

# Machine Learning

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# Machine Learning

1. Bayesian Learning: Naive Bayes, classification, decision
2. Expectation Maximization, Mixture of distributions
3. Decision trees
4. Validation
5. **Support Vector Machines**

# Hypothesis Space $\mathcal{H}$ / Navigation

	$\mathcal{H}$	navigation operators
Version Space	Logical	spec / gen
Decision Trees	Logical	specialisation
Neural Networks	Numerical	gradient
Support Vector Machines	Numerical	quadratic opt.
Ensemble Methods	—	adaptation $\mathcal{E}$

## This course

- ▶ Decision Trees
- ▶ **Support Vector Machines**

$$h : \mathcal{X} = \mathbb{R}^D \mapsto \mathbb{R}$$

## Binary classification

$h(\mathbf{x}) > 0 \rightarrow \mathbf{x}$  classified as True  
else, classified as False

# Linear Discriminant Analysis

Linear SVM, separable case

Linear SVM, non separable case

The kernel trick

- The Kernel principle

- Examples

- Discussion

Extensions

- Multi-class discrimination

- Regression

- Novelty detection

On the practitioner side

- Improve precision

- Reduce computational cost

Theory

# Linear Discriminant Analysis

R. Gutierrez-Osuna, [http://research.cs.tamu.edu/prism/lectures/pr/pr\\_L10.pdf](http://research.cs.tamu.edu/prism/lectures/pr/pr_L10.pdf)

## Input

$$\mathcal{E} = \{(\mathbf{x}_i, y_i), \mathbf{x}_i \in \mathbb{R}^d, y_i \in \{+1, -1\}, i = 1 \dots n\}$$

## Output

$$h(\mathbf{x}) = \langle \mathbf{w}, \mathbf{x} \rangle \quad \hat{y} = \text{sg}(h(\mathbf{x}))$$

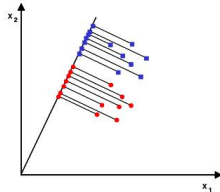
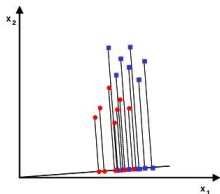
## Remark

One might need  $\langle \mathbf{w}, \mathbf{x} \rangle + b$

Solution:  $\mathbf{x} = (x_1, \dots, x_d) \in \mathbb{R}^d \mapsto \mathbf{x}' = (x_1, \dots, x_d, 1) \in \mathbb{R}^{d+1}$

and  $\mathbf{w} \in \mathbb{R}^d \mapsto \mathbf{w}' = (w_1, \dots, w_d, b) \in \mathbb{R}^{d+1}$

$$\langle \mathbf{w}, \mathbf{x} \rangle + b = \langle \mathbf{w}', \mathbf{x}' \rangle$$



## LDA, 2

### Criterion

Find  $\mathbf{w}$  s.t. it maximizes the discrimination.

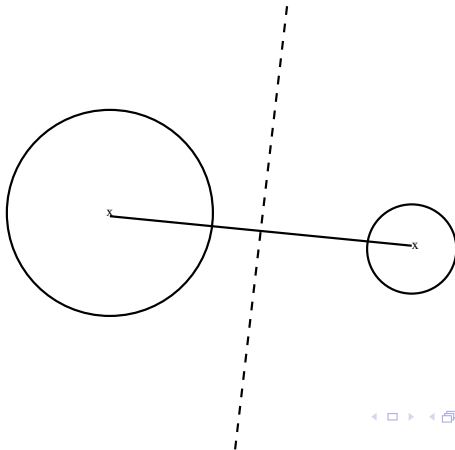
### Define

$\mu_+ = \text{average of } \mathbf{x}_i \text{ s.t. } y_i = +1$

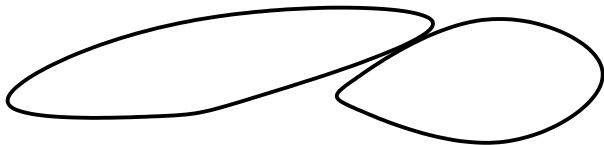
$\mu_- = \text{average of } \mathbf{x}_i \text{ s.t. } y_i = -1$

### Build

$$\mathbf{w} \text{ s.t. } \langle \mathbf{w}, \mu_+ - \mu_- \rangle = 0$$



## LDA, 3



## LDA, 4

### Intuition

Characterize the variance:

within-class scatter matrix

$$S_W = \sum_{x_i, y_i=1} (\mathbf{x}_i - \mu_+)(\mathbf{x}_i - \mu_+)' + \sum_{x_i, y_i=-1} (\mathbf{x}_i - \mu_-)(\mathbf{x}_i - \mu_-)'$$

Characterize the difference:

between-class scatter matrix

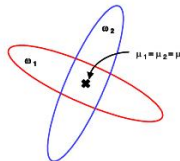
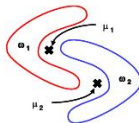
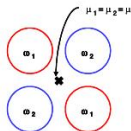
$$S_B = (\mu_+ - \mu_-)(\mu_+ - \mu_-)'$$

### Solution

$$\text{find } \mathbf{w} = \underset{\mathbf{w}}{\operatorname{argmax}} \frac{\mathbf{w}' S_B \mathbf{w}}{\mathbf{w}' S_W \mathbf{w}}$$



## Some limitations



**There is another limitation:** any idea ?

## Linear Discriminant Analysis

### Linear SVM, separable case

### Linear SVM, non separable case

### The kernel trick

- The Kernel principle

- Examples

- Discussion

### Extensions

- Multi-class discrimination

- Regression

- Novelty detection

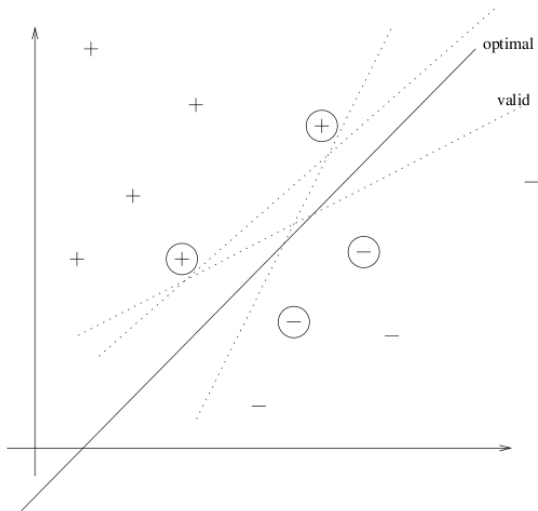
### On the practitioner side

- Improve precision

- Reduce computational cost

### Theory

## The separable case: More than one separating hyperplane



# Linear Support Vector Machines

## Linear Separators

$$f(\mathbf{x}) = \langle \mathbf{w}, \mathbf{x} \rangle + b$$

Region  $\hat{y} = 1$ :  $f(\mathbf{x}) > 0$

Region  $\hat{y} = -1$ :  $f(\mathbf{x}) < 0$

## Criterion

$$\forall i, y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b) > 0$$

## Remark

Invariant by multiplication of  $\mathbf{w}$  and  $b$  by a positive value

# Canonical formulation

Fix the scale:

$$\min_i \{y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b)\} = 1$$

$\Leftrightarrow$

$$\forall i, y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \geq 1$$

# Maximize the Margin

## Criterion

Maximize the minimal distance (points, hyperplane).

