

# **ANALYSING THE LOOPING MECHANISMS**

**IN PYTHON LISTS**

# OUR PAIR

We are two software engineers passionate about exploring the hidden gems in Python.



SYED ANSAB WAQAR  
GILLANI

Software Engineer



SYED MUHAMMAD  
DAWOUD SHERAZ ALI

Senior Software Engineer



# OUR AGENDA

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Our content today is divided into three parts. Each part will be described with examples.

01

| Python Loops

What loops are available in Python, and an example of how each loop is orchestrated.

02

| Analysis

How different loops perform on similar kinds of operations and what complexities do they carry

03

| Usage

What loop to use and when?

# ITERABLES IN PYTHON

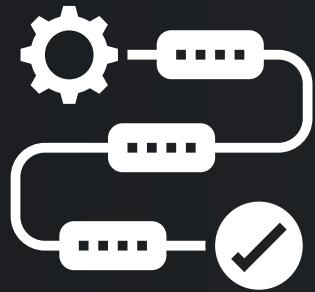
An iterable is any object that can return its members one at a time

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By definition, iterables support the iterator protocol, which specifies how object members are returned when an object is used in an iterator.

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Python has two types of objects - iterator and iterables



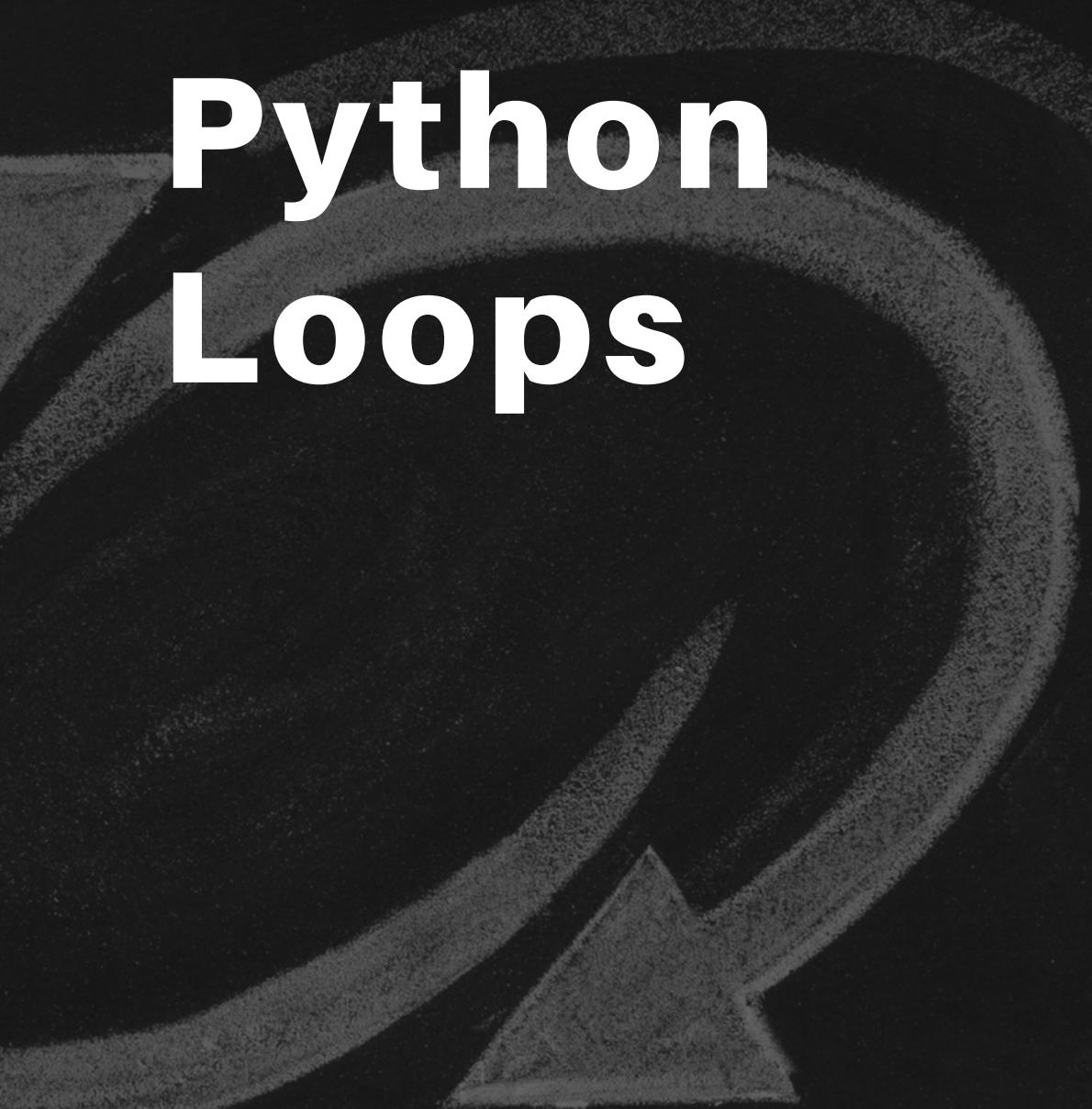
## Sequence

An iterable which supports efficient element access using integer indices

## Generator

A function that returns a generator iterator. It looks like a regular function except that it contains yield expressions for producing a series of values usable in a for-loop or that can be retrieved one at a time with the next() function.

# Python Loops



## FOR-IN ITERABLES LOOPS

for element in \_\_iterable\_\_:

## RANGED LOOPS

for i in range(some\_length):

## ENUMERATE METHODS

for i, elem in enumerate(\_\_iterable\_\_):

## WHILE LOOPS

while some\_condition:

## LIST COMPREHENSION

[ i for i in \_\_iterable\_\_ ]

## ZIP METHOD

for i in zip(iterable1, iterable2):

# For-In iterables Loops

This type of loop iterates over a collection of objects rather than specifying numeric values or conditions:

```
def test_func():
    # creating mock iterable
    li = [1, 2, 3, 4, 5]

    # loop traversing for each element
    # in iterable
    for elem in li:
        # loop body
        elem += 1
```

|    |                  |                           |
|----|------------------|---------------------------|
