



COA

MCQ - 2021



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Section 1

Introduction to Computer Organization & Number Systems



Q1) PC contains _____

- (a) The next instruction
- (b) Opcode of the next instruction
- (c) Operand of the next instruction
- (d) Address of the next instruction

Answer...

- (a) The next instruction
- (b) Opcode of the next instruction
- (c) Operand of the next instruction
- (d) Address of the next instruction**

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Q2) Primary Memory consists of ____

- (a) Only RAM
- (b) RAM and ROM
- (c) Hard Disc, CD/ DVD
- (d) All of the above

Answer...

- (a) Only RAM
- (b) RAM and ROM**
- (c) Hard Disc, CD/ DVD
- (d) All of the above



Important Type

Video Reference: COA | **Introduction**

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Q3) SP contains _____

- (a) The Stack
- (b) The Top of Stack
- (c) Address of the Top of Stack
- (d) Address of next instruction

Answer...

- (a) The Stack
- (b) The Top of Stack
- (c) Address of the Top of Stack**
- (d) Address of next instruction

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Q4) ROM is used to store _____

- (a) The BIOS
- (b) The Operating System
- (c) Antivirus Software
- (d) All passwords

Answer...

- (a) The BIOS**
- (b) The Operating System
- (c) Antivirus Software
- (d) All passwords

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Q5) Instructions are decoded by the ____

- (a) ALU
- (b) Control Unit
- (c) RAM
- (d) Status Register

Answer...

- (a) ALU
- (b) Control Unit**
- (c) RAM
- (d) Status Register

Video Reference: COA | **Introduction**

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Q6) +25d in binary is

- (a) 11001
- (b) 011001
- (c) 0010 0101
- (d) 010001

Answer...

- (a) 11001
- (b) 011001**
- (c) 0010 0101
- (d) 010001



Important Type

Video Reference: COA | **Number Representation**

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Q7) What is the range of an 8-bit signed number?

- (a) 0...255
- (b) -127...+128
- (c) -128....+128
- (d) -128...+127

Answer...

- (a) 0...255
- (b) -127...+128
- (c) -128....+128
- (d) -128...+127**

Video Reference: COA | **Number Representation**

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Q8) -25d in binary is

- (a) 100111
- (b) 111001
- (c) 1010 0101
- (d) 110001

Answer...

- (a) 100111**
- (b) 111001
- (c) 1010 0101
- (d) 110001



Important Type

Video Reference: COA | **Number Representation**

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Q9) Negative numbers are stored in _____

- (a) Sign Magnitude form
- (b) 1's Complement form
- (c) 2's Complement form
- (d) ASCII form

Answer...

- (a) Sign Magnitude form
- (b) 1's Complement form
- (c) 2's Complement form**
- (d) ASCII form

Video Reference: COA | **Number Representation**

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Q10) 2's Complement is preferred because ____

- (a) It is fast
- (b) It is cheap
- (c) It is simple
- (d) It doesn't give -0

Answer...

- (a) It is fast
- (b) It is cheap
- (c) It is simple
- (d) It doesn't give -0**



Important Type

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Q) Should you learn by cheating / piracy?

- (a) Yes, I am raised like this!
- (b) Who cares about the teacher's effort? I am cheap!
- (c) Education by cheating will still help me!
- (d) NO. We should support good teachers who work so hard yet charge very less!

Answer...

I leave this answer to YOU!



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Section 2

The ALU



Q11) Full Adder is better than Half adder as _____

- (a) It adds twice
- (b) It includes carry input
- (c) It uses less gates
- (d) It is cheaper

Answer...

- (a) It adds twice
- (b) It includes carry input**
- (c) It uses less gates
- (d) It is cheaper

Video Reference: COA | **Adder Circuits**

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Q12) In a full adder, the inputs are x_i , y_i , c_{in} . The output SUM (z_i) is _____

- (a) $x_i.y_i$
- (b) $x_i.y_i.c_{in}$
- (c) $x_i.\overline{y_i}.\overline{c_{in}} + \overline{x_i}.y_i.\overline{c_{in}} + \overline{x_i}.\overline{y_i}.c_{in}$
- (d) $x_i.y_i.c_{in} + x_i.\overline{y_i}.\overline{c_{in}} + \overline{x_i}.y_i.\overline{c_{in}} + \overline{x_i}.\overline{y_i}.c_{in}$



Answer...

