1. If you haven't already, go and download the most recent version of DAUM from
    https://github.com/DarthPointer/DAUM/releases/tag/2.0.0.5
2. You need .NET 5 downloaded if you do not already have it, to run DAUM
3. Open any .uasset from your content folder with it (drag and drop into duam.exe) – I just
    used Content\Audio\BP_DynamicReverb.uasset but it really does not matter
4. Use the command **PreloadPatterns** first
5. When that is complete, run the command **IndividualJParse ..** (the two dots are very
    important here!)

```
Drg Automation Utility for Modding welcomes you!
Entered interactive mode for file F:\DRG Modding\DRGPacker\U35.63118\FSD\Content\Audio\BP_DynamicReverb.uasset

PreloadPatterns
Done!
IndividualJParse ..
```

6. On my pretty high-end PC it took roughly 5 minutes, and there is no feedback in console (at
    the time of writing this) – the best way to tell when it is finished, is to type a few letters in
    and when they appear in the console window it is done