

ARMY ROSTER	
Player Name:	Army Faction: Necrons
Army Name	Warlord

DETACHMENT NAME	TYPE	CPS	POINTS
	Battalion Detachment +5CP		
	Air Wing Detachment +1CP		

WARLORD TRAIT
Fill in at set-up:

TOTAL COMMAND POINTS	
REINFORCEMENT POINTS	
TOTAL POINTS	1491.0

CRYPTTEK									
Name	M	WS	BS	S	T	W	A	Ld	Save
Cryptek	10"	3+	3+	4	4	4	1	10	4+
Weapon	Range	Type		S		AP		D	Abilities
Staff of Light (Shooting)	12"	Assault 3		5		-2		1	-
Staff of Light (Melee)	Melee	Melee		User		-2		1	-
Abilities Living Metal;									
Faction Keywords Faction: <Dynasty> Faction: Necrons									
Keywords Character Cryptek Infantry									

OVERLORD										
Name	M	WS	BS	S	T	W	A	Ld	Save	
Overlord	5"	2+	2+	5	5	5	3	10	3+	
Weapon	Range	Type	S	AP	D	Abilities				
Voidscythe	Melee	Melee	x2	-4	3	When attacking with this weapon, subtract 1 from the hit roll.				
Abilities Living Metal;										
Faction Keywords Faction: <Dynasty> Faction: Necrons										
Keywords Character Infantry Overlord										

IMMORTALS										
Name	M	WS	BS	S	T	W	A	Ld	Save	
Immortal	5"	3+	3+	4	4	1	1	10	3+	
Weapon	Range		Type		S		AP		D	Abilities
Gauss Blaster	24"		Rapid Fire 1		5		-2		1	-
Abilities	Reanimation Protocols;					Their Number is Legion, Their Name is Death;				
Faction Keywords Faction: <Dynasty> Faction: Necrons										
Keywords Immortals Infantry										

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Immortal	5"	3+	3+	4	4	1	1	10	3+
Weapon	Range	Type		S		AP		D	Abilities
Gauss Blaster	24"	Rapid Fire 1		5		-2		1	-
Abilities	Reanimation Protocols;					Their Number is Legion, Their Name is Death;			
Faction Keywords	Faction: <Dynasty> Faction: Necrons								
Keywords	Immortals Infantry								

NECRON WARRIORS									
Name	M	WS	BS	S	T	W	A	Ld	Save
Necron Warrior	5"	3+	3+	4	4	1	1	10	4+
Abilities	Reanimation Protocols; Their Number is Legion, Their Name is Death;								
Faction Keywords	Faction: <Dynasty> Faction: Necrons								
Keywords	Infantry Warriors								

DOOMSDAY ARK										<div>DAMAGE</div> <div>Some of this models characteristics change as it suffers damage, as shown below:</div>					
Name	M	WS	BS	S	T	W	A	Ld	Save	Remaining W		M	BS	A	
Doomsday Ark	*	6+	*	6	6	14	*	10	4+	8-14+		12"	3+	3	
Weapon	Range		Type		S		AP		D	Abilities	4-7		8"	4+	D3
	1-3		4"		5+		1								
Gauss Flayer Array	24"		Rapid Fire 5		4		-1		1	-	A model can only fire the doomsday cannon at high power if it remained stationary in its preceding Movement phase.				
Doomsday Cannon (Low Power)	36"		Heavy D6		8		-2		D3	-					
Doomsday Cannon (High Power)	72"		Heavy D6		10		-5		D6						
Abilities Living Metal;															
Faction Keywords Faction: Necrons Faction: <Dynasty>															
Keywords Fly Vehicle Doomsday Ark															

<b>DAMAGE</b> Some of this models characteristics change as it suffers damage, as shown below:			
Remaining W	M	BS	A
8-14+	12"	3+	3
4-7	8"	4+	D3
1-3	4"	5+	1

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Doomsday Ark	*	6+	*	6	6	14	*	10	4+	8-14+	12"	3+	3
Weapon	Range	Type	S	AP	D	Abilities							
Gauss Flyer Array	24"	Rapid Fire 5	4	-1	1	-							
Doomsday Cannon (Low Power)	36"	Heavy D6	8	-2	D3	-							
Doomsday Cannon (High Power)	72"	Heavy D6	10	-5	D6	A model can only fire the doomsday cannon at high power if it remained stationary in its preceding Movement phase.							
Abilities Living Metal;													
Faction Keywords Faction: Necrons Faction: <Dynasty>													
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Weapon	Range	Type		S		AP		D	Abilities		4-7	8"	4+	D3
Gauss Fayer Array	24"	Rapid Fire 5		4		-1		1	-		1-3	4"	5+	1
Doomsday Cannon (Low Power)	36"	Heavy D6		8		-2		D3	-					
Doomsday Cannon (High Power)	72"	Heavy D6		10		-5		D6	A model can only fire the doomsday cannon at high power if it remained stationary in its preceding Movement phase.					
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Faction Keywords Faction: Necrons Faction: <Dynasty>														
Keywords Fly Vehicle Doomsday Ark														

DOOM SCYTHE											<b>DAMAGE</b> Some of this models characteristics change as it suffers damage, as shown below:			
Name	M	WS	BS	S	T	W	A	Ld	Save		Remaining W	M	BS	A
Doom Scythe	*	6+	*	6	6	12	*	10	3+		7-12+	20-60"	3+	3
Weapon	Range	Type	S	AP	D	Abilities								
Tesla Destructor	24"	Assault 4	7	0	1	Each hit roll of 6+ with this weapon causes 3 hits instead of 1.								
Death Ray	24"	Heavy D3	10	-4	D6	-								

Abilities Living Metal;

Faction Keywords Faction: <Dynasty> Faction: Necrons

Keywords Doom Scythe Fly Vehicle Aircraft

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Name	M	WS	BS	S	T	W	A	Ld	Save	Remaining W	M	BS	A
Doom Scythe	*	6+	*	6	6	12	*	10	3+	7-12+	20-60"	3+	3
Weapon	Range	Type	S	AP	D	Abilities							
Tesla Destructor	24"	Assault 4	7	0	1	Each hit roll of 6+ with this weapon causes 3 hits instead of 1.							
Death Ray	24"	Heavy D3	10	-4	D6	-							

Abilities Living Metal;

Faction Keywords Faction: <Dynasty> Faction: Necrons

Keywords Doom Scythe Fly Vehicle Aircraft