

Functional Programming

Higher-order functions

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Higher-order functions

- Functions are first-class citizens in Haskell
- A function can be
 - ▶ stored in data
 - ▶ argument of a (**higher-order**) functions
 - ▶ returned from a function

Examples of higher-order functions

Most higher-order functions are polymorphic

```
map      :: (a -> b) -> [a] -> [b]
```

```
filter  :: (a -> Bool) -> [a] -> [a]
```

Examples of higher-order functions

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Example uses

```
> map even [1..5]
[False,True,False,True,False]
> filter even [1..10]
[2,4,6,8,10]
```

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> filter even [1..10]
[2,4,6,8,10]
```

Haskell elides quantifiers in types

```
map  ::  $\forall a. \forall b. (a \rightarrow b) \rightarrow [a] \rightarrow [b]$ 
filter ::  $\forall a. (a \rightarrow \text{Bool}) \rightarrow [a] \rightarrow [a]$ 
```

Instantiation

Instances of a polymorphic type

Consider

$$\text{filter} \quad :: \quad \forall a. (a \rightarrow \text{Bool}) \rightarrow [a] \rightarrow [a]$$

We may replace (instantiate) a by any type:

$$\text{filter} \quad :: \quad (\text{Int} \rightarrow \text{Bool}) \rightarrow [\text{Int}] \rightarrow [\text{Int}]$$
$$\text{filter} \quad :: \quad ([\text{Char}] \rightarrow \text{Bool}) \rightarrow [[\text{Char}]] \rightarrow [[\text{Char}]]$$

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$$\text{filter} \quad :: \quad ([\text{Char}] \rightarrow \text{Bool}) \rightarrow [[\text{Char}]] \rightarrow [[\text{Char}]]$$

Instantiation rule

$$\frac{\text{INST} \quad e :: \forall a. t}{e :: t[a \mapsto t']}$$

Function types

What's the difference between these types?

```
Int -> Int -> Int
```

```
Int -> (Int -> Int)
```

```
(Int -> Int) -> Int
```


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How many arguments?

```
pick 1 = fst
```

```
pick 2 = snd
```

Curried functions

Compare these types

```
type T1 = Int -> Int -> Int
```

```
type T2 = (Int, Int) -> Int
```

- Both function types take two integers and return one
- T1 takes the arguments one at a time
- T2 takes both arguments as a pair

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Haskell prefers types like T1

- A **curried** type, after logician **Haskell B. Curry**
- Haskell's namesake
- Predefined functions `curry` and `uncurry` map between T1 and T2
- (an isomorphism)

Typing Function Applications

Typing Rule

$$\text{APP} \quad \frac{e_1 :: t_2 \rightarrow t_1 \quad e_2 :: t_2}{(e_1 \ e_2) :: t_1}$$

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Example

Given

`map` :: $\forall a. \forall b. (a \rightarrow b) \rightarrow [a] \rightarrow [b]$

`even` :: $\text{Int} \rightarrow \text{Bool}$

$$\frac{\frac{\text{map} :: \forall a. \forall b. (a \rightarrow b) \rightarrow [a] \rightarrow [b]}{\text{map} :: (\text{Int} \rightarrow \text{Bool}) \rightarrow [\text{Int}] \rightarrow [\text{Bool}]} \quad \text{even} :: \text{Int} \rightarrow \text{Bool}}{\text{map even} :: ??} \quad [1..5] :: [\text{Int}]$$
$$\text{map even } [1..5] :: ??$$

Typing Function Applications

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Example

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`map` :: $\forall a. \forall b. (a \rightarrow b) \rightarrow [a] \rightarrow [b]$

`even` :: `Int` \rightarrow `Bool`

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`map` $:: \forall a. \forall b. (a \rightarrow b) \rightarrow [a] \rightarrow [b]$

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Designing a higher-order function

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Two functions on lists

```
sum [] = 0
```

```
sum (x:xs) = x + sum xs
```

```
product [] = 1
```

```
product (x:xs) = x * product xs
```

Designing a higher-order function

Two functions on lists

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`product (x:xs) = x * product xs`

The common pattern

`f [] = e`

`f (x:xs) = x 'op' f xs`

where

- `e :: b` is a value
- `op :: a -> b -> b` is a combining function

The foldr function

Making the pattern into a higher-order function

Abstracting over value and combining function

```
foldr' op e []      = e
foldr' op e (x:xs) = x 'op' foldr' op e xs
```

where

- $e :: b$ is a value
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foldr' :: (a -> b -> b) -> b -> [a] -> b
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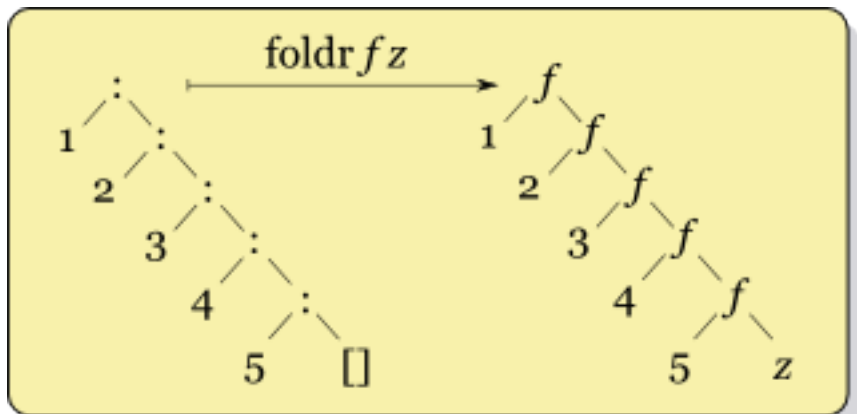
What's the type of foldr'?

