

1. A protocol defines the format and the order of messages exchanged between network entities, as well as the actions taken on message transmission, receipt.
2. Store and forward transmission is the core technique of packet switching that receives the entire packet before it can begin to transmit the first bit of the packet onto the outbound link.
3. A router/switch ^{network core/...} is the central unit of the Internet core to forward packets.
4. Queueing delay is the time waiting at the output link for transmission and depends on the congestion level of router.
5. _____ layer protocols define data transfer between neighboring network elements.

- ____ 1. The multiplexing method where time is divided into frames of fixed duration, and each frame is divided into a fixed number of time slots is (A) TDM (B) FDM (C) QDM (D) QFDM
- ____ 2. The link-layer packets are often called as (A) messages (B) segments (C) datagrams (D) frames
- ____ 3. The situation when a router drops the packet that arrives a full queue is called (A) packet collision (B) packet delay (C) packet loss (D) packet sniffing
- ____ 4. Which are unguided media? (A) twisted-pair copper wire (B) coaxial cable (C) power-line wire (D) radio channels
- ____ 5. Which parameter depends on the transmission rates (bits/time unit) of the links over the data flows and the intervening traffic? (A) throughput (B) packet loss (C) latency (D) packet collision