Linear Algebra: Unit II - Review of Main Topics

√ Characteristic Polynomial

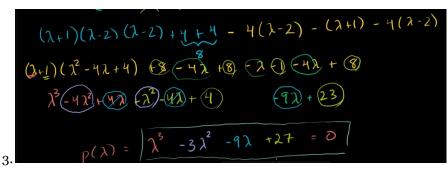
- The characteristic polynomial $\det(A \lambda I_n)$ of an $n \times n$ matrix, whose roots are the eigenvalues of A. Computation of eigenvectors, determining diagonalizability.
- Definition:
 - 1. This is the matrix that you get by subtracting λ from the diagonal of a matrix
- Example:

$$A = \begin{bmatrix} -1 & 2 & 2 \\ 2 & 2 & -1 \\ 2 & -1 & 2 \end{bmatrix}$$

1.

$$\lambda I_3 - A = \begin{bmatrix} \lambda + 1 & -2 & -2 \\ -2 & \lambda - 2 & 1 \\ -2 & 1 & \lambda - 2 \end{bmatrix}$$

2.



- Links:
 - 1. Khan Academy Eigen values of 3x3 matrix
 - 2. Eigenvalue and vector solver with steps
 - 3. Quiz 13, Q1 Example

√ Coordinate Vectors

• Definition:

1. Coordinate vectors $[\mathbf{v}]_S$ with respect to some ordered basis $S = \{\mathbf{v_1}, \mathbf{v_2}, \dots, \mathbf{v_k}\}$ of a subspace of \mathbb{R}^n .

• Links:

- 1. Page 9 lecture notes
- 2. Coordinate Vectors Khan Academy

$\sqrt{\text{Transition matrices}}$

- Definition:
 - 1. Transition matrices: $P_{S-T}[\mathbf{v}]_T = [\mathbf{v}]_S$. for all vectors \mathbf{v} in the subspace. We have $P_{T-S} = P^{-1}_{S-T}$
- Links:
 - 1. Transition Matrices Khan Academyv

$\sqrt{\text{Vector Lengths, distances, and angles}}$

- Lengths, distances, and angles of vectors in terms of the dot product in \mathbb{R}^n . Orthogonality of vectors and of subspaces; orthonormal = orthogonal and unit vectors.
- Definition:

- Links:
 - 1. Quiz 10 Answers and Submission for Angle and Distance between vectors

- Definition:
 - 1. Orthogonal *projection* onto a subspace *W* is the closest vector in *W* to a given vector. Computed in terms of an orthogonal/orthonormal basis.
 - 2. Projection of *v* onto *w* below:

$$proj_w(v) = \Sigma_{j=1} \left(\frac{v \cdot w_j}{w_j \cdot w_j} \right) \cdot w_j$$

- 3. Definition of **Orthogonality**:
 - if two vectors dotted together equal zero (o);
 - same is true for v^Tw dotted equal zero (o). This means that the two vectors meet at a *right* angle;
 - If v_i through v_j any v_i or v_j dotted equal zero are **pairwise orthogonal**
- 4. Definition of **Orthonormal**
 - If v_i through v_i any v_i or v_j dotted equal zero AND v_i is a *unit vector*.
- Example:



1.

- Links:
 - 1. Quiz 11 (Q1) Answers and Submission for Orthogonal Projection
 - 2. Page 16 Lecture Notes

• Definition:

$$\vec{V}_1 = \vec{W}_1 \qquad \vec{V}_2 = \vec{W}_2 - \left(\vec{W}_2 \cdot \vec{V}_1\right) \vec{V}_1$$

$$\vec{V}_3 = \vec{W}_3 - \left(\vec{W}_3 \cdot \vec{V}_1\right) \vec{V}_1 - \left(\vec{W}_3 \cdot \vec{V}_2\right) \vec{V}_2$$

• Example:

Example Find an orthogonal basic for
$$W$$
,

The subspace of \mathbb{R}^4 spanned by

 $\overrightarrow{W}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$, $\overrightarrow{W}_2 = \begin{bmatrix} -1 \\ -1 \\ 0 \end{bmatrix}$, $\overrightarrow{W}_3 = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}$.

