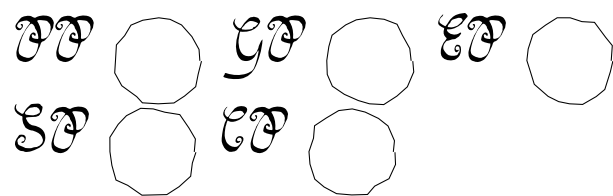


| Character Name | | Class & Level | | Background | | Player Name | |
|-------------------------------|--|---------------------------------|--|------------------------------|--|-------------|--|
| AC <input type="text"/> | | Initiative <input type="text"/> | | | | | |
| Speed <input type="text"/> | | Bonus <input type="text"/> | | | | | |
| Hit Dice <input type="text"/> | | Total <input type="text"/> | | | | | |
| Used <input type="text"/> | | | | | | | |
| HP <input type="text"/> | | Max HP <input type="text"/> | | Temp HP <input type="text"/> | | | |
| Skills | | Proficiencies | | Features | | | |
| Strength | | Weapons | | | | | |
| Athletics | | | | | | | |
| Constitution | | | | | | | |
| Dexterity | | | | | | | |
| Acrobatics | | | | | | | |
| Sleight of Hand | | | | | | | |
| Stealth | | | | | | | |
| Intelligence | | Armor | | | | | |
| Arcana | | | | | | | |
| History | | | | | | | |
| Investigation | | | | | | | |
| Nature | | | | | | | |
| Religion | | | | | | | |
| Wisdom | | Language | | | | | |
| Animal Handling | | | | | | | |
| Insight | | | | | | | |
| Medicine | | | | | | | |
| Perception | | | | | | | |
| Survival | | | | | | | |
| Charisma | | | | | | | |
| Deception | | | | | | | |
| Intimidation | | | | | | | |
| Performance | | | | | | | |
| Persuasion | | | | | | | |
| Weapons | | Tools | | | | | |

Equipment



| | | |
|------|--------|--------|
| Age | Height | Weight |
| Eyes | Skin | Hair |

Character description

Spellcasting

Spellcasting Ability

Spell Attack Bonus

Spell Save DC

Spellslots

1

2

3

4

5

6

7

8

9

Cantrips

3th Level

6th Level

1st Level

4th Level

7th Level

2nd Level

5th Level

8th Level

9th Level