



# Sardar Patel Institute of Technology

Bhavan's Campus, Munshi Nagar, Andheri (West), Mumbai-400058, India  
(Autonomous College Affiliated to University of Mumbai)

## Re-Examination Synoptic/Breakup

June-July 2019

Max.Marks: 60

Class: B.E.

Course Code: EXC704

Name of the Course: Computer Communication and Networks

Duration: 3Hrs

Semester: VII

Branch: ETRX

### Instruction:

- (1) All questions are compulsory
- (2) Draw neat diagrams wherever required
- (3) Assume suitable data if necessary
- (3) CO – Course Outcomes

Q.1 (a)	TDMA, FDMA and CDMA -(02 MarkS); For five channels, we need at least four guard bands. This means that the required bandwidth is at least $5 \times 500 + 4 \times 50 = 2700$ kHz (04 Marks)
Q.1 (b)	Synchronous Transmission: With Synchronous Transmission all the letters or data in one group of data is transmitted at one time as a block of data called a frame or packet. The start and end of each packet sometimes is marked by adding synchronization characters (SYN) at the start/end of each packet.(02Marks) Problem of transparency. (03Marks) Two error detection mechanisms (03Marks)
OR	
Q.1 ( b)	Error control and Flow control (02 Marks) Compare and contrast byte-stuffing and bit-stuffing. (04 Marks)
Q.2 (a)	IP addressing and Subnetting (02 Marks) IP addressing concept and various classes of IP address (04 Marks).
Q.2 ( b)	1) $C = B \log_2 (1 + \text{SNR}) = 3200 \log_2(3063) = 37058$ Kbps This means that the highest bit rate for a telephone line is 37058 kbps. If we want to send data faster than this, we can either increase the bandwidth of the line or improve the SNR.(3 Marks) 2) $C = B \log_2 (1 + \text{SNR}) = B \log_2 (1 + 0) = B \log_2 1 = B \times 0 = 0$ . This means that the capacity of this channel is zero regardless of the bandwidth. In other words, we cannot receive any data through this channel (3 Marks).
Q.2 ( b)	LEO, MEO and GEO comparison (03 Marks). Height of the orbit = 22,300 mile; That is $36,000\text{km} = 3.6 \times 10^7\text{m}$ $\text{orbital radius} = 3.6 \times 10^7\text{m} + 6.38 \times 10^6\text{m} = 4.2 \times 10^7\text{m}$ $\text{Now } T = 2\pi \sqrt{r^3/4 \times 10^{14}}$ $T = 86,000\text{sec(rounded)} = 86,000\text{sec} = 1,433\text{min} = 24\text{hours(rounded)}(03\text{Marks})$



Q.3 (a)	<p><b>Hidden Node Problem:</b> In the case of wireless network it is possible that A is sending a message to B. But C is out of its range and hence while "listening" on the network it will find the network to be free and might try to send packets to B at the same time as A. So, there will be a collision at B. The problem can be looked upon as if A and C are hidden from each other. Hence it is called the "hidden node problem".</p> <p><b>Exposed Node Problem:</b> If C is transmitting a message to D and B wants to transmit a message to A, B will find the network to be busy as B hears C transmitting. Even if B would have transmitted to A, it would not have been a problem at A or D. CSMA/CD would not allow it to transmit message to A, while the two transmissions could have gone in parallel. (03 Marks each)</p>
Q.3 (b)	<p><b>Factors that Cause Congestion:</b> 1) Packet arrival rate exceeds the outgoing link capacity. 2) Insufficient memory to store arriving packets 3) Bursty traffic 4) Slow processor (02 Marks)</p> <p>Congestion Control is concerned with efficiently using a network at high load. Several techniques can be employed. These include: Warning bit; Choke packets; Load shedding; Random early discard; Traffic shaping;</p> <p>The first 3 deal with congestion detection and recovery. The last 2 deal with congestion avoidance. (04 Marks for detail explanation of Warning bit, load shedding/choke packets)</p>
OR	
Q.3 (b)	<p>the flow characteristics for QoS—Reliability; delay; jitter; bandwidth (02 Marks). 2 scheduling techniques used for QoS improvements —FIFO; Weighted scheduling; priority queuing (04 Marks).</p>
Q.4 (a)	Max-Min fairness algorithm with example. (04 Marks)
Q.4 (b)	<p>Subnet Mask Works example (02 Marks)</p> <p>IP Address : 192.168.2.1</p> <p>Subnet Mask : 255.255.255.0</p> <p>ANDING PROCESS :</p> <p>192.168.2.1 = 11000000.10101000.00000000.00000001</p> <p>255.255.255.0 = 11111111.11111111.11111111.00000000</p> <p>=====</p> <p>192.168.2.0 = 11000000.10101000.00000000.00000000</p> <p>Class C : N.N.N.H (06 Marks)</p> <p>110xxxxx.xxxxxxxx.xxxxxxxx.xxxxxxxx</p> <p>Class C : 192.168.2.0</p> <p>No. of Subnets: 2;</p> <p>No. of hosts: 62/subnets.</p> <p>if you convert 2 host bits to network bits, then customize subnet masks is 255.255.255.192</p> <p>subnet range: 192.168.2.64 - 192.168.2.191</p>
Q.5 (a)	Three major components explanation with diagram of relevant example: user agents (02 Marks) mail servers (02 Marks) simple mail transfer protocol: SMTP. (02 Marks)
Q.5 (b)	TFTP, DNS, etc. explanation of any one protocol (06 Marks)