

A thick black L-shaped frame is positioned on the left and right sides of the slide. The left part consists of a vertical line and a horizontal line at the top. The right part consists of a vertical line and a horizontal line at the bottom.

EIGENFACES

An introduction to facial recognition

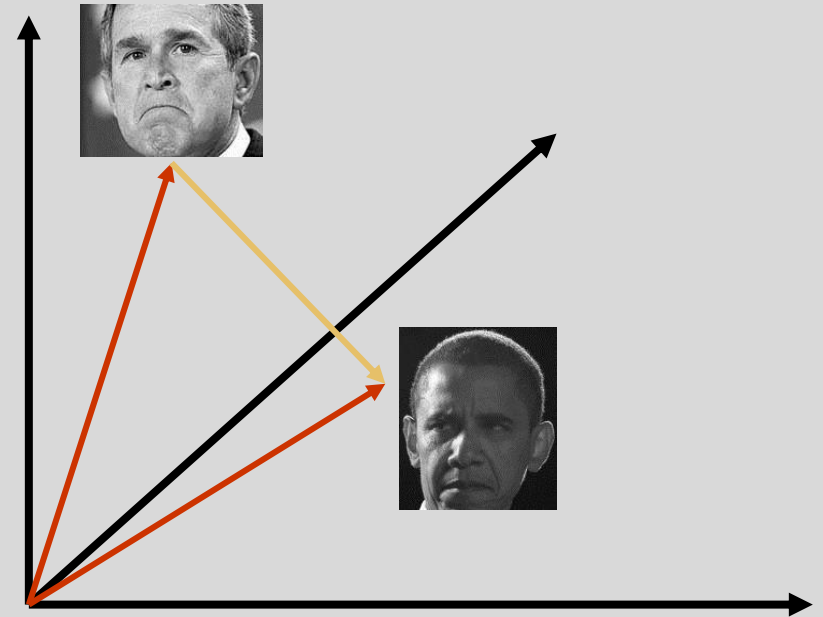


Images

- An image is a point in a *high dimensional* space
- An $n \times m$ pixel image is a point in \mathbb{R}^{nm}
 - A 192x168 black and white image is represented by 32256 dimensions

Face Space

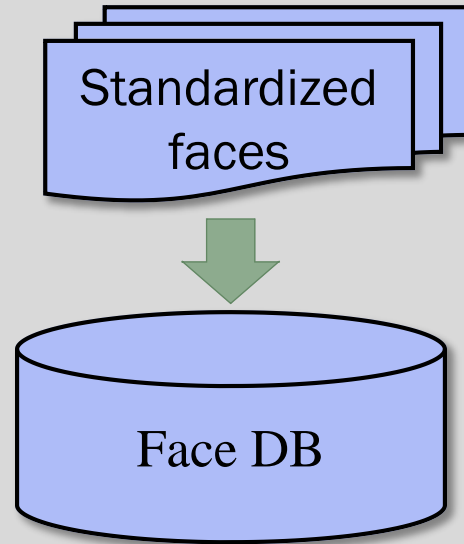
- If each face is a 192x168 image, then imagine a 32,256D space
 - (i.e., 32,256 axes, not just 3 as depicted!)
- Every face is a point in the space
- We can calculate *distances* between faces



Intrinsic dimensionality

- However, faces all have similar features, i.e., faces, and thus face images, are highly correlated
 - *The intrinsic dimensionality of the face space is much smaller*
- PCA can be used to reduce the high dimensional space to a much lower space and still capture a large part of the information
 - For the example problem, out of the 32,256 eigenvectors, **only about ½ of 1 percent will be needed!**

Face Recognition



YaleB face database




<http://vision.ucsd.edu/~iskwak/ExtYaleDatabase/ExtYaleB.html>

Eigenfaces

- Principal components of a data set are derived from the eigenvectors of the covariance matrix
- Principal components associated with “face” data are called **eigenfaces**
- Eigenfaces are the orthonormal directions in high dimensional space that can be used to represent the information from face images
- To impress your friends: *Eigenfaces are the eigenvectors of the covariance matrix of the probability distribution of the vector space of human faces*

