## 0.1 Orbits in GR

During last lecture, we derived:

$$\frac{1}{2} \left( \frac{dr}{d\tau} \right)^2 + V_{\text{eff}}(r) = \underbrace{\mathcal{E}}_{(e^2 - 1)/2} \qquad V_{\text{eff}}(r) = -\frac{GM}{r} + \frac{l^2}{2r^2} - \frac{GMl^2}{r^3}$$

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With two constants of motion:

$$\xi^{\mu} = (1, 0, 0, 0) \Rightarrow e = \left(1 - \frac{2GM}{r}\right) \frac{\mathrm{d}t}{\mathrm{d}\tau} = \text{Constant}$$

$$\xi^{\mu} = (0, 0, 0, 1) \Rightarrow l = r^2 \frac{\mathrm{d}\varphi}{\mathrm{d}\tau} = \text{Constant}$$

This describes the motion of a planet constrained to a plane  $(\theta = \pi/2)$  in the Schwarzschild metric.

In the case of *circular orbits* we have:

$$\begin{cases} -\frac{GM}{r} + \frac{l^2}{2r^2} - \frac{GMl^2}{r^3} = \frac{e^2 - 1}{2} & (V = e) \\ \frac{GM}{r^2} - \frac{l^2}{r^3} + \frac{3GMl^2}{r^4} = 0 & (\frac{\partial v}{\partial r} = 0) \end{cases}$$

From the second equation we can arrive to:

$$r = \frac{L^2}{2GM} \left[ 1 + \sqrt{1 - 12 \left(\frac{GM}{l}\right)^2} \right]$$

Now, we consider the following:

$$(\text{Eq.1}) + r\left(1 - \frac{r}{2GM}\right)(\text{Eq.2}) \Rightarrow \frac{l}{e} = \sqrt{GMr}\left(1 - \frac{2GM}{r}\right)^{-1} \tag{1}$$

We are interested in computing the **angular velocity**  $\Omega$ , defined with respect to coordinate time:

$$\Omega \equiv \frac{\mathrm{d}\varphi}{\mathrm{d}t}$$

This leads to an interesting relation:

$$\Omega = \frac{\frac{\mathrm{d}\varphi}{\mathrm{d}\tau}}{\frac{\mathrm{d}t}{\mathrm{d}\tau}} = \frac{l/r^2}{e\left(1 - \frac{2GM}{r}\right)^{-1}} \stackrel{\overline{=}}{\stackrel{\overline{=}}{=}} \frac{\sqrt{GMr}\left(1 - \frac{2GM}{r}\right)^{-1} \frac{1}{r^2}}{\left(1 - \frac{2GM}{r}\right)^{-1}} \Rightarrow \Omega^2 = \frac{GMr}{r^4} = \frac{GM}{r^3}$$

which is exactly the same relation that holds in Newtonian mechanics (due to sheer coincidence).

### 0.1.1 A general orbit

Let's go back to the general equation:

$$\frac{1}{2} \left( \frac{\mathrm{d}r}{\mathrm{d}t} \right)^2 + V_{\text{eff}}(r) = \mathcal{E} = \frac{e^2 - 1}{2}$$

Following the same steps we did in Newtonian mechanics, we simplified the problem introducing  $u \equiv r^{-1}$ , leading to:

$$\frac{\mathrm{d}^2 u}{\mathrm{d}\varphi^2} + u = \frac{GM}{l^2} + 3GMu^2$$

We know already one solution: the circular orbit, with  $u \equiv u_c$ . We can then consider a *perturbation*:

$$u(\varphi) = u_c[1 + w(\varphi)] \equiv w \ll 1$$

and then derive the equation (neglecting the  $O(w^2)$  terms):

$$\frac{\mathrm{d}^2 w}{\mathrm{d}\varphi^2} + (1 - 6GMu_c)w \approx 0$$

which is just the harmonic oscillator equation. One solution is:

$$w = A\cos\left(\sqrt{1 - 6GMu_c}\,\varphi\right) \qquad A \ll 1$$

Going back to r:

$$r(\varphi) = \frac{r_c}{1 + A\cos(\sqrt{1 - 6GM/r_c}\,\varphi)}$$
  $r_c = \frac{1}{u_c}$ 