*Obtain the largest possible band*

## Margin

$$\langle \mathbf{w}, \mathbf{x}_+ \rangle + b = 1 \quad \langle \mathbf{w}, \mathbf{x}_- \rangle + b = -1$$

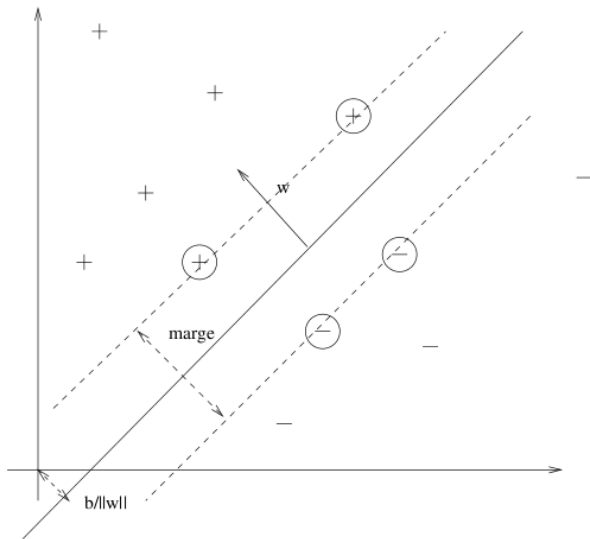
$$\langle \mathbf{w}, \mathbf{x}_+ - \mathbf{x}_- \rangle = 2$$

Margin = projection of  $\mathbf{x}_+ - \mathbf{x}_-$  on the normal vector of the hyperplane,  $\frac{\mathbf{w}}{\|\mathbf{w}\|_2}$

$$\Rightarrow \text{Maximize } \frac{1}{\|\mathbf{w}\|}$$

$$\Leftrightarrow \text{minimize } \|\mathbf{w}\|^2$$

# Maximal Margin Hyperplane



## Maximize the Margin (2)

### Problem

$$\begin{cases} \text{Minimize} & \frac{1}{2} \|\mathbf{w}\|^2 \\ \text{with the constraints} & \forall i, y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \geq 1 \end{cases}$$



## Primal Problem

$$\text{Min}_{\mathbf{w}, b} \text{Max}_{\alpha \geq 0} L(\mathbf{w}, b, \alpha) = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_i \alpha_i (y_i (\langle \mathbf{x}_i, \mathbf{w} \rangle + b) - 1), \quad \alpha_i \geq 0$$

- Differentiate w.r.t.  $b$ : at the optimum,

$$\frac{\partial L}{\partial b} = 0 = \sum \alpha_i y_i$$

- Differentiate w.r.t.  $\mathbf{w}$  :

$$\frac{\partial L}{\partial \mathbf{w}} = 0 = \mathbf{w} - \sum \alpha_i y_i \mathbf{x}_i$$

- Replace in  $L(\mathbf{w}, b, \alpha)$ :

## Dual problem (Wolfe)

$$\left\{ \begin{array}{l} \text{Maximize} \\ \text{with the constraint} \end{array} \right. \quad \begin{array}{l} W(\alpha) = \sum_i \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle \\ \forall i, \alpha_i \geq 0 \\ \sum_i \alpha_i y_i = 0 \end{array}$$

**Quadratic form w.r.t.  $\alpha$**

quadratic optimization is easy

Solution:  $\alpha_i^*$

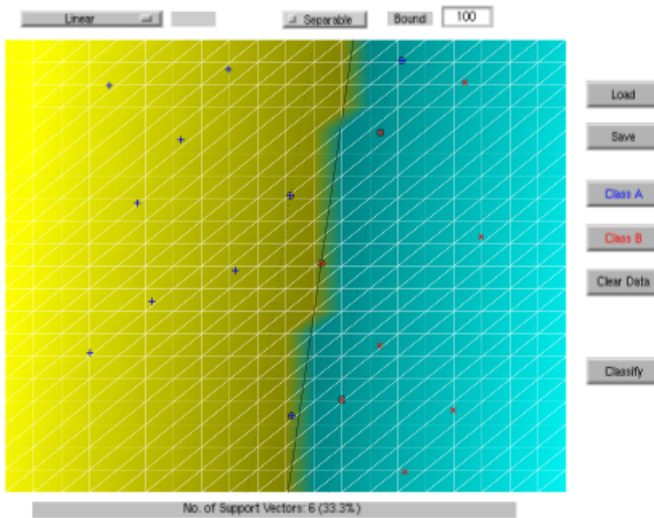
- Compute  $\mathbf{w}^*$  :

$$\mathbf{w}^* = \sum_i \alpha_i^* y_i \mathbf{x}_i$$

- If  $(\langle \mathbf{x}_i, \mathbf{w}^* \rangle + b) y_i > 1$ ,  $\alpha_i^* = 0$ .
- If  $\alpha_i^* > 0$ , then  $(\langle \mathbf{x}_i, \mathbf{w}^* \rangle + b) y_i = 1$
- Compute  $b^*$  :

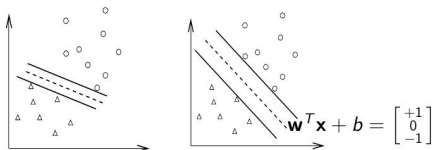
$\mathbf{x}_i$     **support vector**

$$b^* = -\frac{1}{2}(\langle \mathbf{w}^*, \bar{\mathbf{x}}^+ \rangle + \langle \mathbf{w}^*, \bar{\mathbf{x}}^- \rangle)$$



# Summary

$$\mathcal{E} = \{(\mathbf{x}_i, y_i)\}, \mathbf{x}_i \in \mathbb{R}^d, y_i \in \{-1, 1\}, i = 1..n \quad (\mathbf{x}_i, y_i) \sim P(\mathbf{x}, y)$$



$$h(\mathbf{x}) = \langle \mathbf{w}, \mathbf{x} \rangle + b$$

## Two goals

- ▶ Data fitting  
 $\text{sign}(y_i) = \text{sign}(h(\mathbf{x}_i)) \rightarrow \text{maximize margin } y_i \cdot h(\mathbf{x}_i)$
- ▶ Regularization : minimize  $\|\mathbf{w}\|$

Role

achieve learning

avoid overfitting

# Support Vector Machines

## General scheme

- ▶ Minimize the regularization term
- ▶ ... subject to data constraints  $= \text{margin} \geq 1 \text{ (*)}$

$$\begin{cases} \text{Min.} & \frac{1}{2} \|\mathbf{w}\|^2 \\ \text{s.t.} & y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \geq 1 \quad \forall i = 1 \dots n \end{cases}$$

## Constrained minimization of a convex function

→ introduce Lagrange multipliers  $\alpha_i \geq 0, i = 1 \dots n$

$$\text{Min } \mathcal{L}(\mathbf{w}, b, \alpha) = \frac{1}{2} \|\mathbf{w}\|^2 + \sum_i \alpha_i (1 - y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b))$$

## Primal problem

- ▶  $d + 1$  variables (+  $n$  Lagrange multipliers)

(\*) in the separable case; see later for non-separable case

# Support Vector Machines, 2

At the optimum

$$\frac{\partial \mathcal{L}}{\partial \mathbf{w}} = \frac{\partial \mathcal{L}}{\partial b} = \frac{\partial \mathcal{L}}{\partial \alpha} = 0$$

Dual problem

Wolfe

$$\left\{ \begin{array}{ll} \text{Max.} & \mathcal{Q}(\alpha) = \sum_i \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle \\ \text{s.t.} & \forall i, \alpha_i \geq 0 \\ & \sum_i \alpha_i y_i = 0 \end{array} \right.$$

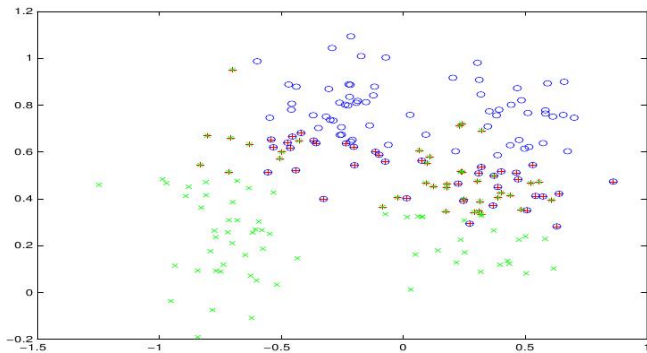
Support vectors

Examples  $(\mathbf{x}_i, y_i)$  s.t.  $\alpha_i > 0$

the only ones involved in the decision function

$$\mathbf{w} = \sum \alpha_i y_i \mathbf{x}_i$$

# Support vectors, examples



# Support vectors, examples

## MNIST data



Data



Support vectors

## Remarks

- ▶ Support vectors are critical examples near-miss
- ▶ Show that the Leave-One-Out error is less than  $\# \text{ sv}$ .

