

Binary Heap and Heapsort

Previously, we discussed two sorting algorithms called [Bubble Sort and Insertion Sort](#). In this section we will apply our programming skills to investigate another sorting algorithm called the Heapsort. We will then compare the performance of Heapsort with the previous [Bubble Sort and Insertion Sort](#). We will discuss some notations on how to analyze these performance.

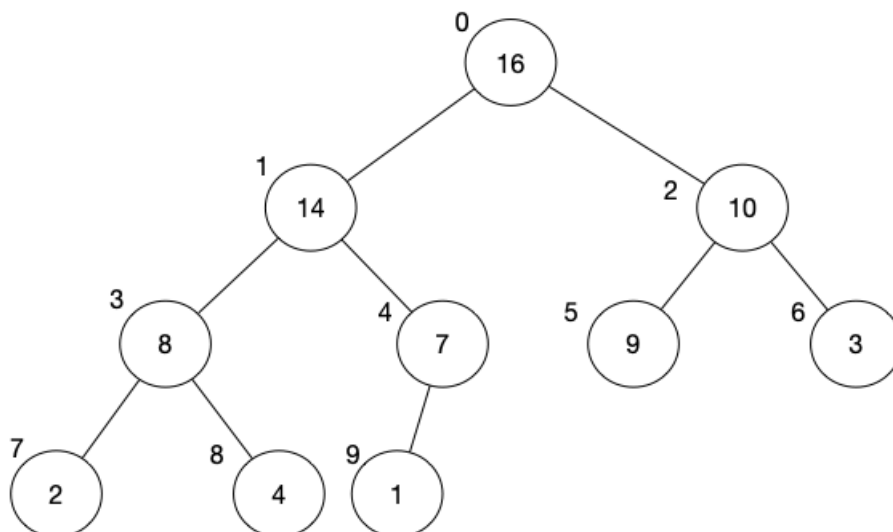
One reason why we introduce different sorting algorithms is to show you that there are many ways to solve the same problems. At the same time, these different ways may have different performances. After we introduce binary heap and heapsort algorithm, we will begin to introduce you how to analyze these different algorithms in terms of computation time. You will notice that Heapsort algorithm is a much better sorting algorithm as compared to Bubble sort and Insertion sort algorithms.

Binary Heap

Before, discussing Heapsort algorithm, we have to introduce a new data structure called *binary heap* or simply called *heap*. The heap is an array of object that we can view as a nearly complete binary tree. You are familiar with the concept of array. But what is a binary tree? The easiest way to explain it is using some examples. The image below shows you an array of integers.

0	1	2	3	4	5	6	7	8	9
16	14	10	8	7	9	3	2	4	1

We have indicated the indices of each element in the array, which starts from 0. We can visualize the elements in this array in a form of a *tree* as shown below.



A *tree* in computer science is up-side down. It consists of *nodes* and it has one *root* node, which is at the top. In a *binary* tree, each node has only *two* children, which we will call the *left* child and the *right* child. Every node, except the root, has a *parent* node. The node without children is what we called a *leaf*.

Let's take a look at the example above and put in all the terms we have mentioned:

- In the above tree, we have 10 nodes, where each node is each element in the array.
- The *root* node is the element 16, which has an index 0 in the array.
- Node with element 16 (root node) has two children. The *left* child is a node with the element 14, while the *right* child is a node with the element 10.
- Elements 9, 3, 2, 4, and 1 are all *leaves* because they do not have any children.
- The node with element 7 (index 4) has only one child, which is the node with element 1 (index 9).
- The node with element 1 (index 9) has node with index 4 as its *parent*.

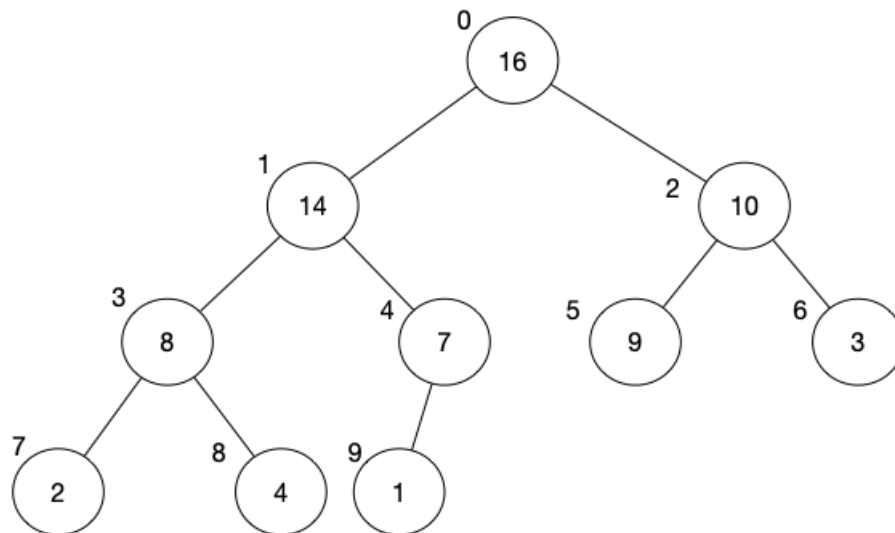
Now, let's go back to our definition of a *heap*. The heap is an array of object that we can view as a nearly complete binary tree.

