



# THEMOONPROJECT

## Smart Contract Review

**Deliverable: Smart Contract Audit Report**

**Security Report**

**January 2022**

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## Report Summary

Title	THEMOONPROJECT Smart Contract Audit		
Project Owner	THEMOONPROJECT		
Type	Public		
Reviewed by	Vatsal Raychura	Revision date	09/01/2022
Approved by	eNebula Solutions Private Limited	Approval date	09/01/2022
		Nº Pages	24

## Overview

### Background

THEMOONPROJECT's team requested that eNebula Solutions perform an Extensive Smart Contract audit of their Smart Contract.

### Project Dates

The following is the project schedule for this review and report:

- **January 09:** Smart Contract Review Completed *(Completed)*
- **January 09:** Delivery of Smart Contract Audit Report *(Completed)*

### Review Team

The following eNebula Solutions team member participated in this review:

- Sejal Barad, Security Researcher and Engineer
- Vatsal Raychura, Security Researcher and Engineer

## Coverage

### Target Specification and Revision

For this audit, we performed research, investigation, and review of the smart contract of THEMOONPROJECT.

The following documentation repositories were considered in-scope for the review:

- THEMOONPROJECT Project:



TheMoonProject-master-Received.zip

## Introduction

Given the opportunity to review THEMOONPROJECT Project's smart contract source code, we in the report outline our systematic approach to evaluate potential security issues in the smart contract implementation, expose possible semantic inconsistencies between smart contract code and design document, and provide additional suggestions or recommendations for improvement. Our results show that the given version of smart contracts is ready to launch after resolving the mentioned issues, there are no critical or high issues found related to business logic, security or performance.

About THEMOONPROJECT: -

Item	Description
Issuer	THEMOONPROJECT
Platform	Solidity
Audit Method	Whitebox
Latest Audit Report	January 09, 2022

The Test Method Information: -

Test method	Description
Black box testing	Conduct security tests from an attacker's perspective externally.
Grey box testing	Conduct security testing on code modules through the scripting tool, observing the internal running status, mining weaknesses.
White box testing	Based on the open-source code, non-open-source code, to detect whether there are vulnerabilities in programs such as nodes, SDK, etc.

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The vulnerability severity level information:

Level	Description
<b>Critical</b>	Critical severity vulnerabilities will have a significant effect on the security of the DeFi project, and it is strongly recommended to fix the critical vulnerabilities.
<b>High</b>	High severity vulnerabilities will affect the normal operation of the DeFi project. It is strongly recommended to fix high-risk vulnerabilities.
<b>Medium</b>	Medium severity vulnerability will affect the operation of the DeFi project. It is recommended to fix medium-risk vulnerabilities.
<b>Low</b>	Low severity vulnerabilities may affect the operation of the DeFi project in certain scenarios. It is suggested that the project party should evaluate and consider whether these vulnerabilities need to be fixed.
<b>Weakness</b>	There are safety risks theoretically, but it is extremely difficult to reproduce in engineering.

The Full List of Check Items:

Category	Check Item
<b>Basic Coding Bugs</b>	Constructor Mismatch
	Ownership Takeover
	Redundant Fallback Function
	Overflows & Underflows
	Reentrancy
	MONEY-Giving Bug
	Blackhole
	Unauthorized Self-Destruct
	Revert DoS
	Unchecked External Call
	Gasless Send
	Send Instead of Transfer
	Costly Loop
	(Unsafe) Use of Untrusted Libraries
	(Unsafe) Use of Predictable Variables
	Transaction Ordering Dependence
	Deprecated Uses
<b>Semantic Consistency Checks</b>	Semantic Consistency Checks
	Business Logics Review

# Smart Contract Audit

Advanced DeFi Scrutiny	Functionality Checks
	Authentication Management
	Access Control & Authorization
	Oracle Security
	Digital Asset Escrow
	Kill-Switch Mechanism
	Operation Trails & Event Generation
	ERC20 Idiosyncrasies Handling
	Frontend-Contract Integration
	Deployment Consistency
	Holistic Risk Management
Additional Recommendations	Avoiding Use of Variadic Byte Array
	Using Fixed Compiler Version
	Making Visibility Level Explicit
	Making Type Inference Explicit
	Adhering To Function Declaration Strictly
	Following Other Best Practices