Eigenfaces

- YaleB face database: 16,128 B&W images of 28 human subjects under 9 poses and 64 illumination conditions, each image is 192x168
- PCA requires mean-centered data: $\mathbf{x} - \bar{\mathbf{x}}$
- The “mean face” represents face attributes that are generic and associated with all faces, e.g., an average looking face...
- The “mean face” for this database 
- **The information of interest is deviation from the mean**



Generating Eigenfaces

1. Large set of images of human faces is taken

Let M denote the number of images

Let N denote the number of pixels

2. Images are normalized to line up the eyes, mouths and other features

3. Eigenvectors of the covariance matrix of the mean-centered face image vectors are extracted

Let I denote the associated $M \times N$ matrix

Size of covariance matrix: $N \times N$

If $N = 192 \times 168$, then $N \times N = 32,256^2 \rightarrow 1,040,449,536$ elements!

Eigenfaces

- Eigenfaces are the *standardized face ingredients* derived from the statistical analysis of many images of human faces
- When *properly weighted*, a very small subset, $k \ll nm$, of eigenfaces can be summed together to create an approximate gray-scale rendering of a human face.

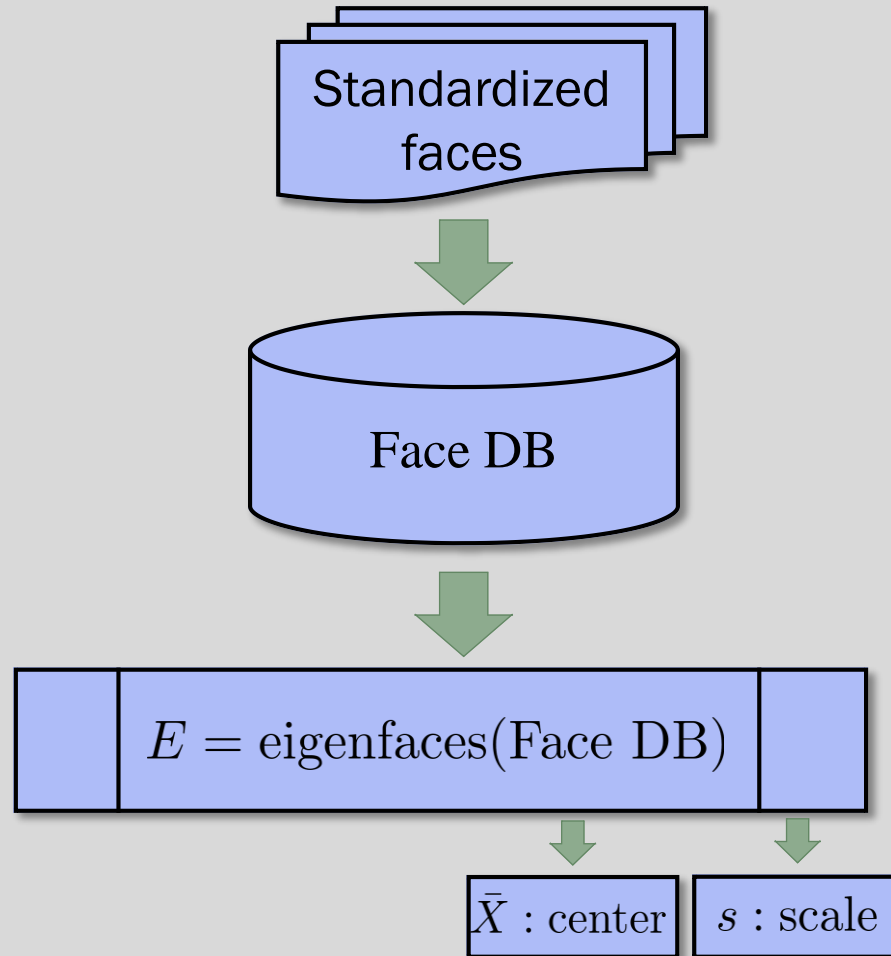
$$\mathbf{x} \approx \bar{\mathbf{x}} + a_1 \mathbf{v}_1 + a_2 \mathbf{v}_2 + \dots + a_k \mathbf{v}_k$$

