

Spark

Part 2:

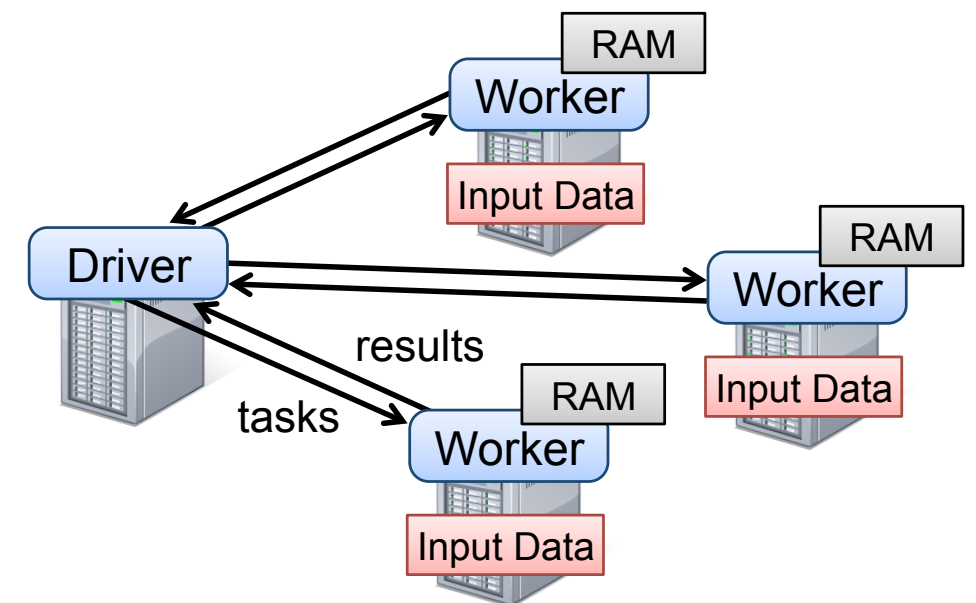
More on transformations and actions.

Execution model.

Dario Colazzo

Spark programming model

- **RDDs** : collection of element values distributed over the cluster, mainly in main-memory (RAM)
- **Transformations** : *lazy* operators that create *new* RDDs from RDDs.
- **Actions** : launch a *computation* and return a *value* to the *program driver* or write data to the *external storage*



Transformations

- Already seen
 - map, flatMap, filter, reduceByKey, groupByKey, cogroup
- And made some practice with them.

Set operators

- **Union**: merges two RDDs and returns a single RDD using bag semantics, i.e., duplicates are not removed.
- **Intersection**: performs intersection, using set semantics, i.e. duplicates are eliminated.

```
rdd1.union(rdd2)
```

```
rdd1.intersection(rdd2)
```

- **Attention**: RDDs do not need to be homogeneous in order to be unioned/intersected.
- **Difference**: can be done by means of subtractByKey on RDDs of key-value pairs

```
rdd1.subtractByKey(rdd2)
```

Sampling and repartitioning

- **Sample**: returns a sample of the input RDD, takes as argument a boolean indicating whether the same element can be re-sampled, the percentage of the sample, and a seed for random number generation

```
>>> rdd = sc.parallelize(range(100), 4)
>>> 6 <= rdd.sample(False, 0.1, 81).count() <= 14
True
```

- **Repartition**: performs RDD repartitioning by possibly lowering/increasing the number of parts. Attention: shuffle is used. So you may want to use **coalesce** in case of lowering number of parts.

```
>>> rdd.repartition(10)
```

- **Glom**: return an RDD created by coalescing all elements within each partition into a list (below note the use of take(n), returning the first n elements of an RDD)

```
>>> rdd.glom().take(1)
[[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16,
17, 18, 19, 20, 21, 22, 23, 24]]
```

Making RDDs persistent

- Crucial for fast iterative and interactive data processing
- They allow for persisting an RDD in a memory level (RAM, DISK): the RDD is computed once and re-used many times.