LOO: iteratively, learn on all examples but one, and test on the remaining one



## Linear Discriminant Analysis

## Linear SVM, separable case

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### Extensions

- Multi-class discrimination

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### On the practitioner side

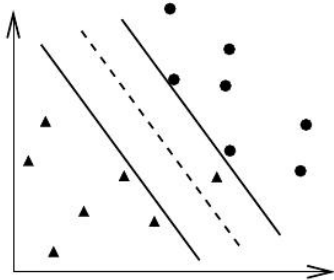
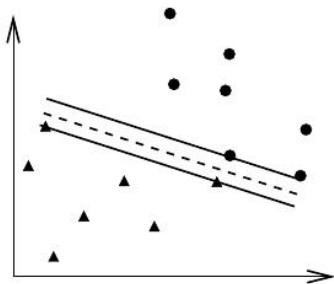
- Improve precision

- Reduce computational cost

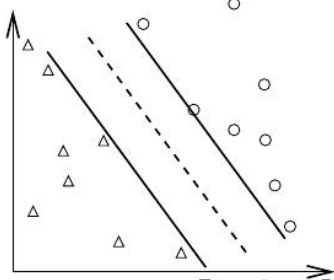
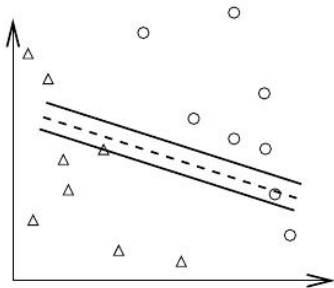
### Theory

# Separable vs non-separable data

Training



Test



# Linear hypotheses, non separable data

Cortes & Vapnik 95

Non-separable data  $\Rightarrow$  not all constraints are satisfiable

$$y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \geq 1 - \xi_i$$

## Formalization

- ▶ Introduce slack variables  $\xi_i$
- ▶ And penalize them

$$\begin{cases} \text{Minimize} & \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_i \xi_i \\ \text{Subject to} & \forall i, y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \geq 1 - \xi_i \\ & \xi_i \geq 0 \end{cases}$$

**Critical decision:** adjust  $C$  = error cost.

## Primal problem, non separable case

**Same resolution:** Lagrange Multipliers  $\alpha_i$  and  $\beta_i$ , with  $\alpha_i \geq 0$ ,  $\beta_i \geq 0$

$$\begin{aligned}\mathcal{L}(\mathbf{w}, b, \xi, \alpha, \beta) = & \text{Min}_{\mathbf{w}, b, \xi} \text{Max}_{\alpha, \beta} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_i \xi_i \\ & - \sum_i \alpha_i (y_i (\langle \mathbf{w}, \mathbf{x}_i \rangle + b) - 1 + \xi_i) \\ & - \sum_i \beta_i \xi_i\end{aligned}$$

**At the optimum**

$$\frac{\partial \mathcal{L}}{\partial \mathbf{w}} = \frac{\partial \mathcal{L}}{\partial b} = \frac{\partial \mathcal{L}}{\partial \xi_i} = 0$$

$$\mathbf{w} = \sum_i \alpha_i y_i \mathbf{x}_i \quad \sum_i \alpha_i y_i = 0 \quad C - \alpha_i - \beta_i = 0$$

**Likewise**

- ▶ Convex (quadratic) optimization problem  $\rightarrow$  it is equivalent to solve the primal and the dual problem (expressed with multipliers  $\alpha, \beta$ )

## Dual problem, non separable case

$$\text{Min} \sum_i \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle, \quad 0 \leq \alpha_i \leq C$$

### Mathematically nice problem

- ▶  $H$  = semi-definite positive  $n \times n$  matrix

$$H_{i,j} = y_i y_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle$$

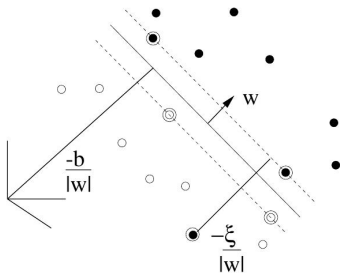
- ▶ Dual problem

quadratic form

$$\text{Minimize } \langle \alpha, e \rangle - \alpha^T H \alpha$$

with  $e = (1, \dots, 1) \in \mathbb{R}^n$ .

# Support vectors



- ▶ Only support vectors ( $\alpha_i > 0$ ) are involved in  $h$

$$\mathbf{w} = \sum \alpha_i y_i \mathbf{x}_i$$

- ▶ Importance of support vector  $\mathbf{x}_i$ : weight  $\alpha_i$
- ▶ Difference with the separable case  $0 < \alpha_i < C$   
bounded influence of examples

# The loss (error cost) function

## Roles

- ▶ The goal is data fitting

loss function characterizes the learning goal

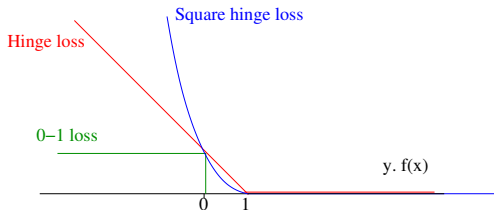
- ▶ while solving a convex optimization problem

and makes it tractable/reproducible

## The error cost

- ▶ Binary cost:  $\ell(y, h(\mathbf{x})) = 1$  iff  $y \neq h(\mathbf{x})$
- ▶ Quadratic cost:  $\ell(y, h(\mathbf{x})) = (y - h(\mathbf{x}))^2$
- ▶ Hinge loss

$$\ell(y, h(\mathbf{x})) = \max(0, 1 - y \cdot h(\mathbf{x})) = (1 - y \cdot h(\mathbf{x}))_+ = \xi$$



# Complexity

## Learning complexity

- ▶ Worst case:  $\mathcal{O}(n^3)$
- ▶ Empirical complexity: depends on  $C$
- ▶  $\mathcal{O}(n^2 n_{sv})$  where  $n_{sv}$  is the number of s.v.

## Usage complexity

- ▶  $\mathcal{O}(n_{sv})$



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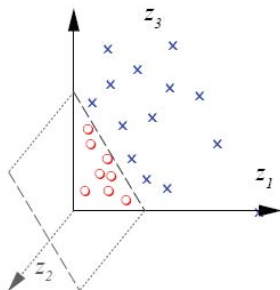
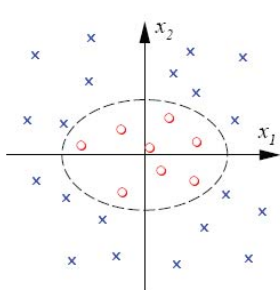
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Theory

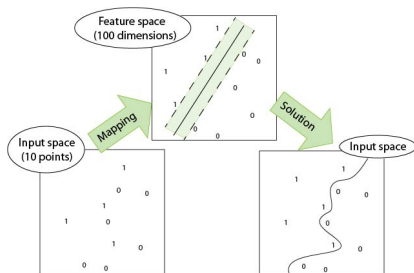
## Non-separable data



## Representation change

$$\mathbf{x} \in \mathbb{R}^2 \rightarrow \text{polar coordinates} \in \mathbb{R}^2$$

# Principle



$$\Phi : X \mapsto \Phi(X) \subset \mathbb{R}^D$$

## Intuition

- ▶ In a high-dimensional space, every dataset is linearly separable  
→ Map data onto  $\Phi(X)$ , and we are back to linear separation

## Glossary

- ▶  $X$ : input space
- ▶  $\Phi(X)$ : feature space

# The kernel trick

## Remark

- ▶ Generalization bounds do not depend on the dimension of input space  $X$  but on the capacity of the hypothesis space  $\mathcal{H}$ .
- ▶ SVMs only involve scalar products  $\langle \mathbf{x}_i, \mathbf{x}_j \rangle$ .

