

Chapter 4

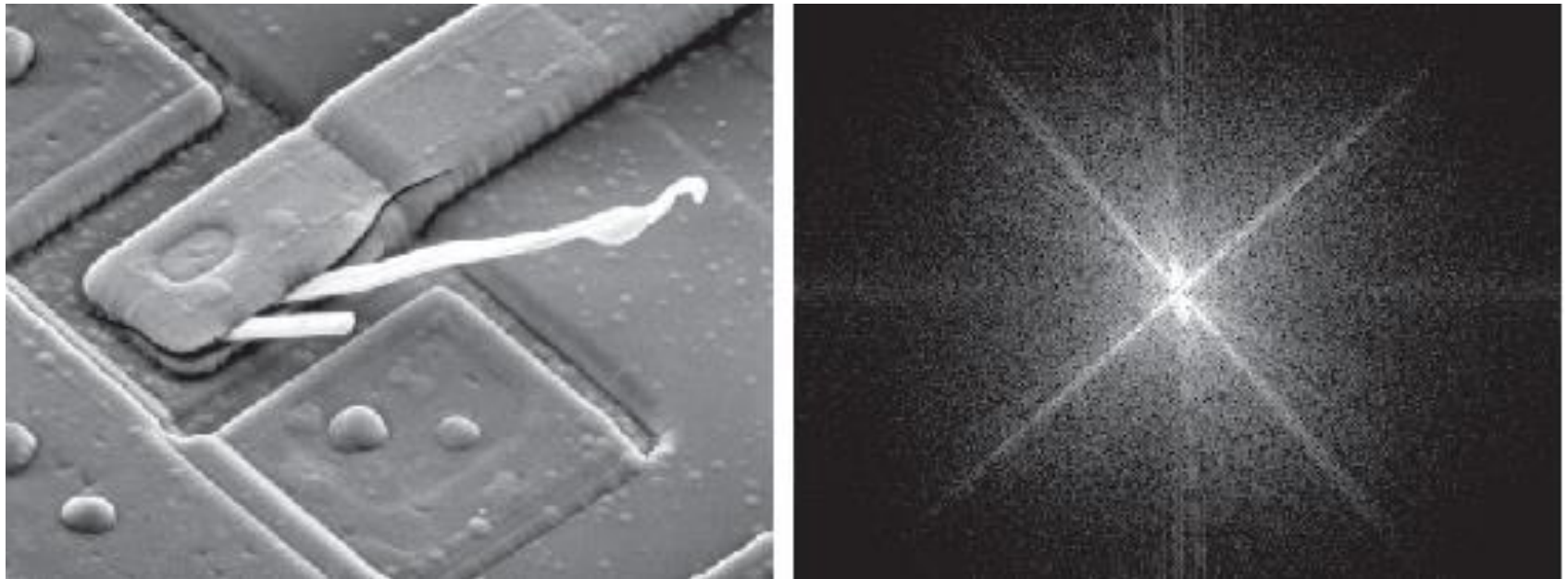
Filtering in the Frequency Domain

# Filtering in the Frequency Domain (II)

**Dr. Tun-Wen Pai**

- 1) LP/HP/BP/BS filters in frequency domain
- 2) Ideal filtering effects
- 3) Homomorphic filter

## Chapter 4 Filtering in the Frequency Domain



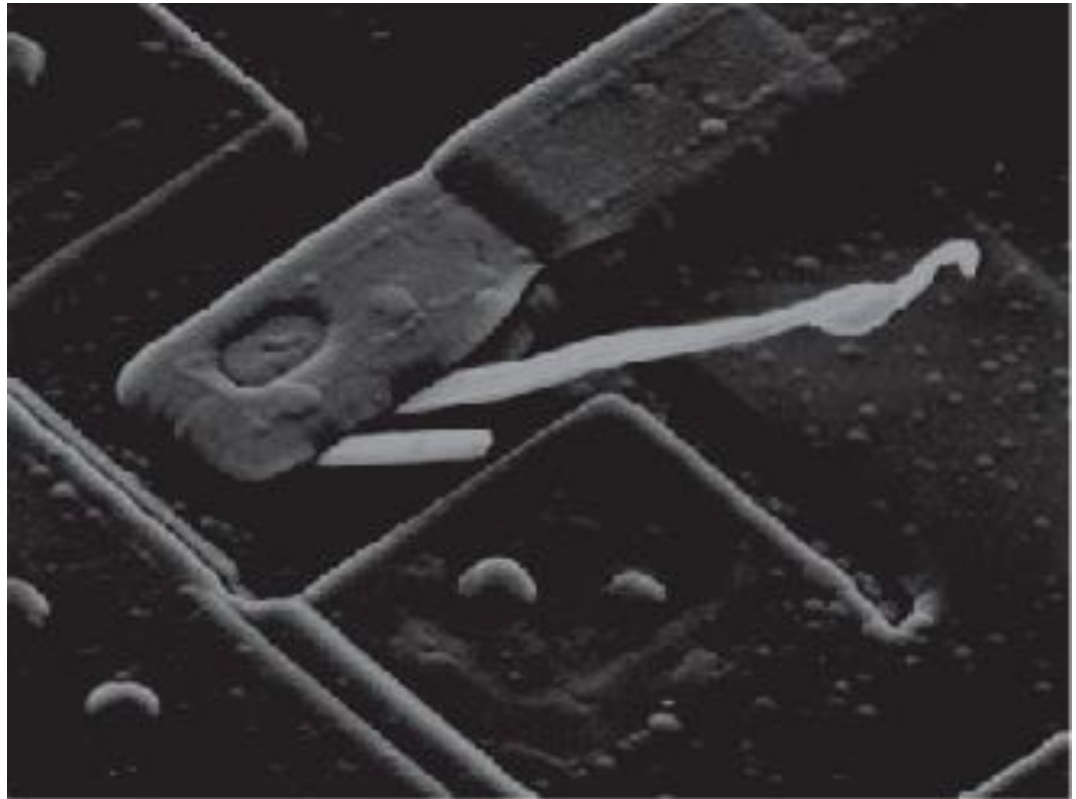
a b

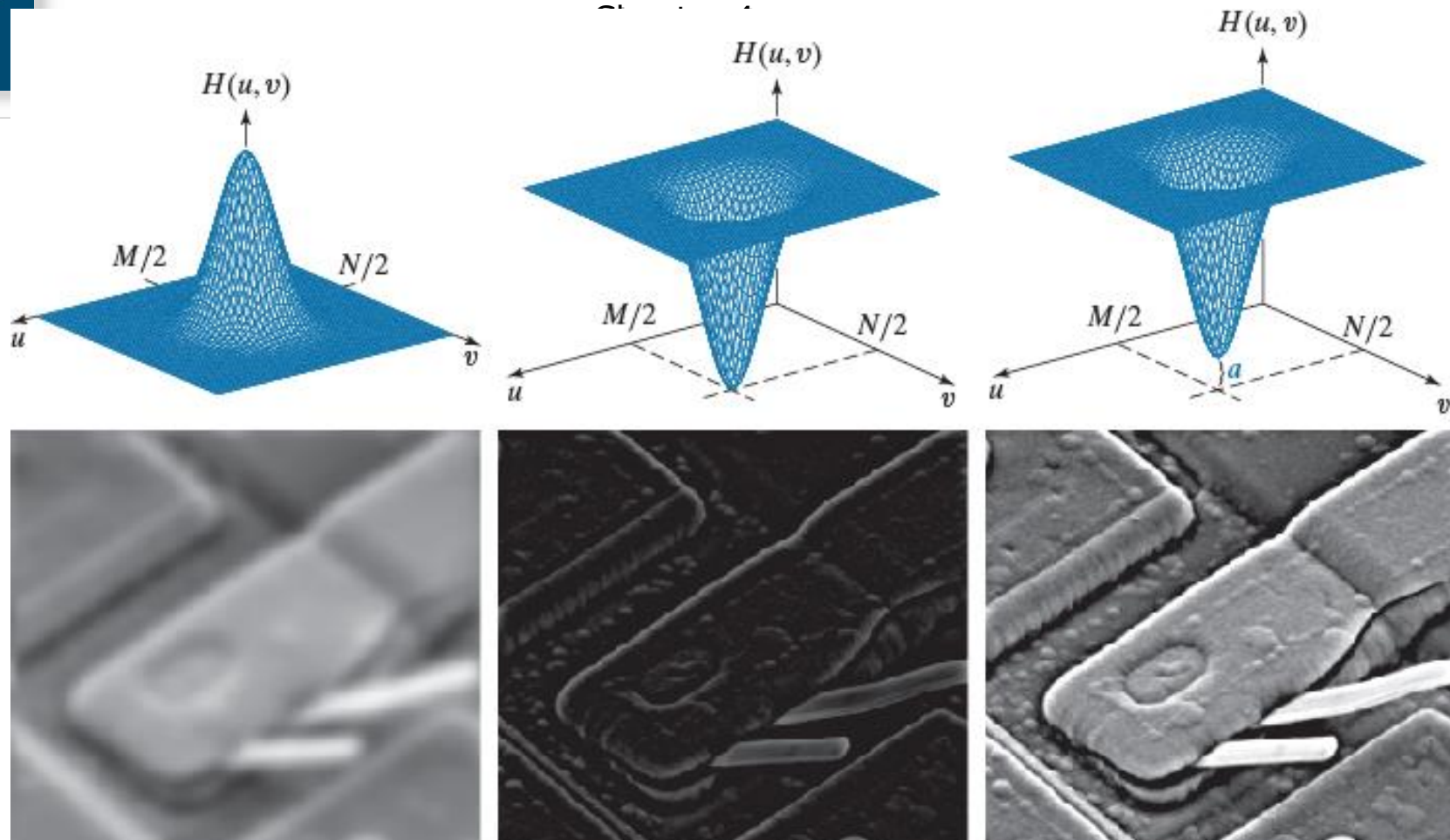
**FIGURE 4.28** (a) SEM image of a damaged integrated circuit. (b) Fourier spectrum of (a). (Original image courtesy of Dr. J. M. Hudak, Brockhouse Institute for Materials Research, McMaster University, Hamilton, Ontario, Canada.)

## Chapter 4 Filtering in the Frequency Domain

### FIGURE 4.29

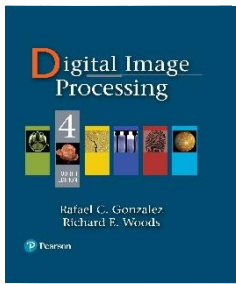
Result of filtering the image in Fig. 4.28(a) with a filter transfer function that sets to 0 the dc term,  $F(P/2, Q/2)$ , in the centered Fourier transform, while leaving all other transform terms unchanged.





a b c  
d e f

**FIGURE 4.30** Top row: Frequency domain filter transfer functions of (a) a lowpass filter, (b) a highpass filter, and (c) an offset highpass filter. Bottom row: Corresponding filtered images obtained using Eq. (4-104). The offset in (c) is  $a = 0.85$ , and the height of  $H(u, v)$  is 1. Compare (f) with Fig. 4.28(a).



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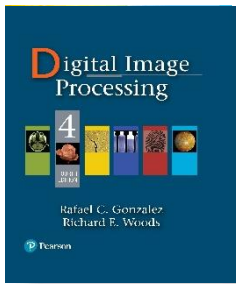
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## Chapter 4 Filtering in the Frequency Domain



a b c

**FIGURE 4.31** (a) A simple image. (b) Result of blurring with a Gaussian lowpass filter without padding. (c) Result of lowpass filtering with zero padding. Compare the vertical edges in (b) and (c).