- (a) $x_i.y_i$
- (b) $x_i.y_i.c_{in}$
- (c) $x_i.\overline{y_i}.\overline{c_{in}} + \overline{x_i}.y_i.\overline{c_{in}} + \overline{x_i}.\overline{y_i}.c_{in}$

(d) $x_i.y_i.c_{in} + x_i.\overline{y_i}.\overline{c_{in}} + \overline{x_i}.y_i.\overline{c_{in}} + \overline{x_i}.\overline{y_i}.c_{in}$

Important Type

Video Reference: COA | **Adder Circuits**

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Q13) In a full adder, the inputs are x_i , y_i , cin . The output Carry (C_{out}) is _____

- (a) $x_i.y_i + x_i.cin + y_i.cin$
- (b) $x_i.cin + y_i.cin$
- (c) $x_i.y_i + y_i.cin$
- (d) $cin + x_i.cin + y_i.cin$



Answer...

- (a) $x_i.y_i + x_i.cin + y_i.cin$**
- (b) $x_i.cin + y_i.cin$
- (c) $x_i.y_i + y_i.cin$
- (d) $cin + x_i.cin + y_i.cin$

Important Type

Video Reference: COA | **Adder Circuits**

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Q14) Subtraction is done by ____

- (a) Adding 1's complement
- (b) Adding 2's complement
- (c) Subtracting 1's complement
- (d) Subtracting 2's complement

Answer...

- (a) Adding 1's complement
- (b) Adding 2's complement**
- (c) Subtracting 1's complement
- (d) Subtracting 2's complement

Video Reference: COA | **Adder Circuits**

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**Q15) Carry look ahead adder is _____ and _____
compared to Ripple Carry adder**

- (a) Simple and Slow
- (b) Simple and Fast
- (c) Complex and Slow
- (d) Complex and Fast



Answer...

- (a) Simple and Slow
- (b) Simple and Fast
- (c) Complex and Slow
- (d) Complex and Fast**

Important Type

Video Reference: COA | **Adder Circuits**

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Q16) In Booth's Algorithm, for 0 to 0 or 1 to 1 we simply _____

- (a) Right Shift
- (b) Add and Left shift
- (c) Do nothing
- (d) Left shift

Answer...

- (a) Right Shift**
- (b) Add and Left shift
- (c) Do nothing
- (d) Left shift



Important Type

Video Reference: COA | **Adder Circuits**

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Q17) Multiplication of 4-bit numbers yields maximum ____ bit result

- (a) 4
- (b) 5
- (c) 8
- (d) 9

Answer...

- (a) 4
- (b) 5
- (c) 8**
- (d) 9

Video Reference: COA | **Booth's Algorithm**

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Q18) IEEE 754 32-bit Single precision format has the following bit distribution...

- (a) S (1), E (7), M (24)
- (b) S (1), E (9), M (22)
- (c) S (1), M (31)
- (d) S (1), E (8), M (23)

Answer...

- (a) S (1), E (7), M (24)
- (b) S (1), E (9), M (22)
- (c) S (1), M (31)
- (d) S (1), E (8), M (23)**



Important Type

Video Reference: COA | **FP Number Representation**

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Q19) IEEE 754 64-bit Double precision format has the following bit distribution...

- (a) S (1), E (10), M (53)
- (b) S (1), E (11), M (52)
- (c) S (1), E (12), M (51)
- (d) S (1), E (15), M (48)

Answer...

- (a) S (1), E (10), M (53)
- (b) S (1), E (11), M (52)**
- (c) S (1), E (12), M (51)
- (d) S (1), E (15), M (48)

Video Reference: COA | **FP Number Representation**

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Q20) IEEE 754 32-bit Single precision bias value?

- (a) There is no biasing
- (b) 129
- (c) 128
- (d) 127

Answer...

- (a) There is no biasing
- (b) 129
- (c) 128
- (d) 127**



Important Type

Video Reference: COA | **FP Number Representation**

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Q21) IEEE 754 64-bit Double precision bias value?

- (a) 1023
- (b) 1024
- (c) 1025
- (d) There is no biasing

Answer...