## Intuition

- ▶ Representation change is only “virtual”
- ▶ Consider scalar product in  $\Phi(X)$
- ▶ ... and compute it in  $X$

$$\Phi : X \mapsto \Phi(X)$$

$$K(\mathbf{x}_i, \mathbf{x}_j) = \langle \Phi(\mathbf{x}_i), \Phi(\mathbf{x}_j) \rangle$$

## Example: polynomial kernel

### Principle

$$\mathbf{x} \in \mathbb{R}^3 \mapsto \Phi(\mathbf{x}) \in \mathbb{R}^{10}$$

$$\mathbf{x} = (x_1, x_2, x_3)$$

$$\Phi(\mathbf{x}) = (1, \sqrt{2}x_1, \sqrt{2}x_2, \sqrt{2}x_3, \sqrt{2}x_1x_2, \sqrt{2}x_1x_3, \sqrt{2}x_2x_3, x_1^2, x_2^2, x_3^2)$$

Why  $\sqrt{2}$  ?

## Example: polynomial kernel

### Principle

$$\mathbf{x} \in \mathbb{R}^3 \mapsto \Phi(\mathbf{x}) \in \mathbb{R}^{10}$$

$$\mathbf{x} = (x_1, x_2, x_3)$$

$$\Phi(\mathbf{x}) = (1, \sqrt{2}x_1, \sqrt{2}x_2, \sqrt{2}x_3, \sqrt{2}x_1x_2, \sqrt{2}x_1x_3, \sqrt{2}x_2x_3, x_1^2, x_2^2, x_3^2)$$

Why  $\sqrt{2}$  ?

because

$$\langle \Phi(\mathbf{x}), \Phi(\mathbf{x}') \rangle = (1 + \langle \mathbf{x}, \mathbf{x}' \rangle)^2 = K(\mathbf{x}, \mathbf{x}')$$

# Primal and dual problems unchanged

## Primal problem

$$\begin{cases} \text{Min.} & \frac{1}{2} \|\mathbf{w}\|^2 \\ \text{s.t.} & y_i(\langle \mathbf{w}, \Phi(\mathbf{x}_i) \rangle + b) \geq 1 \quad \forall i = 1 \dots n \end{cases}$$

## Dual problem

$$\begin{cases} \text{Max.} & \mathcal{Q}(\alpha) = \sum_i \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j K(\mathbf{x}_i, \mathbf{x}_j) \\ \text{s.t.} & \forall i, \alpha_i \geq 0 \\ & \sum_i \alpha_i y_i = 0 \end{cases}$$

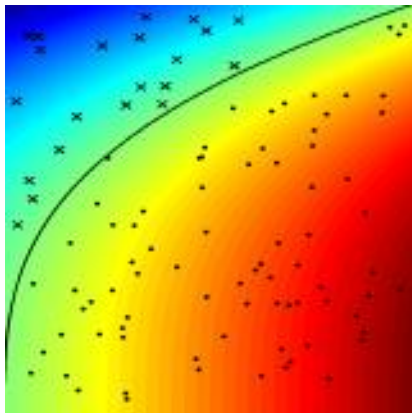
## Hypothesis

$$h(\mathbf{x}) = \sum_i \alpha_i y_i K(\mathbf{x}_i, \mathbf{x})$$

## Example, polynomial kernel

$$K(\mathbf{x}, \mathbf{x}') = (a\langle \mathbf{x}, \mathbf{x}' \rangle + 1)^b$$

- ▶ Choice of  $a, b$  : cross validation
- ▶ Domination of high/low degree terms ?
- ▶ Importance of normalization





## Example, Radius-Based Function kernel (RBF)

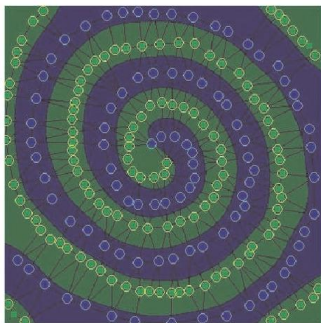
$$K(\mathbf{x}, \mathbf{x}') = \exp\left(-\gamma \|\mathbf{x} - \mathbf{x}'\|^2\right)$$

- ▶ No closed form  $\Phi$
- ▶  $\Phi(X)$  of infinite dimension

For  $x$  in  $\mathbb{R}$

$$\Phi(x) = \exp\left(-\gamma x^2\right) \left[1, \sqrt{\frac{2\gamma}{1!}}x, \sqrt{\frac{(2\gamma)^2}{2!}}x^2, \sqrt{\frac{(2\gamma)^3}{3!}}x^3, \dots\right]$$

- ▶ Choice of  $\gamma$  ? (intuition: think of  $H$ ,  $H_{i,j} = y_i y_j K(\mathbf{x}_i, \mathbf{x}_j)$ )



# String kernels

Watkins 99, Lodhi 02    **Notations**

- ▶  $s$  a string on alphabet  $\Sigma$
- ▶  $\mathbf{i} = (i_1, i_2, \dots, i_n)$  an ordered index sequence ( $i_j < i_{j+1}$ ), avec  $\ell(\mathbf{i}) = i_n - i_1 + 1$
- ▶  $s[\mathbf{i}]$  substring of  $s$ , extraction pattern is  $\mathbf{i}$   
 $s = \text{BICYCLE}$ ,  $\mathbf{i} = (1, 3, 6)$ ,  $s[\mathbf{i}] = \text{BCL}$

## Definition

$$K_n(s, s') = \sum_{u \in \Sigma^n} \sum_{\mathbf{i} \text{ s.t. } s[\mathbf{i}] = u} \sum_{\mathbf{j} \text{ s.t. } s'[\mathbf{j}] = u} \varepsilon^{\ell(\mathbf{i}) + \ell(\mathbf{j})}$$

with  $0 < \varepsilon < 1$  (discount)

## String kernels, followed

$\Phi$ : projection on  $\mathbb{R}^D$  o  $D = |\Sigma|^n$

	CH	CA	CT	AT
CHAT	$\epsilon^2$	$\epsilon^3$	$\epsilon^4$	$\epsilon^2$
CARTOON	0	$\epsilon^2$	$\epsilon^4$	$\epsilon^3$

$$K(\text{CHAT}, \text{CARTON}) = 2\epsilon^5 + \epsilon^8$$

Prefer the normalized version

$$\kappa(s, s') = \frac{K(s, s')}{\sqrt{K(s, s)K(s', s')}}}$$

## String kernels, followed

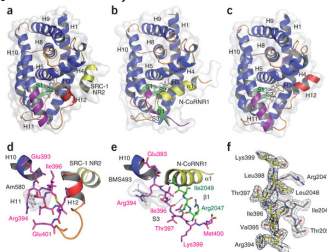
## Application 1

- ▶ Pre-processing matters a lot (stop-words, stemming)
- ▶ Multi-lingual aspects
- ▶ Document classification
- ▶ Information retrieval

## Document mining

## Application 2, Bio-informatics

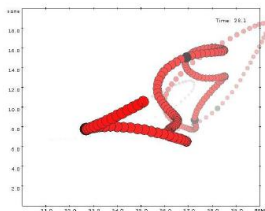
- ▶ Pre-processing matters a lot
- ▶ Classification (secondary structures)



