



**Fabricio Matos**  
Software Engineer



**Tecnologico de Monterrey**  
Queretaro



**Universidad Autonoma de Mexico**  
Queretaro  
*Software Engineering*

## CONTACT ME

**Phone:** +52 55 6157 7977

**E-Mail:** [fabricio.m.2002@hotmail.com](mailto:fabricio.m.2002@hotmail.com)

**Site:** <https://github.com/Fabritz>

**LinkedIn:**

<https://www.linkedin.com/in/fabriciomatos/>

## ABOUT ME

Creative and committed Software Engineer. Capable of solving difficult problems using the vast array of skills and programming languages acquired after years of practice. Capable of learning and implementing new sets of knowledge in a short amount of time. Can develop games, applications, webpages, software tools, and security protocols. Has an ability to easily communicate complex ideas and reduce them to more basic ones to help the understanding between experienced and inexperienced team-members.

## LANGUAGES

English



Spanish



Portuguese



German



## SKILLS

C++



C#



Python



Game Development



MS Office



JavaScript



Search Optimisation



HTML



Designing



## WORK EXPERIENCE



### Customer Service

Jan 2018 – Oct 2018

*Fic Corte Laser*

During my time in Fic Corte Laser, I served as a customer service agent. I aided customers with their technical problems when they used the ordering platform. I also helped with coordination on time of delivery.



### Customer Service

Jan 2019 – Jan 2020

*Doggy's Clean Machine*

During my time here I coordinated with customers on where and when should our truck pick up their pet. I also consulted about relevant information about the dog, including medical history and allergies. I also handled payment and accounting.



### Teacher

Mar 2020 – Present

*Fun&Code*

I created Fun&Code to teach children about coding in an online environment. I taught many students how to code in the Scratch platform, I also got to taught some of them about Unity and C#.