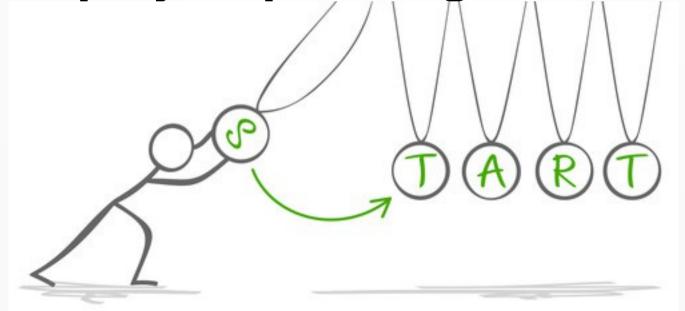
Управление на процесите в разработването на софтуера

Упражнения

Любомир Филипов

 The first meeting with the project team and the client of the project. This meeting would follow definition of the base elements for the project and other project planning activities.

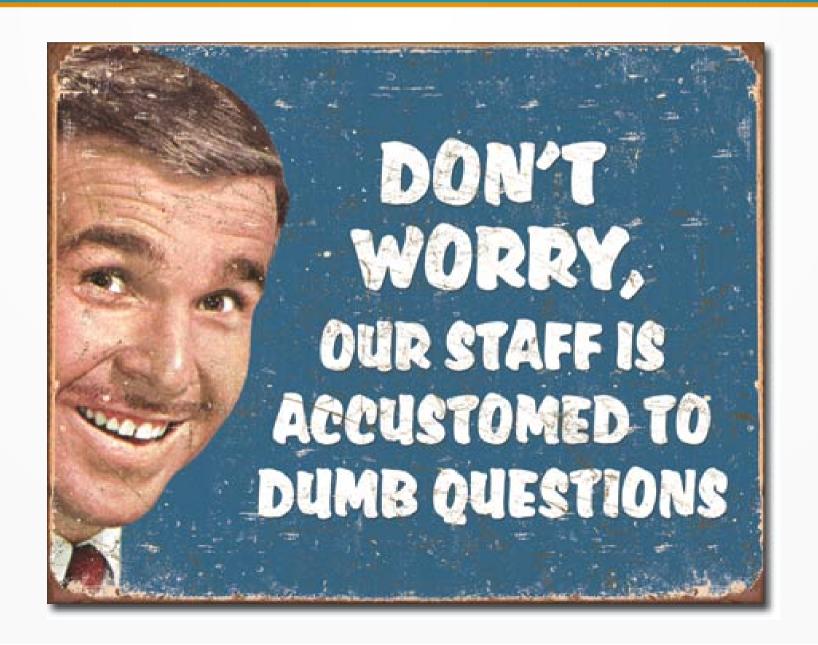


- SCOPE (features)
- Schedule and Deliverables
- Assumptions and Risks (Open Source Software)
- Receivables coming from the client!

- Presentation
- Team Introduction
- Communication plan (frequency and format)
- Open House 10 min max (questions or points)



 After the meeting we should send the slides, correct if any errors (notes)!



Expectations

- Baseline the entire project
- Form a great first impression!
- Get everyone on the same page
- Remind your counterparts for your receivables
- Galvanize your team and your clients