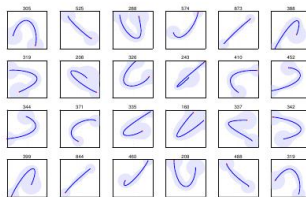
Extension to graph kernels [http://videolectures.net/gbr07\\_vert\\_ckac/](http://videolectures.net/gbr07_vert_ckac/)

# Application to musical analysis

- ▶ Input: Midi files
- ▶ Pre-processing, rhythm detection
- ▶ Representation: the musical worm (tempo, loudness)
- ▶ Output: Identification of performer styles



(a)



(b)

Using String Kernels to Identify Famous Performers from their Playing Style, Saunders et al., 2004

# Kernels: key features

## Absolute $\rightarrow$ Relative representation

- ▶  $\langle \mathbf{x}, \mathbf{x}' \rangle \propto$  angle of  $\mathbf{x}$  and  $\mathbf{x}'$
- ▶ More generally  $K(\mathbf{x}, \mathbf{x}')$  measures the (non-linear) similarity of  $\mathbf{x}$  and  $\mathbf{x}'$
- ▶  $\mathbf{x}$  is described by its similarity to other examples

## Necessary condition: the Mercer condition

$K$  must be positive semi-definite

$$\forall g \in L_2, \int K(\mathbf{x}, \mathbf{x}') g(\mathbf{x}) g(\mathbf{x}') d\mathbf{x} \geq 0$$

# Why ?

**Related to  $\Phi$**  Mercer condition holds  $\rightarrow \exists \phi_1, \phi_2, \dots$

$$k(\mathbf{x}, \mathbf{x}') = \sum_{i=1}^{\infty} \lambda_i \phi_i(\mathbf{x}) \phi_i(\mathbf{x}')$$

with  $\phi_i$  eigen functions,  $\lambda_i > 0$  eigen values

**Kernel properties:** let  $K, K'$  be p.d. kernels and  $\alpha > 0$ , then

- ▶  $\alpha K$  is a p.d. kernel
- ▶  $K + K'$  is a p.d. kernel
- ▶  $K.K'$  is a p.d. kernel
- ▶  $K(\mathbf{x}, \mathbf{x}') = \lim_{p \rightarrow \infty} K_p(\mathbf{x}, \mathbf{x}')$  is p.d. if it exists
- ▶  $K(A, B) = \sum_{\mathbf{x} \in A, \mathbf{x}' \in B} K(\mathbf{x}, \mathbf{x}')$  is a p.d. kernel

Linear Discriminant Analysis

Linear SVM, separable case

Linear SVM, non separable case

The kernel trick

- The Kernel principle

- Examples

- Discussion

Extensions

- Multi-class discrimination

- Regression

- Novelty detection

On the practitioner side

- Improve precision

- Reduce computational cost

Theory



# Multi-class discrimination

## Input

Binary case

$$\mathcal{E} = \{(\mathbf{x}_i, y_i)\}, \mathbf{x}_i \in \mathbb{R}^d, y_i \in \{-1, 1\}, i = 1..n \quad (\mathbf{x}_i, y_i) \sim P(\mathbf{x}, y)$$

Multi-class case

$$\mathcal{E} = \{(\mathbf{x}_i, y_i)\}, \mathbf{x}_i \in \mathbb{R}^d, y_i \in \{1 \dots k\}, i = 1..n \quad (\mathbf{x}_i, y_i) \sim P(\mathbf{x}, y)$$

**Output** :  $\hat{h} : \mathbb{R}^d \mapsto \{1 \dots k\}$ .

# Multi-class learning: one against all

## First option: $k$ binary learning problems

Pb 1: class 1  $\rightarrow +1$ , classes 2  $\dots k \rightarrow -1$

$h_1$

Pb 2: class 2  $\rightarrow +1$ , classes 1, 3,  $\dots k \rightarrow -1$

$h_2$

...

## Prediction

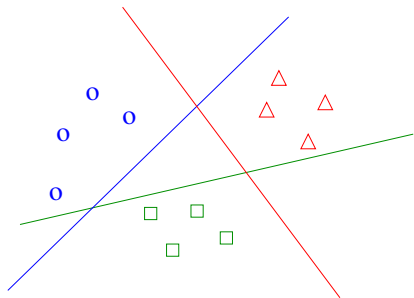
$$h(\mathbf{x}) = i \text{ iff } h_i(\mathbf{x}) = \operatorname{argmax}\{h_j(\mathbf{x}), j = 1 \dots k\}$$

## Justification

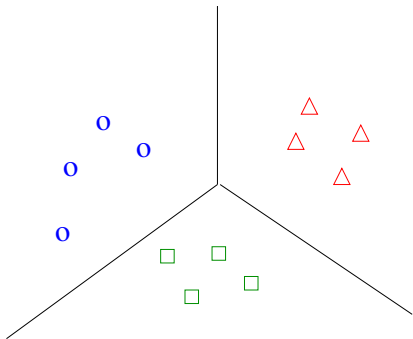
If  $\mathbf{x}$  belongs to class 1, one should have

$$h_1(\mathbf{x}) \geq 1, h_j(\mathbf{x}) < -1, j \neq 1$$

## Where is the difficulty ?



What we get (one vs all)



What we want

# Multi-class learning: one vs one

**Second option:**  $\frac{k(k-1)}{2}$  binary classification problems

Pb  $i, j$  class  $i \rightarrow +1$ , class  $j \rightarrow -1$

$h_{i,j}$

## Prediction

- ▶ Compute all  $h_{i,j}(\mathbf{x})$
- ▶ Count the votes

Classes		winner					
1	2	1					
1	3	1					
1	4	1					
2	3	2					
2	4	4					
3	4	3					
			class	1	2	3	4
			# votes	3	1	1	1

**NB:** One can also use the  $h_{i,j}(\mathbf{x})$  values.

# Multi-class learning: additional constraints

## Another option

Vapnik 98; Weston, Watkins 99

$$\left\{ \begin{array}{l} \text{Minimise} \\ \text{Subject to} \end{array} \right. \quad \begin{array}{l} \frac{1}{2} \sum_{j=1}^k \|\mathbf{w}_j\|^2 + C \sum_{i=1}^n \sum_{\ell=1, \ell \neq y_i}^k \xi_{i,\ell} \\ \forall i, \forall \ell \neq y_i, \\ (\langle \mathbf{w}_{y_i}, \mathbf{x}_i \rangle + b_{y_i}) \geq (\langle \mathbf{w}_\ell, \mathbf{x}_i \rangle + b_\ell) + 2 - \xi_{i,\ell} \\ \xi_{i,\ell} \geq 0 \end{array}$$

## Hum !

- ▶  $n \times k$  constraints:  $n \times k$  dual variables

# Recommendations

## In practice

- ▶ Results are in general (but not always !) similar
- ▶ 1-vs-1 is the fastest option

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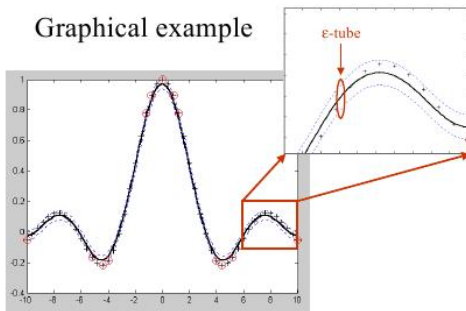
Theory

# Regression

## Input

$$\mathcal{E} = \{(x_i, y_i)\}, x_i \in \mathbb{R}^d, y_i \in \mathbb{R}, i = 1..n \quad (x_i, y_i) \sim P(x, y)$$

**Output** :  $\hat{h} : \mathbb{R}^d \mapsto \mathbb{R}$ .





# Regression with Support Vector Machines

## Intuition

- ▶ Find  $h$  deviating by at most  $\varepsilon$  from the data
- ▶ ... while being as flat as possible

loss function  
regularization

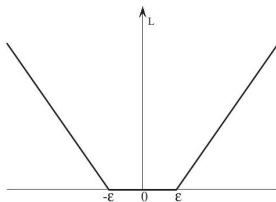
## Formulation

$$\left\{ \begin{array}{ll} \text{Min.} & \frac{1}{2} \|\mathbf{w}\|^2 \\ \text{s.t.} & \forall i = 1 \dots n \\ & (\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \geq y_i - \varepsilon \\ & (\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \leq y_i + \varepsilon \end{array} \right.$$