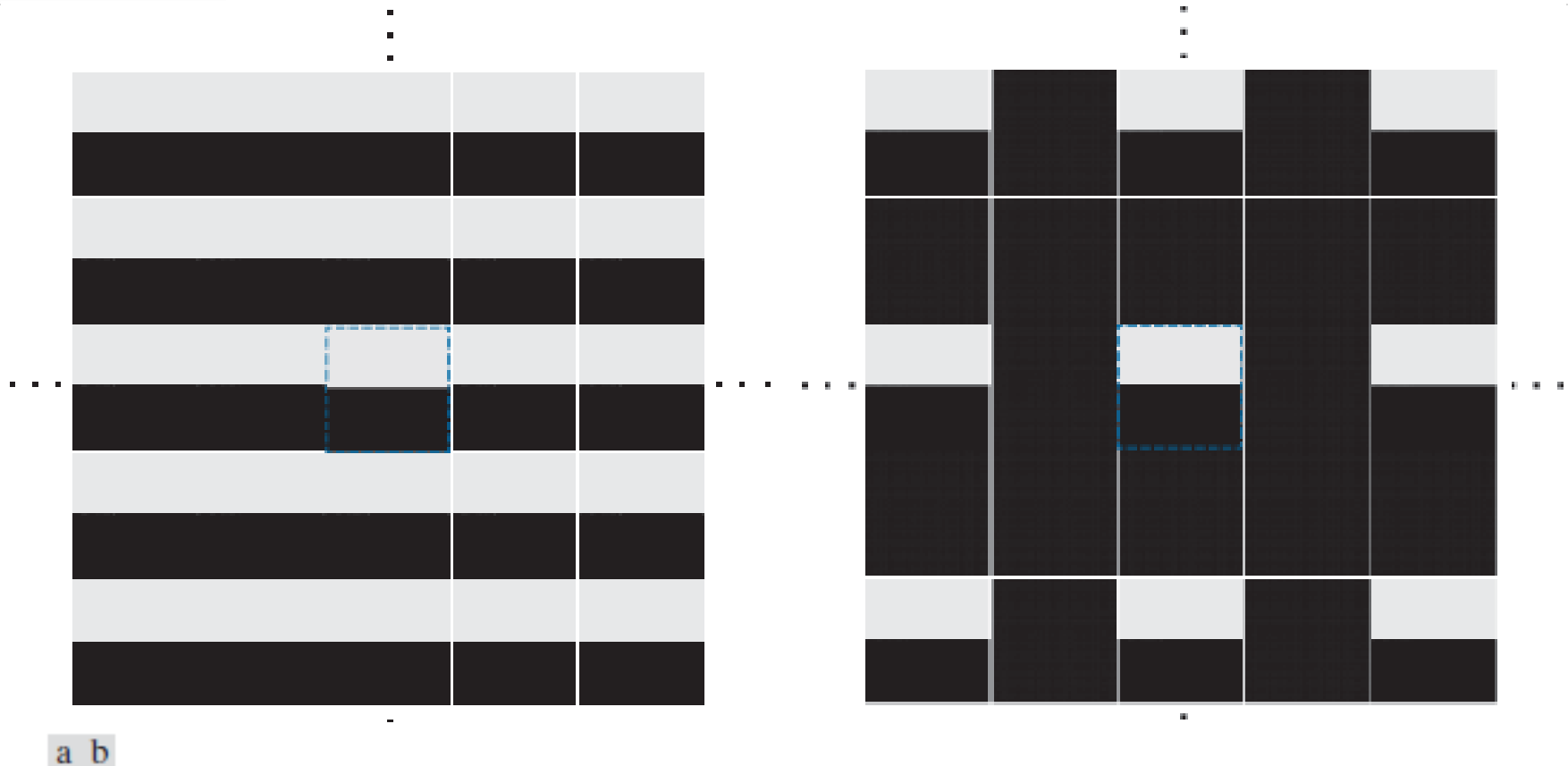


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**FIGURE 4.32** (a) Image periodicity without image padding. (b) Periodicity after padding with 0's (black). The dashed areas in the center correspond to the image in Fig. 4.31(a). Periodicity is inherent when using the DFT. (The thin white lines in both images are superimposed for clarity; they are not part of the data.)



## Chapter 4

### Filtering in the Frequency Domain

a c  
b d

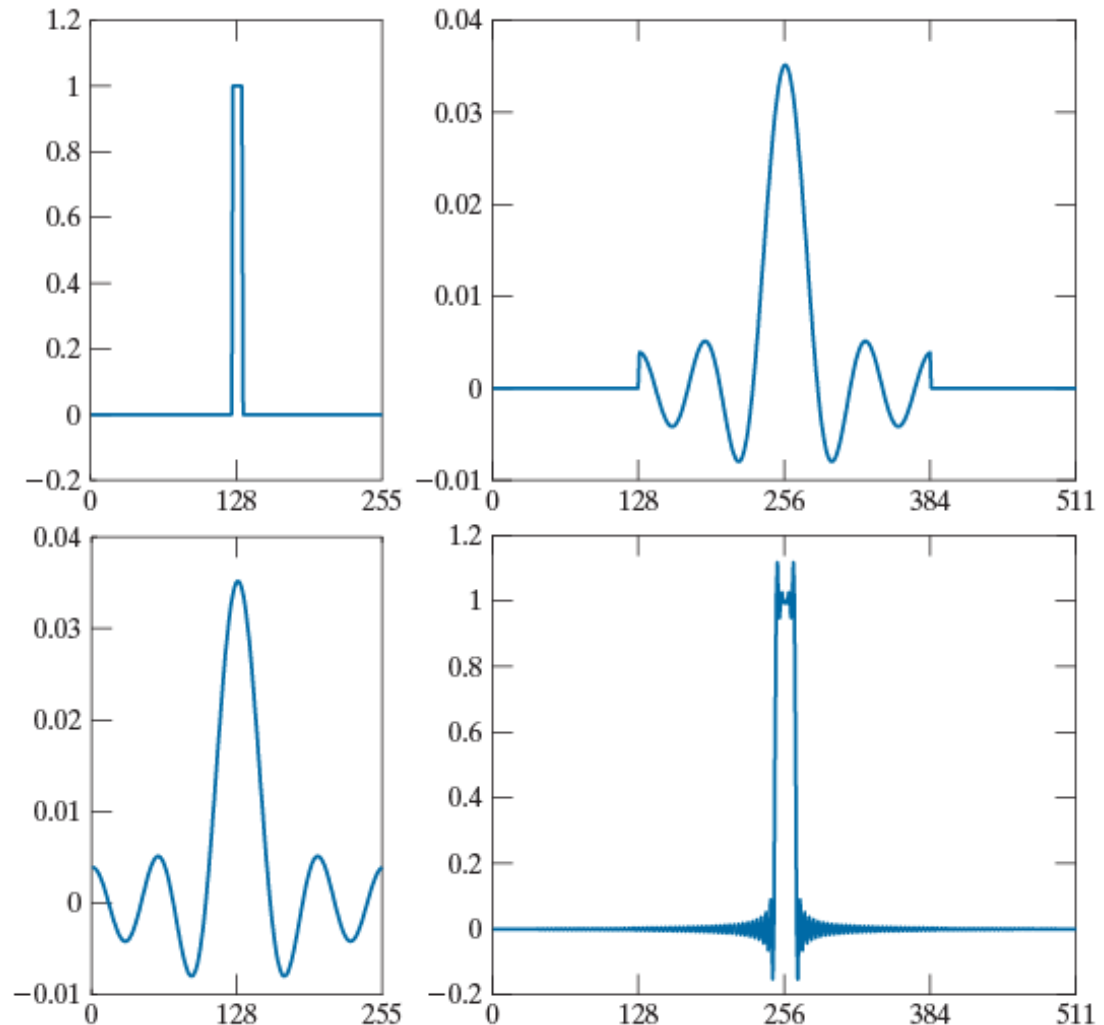
**FIGURE 4.33**

(a) Filter transfer function specified in the (centered) frequency domain.

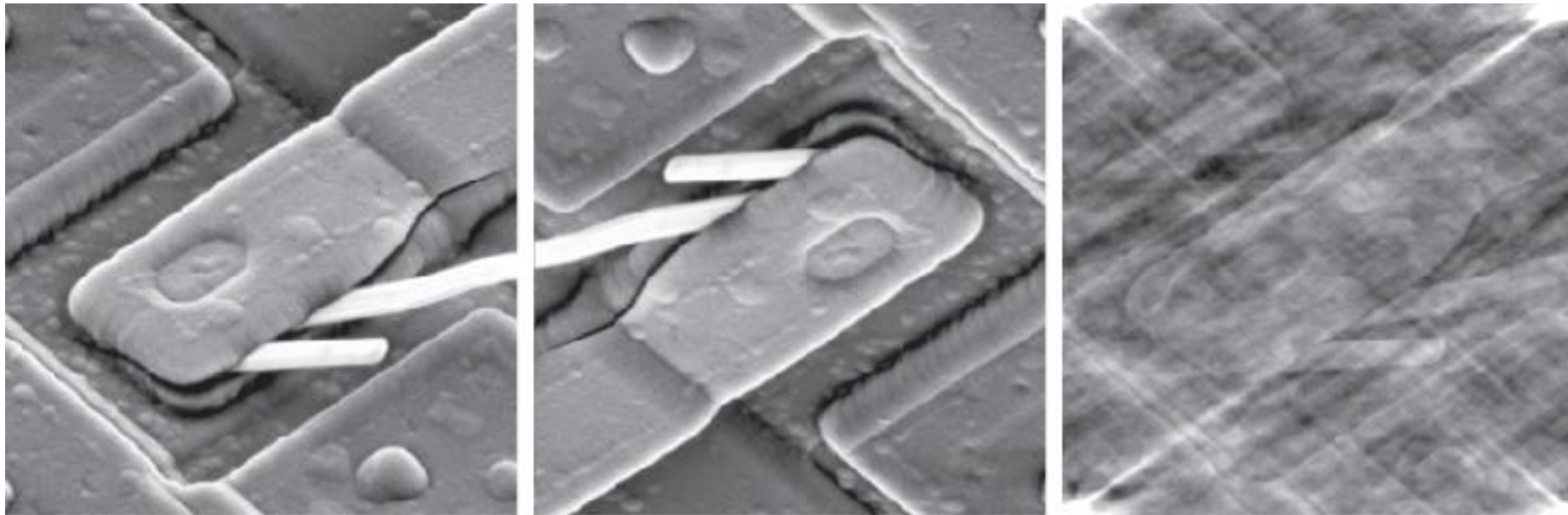
(b) Spatial representation (filter kernel) obtained by computing the IDFT of (a).

(c) Result of padding (b) to twice its length (note the discontinuities).

(d) Corresponding filter in the frequency domain obtained by computing the DFT of (c). Note the ringing caused by the discontinuities in (c). Part (b) of the figure is below (a), and (d) is below (c).



## Chapter 4 Filtering in the Frequency Domain



a b c

**FIGURE 4.34** (a) Original image. (b) Image obtained by multiplying the phase angle array by  $-1$  in Eq. (4-86) and computing the IDFT. (c) Result of multiplying the phase angle by  $0.25$  and computing the IDFT. The magnitude of the transform,  $|F(u,v)|$ , used in (b) and (c) was the same.



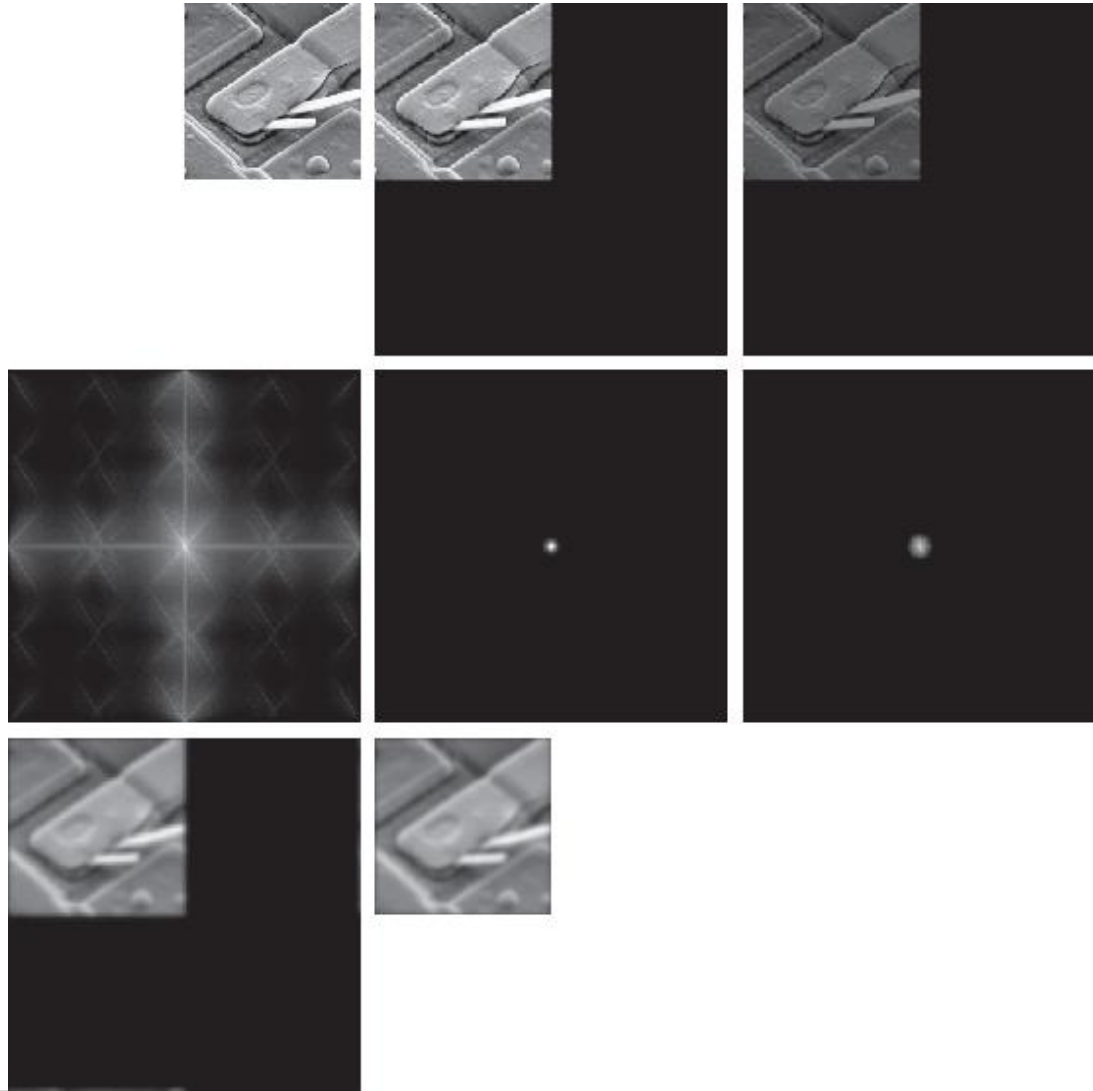
## Chapter 4

### Filtering in the Frequency Domain

a b c  
d e f  
g h

**FIGURE 4.35**

- (a) An  $M \times N$  image,  $f$ .  
 (b) Padded image,  $f_p$ , of size  $P \times Q$ .  
 (c) Result of multiplying  $f_p$  by  $(-1)^{x+y}$ .  
 (d) Spectrum of  $F$ . (e) Centered Gaussian lowpass filter transfer function,  $H$ , of size  $P \times Q$ .  
 (f) Spectrum of the product  $HF$ .  
 (g) Image  $g_p$ , the real part of the IDFT of  $HF$ , multiplied by  $(-1)^{x+y}$ .  
 (h) Final result,  $g$ , obtained by extracting the first  $M$  rows and  $N$  columns of  $g_p$ .



