

Character Name

AC Initiative

Speed ^{ft} Bonus

Hit Dice Total

Used

HP

Max HP

Temp HP

Skills

Strength

Athletics

Constitution

Dexterity

Acrobatics

Sleight of Hand

Stealth

Intelligence

Arcana

History

Investigation

Nature

Religion

Wisdom

Animal Handling

Insight

Medicine

Perception

Survival

Charisma

Deception

Intimidation

Performance

Persuasion

Weapons

Proficiencies

Weapons

*

Armor

*

Language

*

Tools

*

Features

Class & Level

Background

Player Name

Race

Alignment

EP

Str

Dex

Con

Int

Wis

Cha

Equipment

PP

GP

EP

SP

CP

Age	Height	Weight
Eyes	Skin	Hair

Ugly Placeholder

Character description

Spellcasting

Spellcasting Ability — Spell Attack Modifier — Spell Save DC —

Spellslots

1 2 3 4 5 6 7 8 9

Cantrips
1st Level
2nd Level

3th Level
4th Level
5th Level

6th Level
7th Level
8th Level
9th Level