







Gaming

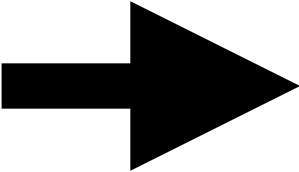
# How Expo Graphics Work

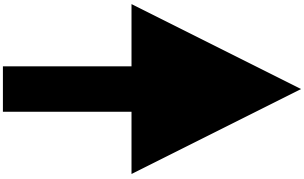
**WebGL**

**EXOGLE**

**OpenGLES**







@snikhilesh&@grevelb

## Web Frameworks

**PHASER**

**PIXI**

**PROCESSING**

**THREE**

**CANVAS API**

**WHITESTORM**

**BOX2D**

**P2**

**MATTER**

**PROTON**

**REGL**

**BABYLON**

**AMMO**

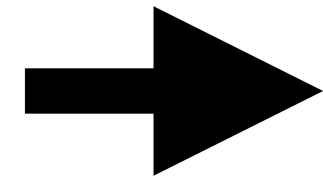
**CANNON**

**VOXEL**

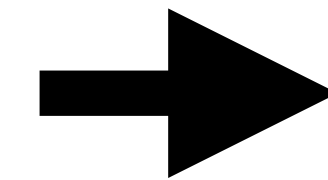
**BRIGL**

# How Expo Graphics Work

**WebGL**



**EXGL**



**OpenGL ES**

**@snikhilesh & @greweb**