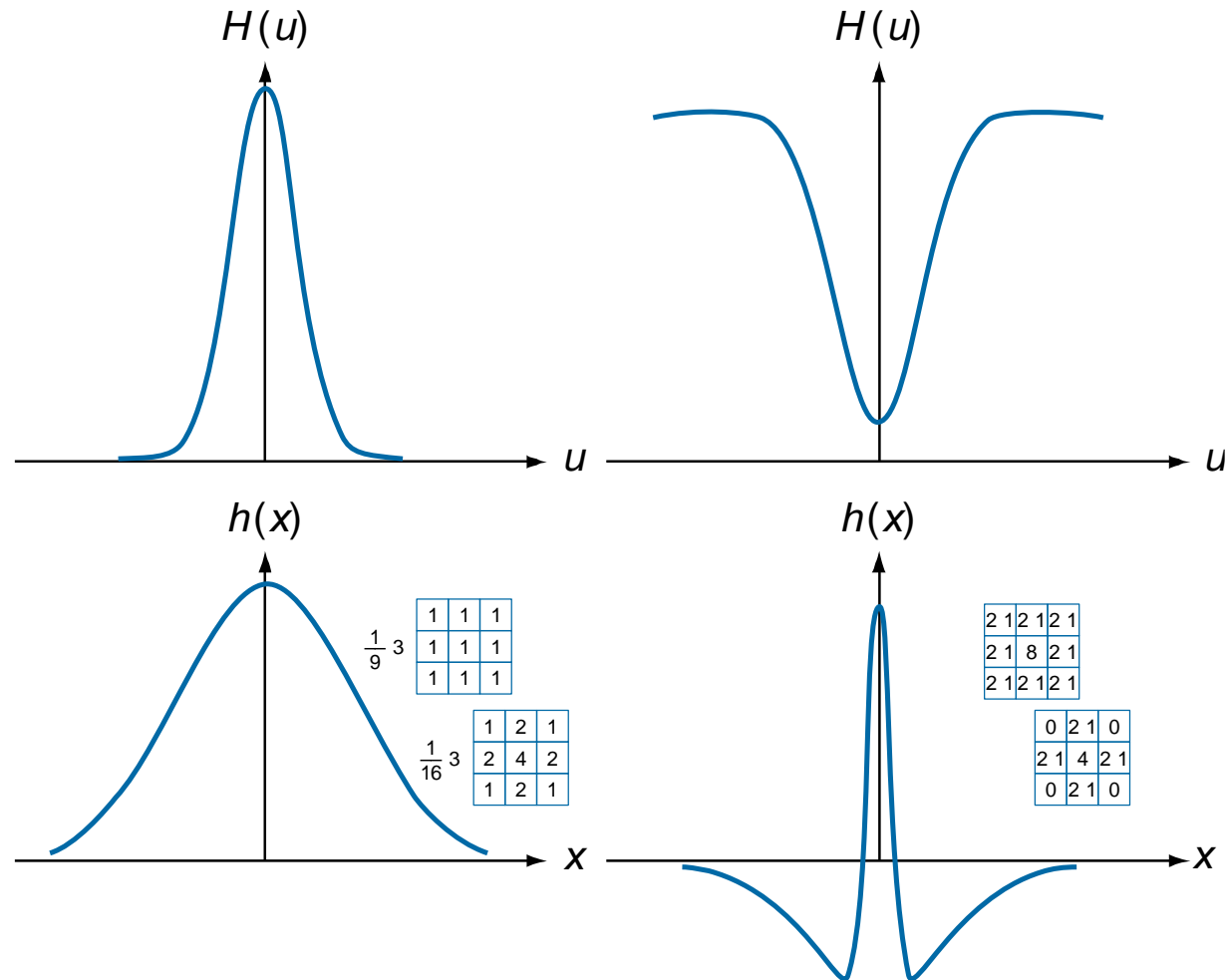
## Chapter 4

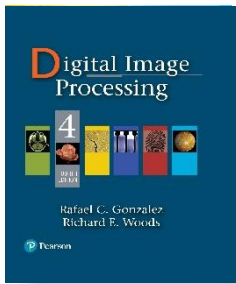
### Filtering in the Frequency Domain

a c  
b d

**FIGURE 4.36**

(a) A 1-D Gaussian lowpass transfer function in the frequency domain. (b) Corresponding kernel in the spatial domain. (c) Gaussian highpass transfer function in the frequency domain. (d) Corresponding kernel. The small 2-D kernels shown are kernels we used in Chapter 3.





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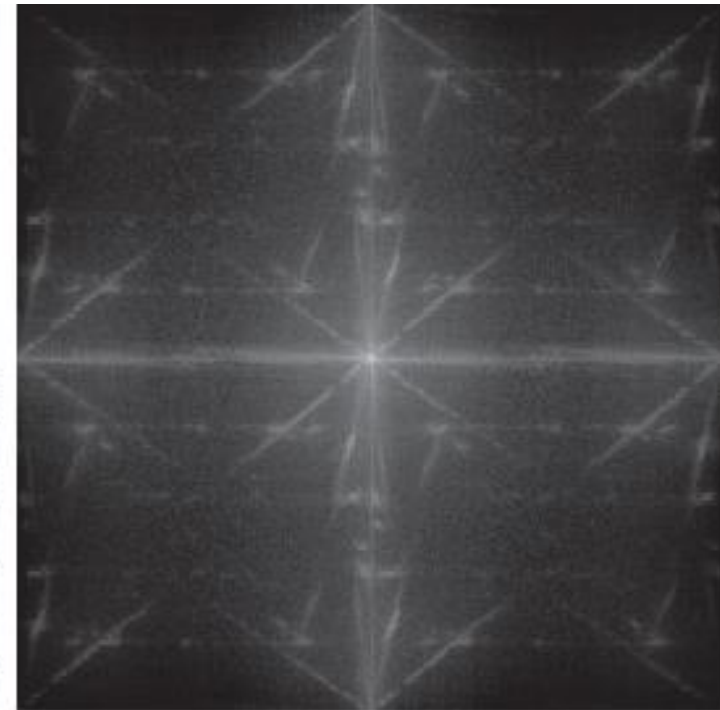
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## Chapter 4 Filtering in the Frequency Domain

a b

**FIGURE 4.37**  
(a) Image of a building, and  
(b) its Fourier spectrum.



## Chapter 4 Filtering in the Frequency Domain

a b  
c d

**FIGURE 4.38**

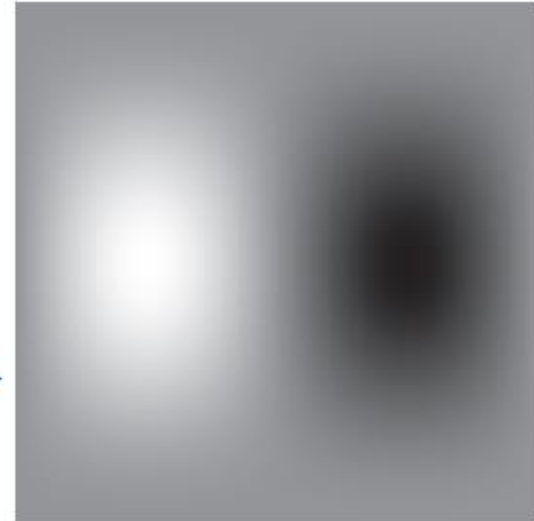
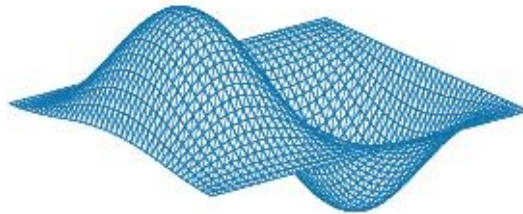
(a) A spatial kernel and perspective plot of its corresponding frequency domain filter transfer function.

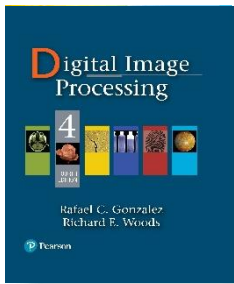
(b) Transfer function shown as an image.

(c) Result of filtering Fig. 4.37(a) in the frequency domain with the transfer function in (b).

(d) Result of filtering the same image in the spatial domain with the kernel in (a). The results are identical.

-1	0	1
-2	0	2
-1	0	1



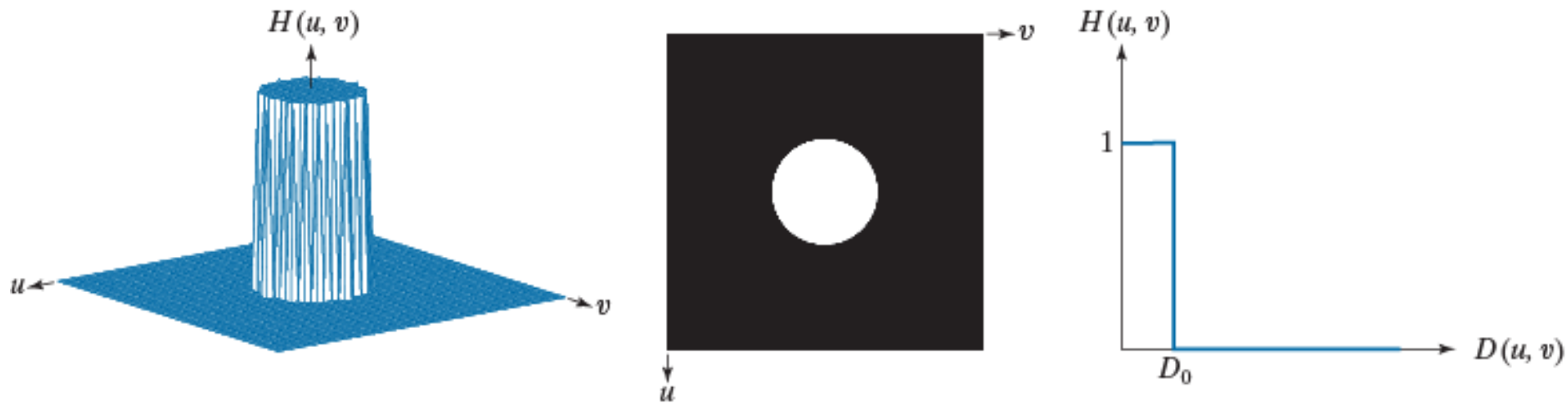


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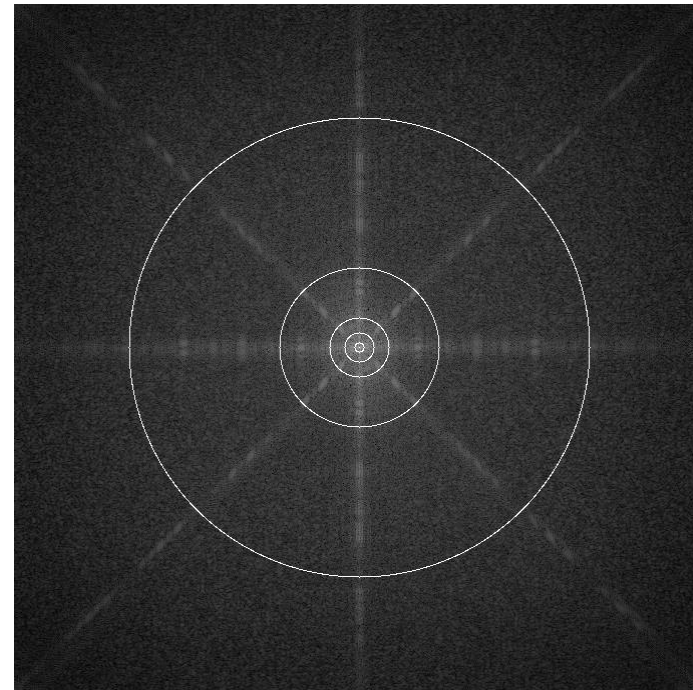
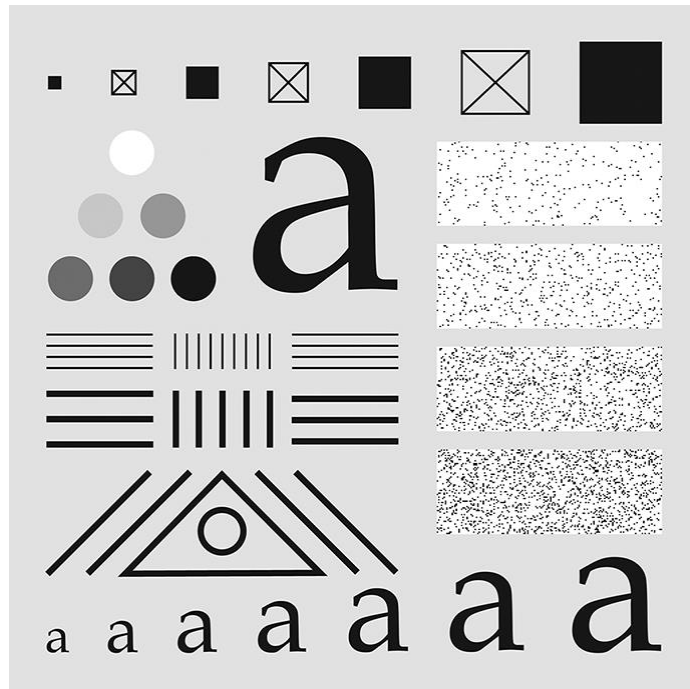
## Chapter 4 Filtering in the Frequency Domain



a b c

**FIGURE 4.39** (a) Perspective plot of an ideal lowpass-filter transfer function. (b) Function displayed as an image. (c) Radial cross section.

