

# Digital\_Fabrication\_Studio.00 Introduction to the course

Massimo Menichinelli massimo.menichinelli aalto.fi @openp2pdesign http://www.slideshare.net/openp2pdesign





### **About Massimo...**

- 1. MSc in Industrial Design, Politecnico di Milano (Milan, Italy)
- 2. Doctoral Candidate at Media Lab, School of Art, Design and Architecture (Helsinki, Finland)
- 3. FabAcademy guru! (FabBootCamp 2012 @ FabLab Barcelona)
- 4. FabAcademy guru! (FabAcademy2012 @ FabLab Amsterdam)
- 5. Many years of workshops & lectures (Italy, Spain, Finland, Germany, South Korea, Singapore, Mexico, ...)
- 6. Experience in Industrial Design, Service Design, Interior Design, Web Design (more coming soon)
- \* Linkedin: http://fi.linkedin.com/in/massimomenichinelli
- \* My website: http://www.openp2pdesign.org
- \* Twitter: https://twitter.com/openp2pdesign

**02nd May 2013 9:00 - 12:00: Digital Fabrication and FabLabs**: the current ecosystem and its possibilities.

**02nd May 2013 13:00 - 16:00: Media, business, platforms**: their role in the digital fabrication ecosystem

**03rd May 2013 9:00 - 10:30: Information** management for a digitally fabricated project.

**O3rd May 2013 10:30 – 12:00: Intellectual property and Open Design** for a digitally fabricated project.

**03rd May 2013 13:00 - 16:00: Version control systems practice**: versioning a personal profile.

**O6th May 2013 9:00 - 12:00: Laser cutting**: technology, processes and design techniques.

Homework: Design and fabricate a laser cut box or interlocking object.

**08th May 2013 9:00 - 12:00: 3D Scanning:** technology, processes and design techniques.

Homework: Develop and refine a 3D scan of yourself.

**09th May 2013 9:00 - 12:00: CNC Milling:** technology, processes and design techniques.

Homework: Mill your previous 3D scan.

**10th May 2013 9:00 - 12:00: Molding and casting**: possibilities, processes and design techniques.

Homework: Create a mold and a final object out of it.

**13th May 2013 9:00 - 12:00: 3D Printing**: technology, processes and design techniques.

Homework: Design or modify a small object and print it in 3D.

Please note: Each Tuesday the lab is open for people outside the University (not you then).

15th May 2013 9:00 - 12:00: Project development: ideas

Homework: Final project development.

16th May 2013 9:00 - 12:00: Project development: prototyping

Homework: Final project development.

17th May 2013 9:00 - 12:00: Project development: Final version

Homework: Final project development.

20th May 2013 9:00 - 12:00: Project development: Final version

Homework: Final project development.

22nd May 2013 9:00 - 12:00: Project development: Final version

**Homework:** Final project development.

23rd May 2013 9:00 - 12:00: Project development: final version

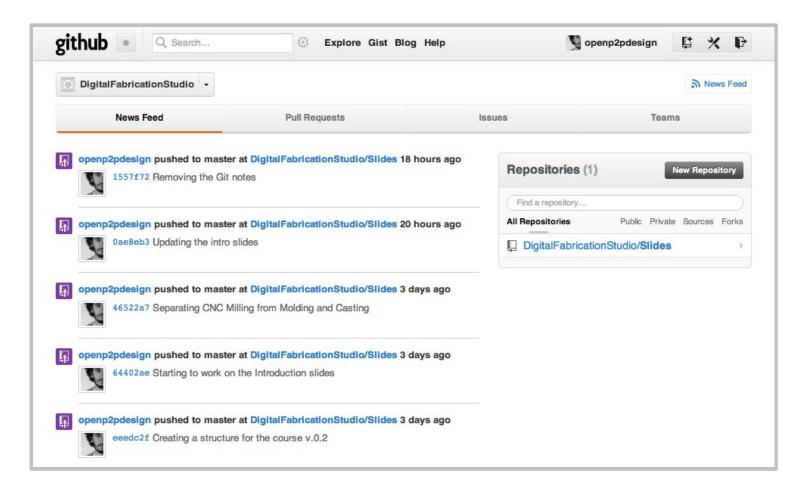
Homework: Final project development.

13:00: Final presentation

## Recommended bibliography

- \* Gershenfeld, N. (2000). When Things Start to Think. Holt Paperbacks.
- \* Gershenfeld, N. (2005). FAB: The Coming Revolution on Your Desktop--From Personal Computers to Personal Fabrication. Basic Books.
- \* Hudson, J. (2011). Process 2nd Edition: 50 Product Designs from Concept to Manufacture (2nd ed.). Laurence King Publishers.
- \* Sterling, B. (2005). Shaping Things (1st ed.). The MIT Press.
- \* Thompson, R. (2011). *Prototyping and low-volume production*. London: Thames & Hudson.
- \* Thwaites, T. (2011). The Toaster Project: Or a Heroic Attempt to Build a Simple Electric Appliance from Scratch. Princeton Architectural Press.
- \* Reas, C., & McWilliams, C. (2010). Form+Code in Design, Art, and Architecture (1st ed.). Princeton Architectural Press

# Digital Fabrication Studio @ GitHub



Where you will find the slides, all the material, and where you will work and document your project!

# **Assignments for this course**

\* Small exercises for practicing with the technologies.

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- \* A final project for understanding and managing the design process and tools.
- A physical object.
- \* A digital documentation of the process of designing and manufacturing the object.
- \* A final presentation (Pdf/PowerPoint/...) of your project and its development.

#### **Evaluation of this course**

- \* Your final project (quality, complexity/time needed)
- \* The quality of the physical object.
- \* The quality digital documentation of the process of designing and manufacturing the object.
- \* The quality of the presentation of your final project.
- Your collaboration with everybody in this course (me and you)

# Suggestions for this course

- \* Think about a simple project: it doesn't have to save the world, just make you learn digital fabrication and it has to be completed on time
- \* fail early, fail often: we are all prototyping (your projects, this course, this lab...)
- \* explore: a 100% original project is not required (does it exist?), learn from others and just don't reinvent the wheel
- \* you can use the lab even outside of the course hours
- \* you decide how much time to spend for testing and how much time for developing the project; I will help you, don't worry!

# Suggestions for this course

- \* explore: a 100% original project is not required (does it exist?), learn from others and just don't reinvent the wheel
- \* but be careful with intellectual property! Only use resources you can work and redistribute freely. Ask for help
- \* I will evaluate the project but especially if you have learnt the process, the tools and if you have collaborated or helped each other!
- \* Always document and publish on GitHub, it is where I will see if you have worked or not.

# Licensing your work

- \* We are going to use **GitHub for Open Source projects**, so everything will be accessible to everybody.
- \* So publish / share only what you think anybody else can have access to. Do not share what you want to keep private / secret (or if you don't have rights to)
- \* You can choose a specific Creative Commons license for your project and exercises.



# Thank you!!

Massimo Menichinelli
Aalto Media Factory
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