* allows messages to be associated together. It is currently used by **rollerd** to group messages by the zone to which the message applies.

The *message* argument is the log message itself. Trailing newlines are removed.

## ROLLERD COMMUNICATIONS INTERFACES

#### *rollmgr\_channel(serverflag)*

This interface sets up a persistent channel for communications with **rollerd**. If *serverflag* is true, then the server's side of the channel is created. If *serverflag* is false, then the client's side of the channel is created.

Currently, the connection may only be made to the localhost. This may be changed to allow remote connections, if this is found to be needed.

#### *rollmgr\_getcmd()*

*rollmgr\_getcmd()* retrieves a command sent over **rollerd**'s communications channel by a client program. The command and the command's data are sent in each message.

The command and the command's data are returned to the caller.

#### *rollmgr\_sendcmd(closeflag,cmd,data)*

*rollmgr\_sendcmd()* sends a command to **rollerd**. The command must be one of the commands from the table below. This interface creates a communications channel to **rollerd** and sends the message. The channel is not closed, in case the caller wants to receive a response from **rollerd**.

command	data	purpose
<b>ROLLCMD_DISPLAY</b>	1/0	start/stop <b>rollerd</b> 's graphical display
<b>ROLLCMD_LOGFILE</b>	log-file	set <b>rollerd</b> 's log filename
<b>ROLLCMD_LOGLEVEL</b>	log-level	set <b>rollerd</b> 's logging level
<b>ROLLCMD_ROLLALL</b>	none	force all zones to start rollover
<b>ROLLCMD_ROLLREC</b>	<i>rollrec</i> -name	change <b>rollerd</b> 's <i>rollrec</i> file
<b>ROLLCMD_ROLLZONE</b>	zone-name	force a zone to start rollover
<b>ROLLCMD_RUNQUEUE</b>	none	<b>rollerd</b> runs through its queue
<b>ROLLCMD_SHUTDOWN</b>	none	stop <b>rollerd</b>
<b>ROLLCMD_SLEEPTIME</b>	seconds-count	set <b>rollerd</b> 's sleep time
<b>ROLLCMD_STATUS</b>	none	get <b>rollerd</b> 's status

The available commands and their required data are:

The data aren't checked for validity by *rollmgr\_sendcmd()*; validity checking is a responsibility of **rollerd**.

If the caller does not need a response from **rollerd**, then *closeflag* should be set to **CHANNEL\_CLOSE**; if a response is required then *closeflag* should be **CHANNEL\_WAIT**. These values are boolean values, and the constants aren't required.

On success, 1 is returned. If an invalid command is given, 0 is returned.

#### *rollmgr\_getresp()*

After executing a client command sent via *rollmgr\_sendcmd()*, **rollerd** will send a response to the client. *rollmgr\_getresp()* allows the client to retrieve the response.

A return code and a response string are returned, in that order. Both are specific to the command sent.

#### *rollmgr\_verifycmd(cmd)*

*rollmgr\_verifycmd()* verifies that *cmd* is a valid command for **rollerd**. 1 is returned for a valid command; 0 is returned for an invalid command.

## WARNINGS

1. *rollmgr\_getid()* attempts to exclusively lock the id file. Set a timer if this matters to you.
2. *rollmgr\_getid()* has a nice little race condition. We should lock the file prior to opening it, but we can't do so without it being open.

## SEE ALSO

**rollctl(1)**, **rollerd(8)**

**Net::DNS::SEC::Tools::keyrec.pm(3)**, **Net::DNS::SEC::Tools::rollrec.pm(3)**

## 4.7 rollrec.pm Module

### NAME

Net::DNS::SEC::Tools::rollrec.pm - Manipulate a DNSSEC-Tools rollrec file.

### SYNOPSIS

```
use Net::DNS::SEC::Tools::rollrec;

rollrec_lock();
rollrec_read("localhost.rollrec");

@rrnames = rollrec_names();

$rrec = rollrec_fullrec("example.com");
%rrhash = %$rrec;
$zname = $rrhash{"maxttl"};

$val = rollrec_recval("example.com","zonefile");

rollrec_add("roll","example.com",\%rollfields);
rollrec_add("skip","example.com",\%rollfields);

rollrec_del("example.com");

rollrec_type("example.com","skip");
rollrec_type("example.com","roll");

rollrec_setval("example.com","zonefile","db.example.com");

rollrec_settime("example.com");

@rollrecfields = rollrec_fields();

$default_file = rollrec_default();

rollrec_write();
rollrec_close();
rollrec_discard();

rollrec_unlock();
```

### DESCRIPTION

**Net::DNS::SEC::Tools::rollrec** module manipulates the contents of a DNSSEC-Tools *rollrec* file. *rollrec* files describe the status of a zone rollover process, as performed by the DNSSEC-Tools programs. Module interfaces exist for looking up *rollrec* records, creating new records, and modifying existing records.

A *rollrec* file is organized in sets of *rollrec* records. *rollrecs* describe the state of a rollover operation. A *rollrec* consists of a set of keyword/value entries. The following is an example of a *rollrec*:

```
roll "example.com"
    zonefile           "/usr/etc/dnssec/zones/db.example.com"
    keyrec             "/usr/etc/dnssec/keyrec/example.keyrec"
    curphase           "2"
    maxttl              "86400"
    phasestart          "Wed Mar 09 21:49:22 2005"
    display             "0"
    rollrec_rollsecs    "1115923362"
    rollrec_rolldate    "Tue Mar 09 19:12:54 2005"
```

The first step in using this module must be to read the *rollrec* file. The *rollrec\_read()* interface reads the file and parses it into an internal format. The file's records are copied into a hash table (for easy reference by the **Net::DNS::SEC::Tools::rollrec** routines) and in an array (for preserving formatting and comments.)

After the file has been read, the contents are referenced using *rollrec\_fullrec()* and *rollrec\_recval()*. The *rollrec\_add()*, *rollrec\_setval()*, and *rollrec\_settime()* interfaces are used to modify the contents of a *rollrec* record.

If the *rollrec* file has been modified, it must be explicitly written or the changes will not be saved. *rollrec\_write()* saves the new contents to disk. *rollrec\_close()* saves the file and close the Perl file handle to the *rollrec* file. If a *rollrec* file is no longer wanted to be open, yet the contents should not be saved, *rollrec\_discard()* gets rid of the data closes and the file handle **without** saving any modified data.