- (a) 1023**
- (b) 1024
- (c) 1025
- (d) There is no biasing

Video Reference: COA | **FP Number Representation**

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Q22) What is overflow condition in floating point numbers?

- (a) Exponent is too large to be stored
- (b) Mantissa is too large to be stored
- (c) Mantissa is too small to be stored
- (d) When there is a carry



Important Type

Answer...

- (a) Exponent is too large to be stored**
- (b) Mantissa is too large to be stored
- (c) Mantissa is too small to be stored
- (d) When there is a carry

Video Reference: COA | **FP Number Representation**

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Q23) Infinity is indicated in FP system as ____ ?

- (a) Exponent all 0s, Mantissa all 0s
- (b) Exponent all 0s, Mantissa all 1s
- (c) Exponent all 1s, Mantissa all 0s
- (d) Exponent all 1s, Mantissa all 1s



Important Type

Answer...

- (a) Exponent all 0s, Mantissa all 0s
- (b) Exponent all 0s, Mantissa all 1s
- (c) Exponent all 1s, Mantissa all 0s**
- (d) Exponent all 1s, Mantissa all 1s

Video Reference: COA | **FP Number Representation**

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Q24) Zero is indicated in FP system as ____ ?

- (a) Exponent all 0s, Mantissa all 0s
- (b) Exponent all 0s, Mantissa all 1s
- (c) Exponent all 1s, Mantissa all 0s
- (d) Exponent all 1s, Mantissa all 1s

Answer...

- (a) Exponent all 0s, Mantissa all 0s**
- (b) Exponent all 0s, Mantissa all 1s
- (c) Exponent all 1s, Mantissa all 0s
- (d) Exponent all 1s, Mantissa all 1s

Video Reference: COA | **FP Number Representation**

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Q25) Which of the following is normalized number?

- (a) 00.0101
- (b) 0.0101
- (c) 10.0101
- (d) 1.01001



Important Type

Answer...

- (a) 00.0101
- (b) 0.0101
- (c) 10.0101
- (d) 1.01001**

Video Reference: COA | **FP Number Representation**

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Q) We cheat and learn by piracy because...

- (a) We are cheap
- (b) We are educated thieves
- (c) We were raised with low morals
- (d) We love to backstab our teacher!

Answer...

All of the above

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Section 3

Instructions and Control Unit



Q26) Which is not a pipelining hazard?

- (a) Branching
- (b) Data Dependency
- (c) Structural Hazard
- (d) Overheating



Important Type

Answer...

- (a) Branching
- (b) Data Dependency
- (c) Structural Hazard
- (d) Overheating**

Video Reference: COA | **Pipelining**

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Q27) Pipelining increases _____?

- (a) Accuracy
- (b) Durability
- (c) Performance
- (d) Reliability

Answer...

- (a) Accuracy
- (b) Durability
- (c) Performance**
- (d) Reliability

Video Reference: COA | **Pipelining**

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Q28) Immediate addressing mode means

- (a) Data is given in the instruction
- (b) Address is given in the instruction
- (c) Data is given in registers
- (d) Address is given using a register



Answer...

Important Type

- (a) Data is given in the instruction**
- (b) Address is given in the instruction
- (c) Data is given in registers
- (d) Address is given using a register

Video Reference: COA | **Addressing Modes**

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Q29) ADD BL, CL is an example of

- (a) Immediate Addressing mode
- (b) Register Addressing mode
- (c) Direct Addressing mode
- (d) Indirect Addressing mode



Important Type

Answer...

- (a) Immediate Addressing mode
- (b) Register Addressing mode**
- (c) Direct Addressing mode
- (d) Indirect Addressing mode

Video Reference: COA | **Addressing Modes**

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Q30) In which addressing mode we give the address of the operand?

- (a) Immediate Addressing mode
- (b) Register Addressing mode
- (c) Direct Addressing mode
- (d) Indirect Addressing mode



Important Type

Answer...

- (a) Immediate Addressing mode
- (b) Register Addressing mode
- (c) Direct Addressing mode**
- (d) Indirect Addressing mode

Video Reference: COA | **Addressing Modes**

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Q31) Indirect addressing mode is used when we want to...

- (a) Not disclose the address
- (b) Access a series of locations
- (c) Access the odd bank
- (d) Indirectly end the program



Answer...