Common Weakness Enumeration (CWE) Classifications Used in This Audit:

Category	Summary
<b>Configuration</b>	Weaknesses in this category are typically introduced during the configuration of the software.
<b>Data Processing Issues</b>	Weaknesses in this category are typically found in functionality that processes data.
<b>Numeric Errors</b>	Weaknesses in this category are related to improper calculation or conversion of numbers.
<b>Security Features</b>	Weaknesses in this category are concerned with topics like authentication, access control, confidentiality, cryptography, and privilege management. (Software security is not security software.)
<b>Time and State</b>	Weaknesses in this category are related to the improper management of time and state in an environment that supports simultaneous or near-simultaneous computation by multiple systems, processes, or threads.
<b>Error Conditions, Return Values, Status Codes</b>	Weaknesses in this category include weaknesses that occur if a function does not generate the correct return/status code, or if the application does not handle all possible return/status codes that could be generated by a function.
<b>Resource Management</b>	Weaknesses in this category are related to improper management of system resources.

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<b>Behavioral Issues</b>	Weaknesses in this category are related to unexpected behaviors from code that an application uses.
<b>Business Logics</b>	Weaknesses in this category identify some of the underlying problems that commonly allow attackers to manipulate the business logic of an application. Errors in business logic can be devastating to an entire application.
<b>Initialization and Cleanup</b>	Weaknesses in this category occur in behaviors that are used for initialization and breakdown.
<b>Arguments and Parameters</b>	Weaknesses in this category are related to improper use arguments or parameters within function calls.
<b>Expression Issues</b>	Weaknesses in this category are related to incorrectly written expressions within code.
<b>Coding Practices</b>	Weaknesses in this category are related to coding practices that are deemed unsafe and increase the chances that an exploitable vulnerability will be present in the application. They may not directly introduce a vulnerability, but indicate the product has not been carefully developed or maintained.



## Findings

### Summary

Here is a summary of our findings after analyzing the THEMOONPROJECT's Smart Contract. During the first phase of our audit, we studied the smart contract sourcecode and ran our in-house static code analyzer through the Specific tool. The purpose here is to statically identify known coding bugs, and then manually verify (reject or confirm) issues reported by tool. We further manually review businesslogics, examine system operations, and place DeFi-related aspects under scrutinyto uncover possible pitfalls and/or bugs.

Severity	No. of Issues
Critical	0
High	0
Medium	1
Low	0
Total	1

We have so far identified that there are potential issues with severity of **0 Critical, 0 High, 1 Medium, and 0 Low**. Overall, these smart contracts are well- designed and engineered.

## Functional Overview

(\$) = payable function	[Pub] public
# = non-constant function	[Ext] external
	[Prv] private
	[Int] internal

### + CrowdSale (Context, IBEP20, Approve)

- [Pub] <Constructor> #
- [Pub] name
- [Ext] getOwner
- [Pub] symbol
- [Pub] decimals
- [Pub] totalSupply
- [Pub] balanceOf
- [Pub] transfer
- [Pub] approve
- [Pub] allowance
- [Pub] transferFrom
- [Ext] <Fallback> (\$)
- [Pub] balanceOfVIPSale
- [Pub] balanceOfSeedSale
- [Pub] balanceOfPrivateSale
- [Pub] setTimeLock #
- [Pub] lockedBalance
- [Pub] withdraw #
  - modifiers: onlyOwnerWithApproval
- [Pub] withdrawAll #
  - modifiers: onlyOwnerWithApproval

