

# Emilia Lindholm

● ● ● Phone number and address have been removed from public web document.  
Employers interested in having my full CV please send an email to the address below.

www.emergencybattle.zone /// emilia@emergencybattle.zone

/// Although my main fields are interaction design and illustration, I have acquired a wide range of skills through both my education – in which we learn everything from design to programming to project management – and the jobs I've had, in which I've helped organise archives, been a mentor to a child and represented Malmö University and my program at events as a student ambassador. I also worked as an interaction designer during my summer job at the Concept Studio in 2017 when we created concepts for five assignments.

In my free time I do illustrations, writing and game making. I have attended several game jams with various teams, always with at least a few new people. I also make and sell my own products with my own art and design, and at this time I'm available for freelance work.

Illustration ● ● ●  
Writing ● ●  
Code ●  
Concept ● ●  
Crafts ● ●

Mediation ● ●  
Positivity ● ● ●  
Adaptability ● ●  
Curiosity ● ● ●  
Puns ● ●

Swedish ● ● ●  
English ● ● ●  
French ● ●  
German ● ●  
Japanese ●

2013	Graduated from the European School of Luxembourg
2013 - 2014	Comic Art and Graphic Design at VNF, Finland
2014	Summer job in Copenhagen, Denmark
2014 - 2018	Interaction Design at Malmö University, Sweden
2015	Summer job in Schuttrange, Luxembourg
2015 - 2016	Mentor for The Nightingale Network in Malmö, Sweden
2016	Exchange at Inha University in Incheon, South Korea
2015 - 2017	Student ambassador at Malmö University, Sweden
2017	Concept Studio 2017 in Härnösand, Sweden
2017 - 2018	Experimental Media Production at Malmö University, Sweden