| 5  | 0 BUILD_LIST     | 0                         |
|    | 2 LOAD_CONST     | 1 ((1, 2, 3, 4, 5))       |
|    | 4 LIST_EXTEND    | 1                         |
|    | 6 STORE_FAST     | 0 (li)                    |
| 6  | 8 LOAD_FAST      | 0 (li)                    |
|    | 10 GET_ITER      | >> 12 FOR_ITER 12 (to 26) |
|    | 14 STORE_FAST    | 1 (elem)                  |
| 7  | 16 LOAD_FAST     | 1 (elem)                  |
|    | 18 LOAD_CONST    | 2 (1)                     |
|    | 20 INPLACE_ADD   |                           |
|    | 22 STORE_FAST    | 1 (elem)                  |
|    | 24 JUMP_ABSOLUTE | 12                        |
| >> | 26 LOAD_CONST    | 0 (None)                  |
|    | 28 RETURN_VALUE  |                           |

# Ranged Loops

`range()` returns an object of class `range`, not a list or tuple of the values. Because a `range` object is an iterable, you can obtain the values by iterating over them with a `for` loop

```
def test_func():
    # loop traversing for inside a range of
    # 10 iterations, indexed 0 - 9
    for i in range(10):
        # loop body
        i += 1
```

|                  |  |                          |
|------------------|--|--------------------------|
| 8                | 0 LOAD_GLOBAL<br>2 LOAD_CONST<br>4 CALL_FUNCTION<br>6 GET_ITER   | 0 (range)<br>1 (10)<br>1 |
| >> 8 FOR_ITER    | 12 (to 22)   |                          |
| 10               | 10 STORE_FAST  | 0 (i)                    |
| 10               | 12 LOAD_FAST<br>14 LOAD_CONST<br>16 INPLACE_ADD<br>18 STORE_FAST | 0 (i)<br>2 (1)           |
| >> 22 LOAD_CONST | 8  |                          |
| 24 RETURN_VALUE  | 0 (None)   |                          |

```
5      0 BUILD_LIST
       2 LOAD_CONST
       4 LIST_EXTEND
       6 STORE_FAST

8      8 LOAD_GLOBAL
10     10 LOAD_FAST
12     12 CALL_FUNCTION
14     14 GET_ITER
>>   16 FOR_ITER
18     18 UNPACK_SEQUENCE
20     20 STORE_FAST
22     22 STORE_FAST

10    24 LOAD_FAST
26     26 LOAD_CONST
28     28 BINARY_ADD
30     30 LOAD_FAST
32     32 LOAD_FAST
34     34 STORE_SUBSCR
36     36 JUMP_ABSOLUTE
>>   38 LOAD_CONST
40     40 RETURN_VALUE

0
1 ((1, 2, 3, 4, 5))
1
0 (li)
0 (enumerate)
0 (li)
1
20 (to 38)
2
1 (count)
2 (value)
2 (value)
2 (1)
0 (li)
1 (count)
16
0 (None)
```

