

5DV005 - Project 3
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Error estimation for artillery computations

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1 Introduction

After approximating the range of a gun, the flight time of a shell or the elevation necessary to hit a particular target, the error estimates can be computed. In this assignment we set out to approximate these error estimates in a reliable and accurate way.

We consider each approximation A as a function of the size of the time step h used when computing the trajectories, i.e., $A = Ah$. We then investigate if there exist any asymptotic error expansions of the form,

$$T - Ah = \alpha h^p + \beta h^q + O(h^r), \quad 0 < p < q < r \quad (1)$$

where the T is the target value and h the step size. The primary error term is represented by αh^p and the secondary error term by βh^q . From this asymptotic error expansion we obtain the difference between the target value T and the approximation Ah . Computing Ah will at best give us the floating point representation $\hat{A}h$, and the difference between Ah and $\hat{A}h$ is affected by many round off-errors. To determine when the round off-error $Ah - \hat{A}h$ is irrelevant compared with the error $T - Ah$ we use Richardson's extrapolation method.

2 Implementing Richardson's extrapolation

Richardson's extrapolation method is in this case an iterative method which is used to improve the result of a solution of a system of first order differential equations. In this task we write a function called `MyRichardson` which is an implementation of this method. To test if our implementation is correct we use a minimal working example file called `MyRichardson_MWE.m` and compares its out data to given out data (Figure 1), and can therefore conclude that our implementation is working as expected.

k	Approximation A_h	Fraction F_h	Error estimate E_h
1	2.895480163672e+00	0.00000000	0.000000000000e+00
2	2.805025851403e+00	0.00000000	-9.045431226844e-02
3	2.761200888902e+00	2.06399064	-4.382496250165e-02
4	2.739629445828e+00	2.03161941	-2.157144307422e-02
5	2.728927822736e+00	2.01571695	-1.070162309156e-02
6	2.723597892360e+00	2.00783544	-5.329930376490e-03
7	2.720938129638e+00	2.00391198	-2.659762721350e-03
8	2.719609546672e+00	2.00195456	-1.328582965698e-03
9	2.718945579511e+00	2.00097692	-6.639671619268e-04
10	2.718613676976e+00	2.00048837	-3.319025345263e-04
11	2.718447745963e+00	2.00024413	-1.659310128161e-04
12	2.718364785520e+00	2.00012206	-8.296044325107e-05
13	2.718323306559e+00	2.00006078	-4.147896106588e-05
14	2.718302567373e+00	2.00002842	-2.073918585666e-05
15	2.718292197853e+00	2.00001403	-1.036952016875e-05
16	2.718287013122e+00	2.00001123	-5.184730980545e-06
17	2.718284420669e+00	1.99993264	-2.592452801764e-06
18	2.718283124268e+00	1.99973060	-1.296401023865e-06
19	2.718282476068e+00	2.00000000	-6.482005119324e-07
20	2.718282151967e+00	2.00000000	-3.241002559662e-07

Figure 1: The expected output of `a3f2.m`

3 Range of shot with a3f3 parameters

We can now use our implementation of Richardson's extrapolation method to compute the range of the shot given by `a3f3.m`. To do this we use the given trajectory methods, `rk1`, `rk2`, `rk3` and `rk4`. We use time steps $h_k = 2^{-k}$ seconds for $k = 0, 1, 2, \dots$. We also use the function range `rkx` to move the shell from point to point using a time step which is fixed, except for the very last time step. Here a non-linear solver is used to compute the time step which will place the shell on the ground. This equation is solved to the limit of machine precision, specifically the tolerance passed to the underlying bisection routine is $\text{tol} = 2^{-53}$.

3.1 Runge-Kutta 1

We know that Richardson's fraction F_h , converges to 2^p . Therefore we can conclude by looking at Figure 2 that in this case $p = 1$. From Figure 6a we can calculate the slope by using $s = \frac{dy}{dx}$ which in this case is the following:

$$s = \frac{dy}{dx} = \frac{(-16.17) - (-3.003)}{16 - 3} = \frac{-13.167}{13} = -1.013 \approx -1 \quad (2)$$

Since we know that $s = -(q - p)$ we can now calculate our secondary error term q .

$$q = p - s = 1 - (-1) = 2 \quad (3)$$

Since $p = 1$ and $2^p = 2$ we can see in Figure 6a that it converges with the same slope until $k=16$, i.e. it roughly divides itself by 2 converging to 2. We can therefore say that we can trust our slope in $k = \{3..16\}$

Our best approximation of the range is row 16 in Figure 2.

k	Approximation A_h	Fraction F_h	Error estimate E_h
1	2.215475800698e+04	0.00000000	0.000000000000e+00
2	2.226834769726e+04	0.00000000	1.135896902761e+02
3	2.232180737277e+04	2.12477328	5.345967551322e+01
4	2.234768231668e+04	2.06607890	2.587494390464e+01
5	2.236039746277e+04	2.03497024	1.271514609780e+01
6	2.236670811603e+04	2.01487003	6.310653262091e+00
7	2.236984977888e+04	2.00869844	3.141662846803e+00
8	2.237141767501e+04	2.00374425	1.567896123950e+00
9	2.237220079351e+04	2.00211861	7.831185015530e-01
10	2.237259215891e+04	2.00099062	3.913654031312e-01
11	2.237278779330e+04	2.00049388	1.956343916754e-01
12	2.237288559799e+04	2.00025573	9.780469011821e-02
13	2.237293449721e+04	2.00012783	4.889921965878e-02
14	2.237295894604e+04	2.00006392	2.444882848795e-02
15	2.237297117025e+04	2.00003391	1.222420699560e-02
16	2.237297728231e+04	2.00001352	6.112062183092e-03
17	2.237298033832e+04	2.00001127	3.056013869355e-03

Figure 2: Output of Richardson's fraction RK1.

