



ASSIGNMENT 2

CSCI 6704 – Advanced Topics in Networks

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Question 1 <Digital Encoding Question>

The following bit stream is to be digitally encoded:

1 0 1 1 0 1 0 1 1 1

Draw the waveforms if the bit stream were to be encoded using

a) Unipolar

b) NRZ

c) Manchester

d) Differential Manchester encoding: Here's how this scheme works. A logic 0 is represented by a transition at the beginning AND at the middle of the clock interval. The transition can be from low to high or high to low, that is, if it was low, it goes to high and if it was high, it goes to low. Logic 1 is represented by a transition ONLY at the middle of the interval. Again, the transition can be either low to high or high to low.

In all the above cases, assume that the signal is HIGH to begin with.

Answer

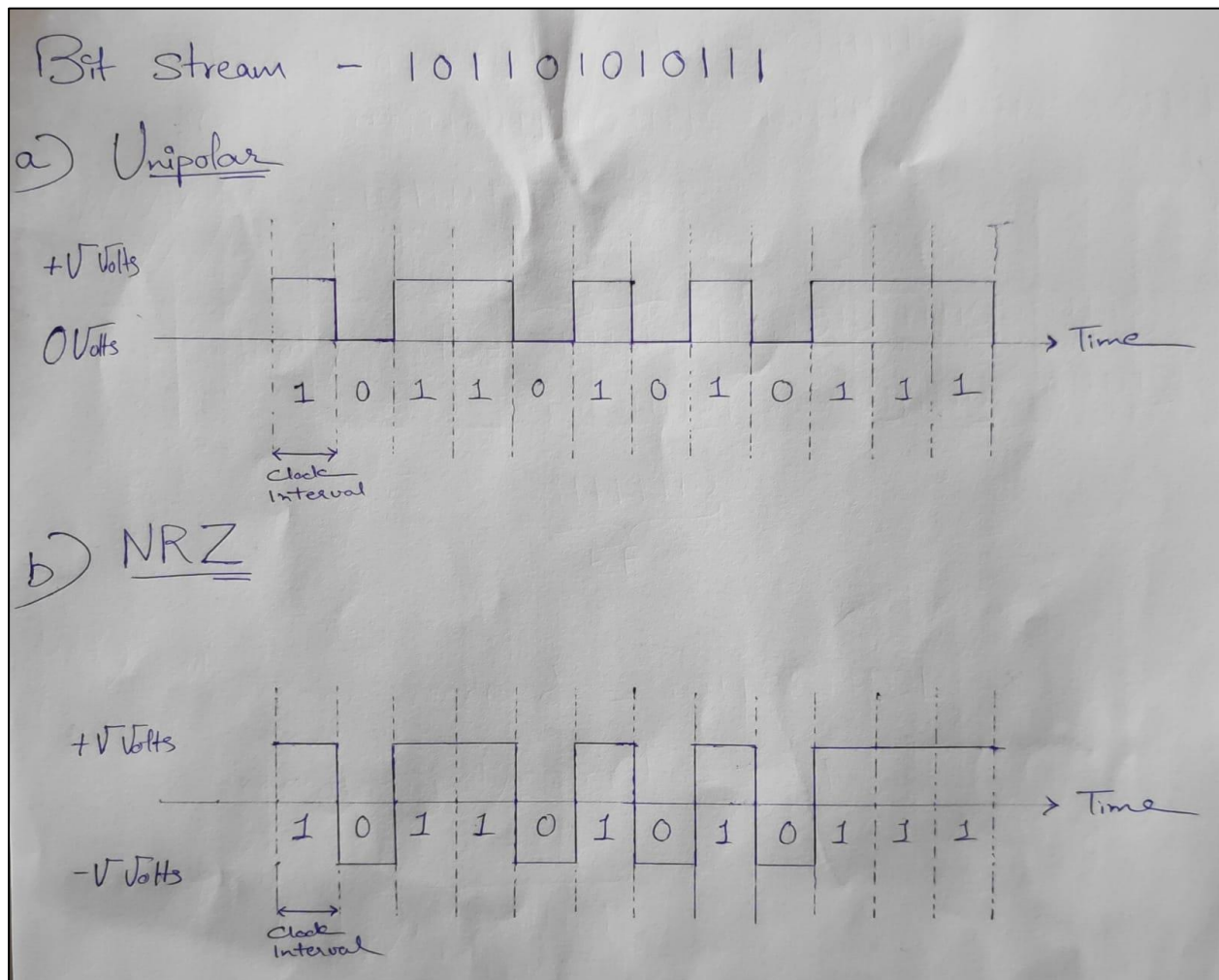


Figure 1 – Unipolar and NRZ encoding of bit stream 1 0 1 1 0 1 0 1 1 1