Generating Eigenfaces

Notes:

- The number of eigenvectors will be less than or equal to $\min(M, N)$
- The “eigen” method in R will not work if $M < N$; however, “prcomp” in R uses a more advanced (and computationally efficient approach) called **singular value decomposition** which can handle both cases: $M < N$ or $N < M$

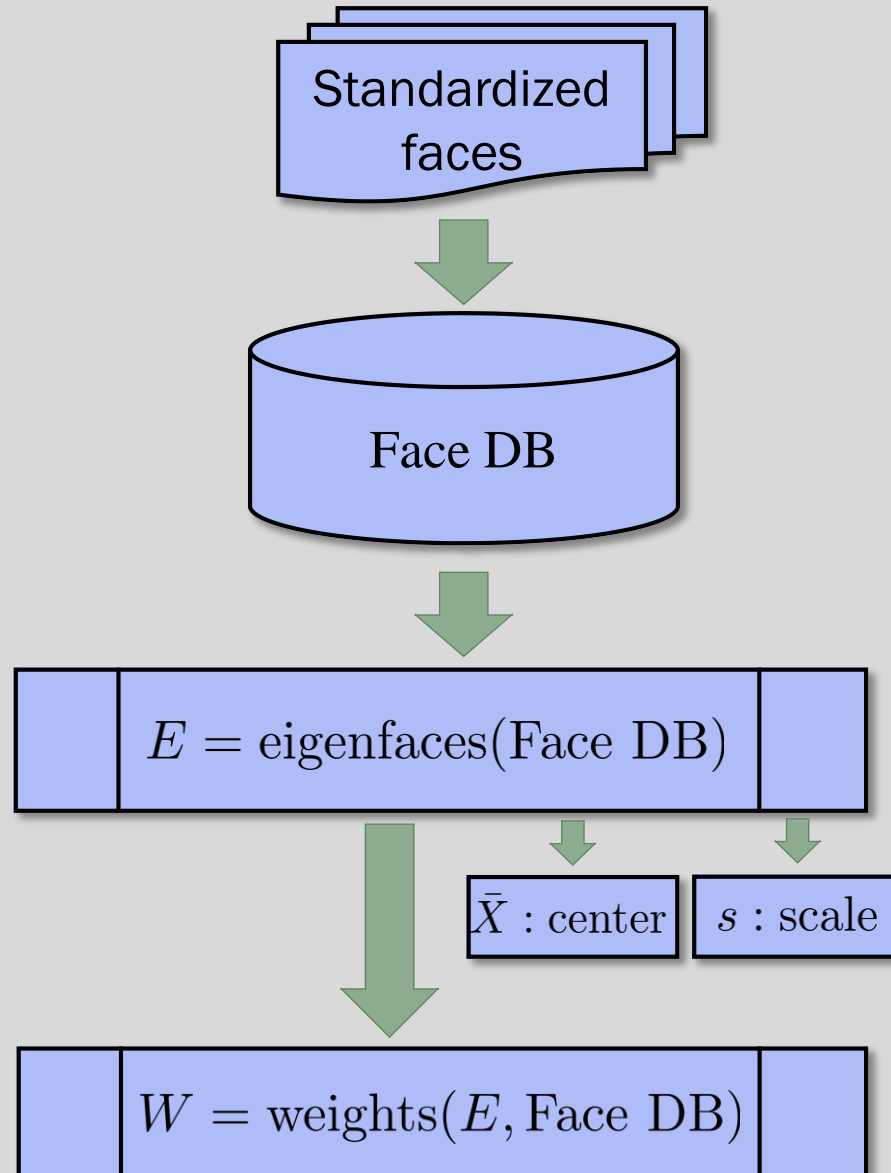
Face Recognition



The first thirty
eigenfaces



Face Recognition



Lower dimensional faces

The weights are the **projections** onto face subspace:

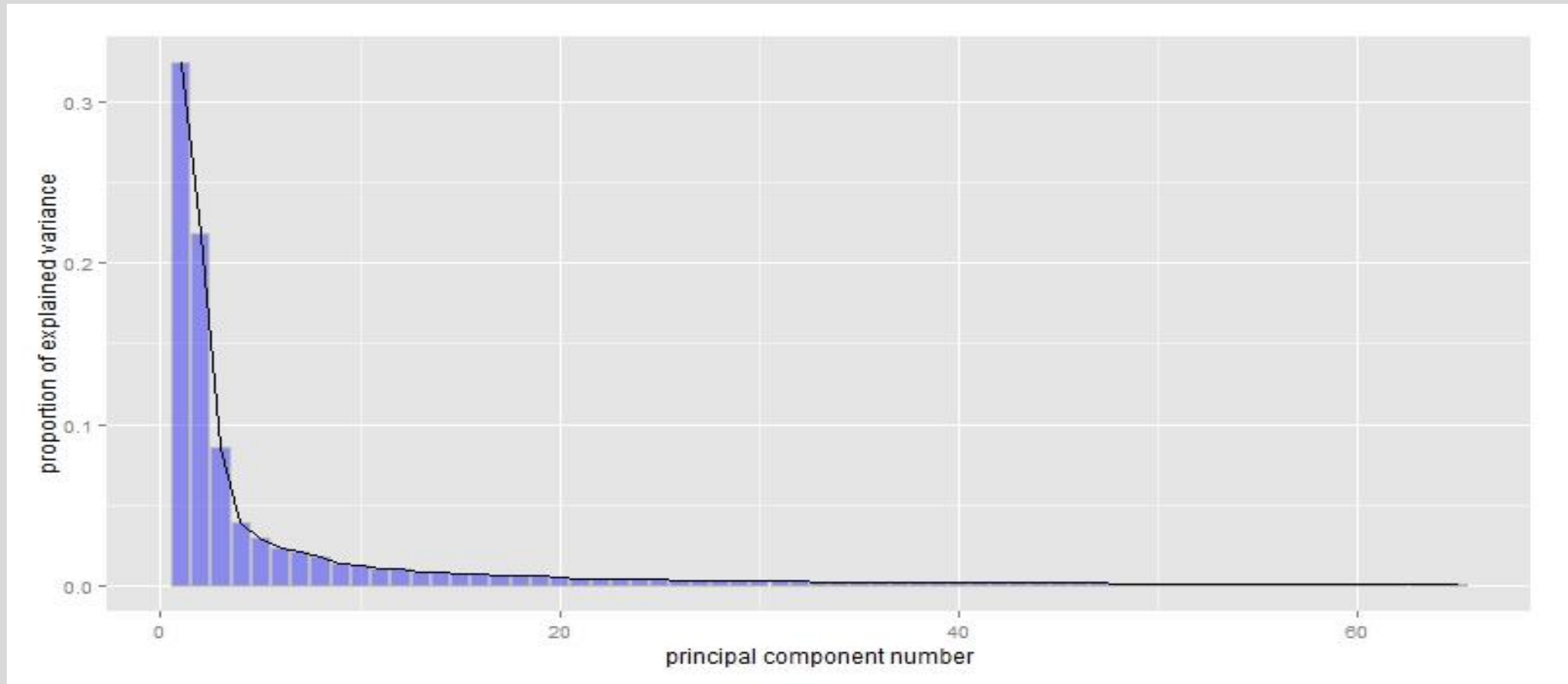
$$a_i = (\mathbf{x} - \bar{\mathbf{x}}) \cdot \mathbf{v}_i \quad \text{for } i = 1 \dots, k$$

Image reconstruction:

$$\mathbf{x} \approx \bar{\mathbf{x}} + \underbrace{a_1 \mathbf{v}_1} + \underbrace{a_2 \mathbf{v}_2} + \dots + \underbrace{a_k \mathbf{v}_k}$$