# Regression with Support Vector Machines, followed

## Using slack variables

$$\left\{ \begin{array}{ll} \text{Min.} & \frac{1}{2} \|\mathbf{w}\|^2 + \mathbf{C} \sum_i (\xi_i^+ + \xi_i^-) \\ \text{s.t.} & \forall i = 1 \dots n \\ & (\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \geq y_i - \varepsilon - \xi_i^- \\ & (\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \leq y_i + \varepsilon + \xi_i^+ \end{array} \right.$$



# Regression with Support Vector Machines, followed

## Primal problem

$$\begin{aligned}\mathcal{L}(\mathbf{w}, b, \xi, \alpha, \beta) = & \text{Min } \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_i (\xi_i^+ + \xi_i^-) \\ & - \sum_i \alpha_i^+ (y_i + \varepsilon + \xi_i^+ - \langle \mathbf{w}, \mathbf{x}_i \rangle + b) \\ & - \sum_i \alpha_i^- (\langle \mathbf{w}, \mathbf{x}_i \rangle + b - y_i + \varepsilon + \xi_i^-) \\ & - \sum_i \beta_i^+ \xi_i^+ - \sum_i \beta_i^- \xi_i^-\end{aligned}$$

## Dual problem

$$\left\{ \begin{array}{l} \mathcal{Q}(\alpha^+, \alpha^-) = \sum_i y_i (\alpha_i^+ - \alpha_i^-) - \varepsilon \sum_i (\alpha_i^+ + \alpha_i^-) \\ \quad + \sum_{i,j} (\alpha_i^+ - \alpha_i^-) (\alpha_j^+ - \alpha_j^-) \langle \mathbf{x}_i, \mathbf{x}_j \rangle \\ \text{s.t.} \quad \forall i = 1 \dots n \\ \quad \sum (\alpha_i^+ - \alpha_i^-) = 0 \\ \quad 0 \leq \alpha_i^+ \leq C \\ \quad 0 \leq \alpha_i^- \leq C \end{array} \right.$$

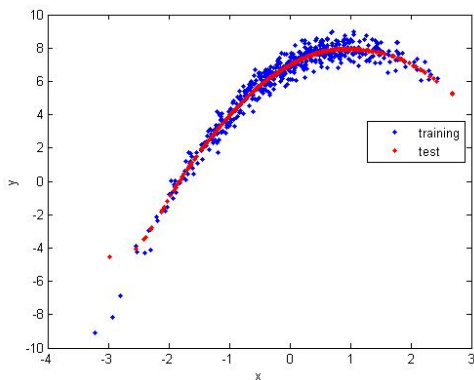
# Regression with Support Vector Machines, followed

## Hypothesis

$$h(\mathbf{x}) = \sum (\alpha_i^+ - \alpha_i^-) \langle \mathbf{x}_i, \mathbf{x} \rangle + b$$

With no loss of generality you can replace everywhere

$$\langle \mathbf{x}, \mathbf{x}' \rangle \rightarrow K(\mathbf{x}, \mathbf{x}')$$



# Beware

## High-dimensional regression

$$\mathcal{E} = \{(\mathbf{x}_i, y_i)\}, \mathbf{x}_i \in \mathbb{R}^D, y_i \in \mathbb{R}, i = 1..n \quad (\mathbf{x}_i, y_i) \sim P(\mathbf{x}, y)$$

A very slippery game if  $D \gg n$

curse of dimensionality

## Dimensionality reduction mandatory

- ▶ Map  $\mathbf{x}$  onto  $\mathbb{R}^d$
- ▶ Central subspace:

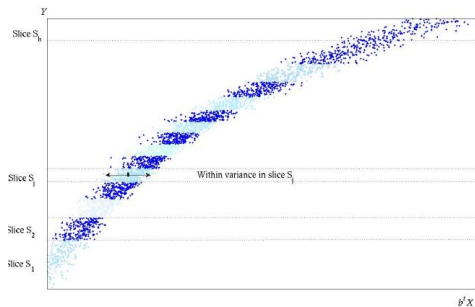
$$\pi : X \mapsto S \subset \mathbb{R}^d$$

with  $S$  minimal such that  $y$  and  $\mathbf{x}$  are independent conditionally to  $\pi(\mathbf{x})$ .

Find  $h, \mathbf{w} : y = h(\mathbf{w}, \mathbf{x})$

# Sliced Inverse Regression

Bernard-Michel et al, 09



More:

<http://mistis.inrialpes.fr/learninria/>  
S. Girard

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- Improve precision

- Reduce computational cost

Theory

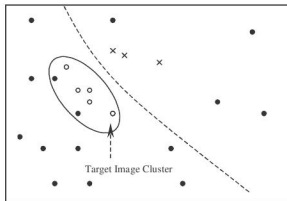
# Novelty Detection

## Input

$$\mathcal{E} = \{(x_i)\}, x_i \in X, i = 1..n \quad (x_i) \sim P(x)$$

## Context

- ▶ Information retrieval



- ▶ Identification of the data support

estimation of distribution

## Critical issue

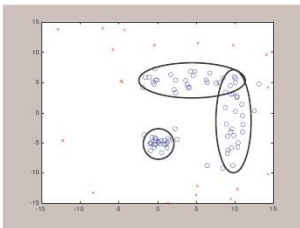
- ▶ Classification approaches not efficient: too much noise



# One-class SVM

## Formulation

$$\begin{cases} \text{Min.} & \frac{1}{2} \|\mathbf{w}\|^2 - \rho + \mathbf{C} \sum_i \xi_i \\ \text{s.t.} & \forall i = 1 \dots n \\ & \langle \mathbf{w}, \mathbf{x}_i \rangle \geq \rho - \xi_i \end{cases}$$



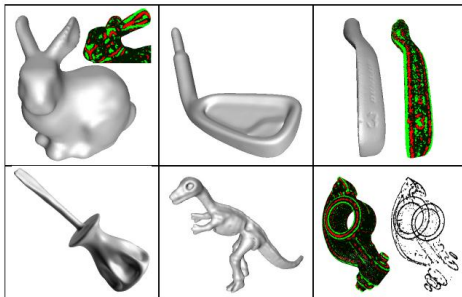
## Dual problem

$$\begin{cases} \text{Min.} & \sum_{i,j} \alpha_i \alpha_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle \\ \text{s.t.} & \forall i = 1 \dots n \quad 0 \leq \alpha_i \leq C \\ & \sum_i \alpha_i = 0 \end{cases}$$

# Implicit surface modelling

Schoelkopf et al, 04 **Goal:** find the surface formed by the data points

$$\langle \mathbf{w}, \mathbf{x}_i \rangle \geq \rho \text{ becomes } -\varepsilon \leq (\langle \mathbf{w}, \mathbf{x}_i \rangle - \rho) \leq \varepsilon$$



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# Normalisation / Scaling

Needed to prevent attributes to steal the game

	Height	Gender	Class
$x_1$	150	F	1
$x_2$	180	M	0
$x_3$	185	M	0

$\Delta$

$x_1$

$\begin{matrix} 0 & 0 \\ x_2 & x_3 \end{matrix}$

⇒ Normalization

$$\text{Height} \rightarrow \frac{\text{Height} - 150}{180 - 150}$$

# Beware

## Usual practice

- ▶ Normalize the whole dataset
- ▶ Learn on the training set
- ▶ Test on the test set

# Beware

## Usual practice

- ▶ Normalize the whole dataset
- ▶ Learn on the training set
- ▶ Test on the test set

NO!