3.2 Runge-Kutta 2

We know that Richardson's fraction F_h , converges to 2^p . Therefore we can conclude by looking at Figure ?? that in this case $p = 2$. From Figure 6b we can calculate the slope by using $s = \frac{dy}{dx}$

which in this case is the following:

$$s = \frac{dy}{dx} = \frac{(-8.233) - (-0.3177)}{11 - 3} = \frac{-7.9263}{8} = -0.991 \approx -1 \quad (4)$$

Since we know that $s = -(q - p)$ we can now calculate our secondary error term q .

$$q = p - s = 2 - (-1) = 3 \quad (5)$$

Since $p = 2$ and $2^p = 4$ we can see in Figure 6b that it converges with the same slope until $k=11$, i.e. it roughly divides itself by 2 converging to 4. We can therefore say that we can trust our slope in $k = \{3..11\}$

Our best approximation of the range is row 11 in Figure 3.

k	Approximation A_h	Fraction F_h	Error estimate E_h
1	2.236937113617e+04	0.00000000	0.000000000000e+00
2	2.237221489000e+04	0.00000000	9.479179419698e-01
3	2.237280705137e+04	4.80232914	1.973871250727e-01
4	2.237294120066e+04	4.41419684	4.471643019982e-02
5	2.237297307937e+04	4.20811609	1.062623493393e-02
6	2.237298084435e+04	4.10544520	2.588327064586e-03
7	2.237298276044e+04	4.05251784	6.386960327897e-04
8	2.237298323630e+04	4.02651976	1.586223515915e-04
9	2.237298335488e+04	4.01313863	3.952575934818e-05
10	2.237298338448e+04	4.00668004	9.864965250017e-06
11	2.237298339187e+04	4.00332422	2.464193433601e-06
12	2.237298339372e+04	3.99980513	6.160783717254e-07
13	2.237298339418e+04	4.00655352	1.537676628989e-07
14	2.237298339429e+04	4.02712230	3.818301289963e-08
15	2.237298339432e+04	3.95664740	9.650345115612e-09

Figure 3: Output of Richardson's fraction RK2.

3.3 Runge-Kutta 3

We know that Richardson's fraction F_h , converges to 2^p . Therefore we can conclude by looking at Figure 4 that in this case $p = 3$. From Figure 6c we can calculate the slope by using $s = \frac{dy}{dx}$ which in this case is the following:

$$s = \frac{dy}{dx} = \frac{(-6.902) - (-1.159)}{8 - 3} = \frac{-5.743}{5} = -1.139 \approx -1 \quad (6)$$

Since we know that $s = -(q - p)$ we can now calculate our secondary error term q .

$$q = p - s = 3 - (-1) = 4 \quad (7)$$

Since $p = 3$ and $2^p = 8$ we can see in Figure 6c that it converges with the same slope until $k=8$, i.e. it roughly multiplies itself by 2 converging to 8. We can therefore say that we can trust our slope in $k = \{3..8\}$

Our best approximation of the range is row 8 in Figure 4.

k	Approximation A_h	Fraction F_h	Error estimate E_h
1	2.237327039413e+04	0.00000000	0.000000000000e+00
2	2.237302121565e+04	0.00000000	-3.559692690968e-02
3	2.237298822139e+04	7.55217806	-4.713464993464e-03
4	2.237298400328e+04	7.82203872	-6.025877862287e-04
5	2.237298347078e+04	7.92134046	-7.607144133155e-05
6	2.237298340391e+04	7.96329830	-9.552755467926e-06
7	2.237298339553e+04	7.98220289	-1.196756784339e-06
8	2.237298339448e+04	7.99163610	-1.497511610588e-07
9	2.237298339435e+04	7.98533976	-1.875326103930e-08
10	2.237298339433e+04	7.99202658	-2.346496330574e-09

Figure 4: Output of Richardson's fraction RK3

3.4 Runge-Kutta 4

We know that Richardson's fraction F_h , converges to 2^p . Therefore we can conclude by looking at Figure 5 that in this case $p = 4$. From Figure 6d we can calculate the slope by using $s = \frac{dy}{dx}$ which in this case is the following:

$$s = \frac{dy}{dx} = \frac{(-3.135) - (-0.2368)}{6 - 3} = \frac{-3.3718}{3} = -1.124 \approx -1 \quad (8)$$

Since we know that $s = -(q - p)$ we can now calculate our secondary error term q .

$$q = p - s = 4 - (-1) = 5 \quad (9)$$

Since $p = 4$ and $2^p = 16$ we can see in Figure 6d that it converges with the same slope until $k=6$, i.e. it roughly divides itself by 2 converging to 16. We can therefore say that we can trust our slope in $k = \{3..6\}$

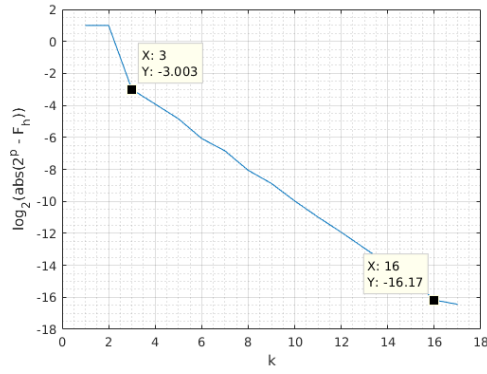
Our best approximation of the range is row 6 in Figure 5.

k	Approximation A_h	Fraction F_h	Error estimate E_h
1	2.237296894265e+04	0.00000000	0.000000000000e+00
2	2.237298253527e+04	0.00000000	9.061748710034e-04
3	2.237298334202e+04	16.84861431	5.378334705407e-05
4	2.237298339111e+04	16.43565957	3.272357086341e-06
5	2.237298339413e+04	16.22025681	2.017450848750e-07
6	2.237298339432e+04	16.11384681	1.251998279865e-08
7	2.237298339433e+04	16.01675458	7.816803796838e-10
8	2.237298339433e+04	18.10674157	4.317068184415e-11
9	2.237298339433e+04	7.12000000	6.063298011820e-12
10	2.237298339433e+04	-1.04166667	-5.820766091347e-12

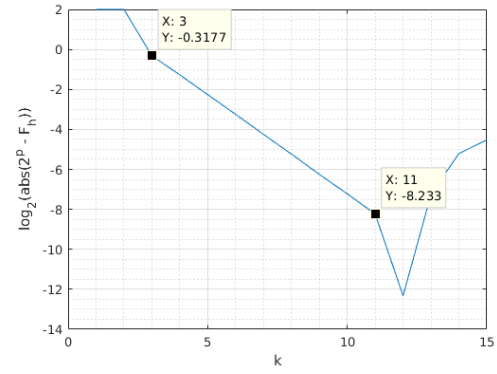
Figure 5: Output of Richardson's fraction RK4.