Choosing the Dimension k



- How many eigenfaces to use?
- Look at the decay of the eigenvalues

$k = 5$



$k = 10$



$k = 15$



$k = 20$



$k = 25$



$k = 30$



$k = 35$



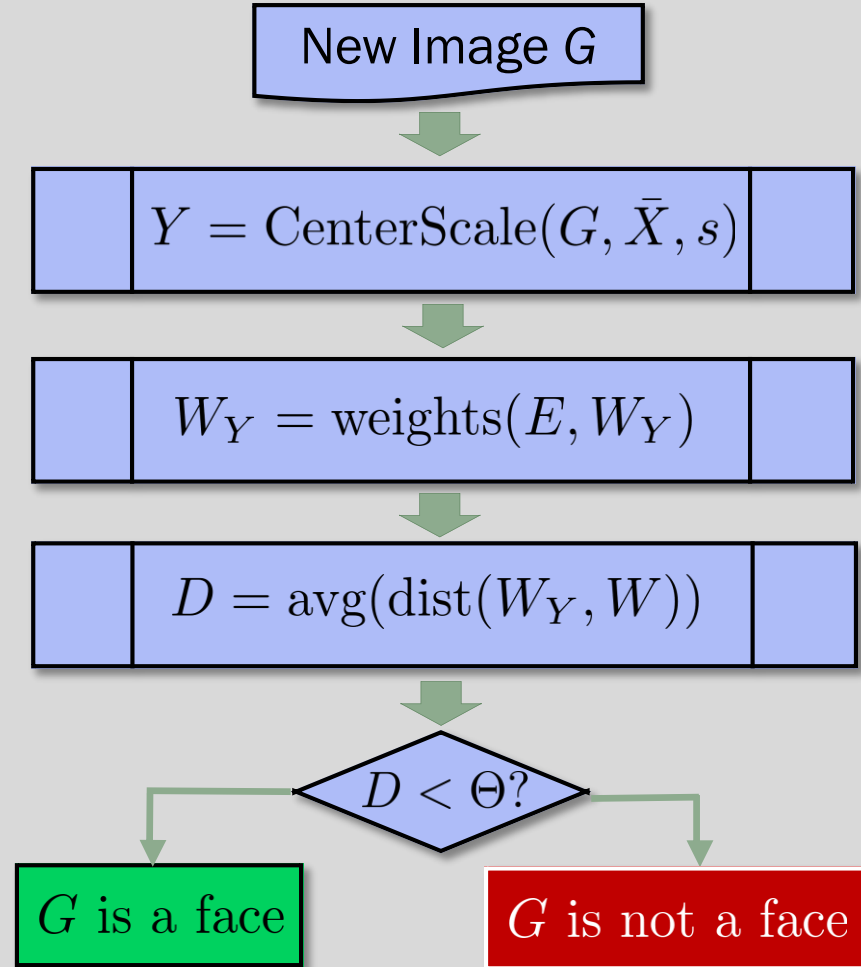
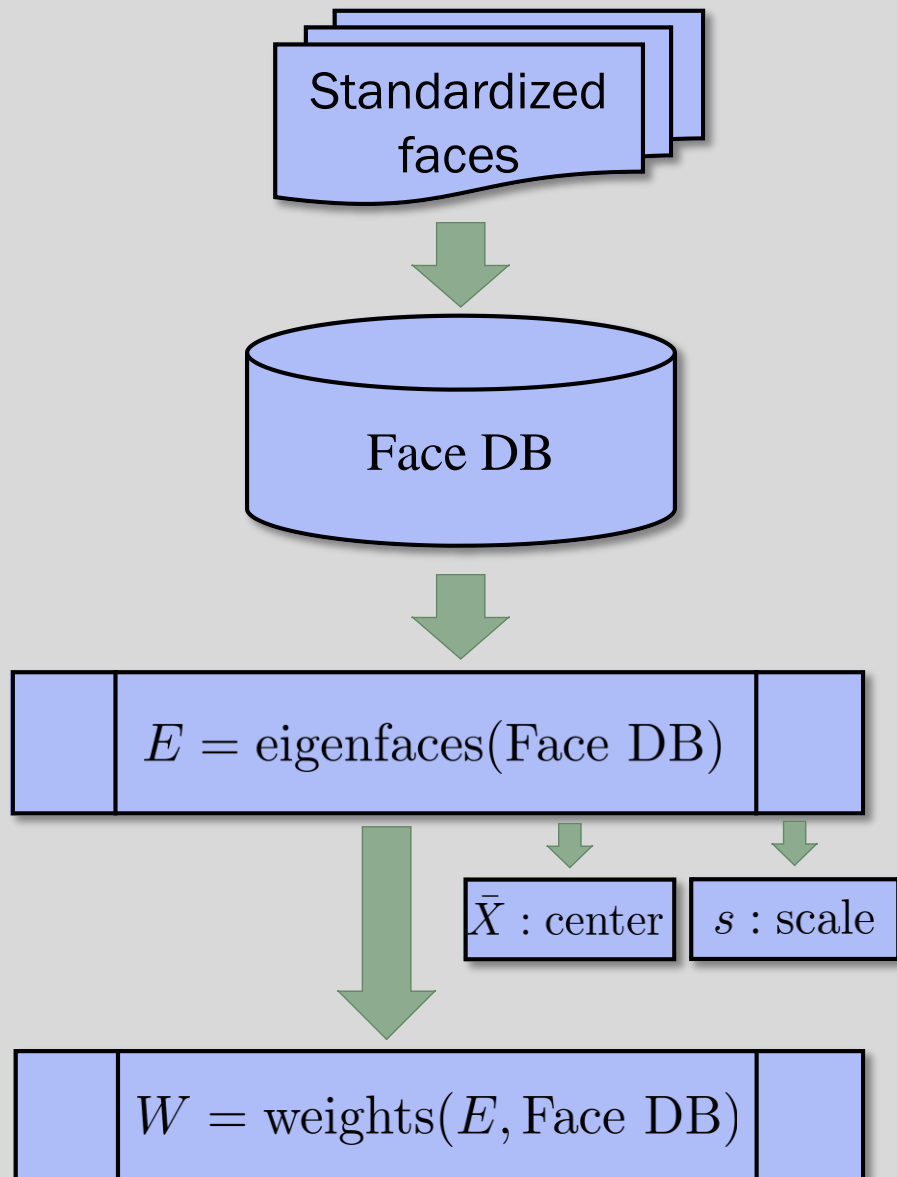
$k = 40$