## Good practice

- ▶ Normalize the training set ( $\text{Scale}_{\text{train}}$ )
- ▶ Learn from the normalized training set
- ▶ Scale the test set according to  $\text{Scale}_{\text{train}}$  and test

# Imbalanced datasets

## Typically

- ▶ Normal transactions: 99.99%
- ▶ Fraudulous transactions: not many

## Practice

- ▶ Define asymmetrical penalizations

std penalization

asymmetrical penalizations

$$C \sum_i \xi_i$$
$$C_+ \sum_{i, y_i=1} \xi_i + C_- \sum_{i, y_i=-1} \xi_i$$

## Other options ?

Linear Discriminant Analysis

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# Data sampling

## Simple approaches

- ▶ Uniform sampling
- ▶ Stratified sampling

often efficient  
same distribution as in  $\mathcal{E}$

## Incremental approaches

Syed et al. 99

- ▶ Partition  $\mathcal{E} \rightarrow \mathcal{E}_1, \dots, \mathcal{E}_N$
- ▶ Learn from  $\mathcal{E}_1 \rightarrow$  support vectors  $SV_1$
- ▶ Learn from  $\mathcal{E}_2 \cup SV_1 \rightarrow$  support vectors  $SV_2$
- ▶ etc.

# Data sampling, followed

## Select examples

Bakir 2005

- ▶ Use  $k$ -nearest neighbors
- ▶ Train SVM on  $k$ -means (prototypes)
- ▶ Pb about distances

## Hierarchical methods

Yu 2003

- ▶ Use unsupervised learning and form clusters  
*Gama*
- ▶ Learn a hypothesis on each cluster
- ▶ Aggregate hypotheses

*Unsupervised learning, J.*

# Reduce number of variables

Select candidate s.v.  $\mathcal{F} \subset \mathcal{E}$

$$w = \sum \alpha_i y_i \mathbf{x}_i \quad \text{with } (\mathbf{x}_i, y_i) \in \mathcal{F}$$

Optimize  $\alpha_i$  on  $\mathcal{E}$

$$\left\{ \begin{array}{ll} \text{Min.} & \frac{1}{2} \sum_{i,j \in \mathcal{F}} \alpha_i \alpha_j y_i y_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle + C \sum_{\ell=1}^n \xi_{\ell} \\ \text{t.q.} & \forall \ell = 1 \dots n, \\ & (\langle w, \mathbf{x}_{\ell} \rangle + b) \geq 1 - \xi_{\ell} \\ & \xi_{\ell} \geq 0 \end{array} \right.$$

## Sources

- ▶ Vapnik, The nature of statistical learning, Springer Verlag 1995; Statistical Learning Theory, Wiley 1998
- ▶ Cristianini & Shawe Taylor, An introduction to Support Vector Machines, Cambridge University Press, 2000.
- ▶ <http://www.kernel-machines.org/tutorials>
- ▶ Videlectures + ML Summer Schools
- ▶ Large scale Machine Learning challenge, ICML 2008 wshop: <http://largescale.ml.tu-berlin.de/workshop/>

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# Reminder



Vapnik, 1995, 1998

## Input

$$\mathcal{E} = \{(x_i, y_i)\}, x_i \in \mathbb{R}^m, y_i \in \{-1, 1\}, i = 1..n \quad (x_i, y_i) \sim P(x, y)$$

**Output** :  $\hat{h} : \mathbb{R}^m \mapsto \{-1, 1\}$  ou  $\mathbb{R}$ .

$\hat{h}$  approximates  $y$

**Criterion** : ideally, minimize the generalization error

$$Err(h) = \int \ell(y, \hat{h}(x)) dP(x, y)$$

$\ell$  = loss function:  $1_{y \neq \hat{h}(x)}, (y - \hat{h}(x))^2$

$P(x, y)$  = joint distribution of the data.

# The Bias-Variance Tradeoff

**Choice of a model:** The space  $\mathcal{H}$  where we are looking for  $\hat{h}$ .

**Bias:** Distance between  $y$  and  $h^* = \operatorname{argmin}\{Err(h), h \in \mathcal{H}\}$ .

the best we can hope for

**Variance:** Distance between  $\hat{h}$  and  $h^*$

between the best  $h^*$  and the  $\hat{h}$  we actually learn

**Note :**

Only the empirical risk (on the available data) is given

$$Err_{emp,n}(\hat{h}) = \frac{1}{n} \sum_{i=1}^n \ell(y_i, \hat{h}(x_i))$$

**Principle:**

$$Err(\hat{h}) < Err_{emp,n}(\hat{h}) + \mathcal{B}(n, \mathcal{H})$$

If  $\mathcal{H}$  is “reasonable”,  $Err_{emp,n} \rightarrow Err$  when  $n \rightarrow \infty$

# Statistical Learning

## Statistical Learning Theory

Learning from a statistical perspective.

### Goal of the theory

Model a real / artificial phenomenon, in order to:

- \* understand
- \* predict
- \* exploit

in general



# General

## A theory: hypotheses $\rightarrow$ predictions

- ▶ Hypotheses on the phenomenon
- ▶ Predictions about its behavior

here, Learning  
errors

## Theory $\rightarrow$ algorithm

- ▶ Optimize the quantities allowing prediction
- ▶ Nothing practical like a good theory!

Vapnik

# General

## A theory: hypotheses $\rightarrow$ predictions

- ▶ Hypotheses on the phenomenon
- ▶ Predictions about its behavior

here, Learning  
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## Theory $\rightarrow$ algorithm

- ▶ Optimize the quantities allowing prediction
- ▶ Nothing practical like a good theory!

Vapnik

## Strength/Weaknesses

+ Stronger Hypotheses  $\rightarrow$  more precise predictions

BUT if the hypotheses are wrong, nothing will work

# What Theory do we need?

## Approach in expectation

- ▶ A set of data
- ▶  $\bar{x}^+$ : average of positive examples
- ▶  $\bar{x}^-$ : average of negative examples
- ▶  $h(x) = +1$  iff  $d(x, \bar{x}^+) < d(x, \bar{x}^-)$

one example  
breast cancer

## Estimate the generalization error

- ▶ Data  $\rightarrow$  Training set, test set
- ▶ Learn  $\bar{x}^+$  et  $\bar{x}^-$  on the training set, measure the errors on the test set

# Classical Statistics vs Statistical Learning

## Classical Statistics

- ▶ Mean error

## We want guarantees

- ▶ PAC Model Probably Approximately Correct
- ▶ What is the probability that the error is greater than a given threshold?

## Example

Assume

$$Err(h) > \varepsilon$$

What is the probability that  $Err_{emp,n}(h) = 0$ ?

$$\begin{aligned} Pr(Err_{emp,n}(h) = 0, Err(h) > \varepsilon) &= (1 - Err(h))^n \\ &< (1 - \varepsilon)^n \\ &< \exp(-\varepsilon n) \end{aligned}$$

## Example

Assume

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Hence, in order to guarantee a risk  $\delta$

$$Pr(Err_{emp,n}(h) = 0, Err(h) > \varepsilon) < \delta$$

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Hence, in order to guarantee a risk  $\delta$

$$Pr(Err_{emp,n}(h) = 0, Err(h) > \varepsilon) < \delta$$

The error should not be greater than

$$\varepsilon < \frac{1}{n} \ln \frac{1}{\delta}$$

# Statistical Learning

## Principle

- ▶ Find a bound on the generalization error
- ▶ Minimize the bound.