Important Type

- (a) Not disclose the address
- (b) Access a series of locations**
- (c) Access the odd bank
- (d) Indirectly end the program

Video Reference: COA | **Addressing Modes**

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**Q32) Consider the following 8085 instruction...
LDA 200H. Here A gets data from location
2000H. This is ____ addressing mode?**

- (a) Immediate
- (b) Register
- (c) Direct
- (d) Indirect

Answer...

- (a) Immediate
- (b) Register
- (c) Direct**
- (d) Indirect



Important Type

Video Reference: COA | **Addressing Modes**

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**Q33) Consider the following 8086 instruction...
MOV CL, [BX]. Here CL gets data from a
memory location pointed by BX register. This
is ____ addressing mode?**

- (a) Immediate
- (b) Register
- (c) Direct
- (d) Indirect

Answer...

- (a) Immediate
- (b) Register
- (c) Direct
- (d) Indirect**



Important Type

Video Reference: COA | **Addressing Modes**

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Q34) Branch Prediction avoids _____

- (a) Flushing of pipelines
- (b) Overheating of CPU
- (c) Data Dependency
- (d) Shared data problems

Answer...

- (a) Flushing of pipelines**
- (b) Overheating of CPU
- (c) Data Dependency
- (d) Shared data problems



Important Type

Video Reference: COA | **Pipelining**

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Q35) Micro-operations for fetching are...

- (a) $PC \leftarrow PC+1$, $MAR \leftarrow PC$, $MBR \leftarrow Mem$, $IR \leftarrow MBR$
- (b) $MAR \leftarrow PC$, $MBR \leftarrow Mem$, $IR \leftarrow MBR$, $PC \leftarrow PC+1$
- (c) $MBR \leftarrow Mem$, $MAR \leftarrow PC$, $IR \leftarrow MBR$, $PC \leftarrow PC+1$
- (d) $MAR \leftarrow PC$, $IR \leftarrow MBR$, $MBR \leftarrow Mem$, $PC \leftarrow PC+1$



Important Type

Answer...

- (a) $PC \leftarrow PC+1$, $MAR \leftarrow PC$, $MBR \leftarrow Mem$, $IR \leftarrow MBR$
- (b) $MAR \leftarrow PC$, $MBR \leftarrow Mem$, $IR \leftarrow MBR$, $PC \leftarrow PC+1$**
- (c) $MBR \leftarrow Mem$, $MAR \leftarrow PC$, $IR \leftarrow MBR$, $PC \leftarrow PC+1$
- (d) $MAR \leftarrow PC$, $IR \leftarrow MBR$, $MBR \leftarrow Mem$, $PC \leftarrow PC+1$

Video Reference: COA | **Micro-operations**

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Q36) 1 T-state is _____

- (a) 1 clock cycle
- (b) 1 machine cycle
- (c) 1 instruction cycle
- (d) 1 bus cycle

Answer...

- (a) 1 clock cycle**
- (b) 1 machine cycle
- (c) 1 instruction cycle
- (d) 1 bus cycle

Video Reference: COA | **Micro-operations**

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Q37) 1 Micro-operation requires _____

- (a) 1 machine cycle
- (b) 2 machine cycles
- (c) 1 Clock cycle
- (d) 2 Clock cycles

Answer...

- (a) 1 machine cycle
- (b) 2 machine cycles
- (c) 1 Clock cycle**
- (d) 2 Clock cycles

Video Reference: COA | **Micro-operations**

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Q38) Hardwired control units are ____ and ____ compared to microprogrammed control units?

- (a) Flexible and Faster
- (b) Flexible and Slower
- (c) Rigid and Slower
- (d) Rigid and Faster



Answer...

- (a) Flexible and Faster
- (b) Flexible and Slower
- (c) Rigid and Slower
- (d) Rigid and Faster**

Important Type

Video Reference: COA | **Hardwired Control Units**

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Q39) Which of the following is NOT a Hardwired CU method?

- (a) State Table Method
- (b) Delay Element Method
- (c) Sequence Counter Method
- (d) Wilke's Design



Important Type

Answer...

- (a) State Table Method
- (b) Delay Element Method
- (c) Sequence Counter Method
- (d) Wilke's Design**

Video Reference: COA | **Hardwired Control Units**

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Q40) Microinstructions are stored in ____?