- [Pub] setTokenPriceInBNB #
  - modifiers: onlyOwnerWithApproval
- [Pub] changeCrowdSalePhase #
  - modifiers: onlyOwnerWithApproval
- [Pub] currentPhase
- [Pub] AddToWhitelist #
  - modifiers: onlyAdmin
- [Pub] RemoveFromWhitelist #
  - modifiers: onlyAdmin
- [Pub] isWhitelistedForVIPSale
- [Pub] isWhitelistedForSeedSale
- [Pub] isWhitelistedForPrivateSale
- [Pub] VIPCount
- [Pub] linkMoonityContract #
  - modifiers: onlyOwnerWithApproval
- [Pub] distributeVIPTokens #
  - modifiers: onlyOwnerWithApproval
- [Pub] UnlinkContracts #
  - modifiers: onlyOwnerWithApproval
- [Pub] DestroyContract #
  - modifiers: onlyOwnerWithApproval
- [Prv] \_getSenderBalance
- [Prv] \_increaseSenderBalance #
- [Prv] \_calculateTransferTokens #
- [Prv] \_removeFrom\_VIPs #
- [Pub] isAdmin
- [Pub] promoteAdmin #
  - modifiers: onlyOwnerWithApproval
- [Pub] removeAdmin #
  - modifiers: onlyOwnerWithApproval
- [Pub] overrideTimeLockForwards #

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- modifiers: onlyOwner
- [Pub] overrideTimeLockBackwards #
- modifiers: onlyOwner

## Detailed Results

### Issues Checking Status

#### 1. Assert Violation

- Severity: Medium
- Location: CrowdSale.sol
- Description: Detects variables that are written but never read and written again.

```
528
529         if(TOKENBUYLIMIT < SenderBalance) { TokensAvailable = 0; }
530         TokensAvailable = TOKENBUYLIMIT.sub(SenderBalance);
531
```

- Remediations: Fix or remove the writes.

