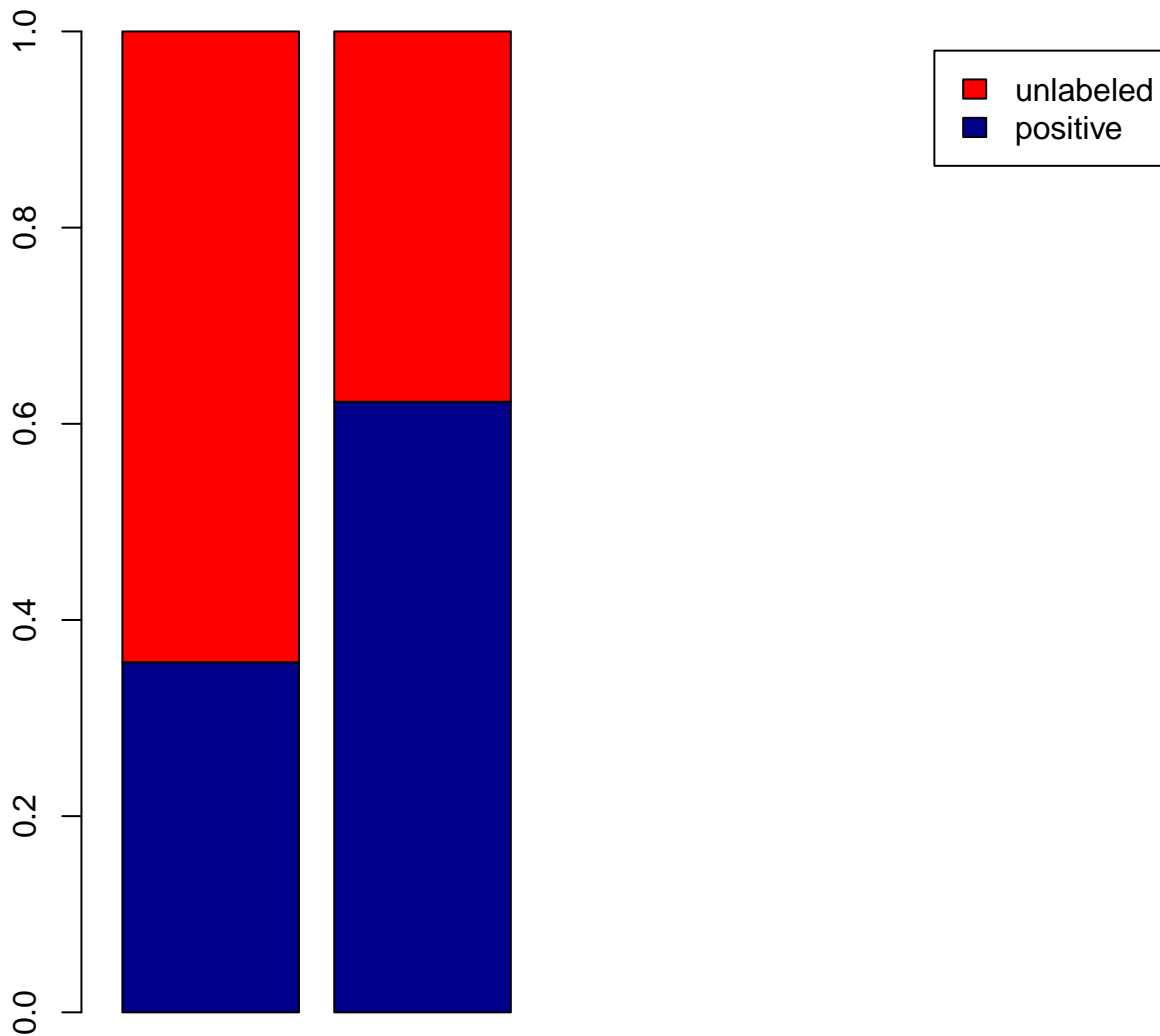


# stop\_phastCons100way



value (L to R, 1 to 2 (or 3))