- A binary tree is a tree where all the nodes have only a maximum of two children, which you can call *left* child and *right* child.
- A *full* binary tree is a tree where all the nodes except the leaves have *two* children. In our case, heap is a *complete* binary tree

- A *Heap* binary tree is a tree where all the nodes except the leaves have two children. In our case, heap is a *complete* binary tree and not a *full* binary tree. A *complete* binary tree is a binary tree in which every level, except possibly the last, is completely filled, and all nodes are as far left as possible.
- The *root* of the tree is the node with index 0.
- We put the elements of our array into our *tree* from top to bottom and left to right sequence. With this, we can calculate the index of the children and the parent for every node.

Indices of Children and Parent in a Heap

Let's start by considering how to calculate the index of the parent node. Let's take a look at the example tree we have considered.



Note the following:

- The parent of node index 1 is 0. Similarly, the parent of node index 2 is also 0.
- The parent of node index 3 and 4 is 1, while the parent of node index 5 and 6 is 2.

How do we get index 0 from both indices 1 and 2? And how do we get index 1 from indices 3 and 4? Or index 2 from indices 5 and 6?

```

def parent(index):
    Input: index of current node
    Output: index of the parent node
    Steps:
    1. return integer((index-1) / 2)
  
```

We can test the above pseudocode. $(1 - 1)/2 = 0$ and $(2 - 1)/2 = 0$ for the second level nodes. Similarly, $(3 - 1)/2 = 1$ and $(4 - 1)/2 = 1$ for the third level nodes with the parent index 1. And $(5 - 1)/2 = 2$ together with $(6 - 1)/2 = 2$ for the third level nodes with the parent index 2. Note that we use *integer* division to get the correct parent node.

In order to get the index of the *left* child, let's observe the following:

- The left child of node 0 is index 1.
- The left child of node 1 is index 3.
- The left child of node 2 is index 5.
- and so on.

We can get the left child index using the following:

```

def left(index):
    Input: index of current node
    Output: index of the left child node
    Steps:
    1. return (index * 2) + 1
  
```

Test the above pseudocode and ensure it gives the correct left child nodes.

Similarly, we can observe the following for the indices of the *right* child nodes:

- The right child of node 0 is index 2.
- The right child of node 1 is index 4.
- The right child of node 2 is index 6.

- and so on.

We can get the right child index using the following:

```
def right(index):
    Input: index of current node
    Output: index of the right child node
    Steps:
    1. return (index + 1) * 2
```

You can verify the above code yourself.

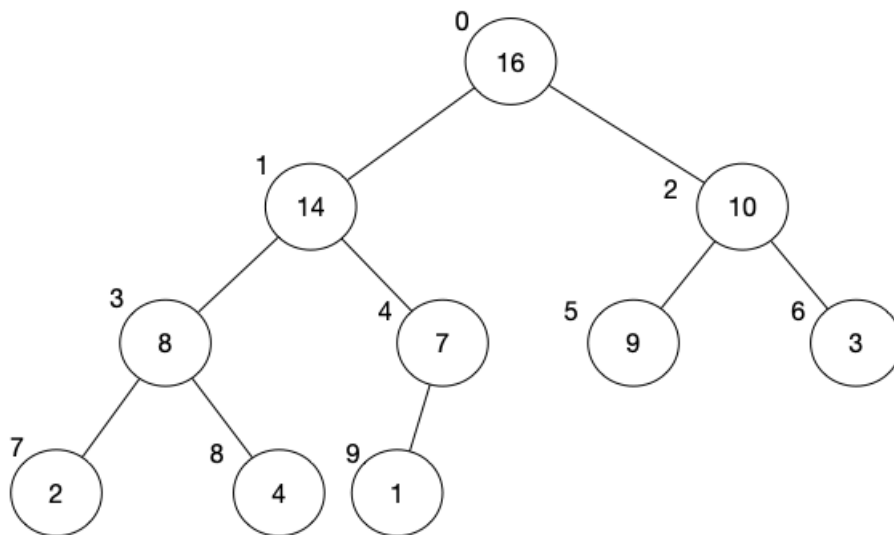
Heap Property

There are two kinds of *heap*: max-heaps and min-heaps. In this case we will discuss only *max-heaps*. Both heaps must satisfy the **heap property**, which specifies the kind of heap we are dealing with. The **max-heap property** is specified as follows:

For all nodes except the root:

$$A[\text{parent}(i)] \geq A[i]$$

This means that in a max-heap, the parent nodes are always greater than their children. This also implies that the largest node is at the *root*. The figure below is an example of a max-heap because it satisfies the condition above.



Heapify - Maintaining the Heap Property

We will now describe an algorithm on how to maintain the *heap property* and in this example is the *max-heap property*. We will call this procedure to maintain the *max-heap property* as max-heapify. The idea is that for a given node, we will push down this node in such a way that the *max-heap property is satisfied*. This assumes that the *left* child of the given node forms a tree that satisfies *max-heap property*. Similarly, the *right* child of the given node forms a tree that satisfies *max-heap property*. The only part that does not satisfy the *max-heap property* is the current node and its two children.

(P)roblem Statement

Given an index of a node in a binary tree, where the left and the right children of that node satisfy the *max-heap property*, restore the *max-heap property* of the tree starting from the current node.