## ROLLREC LOCKING

This module includes interfaces for synchronizing access to the *rollrec* files. This synchronization is very simple and relies upon locking and unlocking a single lock file for all *rollrec* files.

*rollrec* locking is not required before using this module, but it is recommended. The expected use of these facilities follows:

```
rollrec_lock() || die "unable to lock rollrec file\n";
rollrec_read();
... perform other rollrec operations ...
rollrec_close();
rollrec_unlock();
```

Synchronization is performed in this manner due to the way the module's functionality is implemented, as well as providing flexibility to users of the module. It also provides a clear delineation in callers' code as to where and when *rollrec* locking is performed.

This synchronization method has the disadvantage of having a single lockfile as a bottleneck to all *rollrec* file access. However, it reduces complexity in the locking interfaces and cuts back on the potential number of required lockfiles.

Using a single synchronization file may not be practical in large installations. If that is found to be the case, then this will be reworked.

## ROLLREC INTERFACES

The interfaces to the **Net::DNS::SEC::Tools::rollrec** module are given below.

*rollrec\_add(rollrec\_type,rollrec\_name,fields)*

This routine adds a new *rollrec* to the *rollrec* file and the internal representation of the file contents. The *rollrec* is added to both the *%rollrecs* hash table and the *rollreclines* array. Entries are only added if they are defined for *rollrecs*.

*rollrec\_type* is the type of the *rollrec*. This must be either “roll” or “skip”. *rollrec\_name* is the name of the *rollrec*. *fields* is a reference to a hash table that contains the name/value *rollrec* fields. The keys of the hash table are always converted to lowercase, but the entry values are left as given.

Timestamp fields are added at the end of the *rollrec*. These fields have the key values *rollrec\_gensecs* and *rollrec\_gendate*.

A blank line is added after the final line of the new *rollrec*. The *rollrec* file is not written after *rollrec\_add()*, though it is marked as having been modified.

*rollrec\_del(rollrec\_name)*

This routine deletes a *rollrec* from the *rollrec* file and the internal representation of the file contents. The *rollrec* is deleted from both the *%rollrecs* hash table and the *rollreclines* array.

Only the *rollrec* itself is deleted from the file. Any associated comments and blank lines surrounding it are left intact. The *rollrec* file is not written after *rollrec\_del()*, though it is marked as having been modified.

Return values are:

0	successful rollrec deletion
-1	unknown name

*rollrec\_close()*

This interface saves the internal version of the *rollrec* file (opened with *rollrec\_read()*) and closes the file handle.

*rollrec\_discard()*

This routine removes a *rollrec* file from use by a program. The internally stored data are deleted and the *rollrec* file handle is closed. However, modified data are not saved prior to closing the file handle. Thus, modified and new data will be lost.

*rollrec\_fullrec(rollrec\_name)*

*rollrec\_fullrec()* returns a reference to the *rollrec* specified in *rollrec\_name*.

*rollrec\_lock()*

*rollrec\_lock()* locks the *rollrec* lockfile. An exclusive lock is requested, so the execution will suspend until the lock is available. If the *rollrec* synchronization file does not exist, it will be created. If the process can't create the synchronization file, an error will be returned. Success or failure is returned.

*rollrec\_names()*

This routine returns a list of the *rollrec* names from the file.

*rollrec\_read(rollrec\_file)*

This interface reads the specified *rollrec* file and parses it into a *rollrec* hash table and a file contents array. *rollrec\_read()* **must** be called prior to any of the other **Net::DNS::SEC::Tools::rollrec** calls. If another *rollrec* is already open, then it is saved and closed prior to opening the new *rollrec*.

Upon success, *rollrec\_read()* returns the number of *rollrecs* read from the file.

Failure return values:

- 1 specified rollrec file doesn't exist
- 2 unable to open rollrec file
- 3 duplicate rollrec names in file

*rollrec\_recval(rollrec\_name,rollrec\_field)*

This routine returns the value of a specified field in a given *rollrec*. *rollrec\_name* is the name of the particular *rollrec* to consult. *rollrec\_field* is the field name within that *rollrec*.

For example, the current *rollrec* file contains the following *rollrec*.

```
roll      "example.com"
zonefile  "db.example.com"
```

The call:

```
rollrec_recval("example.com","zonefile")
```

will return the value "db.example.com".

*rollrec\_rectype(rollrec\_name,rectype)*

Set the type of the specified *rollrec* record. The file is **not** written after updating the value, but the internal file-modified flag is set. The value is saved in both *%rollrecs* and in *rollreclines*.

*rollrec\_name* is the name of the *rollrec* that will be modified. *rectype* is the new type of the *rollrec*, which must be either "roll" or "skip".

Return values:



- 0 failure (invalid record type or rollrec not found)
- 1 success

*rollrec\_setval(rollrec\_name,field,value)*

Set the value of a name/field pair in a specified *rollrec*. The file is **not** written after updating the value, but the internal file-modified flag is set. The value is saved in both *%rollrecs* and in *rollreclines*.

*rollrec\_name* is the name of the *rollrec* that will be modified. If the named *rollrec* does not exist, it will be created as a “roll”-type *rollrec*. *field* is the *rollrec* field which will be modified. *value* is the new value for the field.

*rollrec\_settime(rollrec\_name)*

Set the timestamp in the *rollrec* specified by *rollrec\_name*. The file is **not** written after updating the value.

*rollrec\_unlock()*

*rollrec\_unlock()* unlocks the *rollrec* synchronization file.

*rollrec\_write()*

This interface saves the internal version of the *rollrec* file (opened with *rollrec\_read()*). It does not close the file handle. As an efficiency measure, an internal modification flag is checked prior to writing the file. If the program has not modified the contents of the *rollrec* file, it is not rewritten.

## ROLLREC INTERNAL INTERFACES

The **Net::DNS::SEC::Tools::rollrec** module has a number of interfaces, described in this section, that are intended for internal use only. However, there are situations where external entities may have need of them. Use with caution, as misuse may result in damaged or lost *rollrec* files.

*rollrec\_init()*

This routine initializes the internal *rollrec* data. Pending changes will be lost. An open *rollrec* file handle will remain open, though the data are no longer held internally. A new *rollrec* file must be read in order to use the **Net::DNS::SEC::Tools::rollrec** interfaces again.

*rollrec\_newrec(type,name)*

This interface creates a new *rollrec*. The *rollrec\_name* field in the *rollrec* is set to the values of the *name* parameter. The *type* parameter must be either “roll” or “skip”.