## Chapter 4 Filtering in the Frequency Domain



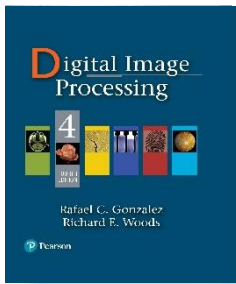
**a b**

**FIGURE 4.40** (a) Test pattern of size  $688 \times 688$  pixels, and (b) its spectrum. The spectrum is double the image size as a result of padding, but is shown half size to fit. The circles have radii of 10, 30, 60, 160, and 460 pixels with respect to the full-size spectrum. The radii enclose 86.9, 92.8, 95.1, 97.6, and 99.4% of the padded image power, respectively.





**FIGURE 4.41** (a) Original image of size  $688 \times 688$  pixels. (b)–(f) Results of filtering using ILPFs with cutoff frequencies set at radii values 10, 30, 60, 160, and 460, as shown in Fig. 4.40(b). The power removed by these filters was 13.1, 7.2, 4.9, 2.4, and 0.6% of the total, respectively. We used mirror padding to avoid the black borders characteristic of zero padding, as illustrated in Fig. 4.31(c).



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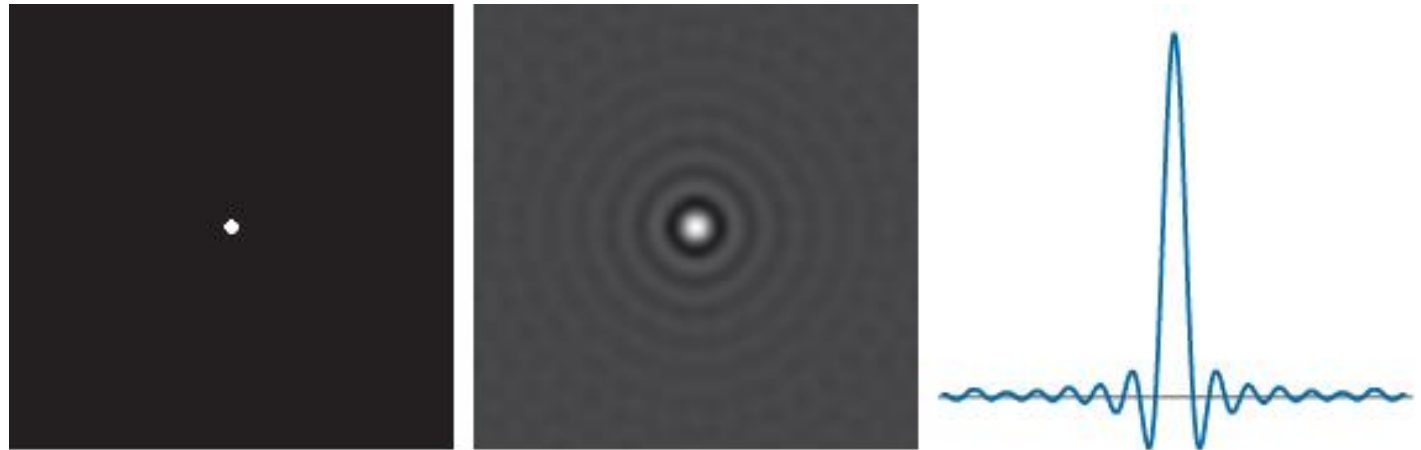
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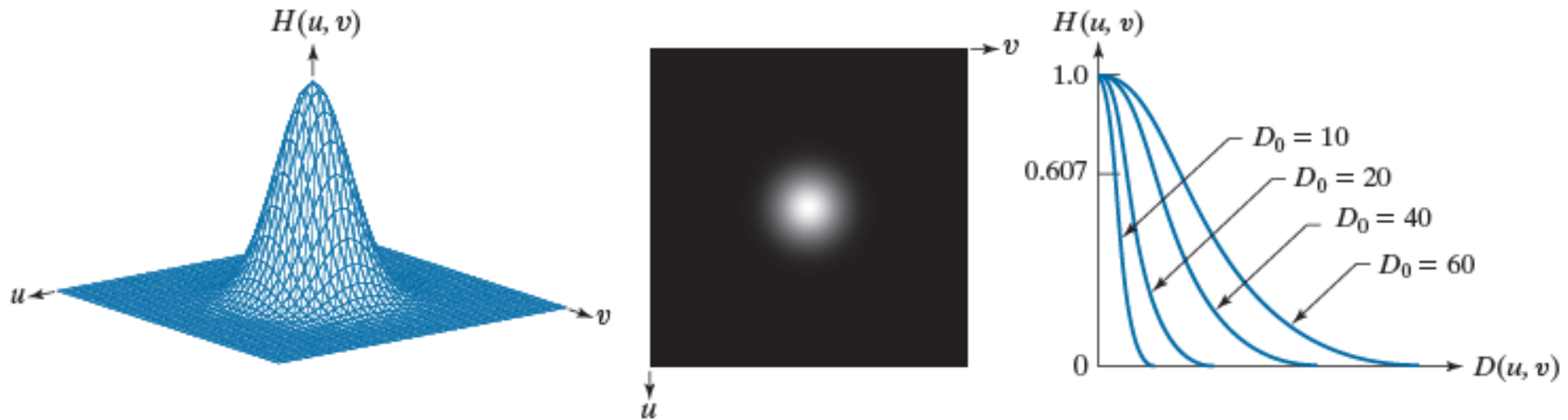
a b c

**FIGURE 4.42**

(a) Frequency domain ILPF transfer function.  
(b) Corresponding spatial domain kernel function.  
(c) Intensity profile of a horizontal line through the center of (b).

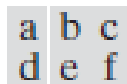


## Chapter 4 Filtering in the Frequency Domain



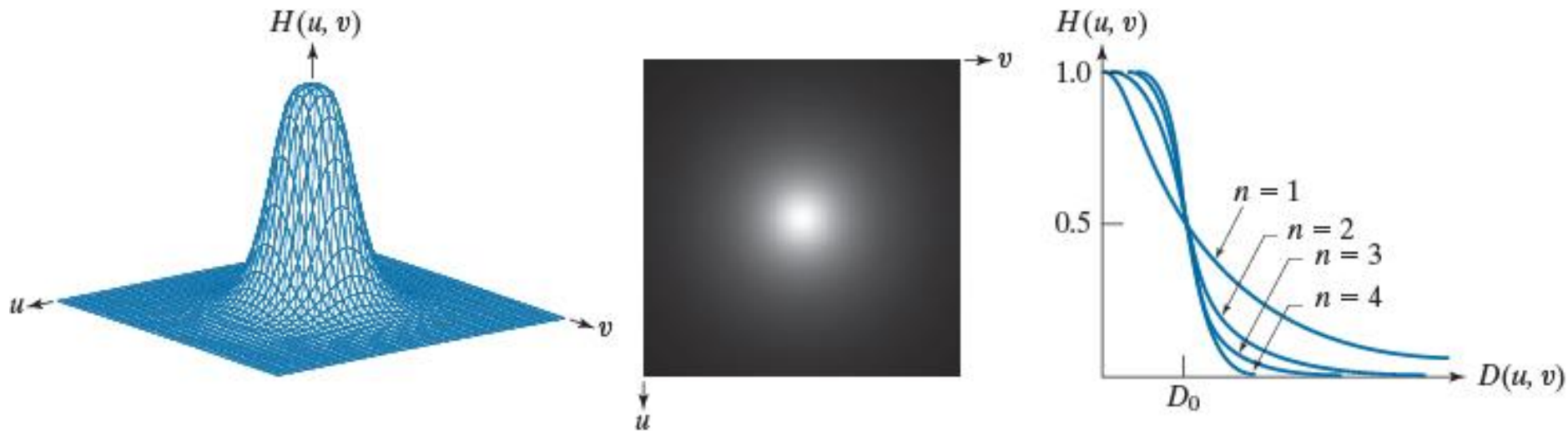
a b c

**FIGURE 4.43** (a) Perspective plot of a GLPF transfer function. (b) Function displayed as an image. (c) Radial cross sections for various values of  $D_0$ .



**FIGURE 4.44** (a) Original image of size  $688 \times 688$  pixels. (b)–(f) Results of filtering using GLPFs with cutoff frequencies at the radii shown in Fig. 4.40. Compare with Fig. 4.41. We used mirror padding to avoid the black borders characteristic of zero padding.

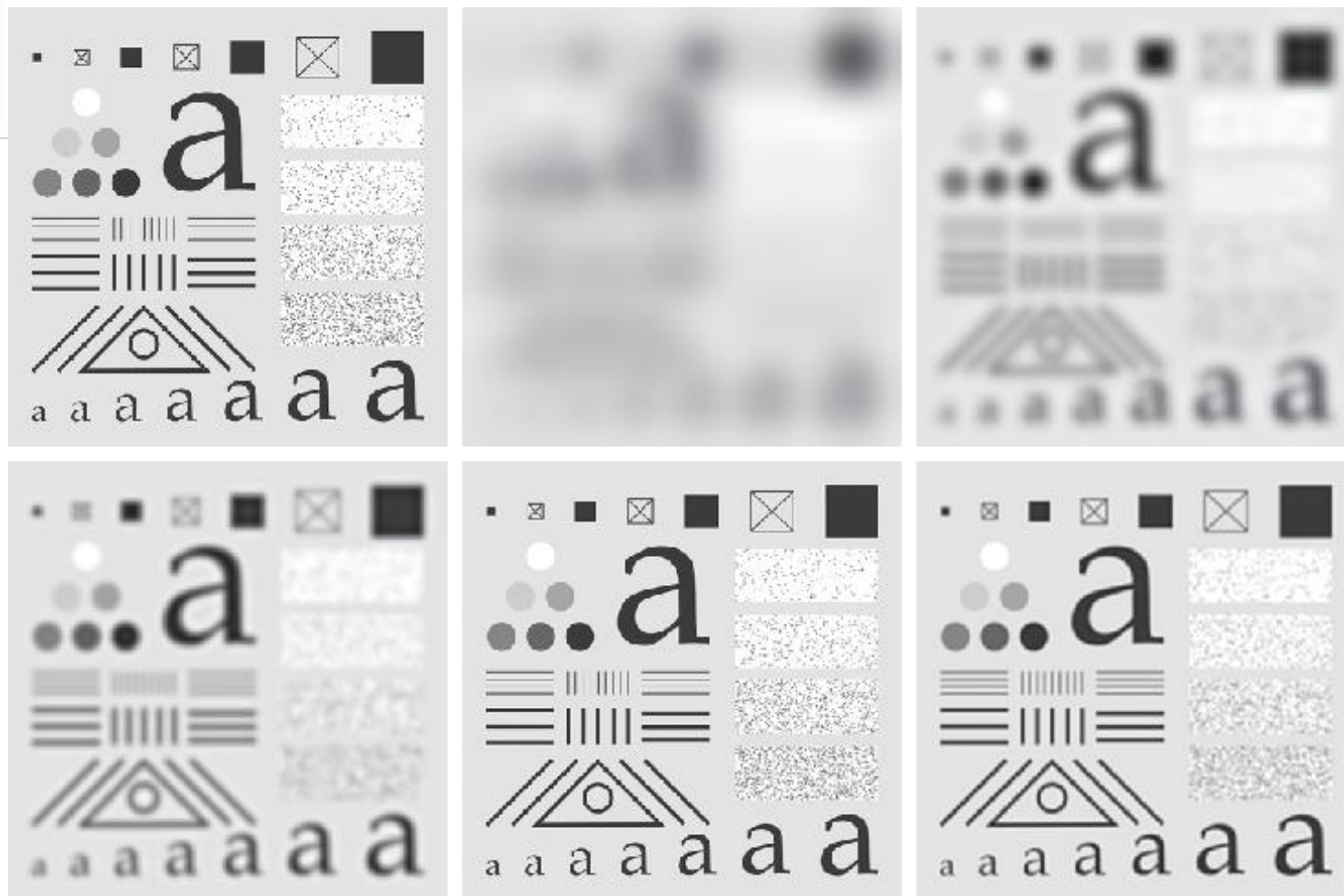
## Chapter 4 Filtering in the Frequency Domain



a b c

**FIGURE 4.45** (a) Perspective plot of a Butterworth lowpass-filter transfer function. (b) Function displayed as an image. (c) Radial cross sections of BLPFs of orders 1 through 4.

