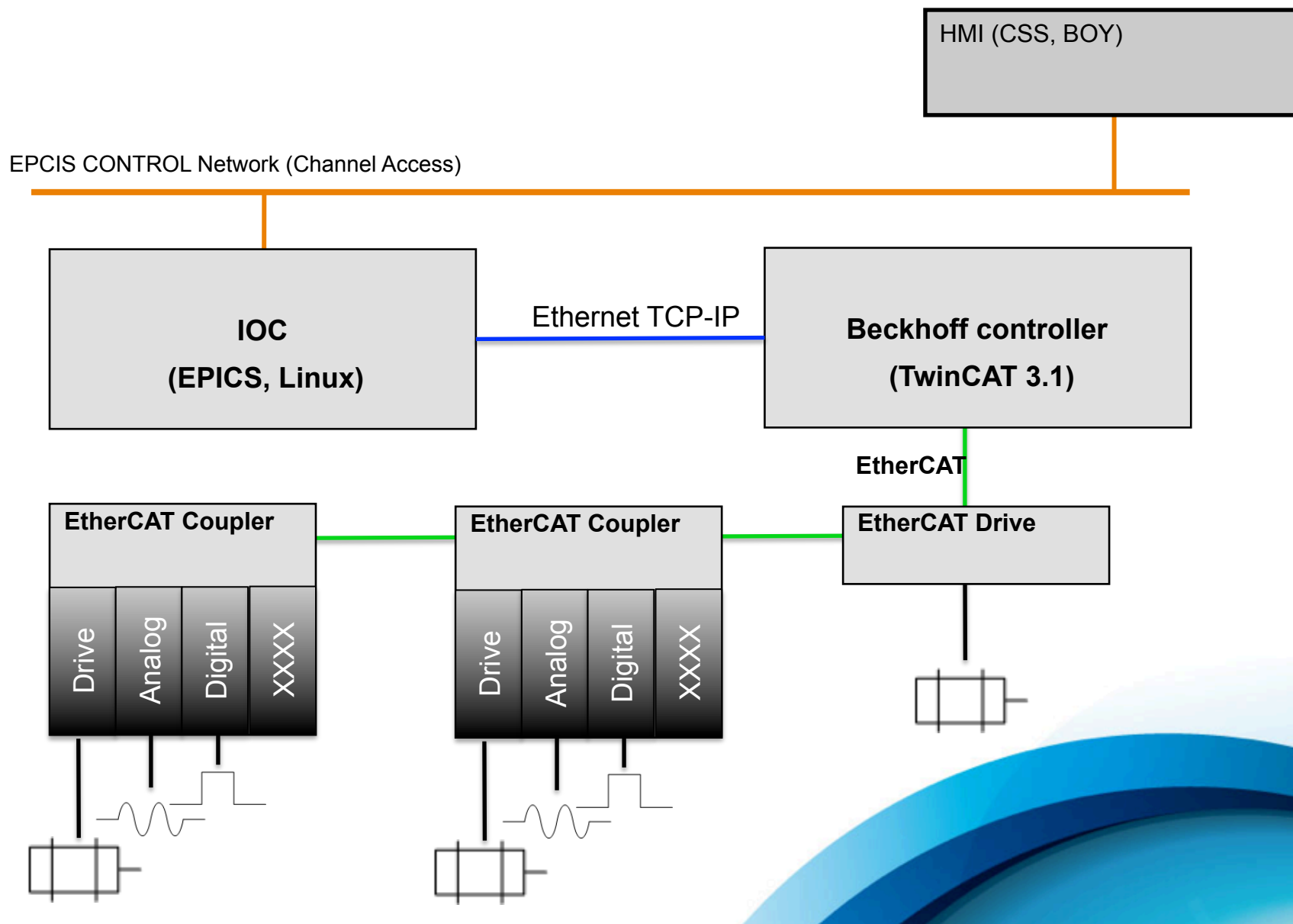


An aerial photograph of the ESS (European Spallation Source) facility, showing various buildings, a large circular structure with the ESS logo, and a long linear building. The image is overlaid with several concentric blue circular arcs that sweep across the left and bottom portions of the slide.