## Automated Tools Results

Slither: -

```
CrowdSale.withdraw(uint256) (CrowdSale.sol#227-228) sends eth to arbitrary user
  Dangerous calls:
  - address(owner()).transfer(amount) (CrowdSale.sol#228)
CrowdSale.withdrawAll() (CrowdSale.sol#277-283) sends eth to arbitrary user
  Dangerous calls:
  - address(owner()).transfer(address(this).balance) (CrowdSale.sol#278)
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#functions-that-send-ether-to-arbitrary-destinations

CrowdSale.destroyContract() (CrowdSale.sol#405-478) allows anyone to destruct the contract
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#suicidal

CrowdSale.lockedBalance(address) (CrowdSale.sol#235-260) uses a dangerous strict equality:
  - timeLock == 0 || block.timestamp < timeLock.add(3888000) (CrowdSale.sol#245)
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#dangerous-strict-equalities

Reentrancy in CrowdSale.distributeVIPTokens(uint256) (CrowdSale.sol#434-451):
  External calls:
  - transferred = MoontlyToken.TransferCrowdSaleTokens(_VIPTokenTransfer[0].VIPBalance) (CrowdSale.sol#445)
  State variables written after the call(s):
  - _removeFrom_VIPs(_VIPTokenTransfer[0]) (CrowdSale.sol#449)
    - _VIPTokenTransfer[0] = _VIPTokenTransfer[_VIPTokenTransfer.length - 1] (CrowdSale.sol#559)
    - _VIPTokenTransfer.pop() (CrowdSale.sol#560)
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#reentrancy-vulnerabilities-1

CrowdSale.removeAdmin(address).i (CrowdSale.sol#501) is a local variable never initialized
CrowdSale.isAdmin(address).i (CrowdSale.sol#570) is a local variable never initialized
CrowdSale._calculateTransferTokens(uint256).RefundAmount (CrowdSale.sol#536) is a local variable never initialized
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#uninitialized-local-variables

CrowdSale._calculateTransferTokens(uint256).TokensAvailable (CrowdSale.sol#527) is written in both
  TokensAvailable = 0 (CrowdSale.sol#529)
  TokensAvailable = TOKENBUYLIMIT.sub(SenderBalance) (CrowdSale.sol#530)
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#write-after-write

CrowdSale.overrideTimeLockForwards(uint256) (CrowdSale.sol#607-611) should emit an event for:
  - timeLock = block.timestamp + (nDays * 86400) (CrowdSale.sol#610)
CrowdSale.overrideTimeLockBackwards(uint256) (CrowdSale.sol#611-617) should emit an event for:
  - timeLock = block.timestamp - (nDays * 86400) (CrowdSale.sol#616)
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#missing-events-arithmetic

CrowdSale.distributeVIPTokens(uint256) (CrowdSale.sol#434-451) has external calls inside a loop: transferred = MoontlyToken.TransferCrowdSaleTokens(_VIPTokenTransfer[0].VIPBalance) (CrowdSale.sol#445)
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#calls-inside-a-loop

CrowdSale.setTimeLock() (CrowdSale.sol#221-227) uses timestamp for comparisons
  Dangerous comparisons:
  - require(bool,string)(timeLock == 0,Already timeLocked) (CrowdSale.sol#225)
CrowdSale.lockedBalance(address) (CrowdSale.sol#235-260) uses timestamp for comparisons
  Dangerous comparisons:
  - timeLock == 0 || block.timestamp < timeLock.add(3888000) (CrowdSale.sol#245)
  - block.timestamp == timeLock.add(8200000) (CrowdSale.sol#247)
  - DaysOver45 == 432000 (CrowdSale.sol#251)
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#block-timestamp

Address.isContract(address) (Address.sol#20-37) uses assembly
  - INLINE ASM (Address.sol#35)
Address._functionCallWithValue(address,bytes,uint256,string) (Address.sol#121-142) uses assembly
  - INLINE ASM (Address.sol#134-137)
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#assembly-usage

Different versions of Solidity is used:
  - Version used: ['0.8.7', '^0.8.7']
  - 0.8.7 (Address.sol#4)
  - 0.8.7 (Approve.sol#3)
  - 0.8.7 (Context.sol#3)
  - 0.8.7 (CrowdSale.sol#3)
  - 0.8.7 (IBEP10.sol#3)
  - 0.8.7 (IMoontly.sol#3)
  - 0.8.7 (Ownable.sol#3)
  - ^0.8.7 (SafeMath.sol#4)
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#different-pragmas-directives-are-used

Address._functionCallWithValue(address,bytes,uint256,string) (Address.sol#121-142) is never used and should be removed
Address.functionCall(address,bytes) (Address.sol#81-83) is never used and should be removed
Address.functionCall(address,bytes,string) (Address.sol#91-93) is never used and should be removed
Address.functionCallWithValue(address,bytes,uint256) (Address.sol#106-108) is never used and should be removed
Address.functionCallWithValue(address,bytes,uint256,string) (Address.sol#110-119) is never used and should be removed
Address.isContract(address) (Address.sol#20-37) is never used and should be removed
Address.sendValue(address,uint256) (Address.sol#55-61) is never used and should be removed
Context._msgData() (Context.sol#24-28) is never used and should be removed
SafeMath.div(uint256,uint256,string) (SafeMath.sol#124-133) is never used and should be removed
SafeMath.sub(uint256,uint256,string) (SafeMath.sol#100-109) is never used and should be removed
SafeMath.trySub(uint256,uint256) (SafeMath.sol#23-26) is never used and should be removed
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#dead-code
```



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```
Pragma version0.8.7 (Address.sol#4) necessitates a version too recent to be trusted. Consider deploying with 0.6.12/0.7.0
Pragma version0.8.7 (Approve.sol#3) necessitates a version too recent to be trusted. Consider deploying with 0.6.12/0.7.0
Pragma version0.8.7 (Context.sol#3) necessitates a version too recent to be trusted. Consider deploying with 0.6.12/0.7.0
Pragma version0.8.7 (CrowdSale.sol#3) necessitates a version too recent to be trusted. Consider deploying with 0.6.12/0.7.0
Pragma version0.8.7 (IBEP20.sol#3) necessitates a version too recent to be trusted. Consider deploying with 0.6.12/0.7.0
Pragma version0.8.7 (IMoonity.sol#3) necessitates a version too recent to be trusted. Consider deploying with 0.6.12/0.7.0
Pragma version0.8.7 (Ownable.sol#3) necessitates a version too recent to be trusted. Consider deploying with 0.6.12/0.7.0
Pragma version0.8.7 (SafeMath.sol#4) necessitates a version too recent to be trusted. Consider deploying with 0.6.12/0.7.0
solc-0.8.7 is not recommended for deployment
Reference: https://github.com/crytic/sllither/wiki/Detector-Documntation#incorrect-versions-of-solidity
```

