



# Intro - Start Here

Where to start learning about FOME.

## First Checks, Enabling and Loading Firmware

A page to explain how to check, enable and load firmware onto a board

## Performing a safe first start

page to outline the best practice for doing a first start

## Guide to tuning the ETB and VVT PIDs

Write something here about the ETB setup and the VVT PIDs

## How to first setup a board for use

Outputs, etc. Checking correct tune loaded

## How to test inputs and outputs

Input tests

## Miata/MX5 Quick Start Guide

So, you've just got yourself a shiny new BMM Miata ECU for your NA or NB, nice! If you're wondering how to install and get it running, you've come to the right place. This guide will c...

## FOME Overview

What is FOME

## Tips and Tricks

Power cycle ECU

### **Where to get firmware**

Outline that FOME is currently a fork of RE and that at present FOME boards are RE compatible.

### **Document on how to pick a fuel method**

Use this to explain the pros and cons of each of the methods and which is more suitable for certain builds

### **Which FOME hardware to pick**

Right now you get poly, you don't like poly? Fuck you.



# First Checks, Enabling and Loading Firmware

A page to explain how to check, enable and load firmware onto a board



> Intro - Start Here > Performing a safe first start

# Performing a safe first start

page to outline the best practice for doing a first start



> Intro - Start Here > Guide to tuning the ETB and VVT PIDs

# Guide to tuning the ETB and VVT PIDs

Write something here about the ETB setup and the VVT PIDs



> Intro - Start Here > How to first setup a board for use

# How to first setup a board for use

Outputs, etc. Checking correct tune loaded



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> How to test inputs and outputs

# How to test inputs and outputs

**Input tests**

**Output tests**

# Miata/MX5 Quick Start Guide

So, you've just got yourself a shiny new BMM Miata ECU for your NA or NB, nice! If you're wondering how to install and get it running, you've come to the right place. This guide will cover how to install the ECU to the car with a Bosch LSU 4.9 wideband oxygen sensor and a mass air pressure (MAP) line. Installation of additional sensors or peripherals is covered in the advanced guides.

**NOTE:** Before commencing the ECU installation, it is recommended to jack up the car or drive it onto ramps in the case when the oxygen sensor location is under the vehicle.

## Required Tools and Components

- BMM Miata ECU
- BMM wideband adapter harness
- BMM options port pigtail
- Genuine Bosch LSU 4.9 oxygen sensor
- 3 metres of silicone vacuum hose 5/32" or 4mm internal diameter
- 4mm straight barb joiner
- 22mm wrench or 22mm oxygen sensor socket
- Timing light
- USB cable (included with ECU)
- Windows, Mac or Linux laptop with an installed copy of [EFI Analytics TunerStudio](#)

- Spanner and socket set

## Removing Original ECU

The stock ECU location for a Miata will be in one of three spots depending on the driving side and year:

### Left Hand Drive NB

The ECU can be found above the pedals, next to the steering column.



## 90-93 Left Hand Drive NA and Right Hand Drive NA/NB

The ECU can be found under the carpet in the passenger side footwell. To access this, the carpet needs to be unhooked from the vertical trim piece on the edge closest to the passenger door. Removing this trim piece can also simplify access. The ECU kick plate will also need to be removed after taking off the five 10mm nuts and bolts holding it in place.



## 94-97 Right Hand Drive NA

The ECU can be found behind the passenger's seat, under the carpet. Move the seat forwards all the way. Next, the passenger door sill needs to be removed with a philips head screwdriver so that the carpet towards the back of the seat can be pulled back to reveal the ECU.

Once the ECU has been located on your Miata, disconnect the car battery then remove all

electrical plugs to the ECU. Un-bolt any remaining ECU mounting brackets from the car with a 10mm socket and the ECU should now be free from the car. The last step is to use a philips head to remove the factory ECU mounting brackets from the stock ECU case for these will be needed to mount the BMM ECU.



## Connecting Wideband Oxygen Sensor

**NOTE:** It is imperative that you use a genuine Bosch LSU 4.9 sensor rather than a cloned product. A fake LSU 4.9 will not provide accurate readings and can cause a lot of headaches down the track. The best way of avoiding a fake sensor is to buy directly from a reputable supplier of vehicle parts rather than generic large online re-

sellers. Typical part numbers for this Bosch sensor include: 17025, 17212, 17123 and 17217. The notable difference between these part numbers is the cable length so it is recommended to measure what length you need ahead of time.

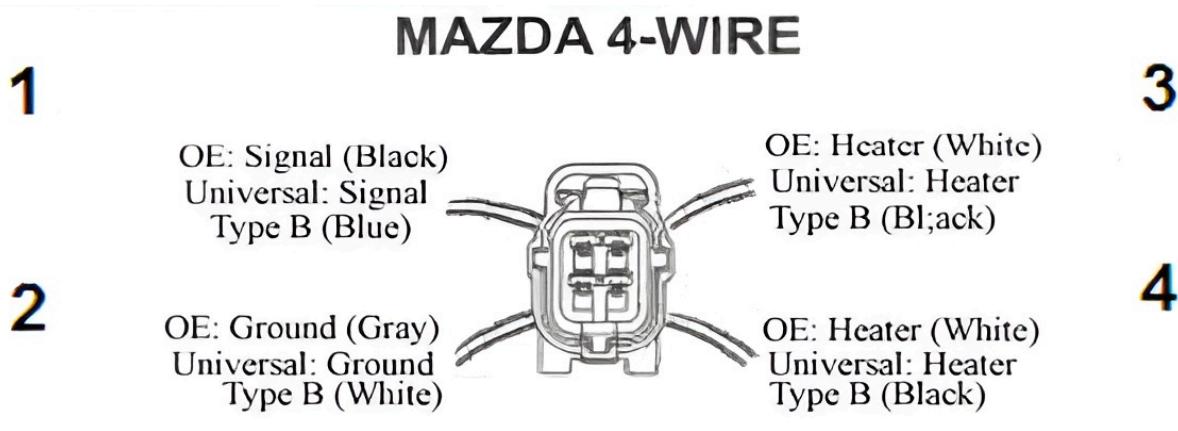
Find the factory oxygen sensor on the exhaust and unplug it from the wiring harness. In the case that the car has multiple oxygen sensors, the one to remove is the closest sensor to the engine block before any catalytic converters. Next, unscrew the sensor and replace it with a Bosch LSU 4.9 wide-band sensor. Connect the sensor to the BMM wideband adapter harness. The trailing end of the harness will need to be fed through the firewall into the cabin. The easiest way of doing this, as shown in the image below, is to cut a hole in the nearest firewall bung to the stock ECU location, and feed the cable through that. Cable tie the wiring away from any hot areas of the engine bay. Inside the cabin, connect the wideband adaptor harness plug to the options port pigtail and plug it into the ECU.



## Using an External Wideband Controller

In the case you wish to use an external wideband controller such as an *AEM X-Series*

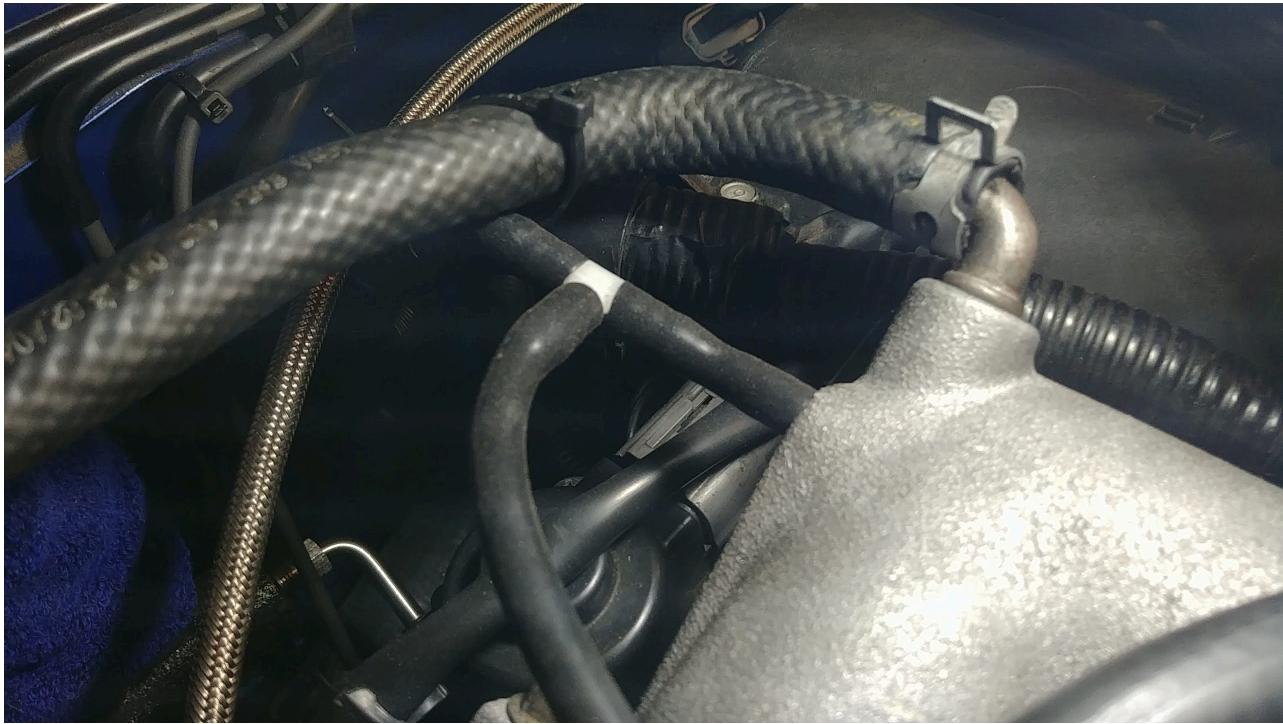
*Wideband UEGO AFR Sensor Controller Gauge*, the wideband sensor should be plugged into the wideband controller instead of directly into the ECU. The best way to wire in the controller is directly to the old narrow band oxygen sensor plug on the car based off the diagram below. In this diagram, pin 1 goes to the controller analogue output, pin 2 to the signal ground, pin 3 to the controller 12V input and pin 4 to the other controller ground (if applicable). Make sure to double check the voltages on the pins before connecting the controller to them. The external controller also requires additional setup in Tuner Studio which will be covered later.



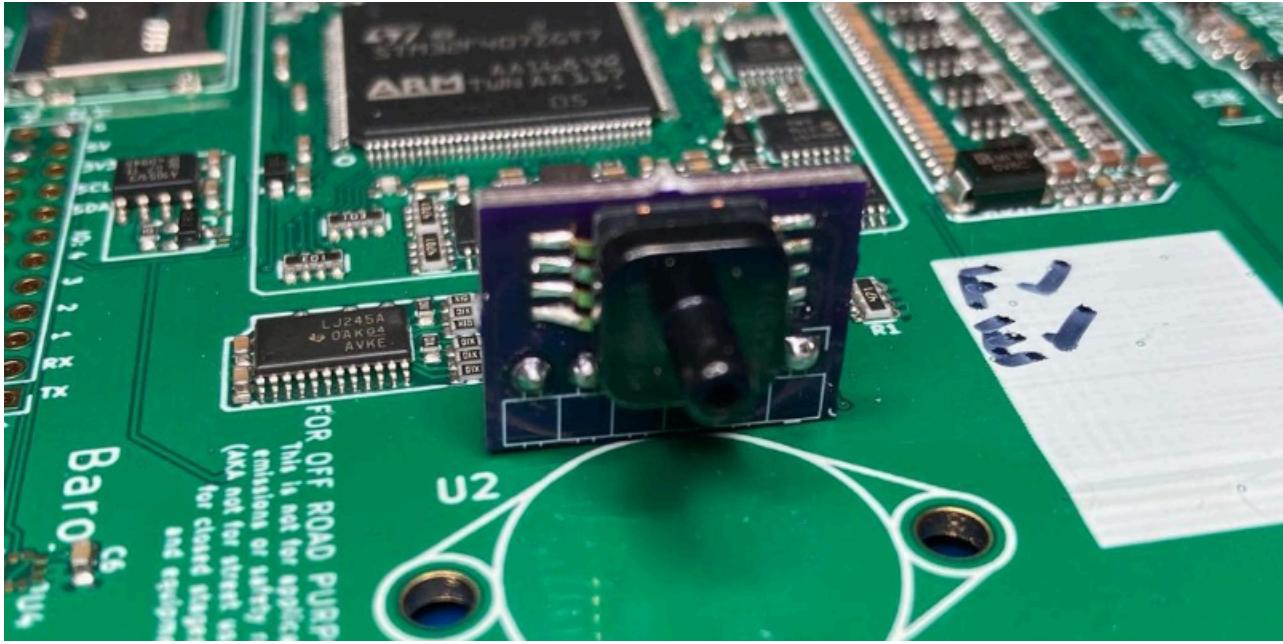
**Note: View From Front Of Connector**

## Connecting MAP Line

Look around the intake manifold for any spare vacuum ports that lie after the throttle body and connect the vacuum line. If there are no spare ports, pick one and attach the vacuum line to it using a tee piece. It is recommended but not required to cable tie the vacuum line to the tee. In the image below, there was a free vacuum port on the back of the intake manifold which has been tee'ed off into the MAP line and the blow off valve line (only applicable on turbo charged vehicles).