Gram Schmidt! $\overrightarrow{V}_1 = \overrightarrow{W}_1$
 $\overrightarrow{V}_2 = \overrightarrow{W}_2 - (\underbrace{W_2 \cdot V_1}_{\overline{V}_1 \cdot \overline{V}_1})^{\overline{V}_1} = \begin{bmatrix} -1 \\ -1 \\ 0 \end{bmatrix}$ note this is orthogonal to $\overrightarrow{V}_1 = \overrightarrow{W}_1$.

 $\overrightarrow{V}_3 = \overrightarrow{W}_3 - (\underbrace{\overrightarrow{W}_3 \cdot \overrightarrow{V}_1}_{\overline{V}_1 \cdot \overline{V}_1})^{\overline{V}_1} - (\underbrace{\overrightarrow{W}_3 \cdot \overrightarrow{V}_2}_{\overline{V}_1 \cdot \overline{V}_2})^{\overline{V}_2} = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ ihu is orthogonal $\overrightarrow{V}_3 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 1/2 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 0 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 0 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 0 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 0 \end{bmatrix}$ in $\overrightarrow{V}_1 = \begin{bmatrix} -1/2 \\ 0 \\ 0 \end{bmatrix}$

- Links:
 - 1. Page 12 Lecture Notes
 - 2. Quiz 10 (Q2) Answers and Submission for Gramm-Schmidt Algorithm

• Definition:

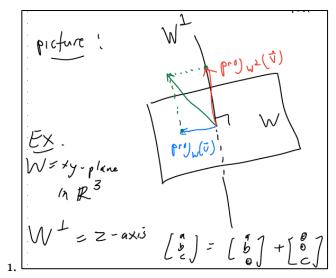
1. Formal Definition:

- W^{\perp} is the subspace of all vectors that are orthogonal to W.
- Every vector ${\bf v}$ in ${\sf R}^n$ can be decomposed into the sum of its projection to W and its projection to W^\perp

2. Simple Definition

- The orthonormal basis for W^{\perp} is the <u>orthogonal complement</u>
- if $\mathbf{v} \cdot \mathbf{w} = 0$, and \mathbf{w} is a subspace that contains \mathbf{v}, \mathbf{v} is orthogonal to \mathbf{w} .
- W^{\perp} is all of the vectors that are orthogonal to w, which is itself a subspace

• Example:



- Links:
 - 1. Page 13 Lecture Notes
 - 2. Quiz 11 (Q2) Answers for computing the Orthogonal Complement

√ Least Squares

• Definition:

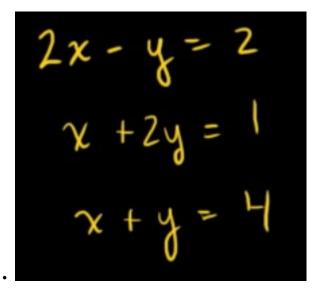
- 1. If $A\mathbf{x} = \mathbf{b}$ is an *inconsistent system*, solving $A^T A\mathbf{x} = A^T \mathbf{b}$ minimizes the length through $||A\mathbf{x} \mathbf{b}||$.
- 2. "Sum of Squares"

the unique L.S. solution is
$$\vec{X} = (\vec{A}^T \vec{A})^T \vec{A}^T \vec{b}$$

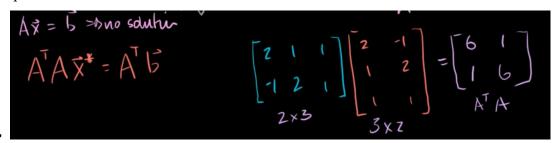
This matrix represents a projection onto the column space of A

• Example:

1. Equations



2. Least Squares



$$\begin{bmatrix} 2 & 1 & 1 \\ -1 & 2 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \\ 4 \end{bmatrix} = \begin{bmatrix} 4 + 1 + 4 \\ -2 + 2 + 4 \end{bmatrix} = \begin{bmatrix} 9 \\ 4 \end{bmatrix}$$

$$2 \times 3$$

$$3 \times 1$$

3. Find Solution

• Links:

- 1. Page 31 Lecture Notes
 - 2. <u>Least Squares Khan Academy Minute 5:00</u>

√ QR Factorization

- Definition:
 - 1. Want least squares solution having orthonormal columns
- Links:
 - 1. Page 51 Lecture Notes
 - 2. Quiz 12 (Q1) Answers for QR Factorization Computation