In the initial stage we wanted to compute the range of a shot given by parameters given in `a3f3.m`.

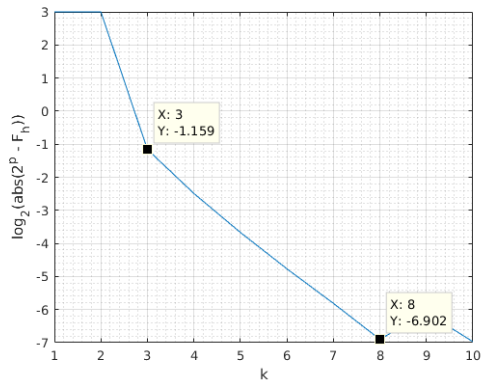
See `a3range.m` for Matlab source code.



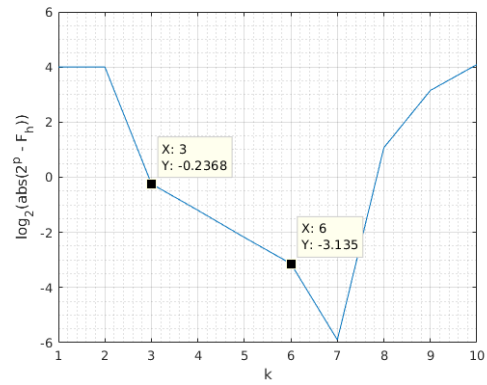
(a) RK1



(b) RK2



(c) RK3



(d) RK4

Figure 6: Richardson's fraction of shot range with **a3f3** parameters.

4 Compute trajectory time

To compute the flight time of the shot given by **a3f3.m** we develop a script called **3time.m**. The error estimate of rk2 is converging by roughly dividing itself by 2 to 4 which is 2^p which gives us an order of 2. Our error estimate is reliable as long as this monotonically behaviour occurs. In this case our best estimation has an error estimate of $\approx 3.57 * 10^{-8}$.

We know that Richardson's fraction F_h , converges to 2^p . Therefore we can conclude by looking at Figure 8 that in this case $p = 2$. From Figure 7 we can calculate the slope by using $s = \frac{dy}{dx}$ which in this case is the following:

$$s = \frac{dy}{dx} = \frac{(-9.847) - (-1.011)}{12 - 3} = \frac{-8.836}{9} = -0.982 \approx -1 \quad (10)$$

Since we know that $s = -(q - p)$ we can now calculate our secondary error term q .

$$q = p - s = 2 - (-1) = 3 \quad (11)$$

Since $p = 2$ and $2^p = 4$ we can see in Figure 7 that it converges with the same slope until $k=12$, i.e. it roughly divides itself by 2 converging to 4. We can therefore say that we can trust our slope in $k = \{3..12\}$

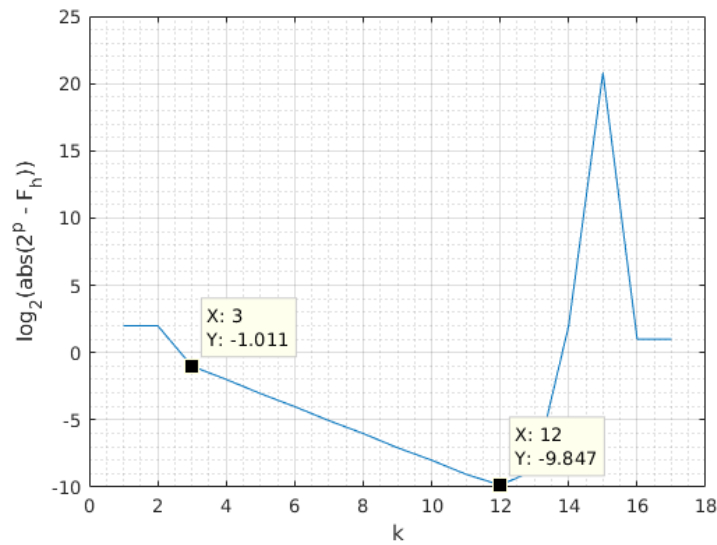


Figure 7: RK2

k	Approximation A_h	Fraction F_h	Error estimate E_h
1	7.840444726979e+01	0.00000000	0.000000000000e+00
2	7.841334458859e+01	0.00000000	2.965772931357e-03
3	7.841532345978e+01	4.49615863	6.596237306222e-04
4	7.841578893805e+01	4.25126439	1.551594231444e-04
5	7.841590188824e+01	4.12109312	3.765006481634e-05
6	7.841592969611e+01	4.06180657	9.269290449273e-06
7	7.841593659629e+01	4.03002319	2.300058833763e-06
8	7.841593831469e+01	4.01545956	5.728008953080e-07
9	7.841593874350e+01	4.00743369	1.429345909780e-07
10	7.841593885059e+01	4.00390580	3.569878970211e-08
11	7.841593887736e+01	4.00189521	8.920470880488e-09
12	7.841593888404e+01	4.00108570	2.229512574559e-09
13	7.841593888572e+01	3.99768971	5.577002563465e-10
14	2.237295894604e+04	0.00000000	7.431514335718e+03
15	2.237297117025e+04	1.8238e+06	4.074735665199e-03
16	2.237297728231e+04	2.00001352	2.037354061031e-03
17	2.237298033832e+04	2.00001127	1.018671289785e-03

Figure 8: Output of Richardson's fraction computing trajectory time with RK2.

Our best approximation of the range is row 12 in Figure 8.

See `a3time.m` for matlab source code.

5 Compute low trajectory

To compute the low firing solution for a target located 15 000m to the right of the gun given by `a3f3.m` we develop a script called `a3low.m`. In the script we calculate the elevation of the gun starting with a time step of 0.1. To calculate the elevation we use the bisection method. For each iteration we half the time step and double the max iteration. After we have done this x time (In our case 10 times) we perform Richardson's extrapolation on the approximated elevations.

