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M.Sc. Thesis proposal

Classifying brain activity using low-cost biosensors and automated time tracking

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Erik Bjäreholt Student I. BACKGROUND Supervisor Markus Borg Examiner Elizabeth Bjarnarson Start date 10th June (realistic?) People spend more time than ever using computing devices. End date 30th September (realistic?) Work, entertainment, and services, have been steadily moving online over the last few decades and this trend is expected to continue. While several studies have been tracking how **CONTENTS** people spend time on their devices a wider study of how people's app usage is changing over time and how it varies Ι **Background** with demographics, is not publicly available. Automated time trackers I-A1 Commercial use Furthermore, how different device activities affect the user I-A2 Research use behaviorally and neurologically is of interest for many areas I-A3 ActivityWatch of research, including: I-B Low-cost functional brain imaging . . . · psychological well-being, such as depression and social II Problem description, research goals and quesanxiety [1][2], stress [3], self-esteem, life satisfaction, tions 2 loneliness, and depression [4]. 2 II-A • the impact of screen time on children and adolescents [5]. II-B Ouestions 2 • attention span among media multitasking adults [3]. II-C Challenges • enhancing personal productivity [6]. 3 III Methodology Understanding device use and the underlying cognitive pro-IV Scientific contributions 3 cesses are essential when designing for motivation, engagement and wellbeing in digital experiences [7]. V Resources 3 Notes & TODOs A. Automated time trackers Add: Paragraph leading into the CNN classifier part Automated time-trackers have been developed for computing devices for various applications such as tracking productivity, Add: Summary of EEG datasets/challenges on Kaggle 2 managing excessive use of social networking sites (SNSs). 2 1) Commercial use: Companies like RescueTime [8], Hubstaff [9], and others offer automated time tracking as a service. Add: More challenges 3 These services let the user track their screen time by installing a program on their device which tracks the active application Unsure: Maybe out-of-scope, but obvious synergies and sends the data to their servers for storage and analysis. so might not be extra work. The user can then view their data in a dashboard on the service's website. Some of these services, like RescueTime 3 **Unsure:** Will it be of use? and Hubstaff, are marketed towards teams and professionals,

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who want to keep track of individual and team productivity.

Unsure: Maybe just a single subject for simplicity.

However, these services have some issues for use by researchers and individuals alike. Notably, their collection of detailed and non-anonymized behavioral data into a centralized system bring significant privacy concerns, especially in cases where the data is shared with a team or an employer.

Other limitations of these services, such as low temporal resolution and limited event detail, cause additional issues for certain tasks that are timing-sensitive (such as ERPs), or preprocessing steps that can take advantage of high level of detail (like classifying activity).

- 2) Research use: Previous research has been published which used automated time trackers, such as TimeAware [6] and ScreenLife [10]. However, these previous contributions are like the commercial services not open source or permissively licensed and therefore not available for external research use nor further development.
- 3) ActivityWatch: The free and open source automated time tracker ActivityWatch [11] addresses aforementioned issues with other software around source availability/licensing, privacy, temporal resolution, event detail, and cross-platform support.



Fig. 1. ActivityWatch activity dashboard. Showing top applications, window titles, browser domains, and categories.

B. Low-cost functional brain imaging

Functional brain imaging methods such as fMRI, fNIRS, and EEG, have been used to study the relationship between cognitive or physical activity, and brain activity [12][13][14]. The more accurate methods such as fMRI are costly and inflexible/impractical for many uses.

However, the recent availability of low-cost biosensors such as EEG, HEG, and fNIRS, enables studying brain activity during real-life tasks. As an example it has been shown that it is

possible to classify what task a participant is undertaking using fMRI [12], which has been replicated using EEG and low-cost biosensors [14].

But they are not without their limitations — among them a notably low signal-to-noise ratio [15] — yet visual evoked potentials (VEPs) have been shown to be sufficient for high-speed BCI applications [16].

Add: Paragraph leading into the CNN classifier part

Convolutional Neural Networks (CNNs) have been successful in classifying time series in general [17], and EEG data in particular [18]. Additionally, Hierarchical Convolutional Neural Networks (HCNNs) have been used for EEG-based emotion recognition [19].

Add: Summary of EEG datasets/challenges on Kaggle

II. PROBLEM DESCRIPTION, RESEARCH GOALS AND QUESTIONS

The aim of this project is to investigate whether EEG and other low-cost biosensors can be used to accurately classify device activity in a broader context than previous studies. This will be useful to future BCI applications where a command might be specific to a particular context.

EEG and other low-cost biosensors have been successful in capturing emotional states. Thus combined tracking of device activity and emotional state can be used to see study associations between emotional state and device activity.

A. Goals

Add: Goals

B. Questions

Can low-cost biosensors, like EEG, be used to...

- Classify which device activity the user is engaging in?
- Track emotional states during device use?
- Measure focus/distractibility?
- Predict context switching?

C. Challenges

- Low volume of EEG data collected (limited time for data collection)
- Limitations of low-cost EEG equipment (small number of channels)
- Orthogonal stimuli (eye movement/blinking, use of keyboard/mouse) which will contribute significant noise to the EEG readings not relevant for the classification task.

III. METHODOLOGY

We will collect EEG data from subjects during normal device use. Device activity will be recorded and categorized with ActivityWatch. The categorization will be used to train an EEG classifier on device activity.

IV. SCIENTIFIC CONTRIBUTIONS

- A EEG classifier for device activity.
- Relationships found between device activity and brain activity, as measured by EEG.
- An example for how to use the open-source automated time tracker ActivityWatch in research.
- The addition of EEG-derived data to ActivityWatch.

V. RESOURCES

- OpenBCI Cyton biosensing board (8 channel) and Ultracortex headset
- HEGduino
- Test subjects

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Unsure Maybe outofscope, but obvious synergies so might not be extra work.

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