Input: index of the current node in a heap

Output: None

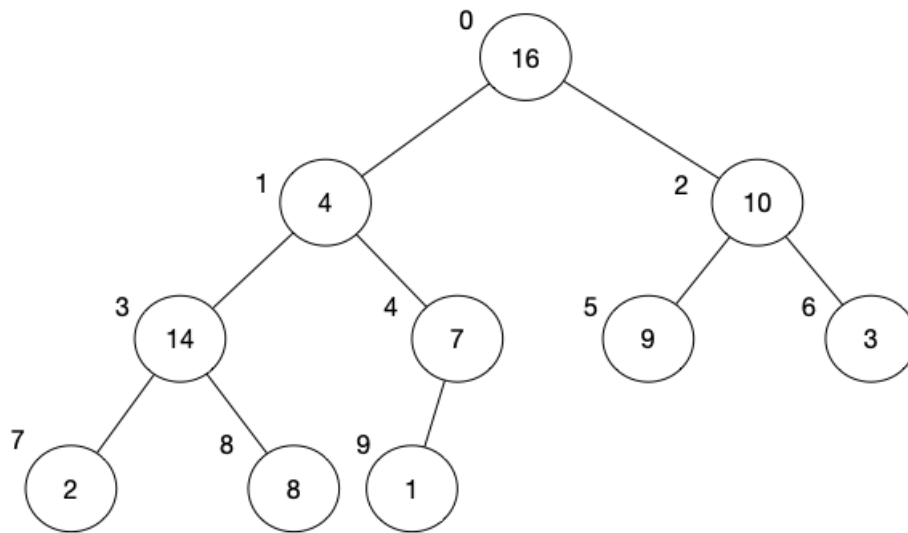
Process: re-order the elements in the heap in such a way that the max-heap property is satisfied from the current index node.

assumption:

- left child forms a tree that satisfies max-heap property
- right child forms a tree that satisfies max-heap property
- current node with its children may not satisfy max-heap property

Test Case

Let's take a look at the tree below.



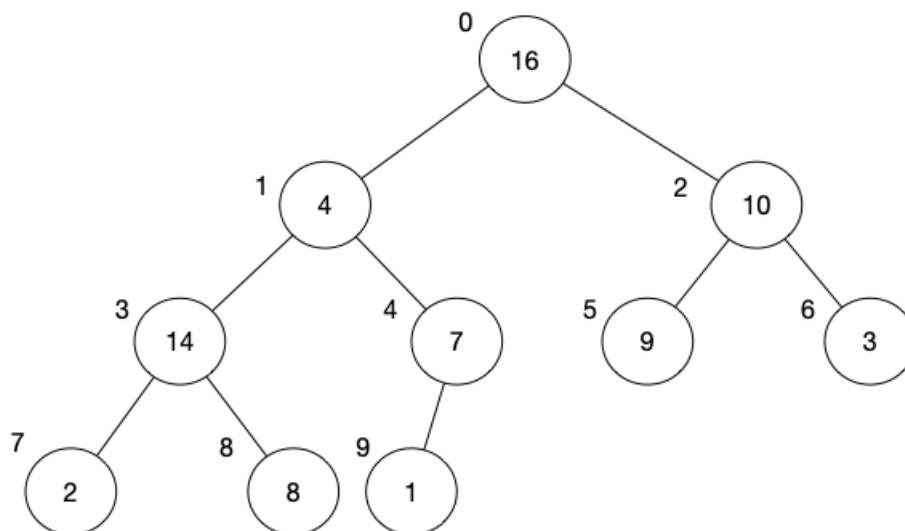
Note the following:

- The current node is index 1, which has the element of 4.
- The current with its children does not satisfy the *max-heap* property because $4 < 14$ and $4 < 7$.
- The left child, i.e. tree starting from index 3 (elements 14, with children of 2 and 8), forms a tree that satisfies the *max-heap* property.
- The right child, i.e. tree starting from index 4 (element 7, with one children of 1), forms a tree that satisfies the *max-heap* property.

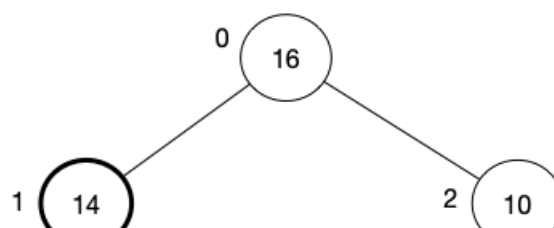
The procedure of *max-heapify* will push the current node by swapping with the largest node along the way to satisfy the *max-heap* property. To do that, in the process of pushing the nodes, we will swap that node with the *largest* child. In this way, we satisfy the *max-heap* property.

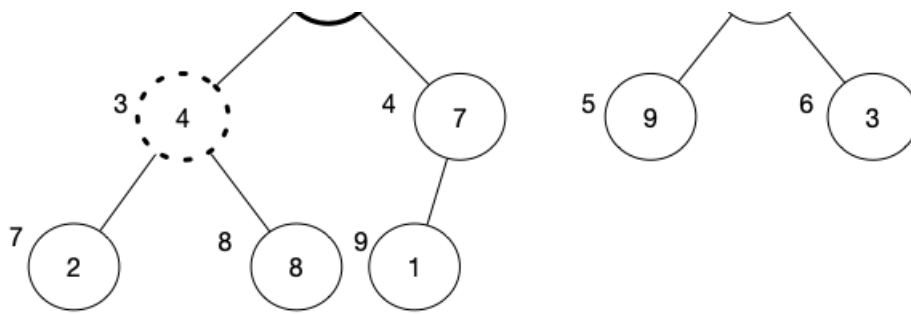
Let's look at the particular example above. Given the tree above, we do the following:

- We first find the largest child of the current node. The current node is element 4 (index 1). The largest child is element 14 (index 3), which is the left child of the current node.