Like the oxygen sensor, feed the line through the bung in the firewall to the ECU. If you have a 4mm barb joiner, connect the vacuum line to the vacuum line protruding from the BMM ECU case. If you do not have a barb joiner, open up the BMM ECU case with a philips head and feed the vacuum line through the case. Mock up the position of the case in the car before cutting the vacuum line to length. Pull the vacuum line onto the MAP sensor on the ECU (the sensor with the nipple on it pictured below) and optionally fasten it with a small cable tie. The ECU can now be put back into its case.



Using the MAP line combined with an intake air temperature (IAT) sensor, the BMM ECU can run the car using what is known as speed-density air metering. This means that you can unplug the mass air flow (MAF) sensor or the air flow meter (AFM) for the NA 1.6L vehicles. Removing these sensors and replacing them with a pod filter directly to the intake can even result in a fractional power increase from the reduction in intake restriction.

## Additional Steps for NA6 Vehicles

The NA6 1.6L vehicles which use an AFM instead of a MAF require a few additional modifications to run with a BMM ECU. A manual NA6 do not have a variable throttle position sensor (TPS) like the automatic NA6, later model NAs and all NBs. An NA6 also needs an external intake air temperature (IAT) sensor wired in as the AFM which has one inside is typically removed. They also require a jumper for the ECU to control the fuel pump which was previously the job of the air flow meter.

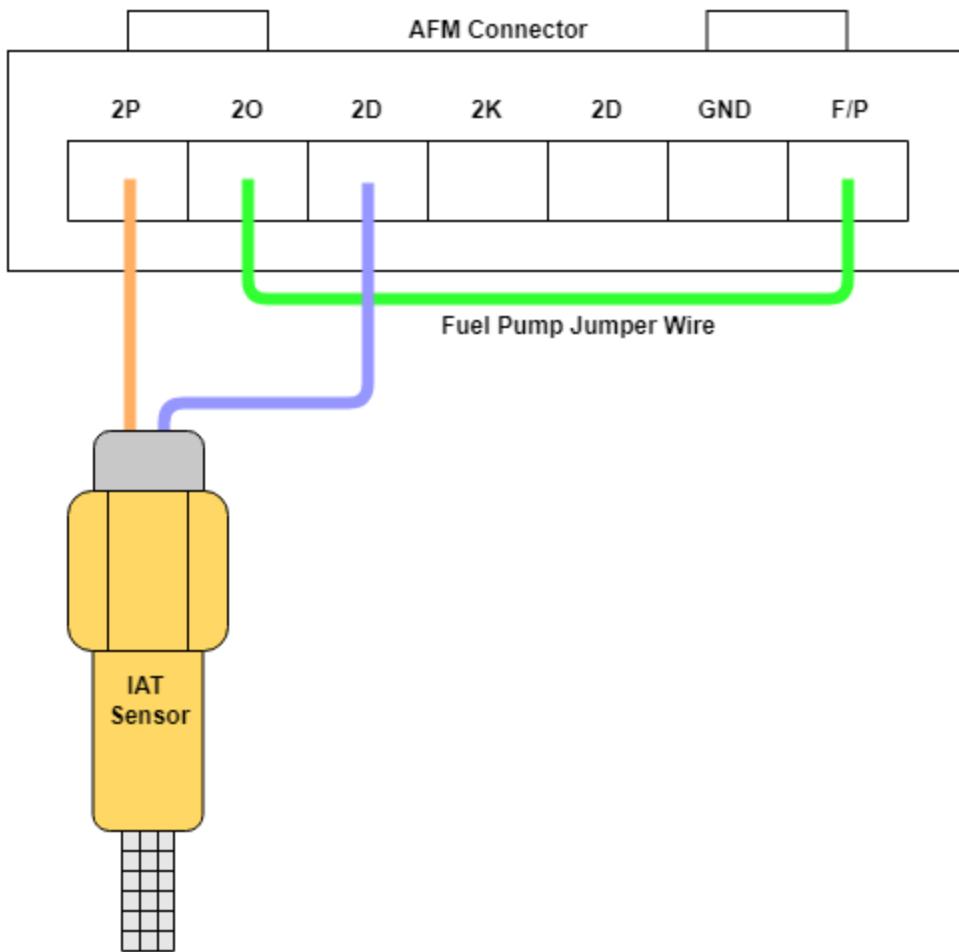
The first step is to disconnect the factory TPS sensor. **This is very important or it will cause a short circuit later..** The TPS sensor location is shown in the image below.



The BMM ECUs for this vehicle include a KIA TPS and adapter. The KIA TPS will plug straight to the OEM TPS plug without any additional wiring. If using another variable TPS that requires re-wiring, the NA6 TPS connector pinout is as follows:

Function	Cable Colour
Signal	Green/White
Ground	Black/Green
5V Reference	Red

The next step is to wire up the IAT sensor and to add a jumper wire to the AFM connector as per the wiring diagram below. Any IAT sensor with two wires can be used although a GM IAT sensor is recommended as FOME already has a configuration for it. As the IAT is a resistance-based sensor, the orientation of the wires does not matter.



## Connecting the ECU

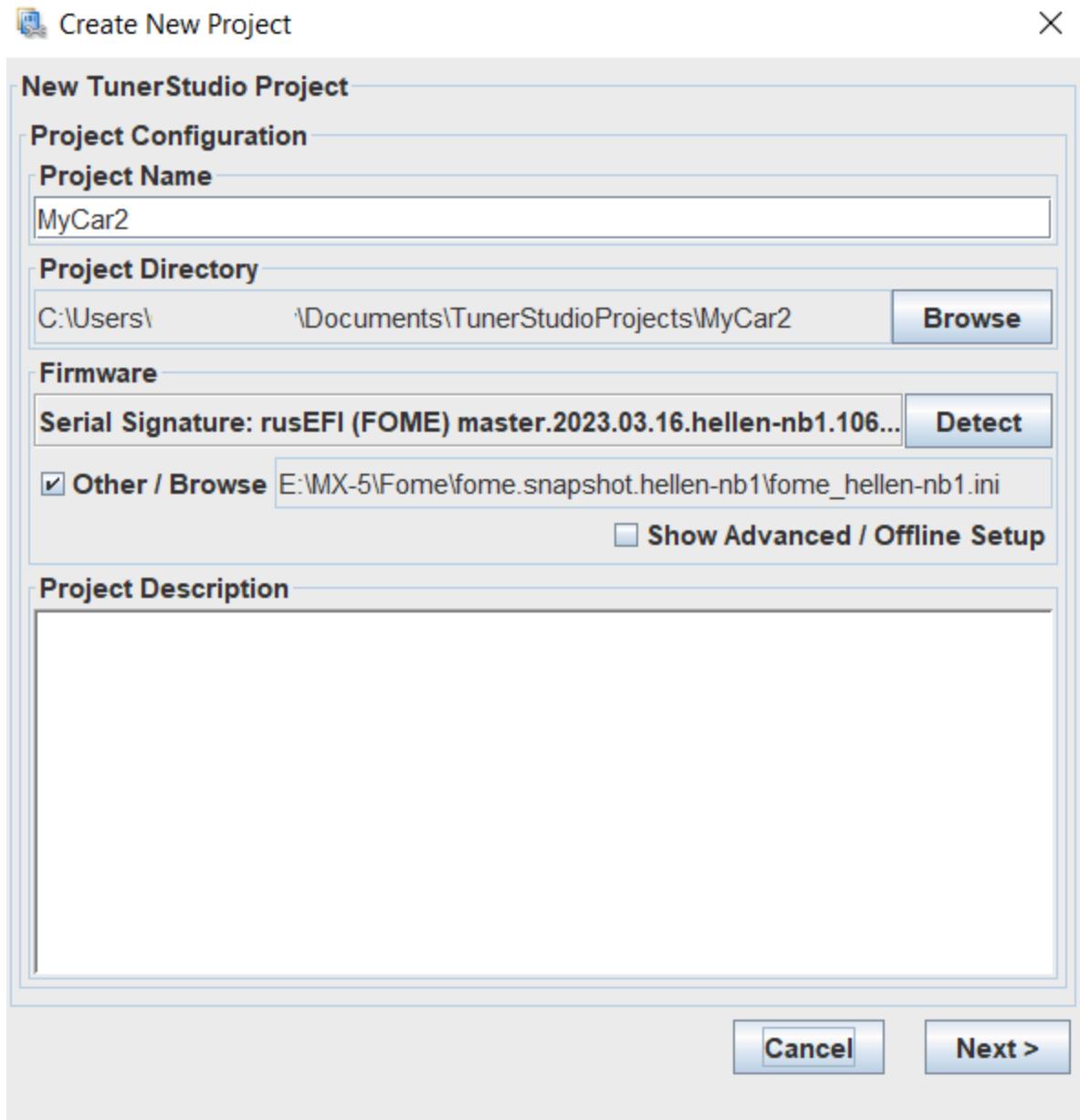
Now that the MAP line and wideband are connected to the ECU, the remaining wiring harness plugs from the OEM wiring loom can be plugged into the ECU. Take the factory ECU mounts and attach them to the BMM ECU case. The ECU can now be re-installed into the factory location. The car battery can now be re-connected.

## Tuner Studio Setup

Make sure that you have downloaded the latest version of TunerStudio (TS) from [here](#).

Although the base version of the software is free, it is strongly recommended to buy a license for the additional features including auto-tuning and the ability to customize the default dashboard.

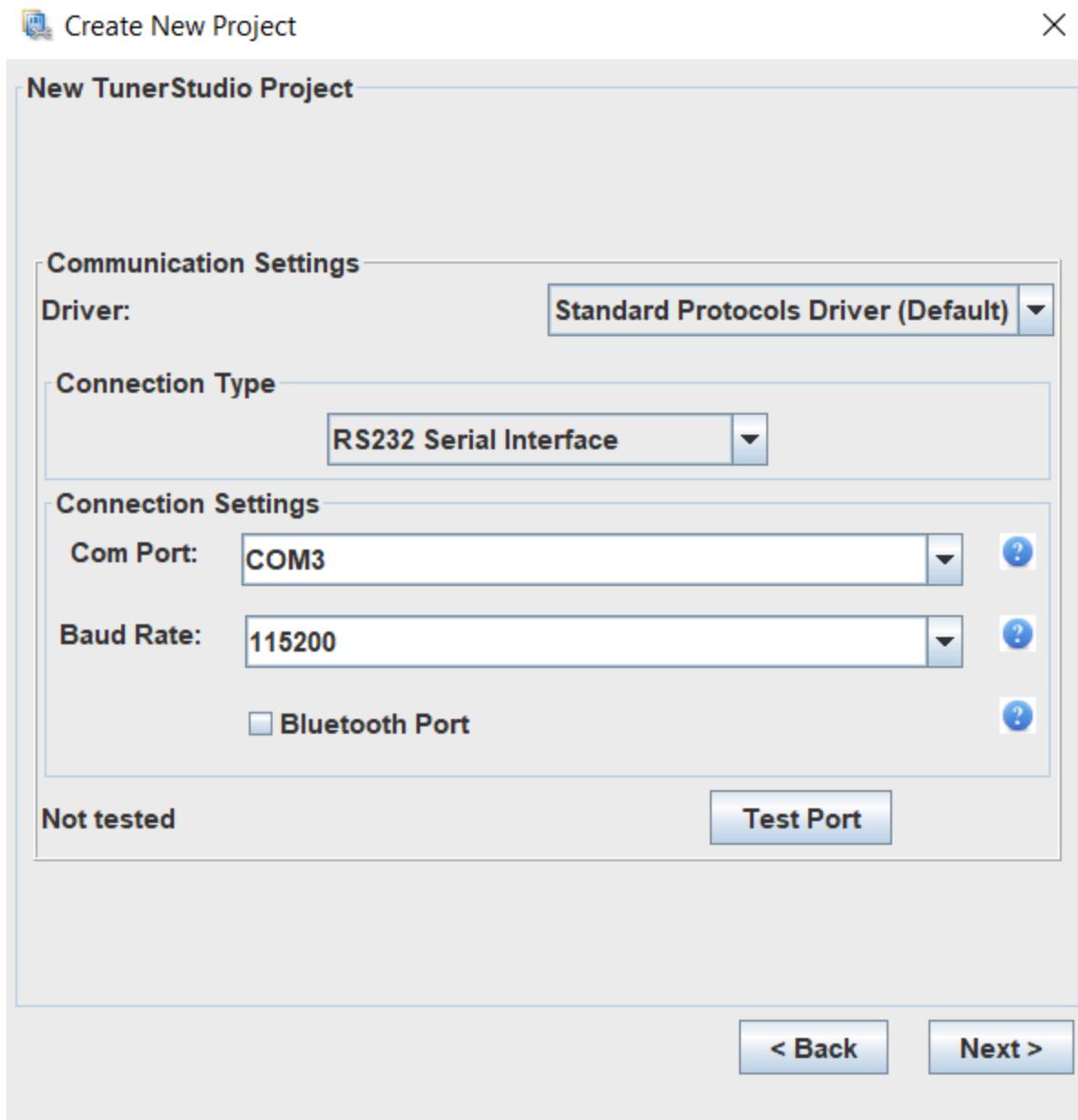
Begin the setup by plugging the ECU into the laptop and opening TS. Create a new project and click *detect* under firmware. Select the COM port corresponding to the FOME ECU in the device list. If the COM port cannot be found or the firmware cannot be automatically detected, click *Other/Browse* and load the .ini file for the ECU which can either be downloaded or found within the ZIP file on the USB device which appears when the ECU is plugged into the computer.