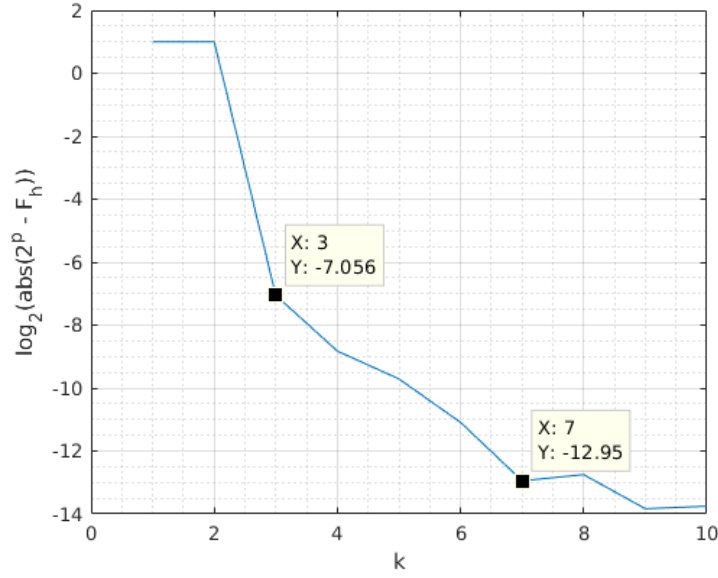


Figure 9: RK1

In the Figure 9 we can clearly observe a monotonous convergence in the range $k = \{3..7\}$ towards 2. Therefore the error estimates can only be trusted within these bounds. Our best approximation is row $k = 7$.

k	Approximation A_h	Fraction F_h	Error estimate E_h
1	2.745519462766e-01	0.00000000	0.000000000000e+00
2	2.748304712482e-01	0.00000000	2.785249716397e-04
3	2.749702590673e-01	1.99248385	1.397878190441e-04
4	2.750402300932e-01	1.99779576	6.997102595530e-05
5	2.750752364919e-01	1.99880675	3.500639866216e-05
6	2.750927437051e-01	1.99954147	1.750721315541e-05
7	2.751014978665e-01	1.99987323	8.754161476943e-06
8	2.751058752648e-01	1.99985491	4.377398302391e-06
9	2.751080640390e-01	1.99993148	2.188774133605e-06
10	2.751091584657e-01	1.99992757	1.094426704040e-06

Figure 10: Output of Richardson's fraction computing low trajectory with RK2

See `a3low.m` for Matlab source code.

6 Range of shot with a3f4 parameters

We develop a script called `a3range_g7.m` which computes the range of a shot that is defined by `a3f4.m`. In Figure 6 we can see that `rk1` converges from 3 out of the viewed data and that `rk2` converges in $\{3..6\}$. We can also see that `rk3` and `rk4` does not converge to a smaller value and can therefore not be trusted. We can therefore conclude that the methods which can be used to estimate the range accurately is `rk1` and `rk2`.

7 Range of shot using range_rkx_sabotage

We develop a script called `a3_range_sabotage.m` which uses `range_rkx_sabotage.m` to compute the range of a shot that is given by `a3f3.m`. The function `range_rkx_sabotage` is identical to

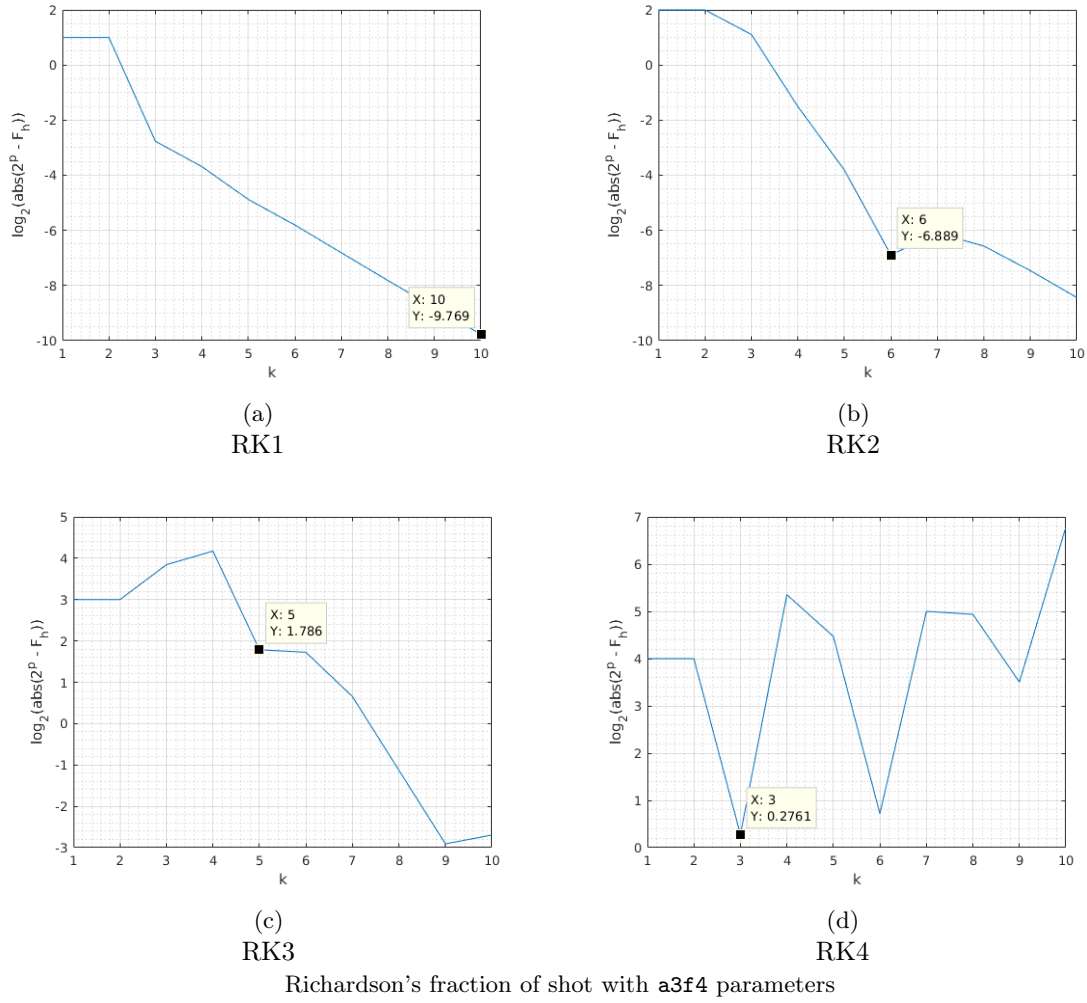


Figure 11:
fig:ass2

range r_{kx} except that the tolerance is much larger, specifically, $tol = 2^3$. This results in a sloppy computation of the last step size. When looking at the result from the four methods, see Figure 12, we see that the initial method (a) RK1 gives us the most accurate estimate of the range. Since we can observe the monotonous convergence between $k = \{3, 4\}$ the error estimate and approximation is trustworthy.