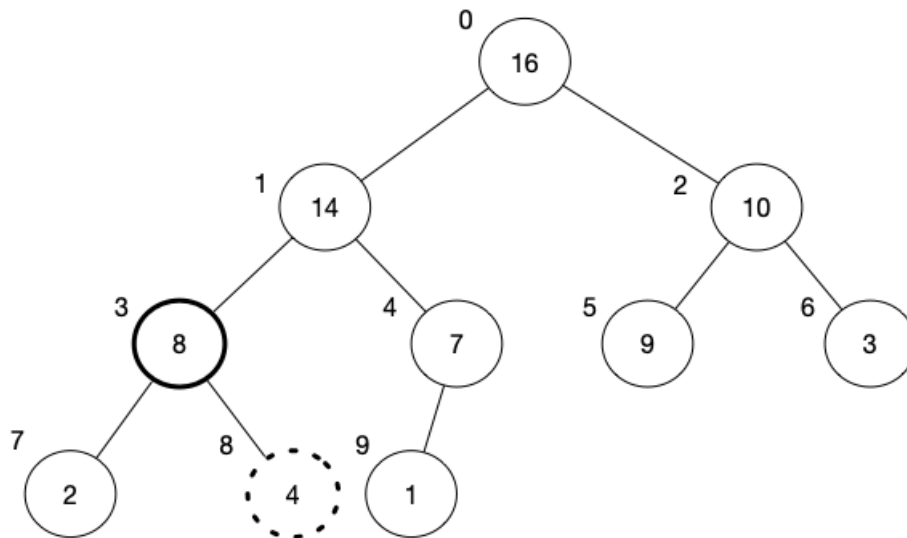


- We then swap the current node with the largest child, i.e. element 4 (index 1) with element 14 (index 3).





- We, then, move our current index to the place where we swap, i.e. old index of element 14. So we are now at index 3.
- We do the same thing by looking if any of the children is larger than the current node. Since $8 > 4$, we swap 4 (index 3) with 8 (index 8).



- We, then, move our current index to the place where we swap, i.e. old index of element 8. So we are now at index 8.
- Since this node has no more children, we stop. We can check whether the node has more children by calculating the index of the *left* child and see if it is still within the length of the array minus one, i.e. $left(i) < n - 1$, where i is the current node and n is the number of element in the array.

(D)Design of Algorithm

We can write down the steps we did in the previous section as follows.

```
def max-heapify(A, i):
version: 1
Input:
- A = array storing the heap
- i = index of the current node to restore max-heap property
Output: None, restore the element in place
Steps:
1. current_i = i # current index starting from input i
2. As long as ( left(current_i) < length of array), do:
    2.1 max_child_i = get the index of largest child of the node current_i
    2.2 if array[max_child_i] > array[current_i], do:
        2.2.1 swap( array[max_child_i], array[current_i])
    2.3 current_i = max_child_i # move to the index of the largest child
```

Note that the above steps will continue iterating down even if the current node already satisfies *max-heap* property. This means that we can stop iterating if the largest children is already less than the current node. We can do this by checking if any swap is happening. If no swap is needed then we are done. This is because we assumes that the left child and the right child already satisfies *max-heap property*.

```
def max-heapify(A, i):
version: 2
Input:
- A = array storing the heap
- i = index of the current node to restore max-heap property
Output: None, restore the element in place
Steps:
1. current_i = i # current index starting from input i
```

```

2. swapped = True
3. As long as ( left(current_i) < length of array) AND swapped, do:
    3.1 swapped = False
    3.2 max_child_i = get the index of largest child of the node current_i
    3.3 if array[max_child_i] > array[current_i], do:
        3.3.1 swap( array[max_child_i], array[current_i])
        3.3.2 swapped = True
    3.3 current_i = max_child_i # move to the index of the largest child

```

Note:

- We introduced a boolean variable called `swapped`. At every iteration, we set `swapped` to `False`.
- If there is a swap, we set this boolean variable to `True` and continues to the next iteration.
- If there is no swap, the boolean variable is still `False` and so it will stop the iteration.

Building a Heap

We can then use the previous procedure *max-heapify* to build a *binary heap* data structure from any arbitrary array. The idea is to go through every nodes in the tree and *heapify* them. However, we need not do for all the nodes, but rather only *half* of those nodes. The reason is that we do not need to heapify the *leaves*.

We can show that the elements in the array from index $n/2$ to $n-1$ are all leaves. We do not need to push down these nodes as they do not have any children. So we can start from element at position $n/2 - 1$ and move up to element at position 0.

(P)roblem Statement

Given an arbitrary array, re-order the elements in such a way that it satisfies *max-heap property*.

Input: any arbitrary array of integers

Output: None

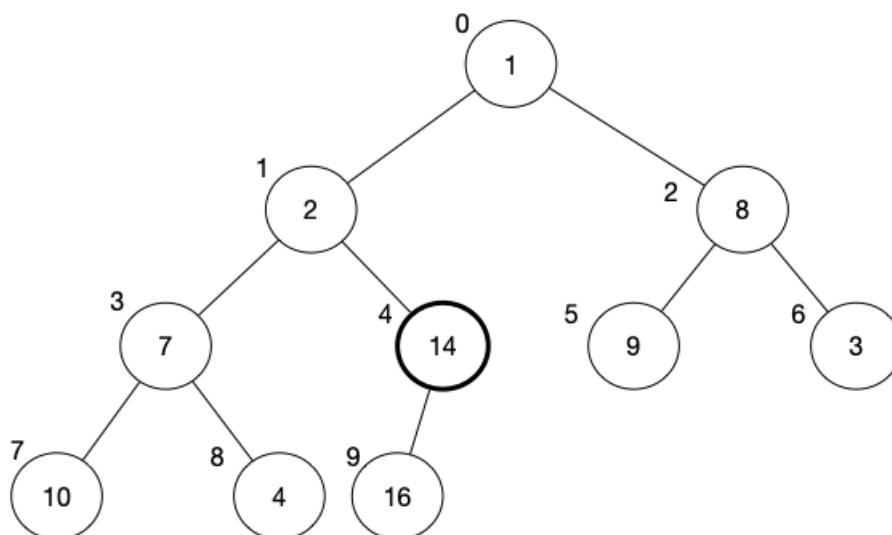
Process: Re-order the elements such that the whole array satisfies max-heap property

Test (C)ases

Let's consider an array as shown below.

