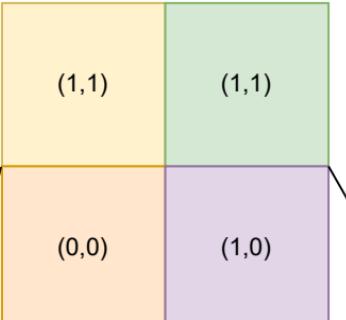
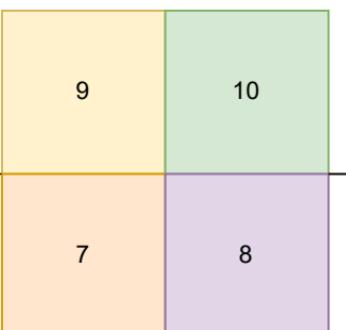


5	2	6	3
6	9	3	10
7	1	6	3
4	3	8	5



max pooling indices



2x2 max pooling

Pooling
→

Unpooling
→

0	0	0	0
	9	0	10
7	0	0	0
0	0	8	0