Original image




Face Recognition



Mahalanobis Distance

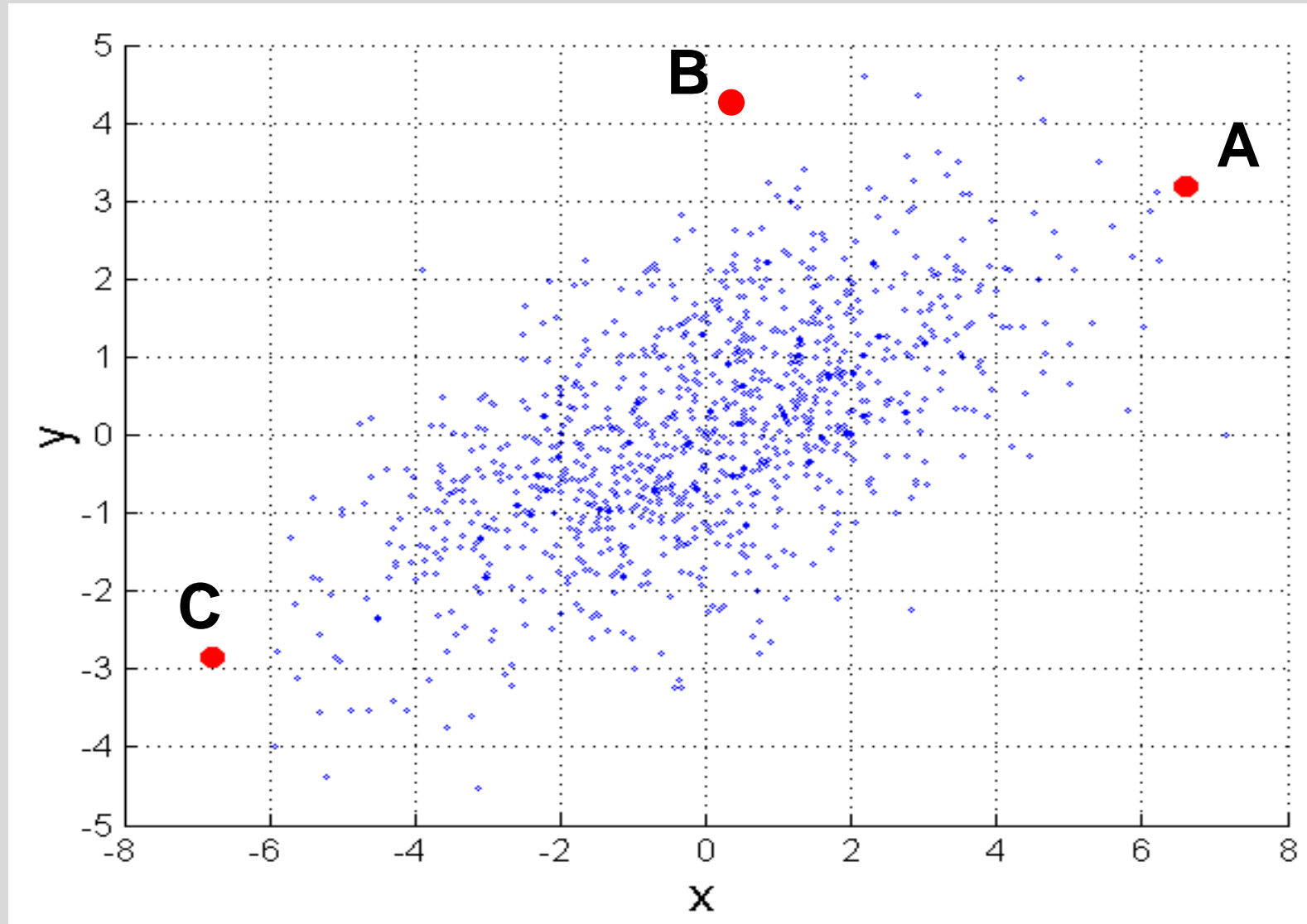
- **Mahalanobis D^2** distance is a multidimensional version of a z-score.
- It measures the distance of a case from the centroid (multidimensional mean) of a distribution, given the covariance (multidimensional variance) of the distribution.