*rollrec\_default()*

This routine returns the name of the default *rollrec* file.

## ROLLREC DEBUGGING INTERFACES

The following interfaces display information about the currently parsed *rollrec* file. They are intended to be used for debugging and testing, but may be useful at other times.

### *rollrec\_dump\_hash()*

This routine prints the *rollrec* file as it is stored internally in a hash table. The *rollrecs* are printed in alphabetical order, with the fields alphabetized for each *rollrec*. New *rollrecs* and *rollrec* fields are alphabetized along with current *rollrecs* and fields. Comments from the *rollrec* file are not included with the hash table.

### *rollrec\_dump\_array()*

This routine prints the *rollrec* file as it is stored internally in an array. The *rollrecs* are printed in the order given in the file, with the fields ordered in the same manner. New *rollrecs* are appended to the end of the array. *rollrec* fields added to existing *rollrecs* are added at the beginning of the *rollrec* entry. Comments and vertical whitespace are preserved as given in the *rollrec* file.

## SEE ALSO

**lsroll(1)**, **rollchk(8)**, **rollinit(8)**

**Net::DNS::SEC::Tools::keyrec.pm(3)**

**Net::DNS::SEC::Tools::keyrec(5)**

## 4.8 timetrans.pm Module

### NAME

**Net::DNS::SEC::Tools::timetrans.pm** - Convert an integer seconds count into text units.

### SYNOPSIS

```
use Net::DNS::SEC::Tools::timetrans;

$timestring = timetrans(86488);

$timestring = fuzzytimetrans(86488);
```

### DESCRIPTION

The *timetrans()* interface converts an integer seconds count into the equivalent number of weeks, days, hours, and minutes. The time converted is a relative time, **not** an absolute time. The returned time is given in terms of weeks, days, hours, minutes, and seconds, as required to express the seconds count appropriately.

The *fuzzytimetrans()* interface converts an integer seconds count into the equivalent number of weeks **or** days **or** hours **or** minutes. The unit chosen is that which is most natural for the seconds count. One decimal place of precision is included in the result.

### INTERFACES

The interfaces to the **timetrans.pm** module are given below.

#### *timetrans()*

This routine converts an integer seconds count into the equivalent number of weeks, days, hours, and minutes. This converted seconds count is returned as a text string. The seconds count must be greater than zero or an error will be returned.

Return Values:

If a valid seconds count was given, the count converted into the appropriate text string will be returned.

An empty string is returned if no seconds count was given or if the seconds count is less than one.

#### *fuzzytimetrans()*

This routine converts an integer seconds count into the equivalent number of weeks, days, hours, or minutes. This converted seconds count is returned as a text string. The seconds count must be greater than zero or an error will be returned.

Return Values:

If a valid seconds count was given, the count converted into the appropriate text string will be returned.

An empty string is returned if no seconds count was given or if the seconds count is less than one.

## EXAMPLES

call	return value
<i>timetrans(400)</i>	6 minutes, 40 seconds
<i>timetrans(420)</i>	7 minutes
<i>timetrans(888)</i>	14 minutes, 48 seconds
<i>timetrans(86400)</i>	1 day
<i>timetrans(86488)</i>	1 day, 28 seconds
<i>timetrans(715000)</i>	1 week, 1 day, 6 hours, 36 minutes, 40 second
<i>timetrans(720000)</i>	1 week, 1 day, 8 hours
<i>fuzzytimetrans(400)</i>	6.7 minutes
<i>fuzzytimetrans(420)</i>	7.0 minutes
<i>fuzzytimetrans(888)</i>	14.8 minutes
<i>fuzzytimetrans(86400)</i>	1.0 day
<i>fuzzytimetrans(86488)</i>	1.0 day
<i>fuzzytimetrans(715000)</i>	1.2 weeks
<i>fuzzytimetrans(720000)</i>	1.2 weeks

## SEE ALSO

**timetrans(1)**

## 4.9 tooloptions.pm Module

### NAME

**Net::DNS::SEC::Tools::tooloptions.pm** - DNSSEC-Tools option routines.

### SYNOPSIS

```
use Net::DNS::SEC::Tools::tooloptions;

$keyrec_name = "Kexample.com.+005+10988";
@specopts = ("propagate+", "waittime=i");

$optsref = tooloptions($keyrec_file,$keyrec_name);
%options = %$optsref;

$optsref = tooloptions($keyrec_file,$keyrec_name,@specopts);
%options = %$optsref;

$optsref = tooloptions("",@specopts);
%options = %$optsref;

($krfile,$krname,$optsref) = opts_krfile($keyrec_file,"");
%options = %$optsref;

($krfile,$krname,$optsref) = opts_krfile("", $keyrec_name,@specopts);
%options = %$optsref;

($krfile,$krname,$optsref) = opts_krfile("", "");
%options = %$optsref;

$key_ref = opts_keykr();
%key_kr = %$key_ref;

$optsref = opts_keykr($keyrec_file,$keyrec_name);
%options = %$optsref;

$zoneref = opts_zonekr();
%zone_kr = %$zoneref;

$zoneref = opts_zonekr($keyrec_file,$keyrec_name);
%zone_kr = %$zoneref;

opts_setcsopts(@specopts);

opts_createkrf();

opts_suspend();
```

```
opts_restore();  
  
opts_drop();  
  
opts_reset();  
  
opts_gui();  
  
opts_nogui();
```

## DESCRIPTION

DNSSEC-Tools supports a set of options common to all the tools in the suite. These options may have defaults set in the **dnssec-tools.conf** configuration file, in a *keyrec* file, from command-line options, or from any combination of the three. In order to enforce a common sequence of option interpretation, all DNSSEC-Tools should use the *tooloptions()* routine to initialize its options.

The *keyrec\_file* argument specifies a *keyrec* file that will be consulted. The *keyrec* named by the *keyrec\_name* argument will be loaded. If no *keyrec* file should be used, then *keyrec\_file* should be an empty string and the *keyrec\_name* parameter not included. The *specopts* array contains command-specific arguments; the arguments must be in the format prescribed by the **Getopt::Long** Perl module.

*tooloptions()* combines data from these three option sources into a hash table. The hash table is returned to the caller, which will then use the options as needed.

