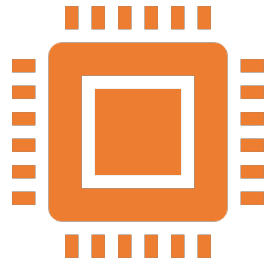


A dark blue, irregular ink splatter or blotch serves as the background for the text. The splatter has a textured, grainy appearance with some lighter blue and white areas visible within and around the main dark shape. The text 'VLSI' is centered within this dark area.

VLSI

Objectives



Review:

- **Oasys-RTL** to do synthesis
- Post Synthesis and testing
Simulation using **modelsim**



Understand:

- Understand Mapping constraints.
- Understand SDC constraints.
- Understand Area constraints.

Cell-Based Oasys-RTL Flow:

SDC file

Clock: Adding a clock is essential to constraint path.

```
#assign pin named "sysclk" to a clock with period 10ns called vsysclk
create_clock -name vsysclk -period 10 [ get_ports sysclk ]

#create a virtual clock and assign it to first pin
## this is used for combinational circuit constraints
create_clock -name vsysclk -period 10

#the time unit depends on libraries' value, to display units
report_units
```

Cell-Based Oasys-RTL Flow:

SDC file

Ports: getting ports

```
#get all input ports
[all_inputs]

#get all output ports
[all_outputs]

#get ports named port1,port2
[get_ports {port1 port2}]

#get all ports except usb_plus usb_minus
[ remove_from_collection [ all_outputs ] [ get_ports { usb_plus usb_minus } ] ]
```

Cell-Based Oasys-RTL Flow:

SDC file

Pins: pins have loads and delays that are used to drive circuit, check .lib file

```
#set capacitance load
set_load          9.18145    [ all_outputs ]
set_input_transition 0.0851434 [ all_inputs ]

#input delay with respect to positive edge of the clock
set_input_delay -clock vsysclk -rise 0.01 [all_inputs]

set_output_delay -clock vsysclk -fall 0.002 [all_outputs]
#    [ expr 0.3 * ${io_clock_period} ] [ all_outputs ]
#    [ remove_from_collection [ all_outputs ] [ get_ports { usb_plus
usb_minus } ] ]
```

Cell-Based Oasys-RTL Flow: Mapping

```
#Reset don't use property on all lib cells (to use all of them)
set_dont_use [get_lib_cell *] false

#don't use xyz cell in mapping
set_dont_use [get_lib_cell XYZ] true

#Reset don't replace the following cell
set_dont_touch [get_lib_cell FA_*] true

#set the max routing layer (for the rest of the flow constraints)
set_max_route_layer 5

#set clock gating options (close part of the circuit based on enable)
Set_clock_gating -minimum_bitwidth 4 -sequential_cell latch

#choose the maximum no. of elements to get dissolved
set_parameter ungroup_small_hierarchies 2
```

Cell-Based Oasys-RTL Flow:

Area Constraints

```
#Allow tool to create the chip area based on utilization (don't forget to  
leave space for pads using clearance)
```

```
create_chip    -bottom_clearance 30 -left_clearance 30 -right_clearance 30 -  
top_clearance 30 -utilization 50
```

```
#specify the exact width and height of the chip
```

```
create_chip    -bottom_clearance 30 -left_clearance 30 -right_clearance 30 -  
top_clearance 30 -width 100 -height 100
```

A dark blue, irregular ink splatter or blotch serves as the background for the text. The splatter has a textured, watercolor-like appearance with some lighter blue and white areas around the edges. The word "Requirements" is centered within the dark blue area in a white, sans-serif font.

Requirements

Requirements

- **Design:** Create An adder of 64-bits followed by a register of 65-bits.
- **SDC:** use .lib file to get the following constraints
 - › The input is driven by BUF_X1, use the (max transition)*5 as input delay.
 - › The output load is 2 parallel INV_X1, use it to calculate equivalent capacitance (sum capacitance)
 - › No output delay is required.
 - › Create an initial clk and link it to your design
 - › Ignore reset path from calculation
- **Area:** constraint chip to 70% utilization.

Requirements

- Calculate the min clock required to operate the design given the above constraint. **report area/time/power.**
- **Disable the usage of FA/HA and see how this impacts area/time/power.**
- Use the min clock you found in previous step to constraint the design and **report the new area/time/power.**
- **Use manual to explain what does the command “explore” do?**