# Beckhoff TwinCAT 3 Integration into EPICS

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ESS MCAG 2015-06-26

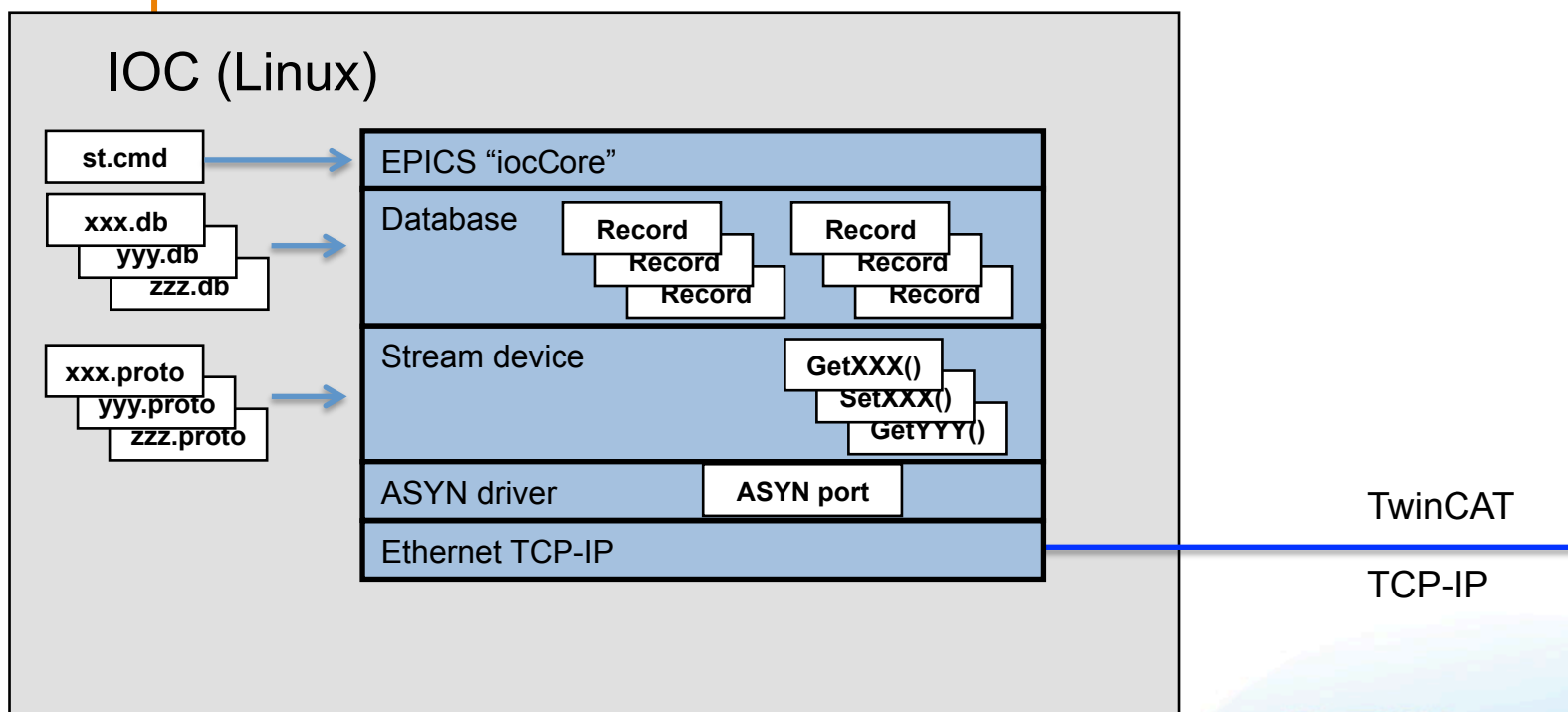
# Overview



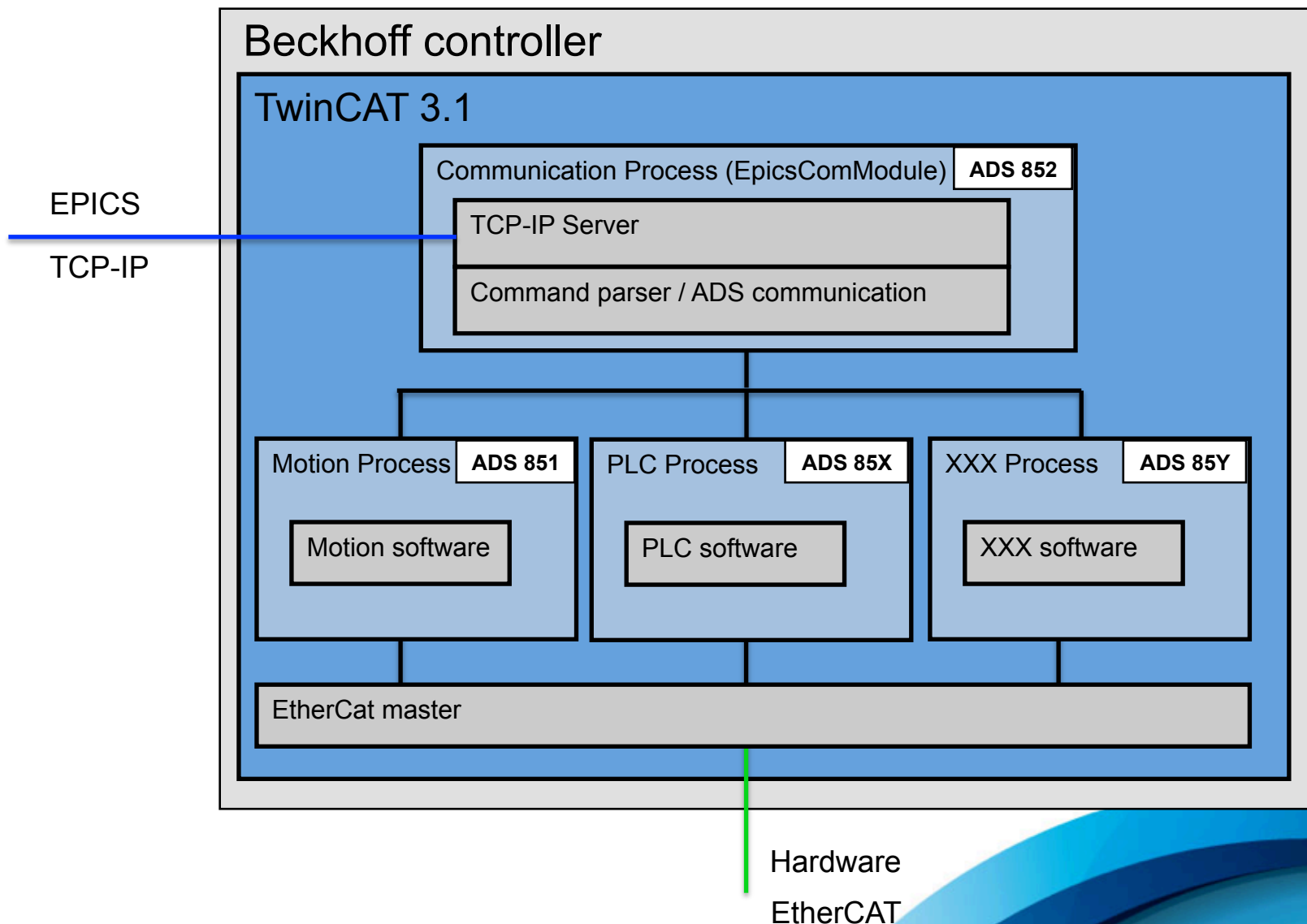
# EPICS

HMI (CSS, BOY)

Network (Channel Access)

