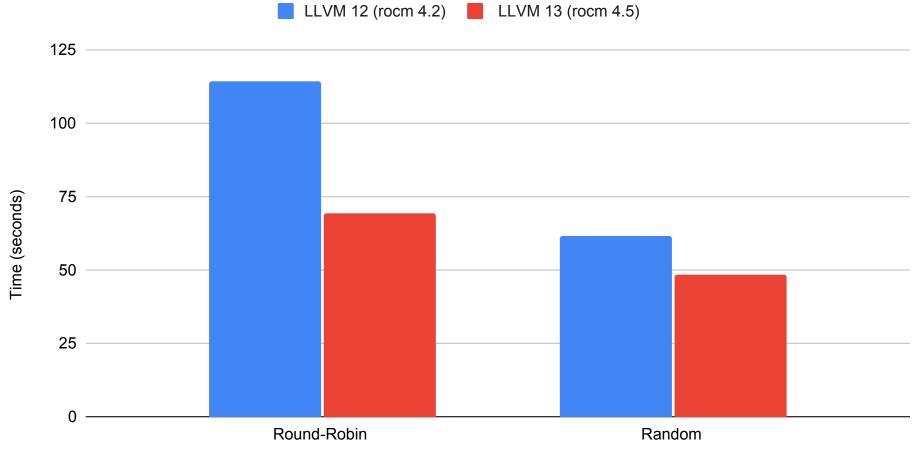
Impact of Load Balancing Strategy and LLVM OpenMP version



Multi-GPU Scheduling Strategy