The command-line options are saved between calls, so a command may call *tooloptions()* multiple times and still have the command-line options included in the final hash table. This is useful for examining multiple *keyrecs* in a single command. Inclusion of command-line options may be suspended and restored using the *opts\_suspend()* and *opts\_restore()* calls. Options may be discarded entirely by calling *opts\_drop()*; once dropped, command-line options may never be restored. Suspension, restoration, and dropping of command-line options are only effective after the initial *tooloptions()* call.

The options sources are combined in this manner:

1. **dnssec-tools.conf**

The system-wide configuration file is read and these option values are used as the defaults. These options are put into a hash table, with the option names as the hash key.

2. *keyrec* File

If a *keyrec* file was specified, then the *keyrec* named by *keyrec\_name* will be retrieved. The *keyrec*'s fields are added to the hash table. Any field whose keyword matches an existing hash key will override the existing value.

3. Command-line Options

The command-line options, specified in *specopts*, are parsed using *Getoptions()* from the **Getopt::Long** Perl module. These options are folded into the hash table; again possibly overriding existing hash values. The options given in *specopts* must be in the format required by *Getoptions()*.

A reference to the hash table created in these three steps is returned to the caller.

## EXAMPLE

**dnssec-tools.conf** has these entries:

```
ksklength      1024
zsklength      512
```

**example.keyrec** has this entry:

```
key            "Kexample.com.+005+10988"
zsklength      "1024"
```

**zonesigner** is executed with this command line:

```
zonesigner -ksklength 512 -zsklength 4096 -wait 600 ... example.com
```

*tooloptions("example.keyrec", "Kexample.com.+005+10988", ("wait=i"))* will read each option source in turn, ending up with:

```
ksklength      512
zsklength      4096
wait           600
```

## TOOLOPTIONS ARGUMENTS

Many of the DNSSEC-Tools option interfaces take the same set of arguments: *\$keyrec\_file*, *\$keyrec\_name*, and *csopts*. These arguments are used similarly by most of the interfaces; differences are noted in the interface descriptions in the next section.

*\$keyrec\_file*

Name of the *keyrec* file to be searched.

*\$keyrec\_name*

Name of the *keyrec* that is being sought.

*@csopts*

Command-specific options.

The *keyrec* named in *\$keyrec\_name* is selected from the *keyrec* file given in *\$keyrec\_file*. If either *\$keyrec\_file* or *\$keyrec\_name* are given as empty strings, their values will be taken from the *-krfile* and *-keyrec* command line options.

A set of command-specific options may be specified in *csopts*. These options are in the format required by the **Getopt::Long** Perl module. If *csopts* is left off the call, then no command-specific options will be included in the final option hash. The *csopts* array may be passed directly to several interfaces or it may be saved in a call to *opts\_setcsopts()*.

## TOOLOPTION INTERFACES

*tooloptions(\$keyrec\_file,\$keyrec\_name,csopts)*

This *tooloptions()* call builds an option hash from the system configuration file, a *keyrec*, and a set of command-specific options. A reference to this option hash is returned to the caller.

If *\$keyrec\_file* is given as an empty string, then no *keyrec* file will be consulted. In this case, it is assumed that *\$keyrec\_name* will be left out altogether.

If a non-existent *\$keyrec\_file* is given and *opts\_createkrf()* has been called, then the named *keyrec* file will be created. *opts\_createkrf()* must be called for each *keyrec* file that must be created, as the *tooloptions* *keyrec*-creation state is reset after *tooloptions()* has completed.

*opts\_krfile(\$keyrec\_file,\$keyrec\_name,csopts)*

The *opts\_krfile()* routine looks up the *keyrec* file and *keyrec* name and uses those fields to help build an options hash. References to the *keyrec* file name, *keyrec* name, and the option hash table are returned to the caller.

The *\$keyrec\_file* and *\$keyrec\_name* arguments are required parameters. They may be given as empty strings, but they **must** be given.

If the *\$keyrec\_file* file and *\$keyrec\_name* name are both specified by the caller, then this routine will have the same effect as directly calling *tooloptions()*.

*opts\_getkeys(\$keyrec\_file,\$keyrec\_name,csopts)*

This routine returns references to the KSK and ZSK *keyrecs* associated with a specified *keyrec* entry. This gives an easy way to get a zone's *keyrec* entries in a single step.

This routine acts as a front-end to the *opts\_krfile()* routine. Arguments to *opts\_getkeys()* conform to those of *opts\_krfile()*.

If *opts\_getkeys()* isn't passed any arguments, it will act as if both *\$keyrec\_file* and *\$keyrec\_name* were given as empty strings. In this case, their values will be taken from the *-krfile* and *-keyrec* command line options.

*opts\_keykr(\$keyrec\_file,\$keyrec\_name,csopts)*

This routine returns a reference to the key *keyrec* named by *\$keyrec\_name*. It ensures that the named *keyrec* is a key *keyrec*; if it isn't, *undef* is returned.

This routine acts as a front-end to the *opts\_krfile()* routine. *opts\_keykr()*'s arguments conform to those of *opts\_krfile()*.



If *opts\_keykr()* isn't passed any arguments, it will act as if both *\$keyrec\_file* and *\$keyrec\_name* were given as empty strings. In this case, their values will be taken from the *-krfile* and *-keyrec* command line options.

*opts\_zonekr(\$keyrec\_file,\$keyrec\_name,csopts)*

This routine returns a reference to the zone *keyrec* named by *\$keyrec\_name*. The *keyrec* fields from the zone's KSK and ZSK are folded in as well, but the key's *keyrec\_* fields are excluded. This call ensures that the named *keyrec* is a zone *keyrec*; if it isn't, *undef* is returned.

This routine acts as a front-end to the *opts\_krfile()* routine. *opts\_zonekr()*'s arguments conform to those of *opts\_krfile()*.

If *opts\_zonekr()* isn't passed any arguments, it will act as if both *\$keyrec\_file* and *\$keyrec\_name* were given as empty strings. In this case, their values will be taken from the *-krfile* and *-keyrec* command line options.

*opts\_setcsopts(csopts)*

This routine saves a copy of the command-specific options given in *csopts*. This collection of options is added to the *csopts* array that may be passed to *tooloptions()*.

*opts\_createkrf()*

Force creation of an empty *keyrec* file if the specified file does not exist. This may happen on calls to *tooloptions()*, *opts\_getkeys()*, *opts\_krfile()*, and *opts\_zonekr()*.

*opts\_suspend()*

Suspend inclusion of the command-line options in building the final hash table of responses.