Figure 2 – Manchester encoding of bit stream 101101010111

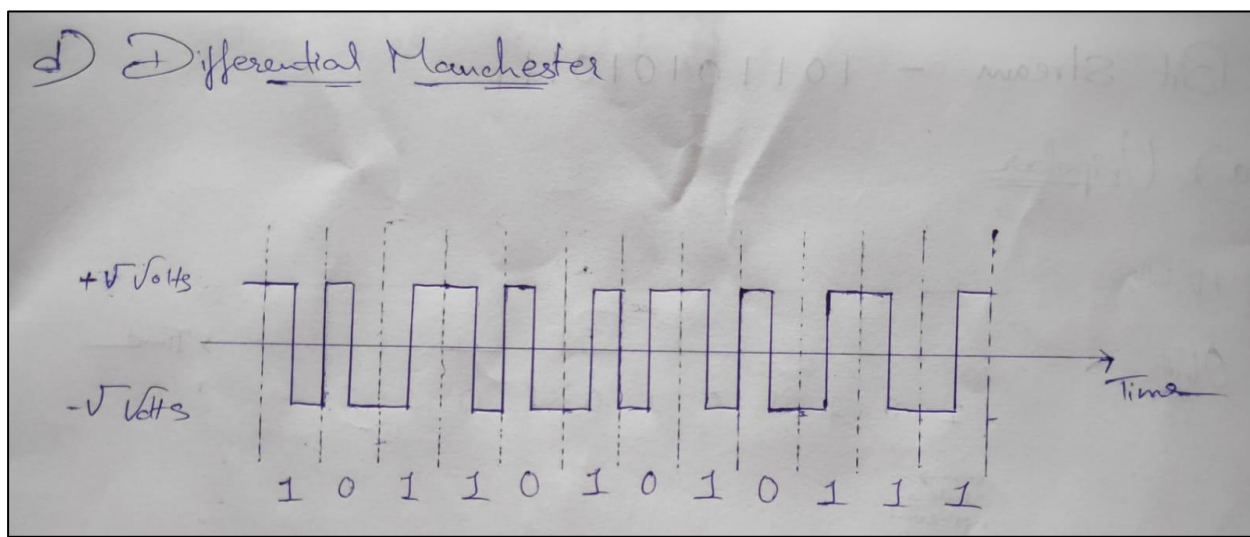


Figure 3 – Differential Manchester encoding of bit stream 101101010111

Question 2 <Bit Stuffing Question>

The following message is to be sent by a host running a protocol with starting and ending flags and bit stuffing. The starting and ending flags are both 01111110 and they have not yet been added.

- ⇒ 0111111011111011110011111100111111000000111110101111110
- ⇒ What is the message actually sent (after bit stuffing and after adding the starting and ending flags)?

Answer

Starting flag = Ending flag = 01111110

Message = 0111111011111011110011111100111111000000111110101111110

Bit stuffing is done when a bit sequence having 5 or more consecutive 1s is to be transmitted. Extra 0 bit is stuffed after the fifth 1.

So, for message 0111111011111011110011111100111111000000111110101111110, a 0 bit is stuffed after the underlined group of bits.