Storage Level	Meaning
MEMORY_ONLY	Store RDD as deserialized Java objects in the JVM. If the RDD does not fit in memory, some partitions will not be cached and will be recomputed on the fly each time they're needed. This is the default level.
MEMORY_AND_DISK	Store RDD as deserialized Java objects in the JVM. If the RDD does not fit in memory, store the partitions that don't fit on disk, and read them from there when they're needed.
DISK_ONLY	Store the RDD partitions only on disk.
MEMORY_ONLY_2, MEMORY_AND_DISK_2, etc.	Same as the levels above, but replicate each partition on two cluster nodes.

```
>>> rdd = sc.parallelize(["b", "a", "c"])
>>> rdd.persist().is_cached
True
```

Actions

- We have already seen `collect` and `take`
- We also have `count()`, with the obvious meaning.
- `Reduce` can also be performed as an action. The passed binary operation must be associative and commutative: so it is first evaluated locally on each partition and then globally (local aggregation).

```
>>> from operator import add
>>> sc.parallelize([1, 2, 3, 4, 5]).reduce(add)
15
```

- `saveAsTextFile` is used to save an RDD as a text file

```
>>> rdd1.saveAsTextFile(file: or hdfs: path ...)
```

What else?

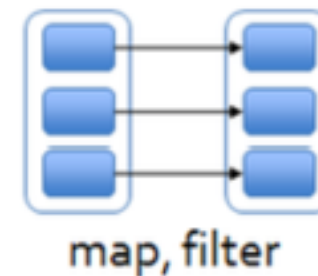
- ◉ Many other operations
- ◉ Well done documentation:

<http://spark.apache.org/docs/latest/api/python/pyspark.html#pyspark.RDD>

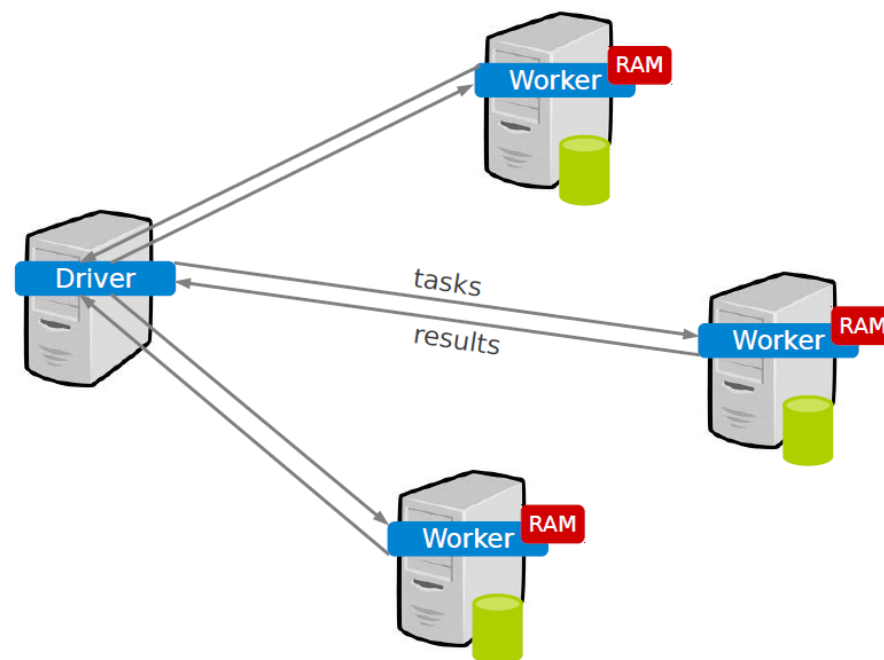
Spark execution model

Process distribution

- A Spark application consists of a driver program that runs the user's main function and executes various parallel tasks on a cluster.
- A **task** is a transform/action operation performed on a single partition (e.g., the image below shows three map or filter tasks).

