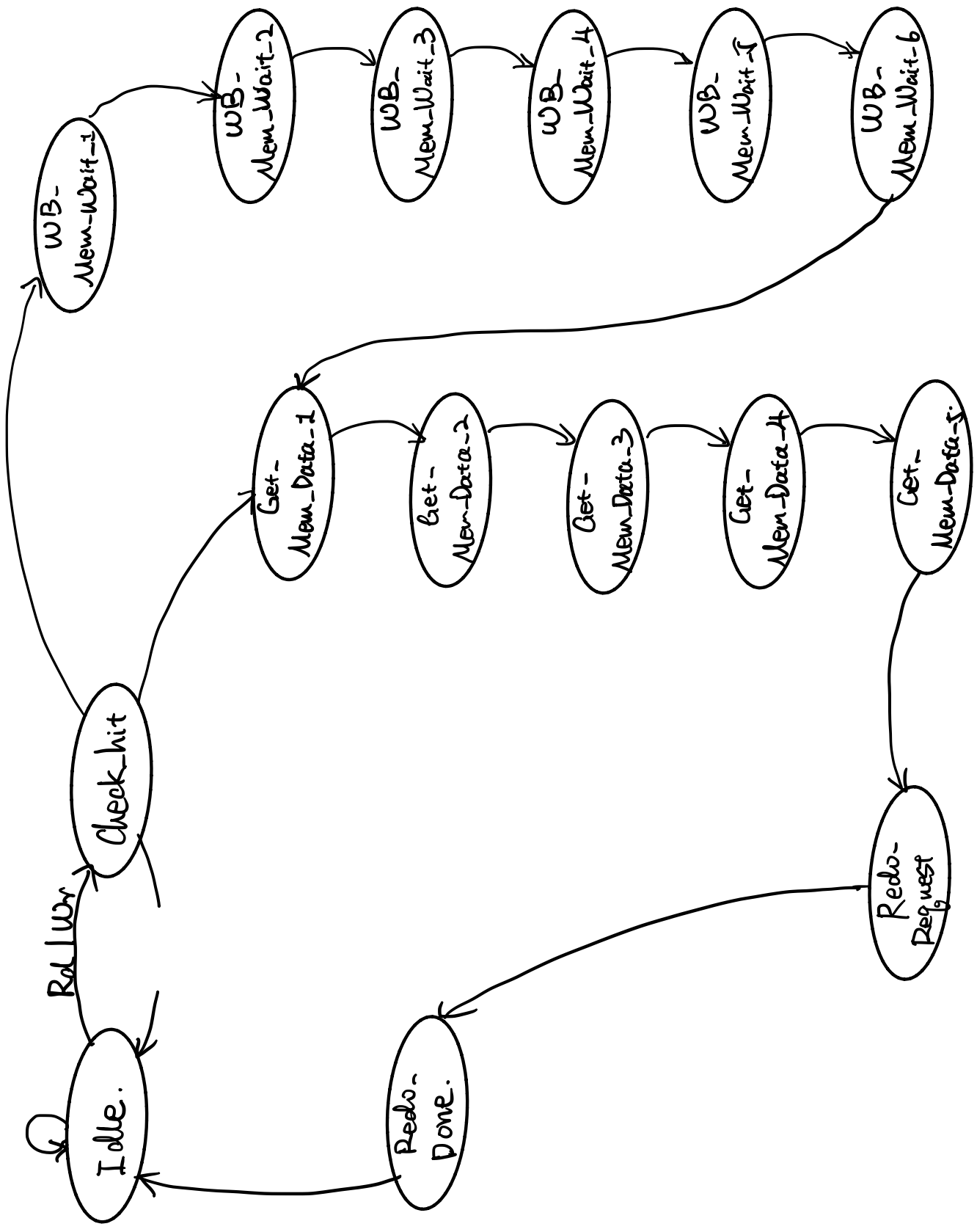


Two-way Set-associative cache FSM.



Two_way_set_associative cache FSM Detail

```
cache_enable = 1'b0
cache_comp= 1'b0
cache_wr = 1'b0
cache_valid_in = 1'b1
cache_data_in = DataIn_reg
cache_tag_in = Addr_reg[15:11]
cache_data_in = Addr_reg[10:3]
cache_offset = Addr_reg[2:0]
mem_addr = Addr_reg
mem_data_in = cache_data_out
mem_wr = 1'b0
mem_rd = 1'b0
fsm_err = 1'b0
fsm_stall = 1'b1
fsm_hit = 1'b0
fsm_done = 1'b0
```

IDLE:

```
fsm_err = Rd && Wr
cache_enable = Rd ^Wr
cache_comp = Rd^Wr
cache_data_in = DataIn
cache_wr = (~Rd)&Wr
cache_tag_in = Addr[15:11]
cache_index = Addr[10:3]
cache_offset = Addr[2:0]
fsm_stall = 1'b0
next state:
    if (Rd | Wr):
        CHECK_HIT
    else:
        IDLE
```

