Lecture 7

Networking I



Attendance

tiny.cc/cis195-att

Today

- DispatchQueue
- JSON
- Codable
- Live Demo



DispatchQueue

Main

```
DispatchQueue.main.async {
    // what is DispatchQueue?
    // what is .main?
    // what is .async?
}
```

Main

```
DispatchQueue.main.async {
    // what is DispatchQueue?
    // what is .main?
    // what is .async?
}
```

The docs:

- DispatchQueue
- Main
- Async

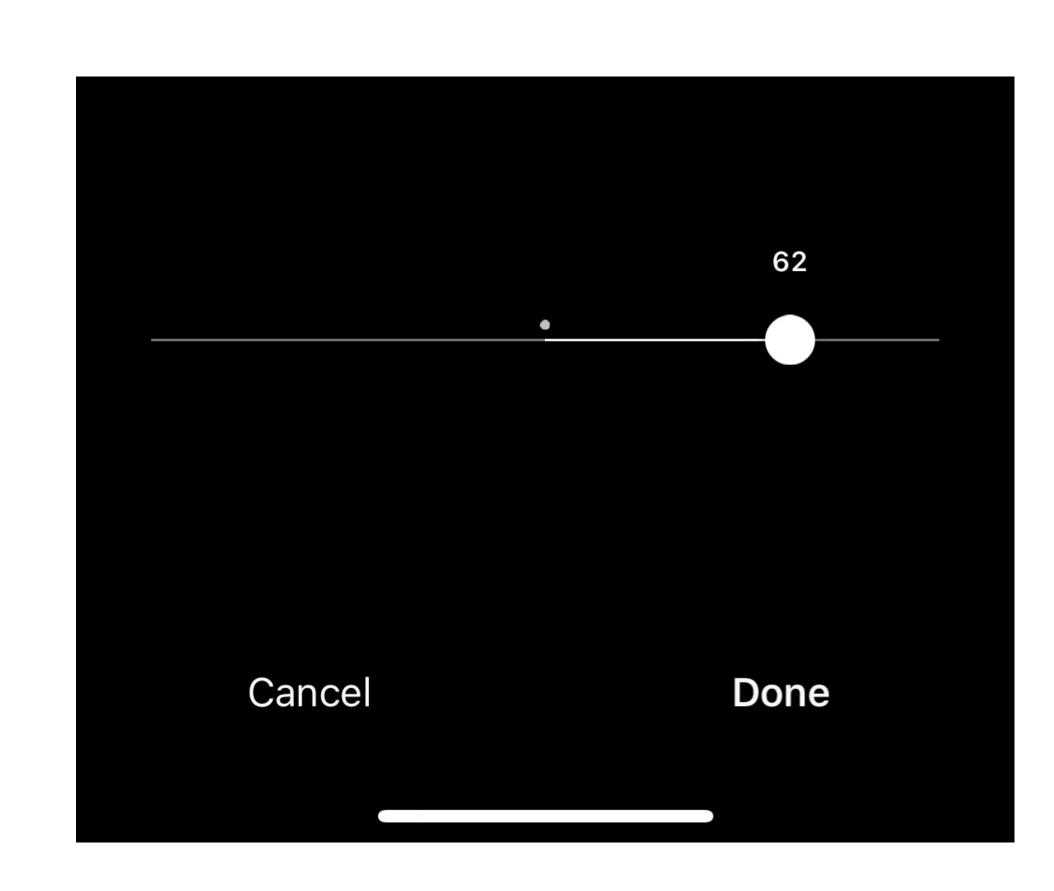
"I should begin HTTP requests from within a DispatchQueue main async block."