Thus, message after bit stuffing is as below:

01111110101111100111100111110100111110100000011111001011111010

Now, adding starting and ending flags, final message sent by the host is as below

011111100111111010111110011110011111010011111010000001111100101111101001111110

Final answer –

011111100111111010111110011110011111010011111010000001111100101111101001111110

Question 3 <CRC Question>

If the generator polynomial is $x^5 + x^3 + 1$ and the message to be sent is 1110010111, what is the actual bit string transmitted? Show steps

Answer

Let $G(x) = x^5 + x^3 + 1 = 101001$

Let $M(x) = 1110010111$

First, $M(x)$ is converted to $M'(x)$ by appending 5 zeros since $G(x)$ is degree 5 polynomial.

Thus, $M'(x) = 111001011100000$

Step 1 – Divide $M'(x)$ by $G(x)$

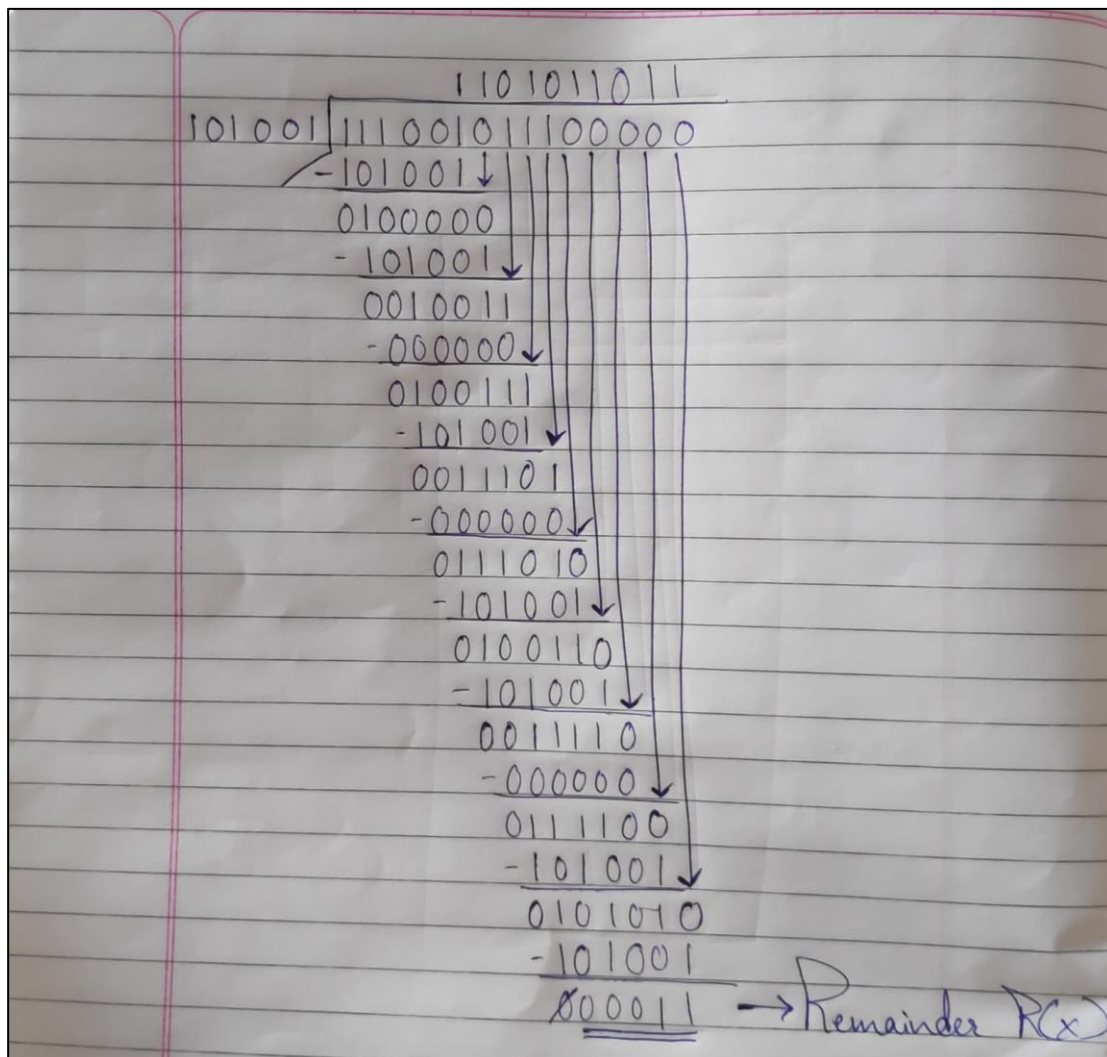


Figure 4 – Division of $M'(x)$ by $G(x)$

Step 2 – Convert $M(x)$ to $P(x)$ such $P(x)$ is exactly divisible by $G(x)$. $P(x)$ is $M'(x) - R(x)$ which is divisible by $G(x)$.

