FonaDyn v1.3.4																										
	SYNTHDEF source code files  Internal bus names #		VRPSDIO.sc				VRPSDVRP.sc	VRPSDO	CSDFT	SDFT.sc		V	'RPSDClust	OCluster.sc			VRPSDSampEn.sc		VRPSDIC	).sc		•				
																	VRPSDScope.sc	VRPSDPostProcessing.sc								
AUDIO RATE BUSE	c			<b>A</b>	<b>A</b>												1 <b>020</b> 00p0.00			l Biss						
Sound Out		0		<u> </u>	<b>Λ</b>																					
Sound Out	Mic input =>	\EchoVoice 2	_	1							-								(live) •					-		
Sound In		\EchoEGG 3		╫															(live)							•
Internal		\ConditionedMicrophone 4		+		<b>^</b>	•											(fro	n disk) 0							
comar	EGG conditioned	\ConditionedEGG 5						•	•						•		•	(	0	•						
		\GateCycle 6		++-+		+ 1			•			•			•		•	•								•
		\GateDelayedCycle 7								<b>^</b>		•						•								•
		\GateDFT 8								<b>1</b>		•					•									
		\GateFilteredDFT 9										<b>1</b>		•	•						•		•	•	•	•
		\TimeStamp 10		$\Box$																				•		
Variable number of bus	es	\DeltaAmplitudeFirst 11	.										1	•							_   '					
		:											⊗	•												
Nth level is relative resid		N Note Discussion																								
Variable number of bus	ies	\DeltaPhaseFirst																								
Nth phase is absolute p	hi/1)	: NI									1															
ivin phase is absolute pi	111(1)	\SampEn	+++	+++		++-											A	+					•			
		\ClusterNumber		++-+		++-									A .											
		\DelayedFrequency		++-+																				•	•	-
		\DelayedAmplitude		11 1															8					•	•	
		\DelayedClarity																	3	•				•		
		\DelayedCrest			1														9					•		
Variable number of bus	es	\AmplitudeFirst									1		•				•							•		
Mth level is the residual	lla manuar lanal	:									8					1								1		
Variable number of bus		M \PhaseFirst									<b>®</b>															
variable number of basi	ics	\rilaseriist		$\parallel \parallel \parallel$							I		I											I		
Mth phase is 2*phi(1)		M																						ıŤ		
SERVER-SIDE SYNT	THS			+		$\dashv$														+			+			
In order of bus writes/					Tone	+			\sdND		<u> </u>	١٥	√   dGenerateP	into			\sdSampEn	\sdDe	lav		\\ \	/ritePoir			\sdWriteFreqAmp	
in order or bus writes/i	bus reaus 🔛		-		Tone EchoMicrophone	+			SUNL	)F I	_	15	agenerater	oints			\susampen	\sabe	ldy		\Su vv		rus Points.aiff		to *_FreqAmp.aiff	
				SuL		++-																	V V		to _rreqAmp.uijj	
				1	\sdLiveInput	++-	\sdAnalyzeAudio			/cdD	FTFilters	V	/cdNC	lusterNoRese			\sdPrepareScope				\cd\\\	/riteSam			\sdWriteGate	AC
				<u> </u>	✓ EGG clipped	++-	SuAllalyzeAddlo			(300	i ii iiteis	_	or	iusterivonese			Surreparescope				_		mpEn.aiff			Gates.wav
			- T L		→ HP 30 Hz		-			_		_	\sdNC	luster			\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \			$\forall \downarrow$			препад		10 _0	Jutes.wav
			_	$\downarrow \downarrow \searrow$	HP 100, LP 10k		1	1		/	<b>N</b>		150140	lustei			\sdMovingEGG			\sdWrite	CycleDe	etection	l ησ			
					111 100, 21 101			\sdPhase	Portrait	+				\sdSmooth	edClusterCycle	-	(to screen)			_			ction.wav	$\vdash$		
					\sdDiskInput	++-		or		_				(30311100111	(to screen)		(to screen)						cion.wav			
					✓ end-of-file	++-		\sdPeakF							(10 Jercen)			1	\sdWriteA	udio		١	sdWriteLo	og V		
	Disk In 0 (mi	icrophone)			→ HP 30 Hz	<del>                                     </del>		(SU COM												iceEGG.wa	ην.			Log.aiff		
	from WAV-file 1 (EG			<b>→</b>	HP 100, LP 10k																					
	11.1.1.1.1.1.1.1.1.1.1.1.1.1.1.1.1.1.1.1	1					+ + -																			
CONTROL BUSES	Fo [midi] to Gl	UI 0																								
CONTINUE DOSES	amp [dB] to Gl										<del>                                     </del>									+						
	Clarity [01] to Gl	UI 2																		+						
	Crest [1 ] to Gl						<b>₩</b>																			
	GateReset from	GUI 4																1		1						
									1											1					1	