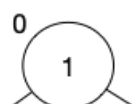
[1, 2, 8, 7, 14, 9, 3, 10, 4, 16]

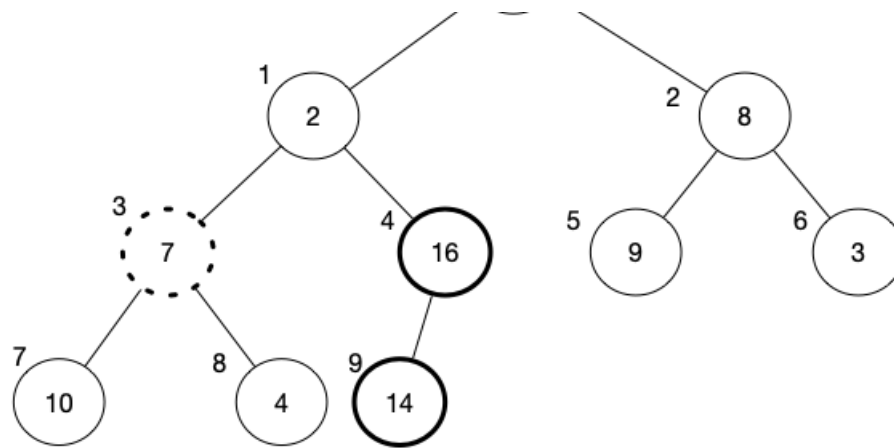
- We first visualize this array as a binary tree as shown below. Note that this tree does not satisfy *max-heap property*.



- We will start from the middle index, i.e. $n/2 - 1 = 10/2 - 1 = 4$, which is the fifth element, i.e. 14. Notice that all the elements after 14 are all *leaves*. We call *max-heapify* on 14 and the result is a swap between 14 and 16. We only have one iteration because now 14 has reached the end of the array and cannot be compared with any other nodes. In the figure below, we indicate the next element to consider with a *dotted circle*.

[1, 2, 8, 7, 14, 9, 3, 10, 4, 16]

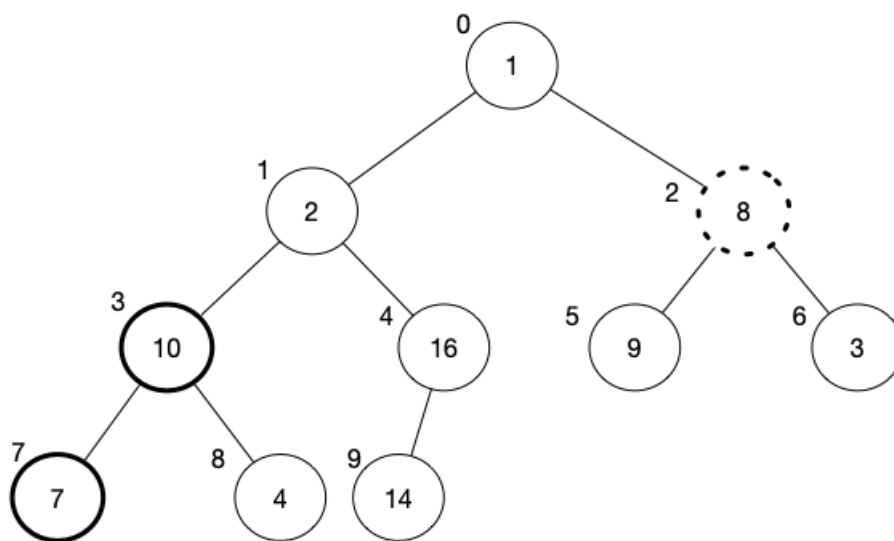




[1, 2, 8, 7, **16**, 9, 3, 10, 4, **14**]

- Now we move to the element on the left of 16, which is 7. The result of *max-heapify* will swap 7 with 10.

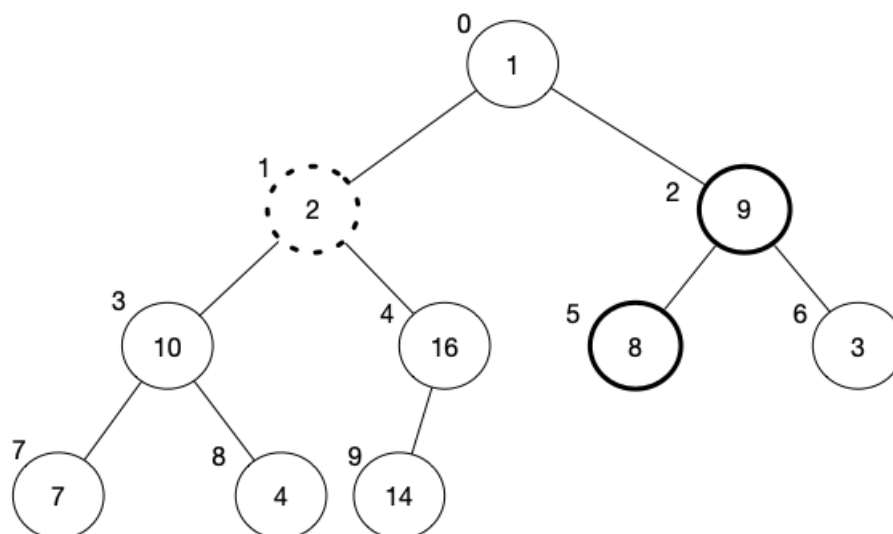
[1, 2, 8, **7**, 16, 9, 3, 10, 4, 14]