```
Low level call in Address.sendValue(address,uint256) (Address.sol#55-61):
- (success) = recipient.call{value: amount}() (Address.sol#59)
Low level call in Address.functionCallWithValue(address,bytes,uint256,string) (Address.sol#121-142):
- (success,returndata) = target.call{value: weiValue}(data) (Address.sol#125)
Low level call in CrowdSale.receive() (CrowdSale.sol#170-194):
- (sent) = msgSender().call{value: RefundAmount}() (CrowdSale.sol#191)
Reference: https://github.com/crytic/sllither/wiki/Detector-Documntation#low-level-calls
```

```
Function CrowdSale.AddToWhitelist(address[],CrowdSale.Phases) (CrowdSale.sol#333-358) is not in mixedCase
Parameter CrowdSale.AddToWhitelist(address[],CrowdSale.Phases).Addresses (CrowdSale.sol#333) is not in mixedCase
Parameter CrowdSale.AddToWhitelist(address[],CrowdSale.Phases).ToWhitelist (CrowdSale.sol#333) is not in mixedCase
Function CrowdSale.RemoveFromWhitelist(address[],CrowdSale.Phases) (CrowdSale.sol#364-386) is not in mixedCase
Parameter CrowdSale.RemoveFromWhitelist(address[],CrowdSale.Phases).Addresses (CrowdSale.sol#364) is not in mixedCase
Parameter CrowdSale.RemoveFromWhitelist(address[],CrowdSale.Phases).FromWhitelist (CrowdSale.sol#364) is not in mixedCase
Function CrowdSale.VIPCount() (CrowdSale.sol#412-414) is not in mixedCase
Parameter CrowdSale.LinkMoonityContract(address).ContractAddress (CrowdSale.sol#421) is not in mixedCase
Function CrowdSale.UnlinkContracts() (CrowdSale.sol#457-461) is not in mixedCase
Function CrowdSale.DestroyContract() (CrowdSale.sol#469-470) is not in mixedCase
Function CrowdSale._removeFromVIPs(address) (CrowdSale.sol#555-564) is not in mixedCase
Variable CrowdSale.TOTAL (CrowdSale.sol#29) is not in mixedCase
Variable CrowdSale.TokenPriceInBNB (CrowdSale.sol#34) is not in mixedCase
Variable CrowdSale.ContractsLinked (CrowdSale.sol#36) is not in mixedCase
Variable CrowdSale_VIPTokenTransfer (CrowdSale.sol#58) is not in mixedCase
Variable CrowdSale.MoonityToken (CrowdSale.sol#62) is not in mixedCase
Function Moonity.TransferCrowdSaleTokens(address,uint256) (IMoonity.sol#11) is not in mixedCase
Variable Moonity.HasLaunched (IMoonity.sol#8) is not in mixedCase
Reference: https://github.com/crytic/sllither/wiki/Detector-Documntation#conformance-to-solidity-naming-conventions
```

```
Redundant expression "this (Context.sol#25)" inContext (Context.sol#16-29)
Reference: https://github.com/crytic/sllither/wiki/Detector-Documntation#redundant-statements
```

```
CrowdSale.sllitherConstructarConstantVariables() (CrowdSale.sol#15-610) uses literals with too many digits:
- TOKENBUVYLIMIT = 2000000 * 10 ** 9 (CrowdSale.sol#12)
Reference: https://github.com/crytic/sllither/wiki/Detector-Documntation#too-many-digits
```

```
CrowdSale.TOTAL (CrowdSale.sol#29) should be constant
Moonity.HasLaunched (IMoonity.sol#8) should be constant
Reference: https://github.com/crytic/sllither/wiki/Detector-Documntation#state-variables-that-could-be-declared-constant
```