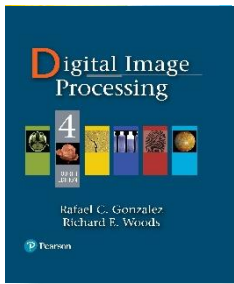




a b c  
d e f

**FIGURE 4.46** (a) Original image of size  $688 \times 688$  pixels. (b)–(f) Results of filtering using BLPFs with cutoff frequencies at the radii shown in Fig. 4.40 and  $n = 2.25$ . Compare with Figs. 4.41 and 4.44. We used mirror padding to avoid the black borders characteristic of zero padding.



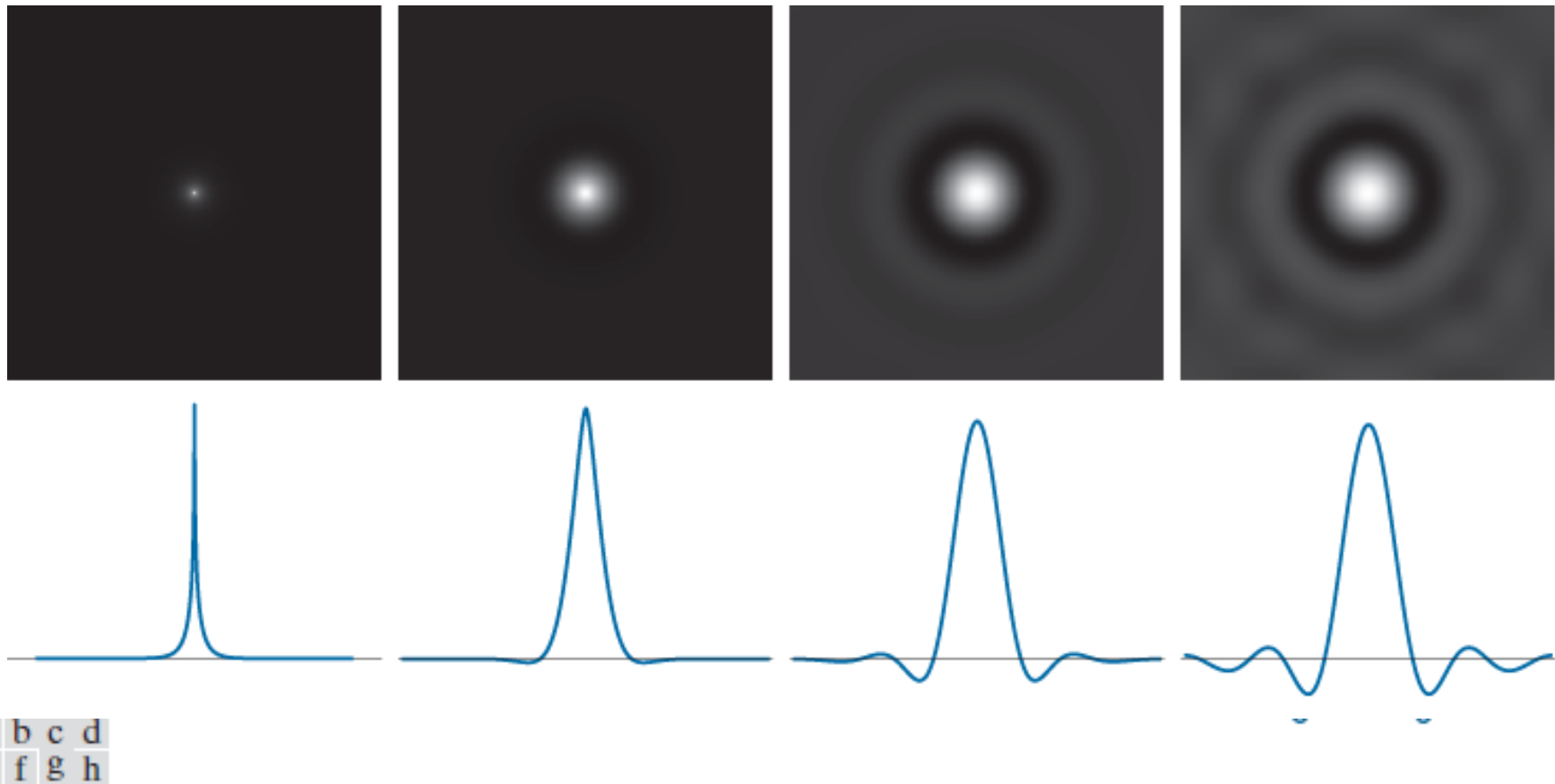


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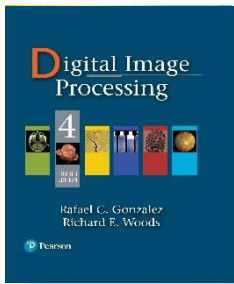
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**FIGURE 4.47** (a)–(d) Spatial representations (i.e., spatial kernels) corresponding to BLPF transfer functions of  $1000 \times 1000$  pixels, cut-off frequency of 5, and order 1, 2, 5, and 20, respectively. (e)–(h) Corresponding intensity profiles through the center of the filter functions.



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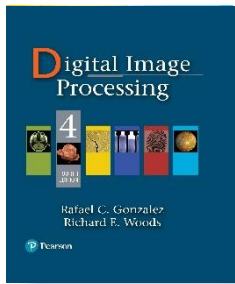
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## Chapter 4 Filtering in the Frequency Domain

**TABLE 4.5**

Lowpass filter transfer functions.  $D_0$  is the cutoff frequency, and  $n$  is the order of the Butterworth filter.

Ideal	Gaussian	Butterworth
$H(u,v) = \begin{cases} 1 & \text{if } D(u,v) \leq D_0 \\ 0 & \text{if } D(u,v) > D_0 \end{cases}$	$H(u,v) = e^{-D^2(u,v)/2D_0^2}$	$H(u,v) = \frac{1}{1 + [D(u,v)/D_0]^{2n}}$



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## Chapter 4 Filtering in the Frequency Domain

a b

**FIGURE 4.48**

(a) Sample text of low resolution (note the broken characters in the magnified view).  
(b) Result of filtering with a GLPF, showing that gaps in the broken characters were joined.

Historically, certain computer programs were written using only two digits rather than four to define the applicable year. Accordingly, the company's software may recognize a date using "00" as 1900 rather than the year 2000.



Historically, certain computer programs were written using only two digits rather than four to define the applicable year. Accordingly, the company's software may recognize a date using "00" as 1900 rather than the year 2000.

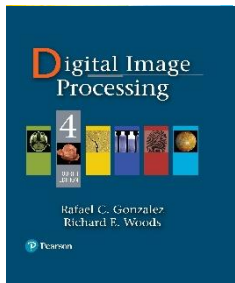


## Chapter 4 Filtering in the Frequency Domain



a b c

**FIGURE 4.49** (a) Original  $785 \times 732$  image. (b) Result of filtering using a GLPF with  $D_0 = 150$ . (c) Result of filtering using a GLPF with  $D_0 = 130$ . Note the reduction in fine skin lines in the magnified sections in (b) and (c).

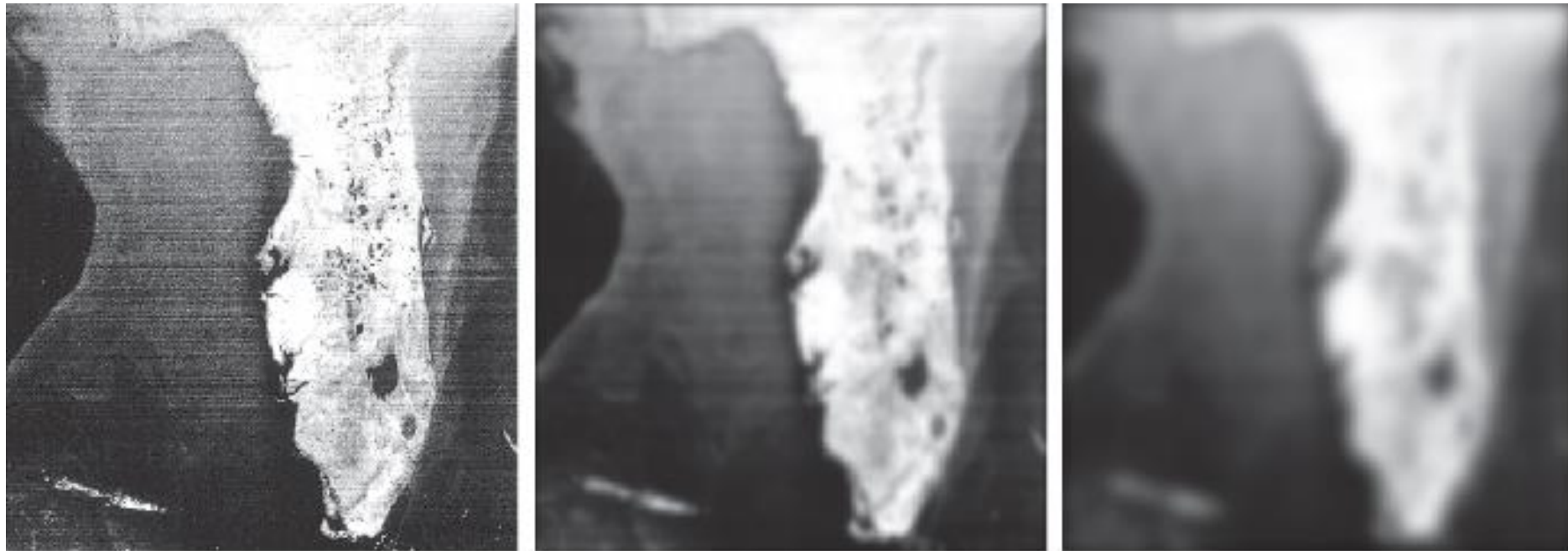


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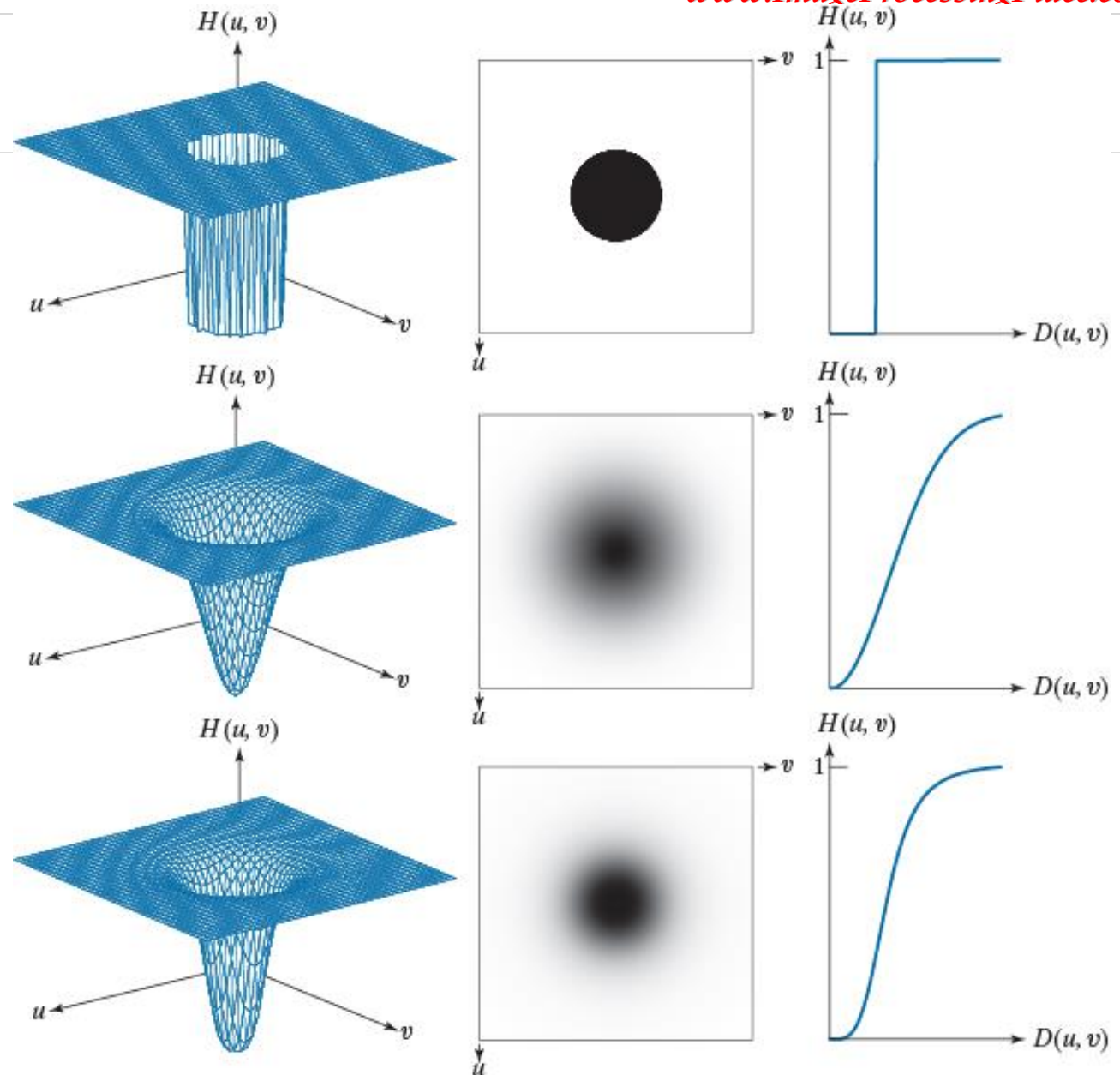
a b c

**FIGURE 4.50** (a)  $808 \times 754$  satellite image showing prominent horizontal scan lines. (b) Result of filtering using a GLPF with  $D_0 = 50$ . (c) Result of using a GLPF with  $D_0 = 20$ . (Original image courtesy of NOAA.)