[1, 2, 8, **10**, 16, 9, 3, **7**, 4, 14]

- Now, we move to the next element, which is 8. The result of *max-heapify* will swap 8 with 9.

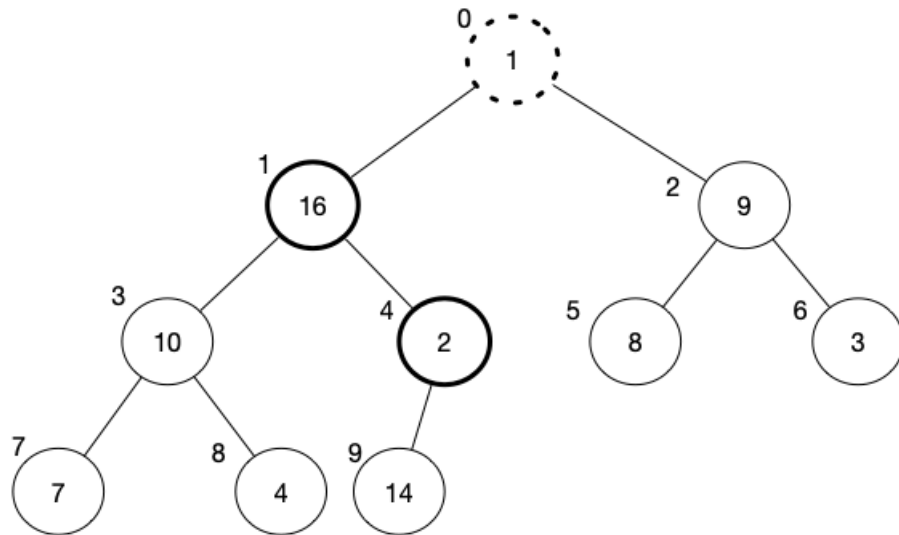
[1, 2, **8**, 10, 16, 9, 3, 7, 4, 14]



[1, 2, **9**, 10, 16, **8**, 3, 7, 4, 14]

- We move on to the next element, which is 2. The result of *max-heapify* will swap 2 with 16, and then 2 with 14.

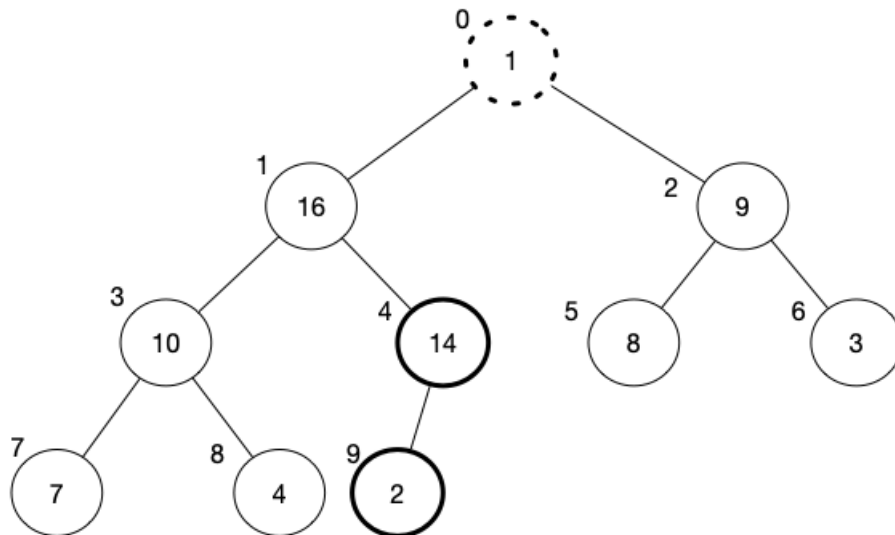
[1, **2**, 9, 10, **16**, 8, 3, 7, 4, 14]



[1, **16**, 9, 10, **2**, 8, 3, 7, 4, 14]

and then,

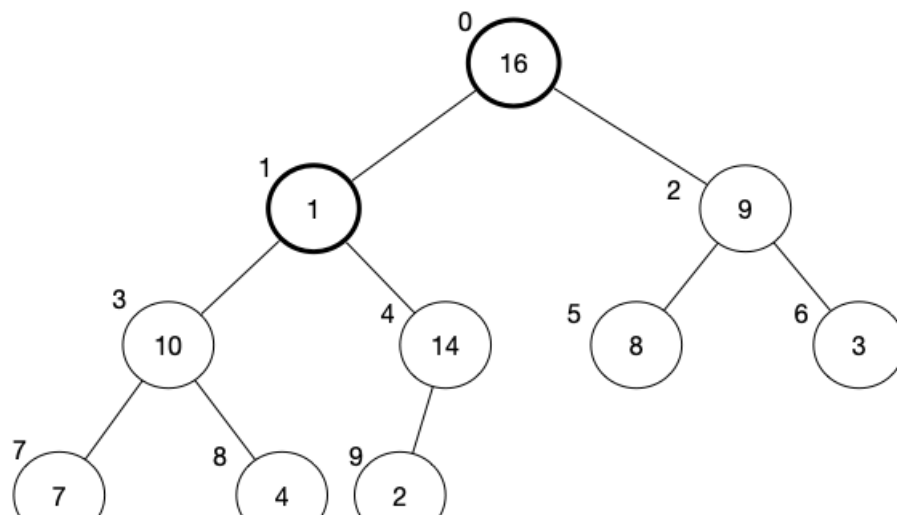
[1, 16, 9, 10, **2**, 8, 3, 7, 4, **14**]