## Enumerate Methods

When you use `enumerate()`, the function gives you back two loop variables:

- The count of the current iteration
- The value of the item at the current iteration

```
def test_func():
    li = [1, 2, 3, 4, 5]

        # Loop enumerating each element
        # in list
        for count, value in enumerate(li):
            # Loop body
            li[count] = value + 1
```

# List comprehension

```
def test_func():
    # new_list = [
    #     expression for member in iterable
    #     if conditional
    # ]
    sentence = 'the rocket came back from mars'
    vowels = [i for i in sentence if i in 'aeiou']
    # ['e', 'o', 'e', 'a', 'e', 'a', 'o', 'a']
```

List comprehension is a Pythonic way to generate new lists from existing iterables. Sometimes, this technique is used for looping functions such as mapping and filtering

|    |                   |             |
|----|-------------------|-------------|
| 0  | BUILD_LIST        | 0           |
| 2  | LOAD_FAST         | 0 (.0)      |
| >> | 4 FOR_ITER        | 16 (to 22)  |
| 6  | STORE_FAST        | 1 (i)       |
| 8  | LOAD_FAST         | 1 (i)       |
| 10 | LOAD_CONST        | 0 ('aeiou') |
| 12 | CONTAINS_OP       | 0           |
| 14 | POP_JUMP_IF_FALSE | 4           |
| 16 | LOAD_FAST         | 1 (i)       |
| 18 | LIST_APPEND       | 2           |
| 20 | JUMP_ABSOLUTE     | 4           |
| >> | 22 RETURN_VALUE   |             |

# While loop

When a while loop is encountered, <expr> is first evaluated in Boolean context. If it is true, the loop body is executed. Then <expr> is checked again, and if still true, the body is executed again. This continues until <expr> becomes false, at which point program execution proceeds to the first statement beyond the loop body.

```
6      0 BUILD_LIST          0
      2 LOAD_CONST         1 ((1, 2, 3, 4, 5))
      4 LIST_EXTEND        1
      6 STORE_FAST         0 (li)

9      8 LOAD_CONST         2 (0)
10     STORE_FAST         1 (i)

11    >> 12 LOAD_FAST         1 (i)
14     LOAD_GLOBAL        0 (len)
16     LOAD_FAST          0 (li)
18     CALL_FUNCTION      1
20     COMPARE_OP         0 (<)
22     POP_JUMP_IF_FALSE 50

12    24 LOAD_FAST         0 (li)
26    LOAD_FAST          1 (i)
28    DUP_TOP_TWO
30    BINARY_SUBSCR
32    LOAD_CONST        3 (1)
34    INPLACE_ADD
36    ROT_THREE
38    STORE_SUBSCR

13    40 LOAD_FAST         1 (i)
42    LOAD_CONST        3 (1)
44    INPLACE_ADD
46    STORE_FAST         1 (i)
48    JUMP_ABSOLUTE      12
>> 50 LOAD_CONST        0 (None)
52 RETURN_VALUE
```

```
def test_func():
    # creating mock iterable
    li = [1, 2, 3, 4, 5]

    # creating variable for conditional
    i = 0

    while i < len(li):
        li[i] += 1
        i += 1
```

# Zip Method

Python's `zip()` function creates an iterator that will aggregate elements from two or more tables. You can use the resulting iterator to quickly and consistently solve common programming problems, like creating dictionaries.

```
def test_func():
    # creating mock iterable
    li1 = [1, 2, 3, 4, 5]
    li2 = [6, 7, 8, 9, 10]

    for elem1, elem2 in zip(li1, li2):
        elem1 += 1
        elem2 += 1
```