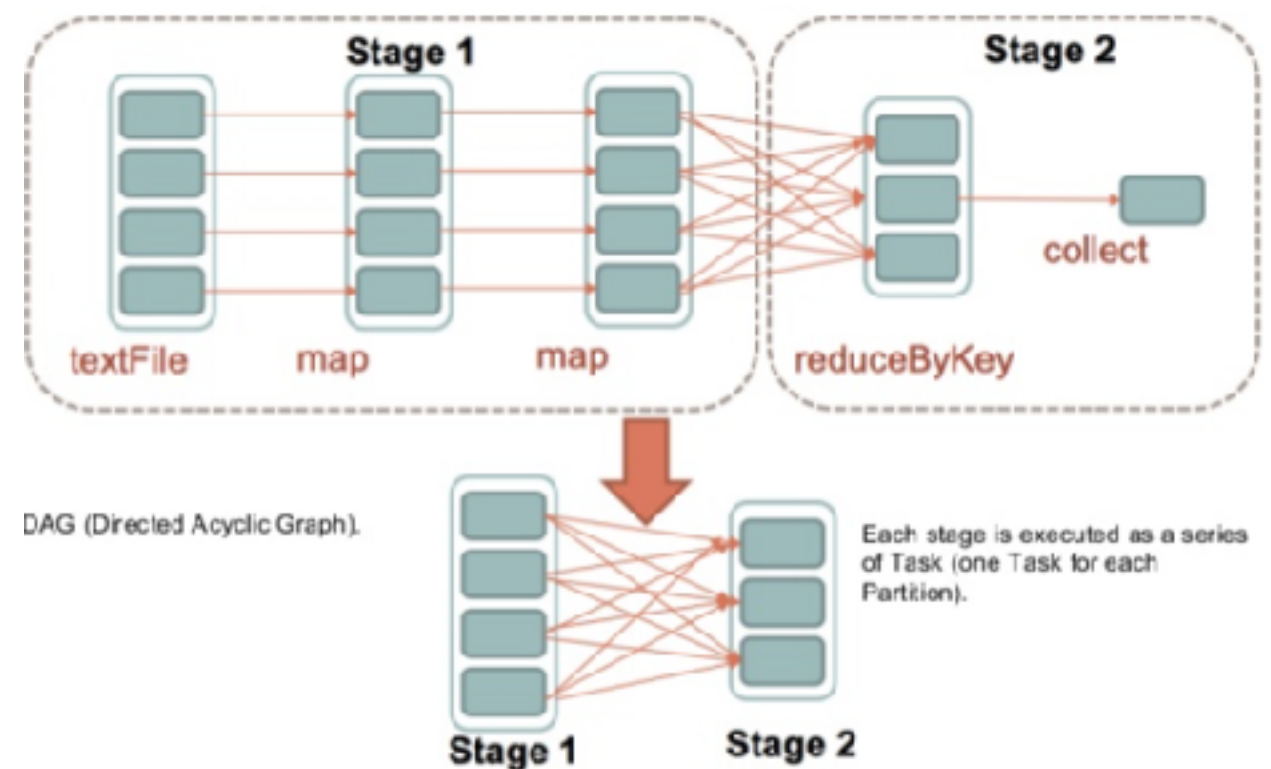


- In the case of shell-based use the driver role is played by the shell itself (we will see next class how to write and submit Spark programs to a cluster).