$$D^2 = (x - \bar{x})^T C^{-1} (x - \bar{x})$$


Inverse of the covariance matrix

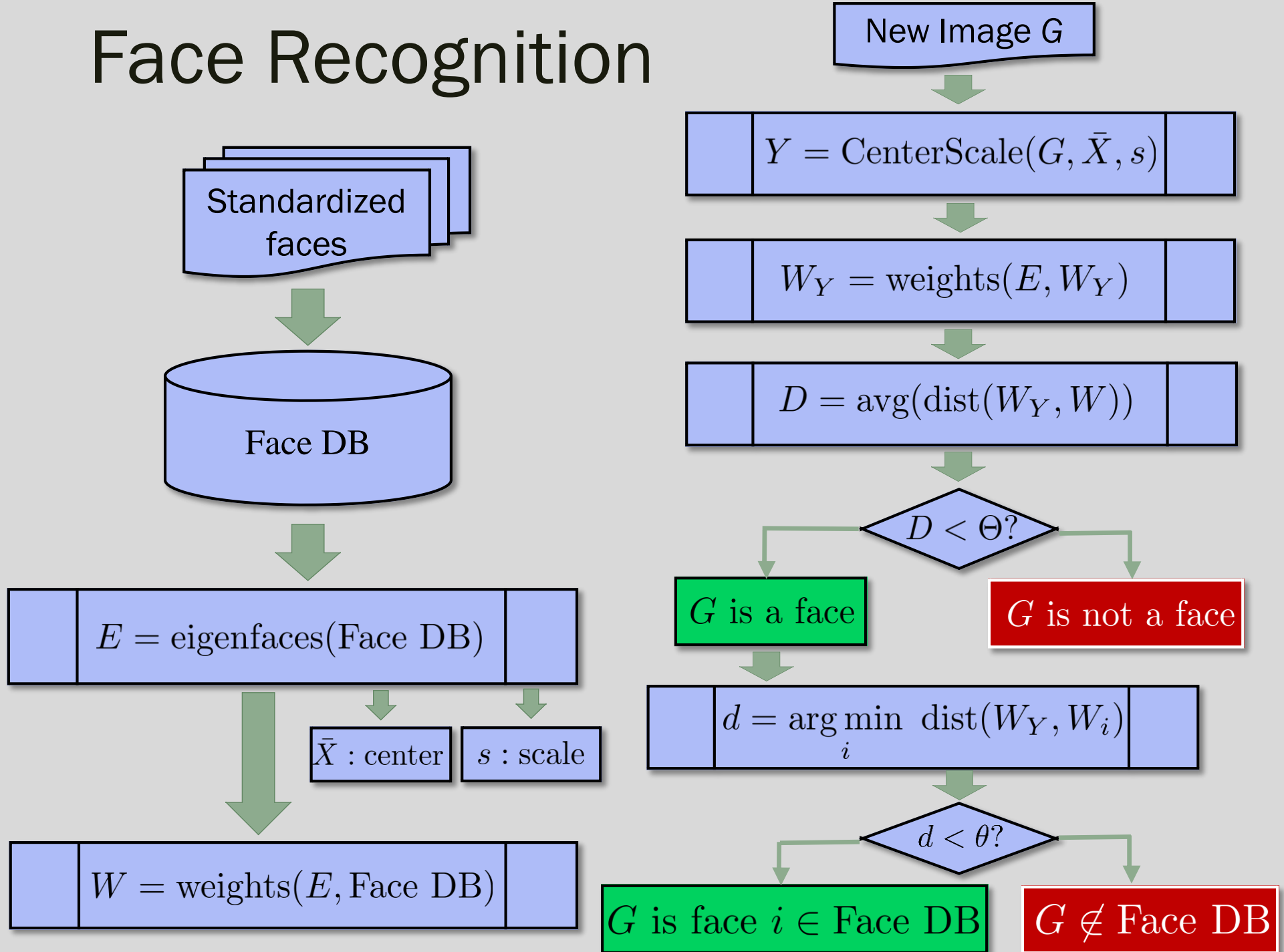
Note: When the covariance matrix is the identity Matrix, Mahalanobis distance = Euclidean distance squared.

Mahalanobis Distance

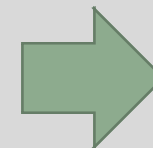
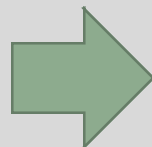


What is distance between A and B, A and C ?

Face Recognition



Examples



32.14
-146.53
13.05
-12.62
32.72
-65.65
-27.31
3.37
40.45
46.86
-29.58
24.91
-40.86
-13.56
-21.38
8.5
16.09
11.81
-4.54
-6.84
3.08
29.1
1.7
-22.5
-14.41
-1.96
-6.75
-9.03
19.31
-1.63
-7.07
14.36
8.09
5.31
-9.98

Examples



Trump
32.14
-146.53
13.05
-12.62
32.72
-65.65
-27.31
...



Clinton
-25.15
-147.83
-31.92
16.32
24.3
-42.75
-15.83
...



Putin
-114.46
-49.03
-1.2
-10.97
24.85
-31.78
-48.91
...



Knowles
2.23
-81.38
40.09
-28.02
20.27
-5.16
15.61
...



Hardy
-12.37
-139.77
28.46
11.63
-17.96
-15.01
2.71
...



Kardashian
-28.4
-150.75
-1.17
-14.82
28.69
-28.13
-27.63
...

Average distance from Face Space



99.1



57.5



238.0



74.1



80.7



395.7



72.3



70.4



237.8

Closest Match



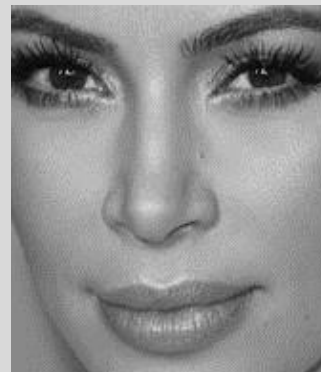
50.8



28.4



33.7



39.8



31.9



30.3