|    |                    |                      |
|----|--------------------|----------------------|
| 6  | 0 BUILD_LIST       | 0                    |
|    | 2 LOAD_CONST       | 1 ((1, 2, 3, 4, 5))  |
|    | 4 LIST_EXTEND      | 1                    |
|    | 6 STORE_FAST       | 0 (li1)              |
| 7  | 8 BUILD_LIST       | 0                    |
|    | 10 LOAD_CONST      | 2 ((6, 7, 8, 9, 10)) |
|    | 12 LIST_EXTEND     | 1                    |
|    | 14 STORE_FAST      | 1 (li2)              |
| 9  | 16 LOAD_GLOBAL     | 0 (zip)              |
|    | 18 LOAD_FAST       | 0 (li1)              |
|    | 20 LOAD_FAST       | 1 (li2)              |
|    | 22 CALL_FUNCTION   | 2                    |
|    | 24 GET_ITER        |                      |
| >> | 26 FOR_ITER        | 24 (to 52)           |
|    | 28 UNPACK_SEQUENCE | 2                    |
|    | 30 STORE_FAST      | 2 (elem1)            |
|    | 32 STORE_FAST      | 3 (elem2)            |
| 10 | 34 LOAD_FAST       | 2 (elem1)            |
|    | 36 LOAD_CONST      | 3 (1)                |
|    | 38 INPLACE_ADD     |                      |
|    | 40 STORE_FAST      | 2 (elem1)            |
| 11 | 42 LOAD_FAST       | 3 (elem2)            |
|    | 44 LOAD_CONST      | 3 (1)                |
|    | 46 INPLACE_ADD     |                      |
|    | 48 STORE_FAST      | 3 (elem2)            |
|    | 50 JUMP_ABSOLUTE   | 26                   |
| >> | 52 LOAD_CONST      | 0 (None)             |
|    | 54 RETURN_VALUE    |                      |

# Analyzing the runtime on different loops



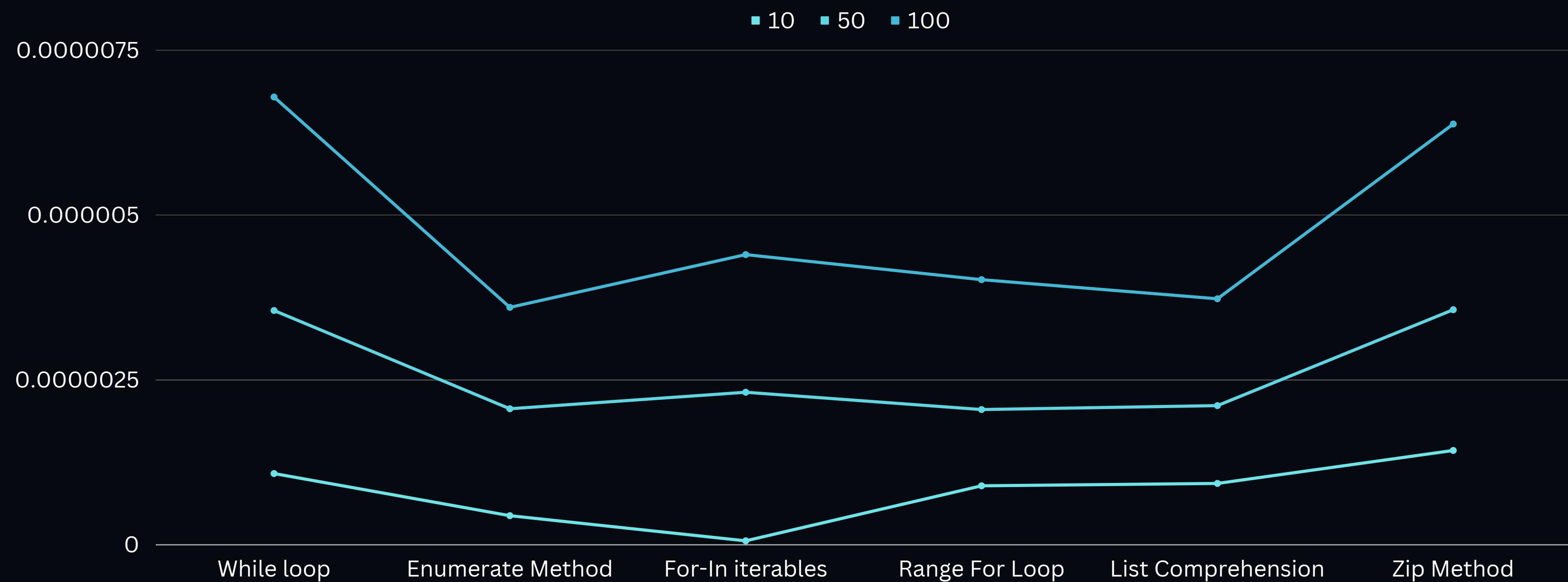
# Sample Loop

```
def search_key(nums: list[int], key: int) -> list[int]:  
    """  
        Searching indexes for a key in a given list  
        :param nums: list of integers  
        :param key: integer to search for  
        :return: all indexes of the key  
    """  
  
    indexes = []  
  
    for i in range(len(nums)):  
        if nums[i] == key:  
            indexes.append(i)  
  
    return indexes
```

## NOTE:

- All loops are executed with similar logic, minimizing any additional logic.
- All inputs are randomly generated, so there is no best or worst-case ratio.
- Every input is run on all loops, so there is no bias.
- All loop timings are average runtimes for each loop with 100 iterations.