$\sqrt{\text{Spectral Decomposition: PTAP}}$

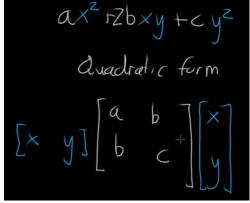
- Definition:
- If $A = A^T$, then A is diagonalizable and has real eigenvalues. The eigenspaces corresponding to *distinct* eigenvalues are automatically orthogonal. We can find a matrix P so that $P^T = P^{-1}$ and $P^T A P$ is diagonal. Moreover, if $\{v_1, \ldots, v_n\}$ form an orthonormal basis for \mathbb{R}^n composed of eigenvectors of A, then $A = \sum_{i=1}^n \lambda_i(v_i v_i^T)$; this is a spectral decomposition of A
- Links:
 - 1. Quiz 12 (Q2) Answers for Spectral Decomposition Computation

√ Quadratic Forms

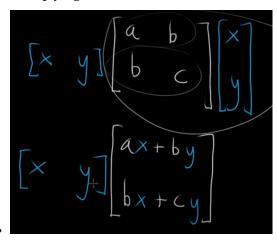
- Quadratic forms = functions of the form $q(\mathbf{v}) = \mathbf{v}^T A \mathbf{v}$ for some symmetric matrix A. Positive definite/semidefinite quadratic forms (or symmetric matrices) = those associated to A with all eigenvalues positive/nonnegative. Quadrics = equations of the form $q(\mathbf{v}) = c$ for some real number c. These can be studied effectively by diagonalizing A.
- Definition:
 - 1. Form Matrix:

•
$$A_{ij} = \frac{b_{ij} + b_{ji}}{2}$$

- 2. Every variable in the equation is a quadratic expression, no constants etc
- Example:
 - 1. Notation of Quadratic Forms:
 - Setup



• Multiply right hand two matrices

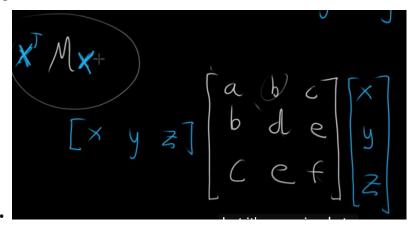


· Multiply left hand two

$$x(ax+by)+y(bx+cy)$$

$$ax^{2}+2bxy+cy^{2}$$

- Key: You end up with the same equation that you started with
- 2. Example 3 x 3 Matrix



3. In Class Example

Exercise

In general, let
$$a_{ij} = \frac{6ij + 6ji}{2}$$
 and set

$$A = \begin{bmatrix} a_{i1} & \dots & a_{in} \\ \vdots & \vdots & \vdots \\ a_{n1} & \dots & \vdots \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & \dots & \vdots \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & \dots & \vdots \\ a_{nn} & \dots & \vdots \\ A = A^T \text{ and}$$

$$A = A^T \text{ and}$$

• Links:

- 1. Khan Academy Keys to Expressing quadratic form via Matrix Notation
- 2. Eigenvalue and eigenvector calculator

$\sqrt{\text{Singular Value Decomposition (SVD)}}$

• Definition:

1. Singular Value Decompositions: if A is an $m \times n$ matrix, then $A = V \Sigma U^T$ where U is an $n \times n$ matrix with orthonormal columns which are eigenvectors of $A^T A$. The nonzero entries in Σ occur along its "diagonal" and are the square roots of the eigenvalues of $A^T A$; these are the (nonzero) singular values of A. The first $r = \dim C(A)$ columns of V are determined by the conditions $A\mathbf{u}_i = \sigma_i \mathbf{v}_i$. The remaining m - r columns are any orthonormal basis of $N(A^T)$.

