D3: Diving into the library

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Scales

"Scales are functions that map from an input domain to an output range"

- Mike Bostock

```
var dataset = [ 100, 200, 300, 400, 500 ];
```

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- ▶ What if this value changed to 600? 800?
- Requires bigger display to view bars
- ► How do we scale these values?

Linear Scales

Linear scales is nothing more than normalization, in which we map a numeric value to a new value between 0 and 1, based on the possible minimum and maximum values. For example, 365 days in a year, day 310 maps to 0.85.

With linear scales, the input value is normalized according to the domain, and then the normalized value is scaled to the output range.

Constructing a Scale

Apart from Linear Scales, D3 provides the following scales:

▶ sqrt

- ▶ sqrt
- pow

- ▶ sqrt
- ▶ pow
- ► log

- ▶ sqrt
- pow
- ▶ log
- quantize

- ▶ sqrt
- pow
- ▶ log
- quantize
- ordinal

The SVG Element

D3 is most useful when generating and manipulating visuals such as SVG. SVG is more reliable, visually consistent and faster than drawing with divs.

► Can be included directly within any HTML document

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- ► Can be included directly within any HTML document
- Supported by all web browsers except IE8 or higher

▶ rect

- ▶ rect
- ▶ circle

- ▶ rect
- circle
- ellipse

- ▶ rect
- circle
- ellipse
- ► line

- ▶ rect
- ▶ circle
- ellipse
- ► line
- ► text

- ▶ rect
- ▶ circle
- ellipse
- ► line
- ► text
- ► path

```
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SVG
```

rect

```
<rect x="0" y="0" width="500" height="50"/>
```

```
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```

circle

```
<circle cx="250" cy="25" r="25"/>
```

```
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```

ellipse

```
<ellipse cx="250" cy="25" rx="100" ry="25"/>
```

```
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SVG
```

line

```
x1="0" y1="0" x2="500" y2="50" stroke="black"/>
```