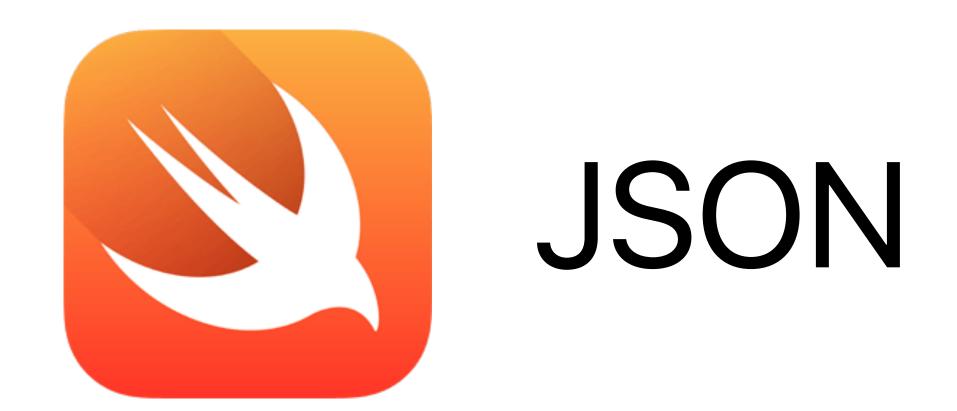
"I have an array of 100 contacts. I should sort this on a background thread."

"I have an array of 100,000 contacts. I should sort this on a background thread."

"Expensive animations should be called on a background thread to keep the main thread free."

"I'm an Instagram developer. I want the user to drag a slider to edit a filter on a photo. I should perform the image editing on the main thread."





JSON

- JavaScript Object Notation
 - The most common way to pass information around the Web and communicate with servers
- Not the fastest, but definitely the easiest to use
 - Does that make it the fastest? Development speed above all!
- I recommend using a Chrome/Safari extension to make JSON prettier

JSON Examples

```
"calendar": [
    "end": "2020-03-15",
    "name": "Spring Term Break",
    "start": "2020-03-07"
    "end": "2020-03-16",
    "name": "Classes Resume",
    "start": "2020-03-16"
```

```
"venue": [
  "id": 593, Field of type Int
  "close": "15:00:00",
     "open": "11:00:00",
     "type": "Brunch"
     "close": "20:00:00",
     "open": "17:00:00",
```

JSON Examples

- api.pennlabs.org/dining/venues
 - Returns a list of dining halls on campus
- developer.nps.gov/api/v1/parks?api_key=<YOUR-API-KEY>
 - Returns a list of national parks, with an api key passed into the header
- https://api.pennlabs.org/laundry/halls
 - Returns a list of laundry rooms

What is an API?

- "Application Programming Interface"
- From the national parks service API docs: "An application programming interface (API) is a set of requirements that allows one application to talk to another."
- Put simply: it is a URL that you visit, which returns a JSON file (or other data)
- An essential component of any API is a defined structure for the data.
 - For example, the `/parks` route will always return a list of parks, and each park will always have a name and a id. In this case, '/parks' is an *endpoint*.
- APIs typically have different endpoints each one returns a different set of information



Codable in a nutshell

- This is just a protocol, that you can choose to adopt or not
- This makes it very easy to convert data from JSON-format (or many other formats!) into Swift Structs
 - This is usually a difficult and error-prone process (manually decoding dictionaries). Swift makes it easy.

Codable in a nutshell

- This is just a protocol, that you can choose to adopt or not
- This makes it very easy to convert data from JSON-format (or many other formats!) into Swift Structs
 - This is usually a difficult and error-prone process (manually decoding dictionaries). Swift makes it easy.
- typealias Codable = Encodable & Decodable

How would you describe Codable?

- Magic?
- The perfect protocol?
- A cool breeze on a hot summer day?



```
"calendar": [
    "end": "2020-03-15",
    "name": "Spring Term Break",
    "start": "2020-03-07"
    "end": "2020-03-16",
    "name": "Classes Resume",
    "start": "2020-03-16"
```

```
"calendar": [
    "end": "2020-03-15",
    "name": "Spring Term Break",
    "start": "2020-03-07"
    "end": "2020-03-16",
    "name": "Classes Resume",
    "start": "2020-03-16"
```

```
"end": "2020-03-15",
"name": "Spring Term Break",
"start": "2020-03-07"
}
```

```
struct UniversityEvent {
   let end: String
   let name: String
   let start: String
}
```

```
struct UniversityEvent {
  "end": "2020-03-15",
  "name": "Spring Term Break",
  "start": "2020-03-07"
}

struct UniversityEvent {
  let end: String
  let start: String
}
```

Before Codable, we would create a dictionary from the json.... And then manually check each key.