If A > 0 (and  $A \ll 1$ ), when the argument of cosine is 0 then:

$$r = \frac{r_c}{1 + A}$$

This is the *perihelion*, as r is smallest when the denominator is greatest. On the other hand, if the argument is  $\pi$ , then we have the aphelion:

$$r = \frac{r_c}{1 - A}$$

With  $2\pi$  we are back to  $r_c/(1+A)$  - the next perihelion. Note that one orbit happens whenever the argument of the cosine changes by  $2\pi$ . This is equal to a change of  $2\pi$  of the coordinate  $\varphi$  only if we neglect the term  $6GM/r_c$  which comes from GR. So, in Newtonian mechanics, one orbit equals a  $2\pi$  rotation in  $\varphi$ , but not in GR - here, to have a  $2\pi$  change of the argument of the cosine,  $\varphi$  must change a bit more:  $2\pi + \delta \varphi_{\text{precession}}$ . Then:

$$\Delta \varphi_{1 \text{ orbit}} = \frac{2\pi}{\sqrt{1 - \frac{6GM}{r_c}}} \approx 2\pi \left(1 + \frac{3GM}{r_c}\right)$$

and so:

$$\delta\varphi_{\text{precession}} = \Delta\varphi_{\text{1orbit}} - 2\pi = 6\pi \frac{GM}{r_c}$$

Plugging in the Newtonian result for  $r_c = l^2/(GM)$  (as the eventual corrections would lead to terms of higher order), we arrive finally at:

$$\delta\varphi_{\text{precession}} = 6\pi \left(\frac{GM}{l}\right)^2$$

We can know evaluate this quantity with the real case of the planet Mercury. First, we need to put back the powers of c. We can do this by dimensional analysis. From  $F = GMm/r^2$ , we note that  $[G] = \operatorname{Nm}^2 \operatorname{kg}^{-2} = \operatorname{kg} \operatorname{m} \operatorname{s}^{-2} \operatorname{m}^2 \operatorname{kg}^{-2} = \operatorname{m}^3 \operatorname{kg}^{-1} \operatorname{s}^{-2}$ .  $[M] = \operatorname{kg}$ ,  $[l] = [rv] = \operatorname{m}^2 \operatorname{s}^{-1}$  and so:

$$\left[\frac{GM}{l}\right] = \frac{\text{m}^3 \text{kg}^{-1} \text{s}^{-2} \text{kg}}{\text{m}^2 \text{s}^{-1}} = \text{m s}^{-1}$$

But  $\delta\varphi_{\text{precession}}$  must be a pure number, and so we have to divide by  $c^2$ :

$$\delta\varphi_{\text{precession}} = 6\pi \left(\frac{GM}{cl}\right)^2$$

Then, inserting all the numbers (with at least 3 significant digits each):

$$G = 6.67 \times 10^{-11} \,\mathrm{N} \,\mathrm{m}^2 \,\mathrm{kg}^{-2}$$
 
$$M = 1.99 \times 10^{30} \,\mathrm{kg}$$
 
$$l = rv \Big|_{\mathrm{perihelion\ Mercury}} = 4.60 \times 10^7 \,\mathrm{km} \cdot 590 \,\mathrm{km} \,\mathrm{s}^{-1}$$
 
$$c = 3.00 \times 10^8 \,\mathrm{m} \,\mathrm{s}^{-1}$$

(note that r and v must be measured at the same point, e.g. the perihelion) leads to:

$$\delta\varphi_{\rm precession} = 5.02 \times 10^{-7} \, {\rm rad}$$

This is the precession that *accumulates* at *every* orbit. To compute the total drift in a year, we need the orbital period of Mercury, which is  $T = 88.0 \,\mathrm{days} = 2.41 \times 10^{-3} \cdot 100 \,\mathrm{years}$ . We then find:

$$\frac{\delta \varphi_{\rm precession}}{T} = \frac{43''}{100\,{\rm years}}$$

Which is exactly compatible to the measured result!

## 0.2 Radial orbit - Dive into Black Hole

Consider an object with all the mass concentrated at the origin (black hole), and we study the motion with l=0, that falls straight to the origin. Suppose we start at rest at infinity.

Recalling the previous equation:

$$\frac{1}{2} \left( \frac{\mathrm{d}r}{\mathrm{d}\tau} \right)^2 - \frac{GM}{r} = \frac{e^2 - 1}{2}$$

and:

$$e = \left(1 - \frac{2GM}{r}\right)\frac{\mathrm{d}t}{\mathrm{d}\tau} = 1$$

In fact, as e is a constant of motion, we can evaluate it at infinity, where GM/r is negligible, and as the object is at rest we have  $dt = d\tau$ . Then the 4-velocity components are:

$$u^0 \equiv u^t = \frac{\mathrm{d}t}{\mathrm{d}\tau} = \frac{1}{1 - 2GM/r}; \quad u^r = \frac{\mathrm{d}r}{\mathrm{d}\tau} = -\sqrt{\frac{2GM}{r}}; \quad \frac{\mathrm{d}\theta}{\mathrm{d}\tau} = 0; \quad \frac{\mathrm{d}\varphi}{\mathrm{d}\tau} = 0$$

and so:

$$u^{\alpha} = \left( \left( 1 - \frac{2GM}{r} \right)^{-1}, -\sqrt{\frac{2GM}{r}}, 0, 0 \right)$$