In the next dialog choose between lambda or air fuel ratio (AFR) as your display units. Lambda is recommended as it is easier to comprehend and tune with. For example, the ideal or stoichiometric AFR for regular petrol is 14.7 (14.7 parts air to 1 part fuel) which corresponds with a lambda of 1. Lambda represents the percentage of air in the combustion chamber compared to the amount needed for ideal or stoichiometric combustion to occur. If a car is running 10% lean, the AFR would be 16.17 and lambda would be 1.1. If the car is 10% rich, AFR would be 13.36 and lambda would be 0.9.

Looking at lambda, it is instantly obvious what percentage rich or lean the engine is running but with AFR, it requires more effort. **The only time AFR should be selected here is if you are using an external wideband controller.**

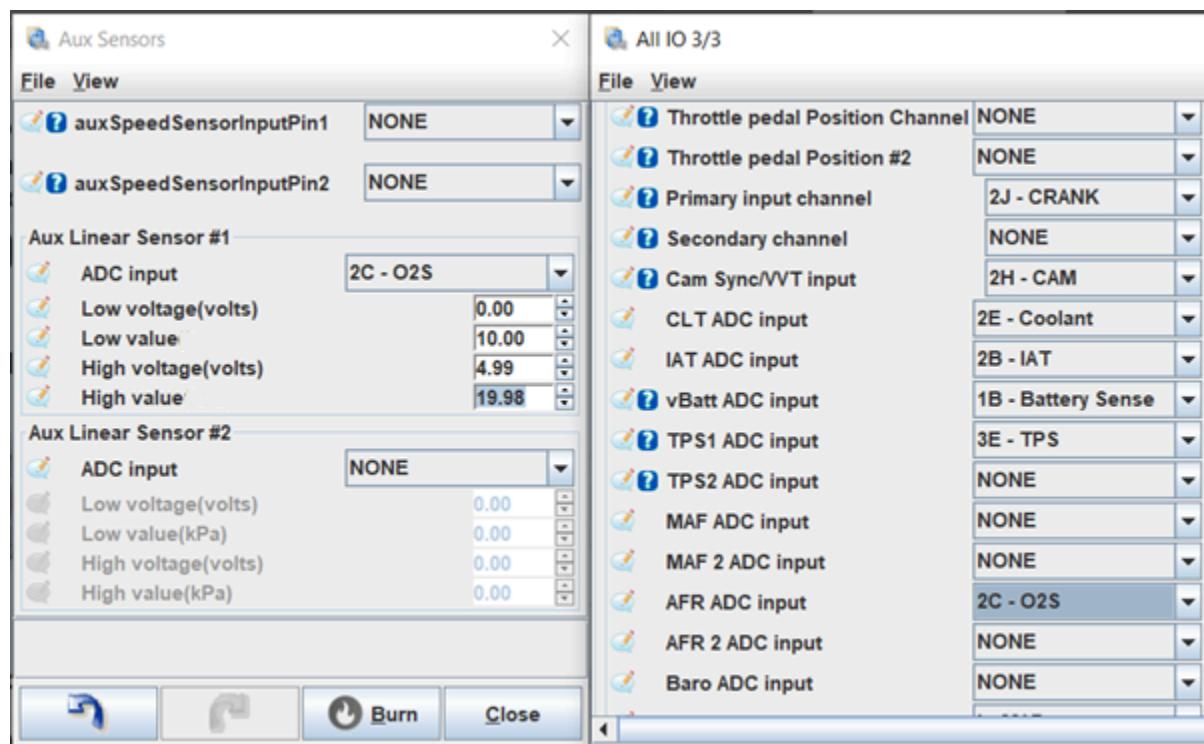
In the third dialog box, configure it as shown in the image below but select the com port which corresponds to your ECU. If unsure, go to the device manager on your computer and it should list the COM port number next to the name of the ECU. Click *Test Port* and if successful, move to the next dialog.



In the final dialog box, select the default gauge layout (you can change this later as you wish) and click *finish*. The last step before cranking the engine is to click the *Ignition* button to open the ignition settings and change the timing mode from *dynamic* to *fixed* and the fixed timing setting to 10 degrees. This will lock the engine to operate at 10 degrees of timing so that you can set the base timing.

## Additional Tuner Studio Steps for an External Wideband Controller

To set up the external wideband controller there are several additional steps in Tuner Studio. First, your display units should be set to AFR for this as already stated. If you forgot to do this earlier, press *CTRL + P* to open the vehicle properties. Now, open the *Aux Sensors* dialog under *Sensors* and the *Full Pinout 3/3* dialog under *Controllers*. As per the diagram below, set the *AFR ADC Input* and *ADC Input* to the pin corresponding with O2S (pin 2C for the example). for the values in the *Aux Linear Sensor #1* box you need to reference the manual of your wideband controller for what voltages correspond to its AFR outputs. In the example below, 0V corresponds to an AFR of 10.0 and 4.99V corresponds to an AFR of 19.98. Once these are set, click *Burn*.



After completing all of the setup steps, you can go ahead and turn the car key two clicks to ON and listed for the fuel pump priming. Once the fuel pump has primed, go ahead and

start the engine. Let it run for a few seconds and turn it off again. **Do not drive the vehicle yet, there are still several steps to complete before the car is ready for a drive.**

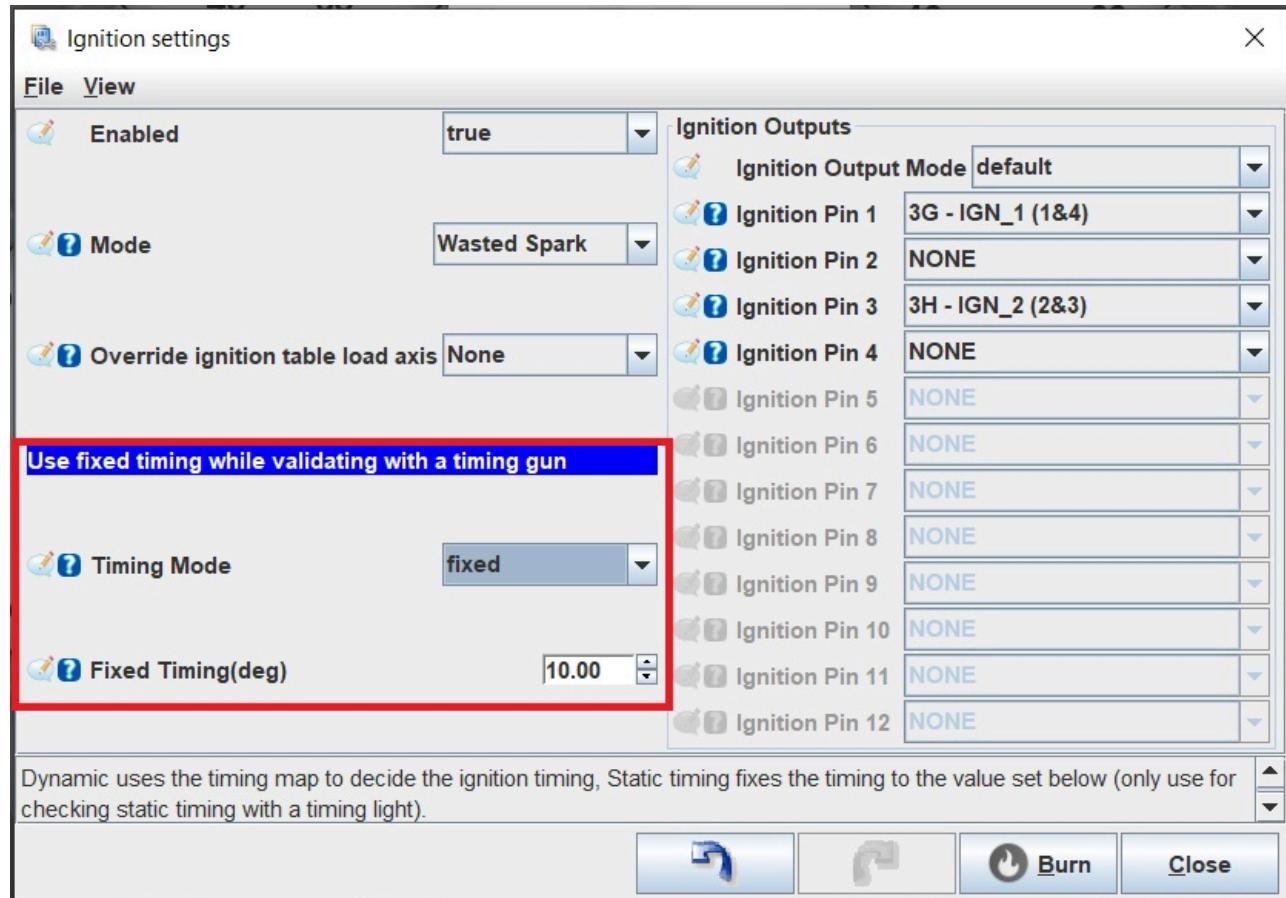
## Set Base Timing

The car should start on the base map although once it is running, the base timing needs to be set up. This syncs the timing between the ECU and the car so that they are both reading the same values. Typically, the base timing will be a few degrees out from the base map as it varies slightly from car to car.

