

*** Applied Machine Learning Fundamentals ***

k -Nearest Neighbors

Daniel Wehner, M.Sc.

SAP SE / DHBW Mannheim

Winter term 2023/2024



Find all slides on [GitHub](#) (DaWe1992/Applied_ML_Fundamentals)

Lecture Overview

Unit I	Machine Learning Introduction
Unit II	Mathematical Foundations
Unit III	Bayesian Decision Theory
Unit IV	Regression
Unit V	Classification I
Unit VI	Evaluation
Unit VII	Classification II
Unit VIII	Clustering
Unit IX	Dimensionality Reduction

Agenda for this Unit

- 1 Introduction
- 2 Distance Metrics

- 3 k -nearest Neighbors Algorithm
- 4 Choice of k
- 5 Wrap-Up

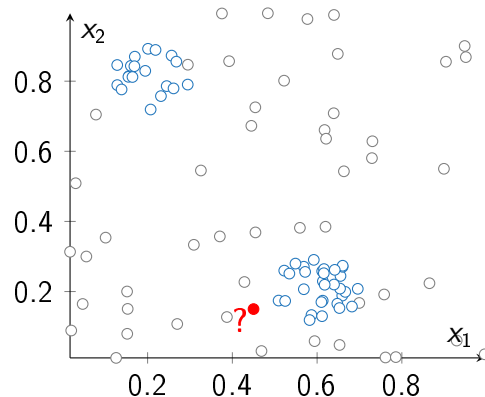
Section: Introduction

Overview of the Algorithm
Derivation of the Algorithm

Introduction

- **Basic idea:** Predict the class label based on nearby known examples
- Instance-based learning, a. k. a. **lazy learning**

We do not learn any model;
The data speaks for itself!





Derivation of the Algorithm

- Unconditional density:

$$p(\mathbf{x}) = \frac{k}{n \cdot v}$$

- Class priors:

$$p(\mathcal{C}_j) = \frac{n_j}{n}$$

Combine them using Bayes' theorem:

$$p(\mathcal{C}_j|\mathbf{x}) = \frac{p(\mathbf{x}|\mathcal{C}_j) \cdot p(\mathcal{C}_j)}{p(\mathbf{x})} = \frac{\frac{k_j}{n_j \cdot v} \cdot \frac{n_j}{n}}{\frac{k}{n \cdot v}} = \frac{k_j}{k} \quad (1)$$

Section: Distance Metrics

Properties of Distance Metrics
Minkowski, Manhattan, and Euclidean distance
Cosine Similarity

Distance Metrics

- How to measure the distance between two data points u and v ?
 \Rightarrow **Distance metrics**
- Let d be a function $d : (u, v) \mapsto \mathbb{R}^+$ (including 0)
- This function has the following properties:

- ① $d(u, v) = d(v, u)$ (**commutativity**)
- ② $d(u, v) = 0 \Rightarrow u = v$
- ③ $d(u, k) \leq d(u, v) + d(v, k)$ (**triangle inequality**)

Distance Metrics (Ctd.)

Minkowski distance:

$$d_p(u, v) = \left(\sum_{j=1}^m |x_j^{(u)} - x_j^{(v)}|^p \right)^{1/p} \quad (2)$$

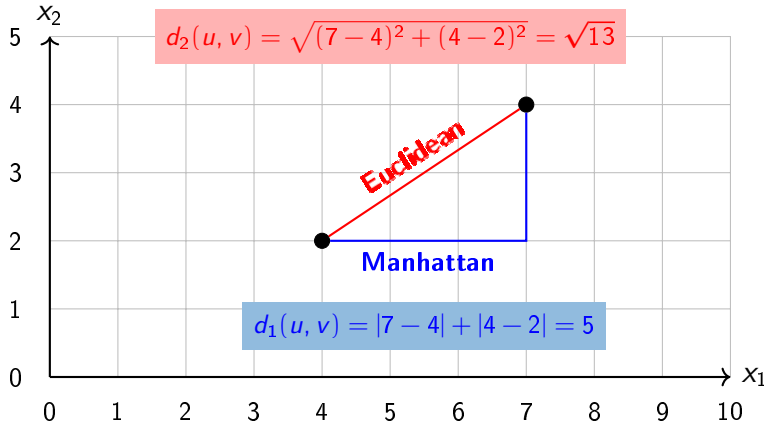
Manhattan distance: ($p = 1$)

$$d_1(u, v) = \sum_{j=1}^m |x_j^{(u)} - x_j^{(v)}|$$

Euclidean distance: ($p = 2$)

$$d_2(u, v) = \sqrt{\sum_{j=1}^m |x_j^{(u)} - x_j^{(v)}|^2}$$

Distance Metrics (Ctd.)