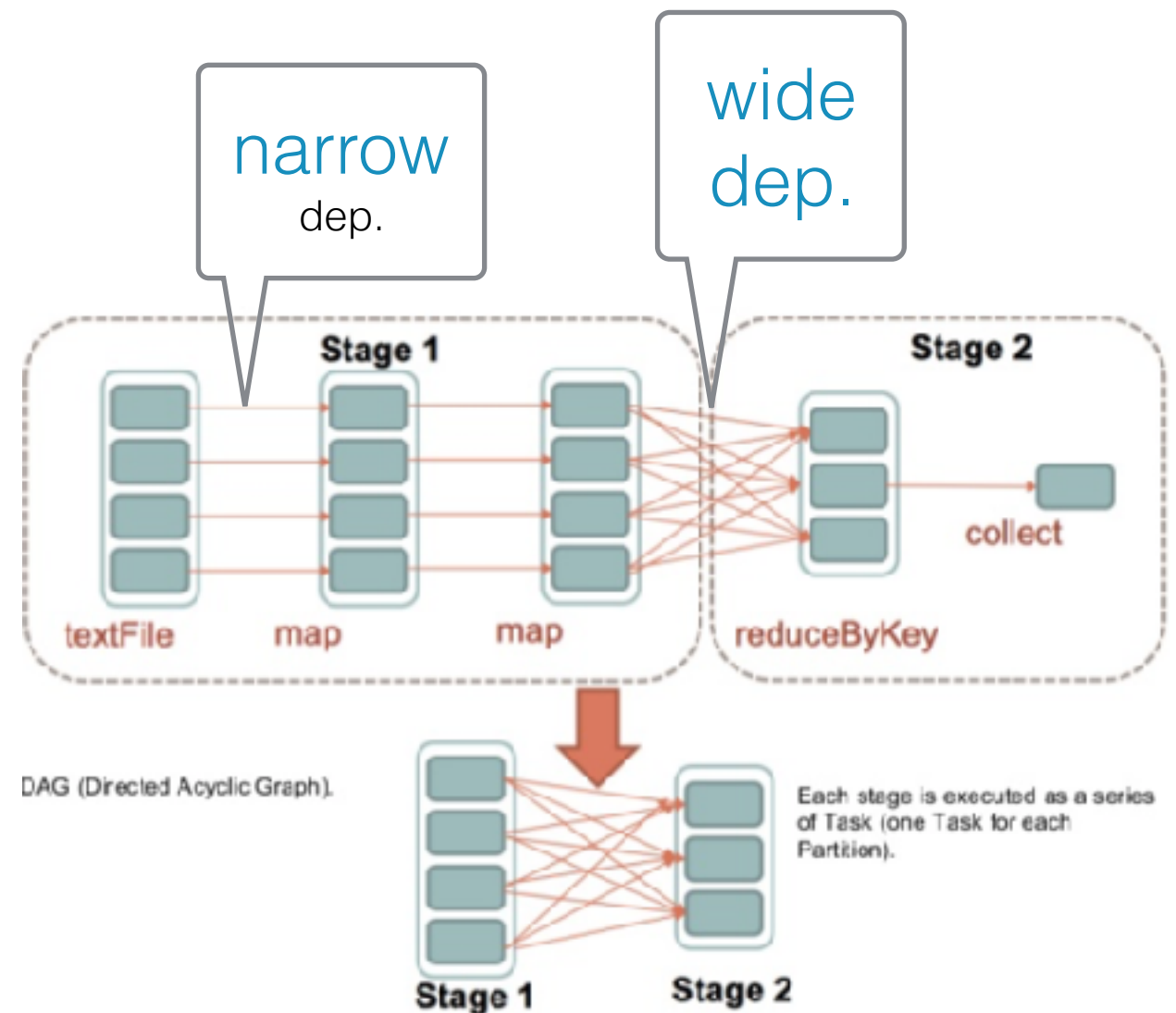
Stages and scheduling

- When a user runs an **action** on an RDD: the scheduler builds a **DAG** of **stages** from the RDD **lineage** graph.
- A **stage** contains as many as possible pipelined transformations with **narrow dependencies**
- Between stages we have **wide dependencies** : those involving a **shuffle** operation over the cluster.



Stages and scheduling

- The **scheduler** launches **tasks** to compute **missing partitions** from each **stage** until it computes the target RDD.
- Tasks are assigned on machines based on data locality: if a task needs a partition, which is available in the memory of a node, the task is sent to that node.



RDD fault tolerance

- Logging lineage rather than the actual data
- No replication (unless specified in persist action).
- Recompute only the lost partitions of an RDD.