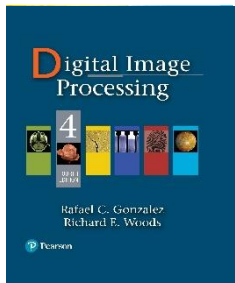
a	b	c
d	e	f
g	h	i

**FIGURE 4.51**

Top row:  
Perspective plot,  
image, and, radial  
cross section of  
an IHPF transfer  
function. Middle  
and bottom  
rows: The same  
sequence for  
GHPF and BHPF  
transfer functions.  
(The thin image  
borders were  
added for clarity.  
They are not part  
of the data.)



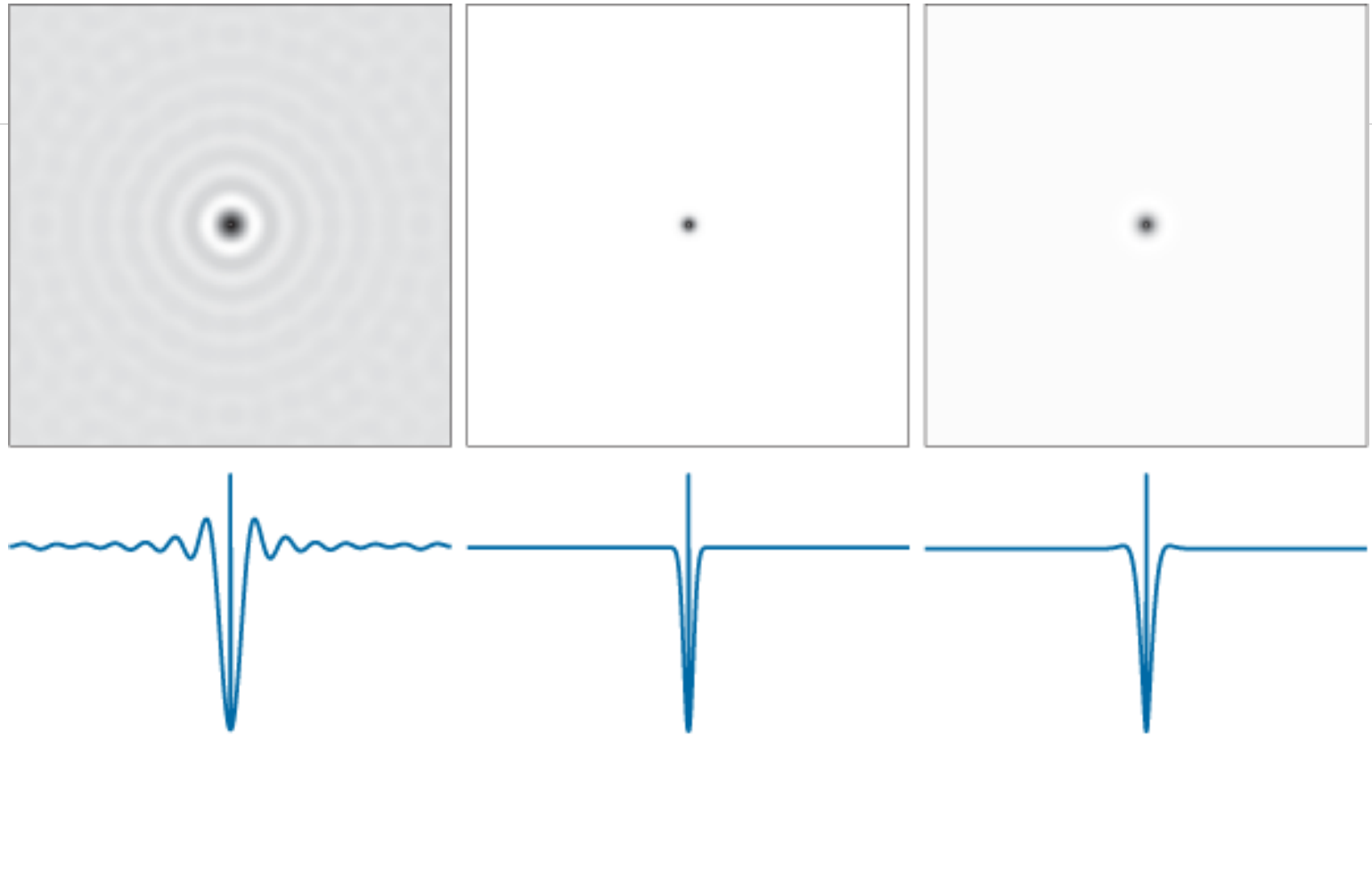




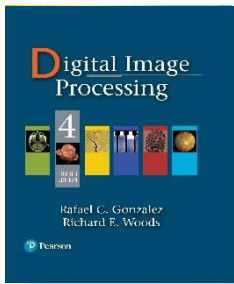
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**FIGURE 4.52** (a)–(c): Ideal, Gaussian, and Butterworth highpass spatial kernels obtained from IHPF, GHPF, and BHPF frequency-domain transfer functions. (The thin image borders are not part of the data.) (d)–(f): Horizontal intensity profiles through the centers of the kernels.



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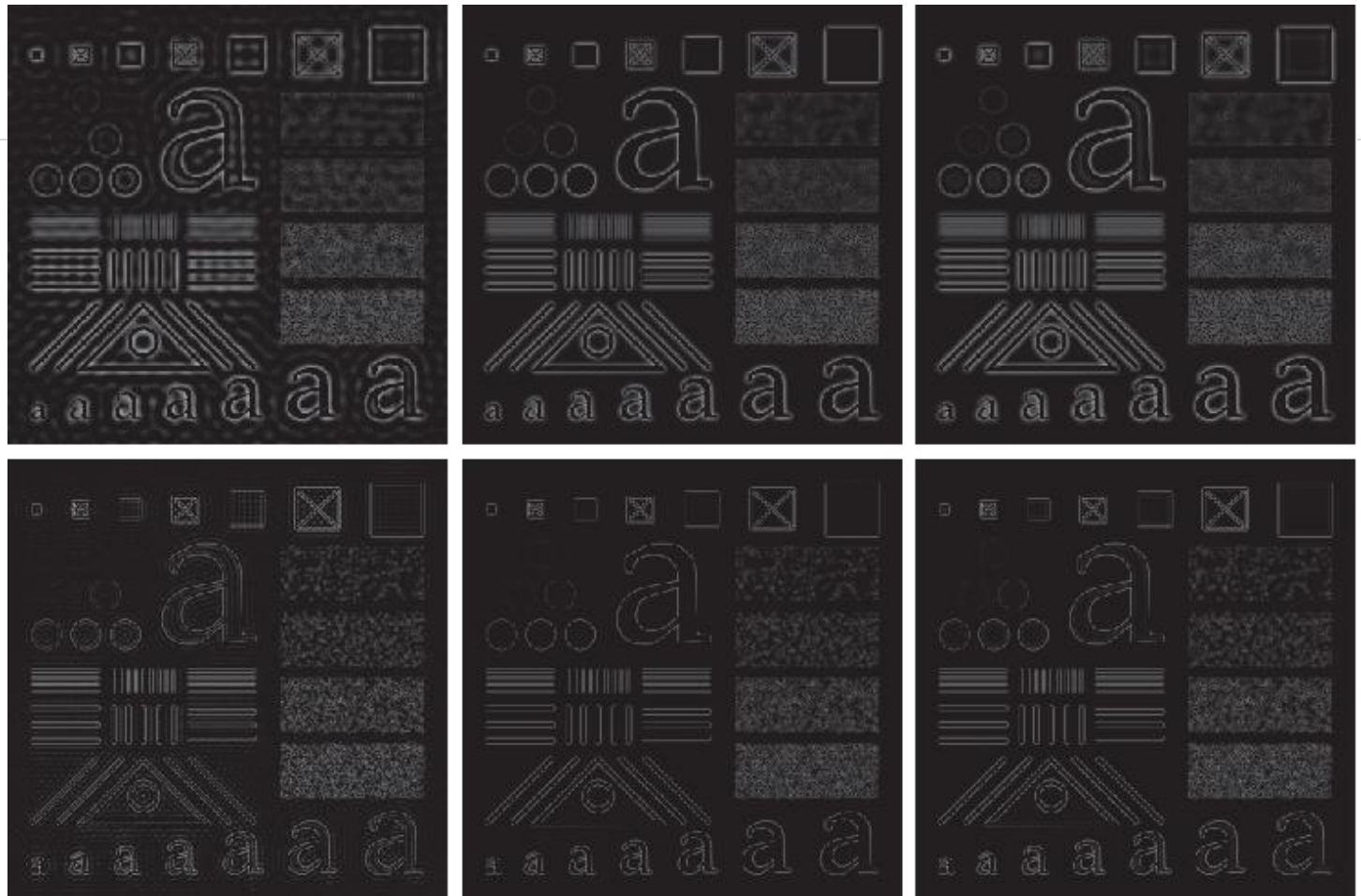
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**TABLE 4.6**

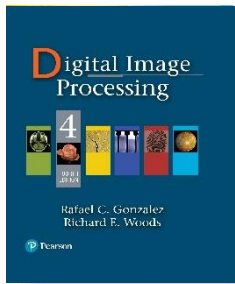
Highpass filter transfer functions.  $D_0$  is the cutoff frequency and  $n$  is the order of the Butterworth transfer function.

Ideal	Gaussian	Butterworth
$H(u,v) = \begin{cases} 0 & \text{if } D(u,v) \leq D_0 \\ 1 & \text{if } D(u,v) > D_0 \end{cases}$	$H(u,v) = 1 - e^{-D^2(u,v)/2D_0^2}$	$H(u,v) = \frac{1}{1 + [D_0/D(u,v)]^{2n}}$



a	b	c
d	e	f

**FIGURE 4.53** Top row: The image from Fig. 4.40(a) filtered with IHPF, GHPF, and BHPF transfer functions using  $D_0 = 60$  in all cases ( $n = 2$  for the BHPF). Second row: Same sequence, but using  $D_0 = 160$ .



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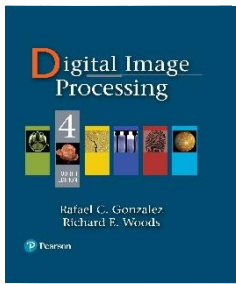
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## Chapter 4 Filtering in the Frequency Domain



a b c

**FIGURE 4.54** The images from the second row of Fig. 4.53 scaled using Eqs. (2-31) and (2-32) to show both positive and negative values.



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a b c

**FIGURE 4.55** (a) Smudged thumbprint. (b) Result of highpass filtering (a). (c) Result of thresholding (b). (Original image courtesy of the U.S. National Institute of Standards and Technology.)



## Chapter 4 Filtering in the Frequency Domain

a b

### FIGURE 4.56

(a) Original, blurry image.  
(b) Image enhanced using the Laplacian in the frequency domain. Compare with Fig. 3.52(d). (Original image courtesy of NASA.)