*opts\_restore()*

Restore inclusion of the command-line options in building the final hash table of responses.

*opts\_drop()*

Discard the command-line options. They will no longer be available for inclusion in building the final hash table of responses for this execution of the command.

*opts\_reset()*

Reset an internal flag so that the command-line arguments may be re-examined. This is usually only useful if the arguments have been modified by the calling program itself.

*opts\_gui()*

Set an internal flag so that command arguments may be specified with a GUI. GUI usage requires that **Getopt::Long::GUI** is available. If it isn't, then **Getopt::Long** will be used.

*opts\_nogui()*

Set an internal flag so that the GUI will not be used for specifying command arguments.

**SEE ALSO**

**Getopt::Long(3)**

**Net::DNS::SEC::Tools::conf.pm(3)**, **Net::DNS::SEC::Tools::keyrec.pm(3)**,

**Net::DNS::SEC::Tools::keyrec(5)**

## 5 Data Files

Several data files are used by the DNSSEC-Tools components.

These DNSSEC-Tools files are:

**dnssec-tools.conf** - Configuration file for DNSSEC-Tools programs

**dnsval.conf** - Configuration file for ...

**keyrec** - Key and zone configuration files for DNSSEC-Tools programs

**rollrec** - Rollover configuration files for DNSSEC-Tools programs

**blinkerlights** rules - Rule definition files for **blinkerlights**.

**donuts** rules - Rule definition files for **donuts**.

This section contains man pages describing these commands.

## 5.1 dnssec-tools.conf

### NAME

**dnssec-tools.conf** - Configuration file for the DNSSEC-Tools programs.

### DESCRIPTION

This file contains configuration information for the DNSSEC-Tools programs. These configuration data are used if nothing else has been specified for a particular program. The **conf.pm** module is used to parse this configuration file.

A line in the configuration file contains either a comment or a configuration entry. Comment lines start with either a '#' character or a ';' character. Comment lines and blank lines are ignored by the DNSSEC-Tools programs.

Configuration entries are in a *keyword/value* format. The keyword is a character string that contains no whitespace. The value is a tokenized list of the remaining character groups, with each token separated by a single space.

True/false flags must be given a **1** (true) or **0** (false) value.

### Configuration Records

The following records are recognized by the DNSSEC-Tools programs. Not every DNSSEC-Tools program requires each of these records.

#### algorithm

The default encryption algorithm to be passed to **dnssec-keygen**.

#### archivedir

The pathname to the archived-key directory.

#### checkzone

The path to the **named-checkzone** command.

#### default\_keyrec

The default *keyrec* filename to be used by the **keyrec.pm** module.

#### endtime

The zone default expiration time to be passed to **dnssec-signzone**.

#### entropy\_msg

A true/false flag indicating if the **zonesigner** command should display a message about entropy generation. This is primarily dependent on the implementation of a system's random number generation.

#### keygen

The path to the **dnssec-keygen** command.

**ksklength**

The default KSK key length to be passed to **dnssec-keygen**.

**ksklife**

The default length of time between KSK roll-overs. This is measured in seconds.

This value is **only** used for key roll-over. Keys do not have a life-time in any other sense.

**lifespan-max**

The maximum length of time a key should be in use before it is rolled over. This is measured in seconds.

**lifespan-min**

The minimum length of time a key should be in use before it is rolled over. This is measured in seconds.

**random**

The random device generator to be passed to **dnssec-keygen**.

**savekeys**

A true/false flag indicating if old keys should be moved to the archive directory.

**signzone**

The path to the **dnssec-signzone** command.

**usegui**

Flag to allow/disallow usage of the GUI for specifying command options.

**zonesigner**

The path to the **zonesigner** command.

**zskcount**

The default number of ZSK keys that will be generated for each zone.

**zsklength**

The default ZSK key length to be passed to **dnssec-keygen**.

**zsklife**

The default length of time between ZSK roll-overs. This is measured in seconds.

This value is **only** used for key roll-over. Keys do not have a life-time in any other sense.

**Sample Times**

Several configuration fields measure various times. This section is a convenient reference for several common times, as measured in seconds.

3600	- hour
86400	- day
604800	- week
2592000	- 30-day month
15768000	- half-year
31536000	- year

## Example File

The following is an example **dnssec-tools.conf** configuration file.

```
#
# Paths to required programs.  These may need adjusting for
# individual hosts.
#
checkzone      /usr/local/sbin/named-checkzone
keygen         /usr/local/sbin/dnssec-keygen
rndc          /usr/local/sbin/rndc
signzone      /usr/local/sbin/dnssec-signzone
viewimage     /usr/X11R6/bin/xview

rollrec-chk    /usr/bin/rollrec-check
zonesigner     /usr/bin/zonesigner

#
# Settings for dnssec-keygen.
#
algorithm      rsasha1
ksklength      2048
zsklength      1024
random         /dev/urandom

#
# Settings for dnssec-signzone.
#
endtime        +2592000      # RRSIGs good for 30 days.

# Life-times for keys.  These defaults indicate how long a key has
# between roll-overs.  The values are measured in seconds.
#
ksklife        15768000      # Half-year.
zsklife        604800        # One week.
lifespan-max   94608000      # Two years.
lifespan-min   3600          # One hour.

#
# Settings that will be noticed by zonesigner.
```

```
#
archivedir      /usr/local/etc/dnssec/KEY-SAFE
default_keyrec  default.krf
entropy_msg     0
savekeys        1
zskcount        1

#
# Settings for rollover-manager.
#
roll_logfile    /usr/local/etc/dnssec/rollerd
roll_loglevel   info
roll_sleeptime  60

#
# GUI-usage flag.
#
usegui          0
```

**SEE ALSO**

dtinitconf(8), dtconfchk(8), rollerd(8), zonesigner(8)

Net::DNS::SEC::Tools::conf.pm(3), Net::DNS::SEC::Tools::keyrec.pm(3)

## 5.2 dnsval.conf

### NAME

**/etc/dnsval.conf** - Configuration policy for the DNSSEC validator library *libval(3)*.

### DESCRIPTION

The validator library reads configuration information from three files, **/etc/resolv.conf**, **/etc/root.hints**, and **/etc/dnsval.conf**.

#### **/etc/resolv.conf**

Only the *nameserver* option is supported in the **resolv.conf** file. This option is used to specify the IP address of the name server to which queries must be sent by default. For example,

```
nameserver 10.0.0.1
```

The **/etc/resolv.conf** file may be empty in which case the validator in *libval(3)* tries to recursively answer the query using information present in **/etc/root.hints**.

