Introduction to pytest

Why test?

- Testing helps keep code working
 - When developing
 - When maintaining
 - When modifying/enhancing
- Testing gives you confidence in the code now and in the future

What is pytest?

- A test runner collects and executes test code
- A test framework
 - Rules for test naming
 - Rules for test specification and structure
 - Controls for what tests execute, when and how
 - Display of results, both success and failure

Is it pytest or py.test?

- Originally was part of the 'py' package and was named 'py.test'
- Became its own package and is now called 'pytest'

Alternatives

- DocTest embedded tests
- UnitTest
 - In the standard library
 - Derivative of the Java Junit library
 - Class oriented
- Nose/Nose2
 - Nose recommends using Nose2
 - Cleaner and easier than UnitTest
 - Originally a fork of pytest

Why pytest?

- Low boilerplate no mandatory classes
- Use ordinary Assert statements not special functions
- Flexible
 - Runs Nose and UnitTest tests as well
 - Extendable via plugins (~150 available)
 - e.g. Coverage, HTML output, Django, BDD, xDist
- Good error messages
- Well maintained

pytest Basics

- Use pip to install: pip install pytest
- Simplest invocation: pytest
 - Searches current directory and walks down directories collecting and executing test files
 - Test file naming: *_test.py or test_*.py
 - Within module: any function or method prefixed with test_ or class with Test
 - Tests may be in the code module or separate

Basic Test Example

Special_math.py

```
def multiply(a, b):
   return a * b
```

Basic_test.py

```
import pytest
from special_math import multiply

def test_multiply():
   assert multiply(2,3) == 6
```

Test Result

Multiple Similar Tests

- Hard coding is inefficient
- pytest uses a decorator to automate multiple runs of the same test:
 - @pytest.mark.parametrize('variable names', iterable)

Parametrize multiple tests

```
import pytest
from special math import multiply
multiplications = ((2, 3, 6),
                   (0, 4, 0),
                   (-4, 5, -20),
                   (6, -7, -42),
                   (-8, -9, 72),
                   (3, 'x', 'xxx')
@pytest.mark.parametrize('a, b, result', multiplications)
def test multiply(a, b, result):
    assert multiply(a, b) == result
```

Results in 6 tests run

Using Verbose option

```
C:\Users\Dennis\Documents\hgProjects\Pytest Presentation\s11>pytest3 -v
platform win32 -- Python 3.5.3, pytest-3.0.7, py-1.4.33, pluggy-0.4.0 -- c:\user
s\dennis\appdata\local\programs\python\python35-32\python.exe
cachedir: .cache
rootdir: C:\Users\Dennis\Documents\hgProjects\Pytest Presentation\s11, inifile:
plugins: html-1.13.0, cov-2.4.0
collected 6 items
parametrize_s11_test.py::test_multiply[2-3-6] PASSED
parametrize s11 test.py::test multiply[0-4-0] PASSED
parametrize_s11_test.py::test_multiply[-4-5--20] PASSED
parametrize_s11_test.py::test_multiply[6--7--42] PASSED
parametrize_s11_test.py::test_multiply[-8--9-72] PASSED
parametrize_s11_test.py::test_multiply[3-x-xxx] PASSED
```

Add a new feature

- Let's say we want to expand the multiply function to allow multiplication by None
- Should give 0 as a result
- Add a new test condition to the multiplication tests
 - (None, 5, 0)

Expanded test

```
import pytest
from special math import multiply
multiplications = ((2, 3, 6),
                   (0, 4, 0),
                   (-4, 5, -20),
                   (6, -7, -42),
                   (-8, -9, 72),
                   (3, 'x', 'xxx'),
                   (None, 5, 0)
@pytest.mark.parametrize('a, b, result', multiplications)
def test multiply(a, b, result):
    assert multiply(a, b) == result
```

Run New Tests

```
platform win32 -- Python 3.5.3, pytest-3.0.7, py-1.4.33, pluggy-0.4.0
rootdir: C:\Users\Dennis\Documents\hgProjects\Pytest Presentation\s15, inifile:
plugins: html-1.13.0, cov-2.4.0
collected 7 items
parametrize s15 test.py ......F
 test multiply[None-5-0]
a = None, b = 5, result = 0
   @pytest.mark.parametrize('a, b, result', multiplications)
   def test multiply(a, b, result):
      assert multiply(a, b) == result
parametrize s15 test.py:15:
a = None, b = 5
   def multiply(a, b):
      return a * b
      TypeError: unsupported operand type(s) for *: 'NoneType' and 'int'
pecial math.py:3: TypeError
                 1 failed, 6 passed in 0.22 seconds ==
```

Fix the multiply function

```
def multiply(a, b):
   if a is None or b is None:
      return 0
   return a * b
```

and rerun tests

```
platform win32 -- Python 3.5.3, pytest-3.0.7, py-1.4.33, pluggy-0.4.0 rootdir: C:\Users\Dennis\Documents\hgProjects\Pytest Presentation\s15, inifile: plugins: html-1.13.0, cov-2.4.0 collected 7 items

parametrize_s15_test.py ......

parametrize_s15_test.py ......
```

Other "mark" Decorators

- Builtins
 - xfail
 - skip, skipif
 - tryfirst, trylast
 - slowtest
- Custom data (can be used to identify which tests to run/not run)
 - e.g. @pytest.mark.webtest
 - Then pytest -m webtest or pytest -m "not webtest"

Fixtures: Setup/Tear-down and more

- Pytest uses a "fixture" decorator
 - extends simple setup/teardown methods
 - Named: test functions specify which fixtures to use
- @pytest.fixture
- Simple example:

```
@pytest.fixture
def initial_gui():
    app = wall_builder_gui.WallBuilderApp()
    app.gui.Show(False)
    return app.gui
```