```
approver() should be declared external:
- Approve.approver() (Approve.sol#40-48)
grantApproval() should be declared external:
- Approve.grantApproval() (Approve.sol#53-57)
removeApproval() should be declared external:
- Approve.removeApproval() (Approve.sol#62-66)
transferApprover(address) should be declared external:
- Approve.transferApprover(address) (Approve.sol#72-74)
name() should be declared external:
- CrowdSale.name() (CrowdSale.sol#109-111)
symbol() should be declared external:
- CrowdSale.symbol() (CrowdSale.sol#123-125)
decimals() should be declared external:
- CrowdSale.decimals() (CrowdSale.sol#130-132)
totalSupply() should be declared external:
- CrowdSale.totalSupply() (CrowdSale.sol#137-139)
balanceOf(address) should be declared external:
- CrowdSale.balanceOf(address) (CrowdSale.sol#144-146)
transfer(address,uint256) should be declared external:
- CrowdSale.transfer(address,uint256) (CrowdSale.sol#148-150)
approve(address,uint256) should be declared external:
- CrowdSale.approve(address,uint256) (CrowdSale.sol#152-154)
allowance(address,address) should be declared external:
- CrowdSale.allowance(address,address) (CrowdSale.sol#156-158)
transferFrom(address,address,uint256) should be declared external:
- CrowdSale.transferFrom(address,address,uint256) (CrowdSale.sol#160-162)
balanceOfVIPSale(address) should be declared external:
- CrowdSale.balanceOfVIPSale(address) (CrowdSale.sol#199-201)
balanceOfSeedSale(address) should be declared external:
- CrowdSale.balanceOfSeedSale(address) (CrowdSale.sol#207-209)
balanceOfPrivateSale(address) should be declared external:
- CrowdSale.balanceOfPrivateSale(address) (CrowdSale.sol#214-216)
setTimeLock() should be declared external:
- CrowdSale.setTimeLock() (CrowdSale.sol#221-227)
lockedBalance(address) should be declared external:
- CrowdSale.lockedBalance(address) (CrowdSale.sol#235-260)
```

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```
withdraw(uint256) should be declared external:
  - CrowdSale.withdraw(uint256) (CrowdSale.sol#267-271)
withdrawAll() should be declared external:
  - CrowdSale.withdrawAll() (CrowdSale.sol#277-280)
setTokenPriceInBNB(uint256) should be declared external:
  - CrowdSale.setTokenPriceInBNB(uint256) (CrowdSale.sol#287-290)
changeCrowdSalePhase(CrowdSale.Phases) should be declared external:
  - CrowdSale.changeCrowdSalePhase(CrowdSale.Phases) (CrowdSale.sol#297-319)
addToWhitelist(address[],CrowdSale.Phases) should be declared external:
  - CrowdSale.addToWhitelist(address[],CrowdSale.Phases) (CrowdSale.sol#333-338)
removeFromWhitelist(address[],CrowdSale.Phases) should be declared external:
  - CrowdSale.removeFromWhitelist(address[],CrowdSale.Phases) (CrowdSale.sol#394-398)
isWhitelistedForVIPSale(address) should be declared external:
  - CrowdSale.isWhitelistedForVIPSale(address) (CrowdSale.sol#391-393)
isWhitelistedForSeedSale(address) should be declared external:
  - CrowdSale.isWhitelistedForSeedSale(address) (CrowdSale.sol#398-400)
isWhitelistedForPrivateSale(address) should be declared external:
  - CrowdSale.isWhitelistedForPrivateSale(address) (CrowdSale.sol#405-407)
VIPCount() should be declared external:
  - CrowdSale.VIPCount() (CrowdSale.sol#417-419)
linkMoonityContract(address) should be declared external:
  - CrowdSale.linkMoonityContract(address) (CrowdSale.sol#421-425)
distributeVIPTokens(uint256) should be declared external:
  - CrowdSale.distributeVIPTokens(uint256) (CrowdSale.sol#434-451)
unlinkContracts() should be declared external:
  - CrowdSale.unlinkContracts() (CrowdSale.sol#457-461)
destroyContract() should be declared external:
  - CrowdSale.destroyContract() (CrowdSale.sol#469-478)
promoteAdmin(address) should be declared external:
  - CrowdSale.promoteAdmin(address) (CrowdSale.sol#581-584)
removeAdmin(address) should be declared external:
  - CrowdSale.removeAdmin(address) (CrowdSale.sol#589-590)
overrideTimeLockForwards(uint256) should be declared external:
  - CrowdSale.overrideTimeLockForwards(uint256) (CrowdSale.sol#607-611)
overrideTimeLockBackwards(uint256) should be declared external:
  - CrowdSale.overrideTimeLockBackwards(uint256) (CrowdSale.sol#613-617)
balanceOf(address) should be declared external:
  - Moonity.balanceOf(address) (IMoonity.sol#10)
transferCrowdSaleTokens(address,uint256) should be declared external:
  - Moonity.transferCrowdSaleTokens(address,uint256) (IMoonity.sol#11)
transferOwnership(address) should be declared external:
  - Ownable.transferOwnership(address) (Ownable.sol#52-54)
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#public-function-that-could-be-declared-external
```

