Cosc3430 Wireless Communication Homework 1

P3. Consider an application that transmits data at a steady rate (for example, the sender generates an N-bit unit of data every k time units, where k is small and fixed). Also, when such an application starts, it will continue running for a relatively long period of time. Answer the following questions, briefly justifying your answer:

a. Would a packet-switched network or a circuit-switched network be more appropriate for this application? Why?
b. Suppose that a packet-switched network is used and the only traffic in this network comes from such applications as described above. Furthermore, assume that the sum of the application data rates is less than the capacities of each and every link. Is some form of congestion control needed? Why?

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P6. This elementary problem begins to explore propagation delay and transmission delay, two central concepts in data networking. Consider two hosts, A and B, connected by a single link of rate R bps. Suppose that the two hosts are separated by m meters, and suppose the propagation speed along the link is s meters/sec. Host A is to send a packet of size L bits to Host B.

a. Express the propagation delay, d_{prop}, in terms of m and s.
b. Determine the transmission time of the packet, d_{trans}, in terms of L and R.
c. Ignoring processing and queuing delays, obtain an expression for the end-to-end delay.
d. Suppose Host A begins to transmit the packet at time t = 0. At time t = d_{trans}, where is the last bit of the packet?
e. Suppose d_{prop} is greater than d_{trans}. At time t = d_{trans}, where is the first bit of the packet?
f. Suppose d_{prop} is less than d_{trans}. At time t = d_{trans}, where is the first bit of the packet?
g. Suppose s = 2.5 $\cdot 10^8$, L = 120 bits, and R = 56 kbps. Find the distance m so that d_{prop} equals d_{trans}.

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P10. Consider a packet of length L which begins at end system A and travels over three links to a destination end system. These three links are connected by two packet switches. Let d_i, s_i and R_i denote the length, propagation speed, and the transmission rate of link i, for i = 1, 2, 3. The packet switch delays each packet by d_{proc}. Assuming no queuing delays, in terms of d_i, s_i, R_i, (i = 1,2,3), and L, what is the total end-to-end delay for the packet? Suppose now the packet is 1,500 bytes, the propagation speed on all three links is 2.5 $\cdot 10^8$ m/s, the transmission rates of all three links are 2 Mbps, the packet switch processing delay is 3 msec, the length of the first link is 5,000 km, the length of the second link is 4,000 km, and the length of the last link is 1,000 km. For these values, what is the end-to-end delay?

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P19. (a) Visit the site www.traceroute.org and perform traceroutes from two different cities in France to the same destination host in the United States. How many links are the same in the two traceroutes? Is the transatlantic link the same?

a. (b) Repeat (a) but this time choose one city in France and another city in Germany.
b. (c) Pick a city in the United States, and perform traceroutes to two hosts, each in a different city in China. How many links are common in the two traceroutes? Do the two traceroutes diverge before reaching China?