Cosine Similarity

- **Similarity metrics** are an alternative to distance metrics
- The **cosine similarity** of two vectors \mathbf{a} and \mathbf{b} is the cosine of the angle between the two vectors:

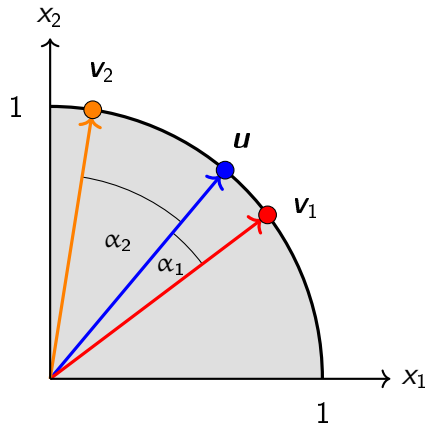
$$\cos \angle(\mathbf{a}, \mathbf{b}) = \frac{\mathbf{a}^\top \mathbf{b}}{\|\mathbf{a}\| \cdot \|\mathbf{b}\|} = \frac{\sum_{j=1}^m a_j \cdot b_j}{\sqrt{\sum_{j=1}^m (a_j)^2} \cdot \sqrt{\sum_{j=1}^m (b_j)^2}} \quad (3)$$

- The dot product is defined as (geometric interpretation):

$$\mathbf{a}^\top \mathbf{b} = \|\mathbf{a}\| \cdot \|\mathbf{b}\| \cdot \cos \angle(\mathbf{a}, \mathbf{b}) \quad (4)$$

Cosine Similarity (Ctd.)

- v_1 is closer to u than v_2 because $\cos(\alpha_1) < \cos(\alpha_2)$
- Remember:
 - $\cos(0^\circ) = 1$ and
 - $\cos(90^\circ) = 0$
- Do you see any issues?



Section:

k -nearest Neighbors Algorithm

General Procedure
Calculation of Distances
Prediction of the Class Label

Predictions with k -Nearest Neighbors

k -Nearest Neighbors Algorithm:

- 1 Calculate the distances between the new data point and **all data points in the dataset**
- 2 Sort the data points by distances **in ascending order**
(*sort in descending order if similarity metrics are used*)
- 3 Consider the first k examples and **count how often each class occurs**
- 4 Predict the class with **the maximum score**

① Calculation of Distances

v	x_1	x_2	\mathcal{C}	$d_2(u, v)$
1	0.66	0.24	1	0.23
2	0.25	0.79	1	0.67
3	0.16	0.81	1	0.73
4	0.57	0.21	1	0.13
5	0.21	0.72	1	0.62
6	0.66	0.27	1	0.24
7	0.27	0.11	0	0.19
8	0.39	0.13	0	0.07
9	0.39	0.86	0	0.71
10	0.44	0.67	0	0.52
11	0.31	0.33	0	0.23
12	0.03	0.51	0	0.55
\vdots	\vdots	\vdots	\vdots	\vdots

- $\mathbf{x}^{(u)} = (0.45, 0.15)^\top$
- Calculate the **Euclidean distance** between $\mathbf{x}^{(u)}$ and all other data points $\mathbf{x}^{(v)}$

Depending on the size of the dataset prediction might be expensive!

②/③/④ Prediction of the Class Label

- Let k be set to 10
- Step ②: Sort dataset by distances
(cf. table on the right)
- Step ③: Count class occurrences
 - Class 0: 3
 - Class 1: 7
- Step ④: Predict class 1!