[1, 16, 9, 10, **14**, 8, 3, 7, 4, **2**]

- And now we move to the last element, which is 1. The result of *max-heapify* will swap 1 with 16, and then 1 with 14, and finally 1 with 2.

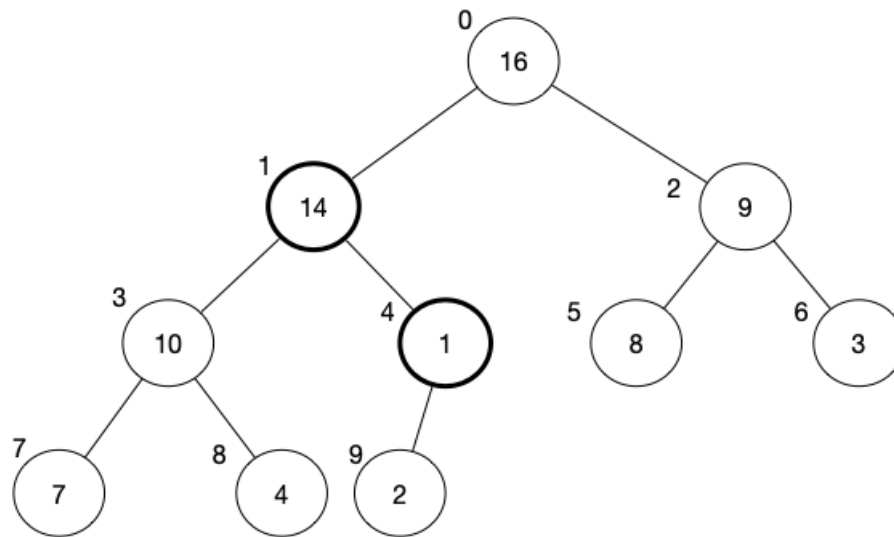
[**1**, 16, 9, 10, 14, 8, 3, 7, 4, 2]



[16, 1, 9, 10, 14, 8, 3, 7, 4, 2]

next,

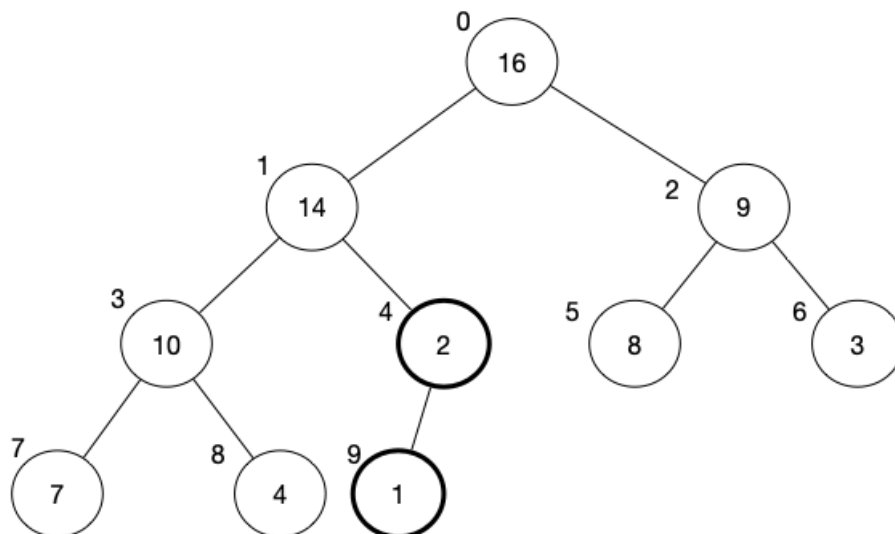
[16, 1, 9, 10, 14, 8, 3, 7, 4, 2]



[16, 14, 9, 10, 1, 8, 3, 7, 4, 2]

lastly,

[16, 14, 9, 10, 1, 8, 3, 7, 4, 2]



[16, 14, 9, 10, 2, 8, 3, 7, 4, 1]

- Once it reaches the last element, the whole array now satisfies the *max-heap property*.

(D)Design of Algorithm

We can then write down the steps in a pseudocode as follows:

```
def build-max-heap(array):
```

```
    Input:
```

```
        - array: arbitrary array of integers
```

```
    Output: None, sort the element in place
```

```
    Steps:
```

```
    1. n = length of array
```

```
    2. starting_index = integer(n / 2) - 1 # start from the middle or non-leaf node
```

```
    3. For current_index in Range(from starting_index down to 0), do:
```

```
        3.1 call max-heapify(array, current_index)
```

Note:

- The pseudo simply says, we start from the middle node as our `starting_index` , and call the function `max-heapify` on that node.
- We then move to the left and continues calling `max-heapify` until we reach the first element at index 0.