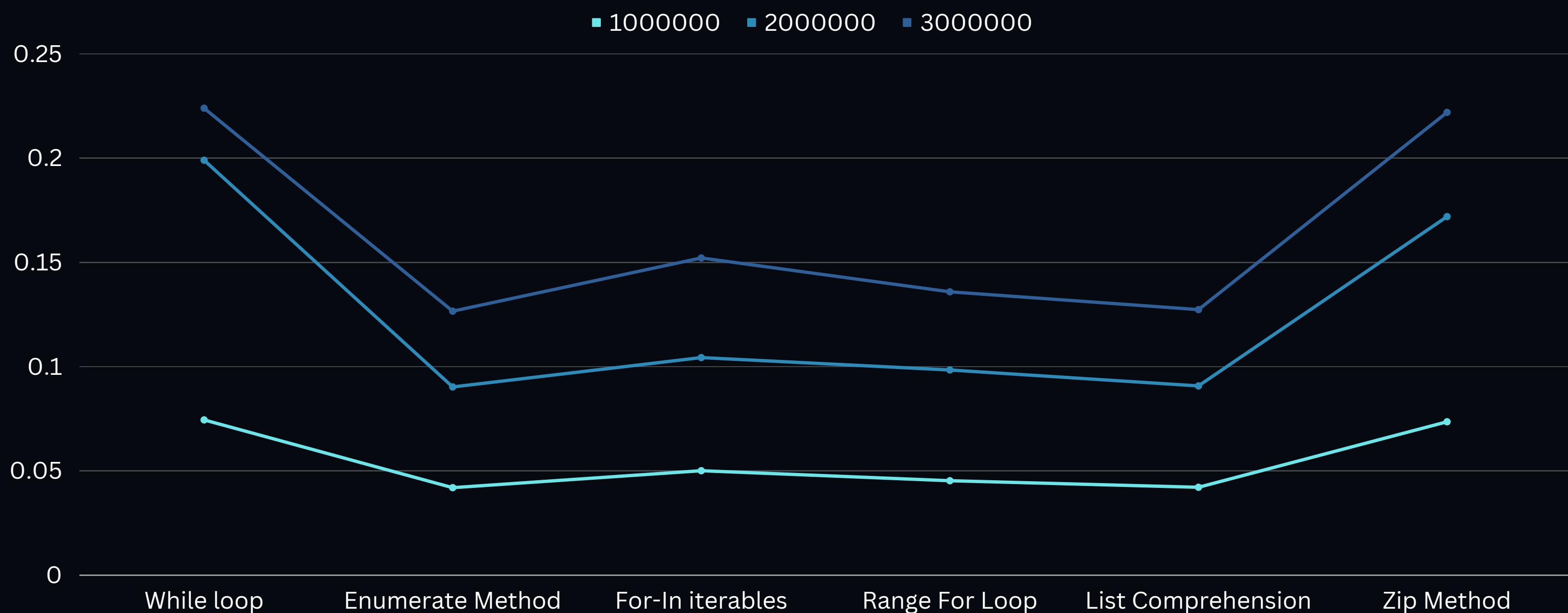
# Sample Size: Hundreds

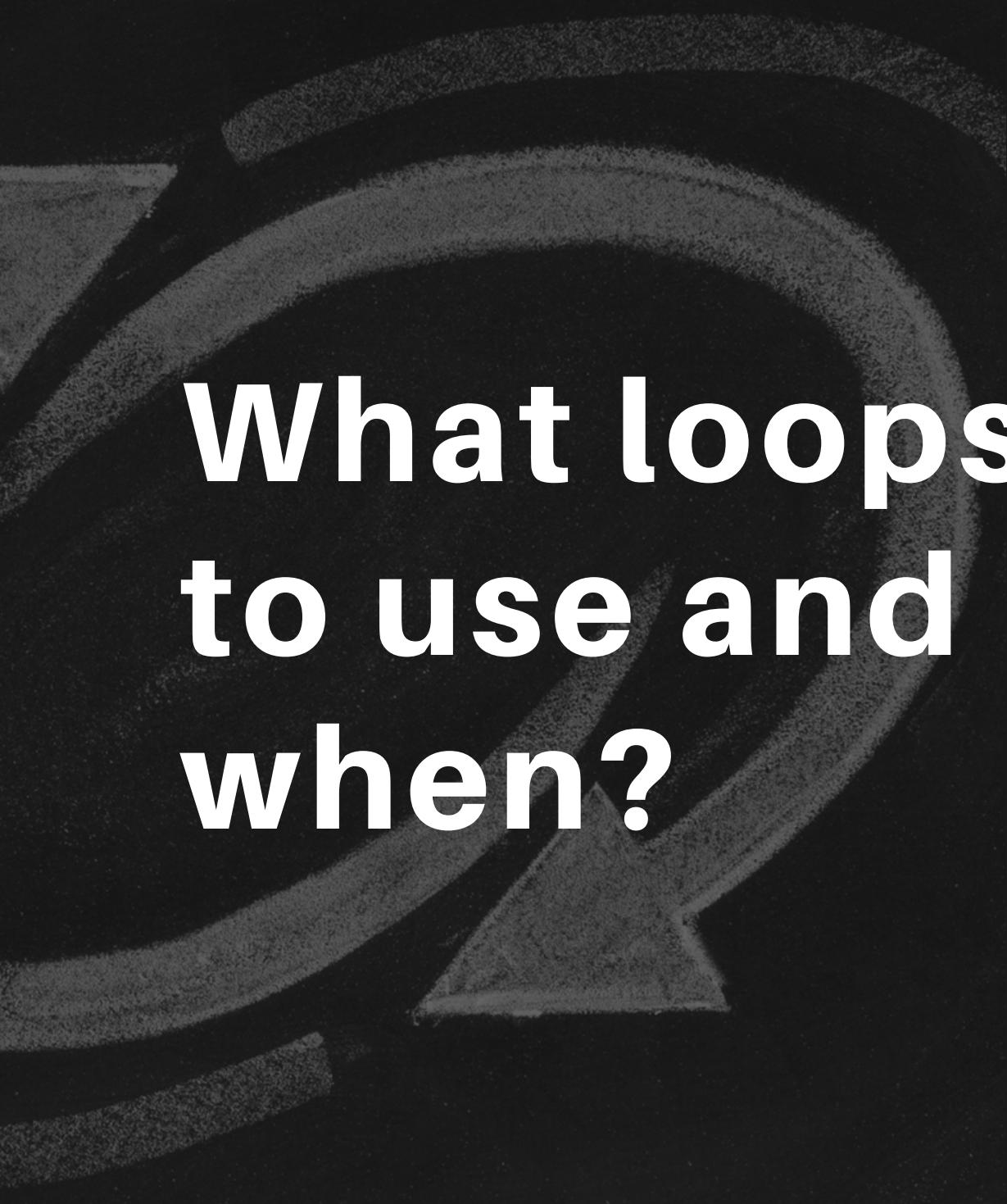


# Sample Size: Thousands

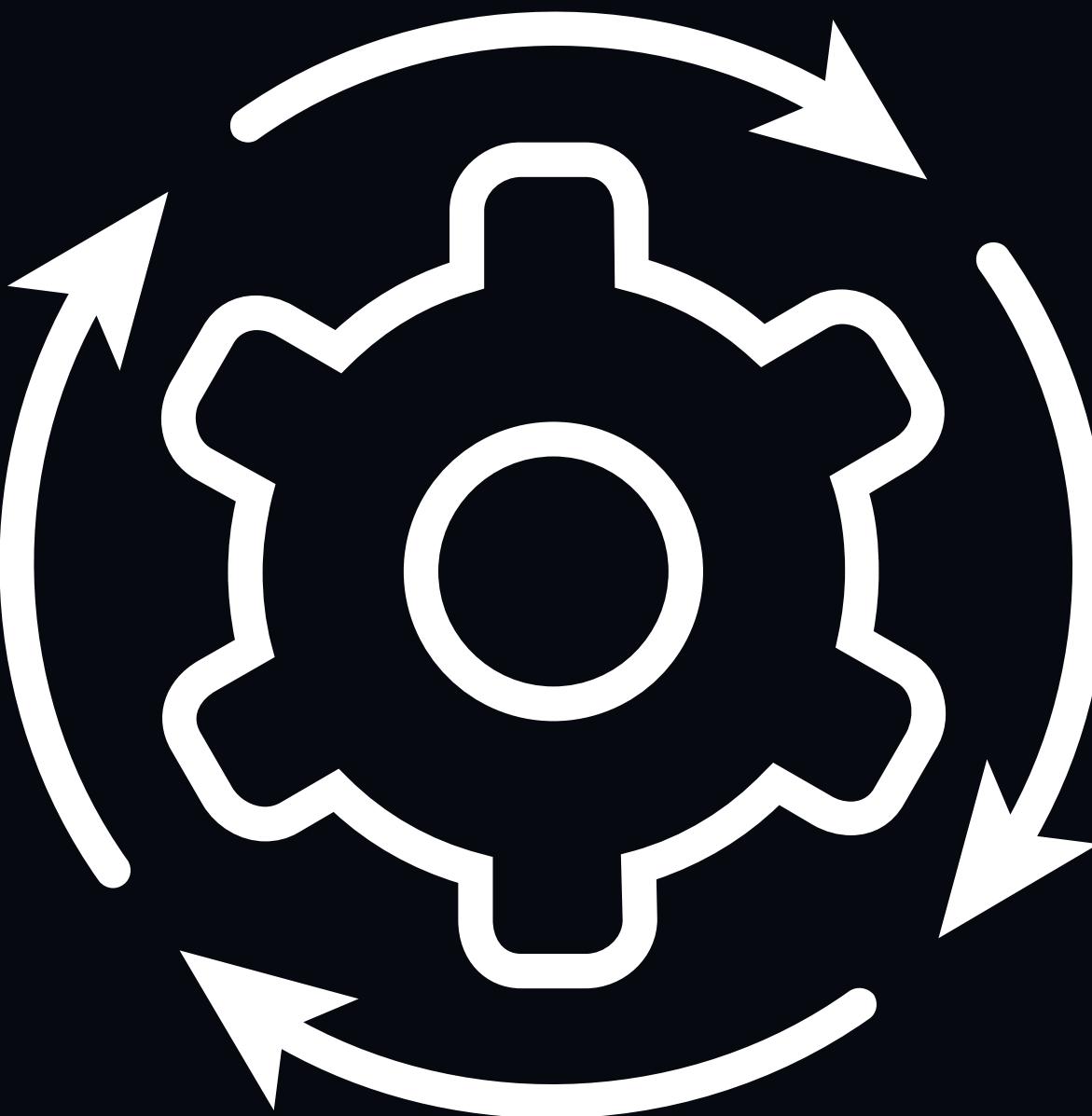


# Sample Size: Millions

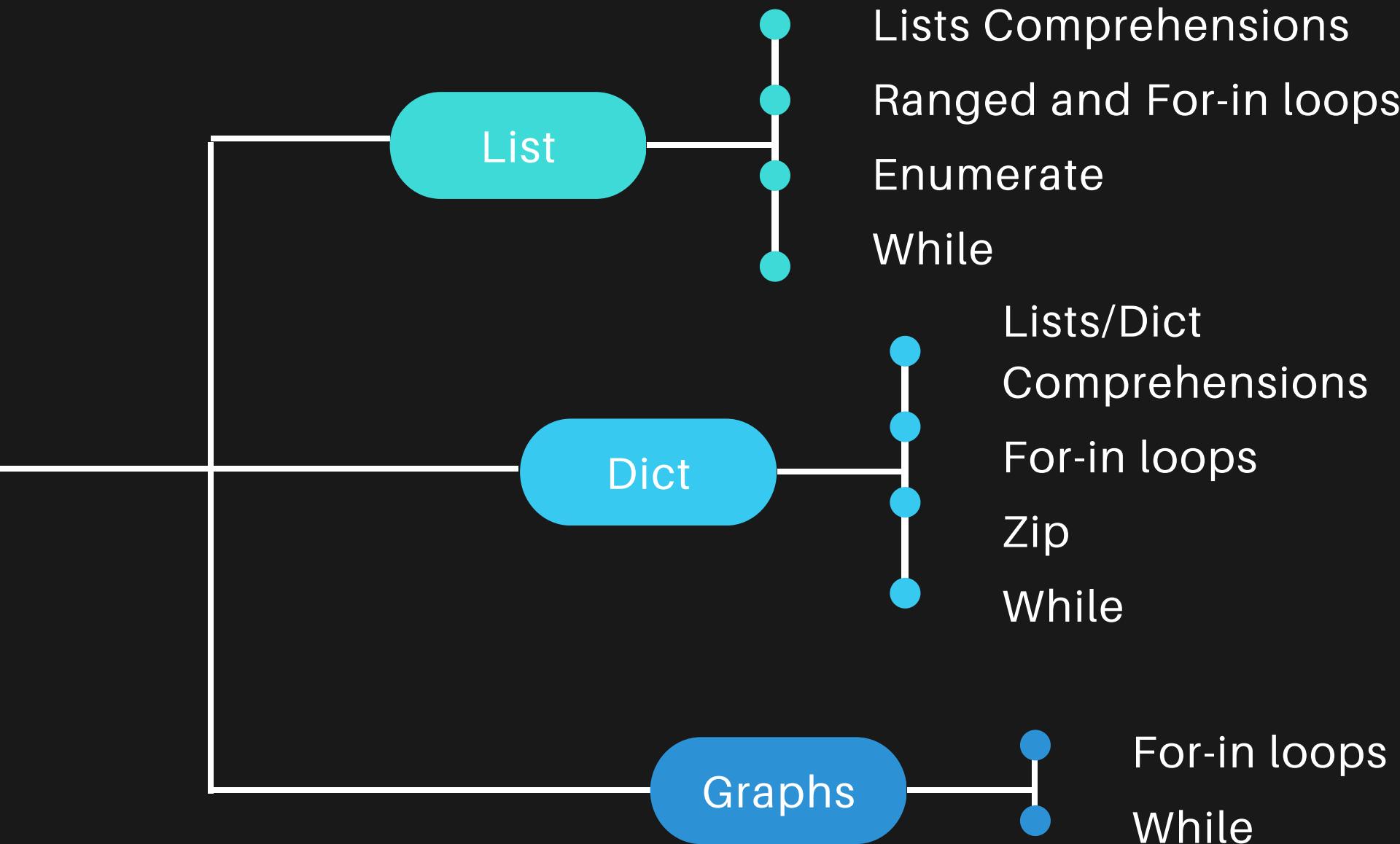




**What loops  
to use and  
when?**



**USAGE**  
based on Data  
Structures



# USE CASES

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How loops are used specific to particular use-cases

Although most loops are usually tied to specific data structures, there are some specific use cases that each loop is famous for

MULTIPLE  
LOOPING  
CONDITIONS

