Daniel Van Der Maden

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EDUCATION

University of California, Berkeley

Berkeley, CA

B.A. Computer Science - GPA: 3.68/4.00

December 2019 (Expected)

o Relevant coursework: Computer Security (IP Su), Database Systems (IP Fa), UI/UX Design (IP Fa), Efficient Algorithms, Artificial Intelligence, Natural Language Processing, Intro to Linguistics, Machine Structures, Data Structures, Structure & Interpretation of Programs, Designing Information Devices, Discrete Math & Probability Theory, Linear Algebra & Differential Equations.

EXPERIENCE

Microsemi Corporation

Aliso Viejo, CA

Software Engineering Intern – Frequency and Timing Division

May 2018 - August 2018

- o Gained practical industry experience by developing embedded programs in C for a modern radio navigation and data system.
- Worked closely with other software engineers to rapidly implement multiple signal schemes and meet a fixed live test deadline.
- Improved transmission timers by extending the API (written in C) to allow for more versatility in the signal scheme implementation.
 Shortened scheme implementation time by creating development tools using Python. Also wrote thorough documentation.
- Presented and handed off the work to the rest of the project team in Boulder, CO. Live transmission tests were successful.

EECS Department, UC Berkeley

Berkeley, CA

Tutor - Self-Paced Center

January 2019 - May 2019

- o Improved student understanding by holding office hours for students learning C, C++, Java, and Python.
- o Gave code feedback that encouraged industry-ready practices. Also graded projects, quizzes, and final exams.

Academic Intern – Structure & Interpretation of Programs Course (Python)

August 2018 - December 2018

- o Fostered interest in Computer Science fundamentals by providing guidance on homework and projects during office hours.
- o Assisted course staff during lab sessions by conducting lab checkoffs and answering questions regarding course content.

Computer Science Mentors, UC Berkeley

Berkeley, CA

Peer Mentor – Designing Information Devices & Systems Course (Circuits / Linear Alg)

January 2019 - May 2019

- Helped students solidify core EECS concepts by leading a supplemental 1.5 hour discussion section each week.
- o Mentored a cohort of students throughout the semester and helped develop supplemental worksheets and lesson plans.

J-Sei Community Center

Emeryville, CA

Technology Consultant for Seniors

September 2017 – December 2017

o Effectively communicate a verity of tech safety topics, such as internet privacy, scam detection, and malware protection.

NOTABLE PROJECTS

A detailed list (with repo links) can be found on my personal website

Easy Seq2Seq Chatbot – Personal Project

https://tinyurl.com/y2tsst5x

- o A Python script that implements a chatbot and has easy ways of defining various parameters so that it can be used as a learning tool.
- o It features a caching system, saving and loading models, interrupt recovery, memory efficient training, and multiple data filters.

Approximate Solver for a NP-Hard Problem – Efficient Algorithms Course Project

https://tinyurl.com/y2dttmrv

- o A polynomial-time approximate solver (implemented in Python) that uses a greedy algorithm with various heuristics.
- \circ Yielded solutions that were in the top 10% of all approximations in the course (which had \approx 700 students).

Concurrent Cached File Server – Machine Structures Course Project

% https://tinyurl.com/y6rhmbpd

o A file server (implemented in Go) with a cache that can efficiently handle thousands of concurrent file requests (on a laptop).

Coreference Annotator – Natural Language Processing Course Project

https://tinyurl.com/y54l8mn6

 $\,\circ\,$ A Python script that annotates the antecedent for each pronoun in a given dataset. Achieved 71% accuracy on test data.

Personal Website – Personal Project

https://tinyurl.com/y2vwnvld

o A mobile and ultra-wide friendly website that was created using Bootstrap and some JavaScript with jQuary.

61Ccc Compiler (to RISC-V) – Machine Structures Course Project

S Link to repo upon request

o Compiles code that is written in the 61Ccc language (a made-up subset of C) into universally compatible RISC-V assembly.

SKILLS

Programming Languages: Python, Java, C++, C, Golang, Scheme, RISC-V/x86, SQL, HTML, CSS, JavaScript, LaTeX **Technologies:** Scipy/Numpy/Pandas, NLTK, Keras, Scikit-learn, Hadoop, OpenMP, Intel AVX, Bootstrap, MySQL, AWS EC2 **Spoken Languages:** Native English speaker, fluent in French, basic understanding of Vietnamese.