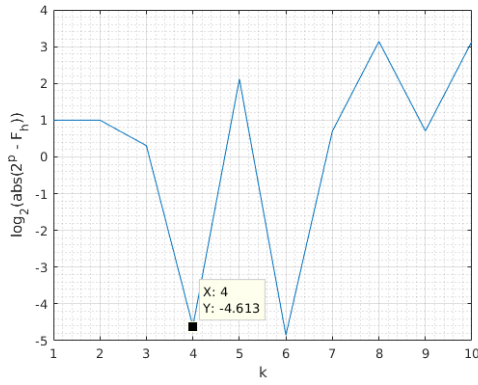
8 Compute length of trajectory

In this section we compute the length of the trajectory of a shot given parameters in **a3f3.m**. In the following subsections we compute the range of the trajectory using the Runge-Kutta 1-4 methods in decreasing step sizes h [1]. In the different methods we calculate Richardson's fraction to obtain the order of the primary error term p .

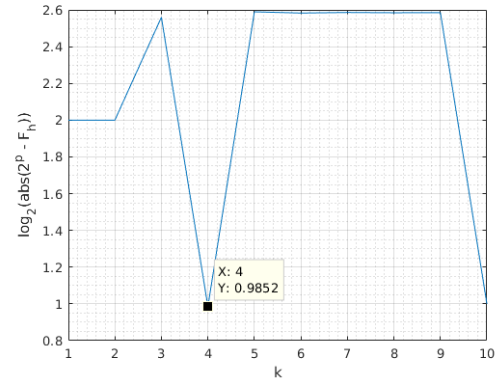
The source code can be found in **mya3length.m**, section 9.

8.1 Runge-Kutta 1

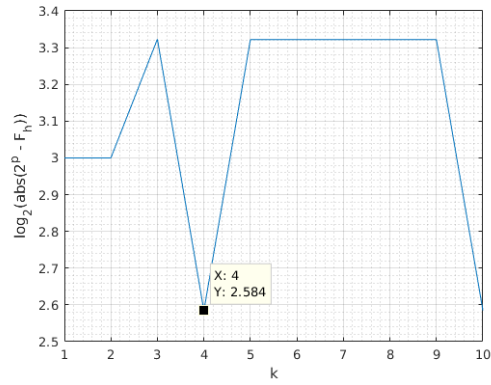
We know that Richardson's fraction F_h applies and are reliable as long as F_h converges monotonously towards 2^p . Using Runge-Kutta 1, In Figure 14, we can see that F_h converges monotonously towards $2 = 2^p$, therefore the order of the primary error term equals $p = 1$.



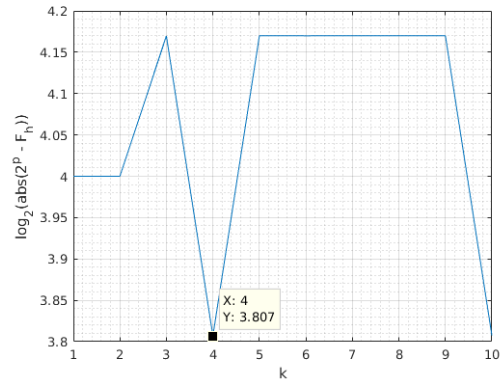
(a) RK1



(b) RK2



(c) RK3



(d) RK4

Figure 12: Richardson's fraction using `range_rkx_sabotage`

8.2 Runge-Kutta 2

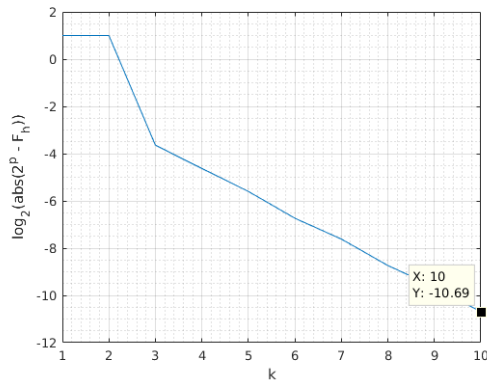
We know that Richardson's fraction F_h applies and are reliable as long as F_h converges monotonously towards 2^p . Using Runge-Kutta 2, In Figure 15, we can see that F_h converges monotonously towards $4 = 2^p$, therefore the order of the primary error term equals $p = 2$.

8.3 Runge-Kutta 3

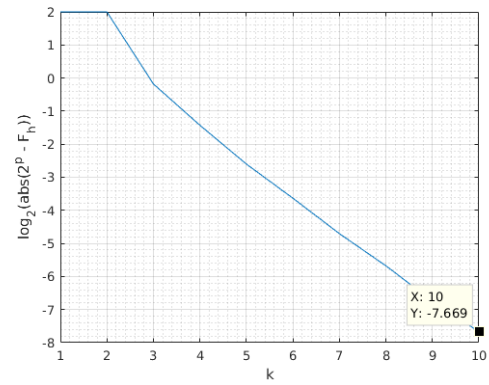
We know that Richardson's fraction F_h applies and are reliable as long as F_h converges monotonously towards 2^p . Using Runge-Kutta 3, In Figure 16, we can see that F_h converges monotonously towards $4 = 2^p$, therefore the order of the primary error term equals $p = 2$.