Thus,

$$M'(x) = 111001011100000$$

$$R(x) = \quad \quad \quad 00011$$

$$\begin{array}{r} \text{-----} \\ P(x) = 111001011100011 \end{array}$$

Thus, the actual bit stream transmitted is $P(x) = 111001011100011$

Final answer –

Actual bit stream transmitted is **$P(x) = 111001011100011$**

Question 4 <CRC Question>

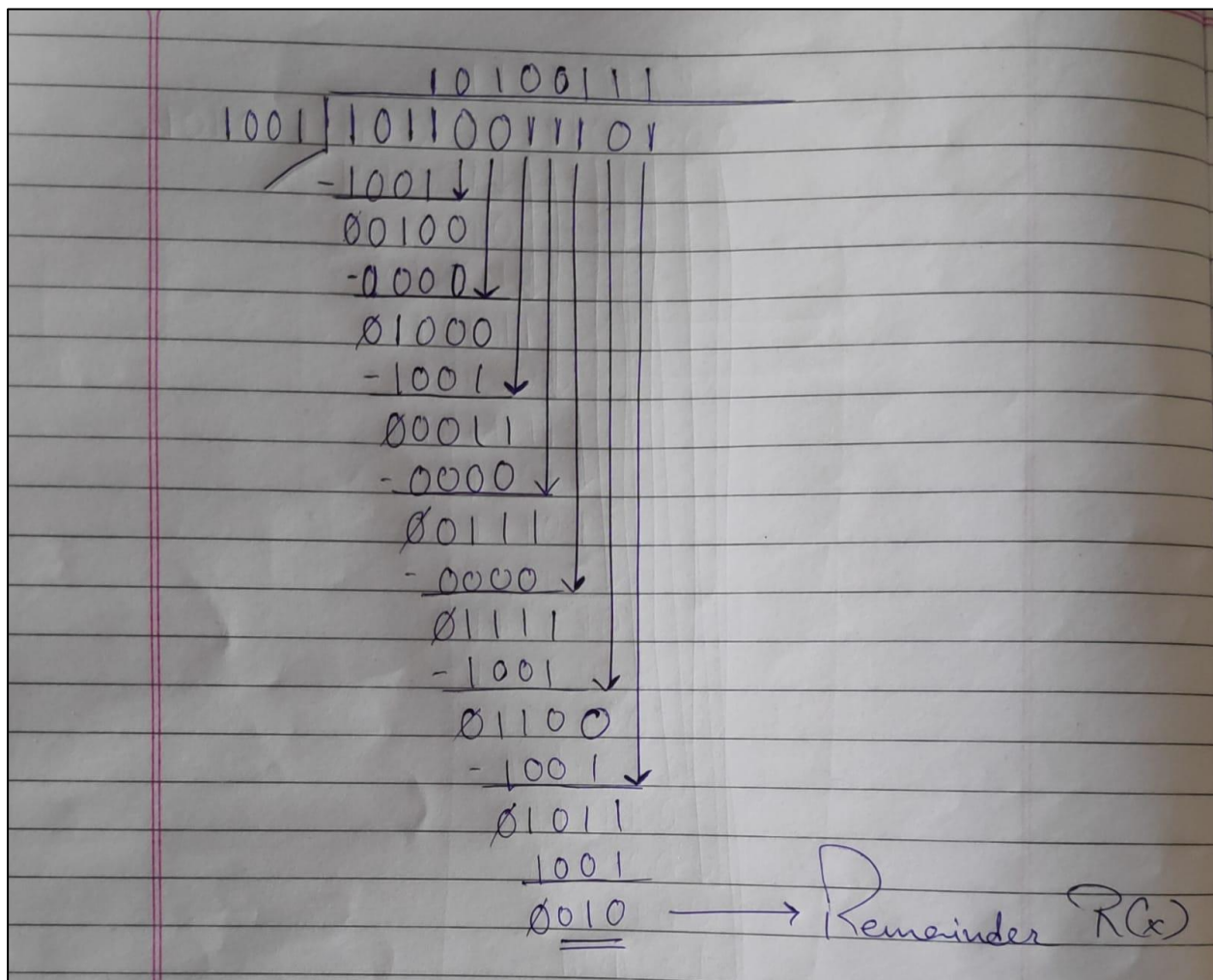
The data link layer of a host receives the bit string 10110011101. The data link layer uses CRC for error checking and the generator polynomial is 1001. Is there an error detected in the frame? Show steps.

