Lightning talks #2

2022-10-25

Lightning Talks +

GBG Development Competence

Lightning Talk / What on

What are Lightning Talks?

Fast and furious!

- A 30-90 minute session consisting of multiple topics and speakers
- Short talks, aiming for max 5 min
- Concise and to the point

How to perform Lightning Talks?

- At least superficial understanding of topic/domain
- Combine main idea and it's most common objection
- Rehearse at least once (5 min) to ensure brevity

Handoff to next talk

- Moonwalk off the stage (optional)





www.devies.se/

Todays Agenda

Playcode.io - Sarosh Nasir

Animations in SVGs - Joakim Johansson

Python Development setup - Fredrik Mile

CSR vs SSG vs SSR - Simon Nielsen

Kubernetes node switch/upgrade - Anton Grönlund

playcode.io





Animations in SVGs

With CSS using keyframes:

https://playcode.io/988681

https://codepen.io/yarre/pen/GRdzWOK

With SVG AnimateMotion Element:

https://playcode.io/988669

https://codepen.io/yarre/pen/GRdzWep

Python Development Setup

Fredrik Mile

Why?

Ε	XPLORER
/ B	ACKEND
>	.config
>	.husky
>	.vscode
>	ApiTests
>	EmployeeTool.FunctionApp
>	EmployeeTool.Server
>	EmployeeTool.Settings
>	EmployeeTool.Shared
>	Pipelines
0	.editorconfig
	.gitignore
30	Directory.Build.props
Ē	EmployeeTool.sIn
M	Makefile
Œ	README.md
≣	requirements.txt
4	very_important.py

ModuleNotFoundError:	No module named	d 'requests'	

File "/Users/fredrikmile/Documents/dev/tools/Backend/very_important.py", line 1, in <module>

tools/Backend < demo* » python3 very_important.py

Traceback (most recent call last):

import requests

Python Virtual Environment

A virtual environment is a tool that helps to keep dependencies required by different projects separate by creating isolated python virtual environments for them.

backend \$ python3 -m venv venv backend \$ source venv/bin/activate backend (venv) \$ pip3 install -r requirements.txt backend (venv) \$ _

Python vs Python3

python3 very_important.py

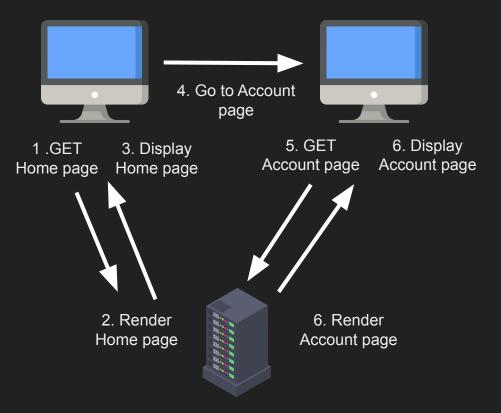
Instead of

python very_important.py

Client-Side Rendering (CSR)
vs Server-Side Rendering (SSR)
vs Static Site Generation (SSG)

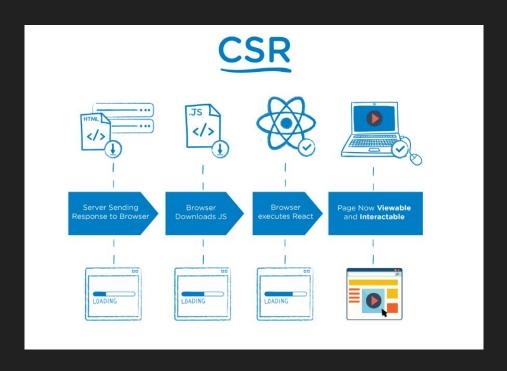
What is it and when to use what?

Classic Server-side rendering



- Load on each page change
- Can be hard and expensive to scale

Client-side rendering (Single Page Application)



Pros:

- Easy to set up (CRA, Vite etc)
- Cheap and easy to host
- Common fairly easy for new developers

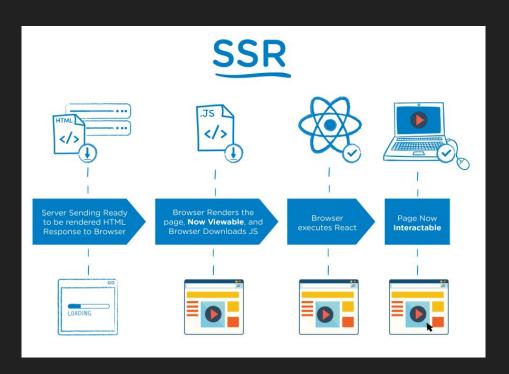
Cons:

- Initial load can be slow
- Worse for SEO

Good for:

Admin Uls. Highly interactive web apps

Server-side rendering (with Hydration)



Pros:

- Fairly easy to set up with Next.js.
- Fast initial load
- Better for SEO

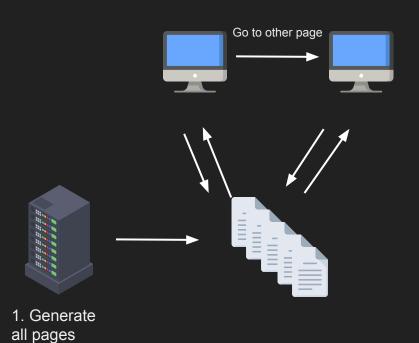
Cons:

- More expensive and harder to host (especially for scale)
- Steeper learning curve

Good for:

 Ecommerce and other sites that need good SEO

Static Site Generation



Pros:

- Fairly easy to build
- Fast initial load
- Good for SEO
- Cheap and easy to host

Cons:

- Regenerate all or many pages on change
- Harder to make dynamic content

Good for:

 Blogs, landing pages and other pages with static content