2. Formula for SVD: $A = V \Sigma U^T$

• Example:

- 1. Goal: Compute $A = V \Sigma U^T$
- 2. Steps (See Pseudoinverses/In Class Examples)
 - · Solve for "U"
 - i. A^TA
 - ii. Get Eigenvalues
 - iii. Get Eigenvectors
 - iv. Put eigenvectors in matrix form $[v_1, v_2, v_3, ... v_k]$ and multiply by $\frac{1}{\sqrt{contents^2}}$

• Solve for "Σ"

i. Put square root of eigenvalues in RREF form, e.g. have the eigenvalues be the leading ones of identity

•
$$\Sigma = \begin{bmatrix} \sqrt{eigan_1} & 0 \\ 1 & \sqrt{eigan_2} \end{bmatrix}$$

- Solve for "V"
 - i. Eigenvector 1, the rest of the matrix are o's because they will be killed off anyways

• Links:

- 1. In class Example SVD and Pseudoinverse start at beginning of video
- 2. Quiz 13 Solutions
- 3. Also see video lecture (not posted yet) for Quiz 13 Solutions

√ Pseudoinverses

- Definition:
 - 1. Pseudoinverses: if $A = V \Sigma U^T$ is an SVD of A, then its pseudoinverse has SVD $\tilde{A} = U \tilde{\Sigma} V^T$, where $\tilde{\Sigma}$ is the transpose of Σ with each (positive) σ_i replaced by $1/\sigma_i$.
 - 2. Formula of Pseudoinverse: $\tilde{A} = U\tilde{\Sigma}V^T$
- Uses:
 - 1. Compute a "best fit" (least squares) solution to a system of linear equations that *lacks a unique solution*
- Example:
 - 1. In Class Examples

Ex Compute pseudo inverse of

$$A = \begin{bmatrix} 1 & 2 \\ 1 & 2 \end{bmatrix}$$

Let Need SVD of A.

(Note if edumns or rows of A are lin. Ind., then there's a much faster way to find \widetilde{A}).

$$A = \begin{bmatrix} 1 & 2 \\ 2 & 2 \end{bmatrix}$$

Vis $0 = 0$

$$A = \begin{bmatrix} 1 & 2 \\ 2 & 3 \end{bmatrix}$$

There's a much faster way to find \widetilde{A}).

$$A = \begin{bmatrix} 1 & 2 \\ 2 & 3 \end{bmatrix}$$

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And the closest vector to it in (CA)

(Note if columns or rows of A are lin. Ind., then the closest vector to it in (CA)

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- Links:
 - 1. In class Example SVD and Pseudoinverse start at beginning of video
 - 2. Quiz 13 Solutions
 - 3. Also see video lecture (not posted yet) for Quiz 13 Solutions
 - 4. Pseudoinverse Calculator

√ Generalized Eigenvectors

- Definition:
 - 1. Take the determinant of a matrix to get the (A lambda)
 - 2. The result from raising to exponent **m** is equal to 0
 - 3. However, the result from raising to exponent **m 1** is **not** equal to 0
- Uses:
 - 1. Calculating exponential matrices
- Example:
 - 1.
- Links:
 - 1. Page 115 Lecture Notes
 - 2. Quiz 14 Answers (Page 147 Lecture Notes)

$\sqrt{\text{Exponential Matrices}}$

- Definition:
 - 1. e^A
- Uses:
 - 1. Infinite series, like geometric series [1/(1 + r)]
 - 2. Differential Equations
- Example:
 - 1. Basic Examples (Page 121 Lecture Notes)
- Links:
 - 1. Page 119 Lecture Notes

√ Jordan Canonical Form (aka Jordan Normal Form)

- Definition:
 - 1. The Jordan form of a matrix generalizes diagonalization and If A is not diagonalizable "As Jordan form is "as close as possible" to being diagonal.
 - 2. The idea will be to find a good basis of generalized eigenvector so if p is the matrix with them as columns then P-1AP will be the Jordan form.
- Uses:
 - 1. Page 143 Lecture Notes
- Example:
 - 1. Compute Jordan Form without computing (knowing) P (Page 149 Lecture Notes)
- Links:
 - 1. Page 135 Lecture Notes

Relevant/Useful/Important Theorems:

Diagonalizable Properties

• If *A* is a square matrix with *n* distinct eigenvalues, it is diagonalizable (the converse is false).

Eigenvectors and Linear Independence

• The eigenvectors of a matrix *A* associated to different eigenvalues are automatically linearly independent (and if *A* is symmetric then they are orthogonal).

Characteristic Polynomial and Similar Matrices

if *A* and *B* are similar matrices (meaning $B = P^{-1}AP$ for some nonsingular matrix *P*), then they have the same characteristic polynomial (the converse is false).