Sample Document using allan-eason.sty

Allan Pan and Eason Shao

April 8, 2022

Allan Pan Contents

Contents

1	maths	3
	1.1 test subsection	3
2	code	5
3	colors	9
4	cites	9

Allan Pan 1 maths

Section 1 maths

https://mathxstudio.github.io/

https://mathxstudio.github.io/

https://mathxstudio.github.io/

https://mathxstudio.github.io/

§1.1 test subsection

Let $n \geq 3$ be a positive integer. Let C_1, C_2, \ldots, C_n be unit circles in the plane, with centres O_1, O_2, \ldots, O_n respectively. If no line meets more than two of the circles, prove that:

$$\sum_{1 \le i < j \le n} \frac{1}{O_i O_j} \le \frac{(n-1)\pi}{4}.$$

For brevity, let d_{ij} be the length of O_{ij} and let $\angle(ijk)$ be shorthand for $\angle O_iO_jO_k$ (or its measure in radians).

First, we eliminate the circles completely and reduce the problem to angles using the following **Lemma**:

Lemma 1.1

For any indicies i, j, m we have the inequalities

$$\angle(imj) \ge \max\left(\frac{2}{d_{mi}}, \frac{2}{d_{mj}}\right)$$
 and $\pi - \angle(imj) \ge \max\left(\frac{2}{d_{mi}}, \frac{2}{d_{mj}}\right)$

Proof of Lemma 1.1

We first prove the former line. Consider the altitude from O_i to O_mO_j . The altitude must have length at least 2, otherwise its perpendicular bisector passes intersects all of C_i, C_m, C_j . Thus

$$2 \le d_{mi} \sin \angle (imj) \le \angle (imj)$$

Allan Pan 1 maths

proving the first line. The seconf line follows by considering the external angle formed by lines O_mO_i and O_mO_j instead of the internal one.

1.1

Lemma 1.2

another test lemma.

Proof of Lemma 1.2

proof of lemma.

1.2

Our idea now is for any index m we will make an estimate on $\sum_{\substack{1 \leq i \leq n \\ i \neq b}} \frac{1}{d_{bi}}$ for each index b. If

the centers formed a convex polygon, this would be much simpler, but because we do not have this assumption some more care is needed.

Claim 1.1

Suppose O_a, O_b, O_c are consecutive verticies of the convex hull. Then

$$\frac{n-1}{n-2} \measuredangle(abc) \ge \frac{2}{d_{1b}} + \frac{2}{d_{2b}} + \ldots + \frac{2}{d_{nb}}$$

where the term $\frac{2}{d_{bb}}$ does not appear (obviously).

Proof of Claim 1.1

WLOG let's suppose (a, b, c) = (2, 1, n) and that ...

another line of text...

Fact 1.1

Describe your fact.

Proof of Fact 1.1

Describe proof.

another line of text...

Theorem 1.1 (Test theorem). Here is a theorem. Here is a theorem. Here is a theorem. Here is a theorem. Here is a theorem.

. . .

Now suppose there were r verticies in the convex hull. If we sum the first claim across all b on the hull, and the second across all b not on the hull (inside it), we get

$$\sum_{1 \le i < j \le n} \frac{2}{d_{ij}} = \frac{1}{2} \sum_{b} \sum_{i \ne b} \frac{2}{d_{bi}}$$

$$\le \frac{1}{2} \cdot \frac{n-1}{n-2} ((r-2)\pi + (n-2)\pi)$$

$$= \frac{(n-1)\pi}{4}$$

as needed (with $(r-2)\pi$ being the sum of all angles in the hull.

Remark. This is the sixth and last problem of IMO 2002, and is a difficult one. Allan put it here to test the latest style file.

Section 2 code

Hypothesis – test hypothesis.

Justification – type some justifications.