8.4 Runge-Kutta 4

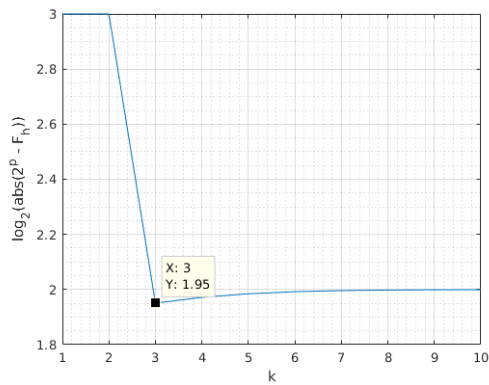
We know that Richardson's fraction F_h applies and are reliable as long as F_h converges monotonously towards 2^p . Using Runge-Kutta 4, In Figure 17, we can see that F_h converges monotonously towards $4 = 2^p$, therefore the order of the primary error term equals $p = 2$.



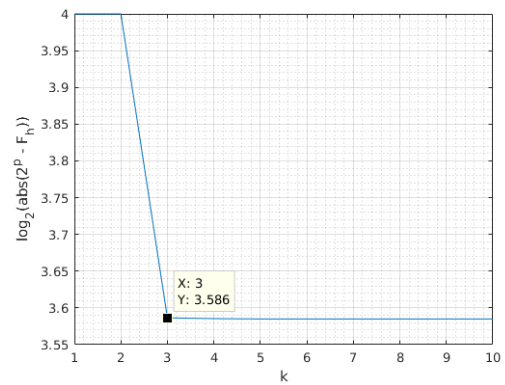
(a) RK1



(b) RK2



(c) RK3



(d) RK4

Figure 13: Richardson's fraction from computing length of trajectory

k	Approximation A_h	Fraction F_h	Error estimate E_h
1	2.778550749350e+04	0.00000000	0.000000000000e+00
2	2.797266970875e+04	0.00000000	1.871622152490e+02
3	2.806264768086e+04	2.08008928	8.997797210782e+01
4	2.810674546756e+04	2.04041923	4.409778670096e+01
5	2.812856952715e+04	2.02060421	2.182405959311e+01
6	2.813943058101e+04	2.00938692	1.086105385865e+01
7	2.814484731193e+04	2.00509385	5.416730916528e+00
8	2.814755250469e+04	2.00234563	2.705192760979e+00
9	2.814890425452e+04	2.00125252	1.351749831345e+00
10	2.814957992551e+04	2.00060362	6.756709924593e-01

Figure 14: Output of Richardson's fraction RK1.

9 mya3length.m

```

1 % Clean up
2 clear all
3
4 % Load parameters describing shot
5 a3f3
6
7 % Set initial time step
8 h0=1;

```

k	Approximation A_h	Fraction F_h	Error estimate E_h
1	2.815272680908e+04	0.00000000	0.000000000000e+00
2	2.815101077100e+04	0.00000000	-5.720126932235e-01
3	2.815046025197e+04	3.11712766	-1.835063418839e-01
4	2.815030851983e+04	3.62822946	-5.057738046526e-02
5	2.815026895635e+04	3.83515635	-1.318782752181e-02
6	2.815025886221e+04	3.91945055	-3.364713332606e-03
7	2.815025631423e+04	3.96162851	-8.493258076972e-04
8	2.815025567411e+04	3.98047048	-2.133732208070e-04
9	2.815025551370e+04	3.99065106	-5.346827310859e-05
10	2.815025547355e+04	3.99508585	-1.338351042553e-05

Figure 15: Output of Richardson's fraction RK2.

k	Approximation A_h	Fraction F_h	Error estimate E_h
1	2.815469282472e+04	0.00000000	0.000000000000e+00
2	2.815133289885e+04	0.00000000	-4.799894097965e-01
3	2.815052033276e+04	4.13495703	-1.160808700811e-01
4	2.815032107762e+04	4.07801817	-2.846502032064e-02
5	2.815027178877e+04	4.04260035	-7.041264998926e-03
6	2.815025953261e+04	4.02155947	-1.750879242796e-03
7	2.815025647707e+04	4.01112984	-4.365052523748e-04
8	2.815025571424e+04	4.00548737	-1.089768141225e-04
9	2.815025552366e+04	4.00282635	-2.722496667827e-05
10	2.815025547603e+04	4.00134657	-6.803951172125e-06

Figure 16: Output of Richardson's fraction RK3.

k	Approximation A_h	Fraction F_h	Error estimate E_h
1	2.815440305995e+04	0.00000000	0.000000000000e+00
2	2.815129497153e+04	0.00000000	-2.072058951012e-01
3	2.815051550969e+04	3.98747994	-5.196412223668e-02
4	2.815032047025e+04	3.99643187	-1.300262932151e-02
5	2.815027171259e+04	4.00018017	-3.250510917618e-03
6	2.815025952307e+04	3.99996736	-8.126343595601e-04
7	2.815025647588e+04	4.00024493	-2.031461505491e-04
8	2.815025571409e+04	4.00002268	-5.078624963062e-05
9	2.815025552364e+04	4.00009486	-1.269626130428e-05
10	2.815025547603e+04	3.99996378	-3.174094066101e-06

Figure 17: Output of Richardson's fraction RK4.

```

9
10 % Methods
11 m=["rk1","rk2","rk3","rk4"];
12
13 % Number of rows in table
14 kmax=10;
15
16 % Define the function needed for arc lenght
17 g=@(z)sqrt(z(3,:).^2+z(4,:).^2);
18
19 % Loop over methods
20 for i=1:4<
21     % Select method
22     method=m(i);
23
24     % Initialize time step

```

```
25     dt=h0;
26
27     % Initialize maxstep
28     maxstep=200;
29
30     % Loop over approximations
31     for k=1:kmax
32         % Compute range
33         [r, flag, t, tra]=range_rkx(param,v0,theta,method,dt,maxstep);
34         % Save information
35         a(k)=a3int(g,t,tra);
36         % Decrease time step
37         dt=dt/2;
38         % Increase maxstep
39         maxstep=maxstep*2;
40     end
41
42     % Run Richardsons techniques
43     data=MyRichardson(a,i);
44
45     % New figure
46     h(i)=figure();
47
48     % Print to screen
49     rdifprint(data,i);
50 end
```