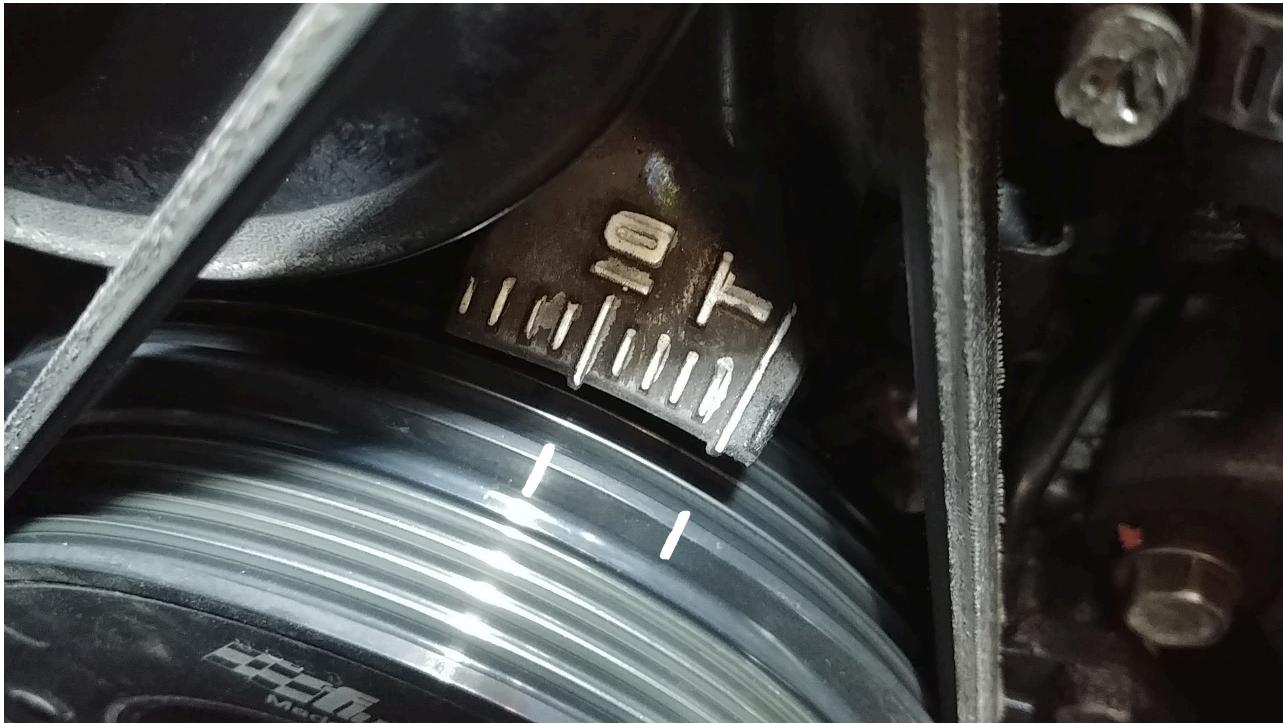
To set the base timing, connect the timing light power to a spare 12V battery and the inductive clamp onto the cylinder 1 spark plug lead (the closest spark plug to the front of the engine bay). Ensure that the arrow on the inductive clamp is pointing along the wire towards the spark plug, not towards the coil pack.



In TS, under *Ignition > Ignition Settings*, set the timing mode to *fixed* and 10 degrees then burn the configuration.



Now start the car and hold the timing gun trigger, shining the light onto the bottom harmonic damper pulley on the front of the engine. This pulley has two timing marks on it and a labelled cover above it. When the timing is spot on, these marks on the rotating pulley will line up with the *10* and *T* marks on the cover as shown below.



If your timing marks do not line up like in the image above, you will need to change the base timing. Count how many marks the timing is off by and turn the car engine off. In TS, go to *Base Engine > Trigger* and increase/decrease the *Trigger Advance Angle* by the amount of marks the timing was off by then burn the configuration. Repeat this process until the timing marks line up then change the timing mode back from *fixed* to *dynamic*.

Trigger

File View Help

Primary Trigger

Engine type: Four Stroke

Trigger type: 36/1

Primary trigger location: On crankshaft

Reminder that 4-stroke cycle is 720 degrees

For well-known trigger types use '0' trigger angle offset

Trigger Angle Advance(deg btdc): 75

Cam Inputs

https://rusefi.com/s/vvt

Cam mode (intake): Miata NB2

Cam mode (exhaust): Inactive

Cam sensor bank 1 intake: 2H - CAM

Cam sensor bank 1 exhaust: NONE

Cam sensor bank 2 intake: NONE

Cam sensor bank 2 exhaust: NONE

Invert cam inputs: false

# First Drive and Tuning the VE Table

Everything is now ready to take your Miata for its first drive. You can't go and thrash it straight away though as the VE table which determines the fuelling needs to be tuned for your vehicle. Before you take the car for a drive, make sure your laptop is charged.

Start the car and plug the laptop in. Within 30 seconds, the lambda gauge should wake up and start displaying a value. For now, you want that value to be around 1 meaning that the exact amount of fuel is being supplied to the engine for perfect combustion to occur. To change the lambda value, you need to modify the VE Table under *Fuel > VE*. VE stands for volumetric efficiency which is the efficiency that the engine can move the fuel and air mix into and out of the cylinders. An example of a VE table is shown below (do not copy this table as it is off a highly modified vehicle). The table adjusts the VE percentage (represented by the numbers on the grid) based on the engine speed (represented as revolutions per minute - RPM) and engine load (represented as the MAP). With the engine running, blip the throttle and see how the indicator moves around the different table cells as the engine state changes.

VE

**File View Tools Help**

**VE Table**  **3D View**

v	240	72.6	72.6	72.6	72.6	75.1	77.4	76.4	75.5	76.8	84.8	87.0	83.2	82.4	73.0	73.9	74.7
e	220	72.6	72.6	72.6	72.6	75.1	77.4	76.4	75.5	76.8	84.8	87.0	83.2	82.4	73.0	73.9	74.7
T	200	72.6	72.6	72.6	72.6	75.1	77.4	76.4	75.5	76.8	84.8	87.0	83.2	82.4	73.0	73.9	74.7
a	180	72.7	72.7	72.7	72.7	72.7	73.2	74.7	76.9	77.0	89.9	89.0	85.7	84.7	73.6	74.6	75.6
b	160	72.7	72.7	72.7	72.7	72.7	85.0	83.9	79.3	77.0	89.3	84.6	86.7	80.2	66.8	68.2	69.6
l	140	72.7	72.7	72.7	72.7	75.2	85.6	81.4	75.3	77.4	79.9	85.3	85.1	80.7	74.7	70.2	76.5
e	130	73.7	72.7	72.7	72.7	78.4	81.1	81.4	80.5	84.4	94.4	96.9	87.2	86.5	76.7	75.0	76.5
Y	110	72.7	72.7	76.6	80.4	77.8	79.9	79.8	78.3	82.7	97.2	95.5	95.7	87.2	75.9	73.6	76.5
A	100	67.2	75.9	81.2	87.9	83.6	83.1	82.0	82.0	83.7	94.1	90.5	82.7	79.0	74.1	68.9	76.5
x	85	61.8	80.6	74.7	83.8	80.7	82.3	81.1	78.4	85.0	94.9	100.0	85.4	73.5	78.3	78.5	80.8
i	75	69.3	79.3	79.8	79.9	78.5	77.3	76.5	74.7	85.9	97.8	100.0	83.5	87.2	87.6	78.7	80.4
s	65	59.4	76.2	74.4	73.9	74.7	75.5	74.7	69.2	80.0	91.4	100.0	89.5	88.0	83.4	73.0	74.6
k	55	59.4	71.7	70.5	67.2	67.9	70.8	68.8	64.8	75.9	90.1	93.2	98.9	89.3	68.2	66.2	71.9
P	40	55.0	47.2	61.5	56.4	54.7	58.2	56.5	52.6	59.5	82.8	81.7	93.5	76.9	51.8	55.3	59.7
a	30	52.9	43.8	48.1	32.6	31.6	36.3	35.2	37.0	45.0	61.6	66.5	63.8	62.4	41.3	45.2	54.4
P	20	45.0	45.0	45.0	25.2	25.0	25.0	25.0	25.0	26.3	38.1	44.0	36.8	33.7	34.6	46.9	46.6
a		500	700	1200	1500	1800	2300	2900	3400	3900	4300	4800	5300	5800	6300	6800	7300

RPMValue

**Burn**

**Close**

The general way to tune the VE table is to go through all the cells which the engine will operate within and to adjust the VE percentage until the lambda gauge matches the value in the *Target Lambda Table* shown below and in TS found under *Fuel > Target Lambda*. For example, if the lambda gauge shows 1.1 and the target lambda for that engine state is 1.0, the corresponding VE cell needs to be increased by 10%. The target lambda table supplied with the Miata base map should be sufficient to start with but you can modify it later to make the engine run richer or leaner under certain conditions such as boost or highway cruising respectively.

Target Lambda Table

**File View**

**Target Lambda Table**

**3D View**

The screenshot shows a software interface titled "Target Lambda Table". At the top, there are menu options "File" and "View", and a "3D View" button. Below the title, there is a toolbar with various icons for file operations like saving, opening, and deleting, as well as mathematical operators like equals, plus, minus, multiply, divide, and a color palette. The main area is a 2D grid of numerical values representing lambda ratios. The columns represent RPM values (500, 800, 1150, 1500, 1900, 2300, 2500, 2700, 3000, 3700, 4400, 5100, 5800, 6500, 7000, 7500) and the rows represent load points (240, 175, 150, 105, 100, 95, 90, 85, 80, 70, 55, 50, 45, 40, 35, 30). The values are color-coded, ranging from 0.71 (light blue) to 1.00 (red). A legend at the bottom indicates the color mapping for these values.

	500	800	1150	1500	1900	2300	2500	2700	3000	3700	4400	5100	5800	6500	7000	7500
240	0.71	0.71	0.71	0.71	0.71	0.71	0.71	0.71	0.71	0.71	0.71	0.71	0.71	0.71	0.71	0.71
175	0.73	0.73	0.73	0.73	0.73	0.73	0.73	0.73	0.73	0.73	0.73	0.73	0.73	0.73	0.73	0.73
150	0.76	0.76	0.76	0.76	0.76	0.76	0.76	0.76	0.76	0.76	0.76	0.76	0.76	0.76	0.76	0.76
105	0.78	0.78	0.78	0.78	0.78	0.78	0.78	0.78	0.78	0.78	0.78	0.78	0.78	0.78	0.78	0.78
100	0.84	0.84	0.83	0.81	0.81	0.81	0.81	0.81	0.81	0.81	0.81	0.81	0.81	0.81	0.81	0.81
95	0.95	0.92	0.88	0.84	0.84	0.83	0.83	0.83	0.83	0.83	0.83	0.83	0.83	0.83	0.83	0.83
90	1.00	1.00	0.97	0.93	0.88	0.85	0.85	0.85	0.85	0.85	0.85	0.85	0.85	0.85	0.85	0.85
85	1.00	1.00	1.00	0.97	0.90	0.86	0.86	0.86	0.86	0.86	0.86	0.86	0.86	0.86	0.86	0.86
80	1.00	1.00	1.00	1.00	0.91	0.91	0.91	0.91	0.91	0.91	0.87	0.87	0.87	0.87	0.87	0.87
70	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	0.93	0.93	0.91	0.90	0.89	0.89
55	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	0.97	0.95	0.93	0.93	0.93
50	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	0.98	0.97	0.95	0.95	0.95
45	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	0.98	0.97	0.95	0.95	0.95
40	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	0.98	0.97	0.95	0.95	0.95
35	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	0.98	0.97	0.95	0.95	0.95
30	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	0.98	0.97	0.95	0.95	0.95

RPMValue

**Burn** **Close**

There are three ways of tuning the VE table. The first way is to drive the car around smoothly as a mate in the passenger seat goes through and changes the VE values until the lambda gauge matches the target lambda. The second and easier way is to use the TS autotuner which is only available in the full version of TS but absolutely worth it. To tune this way, you first need to disable some parameters. Under *Fuel*, open *Closed loop fuel correction* and *Deceleration fuel cut off (DFCO)*, set them both to false and click *burn* with the engine off. The third and easiest (yet most expensive option) is to take the car to a dyno for tuning where they will do either the first or second option themselves. The advantage of a dyno is that they can set it to bring the engine into any state they wish to perfectly configure the VE table.

**Coasting Fuel Cutoff Settings**

Enable Coasting Fuel Cutoff	false
No cut below CLT(C)	50
RPM cut fuel above(rpm)	1500
RPM restore fuel below(rpm)	1350
Vehicle speed cut above(kph)	20
Vehicle speed restore below(kph)	15
Cut fuel below TPS(%)	2
Cut fuel below MAP(kPa)	35
Fuel cut delay(sec)	2.0
Inhibit closed loop fuel after cut(sec)	2.0

Enables lambda sensor closed loop feedback for fuelling.

**Closed loop fuel correction**

Enabled	false
Startup delay(seconds)	60
Minimum CLT for correction(C)	60
Minimum AFR for correction(afr)	12.0
Maximum AFR for correction(afr)	17.0
Adjustment deadband(%)	0.5
Ignore error magnitude	false
Region Configuration	
Idle region RPM	1000
Overrun region load	35
Power region load	85
Main Region	
Time const(sec)	5.00
Max add(%)	15
Max remove(%)	-15
Idle Region	
Time const(sec)	10.00
Max add(%)	25
Max remove(%)	-25
Power Region	
Time const(sec)	5.00
Max add(%)	15
Max remove(%)	-15
Overrun Region	
Time const(sec)	30.00
Max add(%)	5
Max remove(%)	-5

Next, click the tab labelled *Tune Analyze Live! - Tune For You* to bring up the autotuner. Click to the *Advanced Settings* tab and configure it as shown in the image below. These configuration settings are deliberately quite loose so that TS can quickly tune the general shape of the VE table. On the left side of the *VE Table Control Panel*, you also need to check the box marked *Update Controller* which ensures that the VE table is updated on the ECU as the autotune corrects itself.