#### **/etc/root.hints**

The **/etc/root.hints** file contains bootstrapping information for the resolver while it attempts to recursively answer queries. The contents of this file may be generated by the following command:

```
dig @e.root-servers.net . ns > root.hints
```

#### **/etc/dnsval.conf**

The **/etc/dnsval.conf** file contains a sequence of the following “policy-fragments”:

```
<label> <KEYWORD> <additional-data>;
```

*label* identifies the policy fragment and *KEYWORD* is the specific policy component that is configured. The format of additional-data depends on the keyword specified.

If multiple policy fragments are defined for the same label and keyword combination then the last definition in the file is used.

Currently two different keywords are specified:

##### **trust-anchor**

Specifies the trust anchors for a sequence of zones. The additional data portion for this keyword is a sequence of the zone name and a quoted string containing the RDATA portion for the trust anchor’s DNSKEY.

##### **zone-security-expectation**

Specifies the local security expectation for a zone. The additional data portion for this keyword is a sequence of the zone name and its trust status - *ignore*, *validate*, *trusted*, or *untrusted*.



**EXAMPLE**

The `/etc/dnsval.conf` configuration file might appear as follows:

```
mozilla trust-anchor]
  dnssec-tools.org.
    "257 3 5 AQ08XS4y9r77X9SHBmrx-
    MoJf1Pf9AT9Mr/L5BBGt09/e9f/zl4FFgM2l
    B6M2XEm6mp6mit4tzpB/sAEQw1McYz6bJdKkTiqtuWTCfDmgQhI6/Ha0
    EfGPNSqnY 99FmbSeWNIRaa4fgSCVFhvbrYq1nXkNVyQPpeEVHkoDNCAlr
    q0A3lw==" ]
  netsec.tislabs.com.
    "257 3 5 AQ08XS4y9r77X9SHBmrx-
    MoJf1Pf9AT9Mr/L5BBGt09/e9f/zl4FFgM2l
    B6M2XEm6mp6mit4tzpB/sAEQw1McYz6bJdKkTiqtuWTCfDmgQhI6/Ha0
    EfGPNSqnY 99FmbSeWNIRaa4fgSCVFhvbrYq1nXkNVyQPpeEVHkoDNCAlr
    q0A3lw==" ;]

: zone-security-expectation
  org ignore ]
  net ignore]
  dnssec-tools.org validate]
  com ignore;]
```

**FILES**

`/etc/dnsval.conf(5)`

`/etc/resolv.conf(5)`

`/etc/root.hints(5)`

**SEE ALSO**

*libval(3)*

## 5.3 keyrec

### NAME

**keyrec** - Zone and key data used by DNSSEC-Tools programs.

### DESCRIPTION

*keyrec* files contain data about zones signed by and keys generated by the DNSSEC-Tools programs. A *keyrec* file is organized in sets of *keyrec* records. Each *keyrec* must be either of *zone* type, *set* type, or *key* type. Zone *keyrecs* describe how the zones were signed. Set *keyrecs* describe sets of key *keyrecs*. Key *keyrecs* describe how encryption keys were generated. A *keyrec* consists of a set of keyword/value entries.

The DNSSEC-Tools **keyrec.pm** module manipulates the contents of a *keyrec* file. Module interfaces exist for looking up *keyrec* records, creating new records, and modifying existing records.

Comment lines and blank lines are ignored by the DNSSEC-Tools programs. Comment lines start with either a '#' character or a ';' character.

### FIELDS

The fields in a *keyrec* record are described in this section. The fields in each type of record (zone, set, key) are described in their own subsection.

#### Zone Keyrec Fields

- *zonefile*  
The name of the zone file for this zone.
- *signedfile*  
The name of the signed zone file for this zone.
- *endtime*  
The time when the zone's SIG records expire. This field is passed to **dnssec-signzone** as the argument to the *-e* option.
- *kskkey*  
The name of the zone's KSK key. This is used as the name of the KSK key's *keyrec* field.
- *kskpath*  
The path to the zone's KSK key. This may be an absolute or relative path, but it should be one which **zonesigner** may use (in conjunction with other *keyrec* fields to find the key).
- *kskdiractory*  
The directory that holds the KSK key.

- *zskcur*

The name of the signing set for the current ZSK keys. This is the name of the signing set's set *keyrec*.

- *zskpub*

The name of the signing set for the current ZSK keys. This is the name of the signing set's set *keyrec*.

- *zsknew*

The name of the signing set for the current ZSK keys. This is the name of the signing set's set *keyrec*.

- *keyrec\_signsecs*

The numeric timestamp of the zone *keyrec*'s last update. This is measured in seconds since the epoch.

- *keyrec\_signdate*

The textual timestamp of the zone *keyrec*'s last update. This is a translation of the *keyrec\_signsecs* field.

## Set Keyrec Fields

- *zonename*

The name of the zone for which this signing set was generated.

- *keys*

The list of keys in this signing set. Each key listed should have a corresponding key *keyrec* whose name matches the key name.

- *keyrec\_setsecs*

The numeric timestamp of the signing set's creation. This is measured in seconds since the epoch.

- *keyrec\_setdate*

The textual timestamp of the signing set's creation. This is a translation of the *keyrec\_setsecs* field.

## Key Keyrec Fields

- *zonename*

The name of the zone for which this key was generated.

- *algorithm*

The encryption algorithm used to generate this key.

- *random*

The random number generator used to generate this key.

- *keypath*

The path to the key. This may be an absolute or relative path, but it should be one which **zonesigner** may use (in conjunction with other *keyrec* fields to find the key.

- *ksklength*

The length of a KSK key. This is only included in *keyrecs* for KSK keys.

- *zsklength*

The length of a ZSK key. This is only included in *keyrecs* for ZSK keys.

- *keyrec\_gensecs*

The numeric timestamp of the key's creation. This is measured in seconds since the epoch.

- *keyrec\_gendate*

The textual timestamp of the key's creation. This is a translation of the *keyrec\_gensecs* field.

