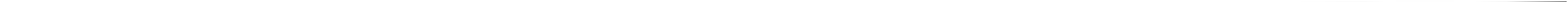
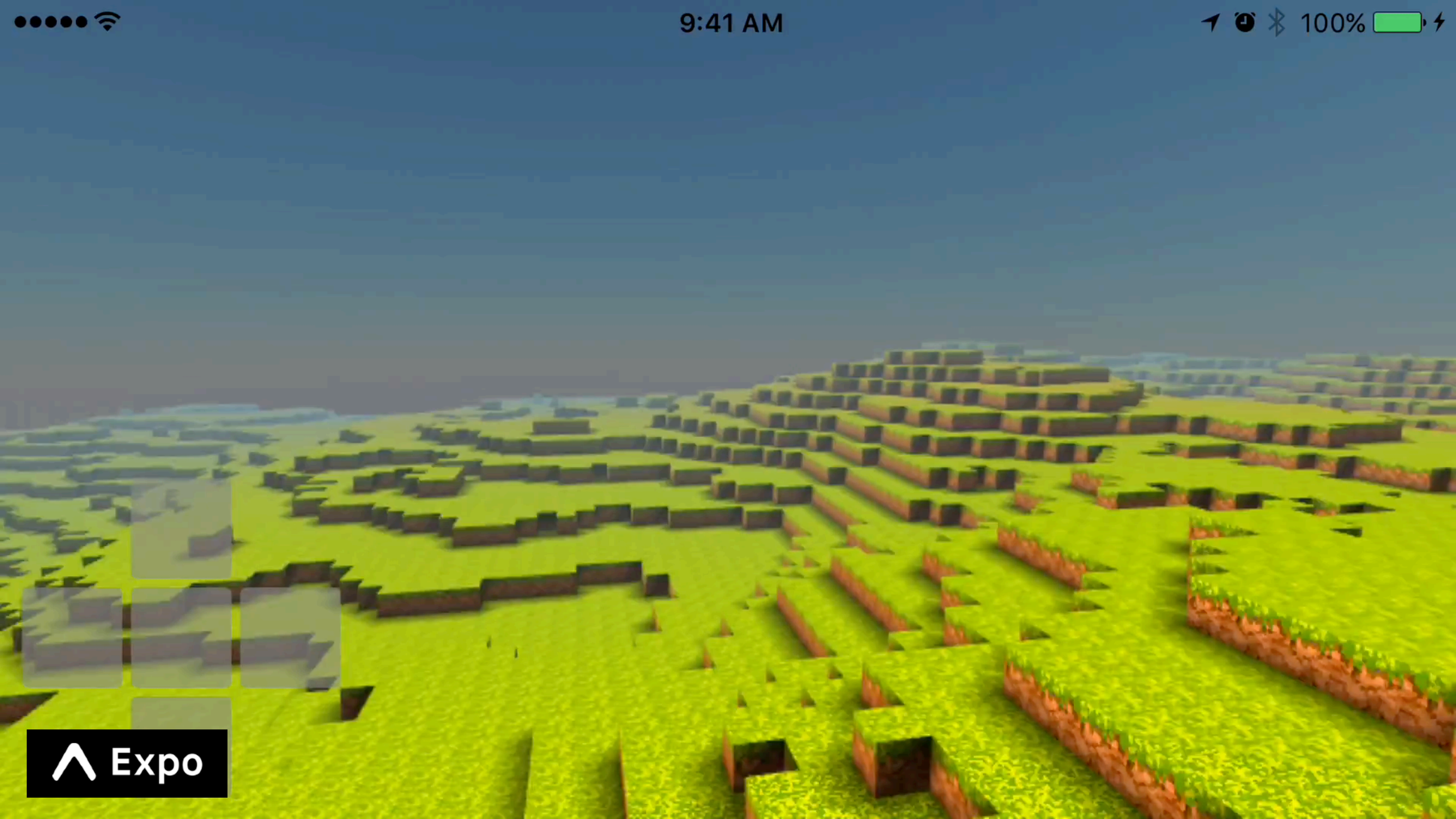
Expo

Gaming

```
<ExpoGraphics.View
  onCreateContext={
    ({context, canvas}) => {
      const app = ExpoPixi.application({ context });
  }}
/>
```

Universal Component




9:41 AM
100%
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