Testing

Subjective descriptions of how to apply it



Why talk about it?

- Many well known, vaguely defined concepts
 - Unit test
 - Automation
 - E2E test
 - o etc.
- Many preferred styles of tests
- Opinions grow on you while applying testing
- Opinions change while applying testing



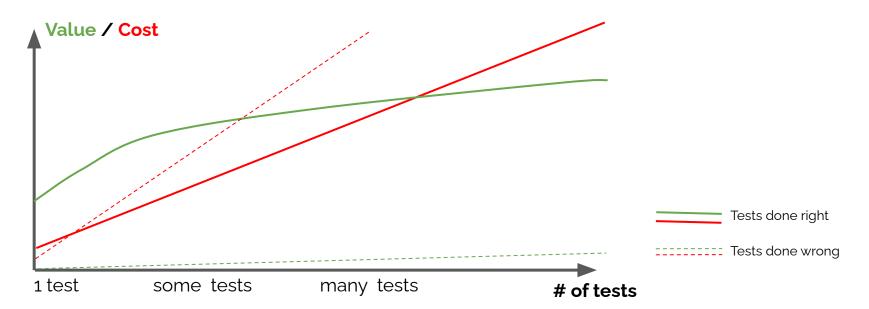
What value does tests provide?

- Only valuable when executed
 - Automatic execution is critical
- Only valuable when acted upon
 - o Flaky or constant red tests prevent all value
- Catch issues early
 - Small bug backlog
- Catch issues before customers
- Lower deployment pain
- First test is most valuable



Value VS Cost

Tests must provide more value than they cost





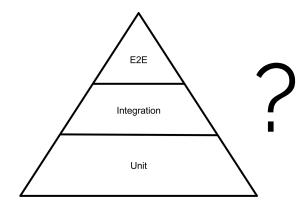
How to control maintenance cost

- Test well defined interfaces
 - They don't change rapidly
 - Small surface between tests and code
 - Tests don't break (as much) when refactoring
- Know what you aim to verify with each test
 - Verify one logical thing (Multiple asserts are OK)
 - Put it in the test name
- Don't tolerate flaky tests
- Small improvements all the time
 - Tests are a living code base, just like production code
- Limit amount of mocking
 - A mock is duplicated functionality
- Naive tests Allow verbose crash on unexpected state



Types of test

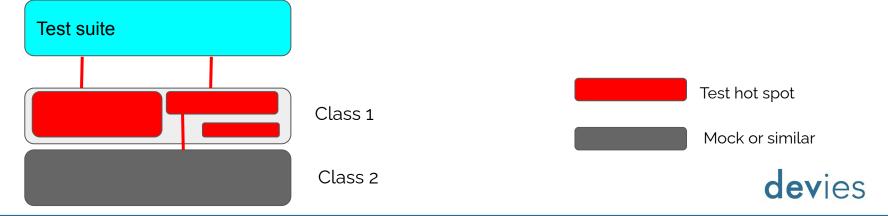
- Is the test pyramid valid?
 - Not really
 - No consensus on what the sections are named or mean
 - Differs based on system complexity
- Focus on what faults you intend to cover with the test





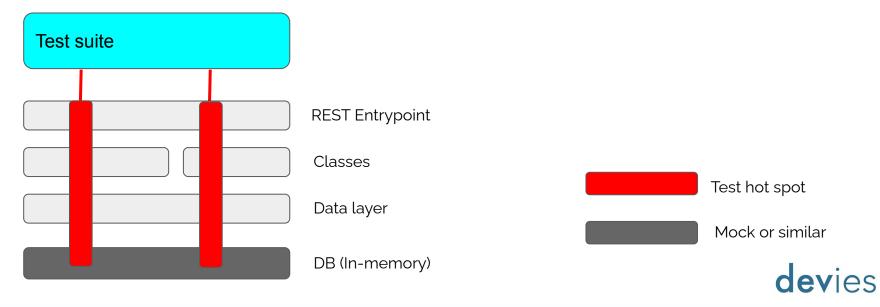
Unit tests (ie. testing a software unit)

- Do NOT confuse with test frameworks for Unit tests.
 - Test frameworks are often labled Unit test frameworks
 - Test frameworks often cover all layers of tests
- Covers detailed domain logic
- Covers most branches
- Useful for slightly trickier or more important code



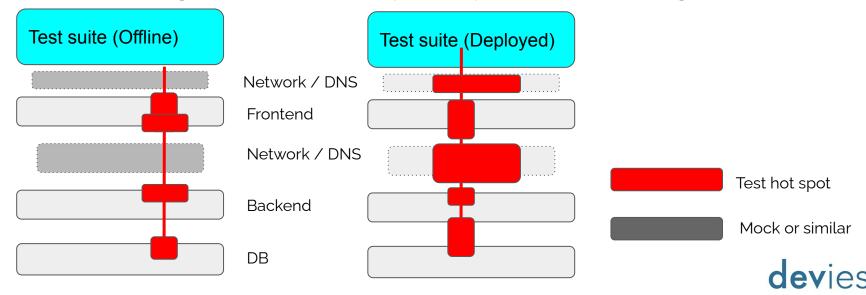
Component test

- Full flow of a single software component (Project)
- Covers primary flows aims to touch much of the code base
- Will not cover all branches
- Best value / cost



End to End (E2E) test

- Two possible modes : Fake offline environment or toward real deploy
- Covers few primary flows
- Closely resembles real environment
- Focus is on integration between multiple components / networking



Takeaways

- Write your first few tests
- Test stable interfaces
- Start with broad test coverage
- Run the tests automatically



Anything I missed?

