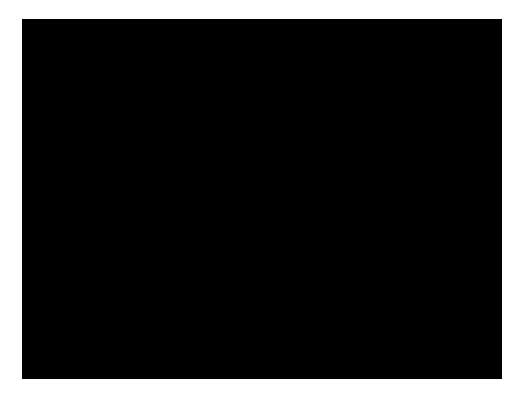


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Motivation



Key Features

- Statically Typed
- Switch statements
 - o pick()
- Easily defined blocks of code
 - BEGIN JUICING
 - END JUICING
- Function Declarations
 - "When life gives you lemons try (return type) name()"
- Single line & Multiline comments
 - (*) this is a comment
 - (*) this is a multi-comment (*)



<u>Javascript</u>	<u>LemonScript</u>
boolean	taste
break	chop
case	lemonCase
const	lemonStain
constructor	plant
continue	nextLemon
default	citrusLimon
else	Toss the lemon and do
else if	Keep juicing if
extends	branches
false	sour
for	forEachLemon

Keyword Overview

JavaScript	<u>LemonScript</u>
function	When life gives you lemons try (return type) name() BEGIN



<u>Javascript</u>	<u>LemonScript</u>
if	Squeeze the lemon if
new	seed
return	you get lemonade and
static	trunk
switch	Pick ()
true	sweet
typeof	species
void	noLemon
while	Drink the lemonade while
class	Limon
import	receive



Coding Examples



```
slice even = 4
pulp twofoursixeight
Pick (even)
    BEGIN JUICING
    lemonCase 2
    twofoursix = "two"
    chop
    lemonCase 4
    twofoursix = "four"
    chop
    lemonCase 6
    twofoursix = "six"
    chop
    citrusLimon
    twofoursix = "eight"
    END JUICING
pour("Our result is " + twofoursix)
```

```
When life gives you lemons try slice add(slice a, slice b)

BEGIN JUICING

you get lemonade and a + b

END JUICING
```

1,2,3,... Inginity



Coding Examples





Hello World

When life gives you lemons try noLemon helloWorld()
BEGIN JUICING
pour("Hello World")
END JUICING

5 Numbers

```
forEachLemon (slice i = 0; i < 5; i++)
BEGIN JUICING
pour("Number: ")
          pour(i)
END JUICING</pre>
```

Nth Fibonacci

```
When life gives you lemons try slice fibonacci(slice num)

BEGIN JUICING

Squeeze the lemon if(num == 0)

BEGIN JUICING

you get lemonade and 0

END JUICING

Squeeze the lemon if(num == 1 || num == 2)

BEGIN JUICING

you get lemonade and 1

END JUICING

you get lemonade and fibonacci(num - 2) + fibonacci(num END JUICING
```

Thank you!