- (a) Main Memory
- (b) Cache Memory
- (c) Control Memory
- (d) Secondary Memory



Answer...

Important Type

- (a) Main Memory
- (b) Cache Memory
- (c) Control Memory**
- (d) Secondary Memory

Video Reference: COA | **Microprogrammed Control Units**

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Q41) In Wilke's Design, Microinstructions had a _____ field and a _____ field?

- (a) Address and Data
- (b) Control and Address
- (c) Data and Control
- (d) Horizontal and Vertical



Answer...

Important Type

- (a) Address and Data
- (b) Control and Address**
- (c) Data and Control
- (d) Horizontal and Vertical

Video Reference: COA | **Microprogrammed Control Units**

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Q42) Horizontal Microinstructions are ____ and ____ compared to Vertical?

- (a) Wider and Faster
- (b) Narrow and Faster
- (c) Wider and Slower
- (d) Narrow and Slower



Answer...

Important Type

- (a) Wider and Faster**
- (b) Narrow and Faster
- (c) Wider and Slower
- (d) Narrow and Slower

Video Reference: COA | **Microprogrammed Control Units**

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Q43) Emulation is a strong advantage of ____?

- (a) Hardwired Control Units
- (b) Microprogrammed Control Units
- (c) Pipelined control units
- (d) Non-Pipelined control units



Answer...

Important Type

- (a) Hardwired Control Units
- (b) Microprogrammed Control Units**
- (c) Pipelined control units
- (d) Non-Pipelined control units

Video Reference: COA | **Microprogrammed Control Units**

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Q44) Multiple control signals can be simultaneously generated in ____?

- (a) Horizontal Microinstructions
- (b) Vertical Microinstructions
- (c) Both of them
- (d) None of them



Important Type

Answer...

- (a) Horizontal Microinstructions**
- (b) Vertical Microinstructions
- (c) Both of them
- (d) None of them

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Q45) RISC processors have

- (a) Better pipelining
- (b) More registers
- (c) Fewer addressing modes
- (d) All of the above



Answer...

- (a) Better pipelining
- (b) More registers
- (c) Fewer addressing modes
- (d) All of the above**

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Section 4

Memory Section



Q46) _____ is the fastest memory

- (a) Dynamic RAM
- (b) Static RAM
- (c) Hard Disc
- (d) DVD

Answer...

- (a) Dynamic RAM
- (b) Static RAM**
- (c) Hard Disc
- (d) DVD

Video Reference: COA | **Memory Hierarchy**

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Q47) RAM and ROM are _____ type of memory

- (a) Optical
- (b) Magnetic
- (c) Semiconductor
- (d) Quantum



Answer...

Important Type

- (a) Optical
- (b) Magnetic
- (c) Semiconductor**
- (d) Quantum

Video Reference: COA | **Memory Hierarchy**

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Q48) Hard disk is _____ type of memory

- (a) Optical
- (b) Magnetic
- (c) Semiconductor
- (d) Quantum



Answer...

Important Type

- (a) Optical
- (b) Magnetic**
- (c) Semiconductor
- (d) Quantum

Video Reference: COA | **Memory Hierarchy**

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Q49) Floppy disk is _____ type of memory

- (a) Optical
- (b) Magnetic
- (c) Semiconductor
- (d) Quantum

Answer...

- (a) Optical
- (b) Magnetic**
- (c) Semiconductor
- (d) Quantum

Video Reference: COA | **Memory Hierarchy**

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Q50) CD/DVD are _____ type of memory

- (a) Optical
- (b) Magnetic
- (c) Semiconductor
- (d) Quantum



Answer...

Important Type

- (a) Optical**
- (b) Magnetic
- (c) Semiconductor
- (d) Quantum

Video Reference: COA | **Memory Hierarchy**

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Q51) Blu Ray discs are _____ type of memory

- (a) Optical
- (b) Magnetic
- (c) Semiconductor
- (d) Quantum



Answer...

Important Type

- (a) Optical**
- (b) Magnetic
- (c) Semiconductor
- (d) Quantum

Video Reference: COA | **Memory Hierarchy**

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Q52) Pen drives are _____ type of memory

- (a) RAM
- (b) ROM
- (c) FLASH RAM
- (d) FLASH ROM



Answer...