## EXAMPLES

The following is an example of a zone *keyrec*:

```
zone      "example.com"
zonefile  "db.example.com"
signedfile "db.example.com.signed"
endtime   "+604800"
kskkey     "Kexample.com.+005+33333"
kskpath    "keydir/Kexample.com.+005+33333"
kskdirectory "keydir"
zskcur     "signing-set-42"
zskpub     "signing-set-43"
zsknew     "signing-set-44"
keyrec_signsecs "1123771721"
keyrec_signdate "Thu Aug 11 14:48:41 2005"
```

The following is an example of a set *keyrec*:

```
set      "signing-set-42"
zonename "example.com"
keys     "Kexample.com.+005+88888"
keyrec_setsecs "1123771350"
keyrec_setdate "Thu Aug 11 14:42:30 2005"
```

The following is an example of a key *keyrec*:

```
key          "Kexample.com.+005+88888"
zonename     "example.com"
algorithm    "rsasha1"
random       "/dev/urandom"
keypath      "./Kexample.com.+005+88888.key"
ksklength    "1024"
keyrec_gensecs "1123771354"
keyrec_gendate "Thu Aug 11 14:42:34 2005"
```

## SEE ALSO

**lskrf(1)**

**dnssec-signzone(8)**, **signset-editor(8)**, **zonesigner(8)**

**Net::DNS::SEC::Tools::keyrec.pm(3)**

## 5.4 rollrec

### NAME

**rollrec** - Rollover-related zone data used by DNSSEC-Tools programs.

### DESCRIPTION

*rollrec* files contain data used by the DNSSEC-Tools to manage key rollover. A *rollrec* file is organized in sets of *rollrec* records. Each *rollrec* describes the rollover state of a single zone and must be either of *roll* type or *skip* type. Zone *rollrecs* record information about currently rolling zones. Skip *rollrecs* record information about zones that are not being rolled. A *rollrec* consists of a set of keyword/value entries.

The DNSSEC-Tools **rollrec.pm** module manipulates the contents of a *rollrec* file. Module interfaces exist for looking up *rollrec* records, creating new records, and modifying existing records.

Comment lines and blank lines are ignored by the DNSSEC-Tools programs. Comment lines start with either a '#' character or a ';' character.

### FIELDS

The fields in a *rollrec* record are:

- *curphase*

The zone's current rollover phase. A value of zero indicates that the zone is not in rollover, but is in normal operation. A value of 1, 2, 3, 4 indicates that the zone is in that rollover phase.

- *display*

This boolean field indicates whether or not the zone should be displayed by the **blindenlights** program.

- *keyrec*

The zone's *keyrec* file.

- *maxttl*

The maximum time-to-live for the zone. This is measured in seconds.

- *phasetart*

The time-stamp of the beginning of the zone's current phase.

- *zonefile*

The zone's zone file.

## EXAMPLES

The following is an example of a roll *rollrec*:

```
roll "example.com"
    zonefile      "example.com.signed"
    keyrec        "example.com.krf"
    curphase      "1"
    maxttl        "60"
    display       "1"
    phasestart    "Mon Nov 13 19:31:26 2006"
```

The following is an example of a skip *rollrec*:

```
skip "test.com"
    zonefile      "test.com.signed"
    keyrec        "test.com.krf"
    curphase      "0"
    maxttl        "60"
    display       "1"
    phasestart    "Mon Nov 13 19:31:50 2006"
```

## SEE ALSO

**lsroll(1)**

**blinkenlights(8)**, **rollerd(8)**, **zonesigner(8)**

**Net::DNS::SEC::Tools::keyrec.pm(3)**, **Net::DNS::SEC::Tools::rollrec.pm(3)**

**keyrec(5)**

## 5.5 blinkenlights.conf

### NAME

**blinkenlights.conf** - Configuration file for the DNSSEC-Tools **blinkenlights** program.

### DESCRIPTION

This file contains configuration information for the DNSSEC-Tools **blinkenlights** program. These configuration data are used as default values. The **conf.pm** module is used to parse this configuration file.

A line in this file contains either a comment or a configuration entry. Comment lines start with either a '#' character or a ';' character. Comment lines and blank lines are ignored by the DNSSEC-Tools programs.

Configuration entries are in a *keyword/value* format. The keyword is a character string that contains no whitespace. The value is a tokenized list of the remaining character groups, with each token separated by a single space.

True/false flags must be given a true or false value. True values are: 1, "yes", "on". False values are: 0, "no", "off".

### Configuration Records

The following records are recognized by **blinkenlights**.

#### colors

Toggle indicating whether or not to use different background colors for **blinkenlights** zone stripes. If on, different colors will be used. If off, the *skipcolor* value will be used.

#### fontsize

The font size used to display information in the **blinkenlights** window. If this is not specified, the default font size is 18.

#### modify

Toggle indicating whether or not to allow access to **blinkenlights**' zone-modification commands. These commands are the GUI's front-end to some of **rollerd**'s commands. If on, the commands are enabled. If off, the commands are disabled.

#### shading

Toggle indicating whether or not to use color shading in **blinkenlights**' status column. If on, shading is enabled. If off, shading is disabled.

#### showskip

Toggle indicating whether or not to display skipped zones in **blinkenlights**' window. If on, skipped zones are displayed. If off, skipped zones are not displayed.

#### skipcolor

The background color to use in displaying skipped zones. If this is not specified, the default color is grey.



## Example File

The following is an example **blindenlights.conf** configuration file.

```
#
# DNSSEC-Tools configuration file for blindenlights
#
#      Recognized values:
#          colors          use different colors for stripes (toggle)
#          fontsize       size of demo output font
#          modify         allow modification commands (toggle)
#          shading        shade the status columns (toggle)
#          showskip       show skipped zones (toggle)
#          skipcolor      color to use for skip records

fontsize      24
modify        no

colors        on
skipcolor     orange
showskip      1
shading       yes
```

## SEE ALSO

**blindenlights(8)**, **rollerd(8)**

**Net::DNS::SEC::Tools::conf.pm(3)**

## 5.6 donuts Rule File

### NAME

**donuts** Rule Files - Define **donuts** DNS record-checking rules

### DESCRIPTION

**donuts** rule files contain definitions which are used by the **donuts** DNS zone-file checker. A rule file stores data that implement a given rule.

Rules are defined in a **donuts** rule configuration files using the syntax described below. See the **donuts** manual page for details on where to place those files and how to load them.