Answer

Let $M(x) = 10110011101$

Let $G(x) = 1001$

Step 1 – Divide $M'(x)$ by $G(x)$



Since, the remainder $R(x)$ is not 0, there is an error detected in the frame.

Final answer –

Yes, error is detected in the frame as the remainder $R(x)$ is non-zero.

Question 5 <Bit Stuffing Program>

In this exercise, you will be writing a simple program that does the following:

- Read a String of hex digits
- Convert the String into a String of binary numbers
- Perform bit stuffing on the binary String
- Unstuff the bits from the binary String
- Produce the original hex String

Answer

Sample Run 1

Figure 5 displays the output of Bit Stuffing Program for input hexadecimal string ABEFFFF.

```

public final class BitStuffingTest {
    public static void main(String[] args) {
        final Scanner scanner = new Scanner(System.in);
        System.out.println("\nEnter hexadecimal string.");
        final String hexadecimalInput = scanner.nextLine();
        try {
            final BitStuffingController bitStuffingController = new BitStuffingController();
            System.out.println("\n===== Output =====\n");
            bitStuffingController.executeBitStuffing(hexadecimalInput);
        } catch (final BitStuffingException e) {
            System.err.println(e.getMessage());
        }
    }
}

```

```

Enter hexadecimal string.
ABEFFFF

===== Output =====

Input: ABEFFFF
Conversion to binary: 10101011111011111111111111111111
After bit stuffing: 101010111110011111101111101111101
After bit unstuffing: 10101011111011111111111111111111
Output: ABEFFFF

Process finished with exit code 0

```

Figure 5 – Output of Bit Stuffing Program for input hexadecimal string ABEFFFF

Enter hexadecimal string.

ABEFFFF

<===== Output =====>

Input: ABEFFFF

Conversion to binary: 10101011111011111111111111111111

After bit stuffing: 101010111110011111101111101111101

After bit unstuffing: 10101011111011111111111111111111

Output: ABEFFFF

Sample Run 2

Figure 6 displays the output of Bit Stuffing Program for input hexadecimal string AFFFEEFFF.

The screenshot shows the IntelliJ IDEA IDE with the Bit Stuffing Program code and its output. The code is in the file `BitStuffingTest.java` and the output is displayed in the Run console.

```

public final class BitStuffingTest {
    public static void main(String[] args) {
        final Scanner scanner = new Scanner(System.in);
        System.out.println("\nEnter hexadecimal string:");
        final String hexadecimalInput = scanner.nextLine();
        try {
            final BitStuffingController bitStuffingController = new BitStuffingController();
            System.out.println("\n<===== Output =====>");
            bitStuffingController.executeBitStuffing(hexadecimalInput);
        } catch (final BitStuffingException e) {
            System.err.println(e.getMessage());
        }
    }
}

```

Run console output:

```

Enter hexadecimal string.
AFFFEEFFF
<===== Output =====>
Input: AFFFEEFFF
Conversion to binary: 10101111111111111011101111111111
After bit stuffing: 101011111011111101111001111011111011111011
After bit unstuffing: 10101111111111111011101111111111
Output: AFFFEEFFF
Process finished with exit code 0

```

Figure 6 – Output of Bit Stuffing Program for input hexadecimal string AFFFEEFFF

Enter hexadecimal string.
AFFFEEFFF

<===== Output =====>

Input: AFFFEEFFF
 Conversion to binary: 10101111111111111011101111111111
 After bit stuffing: 101011111011111101111001111011111011111011
 After bit unstuffing: 10101111111111111011101111111111
 Output: AFFFEEFFF

Sample Run 3

Figure 7 displays the output of Bit Stuffing Program for input hexadecimal string 98EFFE7F.

