



# BanSync

## What data do you collect, including but not limited to personal identifying information?

BanSync only stores data needed for its operation. The following is the Discord data BanSync stores: Guild IDs, User IDs, Channel IDs, and Ban Reasons.

## Why do you need the data?

BanSync only stores data needed for its operation. Guild IDs are used for custom prefixes, log channel storing, and showing the banning guild on a user's ban record. User IDs are used for tracking banned users. Channel IDs are used for log channels. Ban Reasons are the bans that server owners/moderators make

## How do you use the data?

Data is stored until one of the following occurs: a guild that banned a user has unbanned the user, or the banned user contacts us and provides a valid reason (Example: Privacy reasons). Users or guild owners/moderators can contact us by joining our support server, or they can email us and set the subject line to "Requesting Deletion of my Data". Our email is: [dcodestudioteam@gmail.com](mailto:dcodestudioteam@gmail.com)

## Other than Discord the company and users of your own bot on Discord the platform, who do you share your collected data with, if anyone?

I do not share the collected data with anyone off platform.

## How can users contact you if they have concerns about your bot?

You can either join our support server (<https://discord.gg/Vh9hPTF>) or email us at: [dcodestudioteam@gmail.com](mailto:dcodestudioteam@gmail.com)

## If you store data, how can users have that data removed?

Users can join our support server or can contact via our email address. They can set the subject line to "Requesting Deletion of my Data". Our email is: [dcodestudioteam@gmail.com](mailto:dcodestudioteam@gmail.com)

## Resources

Support server: <https://discord.gg/Vh9hPTF>

Email address: [dcodestudioteam@gmail.com](mailto:dcodestudioteam@gmail.com)