Before Codable

```
"end": "2020-03-15",
"name": "Spring Term Break",
"start": "2020-03-07"

struct UniversityEvent {
    let end: String
    let name: String
    let start: String
}
```

```
let myJSONDict: Dictionary<String, Any> = // convert JSON to dict...

if let end = myJSONDict["end"] as? String,
    let name = myJSONDict["name"] as? String,
    let start = myJSONDict["start"] as? String {
    let myEvent = UniversityEvent(end: end, name: name, start: start)
}
```

Before Codable, we would create a dictionary from the json.... And then manually check each key...

Before Codable: This is Hard!

```
let myJSONDict: Dictionary<String, Any> =
// convert JSON to dict...

if let end = myJSONDict["end"] as?
String,
   let name = myJSONDict["name"] as?
String,
   let start = myJSONDict["start"] as?
String {

   let myEvent = UniversityEvent(end:
end, name: name, start: start)
}
```

Decoding this into a dictionary in a TYPE SAFE way — not easy!

```
"document": {
  "venue": [
      "id": 593,
      "dateHours": [
          "date": "2019-10-20",
          "meal": [
              "close": "15:00:00",
              "open": "11:00:00",
              "type": "Brunch"
               "close": "20:00:00",
              "open": "17:00:00",
              "type": "Dinner"
```

So what does Codable do?

```
{
  "end": "2020-03-15",
  "name": "Spring Term Break",
  "start": "2020-03-07"
}
```

```
struct UniversityEvent: Codable
{
   let end: String
   let name: String
   let start: String
}
```

Just conforming to Codable lets us transform our struct into JSON! Codable uses the <u>variable name</u> as the key, and the actual value as the value.

The key thing with Codable: every nested type inside a Codable struct must ALSO be Codable. Basic types like String and Int get this functionality for free.

So what does Codable do?

```
"end": "2020-03-15",
"name": "Spring Term Break",
"start": "2020-03-07"
```

let json = JSONEncoder().encode(value: Encodable)

So what does Codable do?

```
"end": "2020-03-15",
"name": "Spring Term Break",
"start": "2020-03-07"
```

```
struct Calendar: Codable {
    let calendar: [UniversityEvent]

struct UniversityEvent {
    let end: String
    let name: String
    let start: String
}
```

```
struct Calendar: Codable {
"calendar": [
                                let calendar: [UniversityEvent]
   "end": "2020-03-15",
   "name": "Spring Term Break",
   "start": "2020-03-07"
                                struct UniversityEvent: Codable {
                                   let end: String
                                   let name: String
   "end": "2020-03-16",
   "name": "Classes Resume",
                                   let start: String
   "start": "2020-03-16"
```

More Codable Features: Dates!

```
struct Calendar: Codable {
    let calendar: [UniversityEvent]
    struct UniversityEvent: Codable {
        let end: Date
        let name: String
        let start: Date
let decoder = JSONDecoder()
let customFormatter = DateFormatter()
// nsdateformatter.com
customFormatter dateFormat = "M-dd-yy"
decoder dateDecodingStrategy = formatted(customFormatter)
let calendar = try! decoder.decode(Calendar.self, from: myData)
CIS 195-201 - Dominic Holmes
```

More Codable Features: Custom Variable Names

```
struct Calendar: Codable {
    let calendar: [UniversityEvent]
    struct UniversityEvent: Codable {
        let end: Date
        let name: String
        let start: Date
   // If you want your variable names different from the JSON
    enum CodingKeys: String, CodingKey {
        case end = "end-date"
        case name = "event-name"
        case start = "start-date"
```

www.swiftjson.guide

The best Codable guide I've found. Especially needed for date behavior, CodingKeys, etc.

Due Before Next Class

Nothing! Enjoy your break:)

Links

- Survey: tiny.cc/cis195-att
- Piazza: tiny.cc/cis195-piazza



Live Demo: Penn Mobile Dining

https://api.pennlabs.org/laundry/halls/ids