The screenshot shows an IDE window with the following content:

```

public final class BitStuffingTest {
    public static void main(String[] args) {
        final Scanner scanner = new Scanner(System.in);
        System.out.println("\nEnter hexadecimal string:");
        final String hexadecimalInput = scanner.nextLine();
        try {
            final BitStuffingController bitStuffingController = new BitStuffingController();
            System.out.println("\n<===== Output =====>");
            bitStuffingController.executeBitStuffing(hexadecimalInput);
        } catch (final BitStuffingException e) {
            System.err.println(e.getMessage());
        }
    }
}

```

The Run window shows the following output:

```

Enter hexadecimal string.
98EFFE7F

<===== Output =====>

Input: 98EFFE7F
Conversion to binary: 1001100011101111111111111001111111
After bit stuffing: 10011000111011111111111110100111111011
After bit unstuffing: 1001100011101111111111111001111111
Output: 98EFFE7F

Process finished with exit code 0

```

Figure 7 - Output of Bit Stuffing Program for input hexadecimal string 98EFFE7F

Enter hexadecimal string.

98EFFE7F

<===== Output =====>

Input: 98EFFE7F

Conversion to binary: 1001100011101111111111111001111111

After bit stuffing: 10011000111011111111111110100111111011

After bit unstuffing: 1001100011101111111111111001111111

Output: 98EFFE7F

Source Code

The source code for question 5 is in package “question_5_bit_stuffing_program”. It consists of three JAVA files which are listed below:

1. **BitStuffingController** – This JAVA file contains the core program logic. Four important methods are as below:
 - a. **Method 1** – convertHexadecimalInputToBinary(final String hexadecimalInput)
 - b. **Method 2** – performBitStuffing(final String binaryInput)
 - c. **Method 3** – performBitUnStuffing(final String binaryInputStuffed)
 - d. **Method 4** – convertBinaryToHexadecimal(final String binaryInputUnStuffed)
2. **BitStuffingException** – This JAVA file contains the exception logic.
3. **BitStuffingTest** – This JAVA file tests the **BitStuffingController**.

Question 6 <CRC Programming Question>

Implement the sending and receiving CRC protocols by writing program routines (functions/methods) for each of the following:

- Given a bit string, compute the CRC remainder and generate the bit string that is transmitted.
- Given a bit string with the CRC remainder appended, divide by $G(x)$ and determine if the message is error-free.
- Use the above methods in a test program that accepts from user input the values of $G(x)$ and the input string, introduce random errors in the transmitted bit string and demonstrate how the receiver can detect the error.

Answer

Sample Run 1

Figure 8 displays the output of CRC Programming Question for input string $M(x) = 10001111010010$ and $G(x) = 101101$.

```

E:\Java\jdk-14.0.1\bin\java.exe "-javaagent:E:\JetBrains\IntelliJ IDEA Community Edition 2020.1\lib\idea_rt.jar=53547:E:\JetBrains\IntelliJ IDEA Community Edition 2020.1\bin"
-Dfile.encoding=UTF-8 -classpath D:\Dalhousie\Total\Study_Material\Term_3\CSCI_6704_ATIN\3_Assignments\Assignment_2\assignment_2_code\target\classes
question_6_crc_programming_question.CRCTest
Enter your input string M(x):
10001111010010
Enter your polynomial string G(x):
101101
<===== Sender side computations =====>
Mx: 10001111010010
Gx: 101101
MDashX: 100011110100100000
Qx: 1011000011010
Rx: 00010
Px: 1000111101001000010

<===== Receiver side computations (No error) =====>
Px: 1000111101001000010
Gx: 101101
Qx: 1011000011010
Rx: 00000
Message: Message is error-free

<===== Receiver side computations (Errors) =====>
Px: 11111111111111111111
Gx: 101101
Qx: 1101010000011
Rx: 01000
Message: Message contains error

Process finished with exit code 0
  
