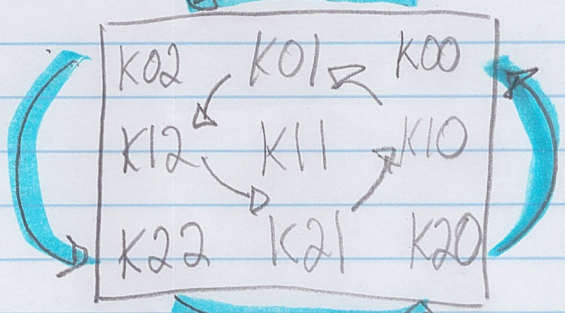
Document to understand Rubik's Cube operations

→ = corners

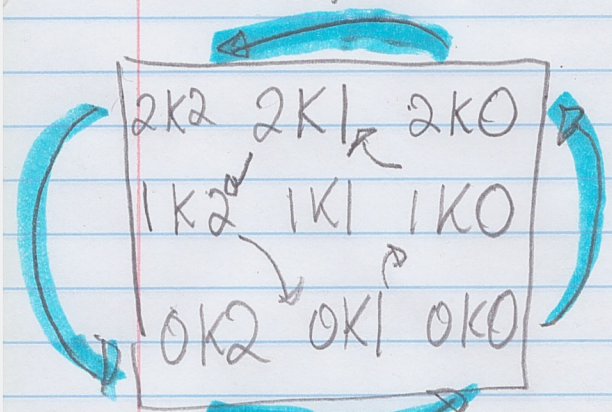
⇢ = sides

transfer X:



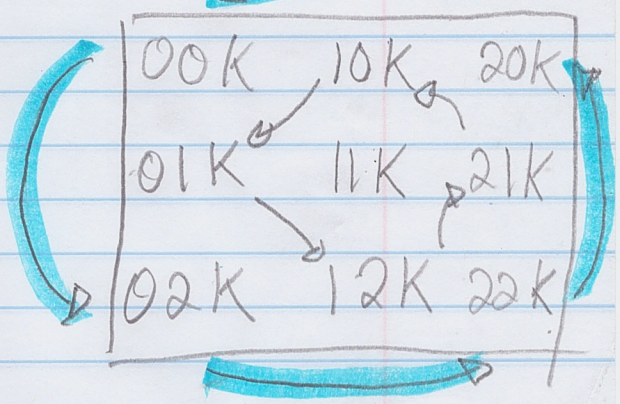
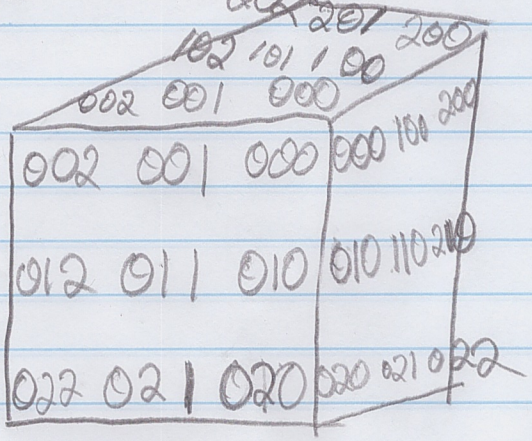
front view

transfer y:



Top view

transfer z:



right view