## Note

$\hat{h}$  should be considered as a random variable, depending on the training set  $\mathcal{E}$  and the number of examples  $n$ .  $\hat{h}_n$

## Results

- deviation of the empirical error

$$Err(\hat{h}_n) \leq Err_{emp,n}(\hat{h}_n) + \mathcal{B}_1(n, \mathcal{H})$$

- bias-variance

$$Err(\hat{h}_n) \leq Err(h^*) + \mathcal{B}_2(n, \mathcal{H})$$



# Approaches

## Minimization of the empirical risk

- Model selection: Choose hypothesis space  $\mathcal{H}$
- Choose  $\hat{h}_n = \operatorname{argmin}\{Err_n(h), h \in \mathcal{H}\}$

beware of overfitting

## Minimization of the structural risk

Given  $\mathcal{H}_1 \subset \mathcal{H}_2 \subset \dots \subset \mathcal{H}_k$ ,

$$\text{Find } \hat{h}_n = \operatorname{argmin}\{Err_n(h) + \operatorname{pen}(n, k), h \in \mathcal{H}_k\}$$

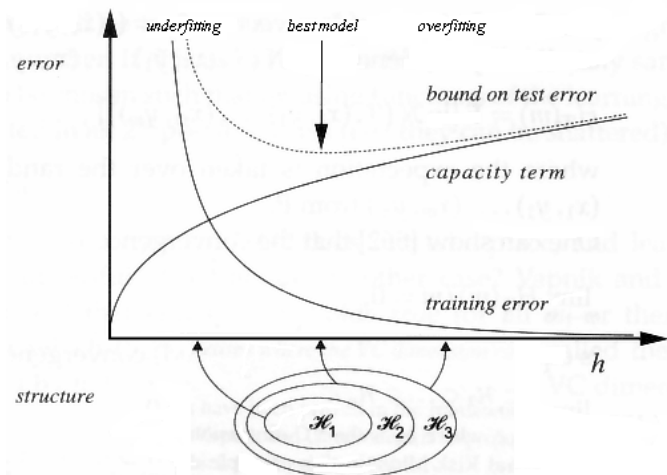
Which penalization?

## Regularization

$$\text{Find } \hat{h}_n = \operatorname{argmin}\{Err_n(h) + \lambda \|h\|, h \in \mathcal{H}\}$$

$\lambda$  is identified by cross-validation

# Structural Risk Minimization



## Tool 1. Hoeffding bound

Hoeffding 1963

Let  $X_1, \dots, X_n$  be independent random variables, and assume  $X_i$  takes values in  $[a_i, b_i]$

Let  $\bar{X} = (X_1 + \dots + X_n)/n$  be their empirical mean.

### Theorem

$$\Pr(|\bar{X} - \mathbb{E}[\bar{X}]| \geq \varepsilon) \leq 2 \exp \left( - \frac{2\varepsilon^2 n^2}{\sum_{i=1}^n (b_i - a_i)^2} \right)$$

where  $\mathbb{E}[\bar{X}]$  is the expectation of  $\bar{X}$ .

## Hoeffding Bound (2)

**Application:** if

$$\Pr(|\text{Err}(g) - \text{Err}_n(g)| > \varepsilon) < 2e^{-2n\varepsilon^2}$$

then with probability at least  $1 - \delta$

$$\text{Err}(g) \leq \text{Err}_n(g) + \sqrt{\frac{\log 2/\delta}{2n}}$$

but this does not say anything about  $\hat{h}_n$ ...

**Uniform deviations**

$$|\text{Err}(\hat{h}_n) - \text{Err}_n(\hat{h}_n)| \leq \sup_{h \in H} |\text{Err}(h) - \text{Err}_n(h)|$$

- if  $\mathcal{H}$  is finite, consider the sum of  $|\text{Err}(h) - \text{Err}_n(h)|$
- if  $\mathcal{H}$  is infinite, consider its trace on the data

# Statistical Learning. Definitions

Vapnik 92, 95, 98    **Trace of  $\mathcal{H}$  on  $\{x_1, \dots, x_n\}$**

$$Tr_{x_1, \dots, x_n}(\mathcal{H}) = \{(h(x_1), \dots, h(x_n)), h \in \mathcal{H}\}$$

## Growth Function

$$S(\mathcal{H}, n) = \sup_{(x_1, \dots, x_n)} |Tr_{x_1, \dots, x_n}(\mathcal{H})|$$

## Statistical Learning. Definitions (2)

### Capacity of an hypothesis space $\mathcal{H}$

If the training set is of size  $n$ , and some function of  $\mathcal{H}$  can have “any behavior” on  $n$  examples, nothing can be said!

$\mathcal{H}$  **shatters**  $(x_1, \dots, x_n)$  iff

$$\forall (y_1, \dots, y_n) \in \{1, -1\}^n, \exists h \in \mathcal{H} \text{ s.t. } \forall i = 1 \dots n, h(x_i) = y_i$$

### Vapnik Cervonenkis Dimension

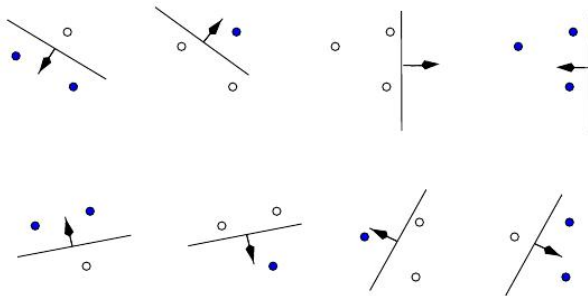
$$VC(\mathcal{H}) = \max \{n; (x_1, \dots, x_n) \text{ shattered by } \mathcal{H}\}$$

$$VC(\mathcal{H}) = \max\{n / S(\mathcal{H}, n) = 2^n\}$$

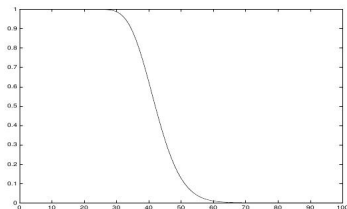
## A shattered set

3 points in  $\mathbb{R}^2$

$\mathcal{H}$  = lines of the plane



## Growth Function of linear functions over $\mathbb{R}^{20}$



$$S(\mathcal{H}, n) \times \frac{1}{2^n} \text{ vs } n$$

The growth function is exponential w.r.t.  $n$  for  $n < d = VC(\mathcal{H})$ , then polynomial (in  $n^d$ ).



## Theorem, separable case

$\forall \delta > 0$ , with probability at least  $1 - \delta$

$$Err(h) \leq Err_n(h) + \sqrt{2 \frac{\log(S(H, 2n)) + \log(2/\delta)}{n}}$$

### Idea 1: Double sample trick

Consider a second sample  $\mathcal{E}'$

$$Pr(\sup_h (Err(h) - Err_n(h)) \geq \varepsilon) \leq$$

$$2Pr(\sup_h (Err'_n(h) - Err_n(h)) \geq \varepsilon/2)$$

where  $Err'_n(h)$  is the empirical error on  $\mathcal{E}'$ .

## Double sample trick

- ▶ There exists  $h$  s.t.
- ▶ A:  $Err_{\mathcal{E}}(h) = 0$
- ▶ B:  $Err(h) \geq \varepsilon$
- ▶ C:  $Err_{\mathcal{E}'} \geq \frac{\varepsilon}{2}$

$$\begin{aligned}P(A(h) \& C(h)) &\geq P(A(h) \& B(h) \& C(h)) \\&= P(A(h) \& B(h)) \cdot P(C(h) | A(h) \& B(h)) \\&\geq \frac{1}{2} P(A(h) \& B(h))\end{aligned}$$

## Tool 2. Sauer Lemma

### Sauer Lemma

If  $d = VC(\mathcal{H})$

$$S(\mathcal{H}, n) = \sum_{i=1}^d \binom{n}{i}$$

For  $n > d$ ,

$$S(H, n) \leq \left(\frac{en}{d}\right)^d$$

### Idea 2: Symmetrization

Count the permutations that swap  $\mathcal{E}$  et  $\mathcal{E}'$ .

### Summary

$$Err(h) \leq Err_n(h) + \mathcal{O}\left(\sqrt{\frac{d \log n}{n}}\right)$$