Pittsburgh Yard

Four spies have entered Pittsburgh and are making their way through the city! We couldn't get GPS locators on them but we did manage to plant microphones on their clothing. This lets us hear what mode of transportation the spies are using, when then meet, and when they cross over major bridges.

We know that each spy starts his journey from one of the nine roads that enter Pittsburgh, all spies start in different locations, and a spy never stops at the same intersection twice.

Below is a list of the modes of transportation used by spies, along with other notes about their locations. On the next page is a map of all available routes through the city.

Good luck, detectives!

| Spy 1 moves | Location | Spy 2 moves | Location |
|----------------------------------|----------|----------------------------------|----------|
| (Start) | | (Start) | |
| Traveled by taxi | | Traveled by taxi | |
| Traveled by taxi | В | Traveled by taxi | |
| Traveled by taxi | | Traveled by bus | E |
| Traveled by taxi | | Traveled by bus | |
| Traveled by metro and met spy 4 | | Traveled by bus and met spy 3 | |
| Traveled by bus crossed a bridge | | Traveled by bus and met spy 4 | |
| | | Traveled by taxi | |
| | | Traveled by taxi | |
| | | Traveled by taxi | |
| | | Traveled by bus crossed a bridge | |

| Spy 3 moves | Location | Spy 4 moves | Location |
|--|----------|---|----------|
| (Start) | | (Start) | |
| Traveled by metro crossed a bridge and met | | Traveled by taxi crossed a bridge and met | |
| spy 4 | | spy 3 | |
| Traveled by metro | | Traveled by bus | |
| Traveled by bus | | Traveled by bus | |
| Traveled by taxi | | Traveled by taxi | |
| Traveled by taxi and met spy 2 | | Traveled by metro and met spy 1 | |
| Traveled by bus | | Traveled by bus and met spy 2 | |
| Traveled by taxi | | Traveled by bus | |
| Traveled by taxi and met spy 4 | N | Traveled by bus and met spy 3 | N |
| Traveled by bus | | Traveled by taxi | |
| Traveled by taxi and met spy 4 | | Traveled by taxi and met spy 3 | |