Heapsort

Now, we can consider Heapsort algorithm. The idea of a heapsort is pretty simple. For any arbitrary array, we can sort the integers in the array by first building a *binary heap*. Once binary heap is built, we know that the maximum is at the *root* node. With this, we can swap the *root* node with the last element and then exclude it from our heap. We then should restore the *max-heap property* after this swap because now the *root* node will be a small number. We can do this repetitively until there is no more element in the heap.

(P)roblem Statement

Given an arbitrary array of integers, sort the element using heapsort algorithm.

Input: array of integers

Output: None

Process: Sort the elements of the array in place using heapsort

Test (C)ases

Let's use the same example as in the previous section. Let's say we have the following array.

[1, 2, 8, 7, 14, 9, 3, 10, 4, 16]

We will sort the elements following these steps:

- Build a max-heap from this array. The previous section has shown that the final output of building a max-heap will be:

[16, 14, 9, 10, 2, 8, 3, 7, 4, 1]

- Now, we will swap the largest element with the last element, and exclude it from the heap. We will put the excluded element in what we called as `sorted` .

heap = [1, 14, 9, 10, 2, 8, 3, 7, 4], sorted = [16]

- Notice, now, that the array does not satisfy the *max-heap property*. So we must *max-heapify* the array to push the element 1 down to its place. The process of *max-heapify* from the root node will result in:

heap = [1, 14, 9, 10, 2, 8, 3, 7, 4], sorted = [16]

heap = [14, 1, 9, 10, 2, 8, 3, 7, 4], sorted = [16]

heap = [14, 10, 9, 1, 2, 8, 3, 7, 4], sorted = [16]

heap = [14, 10, 9, 7, 2, 8, 3, 1, 4], sorted = [16]

- Once we have restored the *max-heap property*, we can take out the largest element from the first element and swap it with the last element in the heap.

heap = [4, 10, 9, 7, 2, 8, 3, 1], sorted = [14, 16]

- We then *max-heapify* the heap again to restore the *max-heap property*.

heap = [4, 10, 9, 7, 2, 8, 3, 1], sorted = [14, 16]

heap = [10, 4, 9, 7, 2, 8, 3, 1], sorted = [14, 16]

heap = [10, 7, 9, 4, 2, 8, 3, 1], sorted = [14, 16]

- We then swap the largest element with the last element in the heap, and take it out from the heap.

heap = [1, 7, 9, 4, 2, 8, 3], sorted = [10, 14, 16]

- The same process of *max-heapify* happens again. We will now *remove* the intermediate step and only show the first and the final state of the heaps.

heap = [1, 7, 9, 4, 2, 8, 3], sorted = [10, 14, 16]

heap = [9, 7, 8, 4, 2, 1, 3], sorted = [10, 14, 16]

- We swap and take out again the largest element. The next iteration would be:

heap = [3, 7, 8, 4, 2, 1], sorted = [9, 10, 14, 16]

then we max-heapify the array:

heap = [8, 7, 3, 4, 2, 1], sorted = [9, 10, 14, 16]

Swapping and taking out the largest element:

heap = [1, 7, 3, 4, 2], sorted = [8, 9, 10, 14, 16]

and max-heapify:

heap = [7, 4, 3, 1, 2], sorted = [8, 9, 10, 14, 16]

Swapping and taking out the largest element:

heap = [2, 4, 3, 1], sorted = [7, 8, 9, 10, 14, 16]

and max-heapify:

heap = [4, 2, 3, 1], sorted = [7, 8, 9, 10, 14, 16]

Swapping and taking out the largest element:

heap = [1, 2, 3], sorted = [4, 7, 8, 9, 10, 14, 16]

and max-heapify:

heap = [3, 2, 1], sorted = [4, 7, 8, 9, 10, 14, 16]

Swapping and taking out the largest element:

heap = [1, 2], sorted = [3, 4, 7, 8, 9, 10, 14, 16]

and max-heapify:

heap = [2, 1], sorted = [3, 4, 7, 8, 9, 10, 14, 16]

Swapping and taking out the largest element:

heap = [1], sorted = [2, 3, 4, 7, 8, 9, 10, 14, 16]

- At this point in time, the array is already sorted. If `heap` and `sorted` are not a separate array but rather one single array, we will have:

result = [1, 2, 3, 4, 7, 8, 9, 10, 14, 16]

(D)esign of Algorithm

Let's write down the steps in the previous section in a pseudocode.

```
def heapsort(array):
    Input:
        - array: any arbitrary array
    Output: None
    Steps:
    1. call build-max-heap(array)
    2. heap_end_pos = length of array - 1 # index of the last element in the heap
    3. As long as (heap_end_pos > 0), do:
        3.1 swap( array[0], array[heap_end_pos])
        3.2 heap_end_pos = heap_end_pos - 1 # reduce heap size
        3.3 call max-heapify(array[from index 0 to heap_end_pos inclusive], 0)
```

Note:

- We first call the procedure in the previous section called `build-max-heap` to create the *max-heap* data structure.
- We then start from the last element in the heap and swap it with the largest element (always at index 0).
- We reduce the variable `heap_end_pos` to reduce the heap size and exclude the largest element from the heap.
- Then, we can call `max-heapify` on a subarray. The subarray starts from index 0 of the current array up to index `heap_end_pos`. In this way, we exclude the largest element from being *max-heapified*.
- The second argument of `max-heapify` is the starting node where the process should begin. In this case, we always want to start `max-heapify` from index 0 because this is the node where we replace the largest element with some small element from the end of the heap.