Gauge Cluster | Tuning & Dyno Views | Graphing & Logging | Diagnostics & High Speed Loggers | **Tune Analyze Live! - Tune For You** | Notes

**VE Table Control Panel**

Update Controller

**VE Table** **Warmup Enrichment**

	240	86.2	86.2	86.2	86.2	88.7	90.5	93.2	97.6	101.2	101.2	101.2	103.8	106.4	104.7	103.8	103.8
v	220	85.2	85.2	85.2	85.2	87.9	89.6	92.3	92.3	95.8	95.8	95.8	98.5	101.2	99.4	98.5	98.5
e	200	80.7	80.7	80.7	80.7	83.4	86.0	85.9	80.4	80.2	86.5	90.5	92.3	96.8	94.9	91.3	92.3
a	180	80.8	80.8	80.8	80.8	80.8	81.3	75.7	67.4	70.4	80.0	82.5	79.3	76.5	74.0	70.2	80.0
x	160	80.8	80.8	80.8	80.8	80.8	79.9	77.3	70.7	78.3	79.5	81.4	80.3	73.5	72.5	69.1	75.0
s	140	80.8	80.8	80.8	80.8	80.8	83.7	79.0	72.4	75.1	82.1	83.9	84.1	82.4	84.3	81.4	85.0
b	128	82.1	80.8	80.8	80.8	82.0	81.4	79.2	73.2	77.3	82.5	87.4	89.2	84.2	84.5	82.0	85.0
Y	110	80.8	80.8	80.8	81.1	77.3	78.7	76.0	72.5	77.2	86.1	87.8	90.3	86.2	81.1	80.5	85.0
A	99	74.1	84.9	85.0	82.5	81.2	79.9	74.6	71.1	77.8	88.6	91.5	86.9	84.8	84.6	82.6	85.0
A	84	64.5	85.3	85.9	87.9	83.9	79.2	75.1	71.4	77.3	87.1	92.0	90.1	76.0	82.1	83.1	85.0
x	75	69.3	79.6	81.4	82.5	78.4	76.6	76.3	70.2	75.9	86.2	89.8	70.3	61.8	71.7	78.7	80.4
s	65	59.4	77.3	77.5	77.8	75.3	75.1	74.8	67.5	74.4	82.7	86.9	68.2	57.5	65.0	73.0	74.6
b	55	59.4	71.7	70.5	76.2	70.9	71.6	72.0	60.3	69.1	82.9	84.8	58.1	57.4	59.1	66.2	71.9
Y	40	55.0	47.2	61.5	62.7	60.0	61.0	56.3	44.4	56.0	71.6	64.9	48.0	53.5	48.5	55.3	59.7
A	26	52.0	42.4	42.8	41.4	30.9	34.2	30.9	27.2	27.6	40.4	41.4	32.4	38.3	36.9	41.2	52.3
A	19	49.5	44.7	39.5	29.4	18.7	20.3	23.9	27.4	27.4	31.7	28.5	24.3	26.7	34.2	47.9	45.6
x	t	500	700	1200	1500	1800	2300	2900	3400	3900	4300	4800	5300	5800	6300	6800	7300

Total Records:  
Total Table Cells:  
Average Cell Change:

Filtered Records:  
Cells Altered:  
Max Cell Change:

Used Records:  
Average Cell Weight:  
Active Filter:

Now that the autotuner is set up, start the car and click *Start Auto Tune* on the autotuner. Let the car idle in park whilst it gets up to the minimum temperature. While this happens, you can attempt to change the idle cells in the VE table to get them to a lambda of 1. Once the car has warmed up, **smoothly** drive it around going through the gears and all the way through the rev range. A mix of flat, uphill and downhill driving in different gears is optimal to tune the majority of the engine's operating range. After you are sufficiently happy, click *Stop Auto Tune*, turn the engine off and click *Save on ECU*. You will want to repeat this process several more times, every time dropping the *Cell Change Resistance* and *Authority Limits* to slowly refine your VE table.

When you are satisfied with your VE table, turn closed loop fuel correction and *Deceleration fuel cut off (DFCO)* back to true. You don't actually need DFCO to be enabled although it will save fuel by turning the injectors off when the car is rolling in gear. Your Miata should now be relatively safe to drive but this is only the start of the tuning journey. As you read through the more advanced guides in this wiki, you will learn about all of the different ways the ECU can be configured to improve the drivability and squeeze every drop of performance out of your Miata.



# FOME Overview

## What is FOME

Fome is an open-source project to create a whole vehicle open ecosystem that is able to work with modern vehicles with a view to safety, reliability, and sustainability. Fome is born out of existing open-source projects and intends to build upon those in a way to meets automotive standards and provides the best possible experience for users and contributors.

# Tips and Tricks

## Power cycle ECU

Should be done after any change that is not to a tuning table

## Always have a main relay

And wire that relay correctly

## Why do I have XYZ error?

Check error code and compare to this list (grab list out of firmware)

## Table Axis

Make sure these are always numerically ascending (i.e. 1, 2 ,3 not 1, 1, 3, or 1, 3, 2.)



> Intro - Start Here > [Where to get firmware](#)

# Where to get firmware

Outline that FOME is currently a fork of RE and that at present FOME boards are RE compatible.



> Intro - Start Here > Document on how to pick a fuel method

# Document on how to pick a fuel method

Use this to explain the pros and cons of each of the methods and which is more suitable for certain builds



> Intro - Start Here > Which FOME hardware to pick

# Which FOME hardware to pick

Right now you get poly, you don't like poly? Fuck you.

# Fundamentals of FOME tuning

The place to learn how to start tuning your FOME Hardware

## Air Fuel Ratio

Air fuel ratio or AFR refers to the mass ratio of air to fuel involved in a combustion cycle. The AFR is important as the amount of fuel injected into the engine is the most significant co...

## Acceleration Compensation

What is acceleration compensation and why do I need it?

## What is charge temperature estimation

## What is knock and why it matters

## Multi-Dimensional Mapping, what is it and how to benefit from it

## Spark timing, MBT and combustion

## What to put into this section

Use this folder for covering the overall topics of why things are needed, this is the place to talk about things like why an engine needs certain AFRs, why timing needs to be reduced, ...



# Air Fuel Ratio

Air fuel ratio or AFR refers to the mass ratio of air to fuel involved in a combustion cycle. The AFR is important as the amount of fuel injected into the engine is the most significant combustion parameter that the ECU can control. The ECU takes the target AFR and determines the correct mass of fuel to inject based on the mass of air approximated using the temperature and pressure.

## Why AFR Matters

An engine operates most efficiently and cleanly when the air-fuel ratio is at a specific value called the stoichiometric ratio. This ratio depends on the type of fuel being used, but for gasoline, it is approximately 14.7 parts air to 1 part fuel (14.7:1). When the air-fuel ratio is at the stoichiometric value, all of the fuel is burned, and there is no excess oxygen or unburned fuel left in the exhaust. This results in the least amount of emissions and the highest fuel efficiency. If the air-fuel ratio is too lean (excess air), there is not enough fuel to burn, and the engine may misfire or stall. If the air-fuel ratio is too rich (excess fuel), there is not enough oxygen to burn all the fuel, and the engine may emit more pollutants, have reduced fuel efficiency, and may even cause damage to the engine over time. Therefore, maintaining the proper air-fuel ratio is essential for optimal engine performance, fuel efficiency, exhaust gas temperature, engine knock and emission control in a car engine.

# **What is Lambda and Why it is a Superior Metric**

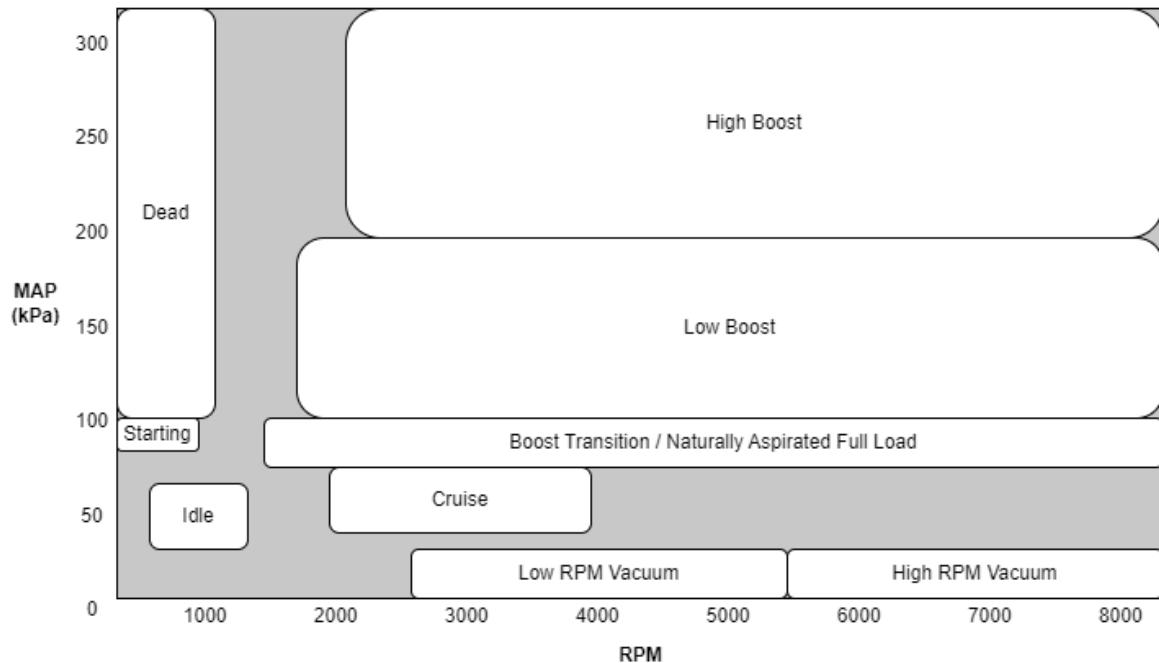
Lambda, is a dimensionless ratio of the actual air-fuel ratio to the stoichiometric air-fuel ratio. In other words, it is the ratio of the AFR to the stoichiometric AFR (or the measured AFR divided by the stoichiometric AFR). Lambda is a more universal measure of the air-fuel ratio, as it is not affected by the specific fuel being used. The stoichiometric lambda value for any fuel is always 1.0, regardless of the fuel type. For example, if the actual AFR in an engine is 14.7:1 (stoichiometric AFR), then the lambda value is 1.0. If the actual AFR is leaner than 14.7:1, then the lambda value is greater than 1.0, and if it is richer than 14.7:1, then the lambda value is less than 1.0.

Lambda is preferred in engine tuning because it allows for a more precise control of the air-fuel ratio across different fuels and is generally easier to comprehend. For example, if a gasoline car is running 10% lean, the AFR would be 16.17 and lambda would be 1.1. If the car is 10% rich, AFR would be 13.36 and lambda would be 0.9. Looking at lambda, it is instantly obvious what percentage rich or lean the engine is running but with AFR, it requires more effort.

## **AFR Targets - When to Run Rich, Lean and Stoich**

The ideal AFR targets will vary for every engine however there are guidelines for what the targets should be for each operating zone of the engine. These targets will be represented on an AFR target table or map, shown below, which characterizes the various engine operating conditions for their respective engine RPM and MAP. Generally speaking, running richer will decrease engine response at a gain of extra combustion chamber cooling and slightly higher power to a point. Inversely, running leaner will increase engine

response at a loss running hotter and reducing power.



## Idle and Cruising

For idle, a lambda of 1.0 is generally recommended to achieve a stable idle. When cruising, a lambda of 1.0 is also recommended however this can be raised up to about 1.05 to improve the fuel efficiency of the vehicle on the freeway or traveling a constant speed for long periods of time.

## Low and High Load Vacuum

In the low vacuum section of the map, the engine will only operate here when the engine is under minimum load such as rolling in gear with the throttle closed. To save fuel, the engine can be operated up to about 1.05 lambda here or Deceleration Fuel Cutoff (DFCO) can be enabled to disable to injectors entirely and let the vehicle engine brake. DFCO is found under the *Fuel* tab in Tuner Studio.

The high vacuum part of the map is typically only used in the short period between high RPM gear changes or throttle lifts. The engine is usually being driven hard if this part of the map is being used so a target lambda of 0.95 to help cool the cylinders is recommended although a value of 1.0 is also acceptable.