1 While loops are famous for being the only looping mechanism supporting multiple conditionals inside the loop.

CREATION

2 Although this operation can be done with any kind of loop, list comprehension has made a reputation for its extraordinary readability and optimization capabilities

MULTIPLE  
ITERABLES

3 Zip methods have established its rapport for connecting multiple iterables without breaking the bank of nested loops.

DATA - INDEX  
ASSOCIATION

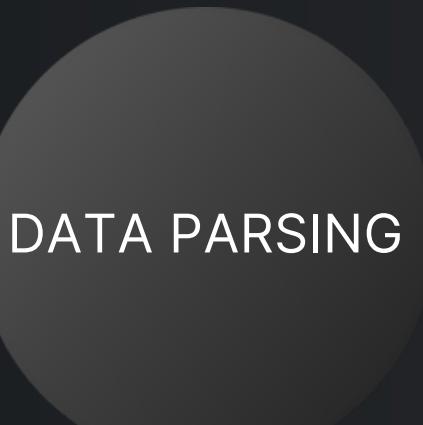
4 enumerate for loops allow indexing the list contents without the need for managing a dedicated index, providing the capability to get any nth-index element from list on the fly

# USE CASES

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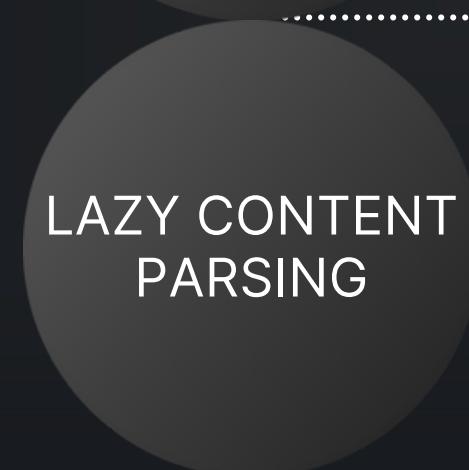
How loops are used specific to particular use-cases

Although most loops are usually tied to specific data structures, there are some specific use cases that each loop is famous for



5

FOR-IN and Ranged loops offer a way to parse the list content without creating a new list



6

Generators have become a staple in reading the large content one at a time or in lazy fashion without overwhelming the memory, particularly helpful in ORMs like Django

# References

- <https://hsf-training.github.io/analysis-essentials/python/lists.html>
- <https://learnpython.com/blog/python-list-loop/>
- <https://www.geeksforgeeks.org/iterate-over-a-list-in-python/>
- <https://www.dataquest.io/blog/python-for-loop-tutorial/>
- <https://favtutor.com/blogs/python-iterate-through-list>
- <https://docs.python.org/3/library/dis.html>
- <https://deepsource.io/blog/python-performance-three-easy-tips/>

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# THANK YOU

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NOW WE'LL LEAVE ROOM FOR  
Q & A