10 a3time.m

```

1  % A3F3 Physical parameters for firing a projectile
2
3  % Set parameters.
4  param.mass=10;
5  param.cali=0.088;
6
7  % Constant drag coefficient
8  param.drag=@(x)0.1873;
9
10 param.atmo=@(x)atmosisa(x);
11 param.grav=@(x)9.82;
12
13 % Select muzzle velocity and elevation
14 v0=780; theta=45*pi/180;
15
16 % From a3length VVVV
17
18 % Set initial time step
19 h0=1;
20
21 % Methods
22 m=["rk1","rk2","rk3","rk4"];
23
24 % Number of rows in table
25 kmax=10;
26
27 % Define the function needed for arc lenght
28 %g=@(z)sqrt(z(3,:).^2+z(4,:).^2);
29
30 % Loop over methods
31 for i=1:4
32     % Select method
33     method=m(i);
34
35     % Initialize maxstep
36     maxstep=200;
37
38     % Loop over approximations
39     for k=1:kmax
40
41         %time step
42         dt=2^(k-1);
43
44         % Compute range
45         [r, flag, t, tra]=range_rkx(param,v0,theta,method,dt,maxstep);
46
47         % VVVV -- Emil justerade 4:e
48         % Tar sista tids-v rdet i tid-vektorn r
49         a(k) = t(end);
50         % ^^^ -- Emil justerade 4:e
51
52         % Save information
53         %a(k)=a3int(g,t,tra);
54         %r + "h" -> Rich
55
56         % Decrease time step
57         %dt=dt/2;
58
59         % Increase maxstep
60         maxstep=maxstep*2;
61     end
62
63     % Run Richardsons techniques
64     data=MyRichardson(a,i);
65
66     % New figure
67     h(i)=figure();
68
69     % Print to screen
70     rdifprint(data,i);
71 end

```

11 a3range_sabotage.m

```

1 % A3F4 Physical parameters for firing a projectile
2
3 % Load standard shell models
4 load shells
5
6 % A3F3 Physical parameters for firing a projectile
7
8 % Set parameters.
9 param.mass=10;
10 param.cali=0.088;
11
12 % Constant drag coefficient
13 param.drag=@(x)0.1873;
14
15 param.atmo=@(x)atmosisa(x);
16 param.grav=@(x)9.82;
17
18 % Select muzzle velocity and elevation
19 v0=780; theta=45*pi/180;
20
21
22
23 %-----
24 h0=1;
25
26 % Methods
27 m=["rk1","rk2","rk3","rk4"];
28
29 % Number of rows in table
30 kmax=10;
31
32 % Define the function needed for arc lenght
33 %g=@(z)sqrt(z(3,:).^2+z(4,:).^2);
34
35 % Loop over methods
36 for i=1:4
37     % Select method
38     method=m(i);
39
40
41     % Initialize maxstep
42     maxstep=200;
43
44     % Loop over approximations
45     for k=1:kmax
46
47         %time step
48         dt=2^(k-1);
49
50         % Compute range
51         [r, flag, t, tra]=range_rkx_sabotage(param,v0,theta,method,dt,maxstep);
52
53
54         a(k) = r;
55
56         % Save information
57         %a(k)=a3int(g,t,tra);
58         %r + "h" -> Rich
59
60         % Decrease time step
61         %dt=dt/2;
62
63         % Increase maxstep
64         maxstep=maxstep*2;
65     end
66
67     % Run Richardsons techniques
68     data=MyRichardson(a,i);
69
70     % New figure
71     h(i)=figure();
72
73     % Print to screen
74     rdifprint(data,i);
75 end

```


12 a3range_g7.m

```

1  % A3F4 Physical parameters for firing a projectile
2
3  % Load standard shell models
4  load shells
5
6  % Set parameters.
7  param.mass=10;
8  param.cali=0.088;
9
10 % This drag coefficient is not constant
11 param.drag=@(x)mcg7(x);
12
13 param.atmo=@(x)atmosisa(x);
14 param.grav=@(x)9.82;
15
16 % Select muzzle velocity and elevation
17 v0=780; theta=45*pi/180;
18
19
20 %-----
21 h0=1;
22
23 % Methods
24 m=["rk1","rk2","rk3","rk4"];
25
26 % Number of rows in table
27 kmax=10;
28
29 % Define the function needed for arc lenght
30 %g=@(z)sqrt(z(3,:).^2+z(4,:).^2);
31
32 % Loop over methods
33 for i=1:4
34     % Select method
35     method=m(i);
36
37
38     % Initialize maxstep
39     maxstep=200;
40
41     % Loop over approximations
42     for k=1:kmax
43
44         %time step
45         dt=2^(k-1);
46
47         % Compute range
48         [r, flag, t, tra]=range_rkx(param,v0,theta,method,dt,maxstep);
49
50
51         a(k) = r;
52
53         % Save information
54         %a(k)=a3int(g,t,tra);
55         %r + "h" -> Rich
56
57         % Decrease time step
58         %dt=dt/2;
59
60         % Increase maxstep
61         maxstep=maxstep*2;
62     end
63
64     % Run Richardsons techniques
65     data=MyRichardson(a,i);
66
67     % New figure
68     h(i)=figure();
69
70     % Print to screen
71     rdifprint(data,i);
72 end

```

13 a3range.m

```

1  % A3F3 Physical parameters for firing a projectile
2
3  % Set parameters.
4  param.mass=10;
5  param.cali=0.088;
6
7  % Constant drag coefficient
8  param.drag=@(x)0.1873;
9
10 param.atmo=@(x)atmosisa(x);
11 param.grav=@(x)9.82;
12
13 % Select muzzle velocity and elevation
14 v0=780; theta=45*pi/180;
15
16 % From a3length VVVV
17
18 % Set initial time step
19 h0=1;
20
21 % Methods
22 m=["rk1","rk2","rk3","rk4"];
23
24 % Number of rows in table
25 kmax=10;
26
27 % Define the function needed for arc lenght
28 %g=@(z)sqrt(z(3,:).^2+z(4,:).^2);
29
30 % Loop over methods
31 for i=1:4
32     % Select method
33     method=m(i);
34
35
36     % Initialize maxstep
37     maxstep=200;
38
39     % Loop over approximations
40     for k=1:kmax
41
42         %time step
43         dt=2^(k-1);
44
45         % Compute range
46         [r, flag, t, tra]=range_rkx(param,v0,theta,method,dt,maxstep);
47
48
49         a(k) = r;
50
51         % Save information
52         %a(k)=a3int(g,t,tra);
53         %r + "h" -> Rich
54
55         % Decrease time step
56         %dt=dt/2;
57
58         % Increase maxstep
59         maxstep=maxstep*2;
60     end
61
62     % Run Richardsons techniques
63     data=MyRichardson(a,i);
64
65     % New figure
66     h(i)=figure();
67
68     % Print to screen
69     rdifprint(data,i);
70 end

