

# Functional Programming

## Evaluation and Typing

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# Results of computations

## Normal forms

- expensive to compute
- rarely needed for evaluation
- key to expense: evaluation under lambda

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## Definition: Weak head-normal form

A pure lambda term is in **weak head-normal form** (or a **value**) iff it has the form

$$V ::= \lambda x.M$$

All other terms are **non-values**.

# Deterministic Evaluation

## Definition

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Reduction strategy: Call-by-value (based on  $\beta$ -value reduction)

$$(\lambda x.M) \textcolor{red}{V} \rightarrow_{\beta V} M[x \mapsto \textcolor{red}{V}] \qquad \frac{M \rightarrow_{\beta V} M'}{(M N) \rightarrow_{\beta V} (M' N)} \qquad \frac{N \rightarrow_{\beta V} N'}{(\textcolor{red}{V} N) \rightarrow_{\beta V} (\textcolor{red}{V} N')}$$

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- Consequence: substitution need not rename variables!
- Substitution can be avoided by implementation tricks
- Datatypes are not encoded, but added to the calculus

# Applied Lambda Calculus

## Syntax

Add constants as values to the pure lambda calculus

$$L, M, N ::= x \mid \lambda x.M \mid M N \mid C$$

$$C ::= \text{TRUE} \mid \text{FALSE} \mid \text{IF} \mid 0 \mid 1 \mid \dots \mid \text{SUCC} \mid \dots \mid \text{PAIR} \mid \text{FST} \mid \text{SND}$$

$$V, W ::= \lambda x.M \mid C \mid \text{IF } V \mid \text{IF } V M \mid \text{PAIR } M \mid \text{PAIR } M N$$

## Semantics (call-by-name)

$\beta$  reduction and  $\delta$  **reduction rules** for the constants

$$(\lambda x.M) N \rightarrow_{\beta} M[x \mapsto N]$$

$$\text{IF TRUE } M N \rightarrow_{\delta} M$$

$$\text{IF FALSE } M N \rightarrow_{\delta} N$$

$$\text{FST}(\text{PAIR } M N) \rightarrow_{\delta} M$$

$$\text{SND}(\text{PAIR } M N) \rightarrow_{\delta} N$$

# Handling Constants

## Context rule for constants

$$\frac{N \rightarrow_x N' \quad V \in \{IF, FST, SND, SUCC\}}{(V \ N) \rightarrow_x (V \ N')}$$

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## New source of errors: stuck terms

- Pure lambda calculus: closed term is either value or can reduce
- Applied lambda calculus: there are closed non-value terms that cannot be reduced
  - ▶  $TRUE\ V$
  - ▶  $IF(\lambda x.L)\ M\ N$
  - ▶  $FST(\lambda x.M)$
  - ▶  $IF(PAIR\ M\ N)\ M'\ N'$
  - ▶ ...
- These terms are **stuck terms**

# Typing

# Typing rules out stuck terms

## What is a typing?

- Typing  $M : T$  is a relation between terms and types
- Typing characterizes terms with a certain behavior

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## Simple types for the applied lambda calculus

$$T ::= T \rightarrow T \mid \text{Nat} \mid \text{Bool} \mid \text{Pair } T \ T$$

## Intended Behavior

If  $M : T$ , then  $M$  is not stuck.



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## Definition: Typing rules — lambda calculus with numbers

VAR  
 $A, x : T, A' \vdash x : T$

LAM  
$$\frac{A, x : T \vdash M : T'}{A \vdash \lambda x. M : T \rightarrow T'}$$

APP  
$$\frac{A \vdash M : T \rightarrow T' \quad A \vdash N : T}{A \vdash M N : T'}$$

NUM  
 $A \vdash n : \text{Nat}$

SUCC  
$$\frac{A \vdash M : \text{Nat}}{A \vdash \text{SUCC } M : \text{Nat}}$$

## More typing rules

### Definition: Typing rules — boolean fragment

TRUE

$A \vdash \text{TRUE} : \text{Bool}$

FALSE

$A \vdash \text{FALSE} : \text{Bool}$

IF

$A \vdash L : \text{Bool}$

$A \vdash M : T$

$A \vdash N : T$

$A \vdash \text{IF } L \text{ M } N : T$

## More typing rules

### Definition: Typing rules — boolean fragment

TRUE  
 $A \vdash \text{TRUE} : \text{Bool}$

FALSE  
 $A \vdash \text{FALSE} : \text{Bool}$

IF  
$$\frac{A \vdash L : \text{Bool} \quad A \vdash M : T \quad A \vdash N : T}{A \vdash \text{IF } L \ M \ N : T}$$

### Definition: Typing rules — pairs

PAIR  
$$\frac{A \vdash M : T \quad A \vdash N : T'}{A \vdash \text{PAIR } M \ N : \text{Pair } T \ T'}$$

FST  
$$\frac{A \vdash M : \text{Pair } T \ T'}{A \vdash \text{FST } M : T}$$

SND  
$$\frac{A \vdash M : \text{Pair } T \ T'}{A \vdash \text{SND } M : T'}$$

## Example Inference Tree

$$\frac{\frac{\dots \vdash f : \alpha \rightarrow \alpha \quad \frac{\dots \vdash f : \alpha \rightarrow \alpha \quad \dots \vdash x : \alpha}{\dots \vdash f x : \alpha}}{f : \alpha \rightarrow \alpha, x : \alpha \vdash f (f x) : \alpha}}{f : \alpha \rightarrow \alpha \vdash \lambda x. f (f x) : \alpha \rightarrow \alpha}}{\cdot \vdash \lambda f. \lambda x. f (f x) : (\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha}$$

# Type Soundness

## Type Preservation

If  $\cdot \vdash M : T$  and  $M \rightarrow N$ , then  $\cdot \vdash N : T$ .