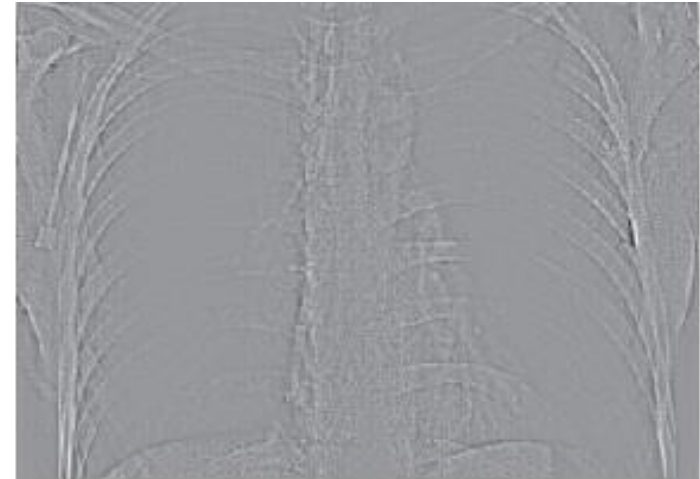
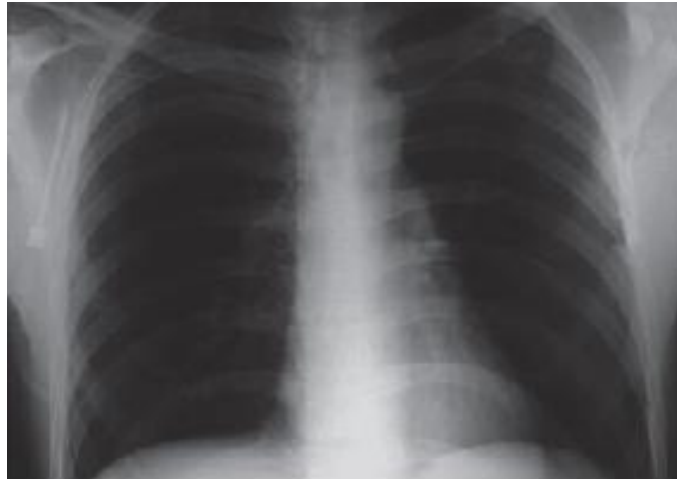


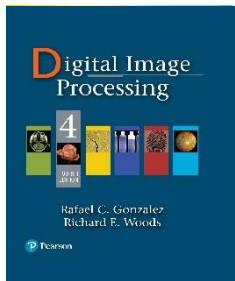
## Chapter 4 Filtering in the Frequency Domain

a b  
c d

**FIGURE 4.57**

(a) A chest X-ray.  
(b) Result of filtering with a GHPF function.  
(c) Result of high-frequency-emphasis filtering using the same GHPF.  
(d) Result of performing histogram equalization on (c).  
(Original image courtesy of Dr. Thomas R. Gest, Division of Anatomical Sciences, University of Michigan Medical School.)



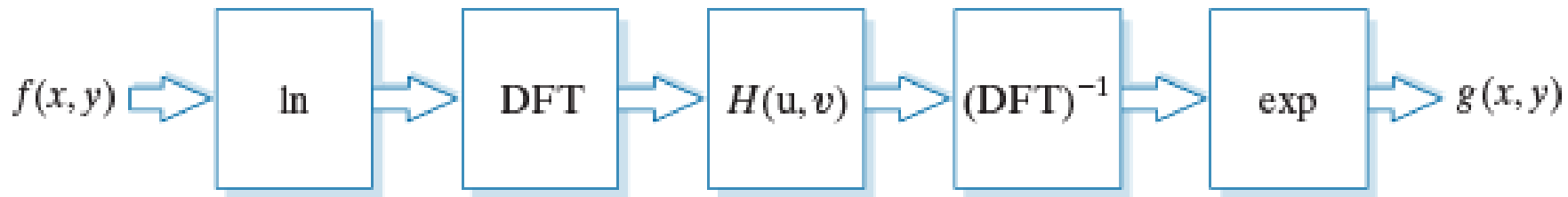


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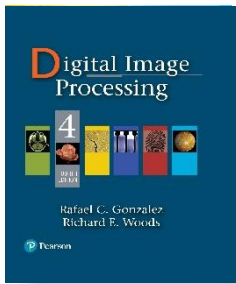
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**FIGURE 4.58**

Summary of steps  
in homomorphic  
filtering.



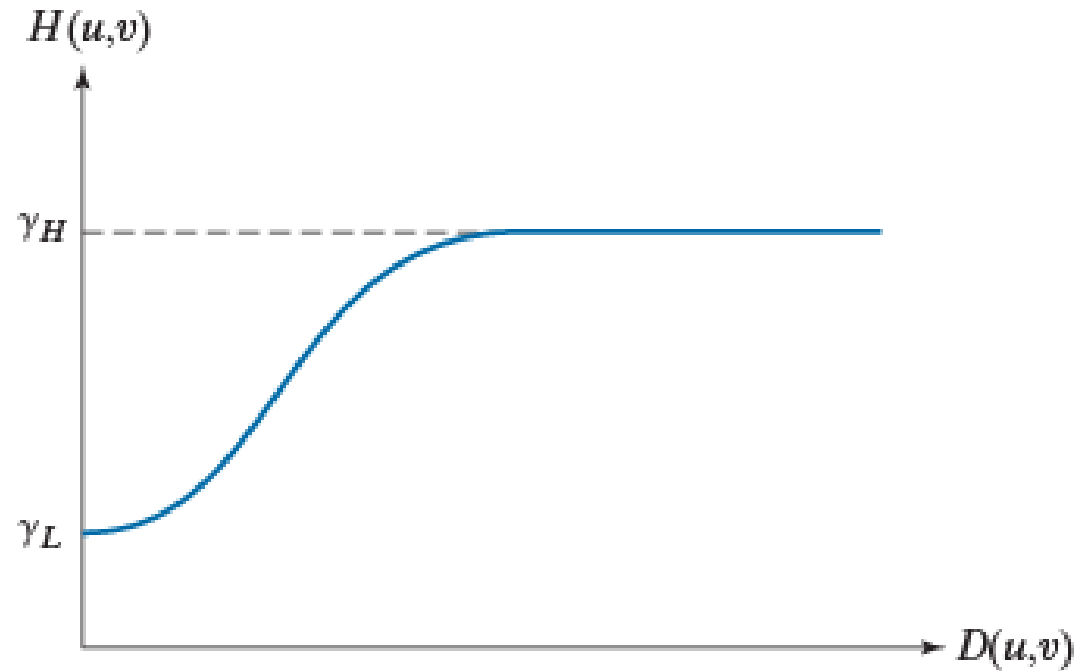
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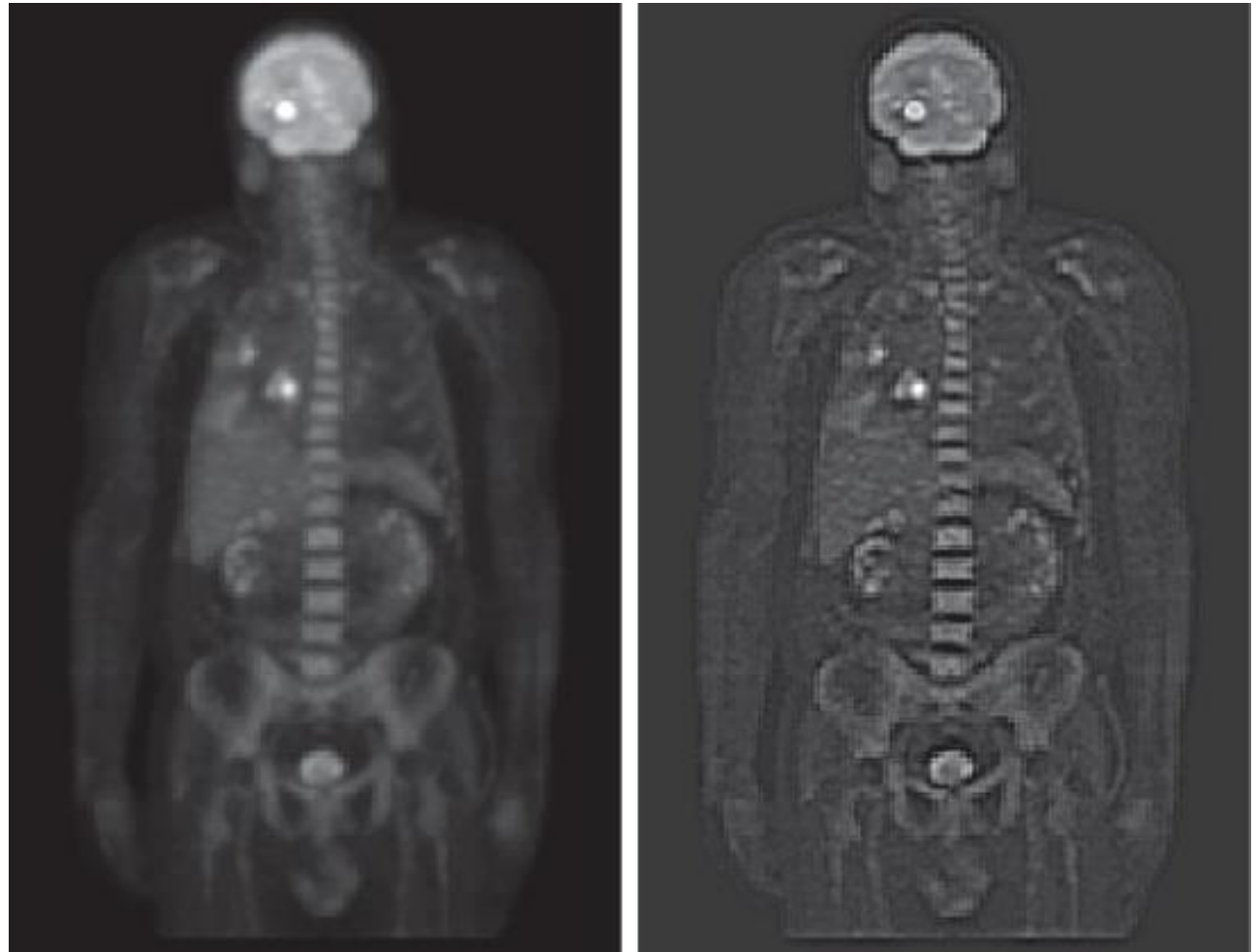
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**FIGURE 4.59**  
Radial cross  
section of a  
homomorphic  
filter transfer  
function.



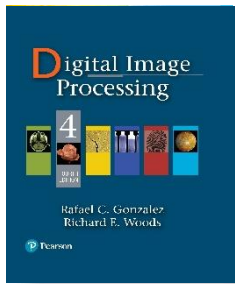
## Chapter 4 Filtering in the Frequency Domain



a b

**FIGURE 4.60**

(a) Full body PET scan. (b) Image enhanced using homomorphic filtering. (Original image courtesy of Dr. Michael E. Casey, CTI Pet Systems.)

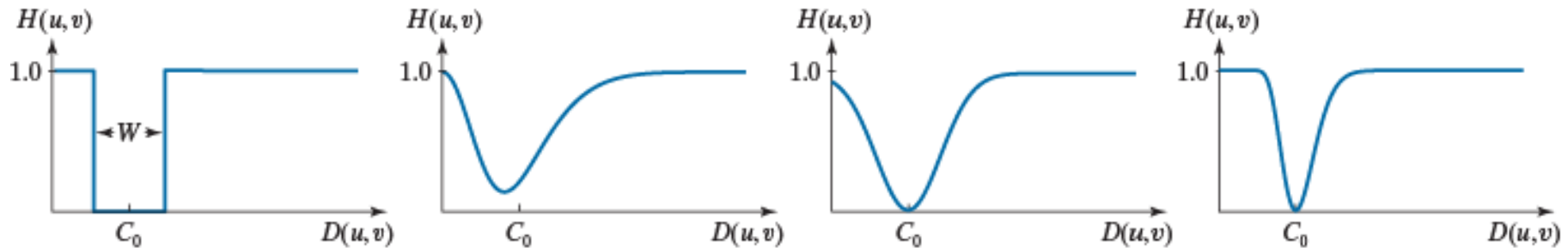


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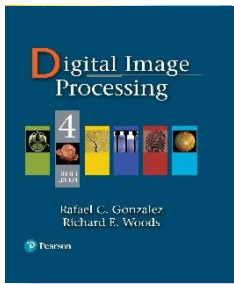
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**FIGURE 4.61** Radial cross sections. (a) Ideal bandreject filter transfer function. (b) Bandreject transfer function formed by the sum of Gaussian lowpass and highpass filter functions. (The minimum is not 0 and does not align with  $C_0$ .) (c) Radial plot of Eq. (4-149). (The minimum is 0 and is properly aligned with  $C_0$ , but the value at the origin is not 1.) (d) Radial plot of Eq. (4-150); this Gaussian-shape plot meets all the requirements of a bandreject filter transfer function.



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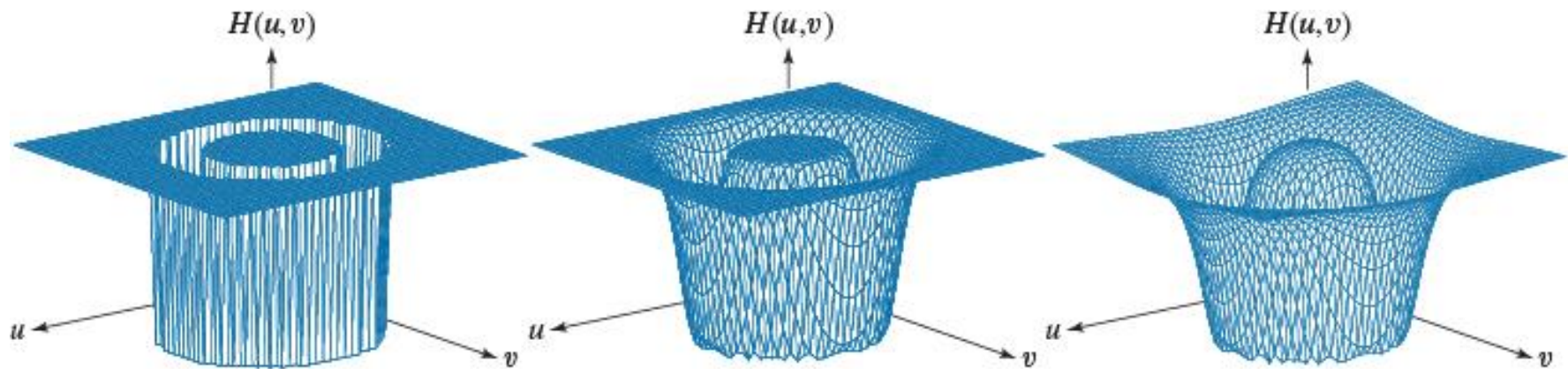
**TABLE 4.7**

Bandreject filter transfer functions.  $C_0$  is the center of the band,  $W$  is the width of the band, and  $D(u,v)$  is the distance from the center of the transfer function to a point  $(u,v)$  in the frequency rectangle.

