

Character Name

AC — Initiative —

Speed ^{ft} Bonus —

Hit Dice — Total —

Used 

HP  Max HP — Temp HP 

Skills

Strength
Athletics
Constitution
Dexterity
Acrobatics
Sleight of Hand
Stealth

Intelligence

Arcana
History
Investigation
Nature
Religion

Wisdom

Animal Handling
Insight
Medicine
Perception
Survival

Charisma

Deception
Intimidation
Performance
Persuasion

Weapons

Proficiencies

Weapons

*

Armor

*

Language

*

Tools

*

Features

Class & Level

Background

Player Name

Race

Alignment

EP

Str

Dex

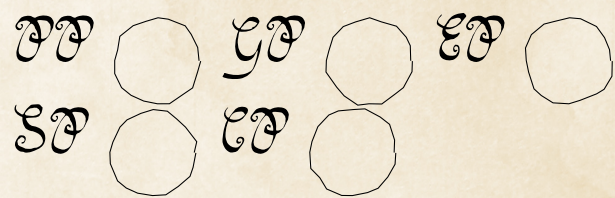
Con

Int

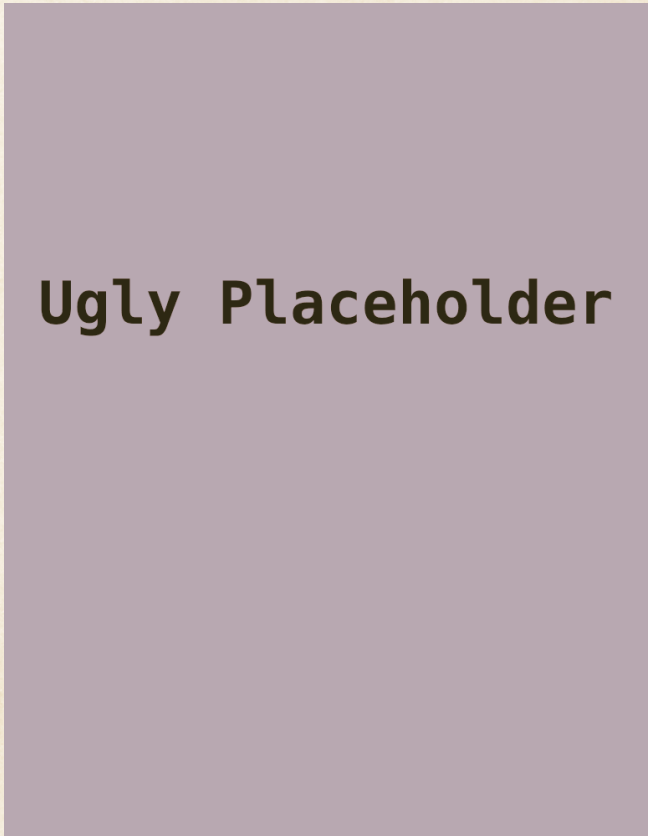
Wis

Cha

Equipment



Age	Height	Weight
Eyes	Skin	Hair



Ugly Placeholder

Character description

Spellcasting

Spellcasting Ability — Spell Attack Bonus — Spell Save DC —

Spellslots

1 2 3 4 5 6 7 8 9

Cantrips
1st Level
2nd Level

3th Level
4th Level
5th Level

6th Level
7th Level
8th Level
9th Level