Important Type

- (a) RAM
- (b) ROM
- (c) FLASH RAM
- (d) FLASH ROM**

Video Reference: COA | **Memory Hierarchy**

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Q53) The operating system in your computer is stored in _____

- (a) RAM
- (b) ROM
- (c) BIOS
- (d) Hard Disc



Answer...

- (a) RAM
- (b) ROM
- (c) BIOS
- (d) Hard Disc**

Important Type

Video Reference: COA | **Memory Hierarchy**

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Q54) Split cache means the cache is divided to contain _____ and _____

- (a) Address and Data
- (b) Code and Data
- (c) Codes and Addresses
- (d) Data and Register files



Answer...

Important Type

- (a) Address and Data
- (b) Code and Data**
- (c) Codes and Addresses
- (d) Data and Register files

Video Reference: COA | **Memory Hierarchy**

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Q55) SRAM is faster than DRAM because _____

- (a) Capacitors take time to charge
- (b) Capacitors are faster than flipflops
- (c) Flipflops have race around
- (d) Registers are smaller



Important Type

Answer...

- (a) Capacitors take time to charge**
- (b) Capacitors are faster than flipflops
- (c) Flipflops have race around
- (d) Registers are smaller

Video Reference: COA | **Memory Hierarchy**

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Q56) Which is an invalid type of ROM

- (a) PROM
- (b) EPROM
- (c) FLASH ROM
- (d) DDR4

Answer...

- (a) PROM
- (b) EPROM
- (c) FLASH ROM
- (d) DDR4**

Video Reference: COA | **Memory Hierarchy**

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Q57) Dirty page means _____

- (a) Contains illicit data
- (b) It is modified in Main Memory
- (c) It is modified in Secondary Memory
- (d) It always gives Page Fault



Important Type

Answer...

- (a) Contains illicit data
- (b) It is modified in Main Memory**
- (c) It is modified in Secondary Memory
- (d) It always gives Page Fault

Video Reference: COA | **Paging**

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Q58) Page Table is present in _____

- (a) CPU
- (b) Main Memory
- (c) Secondary Memory
- (d) Page Directory



Important Type

Answer...

- (a) CPU
- (b) Main Memory**
- (c) Secondary Memory
- (d) Page Directory

Video Reference: COA | **Paging**
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Q59) TLB is present in _____

- (a) CPU
- (b) Main Memory
- (c) Secondary Memory
- (d) Page Directory



Important Type

Answer...

- (a) CPU**
- (b) Main Memory
- (c) Secondary Memory
- (d) Page Directory

Video Reference: COA | **Paging**
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Q60) Page Fault means ____

- (a) Required page absent in Virtual Mem
- (b) Required page absent in Physical Mem
- (c) Required page absent in Cache Mem
- (d) Required page absent in Entire computer



Important Type

Answer...

- (a) Required page absent in Virtual Mem
- (b) Required page absent in Physical Mem**
- (c) Required page absent in Cache Mem
- (d) Required page absent in Entire computer

Video Reference: COA | **Paging**

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Q61) ____ is not a Page Replacement policy

- (a) FIFO
- (b) LRU
- (c) LFU
- (d) Best Fit



Important Type

Answer...

- (a) FIFO
- (b) LRU
- (c) LFU
- (d) Best Fit**

Video Reference: COA | **Paging**
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Q62) Hit Ratio = _____

- (a) Number of hits / number of misses
- (b) Number of hits / number of hits + misses
- (c) Number of misses / number of hits
- (d) Number of hits / no of pages



Important Type

Answer...

- (a) Number of hits / number of misses
- (b) Number of hits / number of hits + misses**
- (c) Number of misses / number of hits
- (d) Number of hits / no of pages

Video Reference: COA | **Paging**
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Q63) Segments are of _____ size and pages are of _____ size

- (a) Variable, Variable
- (b) Variable, Fixed
- (c) Fixed, Variable
- (d) Fixed, Fixed

Answer...

- (a) Variable, Variable
- (b) Variable, Fixed**
- (c) Fixed, Variable
- (d) Fixed, Fixed

Video Reference: COA | **Paging**
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Q64) Thrashing means _____

- (a) Few page-faults
- (b) Too many page-faults
- (c) Too many dirty pages
- (d) TLB is corrupt

Answer...