CHECK_HIT:

```
fsm_done = cahce_hit & cache_valid
fsm_hit = cache_hit & cache_valid
if (~cache_hit & cache_valid & cache_dirty):
    mem_data_in = cache_data_out
else:
    mem_data_in = DataIn_reg
if (~ cache_hit & cache_valid & cache_dirty):
```

```

        mem_addr = {cache_tag, cache_index, 3'b000}
    elif (cache_hit & ~cache_valid | ~cache_hit & ~cache_drty):
        mem_addr = {cache_tag_in, cache_index, 3'b000}
    else:
        mem_addr = Addr_reg
    if (~cache_hit & cache_valid & cache_dirty):
        cache_offset = 3'b000
    else:
        cache_offset = Addr_reg[2:0]
    cache_enable = 1'b1
    if (~cache_hit & cache_valid & cache_dirty):
        mem_wr = 1'b1
    else:
        mem_wr = 1'b0
    if ((cache_hit & ~cache_valid) | (~cache_hit & ~cache_dirty)):
        mem_rd = 1'b1
    else:
        mem_rd = 1'b0

    next state:
        if "cache_hit & ~cache_valid " or "~cachhit & ~cache_dirty" :
            GET_MEM_DATA_1
        elif "~cache_hit & cache_valid & cache_dirty" :
            WRITE_BACK_MEM_WAIT_1
        else:
            IDLE
GET_MEM_DATA_1:
    mem_rd = 1'b1
    mem_addr = {cache_tag_in, cache_index, 3'b010}
    next state:
        GET_MEM_DATA_2
GET_MEM_DATA_2:
    mem_rd = 1'b1
    mem_addr = {cache_tag_in, cache_index, 3'b100}
    cache_offset = 3'b000
    cache_enable = 1'b1
    cache_comp = 1'b0
    cache_wr = 1'b1
    cache_valid_in = 1'b1
    cache_data_in = mem_DataOut
    next state:
        GET_MEM_DATA_3
GET_MEM_DATA_3:

```

```

    mem_rd = 1'b1
    mem_addr = {cache_tag_in, cache_index, 3'b110}
    cache_offset = 3'b010
    cache_enable = 1'b1
    cache_comp = 1'b0
    cache_wr = 1'b1
    cache_valid_in = 1'b1
    cache_data_in = mem_DataOut
    next state:
        GET_MEM_DATA_4
GET_MEM_DATA_4:
    cache_offset = 3'b100
    cache_enable = 1'b1
    cache_comp = 1'b0
    cache_wr = 1'b1
    cache_valid_in = 1'b1
    cache_data_in = mem_DataOut
    next state:
        GET_MEM_DATA_5
GET_MEM_DATA_5:
    cache_offset = 3'b110
    cache_enable = 1'b1
    cache_comp = 1'b0
    cache_wr = 1'b1
    cache_valid_in = 1'b1
    cache_data_in = mem_DataOut
    next state:
        REDO_REQUEST
REDO_REQUEST:
    fsm_err = Rd_reg & Wr_reg
    cache_enable = Rd_reg ^ Wr_reg
    cache_comp = Rd_reg ^ Wr_reg
    cache_wr = (~Rd_reg) & Wr_reg
    next state:
        REDO_DONE
REDO_DONE:
    fsm_stall = 1'b1
    cache_enable = 1'b1
    fsm_done = a'b1
    next state:
        IDLE

WEITE_BACK_MEM_WAIT_1:

```

```

        cache_enable = 1'b1
        cache_wr = 1'b0
        cache_comp = 1'b0
        cache_offset = 3'b010
        mem_wr = 1'b1
        mem_addr = {cache_tag_out, cache_index, 3'b010}
        next state:
            WRITE_BACK_MEM_WAIT_2
WRITE_BACK_MEM_WAIT_2:
    cache_enable = 1'b1
    cache_wr = 1'b0
    cache_comp = 1'b0
    cache_offset = 3'b100
    mem_wr = 1'b1
    mem_addr = {cache_tag_out, cache_index, 3'b100}
    next state:
        WRITE_BACK_MEM_WAIT_3
WRITE_BACK_MEM_WAIT_3:
    cache_enable = 1'b1
    cache_wr = 1'b0
    cache_comp = 1'b0
    cache_offset = 3'b110
    mem_wr = 1'b1
    mem_addr = {cache_tag_out, cache_index, 3'b110}
    next state:
        WRITE_BACK_MEM_WAIT_4
WRITE_BACK_MEM_WAIT_4:
    next_state
        WRITE_BACK_MEM_WAIT_5
WRITE_BACK_MEM_WAIT_5:
    next_state
        WRITE_BACK_MEM_WAIT_6
WRITE_BACK_MEM_WAIT_6:
    mem_addr = {cache_tag_in, cache_index, 3'b000}
    mem_rd = 1'b1
    next state:
        GET_MEM_DATA_1
default:
    fsm_err = 1'b1

```