```
foldr' :: (a -> b -> b) -> b -> [a] -> b
```

Also known as reduce

map + reduce = MapReduce

Intuition about foldr



Foldr in action

sum and product

```
sum xs      = foldr (+) 0 xs
```

```
product xs = foldr (*) 1 xs
```


Foldr in action

sum and product

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more functions

```
or      xs = undefined
and     xs = undefined
concat  xs = undefined

maximum (x:xs) = undefined
```

Foldr puzzles

f1

```
f1 xs = foldr (:) [] xs
```

Foldr puzzles

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f2

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f2 xs ys = foldr (:) ys xs
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Foldr puzzles

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f3

```
f3 xs = foldr snoc [] xs  
  where snoc x ys = ys++[x]
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Foldr puzzles

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f4

```
f4 f xs = foldr fc [] xs  
  where fc x ys = f x:ys
```

Transforming functions

Useful operations on functions

- partial application
- operator sections
- function composition
- anonymous functions aka lambda expressions
- eta conversion

Partial application

```
take :: Int -> [a] -> [a]
```

```
take 5 :: [a] -> [a]
```

```
foldr :: (a -> b -> b) -> b -> [a] -> b
```

```
foldr (+) :: Int -> [Int] -> Int
```

```
foldr (+) 0 :: [Int] -> Int
```

- Partial application = function application with “too few” arguments
- Result is a function
- Can be used like any other function

Operator sections

```
-- subtraction
(-) :: Int -> Int -> Int
-- subtract one
(- 1) :: Int -> Int
-- subtract from one
(1 -) :: Int -> Int

-- less than 0
(< 0) :: Int -> Bool
-- greater than 0
(0 >) :: Int -> Bool
```

can be done with every infix function

Function composition

Example

- Remove spaces from string as in this example

```
removeSpaces "abc def \n ghi" == "abcdefghi"
```

Function composition

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```
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- In module Data.Char

```
isSpace :: Char -> Bool
```

Function composition

Example

- Remove spaces from string as in this example
`removeSpaces "abc def \n ghi" == "abcdefghi"`
- In module `Data.Char`
`isSpace :: Char -> Bool`
- yields definition
`removeSpaces xs = filter (not . isSpace) xs`

Function composition

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- In module `Data.Char`
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- Operator `“.”` is function composition defined by
$$(f \ . \ g) \ x = f \ (g \ x)$$

Function composition

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Function composition

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- In module `Data.Char`
`isSpace :: Char -> Bool`
- yields definition
`removeSpaces xs = filter (not . isSpace) xs`
- Operator `“.”` is function composition defined by
`(f . g) x = f (g x)`
- What's the type of `(.)`?
- `(.) :: (b -> c) -> (a -> b) -> (a -> c)`

Anonymous functions

- Usual function definition

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- Alternative: define `snoc` using an anonymous function aka **lambda expression**

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Nowadays, the Unicode lambda can also be used

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- Often for function used in one place as in

```
f3 xs = foldr snoc [] xs  
  where snoc x ys = ys++[x]
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f3 xs = foldr snoc [] xs  
  where snoc x ys = ys++[x]
```

- Equivalently replace `snoc` by its definition

```
f3' xs = foldr (\ x ys -> ys++[x]) [] xs
```

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f3 xs = foldr snoc [] xs  
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```

- Equivalently replace snoc by its definition

```
f3' xs = foldr (\ x ys -> ys++[x]) [] xs
```

- Shorten more using partial application

```
f3'' xs = foldr (\ x -> (++[x])) [] xs
```

Eta conversion

- ① A number of definitions have the form
$$f\ x = g\ x$$
where x does not occur in g
- ② In such cases, the formal parameter x is redundant:
$$f = g$$
is an equivalent definition.
- ③ The transformation from (1) to (2) is called **eta reduction**.¹
- ④ The typing of an eta-reduced definition is more restricted.

¹Reverse transformation: **eta expansion**; both directions: **eta conversion**

Examples for eta-reduced definitions

```
sum = foldr (+) 0
product = foldr (*) 1
or = foldr (||) False
and = foldr (&&) True
concat = foldr (++) []
removeSpaces = filter (not . isSpace)
```

Exercises

```
takeLine :: String -> String
-- takeLine "abc\ndef\nghi\n" == "abc"

takeWhile' :: (a -> Bool) -> [a] -> [a]
dropWhile' :: (a -> Bool) -> [a] -> [a]
```

Exercises

```
lines :: String -> [String]
-- lines "abc\ndef\nghi\n" == ["abc", "def", "ghi"]
```

```
segments' :: (a -> Bool) -> [a] -> [[a]]
```

```
words :: String -> [String]
-- words "abc def ghi" == ["abc","def","ghi"]
```

Exercises

Define a function that counts how many times words occur in a text and displays each word with its count.

```
wordCounts :: String -> [String]
```

Example use

```
*Main> putStr (wordCounts "hello clouds\nhello sky")  
clouds: 1  
hello: 2  
sky: 1
```


Higher-order functions

- take functions as parameters,
- often have polymorphic types,
- abstract common patterns (map, filter, foldr),
- enable powerful programming techniques (partial application, operator sections, function composition, anonymous functions, eta conversion).