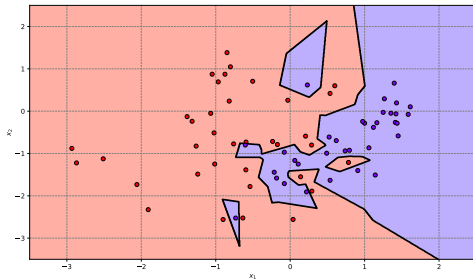
x_1	x_2	\mathcal{C}	$d_2(u, v)$
0.51	0.17	1	0.06
0.39	0.13	0	0.07
0.52	0.17	1	0.08
0.43	0.23	0	0.08
0.47	0.03	0	0.12
0.52	0.26	1	0.13
0.57	0.21	1	0.13
0.53	0.25	1	0.13
0.58	0.12	1	0.14
0.59	0.13	1	0.14
⋮	⋮	⋮	⋮

Section: Choice of k

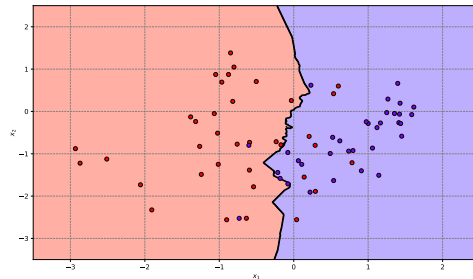
Danger of Overfitting
Selection Strategies

How to choose *k*?

The choice of *k* is important:



$k = 1$ (💀 overfitting 💀)



$k = 30$ (about right)

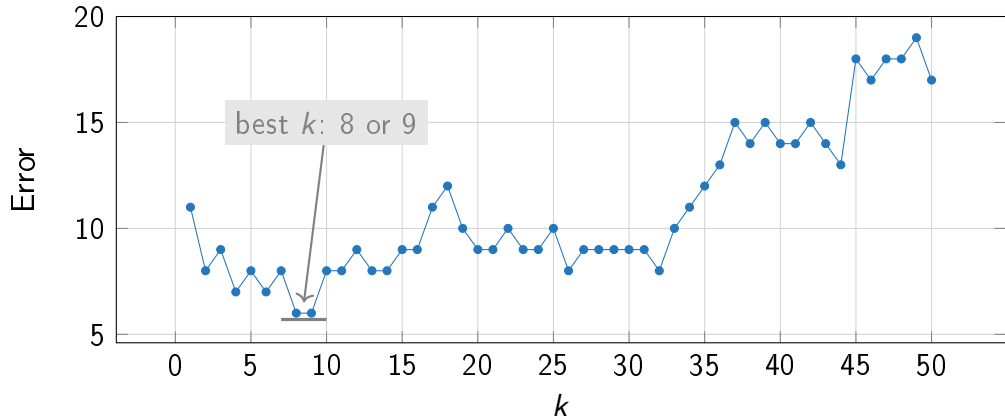
How to choose *k*? (Ctd.)

- First of all, it is recommended to use **odd values** for *k*
(*no tie-breaking necessary; at least in binary classification problems*)
- Compute the value of *k* depending on the size of the dataset \mathcal{D} :

$$k = \sqrt{\frac{n}{2}} \quad \text{or} \quad k = \sqrt{n} \quad (5)$$

- **Usually better strategy:** Evaluate different values of *k* on a separate (!) development set and choose the best one (see next slide)

How to choose *k*? (Ctd.)



Section: Wrap-Up

Summary
Self-Test Questions
Lecture Outlook

Summary

- The basic idea is to classify unknown instances **based on nearby examples**
- The algorithm is an example of **instance-based learning**
- **Distance metrics** allow to calculate the distance between data points:
 - Manhattan distance
 - Euclidean distance
 - Cosine similarity (as an alternative to distance metrics)
- Choose the value of *k* wisely:
 - Too small: **Overfitting**
 - Too large: **Underfitting**



Self-Test Questions

- 1 Outline the *k*-nearest neighbors algorithm.
- 2 What is instance-based learning (in contrast to model-based learning)?
- 3 How can you compute distances? What properties do distance metrics have?
- 4 What is the intuition behind the triangle inequality?
- 5 How can you choose *k*?
- 6 Suppose you have a dataset comprising $n = 50$ examples.
If you set $k := n$, what class does the algorithm predict?
- 7 What are advantages and disadvantages of the algorithm?

What's next...?

Unit I	Machine Learning Introduction
Unit II	Mathematical Foundations
Unit III	Bayesian Decision Theory
Unit IV	Regression
Unit V	Classification I
Unit VI	Evaluation
Unit VII	Classification II
Unit VIII	Clustering
Unit IX	Dimensionality Reduction

Thank you very much for the attention!

Topic: *** Applied Machine Learning Fundamentals *** *k*-Nearest Neighbors

Term: Winter term 2023/2024

Contact:

Daniel Wehner, M.Sc.

SAP SE / DHBW Mannheim

daniel.wehner@sap.com

Do you have any questions?