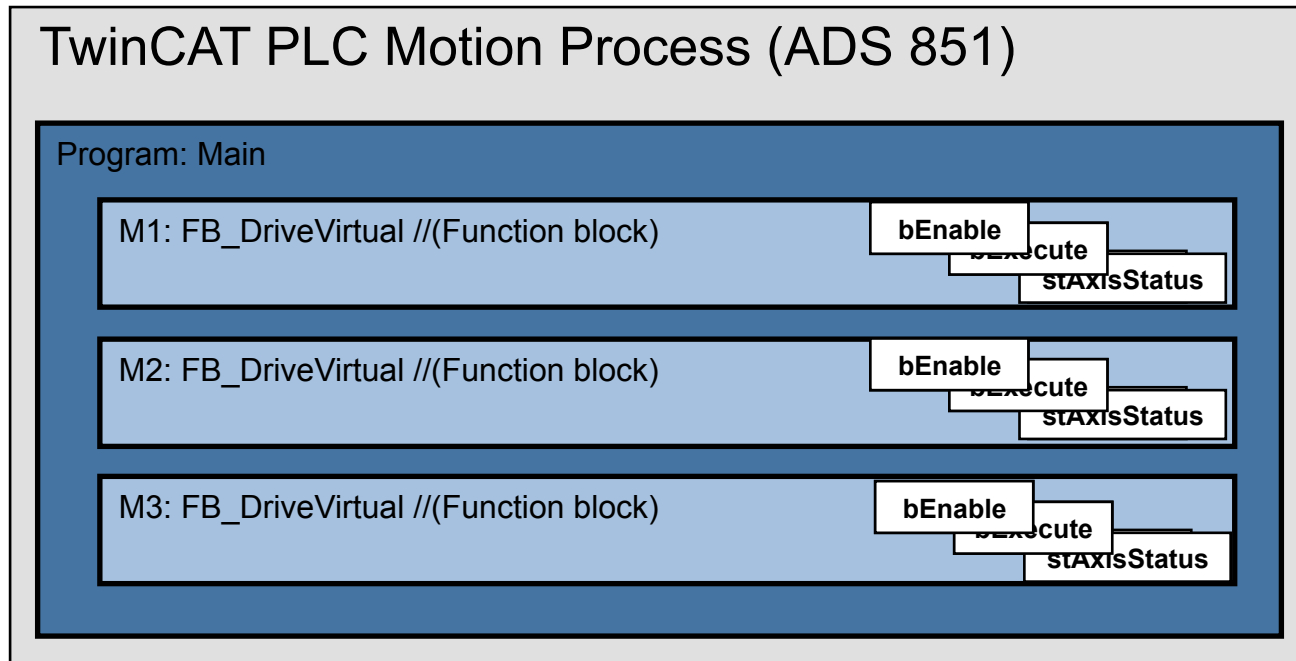


# TwinCAT controller



# Motion Process

(FB\_DriveVirtual = control one axis)



**FB\_DriveVirtual supports:** Jog, constant speed, absolute position, relative position, homing, .....

# Protocol General

- Frame terminator = In (linefeed = ascii 10)
- Commands separator = “.”
- An option may be supplied before each command separated with “/”
- Commands can be stacked

Example:

“**Option1#Command1;Command2;Option3#Command 3;**  
”

# Protocol Write

Writing a value:

- “Symbolic name in PLC=value;”
- Acknowledgement:
  - “OK;” if successful
  - Error code if not successful

Example:

“Main.M1.fPosition=100; Main.M1.fVelocity=1000;  
”

Will return: “OK;OK;  
”



# Protocol Read

Reading a value:

- “Symbolic name in PLC?;”
- Acknowledgement:
  - Value if successful
  - Error code if not successful

Example:

“Main.M1.fPosition?; Main.M1.fVelocity?;  
”

Will return: “100;1000;  
”





# Protocol Option ADSPORT

## ADSPORT:

- Sets ADS-port temporary for the command
- ADS-Port is default set to 851 which normally is the first PLC

Example (accessing two different modules in TwinCAT):

```
“ADSPORT=851/Main.M1.fPosition=100;ADSPORT=852/Main.iCounter?;  
”
```





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# Supported native data types

	<b>TwinCat data type</b>	<b>Size [bits]</b>	<b>Array</b>	<b>Comment</b>
1	ADST_BIT	1	Yes	Bit
2	ADST_SINT8	8	Yes	Short Integer.
3	ADST_UINT8	8	Yes	Byte
4	ADST_INT16	16	Yes	Integer
5	ADST_UINT16	16	Yes	Unsigned Integer
6	ADST_INT32	32	Yes	Double Integer
7	ADST_UINT32	32	Yes	Unsigned Integer
8	ADST_INT64	64	Yes	Long Integer
9	ADST_UINT64	64	Yes	Unsigned Long Integer
10	ADST_REAL32	32	Yes	Real
11	ADST_REAL64	64	Yes	Float
12	ADST_STRING	8*length	No	String (arrays of strings not supported)



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# Supported custom data types

## DUT\_AxisStatus

### DUT\_AxisStatus:

The structure DUT\_AxisStatus includes the most important information available for one axis and can be **read** with one single command.

### Restrictions:

Only implemented for reading purpose.  
Arrays of this structure is not supported (since EPICS don't have support for arrays of structures).

### Example:

“Main.M1.stAxisStatus?”

Will return:

“Main.M1.stAxisStatus= 1 ,0, 1, 2, .....;  
“

```
DUT_AxisStatus_v0_01:  
  bEnable: BOOL;  
  bReset: BOOL;  
  bExecute: BOOL;  
  nCommand: UINT;  
  nCmdData: UINT;  
  fVelocity: LREAL;  
  fPosition: LREAL;  
  fAcceleration: LREAL;  
  fDeceleration: LREAL;  
  bJogFwd: BOOL;  
  bJogBwd: BOOL;  
  bLimitFwd: BOOL;  
  bLimitBwd: BOOL;  
  fOverride: LREAL:=100;  
  bHomeSensor: BOOL;  
  bEnabled: BOOL;  
  bError: BOOL;  
  nErrorId: UDINT;  
  fActVelocity: LREAL;  
  fActPosition: LREAL;  
  fActDiff: LREAL;  
  bHomed:BOOL;  
  bBusy:BOOL;
```