Proof by induction on  $M \rightarrow N$ .

## Progress

If  $\cdot \vdash M : T$ , then either  $M$  is a value or there exists  $M'$  such that  $M \rightarrow M'$ .

Proof by induction on  $A \vdash M : T$ .

## Type Soundness

If  $\cdot \vdash M : T$ , then either

- 1 exists  $V$  such that  $M \rightarrow^* V$  or
- 2 for each  $N$ , such that  $M \rightarrow^* N$  there exists  $N'$  such that  $N \rightarrow N'$ .

# Type Inference for the Simply-Typed Lambda Calculus



# Type Inference for the Simply-Typed Lambda Calculus (STLC)

## Typing Problems

- Type checking: Given environment  $A$ , a term  $M$  and a type  $T$ , is  $A \vdash M : T$  derivable?
- Type inference: Given a term  $M$ , are there  $A$  and  $T$  such that  $A \vdash M : T$  is derivable?

# Type Inference for the Simply-Typed Lambda Calculus (STLC)

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## Typing Problems for STLC

- Type checking and type inference are decidable for STLC
- Moreover, for each typable  $M$  there is a **principal typing**  $A \vdash M : T$  such that any other typing is a substitution instance of the principal typing.

# Prerequisites for Type Inference for STLC

## Unification

Let  $\mathcal{E}$  be a set of equations on types.

### Unifiers and Most General Unifiers

- A substitution  $S$  is a **unifier of  $\mathcal{E}$**  if, for each  $T \doteq T' \in \mathcal{E}$ , it holds that  $ST = ST'$ .
- A substitution  $S$  is a **most general unifier of  $\mathcal{E}$**  if  $S$  is a unifier of  $\mathcal{E}$  and for every other unifier  $S'$  of  $\mathcal{E}$ , there is a substitution  $U$  such that  $S' = U \circ S$ .

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### Unification

There is an algorithm  $\mathcal{U}$  that, on input  $\mathcal{E}$ , either returns a most general unifier of  $\mathcal{E}$  or fails if none exists.

# Principal Type Inference for STLC

The algorithm (due to John Mitchell) transforms a term into a principal typing judgment for the term or fails if no typing exists.

```
 $\mathcal{P}(x)$  = return  $[x : \alpha \vdash x : \alpha]$   
 $\mathcal{P}(\lambda x.M)$  = let  $[A \vdash M : T] \leftarrow \mathcal{P}(M)$  in  
          if  $A$  has form  $A', x : T_x$  then return  $[A' \vdash \lambda x.M : T_x \rightarrow T]$   
          else choose  $\alpha \notin \text{var}(A, T)$  in  
              return  $[A \vdash \lambda x.M : \alpha \rightarrow T]$   
 $\mathcal{P}(M_0 M_1)$  = let  $[A_0 \vdash M_0 : T_0] \leftarrow \mathcal{P}(M_0)$  in  
          let  $[A_1 \vdash M_1 : T_1] \leftarrow \mathcal{P}(M_1)$  in  
          with disjoint type variables in  $(A_0, T_0)$  and  $(A_1, T_1)$   
          choose  $\alpha \notin \text{var}(A_0, A_1, T_0, T_1)$  in  
          let  $S \leftarrow \mathcal{U}(A_0 \dot{=} A_1, T_0 \dot{=} T_1 \rightarrow \alpha)$  in  
          return  $[SA_0 \cup SA_1 \vdash M_0 M_1 : S\alpha]$   
 $\mathcal{P}(n)$  = return  $[\cdot \vdash n : \text{Nat}]$   
 $\mathcal{P}(\text{SUCC } M)$  = let  $[A \vdash M : T] \leftarrow \mathcal{P}(M)$  in  
          let  $S \leftarrow \mathcal{U}(T \dot{=} \text{Nat})$  in  
          return  $[SA \vdash \text{SUCC } M : \text{Nat}]$ 
```

# Properties of Type Inference

## Soundness

If  $\mathcal{P}(M) = [A \vdash M : T]$ , then  $A \vdash M : T$  is derivable.

## Completeness

If  $A \vdash M : T$  is derivable, then  $\mathcal{P}(M)$  succeeds with result  $[A' \vdash M : T']$  such that  $A = SA'$  and  $T = ST'$  for some substitution  $S$ .

# Wrapup

- Call-by-name and call-by-value are deterministic evaluation strategies that are more efficient than full  $\beta$  reduction
- Applied lambda calculus contains constants that encode operations on datatypes
- Applied lambda calculus can have stuck terms
- Simple types avoid stuck terms
- Type checking and type inference for simple types is decidable
- There is a sound and complete algorithm for type inference for simple types