- (a) Few page-faults
- (b) Too many page-faults**
- (c) Too many dirty pages
- (d) TLB is corrupt

Video Reference: COA | **Paging**

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Q65) Cache memory is made up of ____

- (a) SRAM
- (b) DRAM
- (c) SD RAM
- (d) SSDRAM



Important Type

Answer...

- (a) SRAM**
- (b) DRAM
- (c) SD RAM
- (d) SSDRAM

Video Reference: COA | **Cache Memory**

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Q66) L1 Cache is present _____

- (a) Inside the processor
- (b) Inside the L2 cache
- (c) Inside the Main Memory
- (d) Inside the BIOS ROM



Important Type

Answer...

- (a) Inside the processor**
- (b) Inside the L2 cache
- (c) Inside the Main Memory
- (d) Inside the BIOS ROM

Video Reference: COA | **Cache Memory**

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Q67) MESI stands for

- (a) Memory Exclusive System Information
- (b) Memory Exclusive System Installation
- (c) Modified Exclusive Shared Invalid
- (d) GOAT



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Answer...

- (a) Memory Exclusive System Information
- (b) Memory Exclusive System Installation
- (c) Modified Exclusive Shared Invalid
- (d) GOAT

Video Reference: COA | **Cache Memory**

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Q68) Which is not a cache mapping technique?

- (a) Associative
- (b) Direct
- (c) Set Associative
- (d) Interleaving



Important Type

Answer...

- (a) Associative
- (b) Direct
- (c) Set Associative
- (d) Interleaving**

Video Reference: COA | **Cache Mapping**

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Q69) Which technique has consecutive locations in different chips?

- (a) Higher order interleaving
- (b) Lower order interleaving
- (c) Both of them
- (d) None of them

Answer...

- (a) Higher order interleaving
- (b) Lower order interleaving**
- (c) Both of them
- (d) None of them

Video Reference: COA | **Memory Interleaving**

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Q70) In Set associative mapping, the main memory address is divided into?

- (a) Block No | Set No | Location
- (b) Location | Set No | Block No
- (c) Set No | Block No | Location
- (d) Set No | Block No | Page No

Answer...

- (a) Block No | Set No | Location
- (b) Location | Set No | Block No
- (c) Set No | Block No | Location**
- (d) Set No | Block No | Page No

Video Reference: COA | **Cache Mapping**

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Q71) Lower order interleaving is done to ____?

- (a) Increase size of memory
- (b) Increase speed by accessing more data/cycle
- (c) Increase reliability of memory
- (d) Increase Hit Ratio



Important Type

Answer...

- (a) Increase size of memory
- (b) Increase speed by accessing more data/cycle**
- (c) Increase reliability of memory
- (d) Increase Hit Ratio

Video Reference: COA | **Cache Mapping**

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Q72) (4K x 8) means...

- (a) 8 chips of 4B
- (b) 4KB
- (c) 32KB
- (d) Wrong notation



Important Type

Answer...

- (a) 8 chips of 4B
- (b) 4KB**
- (c) 32KB
- (d) Wrong notation

Video Reference: COA | **Memory Hierarchy**

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Section 5

Input / Output Section



Q73) Compared to serial communication, parallel communication is _____ and _____

- (a) Slower and Cheaper
- (b) Faster and Cheaper
- (c) Slower and Costlier
- (d) Faster and Costlier

Answer...

- (a) Slower and Cheaper
- (b) Faster and Cheaper
- (c) Slower and Costlier
- (d) Faster and Costlier**

Video Reference: COA | **Introduction**

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Q74) Which is not an I/O data transfer scheme?

- (a) Programmed I/O
- (b) Interrupt driven I/O
- (c) Daisy Chaining
- (d) DMA

Answer...

- (a) Programmed I/O
- (b) Interrupt driven I/O
- (c) Daisy Chaining**
- (d) DMA



Important Type

Video Reference: COA | **Introduction**

www.BharatAcharyaEducation.com



Q75) Which is not a Bus Arbitration scheme?

- (a) Daisy Chaining
- (b) Polling
- (c) Independent Request
- (d) Interleaving

Answer...

- (a) Daisy Chaining
- (b) Polling
- (c) Independent Request
- (d) Interleaving**



Important Type

Video Reference: COA | **Bus Contention**

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Q76) Vectored Interrupt means?