### RULE FILE FORMAT

Each rule file can contain multiple rules. Each rule is composed of a number of parts. Minimally, it must contain a **name** and a **test** portion. Everything else is optional and/or has defaults associated with it. The rule file format follows this example:

```
name: rulename
class: Warning
<test>
    my ($record) = @_;
    return "problem found"
        if ($record{xxx} != yyy);
</test>
```

Further details about each section can be found below. Besides the tokens below, other rule-specific data can be stored in tokens and each rule is a hash of the above tokens as keys and their associated data. However, there are a few exceptions where special tokens imply special meanings. These special tokens include *test* and *init*. See below for details.

Each rule definition within a file should be separated using a blank line.

Lines beginning with the '#' character will be discarded as a comment.

#### *name*

The name of the rule. This is mandatory, as the user may need to refer to names in the future for use with the *-i* flag, specifying behavior in configuration files, and for other uses.

By convention, all names should be specified using capital letters and '\_' characters between the words. The leftmost word should give an indication of a global test category, such as "DNSSEC". The better-named the rules, the more power the user will have for selecting certain types of rules via **donuts -i** and other flags.

Example:

```
name: DNSSEC_TEST_SOME_SECURE_FEATURE
```

*level*

The rule's execution level, as recognized by **donuts**. **donuts** will run only those rules at or above **donuts**' current execution level. The execution level is specified by the *-l* option to **donuts**; if not given, then the default execution level is 5.

The default *level* of every rule is 5.

Generally, more serious problems should receive lower numbers and less serious problems should be placed at a higher number. The maximum value is 9, which is reserved for debugging rules only. 8 is the maximum rule level that user-defined rules should use.

Example:

```
name: DNSSEC_TEST_SOME_SECURE_FEATURE
level: 2
```

*class*

The *class* code indicates the type of problem associated with the rule. It defaults to “*Error*”, and the only other value that should be used is “*Warning*”.

This value is displayed to the user. Technically, any value could be specified, but using anything other than the *Error/Warning* convention could break portability in future versions.

Example:

```
name: DNSSEC_TEST_SOME_SECURE_FEATURE
class: Warning
```

*ruletype*

Rules fall into one of two types (currently): *record* or *name*. *record* rules have their test evaluated for each record in a zone file. *name* rules, on the other hand, get called once per name stored in the database. See the *test* description below for further details on the arguments passed to each rule type.

The default value for this clause is *record*.

Example:

```
name: DNSSEC_TEST_SOME_SECURE_FEATURE
ruletype: record
```

*type*

Rules that test a particular type of record should specify the *type* field with the type of record it will test. The rule will only be executed for records of that type. This will result in less error checking for the user in the *test* section.

For example, if a rule is testing a particular aspect of an MX record, it should specify MX in this field.

Example:

```
name: DNSSEC_TEST_SOME_SECURE_FEATURE
type: MX
```

### *init*

A block of code to be executed immediately. This is useful for boot-strap code to be performed only at start-up, rather than at every rule-test invocation. For example, “*use MODULE;*” type statements should be used in *init* sections.

*init* sections are wrapped in an XML-like syntax which specifies the start and end of the *init* section of code:

Example:

```
<init>
  use My::Module;
  $value = calculate();
</init>
```

### *test*

A block of code defining the test for each record or name. The test statement follows the same multi-line code specification described in the *init* clause above. Specifically, all the lines between the `<test>` and `</test>` braces are considered part of the test code.

The end result must be a subroutine reference which will be called by the **donuts** program. When the code is evaluated, if it does not begin with “sub {” then a “sub {” prefix and “}” suffix will be automatically added to the code to turn the code-snippet into a Perl subroutine.

If the test fails, it should return an error string which will be displayed for the user. The text will be line-wrapped before display (and thus should be unformatted text.) If the test is checking for multiple problems, a reference to an array of error strings may be returned. A return value of a reference to an empty array also indicates no error.

There are two types of tests (currently), and the code snippet is called with arguments which depend on the *ruletype* clause above. These arguments and calling conventions are as follows:

#### *record tests*

These code snippets are expected to test a single **Net::DNS::RR** record.

It is called with two arguments:

- the record which is to be tested
- the rule definition itself.

#### *name tests*

These code snippets are expected to test all the records associated with a given name record.

It is called with three arguments:

- A hash reference to all the record types associated with that name (e.g., ‘A’, ‘MX’, ...) and each value of the hash will contain an array of all the records for that type. (I.e., more than one entry in the array reference will exist for names containing multiple ‘A’ records.)
- The rule definition.
- The record name being checked (the name associated with the data from 1) above.)

Examples:

```
# local rule to mandate that each record must have a
# TTL > 60 seconds
name: DNS_TTL_AT_LEAST_60
level: 8
type: record
<test>
    return "TTL too small" if ($_[0]->t11 < 60);
</test>

# local policy to mandate that anything with an A record
# must have an HINFO record too
name: DNS_MX_MUST_HAVE_A
level: 8
type: name
<test>
    return "A records must have an HINFO record too"
    if (exists($_[0]{'A'}) && !exists($_[0]{'HINFO'}));
</test>
```

*feature:* **NAME**

The feature tag prevents this rule from running unless the **NAME** keyword was specified using the *-features* flag.

*desc:* **DESCRIPTION**

A short description of what the rule tests that will be printed to the user in help output or in the error summary when **donuts** outputs the results.

*help:* **TOKEN: TOKEN-HELP**

If the rule is configurable via the user’s **.donuts.conf** file, this describes the configuration tokens for the user when they request configuration help via the *-H* or *-help-config* flags. Tokens may be used within rules by accessing them within the rule argument passed to the code (the second argument.)

Example:

- In the rule file (this is an incomplete definition):

```
name:          SOME_TEST
myconfig:      40
help: myconfig: A special number to configure this test
<test>
  my ($record, $rule) = @_;
  # ... use $rule->{'myconfig'}
</test>
```

- This allows the user to change the value of *myconfig* via their **.donuts.conf** file:

```
# change SOME_TEST config...
name:      SOME_TEST
myconfig:  40
```

- Running **donuts -H** will show the help line for myconfig.

*noindent: 1*

*nowrap: 1*

Normally **donuts** will line-wrap the error summary produced by a rule to enable automatic pretty-printing of error results. Sometimes, however, rules may not want this. The *nowrap* option indicates to **donuts** that the output is pre-formatted but should still be indented to align with the output of the rest of the error text (currently about 15 spaces.) The *noindent* tag, however, indicates that neither wrapping nor indenting should be performed, but that the error should be printed as is.

## SEE ALSO

**donuts(8)**

**Net::DNS, Net::DNS::RR**