Using a fixture

Fixture:

```
@pytest.fixture
def initial_gui():
    app = wall_builder_gui.WallBuilderApp()
    app.gui.Show(False)
    return app.gui
```

Use:

```
handlers = ['on_preview', 'on_create']
@pytest.mark.parametrize("handler", handlers)
def test_event_handlers_exist(initial_gui, handler):
    assert getattr(initial_gui, handler) is not None
```

Test Run

Fixture with options

Scoping, Naming, Teardown:

```
@pytest.fixture(scope='function', name='initial_gui')
def fixture_initial_gui():
    app = wall_builder_gui.WallBuilderApp()
    app.gui.Show(False)
    yield app.gui
app.Destroy()
```

Fixture Parametrization

- Use 'params' keyword argument to pass in an iterable
- Fixture run once in turn for each item in the iterable
- Can be accessed in fixture function via special 'request' object via 'request.param'

Parametrized Fixture Example

Say we have the following duck.py module:

```
class Duck:
    def quack(self, count):
        return ', '.join(count*['quack'])

    def swim(self):
        return 'swimming'

class RoboDuck(Duck):
    def fire_lasers(self):
        return 'lasers firing'
```

Parametrized Fixture Example

```
import pytest
from duck import Duck, RoboDuck
@pytest.fixture(params=[Duck, RoboDuck], name='ducks')
def fixture ducks(request):
    return request.param()
quacks = ((0, ''), (1, 'quack'), (2, 'quack, quack'))
@pytest.mark.parametrize('repeats, result', quacks)
def test duck talk(ducks, repeats, result):
    assert ducks.quack(repeats) == result
def test_duck_swim(ducks):
    assert ducks.swim() == 'swimming'
```

Test Result with -v option

```
platform win32 -- Python 3.5.3, pytest-3.0.7, py-1.4.33, pluggy-0.4.0 -- c:\user
s\dennis\appdata\local\programs\python\python35-32\python.exe
cachedir: .cache
rootdir: C:\Users\Dennis\Documents\hgProjects\Pytest Presentation\s25, inifile:
plugins: html-1.13.0, cov-2.4.0
collected 8 items
fixture_s25_test.py::test_duck_talk[Duck-0-] PASSED
fixture_s25_test.py::test_duck_talk[Duck-1-quack] PASSED
fixture_s25_test.py::test_duck_talk[Duck-2-quack, quack] PASSED
fixture_s25_test.py::test_duck_talk[RoboDuck-0-] PASSED
fixture_s25_test.py::test_duck_talk[RoboDuck-1-quack] PASSED
fixture_s25_test.py::test_duck_talk[RoboDuck-2-quack, quack] PASSED
fixture_s25_test.py::test_duck_swim[Duck] PASSED
fixture_s25_test.py::test_duck_swim[RoboDuck]                               PASSED
```

Some Additional Features

- Running:
 - Selective tests, recursion discovery control
 - Naming convention control
 - Compatible with CI systems like Jenkins
- Configuration files:
 - pytest.ini and conftest.py
 - Can set options and contain common Fixtures
- Parametrize:
 - Can be 'stacked', all combinations will be run
- Fixtures:
 - Can have 'ids' to specially identify tests
 - Fixtures can use other Fixtures

Resources

- Web site/docs: https://docs.pytest.org/en/latest/
- PYPI: https://pypi.python.org/pypi/pytest/3.1.2
- Tutorials: http://pythontesting.net/framework/pytest/pytest -introduction/

Extra Credit

- Tests for special_math.py Multiplication missed a major type of test – floats
- Add a new test
 - -(0.3, 3, 0.9)
 - Running test fails
- Fix test function

New Test File

```
import pytest
from special math import multiply
multiplications = ((2, 3, 6),
                    (0, 4, 0),
                    (-4, 5, -20),
                   (6, -7, -42),
                   (-8, -9, 72),
                   (3, 'x', 'xxx'),
                   (None, 5, 0),
                    (0.3, 3, 0.9)
@pytest.mark.parametrize('a, b, result', multiplications)
def test multiply(a, b, result):
    assert multiply(a, b) == result
```

Failed test

```
collected 8 items
parametrize s29 test.py::test multiply[2-3-6] PASSED
parametrize s29 test.py::test multiply[0-4-0] PASSED
parametrize s29 test.py::test multiply[-4-5--20] PASSED
parametrize_s29_test.py::test_multiply[6--7--42] PASSED
parametrize s29 test.py::test multiply[-8--9-72] PASSED
parametrize s29 test.py::test multiply[3-x-xxx] PASSED
parametrize s29 test.py::test multiply[None-5-0] PASSED
parametrize s29 test.py::test multiply[0.3-3-0.9] FAILED
test multiply[0.3-3-0.9]
a = 0.3, b = 3, result = 0.9
   @pytest.mark.parametrize('a, b, result', multiplications)
   def test multiply(a, b, result):
      assert multiply(a, b) == result
      parametrize_s29_test.py:16: AssertionError
```

Fixed test file

```
import pytest
import math
from special math import multiply
multiplications = ((2, 3, 6),
                   (0, 4, 0),
                   (-4, 5, -20),
                   (6, -7, -42),
                   (-8, -9, 72),
                   (3, 'x', 'xxx'),
                   (None, 5, 0),
                   (0.3, 3, 0.9)
@pytest.mark.parametrize('a, b, result', multiplications)
def test multiply(a, b, result):
    if isinstance(a, float) or isinstance(b, float):
        assert math.isclose(multiply(a, b), result)
    else:
        assert multiply(a, b) == result
```

Fixed