Solhint: -

## Linter results:

```
CrowdSale.sol:3:1: Error: Compiler version 0.8.7 does not satisfy the >=semver requirement
```

```
CrowdSale.sol:15:1: Error: Contract has 18 states declarations but allowed no more than 15
```

```
CrowdSale.sol:29:21: Error: Variable name must be in mixedCase
```

```
CrowdSale.sol:34:20: Error: Variable name must be in mixedCase
```

```
CrowdSale.sol:36:18: Error: Variable name must be in mixedCase
```

```
CrowdSale.sol:58:23: Error: Variable name must be in mixedCase
```

```
CrowdSale.sol:62:20: Error: Variable name must be in mixedCase
```



# Smart Contract Audit

CrowdSale.sol:99:5: Error: Explicitly mark visibility in function (Set ignoreConstructors to true if using solidity >=0.7.0)

CrowdSale.sol:174:9: Error: Variable name must be in mixedCase

CrowdSale.sol:177:10: Error: Variable name must be in mixedCase

CrowdSale.sol:177:34: Error: Variable name must be in mixedCase

CrowdSale.sol:191:29: Error: Avoid to use low level calls.

CrowdSale.sol:226:20: Error: Avoid to make time-based decisions in your business logic

CrowdSale.sol:236:9: Error: Variable name must be in mixedCase

CrowdSale.sol:245:29: Error: Avoid to make time-based decisions in your business logic

CrowdSale.sol:247:19: Error: Avoid to make time-based decisions in your business logic

CrowdSale.sol:248:13: Error: Variable name must be in mixedCase

CrowdSale.sol:248:34: Error: Avoid to make time-based decisions in your business logic

CrowdSale.sol:249:13: Error: Variable name must be in mixedCase

CrowdSale.sol:333:5: Error: Function name must be in mixedCase

CrowdSale.sol:333:29: Error: Variable name must be in mixedCase

CrowdSale.sol:333:57: Error: Variable name must be in mixedCase

CrowdSale.sol:364:5: Error: Function name must be in mixedCase

# Smart Contract Audit

CrowdSale.sol:364:34: Error: Variable name must be in mixedCase

CrowdSale.sol:364:63: Error: Variable name must be in mixedCase

CrowdSale.sol:412:5: Error: Function name must be in mixedCase

CrowdSale.sol:421:34: Error: Variable name must be in mixedCase

CrowdSale.sol:442:13: Error: Variable name must be in mixedCase

CrowdSale.sol:457:5: Error: Function name must be in mixedCase

CrowdSale.sol:469:5: Error: Function name must be in mixedCase

CrowdSale.sol:505:37: Error: Variable name must be in mixedCase

CrowdSale.sol:525:40: Error: Variable name must be in mixedCase

CrowdSale.sol:527:9: Error: Variable name must be in mixedCase

CrowdSale.sol:533:9: Error: Variable name must be in mixedCase

CrowdSale.sol:534:9: Error: Variable name must be in mixedCase

CrowdSale.sol:535:9: Error: Variable name must be in mixedCase

CrowdSale.sol:536:9: Error: Variable name must be in mixedCase

CrowdSale.sol:555:5: Error: Function name must be in mixedCase

## Smart Contract Audit

```
CrowdSale.sol:569:44: Error: Visibility modifier must be first in list of modifiers
```

```
CrowdSale.sol:610:20: Error: Avoid to make time-based decisions in your business logic
```

```
CrowdSale.sol:616:20: Error: Avoid to make time-based decisions in your business logic
```