## **High Load Naturally Aspirated/Boost Transition Zone**

For a naturally aspirated (NA) engine, this zone represents the peak operating load which the engine will be placed under. A lambda of about 0.9 is recommended to balance performance with cylinder cooling.

For a forced induction engine, this zone represents the engine's transition into boost. As the engine usually isn't under a lot of load here, a slightly higher lambda of 0.95 is recommended to balance the engine response with some degree cylinder cooling.

## **Medium and High Boost Zones**

When the engine moves into boost, the engine load increases as does the temperature and pressure of the combustion. Hence, as the boost pressure increases, the AFR needs to get progressively richer. A good starting point for about 200kPa MAP or 14.5PSI of boost is a lambda of 0.78-0.82. For 300kPa MAP or 29PSI of boost, a 0.76-0.8 is generally a good starting range. Of course, every engine will differ so it is important here to research what others have successfully run on similar platforms to you.

## **Engine Start and Dead Zone**

In both of these zones, their target AFRs do not matter a whole lot. The dead zone will never be operated in and the starting zone will never operate with closed loop fuelling as the lambda sensor will only activate after the car is running. The best configuration for these zones is to copy or transition them from the target AFR columns directly next to them for the sake of smoothness in the map.

## Merging the zones

On the AFR target diagram, certain operating zones have missing values. To properly select targets for these zones, it's recommended to interpolate and smooth out the values between the defined sections of the map. It's important to create a smooth AFR target map that avoids abrupt changes, as the engine requires gradual variations in AFR to function optimally. To smooth the map in Tuner Studio there are four buttons in the map shown below. From left to right, these buttons interpolate across the entire selected zone, interpolate horizontally only, interpolate vertically only, and smooths out changes between selected cells.

The screenshot shows the 'Target Lambda Table' window in Tuner Studio. The window title is 'Target Lambda Table'. The menu bar includes 'File' and 'View'. The main area displays a 2D grid of AFR values (Lambda) for different engine operating conditions. The columns represent RPM (500, 700, 1200, 1500, 1800, 2300, 2900, 3400, 3900, 4300, 4800, 5300, 5800, 6300, 6800, 7300) and the rows represent various engine parameters (240, 220, 200, f, 180, r, 160, T, 140, a, 130, b, l, 100, e, 85, Y, 75, A, 65, x, 55, i, 40, s, 30, 20). The values in the grid range from 0.72 to 1.00. A red box highlights a row of four buttons in the toolbar at the top right of the grid, which are used for interpolation and smoothing operations. Below the grid, a section labeled 'RPMValue' contains three icons (a gear, a flame, and a circular arrow) and buttons for 'Burn' and 'Close'.

# AFR For Different Fuels

Fundamentally, an oxygen sensor works in lambda. It measures the oxygen content in the exhaust relative to the open air and outputs a voltage which the ECU or wideband controller can directly convert to lambda. The ECU then converts this to AFR if required by multiplying the lambda by the stoichiometric value of the fuel (typically 14.7 for unleaded). Regardless of the fuel, the oxygen sensor will read the same lambda for any fuel that is burning at its stoichiometric point. A table is shown below comparing the stoichiometric AFR values of common fuels.

Fuel Type	Stoichiometric AFR
Unleaded Gasoline	14.7
E85	9.76
E100	8.98
Diesel	14.5
Methanol	6.46



# Acceleration Compensation

**What is acceleration compensation and why do I need it?**

**What types of acceleration compensation are there?**



> Fundamentals of FOME tuning

> [What is charge temperature estimation](#)

# What is charge temperature estimation



> Fundamentals of FOME tuning

> What is knock and why it matters

# What is knock and why it matters

# **Multi-Dimensional Mapping, what is it and how to benefit from it**



> Fundamentals of FOME tuning > [Spark timing, MBT and combustion](#)

# Spark timing, MBT and combustion



# What to put into this section

Use this folder for covering the overall topics of why things are needed, this is the place to talk about things like why an engine needs certain AFRs, why timing needs to be reduced, what is knock, why do you need to add fuel on acceleration etc

Leave the details of how FOME works for each feature to the specific pages, when relevant we can link the firmware specific page and visavis, keep this and overview as a nuggets intro area

This can likely kill any dumb questions at source and prevent many user issues down the line



Sensors And Gauges

# Sensors And Gauges

Information on all sensor inputs and data outputs



## Driver-Controls-And-Feedback

7 items



## Fuel-Sensors

3 items



## General-Sensors

9 items



## Pressure-Sensors

3 items

 **Temperature-Sensors**

3 items



> Sensors And Gauges > Driver-Controls-And-Feedback > Accelerator pedal

# Accelerator pedal



> Sensors And Gauges > Driver-Controls-And-Feedback > **Battery Settings**

# Battery Settings

[Home](#) > [Sensors And Gauges](#) > [Driver-Controls-And-Feedback](#) >

[Brake position and pressure sensing](#)

# Brake position and pressure sensing

# BeerMoneyMotorsport CAN Gauge

This is a page for discussing the setup of the CAN gauge, Installation information and hardware details can be found in the Hardware section at ...linky...



> Sensors And Gauges > Driver-Controls-And-Feedback > Clutch position sensing

# Clutch position sensing



> Sensors And Gauges > Driver-Controls-And-Feedback > Rev Counter/Tachometer

# Rev Counter/Tachometer

[!\[\]\(23c0022ae00d91a2e190bf01ea0f5cc8\_img.jpg\) >](#) Sensors And Gauges > Driver-Controls-And-Feedback >

[WBO2 Wideband Lambda Sensor](#)

# WBO2 Wideband Lambda Sensor



> Sensors And Gauges > Fuel-Sensors > Flex Fuel sensors

# Flex Fuel sensors

# Fuel Level Sensing



> Sensors And Gauges > Fuel-Sensors > Fuel Pressure Sensors

# Fuel Pressure Sensors



> Sensors And Gauges > General-Sensors > [Analogue Input Settings](#)

# Analogue Input Settings

**ADC V-Ref**

**Analogue Divider**

**Smoothing Factor**



> Sensors And Gauges > General-Sensors > **AUX Sensor Inputs**

# AUX Sensor Inputs

**Aux Speed Sensor**

**Aux linear sensor**

**Aux sensor serial coms settings**



> Sensors And Gauges > General-Sensors > Camshaft position

# Camshaft position



> Sensors And Gauges > General-Sensors > Crankshaft Position

# Crankshaft Position



> Sensors And Gauges > General-Sensors > ETB Throttle Position

# ETB Throttle Position



> Sensors And Gauges > General-Sensors > Mass Air Flow Meter

# Mass Air Flow Meter



> Sensors And Gauges > General-Sensors > Throttle position

# Throttle position



> Sensors And Gauges > General-Sensors > **Turbo Speed Sensors**

# Turbo Speed Sensors



> Sensors And Gauges > General-Sensors > [Vehicle Speed Sensor](#)

# Vehicle Speed Sensor

## Notes on setting VSS

When setting VSS up calculate correct wheel rotations per km, use correct final drive ratio and then use the speed sensor gear ratio as a tuning factor to achieve correct speed reading.



> Sensors And Gauges > Pressure-Sensors > Barometric Pressure Sensing

# Barometric Pressure Sensing



> Sensors And Gauges > Pressure-Sensors > Manifold Absolute Pressure

# Manifold Absolute Pressure

## MAP sensors

## MAP settings

**MAP sampling angle - See MAP sampling Angle page**

sfhuwefuhrewfs;joik



> Sensors And Gauges > Pressure-Sensors > Oil Pressure Sensors

# Oil Pressure Sensors



> Sensors And Gauges > Temperature-Sensors > [Auxillary Temperature Inputs](#)

# Auxillary Temperature Inputs



> Sensors And Gauges > Temperature-Sensors > Coolant Temperature

# Coolant Temperature



> Sensors And Gauges > Temperature-Sensors > Intake Air Temperature

# Intake Air Temperature



Limits and Protections

# Limits and Protections

Limiters, engine protections and safety features



**Boost pressure limit**



**Coolant Based RPM limit**



**Fuel Pressure Compensation**



**Minimum oil pressure protection**

Minimum oil pressure after start



**Rev limiters**

Hard cuts





> Limits and Protections >

Boost pressure limit

# Boost pressure limit



> Limits and Protections >

Coolant Based RPM limit

# Coolant Based RPM limit

# Fuel Pressure Compensation

# Minimum oil pressure protection

Minimum oil pressure after start

# Rev limiters

**Hard cuts**

**Fuel cut**

**Spark cut**

**Both cut**

**Soft limiting**

**ETB soft limit**

# Basic Features

Basic Features

## Bench Test Commands

## Boost Control

Before you start tuning the boost control, it is essential to make sure that you have a safe boost cut pressure set under Base Engine > Limits and Fallbacks. Within this menu, it is al...

## Cranking-Control

4 items

## Cylinder Bank Selection

## Data logging settings

Basic Data logging settings

## Fan Controllers

## Fuel Pump Control

## General Purpose PWM (GPPMW)

## Idle Control

7 items

 Main Relay Control



> Basic Features > Bench Test Commands

# Bench Test Commands

# Boost Control

Before you start tuning the boost control, it is essential to make sure that you have a safe boost cut pressure set under *Base Engine > Limits and Fallbacks*. Within this menu, it is also recommended to set only fuel to be cut on the RPM limit as cutting fuel and spark can lead to excess fuel igniting inside the turbine housing causing excess wear to the turbo.

Electronic boost control (EBC) is a method of controlling a vehicle's boost from an ECU or boost controller. EBC allows for more precise control of boost resulting in the ability reduce spool up time, set the boost to an exact figure or tune the boost to flatten a torque curve.

## Boost Control Options

### Three Port Boost Control Solenoid

A three port boost control solenoid works by quickly alternating between diverting boost pressure to atmosphere and to the wastegate. By adjusting the duty cycle or time spent diverting air to atmosphere, the solenoid effectively changes the boost pressure that the wastegate sees allowing it to stay closed for up to three times the wastegate spring pressure.

For most vehicles, this is the most common method of electronic boost control as it is cheap, can be easily plumbed into most turbos and for the most part does a good job of controlling the boost.

A three-port boost solenoid has three ports: an inlet port, an outlet port, and a control port. The inlet port is connected to the turbocharger outlet, the outlet port is connected to the

wastegate actuator, and the control port is connected to the ECU. The ECU sends a signal to the control port to regulate the amount of boost pressure produced by the turbocharger.