Ideal (IBRF)	Gaussian (GBRF)	Butterworth (BBRF)
$H(u,v) = \begin{cases} 0 & \text{if } C_0 - \frac{W}{2} \leq D(u,v) \leq C_0 + \frac{W}{2} \\ 1 & \text{otherwise} \end{cases}$	$H(u,v) = 1 - e^{-\left[\frac{D^2(u,v) - C_0^2}{D(u,v)W}\right]^2}$	$H(u,v) = \frac{1}{1 + \left[\frac{D(u,v)W}{D^2(u,v) - C_0^2}\right]^{2n}}$

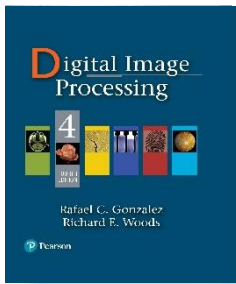


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a b c

**FIGURE 4.62** Perspective plots of (a) ideal, (b) modified Gaussian, and (c) modified Butterworth (of order 1) band-reject filter transfer functions from Table 4.7. All transfer functions are of size  $512 \times 512$  elements, with  $C_0 = 128$  and  $W = 60$ .



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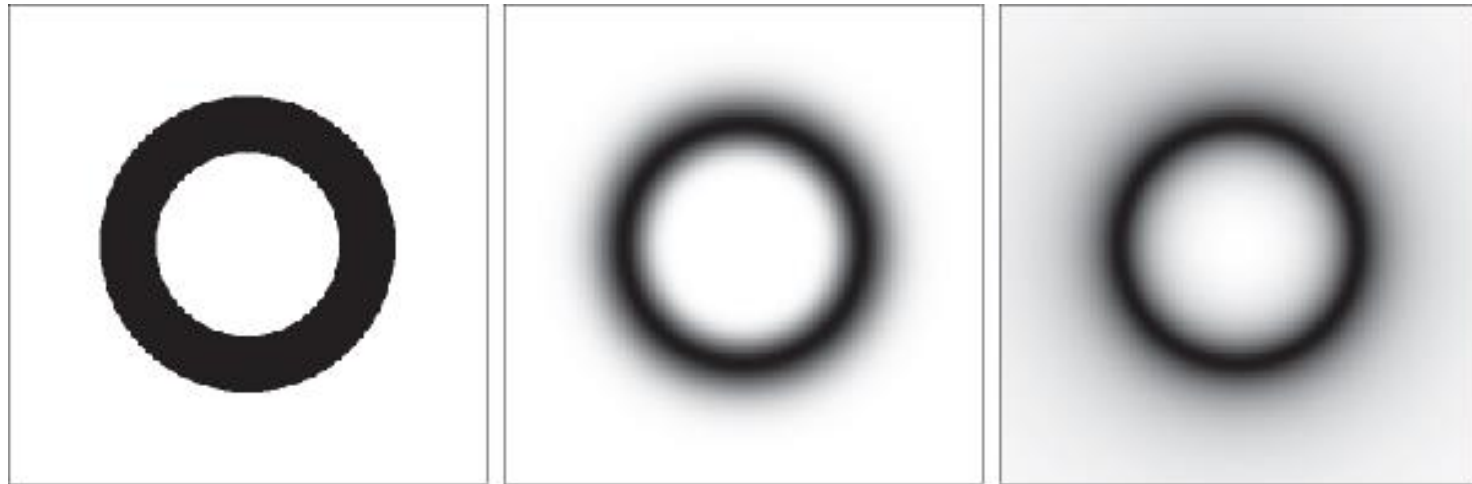
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a b c

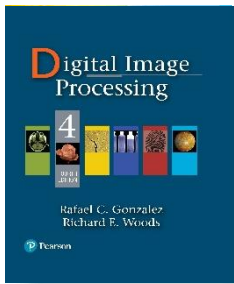
**FIGURE 4.63**  
(a) The ideal,  
(b) Gaussian, and  
(c) Butterworth  
bandpass transfer  
functions from  
Fig. 4.62, shown  
as images. (The  
thin border lines  
are not part of the  
image data.)



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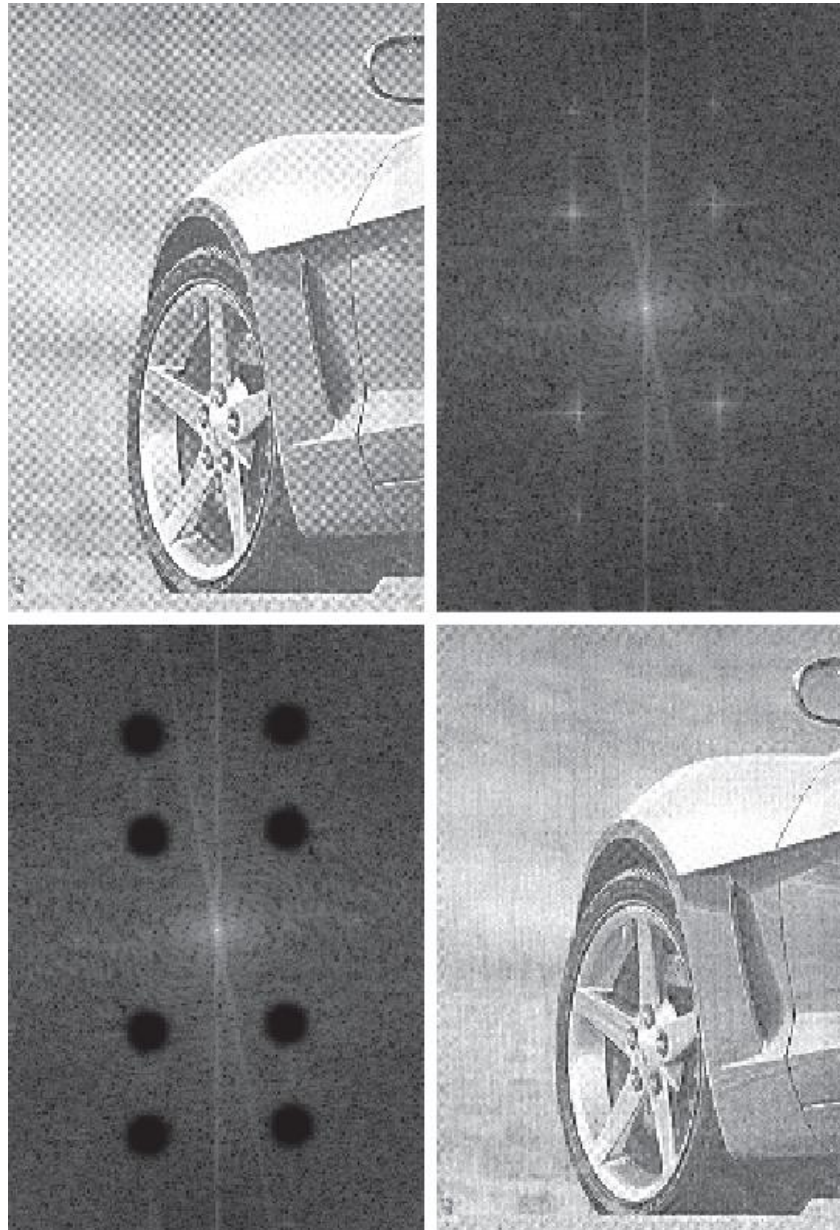
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a b  
c d

**FIGURE 4.64**

- (a) Sampled newspaper image showing a moiré pattern.
- (b) Spectrum.
- (c) Fourier transform multiplied by a Butterworth notch reject filter transfer function.
- (d) Filtered image.



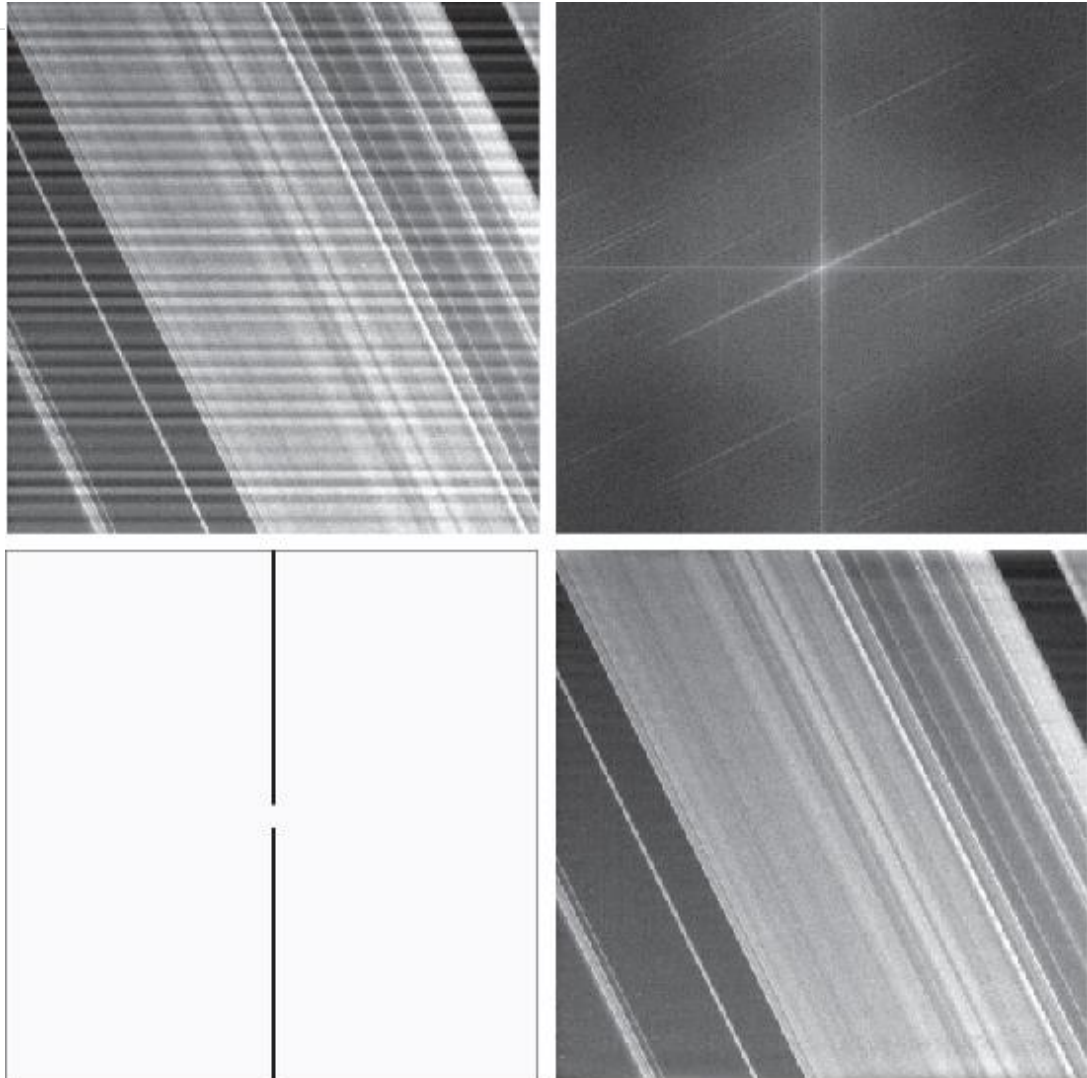
a b  
c d

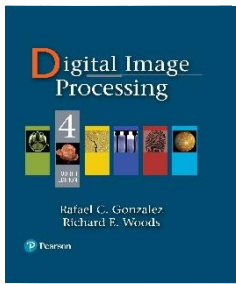
**FIGURE 4.65**

(a) Image of Saturn rings showing nearly periodic interference.  
(b) Spectrum. (The bursts of energy in the vertical axis near the origin correspond to the interference pattern).  
(c) A vertical notch reject filter transfer function. (The thin black border in (c) is not part of the data.) (Original image courtesy of Dr. Robert A. West, NASA/JPL.)

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a b

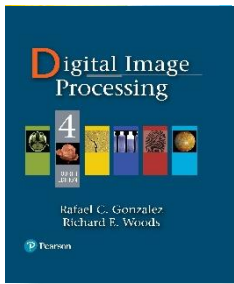
**FIGURE 4.66**

(a) Notch pass filter function used to isolate the vertical axis of the DFT of Fig. 4.65(a).

(b) Spatial pattern obtained by computing the IDFT of (a).







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**FIGURE 4.67**

Computational advantage of the FFT over a direct implementation of the 1-D DFT. The number of samples is  $M = 2^p$ . The computational advantage increases rapidly as a function of  $p$ .