Let's check if the norm is equal to -1:

$$\mathbf{u} \cdot \mathbf{u} = g_{00}u^{0}u^{0} + g_{11}u^{1}u^{1} = -\left(1 - \frac{2GM}{r}\right)\left(1 - \frac{2GM}{r}\right)^{-2} + \left(1 - \frac{2GM}{r}\right)^{-1}\frac{2GM}{r} = \frac{-1 + 2GM/r}{1 - 2GM/r} = -1$$

Then rearranging the conservation of energy:

$$\frac{\mathrm{d}t}{\mathrm{d}\tau} = \frac{1}{1 - 2GM/r}$$

We now rearrange the differential equation:

$$\frac{\mathrm{d}r}{\mathrm{d}\tau} = -\sqrt{\frac{2GM}{r}}$$

(the - sign comes from the fact that we are approaching the black hole). Integrating:

$$\int_0^r r^{1/2} \, \mathrm{d}r = -\sqrt{2GM} \int_0^\tau \, \mathrm{d}\tau$$

so that  $\tau = 0$  at r = 0 at the end of the motion, so that  $r(\tau)$  occurs for negative  $\tau$ . This leads to:

$$\frac{2}{3}r^{3/2} = \sqrt{2GM}(-\tau) \Rightarrow r(\tau) = \left(\frac{3}{2}\right)^{2/3} (2GM)^{1/3} (-\tau)^{1/3}$$

Recall that  $\tau$  is the time measured by the infalling particle. The Schwarzschild metric is:

$$ds^{2} = -\left(1 - \frac{2GM}{r}\right)dt^{2} + \left(1 - \frac{2GM}{r}\right)^{-1}dr^{2} + r^{2}d\theta^{2} + r^{2}\sin^{2}\theta d\varphi^{2}$$

We would suspect that something bad happens at r=2GM. However, from the point of view of the particle, the solution  $r(\tau)$  has no singularity at r=2GM. In fact, the particle crosses this *horizon* in a finite time (as locally measured). However, at r=2GM, a finite  $\Delta \tau$  corresponds to an *infinite*  $\Delta t$  (dt/d $\tau$  diverges at r=2GM). So it takes an infinite coordinate time for the particle to cross the horizon.

This likely means that the coordinates  $\{t, r\}$  are a bad choice at the horizon.

### 0.2.1 Escape velocity

We can now reverse our reasoning to compute the *escape velocity*. In practice, we just reverse the sign of the velocity:

$$u^{\alpha} = \left( \left( 1 - \frac{2GM}{r} \right)^{-1}, +\sqrt{\frac{2GM}{r}}, 0, 0 \right)$$

which is a radial motion with e = 1 that reaches  $r = \infty$  at rest.

Consider an observer at rest at distance r from the black hole, who launches radially a projectile. What is the  $v_{\text{escape}}$  needed for that object to escape the gravitational pull of the black hole?

Note that:

$$u_{\text{observer}}^{\alpha} = \left(\frac{1}{\sqrt{-g_{00}}}, \mathbf{0}\right) = \left(\left(1 - \frac{2GM}{r}\right)^{-1}, \mathbf{0}\right) \Rightarrow \boldsymbol{u}_{\text{obs}} \cdot \boldsymbol{u}_{\text{obs}} = -1$$

The energy of the projectile as measured by the observer is:

$$\mathcal{E} = -oldsymbol{u}_{ ext{obs}} \cdot oldsymbol{p}_{escape}$$

where  $p_{\text{escale}} = m u_{\text{escape}}$ . Expanding:

$$\mathcal{E} = -g_{00}(\boldsymbol{u}_{\text{obs}})^{0}(\boldsymbol{p}_{\text{esc}})^{0} = \left(1 - \frac{2GM}{r}\right)\left(1 - \frac{2GM}{r}\right)^{-1/2}m\left(1 - \frac{2GM}{r}\right)^{-1} = \frac{m}{\sqrt{1 - \frac{2GM}{r}}}$$

Recall that:

$$\mathcal{E} = \frac{m}{\sqrt{1 - v^2}}$$

so that:

$$|oldsymbol{v}_{ ext{escape}}| = \sqrt{rac{2GM}{r}}$$

Again, by coincidence, this is the same result obtained in Newtonian mechanics. So, for an observer on the horizon, the escape velocity is c, and inside the horizon, it exceeds c (it is not possible to escape anymore).

