

Induced 6-Cycle Counting in Bipartite Networks

February 16, 2021

Abstract

Finding subgraphs in bipartite networks is integral to understanding its underlying structure. The smallest cycle in a bipartite network is a 4-cycle, which is also known as a butterfly. Previous works have developed efficient butterfly counting algorithms. In this paper, we propose a parallel algorithm for efficiently counting induced 6-cycles.

1 Introduction

In unipartite graphs, the smallest cycle is a 3-cycle, which is also known as a triangle. In bipartite graphs, triangles do not exist. The smallest non-trivial subgraph in a bipartite graph is a 4-cycle, which is also known as a butterfly.

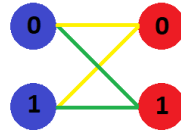


Figure 1: This graph depicts a butterfly. Nodes in u are in blue while nodes in v are in red. The butterfly is made of two wedges, which are highlighted in yellow and green.

Recent algorithms for butterfly counting use the concept of combining wedges (2-paths) to count butterflies (see Figure 1).

Given the relevance of bipartite graphs in real-world relationships, it is desirable to find larger motifs within these graphs. This paper presents a framework for counting induced 6-cycles (see Figure 2) in bipartite graphs which uses the affordances of parallelization to maximize efficiency.

2 Notation

We work on a simple bipartite graph $G = (U, V, E)$ where U is the set of nodes in the left set, V is the set of nodes in right set, and E is the set of edges. An

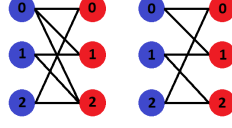


Figure 2: The graph on the left depicts a non-induced 6-cycle. The graph on the right depicts an induced 6-cycle. Nodes in u are in blue while nodes in v are in red. In the non-induced graph, the removal of the edge from u_0 to v_2 won't affect the 6-cycle.

induced 6-cycle is a set of six nodes $u_1, u_2, u_3 \in U$ and $v_1, v_2, v_3 \in V$ such that its internal edges exactly form a cycle.

Algorithm 1 Par6CycleCount(G)

Input: G : graph
Output: c : count of induced 6-cycles

- 1: $W \leftarrow$ list of wedges ($u_1 \rightarrow v_1 \rightarrow u_2$)
- 2: $c \leftarrow 0$
- 3: **parallel for each** $w \in W$ **do**
- 4: BFS on u_2 until depth 4 ($u_2 \rightarrow v_2 \rightarrow u_3 \rightarrow v_3 \rightarrow u_4$) and if $u_1 = u_3$, $v_1 = v_3$ or $u_2 = u_4$, skip w
- 5: **parallel for each** $u_4 \in$ depth 4 **do**
- 6: **if** $u_4 = u_1$ **then**
- 7: $c \leftarrow c + 1$
- 8: **end if**
- 9: **end for**
- 10: **end for**