## Four Port Boost Control Solenoid

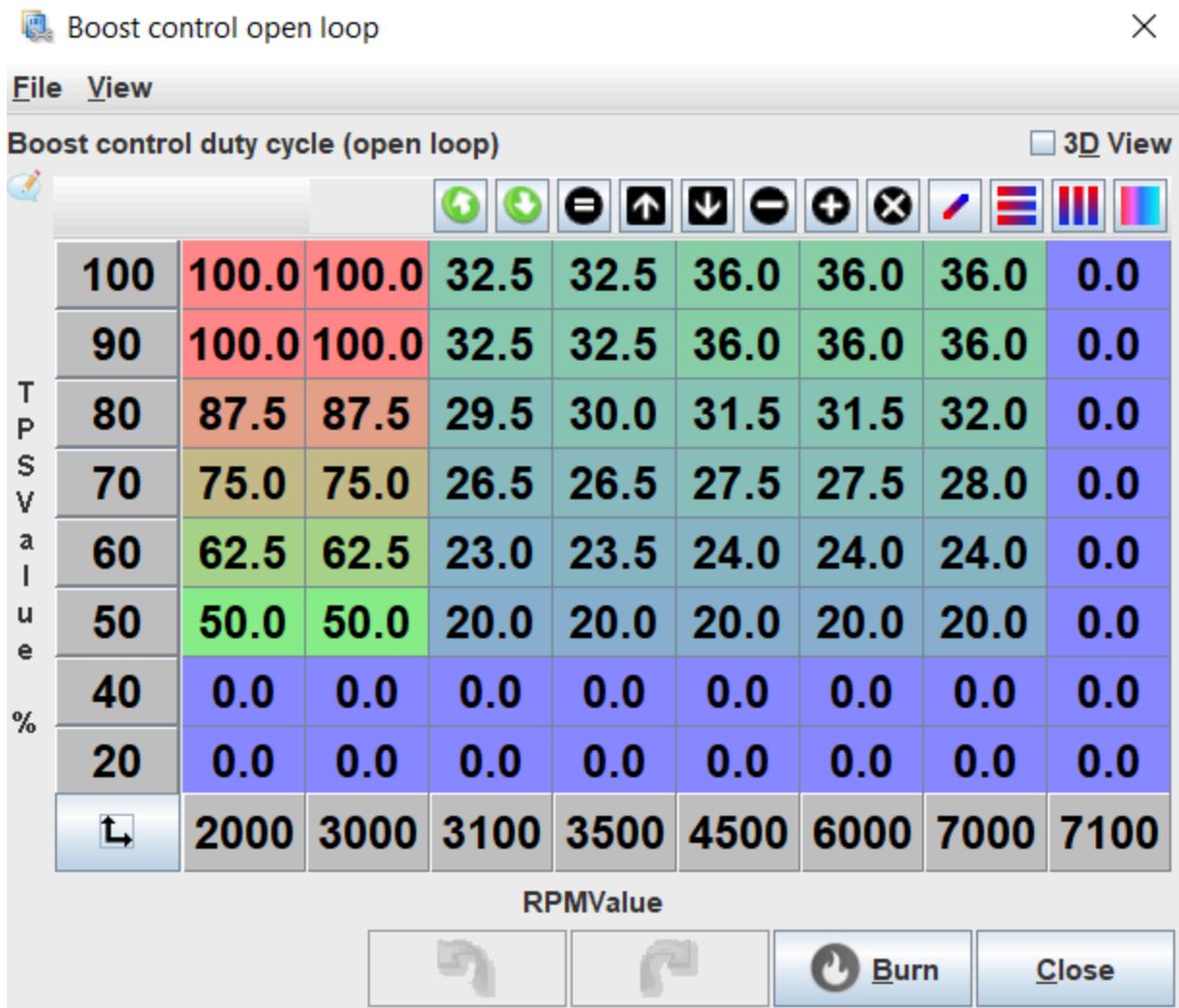
A four-port boost solenoid has an additional port, known as a reference port. The reference port is connected to the intake manifold or the atmosphere, and it provides a reference pressure to the boost solenoid. The boost solenoid uses this reference pressure to regulate the boost pressure produced by the turbocharger. The four-port design allows for more precise control over the boost pressure than a three port solenoid because it takes into account the reference pressure in addition to the control signal from the ECU. By bleeding off excess pressure when needed, the four-port boost solenoid can maintain a consistent and accurate boost pressure, resulting in better performance and reliability for the turbocharged engine.

## Electric Wastegate Actuator

An electric wastegate actuator replaces a conventional spring based wastegate with an electric actuator to regulate the boost pressure.

## Open Loop Boost Control

Open loop boost control is the simplest form of electronic boost control where the boost control solenoid is assigned a specific duty cycle based on the engine RPM and throttle pedal position. With open loop control, you need to guess what duty cycle will correspond with your desired boost pressure and work from there. An example of an open loop boost control table is shown below.



## Tuning Open Loop Boost Control

Before you start tuning the boost, consider what you are looking for the boost controller to do. Do you want the fastest possible spool up? Do you want the boost to come on all at once or progressively build up? Do you want to accelerate as fast as possible right on the limit of grip or to spin the tyres?

1. Decide what the minimum boost pressure you want to run will be and install the corresponding wastegate spring.
2. Disconnect any boost control solenoids and connect the wastegate directly to a

source of boost pressure.

3. Verify that the boost cut works by setting it to a low value such as 100kPa. Once verified that it works, move it 10-20kPa above your desired boost pressure.
4. Take the car for a drive doing a range of pulls and take notice of how the boost responds. In first and second gear, when does the car move into boost and when does it stabilize? In higher gears, when does the car move into boost and when does it stabilize? Once the boost stabilizes, does the boost curve increase, decrease or stay flat? As an example, say that you have a turbo Miata running at sea level (100kPa atmospheric pressure) and the turbo moves into positive boost at 2000RPM and stabilizes at 3500RPM where it stays at 150kPa (50kPa or ~7PSI of boost) until redline.
5. The safest way of determining the ideal duty cycle for your boost goals is to start at the minimum and work up from there. Start by setting every cell on the open loop table to 20% duty cycle and do several full throttle pulls in 2nd-4th gear noting the boost it reaches. 20% is generally the minimum duty cycle the solenoid needs to run and this can be tested by turning the key to *On* and with the engine off, push the throttle listening for the solenoid clicking. Gradually increase the duty cycle in steps of up to 5% until the car reaches your desired boost pressure at full throttle.
6. Once the desired boost pressure is reached, look at how the boost curve moves once it stabilizes. If it continues to rise past target pressure, progressively raise the duty cycle in the table as the RPM increases. If the boost drops, do the opposite and raise the duty cycle as the RPM increases. Continue to adjust the duty cycles until the stable boost stays within 5-10kPa of target.
7. In your boost control table, decide on the minimum throttle position where you would like the boost control to activate. 40-50% is generally a good starting point. Below the starting point, set every cell to zero. At the starting throttle position row, set the duty cycle to the minimum duty cycle required to operate the boost solenoid which is usually 20%. Now interpolate vertically between the minimum boost throttle position row to the 100% throttle position row so that at a given RPM column, the duty cycle will increase as the throttle is pushed more.
8. Optionally for a fast spool up time, recall what RPM the boost reached target in 3rd or

4th gear. Now rescale the table by so that the new lowest or second lowest RPM column is 1000RPM below the boost target and the second or third RPM column corresponds to the RPM when the boost target is reached. Set the columns below target boost to 100% and test it out with some pulls in different gears. Progressively raise the RPM of the 100% duty cycle columns as much as you can before the boost goes above the target pressure and leave them there. It is recommended to back off the 100% duty cycle RPM slightly from the absolute highest it can be as a factor of safety. To make transition to boost smoother, the 100% duty cycle columns can also be vertically interpolated between 100% and a lower duty cycle such as 50% at the minimum boost RPM.

## Closed Loop Boost Control

Closed loop boost control builds on the open loop boost controller and actively adjusts the solenoid duty cycle to reach the specified target pressure. The controller starts at the specified duty cycle in a given cell in the open loop table and adds or subtracts to that value until the target pressure is reached. The closed loop boost controller uses a PID controller to adjust the duty cycle. A PID controller works by measuring the error between the measured boost and the desired boost and calculating values for the P, I and D terms based off of the error. These terms are then added together to form the calculated duty cycle which the controller will measure the boost pressure response to and will continually adjust its calculated duty cycle until the target pressure is achieved.

The P-term multiplies the duty cycle per kPa of error. For example, if P is set to 0.2 and there is a 20kPa error, it will add a value of  $0.2 \times 20 = 4\%$  to the duty cycle.

The I-term multiplies the duty cycle by the kPa of error and the seconds that there is error. For example, if I is 0.1 and there is 10kPa of error for 2 seconds, it will add a value of  $0.1 \times 10 \times 2 = 2\%$  to the duty cycle.

The D-term multiplies the duty cycle by the kPa of error per second (or rate of change of kPa). For example, if D is 0.2 and the boost is rising at 10kPa per second, a value of

$0.2 \times 10 = 5\%$  would be subtracted to the duty cycle to slow the rate of approach to the target.



> Basic Features > Cranking-Control > Advanced Cranking Features

# Advanced Cranking Features

[Home](#) > [Basic Features](#) > [Cranking-Control](#) > [Cranking-Fuel](#) >

[Cranking Duration Fuel Multiplier](#)

# Cranking Duration Fuel Multiplier

[Home](#) > [Basic Features](#) > [Cranking-Control](#) > [Cranking-Fuel](#) >

[Cranking Fuel Coolant Multiplier](#)

# Cranking Fuel Coolant Multiplier



> Basic Features > Cranking-Control > Cranking-Fuel > Fuel priming pulse

# Fuel priming pulse



> Basic Features > Cranking-Control > Cranking Idle Air Control

# Cranking Idle Air Control



> Basic Features > Cranking-Control > Cranking RPM Limit

# Cranking RPM Limit



> Basic Features > Cylinder Bank Selection

# Cylinder Bank Selection

# Data logging settings

**Basic Data logging settings**

**SD card logging**

**Diagnostic and High speed logger**



> Basic Features >

Fan Controllers

# Fan Controllers



> Basic Features >

Fuel Pump Control

# Fuel Pump Control



> Basic Features

> General Purpose PWM (GPPMW)

# General Purpose PWM (GPPMW)



> Basic Features > Idle Control > Advanced Idle Control Features

# Advanced Idle Control Features

**Idle tables for cranking taper**

**Coasting Idle tables**



# Closed loop idle control and how to set it up

Closed loop idle control uses a combination of closed loop timing adjustments and idle air control valve adjustments to achieve a stable idle. Achieving a stable idle can be difficult as it requires tuning two separate controllers which operate in parallel to control the engine RPM. The best way to achieve a good idle is to use the closed loop idle timing for the larger and quicker corrections with the idle air controller acting to compensate for slower changes.

Before tuning the closed loop idle, you need to have properly tuned the idle VE, idle ignition table and open loop idle control.

# Idle Control Hardware

## Solenoids

**Single wire**

**Dual wire**

**PWM frequency**

## Stepper Motors

**Dedicated stepper hardware**

Step pin, direction, mode, enable etc

**Dual H bridge**

Direction 1/2, disable etc

**PushPull outputs**

Stepper a+,b+,a-,b- etc

# Idle Specific Ignition Table

The idle ignition table acts much like the open loop idle control in the regard that it is another open loop system contributing to the idle of the vehicle. Adjusting the engine ignition timing at idle changes the engine torque output where an increase in timing produces more torque and a reduction reduces the torque. This change in torque can be used to adjust the engine speed and achieve a stable idle by reducing the timing above the idle RPM target and increasing it below the target.

Before tuning the ignition table, make sure to have your base open loop idle position set.

To tune the ignition table, start by setting the maximum and minimum values about 500RPM above and below your target idle speed. At your target idle speed, put in your desired timing angle. 10 degrees is a good starting point but a higher timing angle such as 14 degrees will give the engine a bit more torque at idle which helps the engine to quickly rev up from idle. Start by making a linear curve between the maximum and minimum RPM values in the table with values in the range of 20 to 5 degrees. As all engines respond differently, you may want to use different starting values but these are good generalizations. Run the car with your values and see how well it maintains idle. Start to adjust the timing values so that the timing pushes and pulls the engine RPM to the target. You may need to change the shape of the curve so that only small timing adjustments are made near target and large corrections are made if the RPM significantly deviates.

# Idle settings

**What is this for?**

**Idle target RPM**

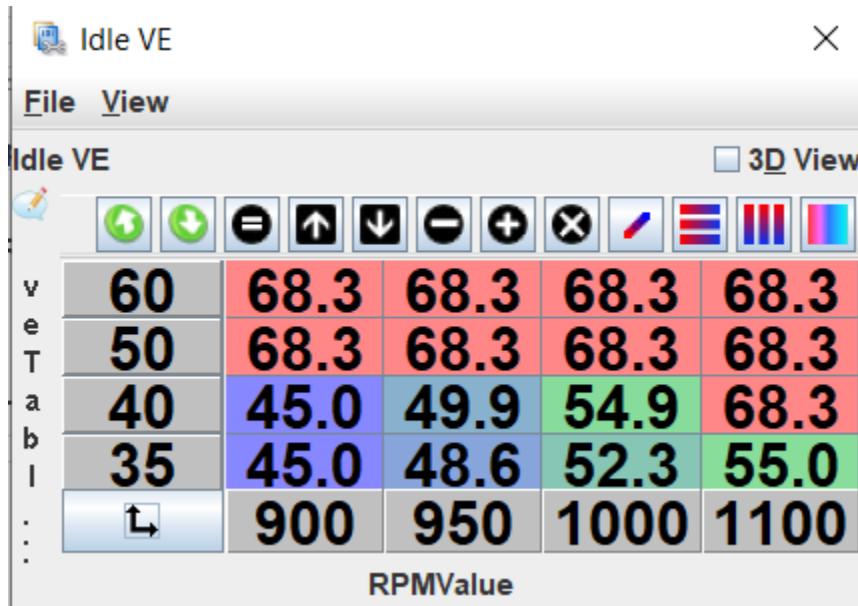
**TPS threshold**

**RPM upper limit**

**RPM deadzone**

**Max Vehicle speed for idle**

# Idle Specific VE Table



The idle specific VE table is a smaller 4x4 table referenced only when the engine is operating in the idle condition. As the engine is under very little load during idle, changes in engine load can have a significant effect on the AFR. These loads can be from the air conditioning compressor engaging or from the alternator duty cycle increasing from extra electrical loads such as cooling fans, headlights or even electric windows. By adjusting the idle VE table to encapsulate the finite idle RPM and load ranges, you can tune the idle to operate close to the AFR target regardless of the engine load.