## Basic Coding Bugs

### 1. Constructor Mismatch

- Description: Whether the contract name and its constructor are not identical to each other.
- Result: PASSED
- Severity: Critical

### 2. Ownership Takeover

- Description: Whether the set owner function is not protected.
- Result: PASSED
- Severity: Critical

### 3. Redundant Fallback Function

- Description: Whether the contract has a redundant fallback function.
- Result: PASSED
- Severity: Critical

### 4. Overflows & Underflows

- Description: Whether the contract has general overflow or underflow vulnerabilities
- Result: PASSED
- Severity: Critical

### 5. Reentrancy

- Description: Reentrancy is an issue when code can call back into your contract and change state, such as withdrawing ETHs.
- Result: PASSED
- Severity: Critical

### 6. MONEY-Giving Bug

- Description: Whether the contract returns funds to an arbitrary address.
- Result: PASSED
- Severity: High

## 7. Blackhole

- Description: Whether the contract locks ETH indefinitely: merely in without out.
- Result: PASSED
- Severity: High

## 8. Unauthorized Self-Destruct

- Description: Whether the contract can be killed by any arbitrary address.
- Result: PASSED
- Severity: Medium

## 9. Revert DoS

- Description: Whether the contract is vulnerable to DoS attack because of unexpected revert.
- Result: PASSED
- Severity: Medium

## 10.Unchecked External Call

- Description: Whether the contract has any external call without checking the return value.
- Result: PASSED
- Severity: Medium

## 11.Gasless Send

- Description: Whether the contract is vulnerable to gasless send.
- Result: PASSED
- Severity: Medium

## 12.Send Instead of Transfer

- Description: Whether the contract uses send instead of transfer.
- Result: PASSED
- Severity: Medium

## 13. Costly Loop

- Description: Whether the contract has any costly loop which may lead to Out-Of-Gas exception.
- Result: PASSED
- Severity: Medium

## 14. (Unsafe) Use of Untrusted Libraries

- Description: Whether the contract use any suspicious libraries.
- Result: PASSED
- Severity: Medium

## 15. (Unsafe) Use of Predictable Variables

- Description: Whether the contract contains any randomness variable, but its value can be predicated.
- Result: PASSED
- Severity: Medium

## 16. Transaction Ordering Dependence

- Description: Whether the final state of the contract depends on the order of the transactions.
- Result: PASSED
- Severity: Medium

## 17. Deprecated Uses

- Description: Whether the contract use the deprecated tx.origin to perform the authorization.
- Result: PASSED
- Severity: Medium

## Semantic Consistency Checks

- Description: Whether the semantic of the white paper is different from the implementation of the contract.
- Result: PASSED
- Severity: Critical

## Conclusion

In this audit, we thoroughly analyzed THEMOONPROJECT's Smart Contract. The current code base is well organized but there are promptly some medium level issues found in the first phase of Smart Contract Audit.

Meanwhile, we need to emphasize that smart contracts as a whole are still in an early, but exciting stage of development. To improve this report, we greatly appreciate any constructive feedbacks or suggestions, on our methodology, audit findings, or potential gaps in scope/coverage.

### About eNebula Solutions

We believe that people have a fundamental need to security and that the use of secure solutions enables every person to more freely use the Internet and every other connected technology. We aim to provide security consulting service to help others make their solutions more resistant to unauthorized access to data & inadvertent manipulation of the system. We support teams from the design phase through the production to launch and surely after.

The eNebula Solutions team has skills for reviewing code in C, C++, Python, Haskell, Rust, Node.js, Solidity, Go, and JavaScript for common security vulnerabilities & specific attack vectors. The team has reviewed implementations of cryptographic protocols and distributed system architecture, including in cryptocurrency, blockchains, payments, and smart contracts. Additionally, the team can utilize various tools to scan code & networks and build custom tools as necessary.

Although we are a small team, we surely believe that we can have a momentous impact on the world by being translucent and open about the work we do.

For more information about our security consulting, please mail us at – [contact@enebula.in](mailto:contact@enebula.in)