```

Figure 8 – Output of CRC Programming Question for input string $M(x) = 10001111010010$ and $G(x) = 101101$

Sample Run 2

Figure 9 displays the output of CRC Programming Question for input string $M(x) = 1011101110001$ and $G(x) = 1100111$.

```

E:\Java\jdk-14.0.1\bin\java.exe "-javaagent:E:\JetBrains\IntelliJ IDEA Community Edition 2020.1\lib\idea_rt.jar=53552:E:\JetBrains\IntelliJ IDEA Community Edition 2020.1\bin"
-Dfile.encoding=UTF-8 -classpath C:\Users\Amish\Idea\workspace\Study_Material\Term_3\CSCI_6704_47\N\3_Assignments\Assignment_2\assignment_2_code\target\classes
question_6_crc_programming_question.CRCTest
Enter your input string M(x):
1011101110001
Enter your polynomial string G(x):
1100111
<===== Sender side computations =====>
Mx: 1011101110001
Gx: 1100111
MDashX: 101110111000100000
Qx: 110110101111
Rx: 101101
Px: 1011101110001101101
<===== Receiver side computations (No error) =====>
Px: 1011101110001101101
Gx: 1100111
Qx: 110110101111
Rx: 000000
Message: Message is error-free
<===== Receiver side computations (Errors) =====>
Px: 1011101110001101111
Gx: 1100111
Qx: 110110101111
Rx: 000010
Message: Message contains error
Process finished with exit code 0
  
```

Figure 9 – Output of CRC Programming Question for input string $M(x) = 1011101110001$ and $G(x) = 1100111$

Sample Run 3

Figure 10 displays the output of CRC Programming Question for input string $M(x) = 10101010001111$ and $G(x) = 11001111$.

```

E:\Java\jdk-14.0.1\bin\java.exe "-javaagent:E:\JetBrains\IntelliJ IDEA Community Edition 2020.1\lib\idea_rt.jar=53558:E:\JetBrains\IntelliJ IDEA Community Edition 2020.1\bin"
-Dfile.encoding=UTF-8 -classpath D:\BathhouseTotal\Study_Material\Term_3\CSCI_6704_AITN\3_Assignments\Assignment_2\code\target\classes
question_6_crc_programming_question.CRCTest
Enter your input string M(x):
10101010001111
Enter your polynomial string G(x):
11001111
<===== Sender side computations =====>
Mx: 10101010001111
Gx: 11001111
MDashX: 10101010001111000000
Qx: 11000011000101
Rx: 0110011
Px: 101010100011110110011
<===== Receiver side computations (No error) =====>
Px: 101010100011110110011
Gx: 11001111
Qx: 11000011000101
Rx: 0000000
Message: Message is error-free
<===== Receiver side computations (Errors) =====>
Px: 00000000000000000000
Gx: 11001111
Qx: 11110011000000
Rx: 1000000
Message: Message contains error
Process finished with exit code 0
  
```

Figure 10 - Output of CRC Programming Question for input string $M(x) = 10101010001111$ and $G(x) = 11001111$

Source Code

The source code for question 6 is in package “question_6_crc_programming_question”. It consists of four JAVA files which are listed below:

1. **CRCController** – This JAVA file contains the core program logic. Three important methods are as below:
 - a. Method 1 – performSenderSideComputation(final String Mx, final String Gx)
 - b. Method 2 – performReceiverSideComputation(final String Px, final String Gx)
 - c. Method 3 – introduceRandomError(final String Px)
2. **CRCReceiverModel** – This JAVA file contains receiver model class.
3. **CRCSenderModel** – This JAVA file contains sender model class.
4. **CRCTest** – This JAVA file tests the **CRCController** class.