To tune the idle VE, make sure *closed loop fuel correction* under *Fuel* is disabled. Proceed to warm the car up and switch off all cooling fans, headlights and air conditioning. Tune the corresponding idle VE table cells until the AFR target is reached. Now turn on the accessories one by one, tuning the corresponding cells in the idle VE table. Next repeat this process with multiple accessories on at once such as the air conditioning and headlights. Once the cells have been tuned, interpolate to fill any unused cells and smooth the cells together. In the circumstance that engaging the accessories has a large effect on the AFR,

you may not be able to smooth the table much.



# Open Loop Idle Control and How to Set it

The open loop idle control is one of the first parameters to set when tuning the idle. It sets the base position of the idle air control valve (IACV) which the closed loop idle control leverages off to achieve finer idle control. The fundamental goal of tuning the open loop idle control is to set the base position such that the engine rests at the target idle RPM at the desired idle ignition timing angle.

To tune the idle base position, enable the open loop idle and let the car warm up. Adjust the base position slider until the target RPM is close to desired. Take the car for a drive and re-adjust as necessary.



> Basic Features

> Main Relay Control

# Main Relay Control



&gt;

Advanced Features

# Advanced Features

Information on all sensor inputs and data outputs

**CANBUS settings****Cylinder Angle Offset Configuration**

Manual configuration of the cylinder bank angles for oddfire and difficult engines.

**ETB**

6 items

**Fuel-Related**

5 items



1 items



Or how to break your gearbox and engine



Basic outline



## Override VE, Ignition and AFR table axis



## Rotary

1 items



## Smart Alternator Control



## Spark-Related

1 items



## Variable Cam Timing

3 items



> Advanced Features

> CANBUS settings

# CANBUS settings

# Cylinder Angle Offset Configuration

Manual configuration of the cylinder bank angles for oddfire and difficult engines.



> Advanced Features > ETB > Electronic Throttle Bias Table

# Electronic Throttle Bias Table

ETB feed forward setup

# Idle control using ETB

All features needed to do ETB idle control discussed here, needs to cover the way ETB changes some of the basic idle settings to function differently when ETB idle is operational.



> Advanced Features > ETB > ETB PID and Autotune

# ETB PID and Autotune



> Advanced Features > ETB > ETB pedal target mapping

# ETB pedal target mapping

# Electronic Throttle Settings

**ETB enable/disable**

**H-bridge function**

**PWM frequency**

**ETB idle - See Idle control using ETB page**

**ETB PID - See ETB PID page**

# Redundant Sensors for ETB Position

## Reason for redundancy in ETB position sensing

### Basic redundant sensors

Things like 0.5-4.5v with inverted or half value signal for the secondary

### Ford Redundant TPS Mode

Ford Pedal and ETB with the weird cut off on the secondary signal



> Advanced Features > Fuel-Related > Barometric-Pressure-Compensation

# Barometric-Pressure-Compensation



> Advanced Features > Fuel-Related > Charge Temperature Estimation

# Charge Temperature Estimation



> Advanced Features > Fuel-Related > [Closed Loop Fuel Correction](#)

# Closed Loop Fuel Correction



> Advanced Features > Fuel-Related > **Injection Phase Settings**

# Injection Phase Settings



> Advanced Features > Fuel-Related > **Injector Testing Mode**

# Injector Testing Mode

Not sure if we keep this?



> Advanced Features > GDI > High Pressure Fuel Pump Settings

# High Pressure Fuel Pump Settings



> Advanced Features

> Knock Control

# Knock Control



> Advanced Features

> LUA scripting

# LUA scripting



> Advanced Features

> [Launch Control](#)

# Launch Control

**Or how to break your gearbox and engine**



> Advanced Features

> MAP Sampling Angle

# MAP Sampling Angle

# Multi Dimension Mapping

## Basic outline

### Multiplier and Bias tables

### VE multiplier

### Ignition Adder

### What can be done with them

#### Flex-Fuel or Dual Fuel

#### ITB TPS blending

#### Something Wacky



> Advanced Features > [Override VE, Ignition and AFR table axis](#)

# Override VE, Ignition and AFR table axis



> Advanced Features > Rotary > **Rotary engine specific settings**

# Rotary engine specific settings



> Advanced Features >

Smart Alternator Control

# Smart Alternator Control

# Multispark



> Advanced Features > Variable Cam Timing > **On/Off VVT Control**

# On/Off VVT Control



> Advanced Features > Variable Cam Timing > VVT PID Control

# VVT PID Control



> Advanced Features > Variable Cam Timing > [VVT Target Tables](#)

# VVT Target Tables



Fuel

# Fuel

Fuel

## Acceleration

2 items

## Fuel-Algorithms

3 items

## Fuel-Settings

10 items

# TPS Based Acceleration Correction



> Fuel > Acceleration > Wall Wetting Based Acceleration Compensation

# Wall Wetting Based Acceleration Compensation



> Fuel > Fuel-Algorithms >

AlphaN fuel

# AlphaN fuel

# MAF based fuel control

## Current Status

The MAF based fueling of FOME is still undergoing development, the current status has the fueling functioning correctly but presents a few tuning challenges due to TunerStudio integration and the Spark Table still being reliant on the old engine load math.

This is an evolving situation at present and thus MAF fueling is still considered experimental.

**Please only use for development work at your own risk.**

## MAF fuel theory - The detail

The implementation of the MAF in FOME is intended to replicate the functionality of OEM systems and as such is more complex than some other systems.

The foundation of the MAF system is the Mass Air Flow sensor itself, this is a device using a hot wire, hot film or vane to directly measure the flow of air into the engine. Obviously this sensor does not give out an airflow value, it gives us a voltage, current or PWM signal that represents the flow. FOME can interpret a voltage or current MAF at this time via a transfer function table.

The Transfer function table is used to convert the raw MAF sensor reading into a Kg/h (Kilogram Per Hour) airflow.

This Kg/h value is then processed into a required fuel quantity by the following calculations:

$$g/s = \text{Kg/h} * 1000 / 3600$$
$$n/s = \text{rpm} / 60$$
$$\text{airPerRevolution} = g/s / n/s$$
$$\text{cylinder Airmass} = \text{airPerRevolution} / \text{half Cylinder number}$$

In FOME we use a correction factor table to modify this measured air mass to allow correction of any errors in the measurement due to dynamic air flow effects. To do this we need to have a "load" value that allows us to have a Load Vs Speed fuel table.

$$\text{StandardAirCharge} = \text{engine displacement} / \text{number of cylinders} * 1.2929$$

This produces the air mass for cylinder filling at 100% VE under standard SAE conditions. Using this we can relate our cylinder air mass back to a standardised 100% cylinder filling and thus we have a "load" value to use when tuning.

$$\text{airChargeLoad} = 100 * \text{cylinder Airmass} / \text{Standard AirCharge}$$

The required fuel is now simply corrected by adjusting the measured air by the value in the VE table, this value is simply a %.

$$\text{corrected Cylinder Airmass} = \text{cylinder Airmass} * (\text{VE map value} / 100)$$
$$\text{fuelMassGram} = \text{corrected Cylinder Airmass} / \text{desired AFR}$$

`pulse Width = fuelMass / injector flow (in g/s)`

Using this method FOME is able to directly measure the air flow into an engine and calculate the required fuel with minimal tuning.

## MAF fuel tuning - The quick version

To tune FOME using the MAF is probably the quickest and easiest method provided you have a working MAF sensor and the correct information to input in the Transfer Function Table.

The first thing to do is input the voltage (or current) to Kg/h information into the Transfer Function Table in TunerStudio.

Secondly you will need to decide what Air/Fuel ratio you would like your engine to run at and input this into the AFR table in TunerStudio. For a first start a value of 14 is perfectly acceptable for gasoline. This table is the primary source of the desired fuel mixture, it will be this table that is tuned to decide the engines target AFR. A future update will make this fueling table dynamic so that an input % of ethanol in the main fueling dialog will change the fuel density and thus the required fuel mass injected. The result of this will be that users can leave this table tuned as though it were for pure gasoline (14.7:1 stoichiometric) and the % ethanol input will make sure the fuelling stays at the same Lambda value. This has the advantage of working well with aftermarket wideband controllers that generally work in AFR using pure gasoline as the standard.

Before starting the engine for the first time it is wise to ensure the Fuel Table is filled with values of "100", a value of 100 means that the fuel calculation uses 100% of its measured air mass to decide on the fuel injection pulse.

Tuning this table will adjust for dynamic airflow effects that happen in the inlet of an engine and will allow small (or large but hopefully not) corrections to the fuel injection which may be required to have the engine meet it's desired air/fuel target.

This table should only be tuned if the engine is not meeting the desired air/fuel target under relatively steady state conditions (i.e. without any acceleration enrichment or overrun fuel cut). If a different air/fuel ratio is desired at a specific load or RPM then the AFR Table is the correct table to adjust instead.

Some useful MAF sensor maths in [this link](#)



> Fuel > Fuel-Algorithms > Speed Density Based fuel control

# Speed Density Based fuel control



> Fuel > Fuel-Settings > Air Fuel Ratio Setting

# Air Fuel Ratio Setting

# Coolant Temperature Multiplier

# Individual Cylinder Trim



&gt;

Fuel

&gt;

Fuel-Settings

&gt;

Deceleration fuel cutoff

# Deceleration fuel cutoff

# How flex fuel works in FOME

Place to cover the flex fuel, how it works and how it is related to the multidimensional mapping.

# Fuel injection Mode

Place to cover the simultaneous, batch and sequential fuel injection

# TPS fuel multiplier



&gt;

Fuel

&gt;

Fuel-Settings

&gt;

Intake Air Temperature Fuel Multiplier

# Intake Air Temperature Fuel Multiplier

# Fuel injector dead time settings

# Small Pulse Width correction

**Polynomial**

**2 slope/Ford method**



Hardware

# Hardware

Hardware



**Hardware-Circuits**

8 items



**Hardware-Details**

6 items



> Hardware > Hardware-Circuits > Discrete-VR

# Discrete-VR



> Hardware > Hardware-Circuits > [High-Low Driver Circuits](#)

# High-Low Driver Circuits



> Hardware > Hardware-Circuits > [Highside Driver Circuits](#)

# Highside Driver Circuits

# Lowside Driver Circuits

# PT2001 Low-Z driver



> Hardware > Hardware-Circuits > 12v, 5v and 3.3v regulation circuits

# 12v, 5v and 3.3v regulation circuits



> Hardware > Hardware-Circuits > STM32 Compatibility with FOME

# STM32 Compatibility with FOME



> Hardware > Hardware-Circuits > [What to write in this section](#)

# What to write in this section

Details on our various generic driver layouts, what they are and the basics of how they work



> Hardware > Hardware-Details > Base Boards

# Base Boards



> Hardware > Hardware-Details > Brain Boards

# Brain Boards



> Hardware > Hardware-Details > BeerMoneyMotorsport CAN gauge

# BeerMoneyMotorsport CAN gauge

A page to outline the hardware and wiring of the BMM can gauge

# FOME low-z injector driver

Details on the low impedance injector driver board, its wiring and function

# Power steering controller



> Hardware > Hardware-Details > Wide Band Lambda Module

# Wide Band Lambda Module



&gt;

Ignition

# Ignition

Ignition



**Ignition-Hardware**

3 items



**Ignition-Settings**

7 items



**Ignition-Types**

4 items

# Ignition Modules

place for listing known good ignition modules



> Ignition > Ignition-Hardware > **Ignition coils**

# Ignition coils

Place for listing known good ignition coils

# Smart and Dumb Coils



> Ignition > Ignition-Settings > Dwell settings

# Dwell settings



> Ignition > Ignition-Settings > How to correctly configure the firing order and ignition pins

# How to correctly configure the firing order and ignition pins

Place to describe the correct settings of firing order with regard to the pin config.



> Ignition > Ignition-Settings > Intake Air Temperature Ignition Adder

# Intake Air Temperature Ignition Adder

# Ignition advance table

# Ignition coolant correction

# Ignition Cylinder Trim

# Ignition Mode

**See Ignition Types Section?**



> Ignition > Ignition-Types > Individual coils

# Individual coils

Something to explain individual coils can be set up in either wasted or sequential



> Ignition > Ignition-Types > Sequential ignition mode

# Sequential ignition mode

# Single coil or distributor ignition

# Wasted spark ignition mode