```

14 a3low.m

```

1  clear all;
2
3  % ////////////////////////////////////////////////////
4  % Initial setup of the gun and the method used to compute trajectories
5  % ////////////////////////////////////////////////////
6
7  % Load shells models
8  load shells.mat
9
10 % Set parameters.
11 param.mass=10;
12 param.cali=0.088;
13
14 % Constant drag coefficient
15 param.drag=@(x)0.1873;
16 param.atmo=@(x)atmosisa(x);
17 param.grav=@(x)9.82;
18
19 % Define muzzle velocity
20 v0=780;
21
22 % Select the method which will be used to integrate the trajectory
23 method='rk1';
24
25 % Select the basic time step size and the maximum number of time steps
26 dt=0.1; maxstep=2000;
27
28 % Define location of target
29 d=15000;
30
31 alow=0;
32 blow=(pi/4);
33 delta=10^-15;
34 eps=10^-15;
35 maxit=200;
36
37 n = 10;
38 result = zeros(1, n);
39
40 for i=1:n
41     % Define the range function
42     range=@(theta)range_rkx(param,v0,theta,method,dt,maxstep);
43     % Define the residual function res
44     res=@(theta)range(theta)-d;
45
46     [x, flag, it, a, b, his, res]=bisection(res,alow,blow,res(alow),res(blow),delta,eps,maxit,0);
47
48     result(i) = x;
49     dt = dt / 2;
50     maxstep = maxstep * 2;
51 end
52
53 degree=1;
54 % Run Richardsons techniques
55 data=MyRichardson(result,degree);
56
57 % New figure
58 h(degree)=figure();
59
60 % Print to screen
61 rdifprint(data,degree);

```

15 MyRichardson.m

```

1 function data=MyRichardson(a,p,t)
2
3 % MyRichardson Computational kernel for Richardson's technique
4 %
5 % Does Richardson extrapolation for a set of values assuming that the
6 % user has determined the order of the primary error term correctly
7 %
8 % CALL SEQUENCE: data=MyRichardson(val,p);
9 %
10 % INPUT:
11 %   a      array of m approximations of t, such that if a(i) corresponds
12 %           stepsize h, then a(i+1) corresponds to stepsize h/2
13 %   p      the order of the primary order term
14 %   t      (optional) the target value of the approximations
15 %
16 % OUTPUT:
17 %   data   an array of information such that
18 %           data(i,1) = i
19 %           data(i,2) = a(i)
20 %           data(i,3) = Richardson's fraction for i > 2
21 %           data(i,4) = Richardson's error estimate for i > 1
22 %           if the exact target value is supplied, then
23 %           data(i,5) = exact error
24 %           data(i,6) = comparison of error estimate to exact error
25 %
26 % MINIMAL WORKING EXAMPLE: A3F2
27
28 % PROGRAMMING by Carl Christian K. Mikkelsen (spock@cs.umu.se)
29 %   2015-12-10 Initial programming amd testing
30 %   2018-12-09 Printing moved to minimal working example
31 %   2018-12-09 Skeleton extracted from working code
32 %   2018-12-14 Skeleton extracted and edited by:
33 %               Betty T rnkvist (et16btt@cs.umu.se)
34 %               Emil S derlind (id15esd@cs.umu.se)
35 %               Jonas S j din (id16jsn@cs.umu.se)
36
37 % Reshape the input array as a colum vector
38 m=numel(a); a=reshape(a,m,1);
39
40 % Is the target value known?
41 if ~exist('target','var')
42     % Set a flag to indicate that the target value is unknown
43     flag=0;
44     % Allocate space for the table used to print the results
45     data=zeros(m,4);
46 else
47     % Set a flag to indicate that the the target value is known
48     flag=1;
49     % Allocate space for the table used to print the results
50     data=zeros(m,6);
51 end
52
53 % Initialize the first and the second columns of data
54 for i=1:m
55     data(i, 1) = i;
56     data(i, 2) = a(i);
57 end
58
59 % Process the data, computing Richardson's fractions
60 for i=3:m
61     data(i, 3) = (a(i - 1) - a(i - 2)) / (a(i) - a(i - 1));
62 end
63
64 % Compute Richardson's error estimates assuming order p is correct!
65 for i=2:m
66     data(i, 4) = (a(i) - a(i - 1)) / (2^p - 1);
67 end
68
69 % If possible, then compute the error and compare it to the error estimate
70 if (flag==1)
71     for i=1:m
72         % Compute the exact error
73         data(i,5) = abs(data(i,3) - t);
74
75         % Compare the error estimate to the true error
76         % i.e. log10(abs(relative error))
77         rel = data(i, 5) / t;
78         data(i,6) = log10(abs(rel));
79     end
80 end

```

80 end
81 end

16 MyRichardson_MWE.m

```

1 % A3F2 Minimal working example for A3F1
2
3 % Set trial function
4 f=@(x)exp(x);
5
6 % Set point where we want to estimate the derivative
7 x=1;
8
9 % Define the finite difference approximation
10 D1=@(g,x,h)(g(x+h)-g(x))./h;
11
12 % Set the theoretical order of the method
13 p=1;
14
15 % Set the basic stepsize
16 h0=0.125;
17
18 % Set the number of times we will reduce the stepsize by a factor of 2
19 kmax=20;
20
21 % Define the real derivative
22 df=@(x)exp(x);
23
24 % Allocate space for approximations
25 a=zeros(kmax,1);
26
27 % Construct the different approximations
28 h=h0;
29 for i=1:kmax
30     % Compute approximation
31     a(i)=D1(f,x,h);
32     % Reduce step size
33     h=h/2;
34 end
35
36 % Compute target value
37 t=df(x);
38
39 % Apply Richardson's techniques
40 data=MyRichardson(a,p,t);
41
42 % Display results
43 rdifprint(data,p);

```

References

- [1] C. Runge, “Über die numerische auflösung von differentialgleichungen,” *Mathematische Annalen*, vol. 46, no. 2, pp. 167–178, 1895.