- (a) ISR address is variable
- (b) ISR address is fixed
- (c) Interrupt cannot be disabled
- (d) Interrupt can be disabled



Answer...

Important Type

- (a) ISR address is variable
- (b) ISR address is fixed
- (c) Interrupt cannot be disabled
- (d) Interrupt can be disabled

Video Reference: COA | **Interrupts**

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**Q77) DMA means transferring data directly
between ____ and ____?**

- (a) Memory and I/O
- (b) Memory and CPU
- (c) Memory and Cache
- (d) Memory and I/O Processor



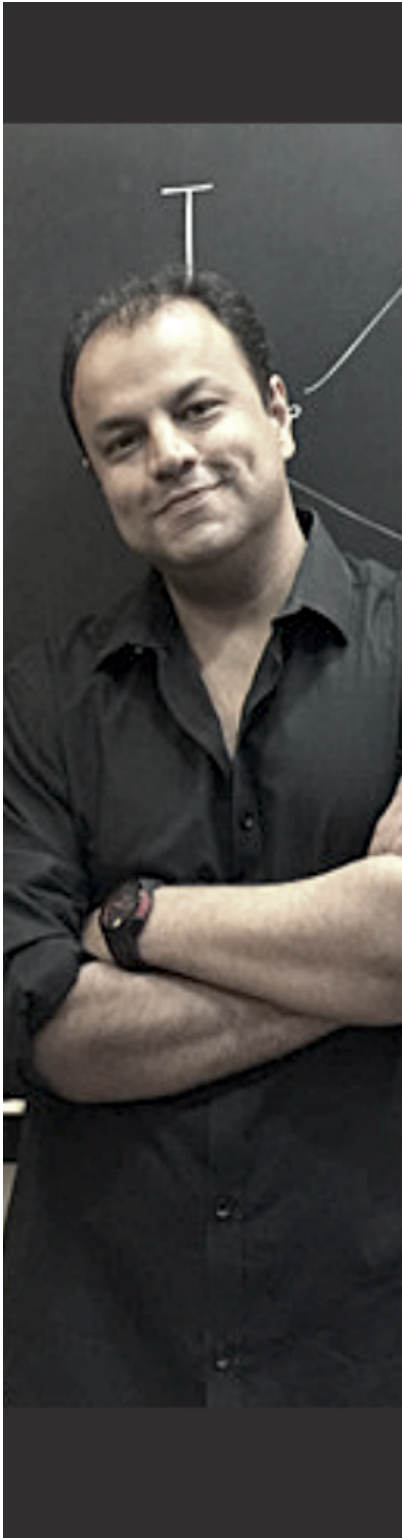
Answer...

Important Type

- (a) Memory and I/O**
- (b) Memory and CPU
- (c) Memory and Cache
- (d) Memory and I/O Processor

Video Reference: COA | **Interrupts**

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Useful Links...

My Recommended
Reference books

8085 Microprocessor | Ramesh Gaonkar

Link: <https://amzn.to/2VtJTOz>

8086 Microprocessor | Douglas Hall

Link: <https://amzn.to/3lyFOTC>

8086 Microprocessor | Liu Gibson

Link: <https://amzn.to/36yFCzG>

8086 Microprocessor | Barry Brey

Link: <https://amzn.to/37czFc3>

8086 Microprocessor | Kenneth Ayala

Link: <https://amzn.to/33DJAFn>

8051 Microcontroller | Bharat Acharya

Link: <https://amzn.to/3obYQRs>

8051 Microcontroller | Mazidi

Link: <https://amzn.to/3lyKxVA>

COA | William Stallings

Link: <https://amzn.to/33CuQXb>

COA | John Hayes

Link: <https://amzn.to/2VujTIV>

COA | Tanenbaum

Link: <https://amzn.to/3mM8MRe>



Raspberry Pi Book | Raspberry Pi Made Easy

Link: <https://amzn.to/3acdDlI>

Raspberry Pi Board | Pi3-MODB-1GB Motherboard

Link: <https://amzn.to/3m9xzO5>

Arduino Book | 26 Basic Arduino Projects

Link: <https://amzn.to/3mgep9r>

Arduino Board | T9-NHXR-186H Uno R3

Link: <https://amzn.to/344cnCU>

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