# 0.3 Motion of light

Light must experience gravity - this can be seen by using the *equivalence principle*. Mathematically, light follows *geodesics*, and so we can study it by solving the *geodesics equation*.

 $\xi^{\mu} = (1,0,0,0)$  is a Killing vector, meaning that  $e \equiv -\boldsymbol{\xi} \cdot \boldsymbol{u} = (1 - 2GM/r) \,\mathrm{d}t / \,\mathrm{d}\lambda$  is a conserved quantity. Also  $\xi^{\mu} = (0,0,0,1)$  is a Killing vector, and then  $l \equiv \boldsymbol{\xi} \cdot \boldsymbol{u} = r^2 \,\mathrm{d}\varphi / \,\mathrm{d}\lambda$  is constant (here we consider the  $\theta = \pi/2$  plane). For light:

$$u^{\alpha} = \frac{\mathrm{d}x^{\alpha}}{\mathrm{d}\lambda}$$
  $\mathbf{u} \cdot \mathbf{u} = 0 \Rightarrow 0 = g_{00}u^{0}u^{0} + g_{11}u^{1}u^{1} + g_{33}u^{3}u^{3}$ 

(the  $g_{22}$  term vanishes, as  $u^2 = d\theta / d\lambda = 0$ ). Checking the normalization:

$$0 = -\left(1 - \frac{2GM}{r}\right)\left(\frac{e}{1 - 2GM/r}\right)^2 + \left(1 - \frac{2GM}{r}\right)^{-1}\left(\frac{\mathrm{d}r}{\mathrm{d}\lambda}\right)^2 + r^2\left(\frac{l}{r^2}\right)^2$$

Multiplying everything by 1 - 2GM/r and dividing by  $l^2$  leads to:

$$0 = -\frac{e^2}{r^2} + \frac{1}{l^2} \left(\frac{dr}{d\lambda}\right)^2 + \frac{1}{r^2} \left(1 - \frac{2GM}{r}\right)$$

Rearranging:

$$\frac{1}{l^2} \left( \frac{\mathrm{d}r}{\mathrm{d}\lambda} \right)^2 + W_{\mathrm{eff}}(r) = \frac{1}{b^2}$$

where we introduce:

$$b^2 = \frac{l^2}{e^2}$$
  $W_{\text{eff}}(r) = \frac{1}{r^2} \left( 1 - \frac{2GM}{r} \right)$ 

Note that  $\lambda$  is just a parameter introduced "by convenience" to characterize motion. If we reparametrize  $\lambda \to k\lambda$  nothing should change in the motion. This leads to  $e \to e/k$  and  $l \to l/k$ , so that  $b^2 = l^2/e^2 \to b^2$  and also  $\frac{1}{l^2}(\frac{\mathrm{d}}{\mathrm{d}\lambda})^2$  stays the same. So the equation we found is *invariant* under the reparameterization  $\lambda \to k\lambda$ . This means that a physical parameter must only involve ratios of l and e.

Note also that the equation is even in l. This means that motion does not depend on the orientation of the viewer (the sign of  $d\varphi/d\lambda$  depends on the observer's position). So we can assume l > 0 without loss of generality.

One last thing to do before solving the equation is to plot  $W_{\rm eff}(r)$ , or better,  $G^2M^2W_{\rm eff}$  over r/GM. For  $r\to 0$  the potential diverges to  $-\infty$ , and then goes to 0 (in the first quadrant) as  $r\to \infty$ . This means that  $W_{\rm eff}$  has a maximum, which is effectively found at r=3GM, where  $W_{\rm eff}=1/(27G^2M^2)$  (by taking the derivative and setting it to 0).

So, mathematically there are *circular orbits* (with r = 3GM), but they are not stable - and so physically they don't happen (a photon *cannot* orbit a black hole forever).

Also, a photon with "energy" (in the sense of effective potential  $W_{\rm eff}$  plot) less than  $\max W_{\rm eff}$ , coming from infinity, "bounces back", i.e. escapes away after a certain amount of time. This happens when:

$$\frac{1}{b^2} < W_{{\rm eff},max} = \frac{1}{27G^2M^2} \Rightarrow l^2 > 27G^2M^2e^2 \Rightarrow l > \sqrt{27}GMe$$

meaning that the photon has enough angular momentum.