Algorithm

allanpy

```
# observation from the air
  %matplotlib inline
  import numpy as np
  import matplotlib.pyplot as plt
  v_car=5.611 # 20km/h on average in hk
   v_eye=16 # Hz
   alpha_lag=1.00
   v_reload=alpha_lag*v_eye
11
  pie=math.pi
12
  r_a=13000
  rho_car=0.001023
   delta_d_car=v_car/v_reload
  L_car = 4.71769
  C_eye=40960000
  alpha_c1=1.00
  C1=C_eye*alpha_c1
  alpha_c2=0.90
  C2=C_eye*alpha_c2
  alpha_c3=0.80
   C3=C_eye*alpha_c3
24
   def alpha_clarity(x):
25
       if x>0 and x<sep_point:</pre>
26
           return float(0)
       elif x>=sep_point and x<=1:</pre>
           return $\displaystyle\left[ -\left( \frac{4096}{4095} \right) ^2 \
29
       elif x>1:
30
           return float(1)
31
   output=[0 for i in range(len(dataport))]
   for i in range(len(dataport)):
```

```
output[i]=alpha_clarity(dataport[i])
dataport=np.arange(0,1.01,0.01)
sep_point=1/4096

Explanation
\mathrm{data}_i = 4\pi \sqrt{r_a^2 - \mathrm{datax}_i^2} \cdot \rho_{\mathrm{car}} \cdot \Delta d_{\mathrm{car}}
```

another line of text.

```
# observation from the air
3 %matplotlib inline
4 import numpy as np
  import matplotlib.pyplot as plt
v_{car}=5.611 # 20km/h on average in hk
s v_eye=16 # Hz
9 alpha_lag=1.00
v_reload=alpha_lag*v_eye
12 pie=math.pi
13 r_a=13000
14 rho_car=0.001023
delta_d_car=v_car/v_reload
L_{car} = 4.71769
C_{eye} = 40960000
18 alpha_c1=1.00
19 C1=C_eye*alpha_c1
alpha_c2=0.90
C2=C_eye*alpha_c2
22 alpha_c3=0.80
  C3=C_eye*alpha_c3
```

```
def alpha_clarity(x):
        if x>0 and x<sep_point:</pre>
26
             return float(0)
        elif x>=sep_point and x<=1:</pre>
28
             return float((-(4096/4095)**2)*((x-1)**2)+1)
29
        elif x>1:
30
             return float(1)
31
   output=[0 for i in range(len(dataport))]
   for i in range(len(dataport)):
33
        output[i]=alpha_clarity(dataport[i])
34
   dataport=np.arange(0,1.01,0.01)
   sep_point=1/4096
Insertion-Sort(A)
  for j = 2 to A.length
1
2
       key = A[j]
3
       // Insert A[j] into the sorted sequence A[1...j-1].
4
      i = j - 1
5
      while i > 0 and A[i] > key
6
          A[i+1] = A[i]
7
          i = i - 1
8
      A[i+1] = key
```

Allan Pan References

```
Segments-Intersect(p_1, p_2, p_3, p_4)
 1 d_1 = DIRECTION(p_3, p_4, p_1)
 2 \quad d_2 = DIRECTION(p_3, p_4, p_2)
 3 \quad d_3 = Direction(p_1, p_2, p_3)
 4 \quad d_4 = Direction(p_1, p_2, p_4)
 5 if ((d_1 > 0 \text{ and } d_2 < 0) \text{ or } (d_1 < 0 \text{ and } d_2 > 0)) and
          ((d_3 > 0 \text{ and } d_4 < 0) \text{ or } (d_3 < 0 \text{ and } d_4 > 0))
 6
          return TRUE
     elseif d_1 == 0 and ON-SEGMENT(p_3, p_4, p_1)
 8
          return TRUE
     elseif d_2 == 0 and ON-SEGMENT(p_3, p_4, p_2)
 9
10
          return TRUE
     elseif d_3 == 0 and ON-SEGMENT(p_1, p_2, p_3)
11
12
          return TRUE
13
     elseif d_4 == 0 and ON-SEGMENT(p_1, p_2, p_4)
14
          return TRUE
15
     else return FALSE
```

Section 3 colors

allanblue allangreen a

Section 4 cites

I love bibliography. [1]

References

[1] bibliography is important.